

NFCGate

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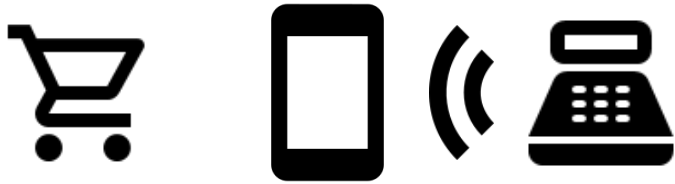
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Opening the Door for NFC Security Research with a Smartphone-Based Toolkit

Near-Field Communication (NFC)

While shopping:



At home:



On public transport:



In general:

tag (PICC) *reader (PCD)*



Interaction with tags

- Read *static tag data* of a tag, e.g. NFC identifier (NFCID)
- Exchange *Application Protocol Data Units (APDUs)* with a tag

Interaction with readers

- Emulate *static tag data*
- Exchange *APDUs* with a reader

Research features

- Analyzing data
- Allow for different attack scenarios

Attacks on NFC

- Electronic vehicle charging stations (Dalheimer, 2017): use tag identifiers as authentication
→ Hardware-based off-the-shelf NFC tools
- ReCoil (Sun et al., 2020): NFC range extension up to 49.6 cm
→ Custom hardware

Related Work

NFC toolkits

Tool	Protocols	Availability	Usability and Handling	Price
NFCProxy, other phone-based tools	Only ISO/IEC 7816 APDUs	Android	Inconspicuous, no additional hardware	\$
Proxmark3	Any on ISO/IEC 14443	Dedicated Hardware	Suspicious, requires USB host	\$\$\$
ChameleonMini	Any on ISO/IEC 14443	Dedicated Hardware	Suspicious, requires USB host	\$\$
NFCGate	Any on ISO/IEC 14443	Android (rooted)	Inconspicuous, no additional hardware	\$

Reader Mode

- Read *static tag data*
- Transmit and receive arbitrary APDUs to/from tags



NFC toolkit

Host Card Emulation (HCE)

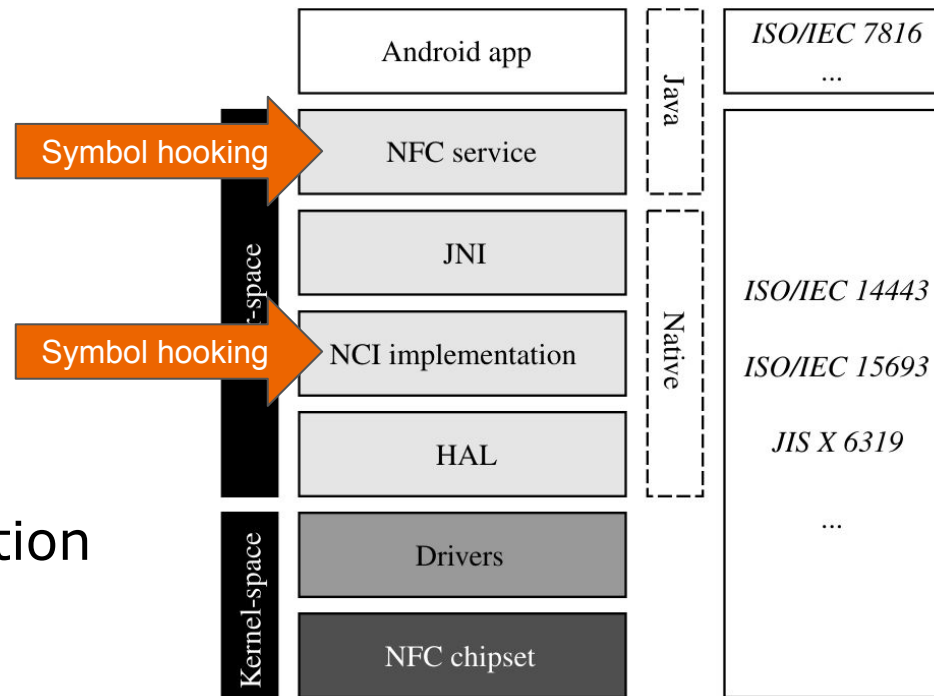
- Only access to NFC “application layer”
- No control over *static tag data*
- APDUs restricted to ISO 7816 *Application IDs (AIDs)*

Can we unleash the full power of HCE on Android?



