Forming Faster Firmware Fuzzers

Lukas Seidel, Qwiet AI and TU Berlin Dominik Maier, TU Berlin Marius Muench, VU Amsterdam and University of Birmingham

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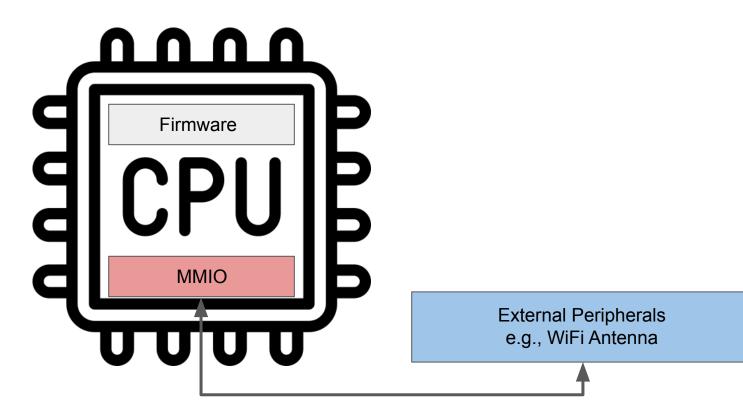




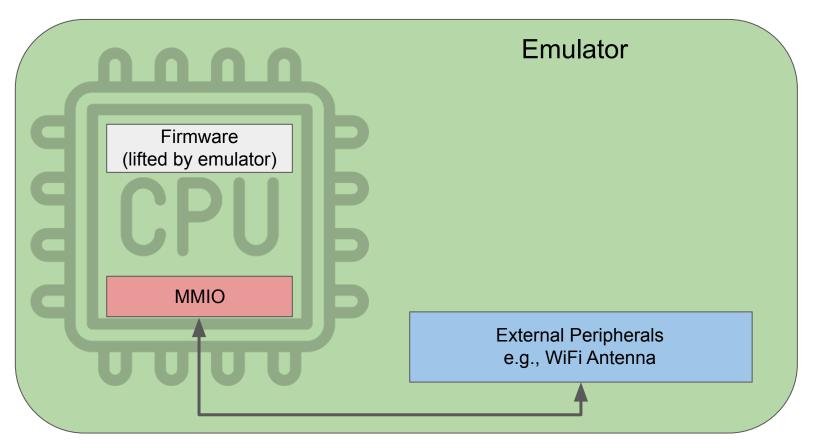


Our Goal: Re-Think Firmware Emulation for Fuzzing

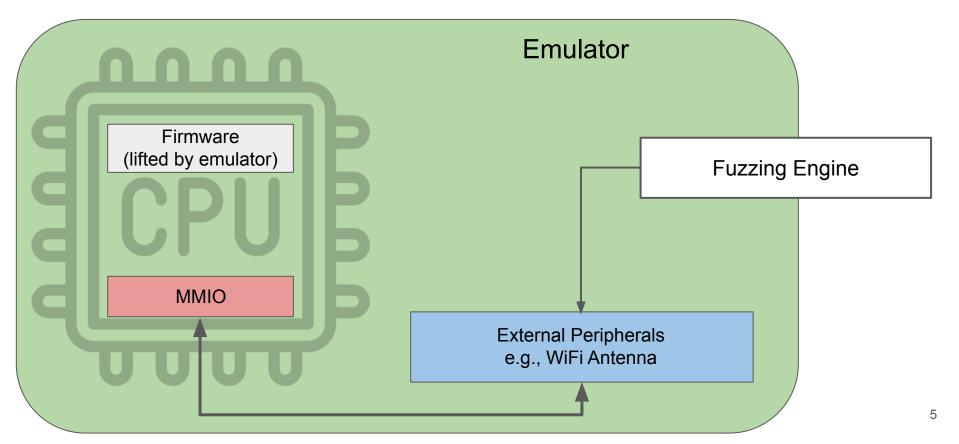




Firmware Fuzzing



Firmware Fuzzing



Observations

- Full Binary lifting / rewriting (even if heavily cached) is expensive. QEMU's advantage is executing diverse architectures but most embedded work focuses on ARM.
- 2) QEMU was developed for more complex systems, deploying a SoftMMU which dispatches all memory accesses and introduces significant overhead

For more roadblocks that we addressed, please refer to our paper.

Near-Native Rehosting

Core Idea:

- a) A lot of embedded firmware runs on ARMv7-M chips
- *b)* Certain ARMv8-A cores provide compatibility with AArch32 and Thumb instruction set variants
 - ⇒ Execute binaries for small embedded devices on their "bigger brothers"!

By this, we

- Heavily reduce the amount of code which needs lifting / rewriting
- outperform rehosting approaches built on top of general-purpose emulators

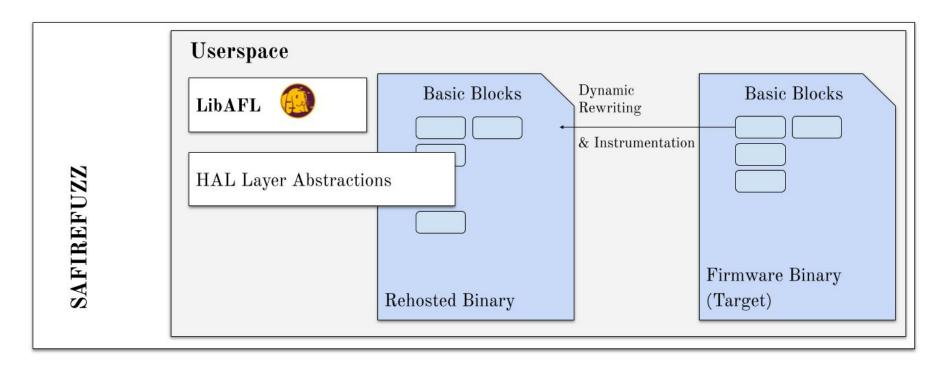
Reduced Memory Access Overhead

- Mirror memory layout of the embedded device in userspace
 - ⇒ rewritten instructions do not need extra logic to dispatch memory accesses

