

Hexadecimal data grid (partially obscured by text)

# Trojan Source

## Invisible Vulnerabilities

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Some Vulnerabilities are Invisible



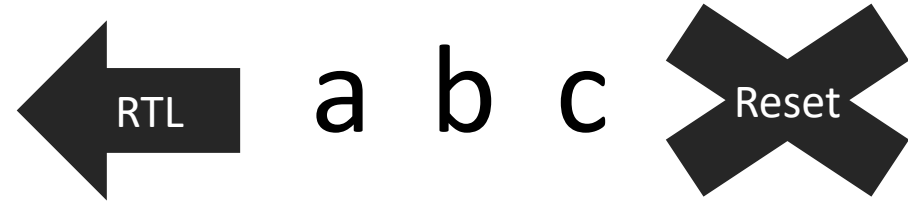
Encoding

a b c

Rendering

a b c

Encoding



Rendering

c b a

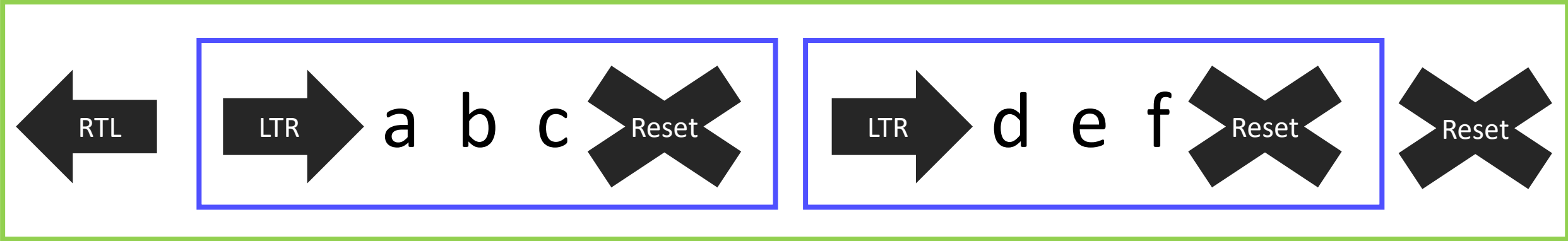
Encoding



Rendering

d e f a b c

Encoding



Rendering

d e f a b c

Source Code?



# Comments + String Literals

# The Vulnerability

1. **Control characters** can override text direction.
2. This can **modify display order**.
3. They can be **placed into comments and strings**.

⇒ Evil program A to be anagrammed into benign program B.

# The Vulnerability

```
#include <stdio.h>
#include <stdbool.h>

int main() {
    bool isAdmin = false;
    /* begin admins only */ if (isAdmin) {
        printf("You are an admin.\n");
    /* end admins only */ }
    return 0;
}
```

A dark-themed terminal window with rounded corners. It displays a green prompt character '\$>' followed by a vertical bar cursor '|'.

\$> |

# The Vulnerability



Compiler Sees  
Adversarial Logic

```
/* if (isAdmin) { begin admins only */
```

# The Vulnerability

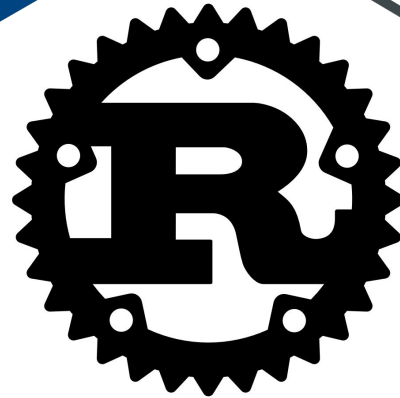
```
#include <stdio.h>
#include <stdbool.h>

int main() {
    bool isAdmin = false;
    /* begin admins only */ if (isAdmin) {
        printf("You are an admin.\n");
    /* end admins only */ }
    return 0;
}
```

```
$> clang program.c && ./a.out
You are an admin.
$> |
```



**SOLIDITY**



python

# Supply Chain Attack

# Coordinated Disclosure






# GitHub

12 lines (9 sloc) | 228 Bytes

Raw

Blame



 This file contains bidirectional Unicode text that may be interpreted or compiled differently than what appears below. To review, open the file in an editor that reveals hidden Unicode characters. [Learn more about bidirectional Unicode characters](#)

Hide revealed characters

```
1 #include <stdio.h>
2 #include <stdbool.h>
3
4 int main() {
5     bool isAdmin = false;
6     /* U+202E } U+2066 if (isAdmin) U+2069 U+2066 begin admins only */
7     printf("You are an admin.\n");
8     /* end admins only U+202E { U+2066 */
9     return 0;
10 }
11
12
```

```
13
14
15 }
```

```
16
```



# VS Code

```
1  #include <stdio.h>
2  #include <stdbool.h>
3
4  int main() {
5      bool isAdmin = false;
6      /* [U+202E] } [U+2066] if (isAdmin) [U+2069] [U+2066] begin admins only */
7          printf("You are an admin.\n");
8      /* end admins only [U+202E] { [U+2066] */
9      return 0;
10 }
```



# Rust

**warning:** unicode codepoint changing visible direction of text present in literal

→ src/test/ui/parser/unicode-control-codepoints.rs:24:26

```
24 |     println!("{:?}", "/* } if isAdmin begin admins only ");
```

```
                                     '\u{2066}'  
                                     '\u{2069}'  
                                     '\u{2066}'  
                                     '\u{202e}'
```

**this comment contains invisible unicode text flow control codepoints**

= **note:** ``#[force-warn(text_direction_codepoint_in_literal)]`` on by default

= **note:** these kind of unicode codepoints change the way text flows on applications that support them, but can cause issues

= **help:** if their presence wasn't intentional, you can remove them

**help:** if you want to keep them but make them visible in your source code, you can escape them

```
24 |     println!("{:?}", "/*\u{202e} } \u{2066}if isAdmin\u{2069} \u{2066} begin admins only ");
```

```
24 |     println!("{:?}", "/*\u{202e} } \u{2066}if isAdmin\u{2069} \u{2066} begin admins only ");
```

**help:** if you want to keep them but make them visible in your source code, you can escape them

= **help:** if their presence wasn't intentional, you can remove them





## Avoiding Source Code Spoofing

About Unicode

Technical Quick Start Guide

Support Unicode

Adopt a Character

+

Become a Member

+

News and Information

+

Unicode has convened a group of experts in programming languages, tooling, and security **to provide guidance and recommendations** on how to better handle international text in source code, as well as **providing code to help implementations.**



# See paper for...

- Attack Generation
- Attack Detection
- Attack Variants
- CVE Details
- Compiler vs Editor vs Repo

- GitHub Ecosystem Scanning
- Coordinated Disclosure Details
- Industry Response
- Defenses

... and more

# It's not just source code

- **LLMs**

*Bad Characters: Imperceptible NLP Attacks*  
(S&P 2022)

- **Search Engines**

*Boosting Big Brother: Attacking Search Engines with Encodings*  
(RAID 2023)

- **Coordinated Disclosure**

*Talking Trojan: Analyzing an Industry-Wide Disclosure*  
(SCORED 2022)

# More Info



<https://trojansource.codes>