Hardware Limitations? No.

- NFC chipset supports setting *static tag data*
→ Only software limitation
- NFC Controller Interface (NCI): standardized *configuration stream*



Solution: Set custom configuration stream, change software logic

The NFCGate Proof of Concept

Full tag emulation support

- Static tag data
- No APDU AID limitation

Clone mode

- Clones static tag data of a tag
- No APDUs

Just a smartphone

Inconspicuous and cheap

Relay mode

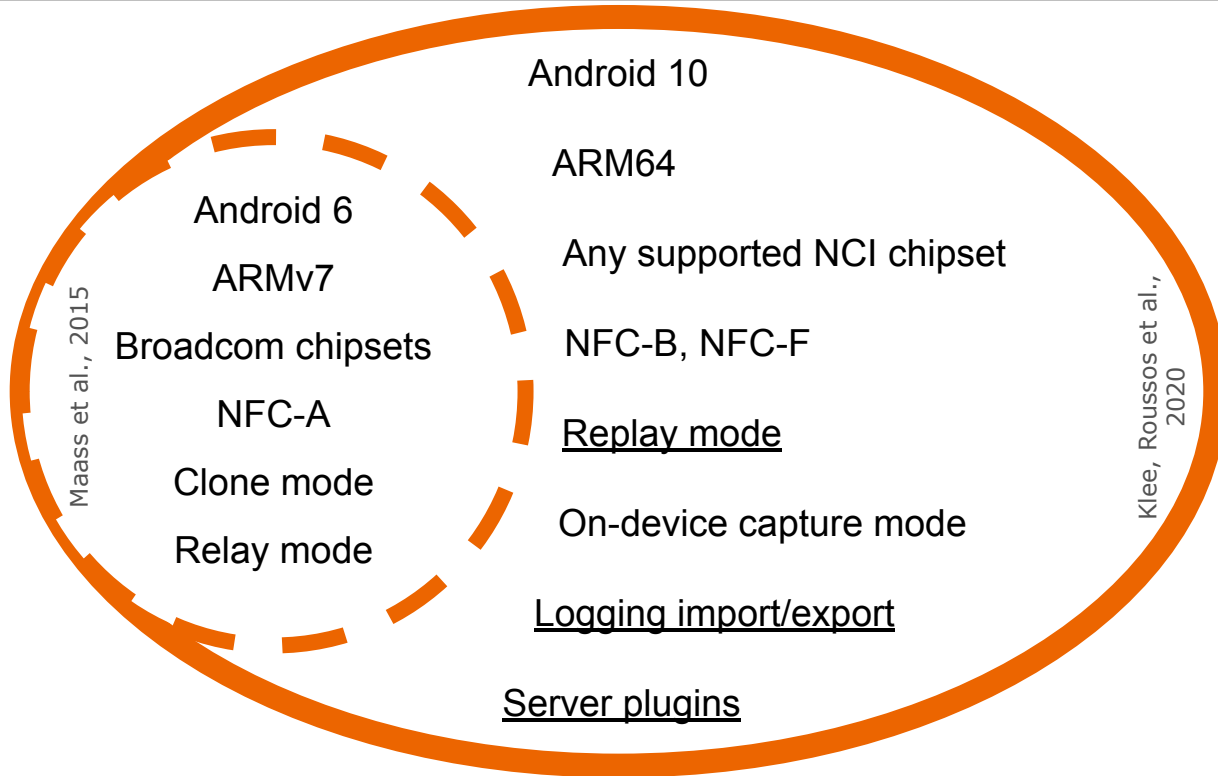


Logging

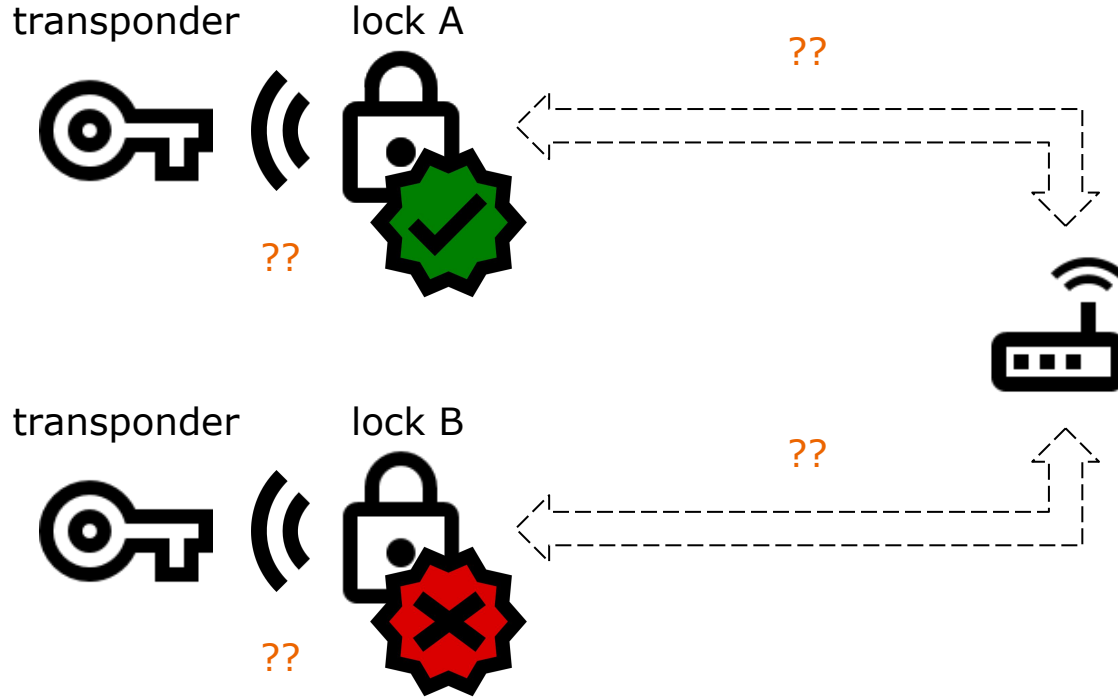
- Display APDUs in app

Maass et al., 2015

A New NFCGate



Case Study: Smart Door Lock



Can we break it?

First Look at the Lock

- Expensive, enterprise-level lock
- Made by well-known European vendor
- Mifare DESFire EV1 transponder
- NFCID1 (static tag data): randomized
- Lock requires “random” NFCID1
- Popular PN532 dev board has no support

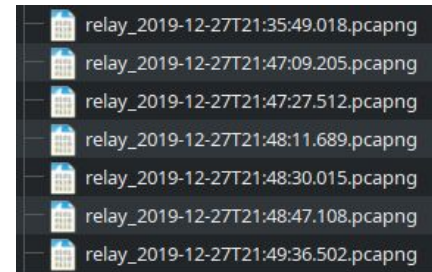
We use NFCGate, which has no such limitations.

Capturing NFC Traffic



Issue #1:
No protection against relay attacks.

1. Connect smartphones to server
2. Start NFCGate's relay mode in *PICC* and *PCD* role
3. Hold devices in proximity to locking system
4. ...
5. Collect traffic as trace file



Open Sesame!

