

Practical Privacy-Preserving Authentication for SSH

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ia.cr/2022/740

2022-08-12

SSH client

SSH server

should I authenticate
with pub key 6c6c6568...?

→

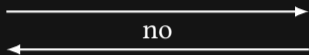
no

←

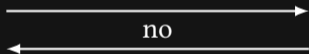
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should I authenticate
with pub key 73616664...?



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←

should I authenticate
with pub key 73616664...?

→

no

←

⋮

yes

←

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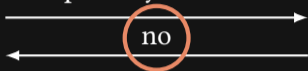
signature

→

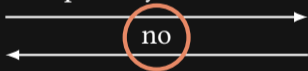
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⋮

problem: server can fingerprint client:

- ▶ refuse all advertisements \Rightarrow learn all keys

SSH client

SSH server

problem: server can't

show
with p



show
with pu



04 Aug 2015

SSH WHOAMI.FILIPPO.IO

Here's a fun PoC I built thanks to [Ben's dataset](#).

I don't want to ruin the surprise, so just try this command. (It's harmless.)

```
ssh whoami.filippo.io
```

For the security crowd: don't worry, I don't have any OpenSSH oday and even if I did I wouldn't burn them on my blog. Also, ssh is designed to log into untrusted servers.

Filippo Valsorda <https://words.filippo.io/ssh-whoami-filippo-io/>

l keys

SSH client

show
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show
with p



```
[[kochanski:~]$ ssh whoami.filippo.io
```

```
_o/ Hello Mike Rosulek!
```

```
Did you know that ssh sends all your public keys to any server  
it tries to authenticate to?
```

```
That's how we know you are @rosulek on GitHub!
```

```
Ah, maybe what you didn't know is that GitHub publishes all users'  
ssh public keys. Myself, I learned it from Ben (benjojo.co.uk).
```

```
That's pretty handy at times :) for example your key is at  
https://github.com/rosulek.keys
```

```
-- @FiloSottile (https://twitter.com/FiloSottile)
```

```
P.S. The source of this server is at  
https://github.com/FiloSottile/whoami.filippo.io
```

```
Connection to whoami.filippo.io closed.
```

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SSH client

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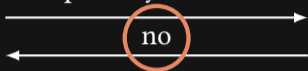
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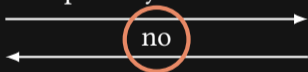
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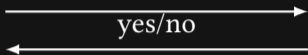
problem: server can fingerprint client:

- ▶ refuse all advertisements \Rightarrow learn all keys
- ▶ can configure client to send only "correct" key

SSH client

SSH server

should I authenticate
with Bob's pub key?



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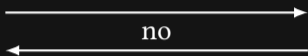
problem: client can probe server:

- ▶ offer someone else's pub key, observe response
- ▶ *pre-emptive* signatures possible (in principle)

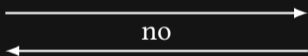
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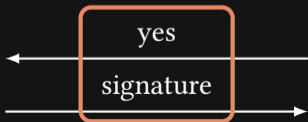
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- ▶ fundamental to protocol

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problem: server can act as honeypot:

- ▶ accept *any* key, even ones never seen before
- ▶ fundamental to protocol

goals of this work

1

server & client should learn minimal information

goals of this work

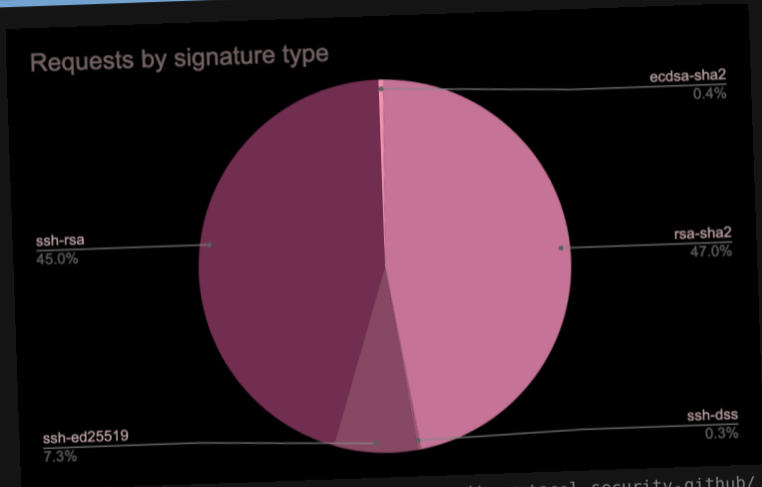
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server & client should learn minimal information

2

authenticate with respect to existing SSH keys

goals of this work



<https://github.blog/2021-09-01-improving-git-protocol-security-github/>

goals of this work

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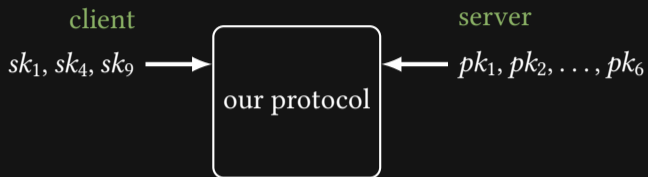
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3