• Use your usual MMU to detect memory violations

 \Rightarrow no need for overhead-inducing SoftMMU

The Framework



High-Level Emulation

- Search for functions accessing MMIO peripherals (HAL)
- Emulate their behavior in a high-level language (handler)
- Insert hooks to your handler while rewriting

```
⇒ Eliminate problematic MMIO accesses
```

```
/// Return fake FatFs FILE object
pub unsafe fn f open(file ptr: u32, path ptr: u32, mode byte: u32) \rightarrow
    let buf ptr: u32 = crate::handlers::malloc(size: FUZZ LEN);
    if FUZZ INDEX = 0 {
        ptr::copy_nonoverlapping(src:FUZZ_INPUT.as_ptr(), dst:buf_ptr
        as *mut u8, count: FUZZ_LEN as usize);
        FUZZ INDEX += FUZZ LEN;
     else {
        #[cfg(feature = "dbg prints")]
        utils::exit_hook_ok();
        unreachable!();
    let mut dummy_obj: FDID = FDID::default();
    dummy obj.objsize = FUZZ LEN as ;
    let new_file: File = File {
        obj: dummy obj,
        flag: 0×1,
        err: 0,
        fptr: 0,
        clust: 1,
        sect: 0,
```

ptr::copy_nonoverlapping(src: &new_file as *const _, dst: file_ptr as

*mut File, count: 1);

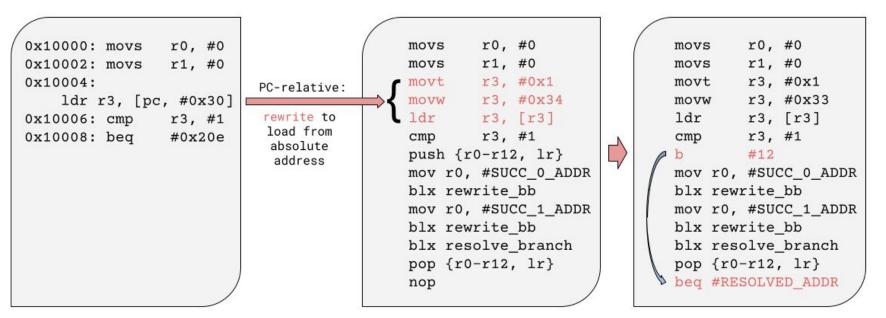
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Basic Block Rewriting

Original Basic Block

Rewritten Basic Block

Rewritten Basic Block after first Execution



Evaluation

- 12 targets previously fuzzed by other firmware fuzzing work, e.g.,
 - STM32-based PLC firmware
 - HTTP Server for Atmel SAM R21 microcontrollers
 - Contiki OS-based WiFi Receiver/Transmitter
 - A fuzzing benchmark firmware with artificial vulnerabilities (*What You Corrupt Is Not What You Crash*)

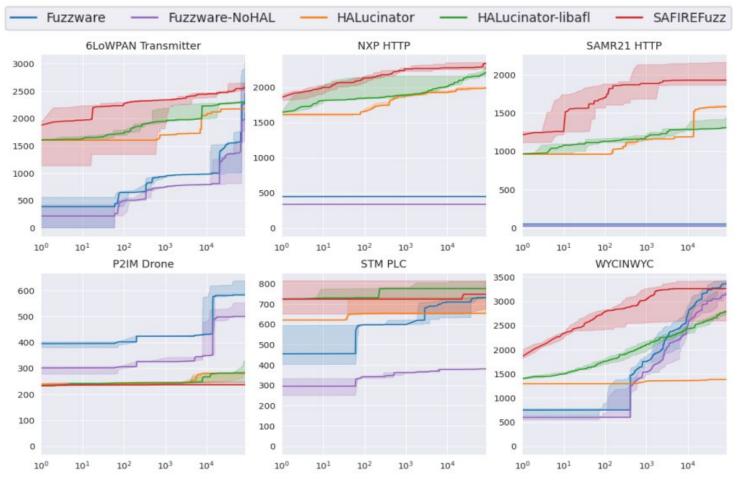
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• 4 baseline configurations

- HALucinator (state-of-the-art HLE-based)
- HALucinator-LibAFL
- FuzzWare (state-of-the-art symbolic execution-based)
- FuzzWare-NoHAL

Basic Block Coverage





690x faster than HALucinator

145x faster than FuzzWare

New Targets

- 2 previously unfuzzed targets
 - Sine: open-source firmware for electric motor inverters
 - STMicroelectronics firmware example for image processing (libjpeg)



- 3 new Bugs
 - Sine:
 - Arbitrary write by corrupted config value (probably not exploitable)
 - Libjpeg:
 - Segfault after accessing uninitialized struct
 - Out-of-bounds write

Conclusion

- \Rightarrow Near-native execution, minimal rewriting
- ⇒ Rehosting of embedded firmware in Linux userspace
- \Rightarrow Vastly increased execution speeds
- \Rightarrow Less time to achieve (more) coverage







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