1. Start NFCGate in *replay mode* of PICC role
2. Load previously recorded relay trace
3. Hold smartphone in proximity to lock
4. ...
5. Lock opens

Analyzing NFC Traffic



No.	Dir.	Data
1	<--	5a 01 00 00
2	-->	00
3	<--	aa 00
4	-->	af 2b 17 b5 5b 77 4d d2 2d 23 xx xx xx xx xx xx xx
5	<--	af 5b b4 1a 63 8b 30 86 ff 91 xx xx xx xx xx xx xx 29 76 a9 0c fa 44 d6 32 f1 xx xx xx xx xx xx xx
6	-->	00 99 9e 31 43 43 07 0a 18 56 xx xx xx xx xx xx xx
7	<--	51
8	-->	00 ba e9 7f 79 d3 66 de 1f 59 xx xx xx xx xx xx xx

- Not compliant with ISO/IEC 7816-4
→ NFCGate solves Android HCE limitation
- DESFire commands/results:
 - 5a: "Select Application"
 - aa: "AES Authenticate"
 - af: "Additional Frame"
 - 51: "Get tag UID"
 - 00: "Result: OK"

DESFire AES Authentication

PCD

$k, IV_A \leftarrow 0$
 $r_A \leftarrow \mathcal{S}\{0, 1\}^{128}$

AES Authenticate with key 0

$r_B \leftarrow \text{Dec}_k(m_4)$

$m_4 \leftarrow \text{Enc}_k(r_B)$

$IV_A \leftarrow m_4$

$r_B^* \leftarrow \text{Rot}(r_B)$

$m_5 = (m_{5.1}, m_{5.2}) \leftarrow \text{Enc}_k(r_A || r_B^*)$

$IV_A \leftarrow m_{5.2}$

$r_A^* \leftarrow \text{Dec}_k(m_6)$

$m_6 \leftarrow \text{Enc}_k(r_A^*)$

Check $\text{Rot}(r_A) = r_A^*$

..... $k_s \leftarrow r_A[1...4] || r_B[1...4] || r_A[12...16] || r_B[12...16]$

PICC

$k, IV_B \leftarrow 0$
 $r_B \leftarrow \mathcal{S}\{0, 1\}^{128}$

$IV_B \leftarrow m_4$

$(r_A, r_B^*) \leftarrow \text{Dec}_k(m_5)$

Check $\text{Rot}(r_B) = r_B^*$

$IV_B \leftarrow m_{5.2}$

$r_A^* \leftarrow \text{Rot}(r_A)$

- $\text{Rot}(x) = x \ll 8$
- AES-128-CBC
- Establishes encrypted channel
- Ensures both parties have knowledge of same key k
- Replay protection through nonces r_A and r_B

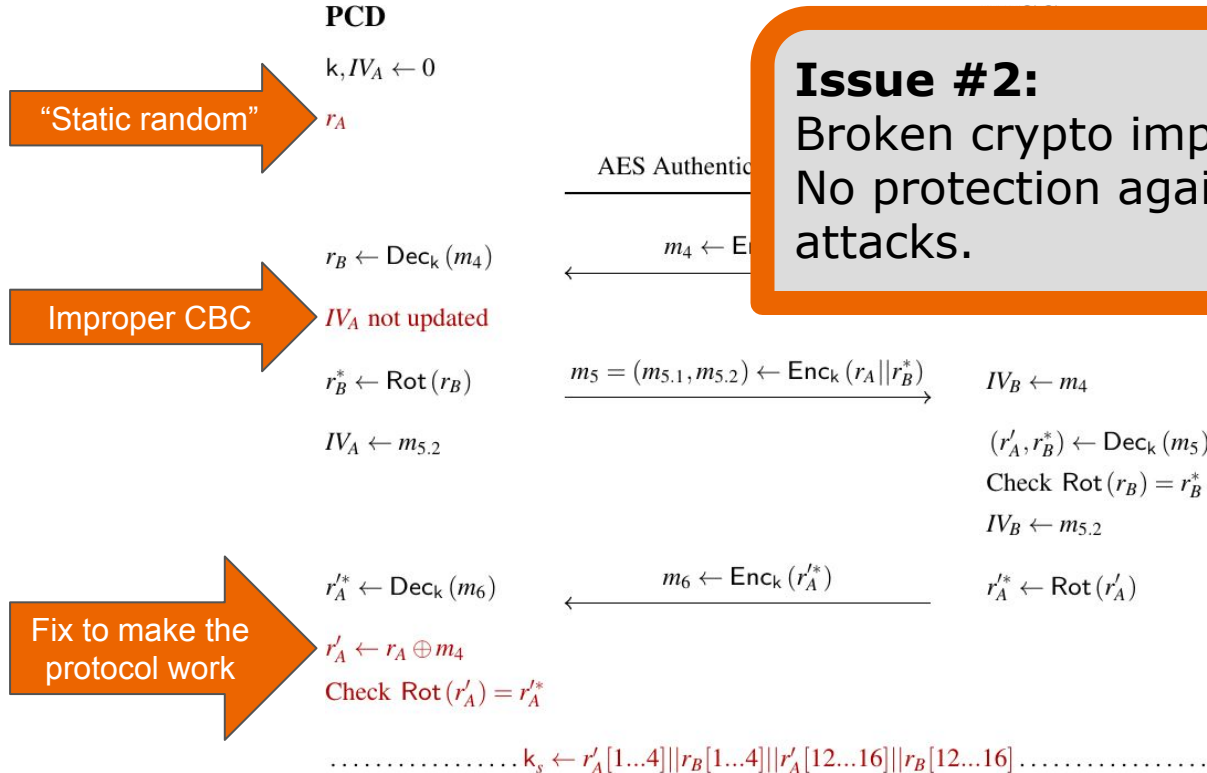
Why does our replay attack work?

Analyzing NFC Traffic

No.	Dir.	Data	
3	<--	aa 00	AES Authenticate with key 0
4	-->	af 2b 17 b5 5b 77 4d d2 2d 23 ..	encrypted rB
4	-->	af 17 fd f2 4e ef 96 44 39 4d ..	encrypted rB
5	<--	af 5b b4 1a 63 8b 30 86 ff 91 .. 29 7f a9 0c fa 44 ..	encrypted rA rB*
5	<--	af 5b b4 1a 63 8b 30 86 ff 91 .. 2	encrypted rA rB*
6	-->	00 99 9e 31 43 43 07 0a 18 56 ..	rA*
6	-->	00 00 b5 d0 af 88 92 ec 64 ab ..	encrypted rA*
7	<--	51	Get tag UID
8	-->	00 ba e9 7f 79 d3 66 de 1f 59 ..	encrypted tag UID
8	-->	00 45 7a 66 41 33 b0 4f e0 ce ..	encrypted tag UID

Incorrect use of AES-CBC?
Message 4 not chained in message 5

The Protocol in Detail



Issue #2:
Broken crypto implementation:
No protection against replay attacks.

More Attacks

- Desktop software: register transponders with the system
- Contains the authentication key k (static for entire product series)

Walk-by attack:

- Read real tag UID with known key
→ Store the UID for later use

Issue #3:
Use of a static key.

Privilege escalation/brute-force attack:

- UID (6 bytes) is not random
- Numerical difference of two tags: ≈ 3500
- Lock does not limit number of tries per time period

Case Study Conclusions

- **Issue #2:** Broken implementation → **Easy to solve**
→ Vendor solution: Update, properly implement protocol
- **Issue #3:** Use of a static key → **Hard to solve**
→ Vendor solution: Use different key, requires redeployment
- **Issue #1:** Vulnerable to relays → **Hard, research topic**
→ Vendor solution: Not possible due to limited hardware

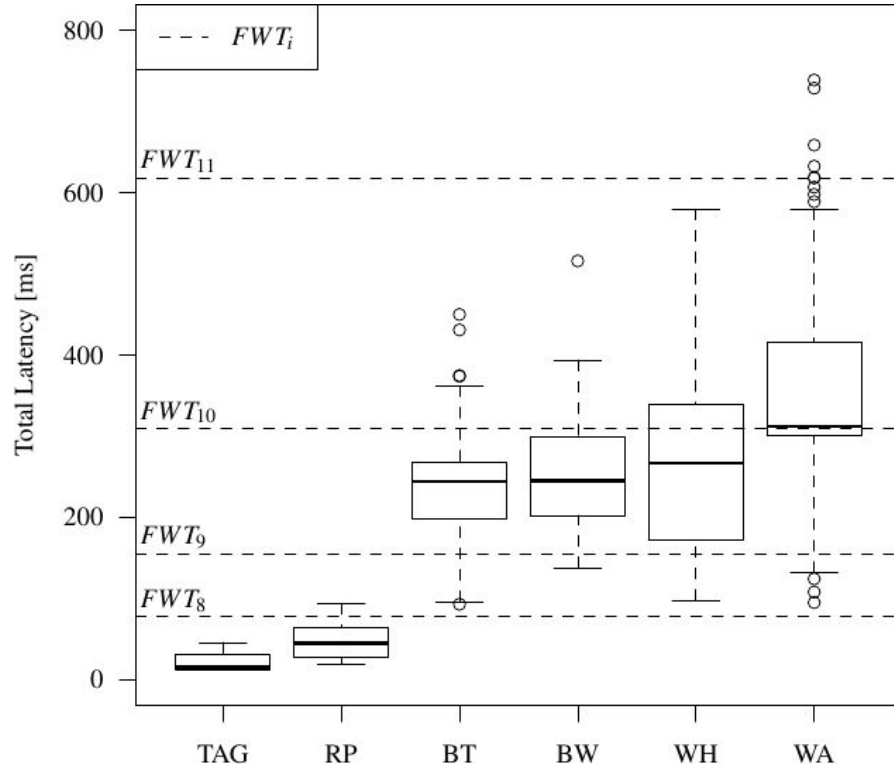
Preventing Relay Attacks

- Naïve idea: upper bound on communication latency
- ISO/IEC 14443 Frame Waiting Time (FWT):
 - Retransmission if no response received within some interval
 - Tag defines interval (max. $\approx 5s$)
 - No enforcement in our experiments
 - Safety measure

NFCGate Latency Measurements

- Configurations:
 - TAG: baseline, direct communication with tag
 - RP: local replay using NFCGate (replay)
 - BT: Bluetooth PAN, server hosted on smartphone (relay)
 - BW: Bluetooth tethering to wireless network (relay)
 - WH: Wireless hotspot, server hosted on smartphone (relay)
 - WA: Wireless network, server hosted on computer (relay)

NFCGate Latency Measurements



- Replay almost indistinguishable from original tag
- No general upper bound
- Specific upper bound dependent on use-case
- Crypto operations might compensate network latency

Upper bound on communication latency no general solution

Relay Attack Countermeasures

- Do not use FWT as security feature
- Hard timings only in controlled deployments
- Distance bounding protocols as general solution

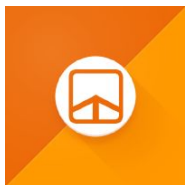
Distance bounding

1. Protocol layer: requires standard extension and hardware modifications
2. Application layer: can ensure authenticity, domain-specific

Conclusions

- **Any Android smartphone** with Xposed/EdXposed support
- No changes to system
- Interoperability: **pcapng support**
- Easy attack scenario development: **Python plugins**
- **Finds security issues** in deployed products

Get in Touch



NFCGate is open-source

<https://github.com/nfcgate/nfcgate>



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