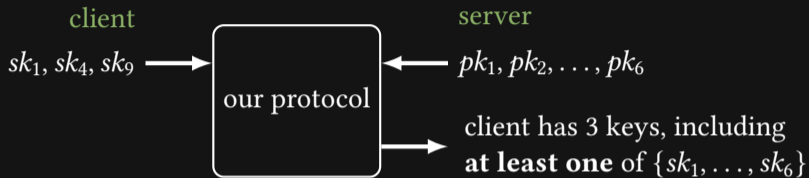
minimize reliance on per-site configuration

our new authentication method: big picture



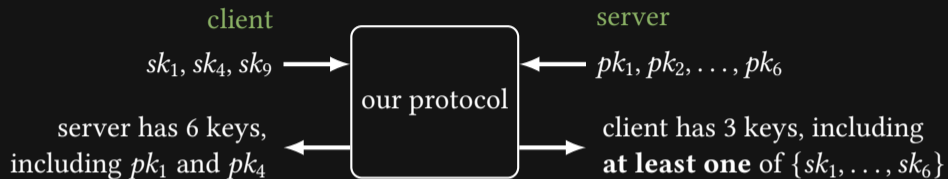
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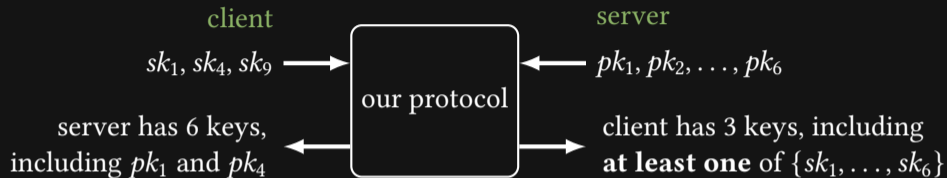
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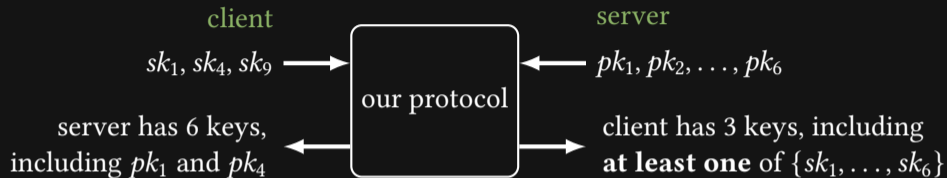
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- ▶ any **mixture** of existing RSA, ECDSA, EdDSA keys, in a single authentication attempt
- ▶ does not depend on site-specific configuration; safe to use **all keys** in every authentication attempts
- ▶ client won't connect unless server **knows** and **explicitly includes** one of client's keys

technical overview

client (with $\{sk_i\}_i$):

server (with $\{pk_j\}_j$):

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server (with $\{pk_j\}_j$):

$$c, \{m_j\}_j \leftarrow \text{Enc}(\{pk_j\}_j)$$

1. anonymous multi-KEM

address ciphertext to $\{pk_j\}_j$;
 sk_j decrypts c to m_j ;
 c hides pk_j recipients

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\xleftarrow{c}

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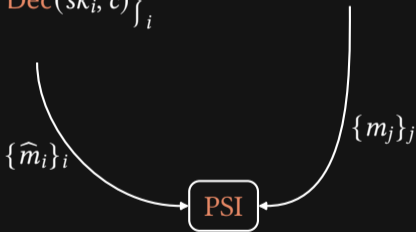
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each party has set of items;

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$\{\widehat{m}_i\}_i$

$\{m_j\}_j$

PSI

$$\{\widehat{m}_i\}_i \cap \{m_j\}_j$$

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each party has set of items;
client learns intersection;

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$$\cap = \emptyset?$$

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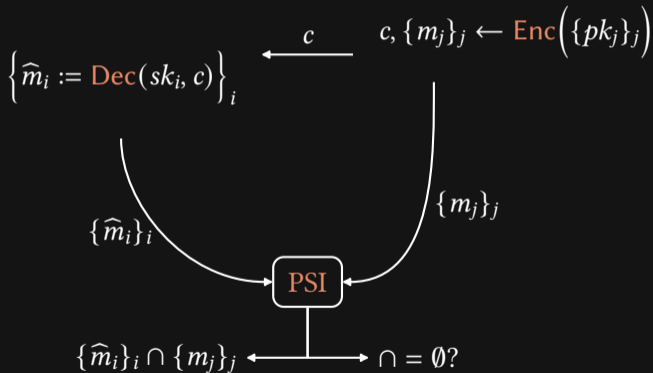
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technical overview & contributions

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single MKEM construction supporting RSA, ECDSA, & EdDSA

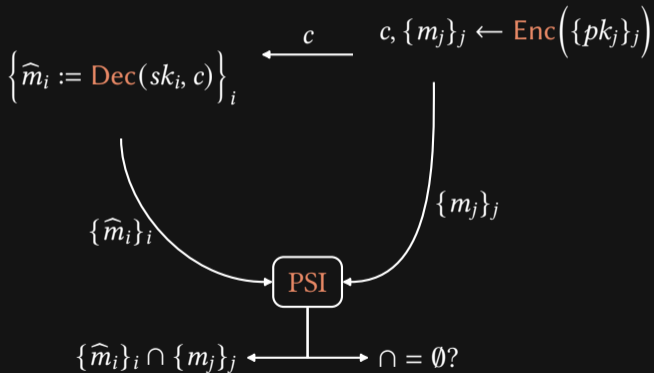
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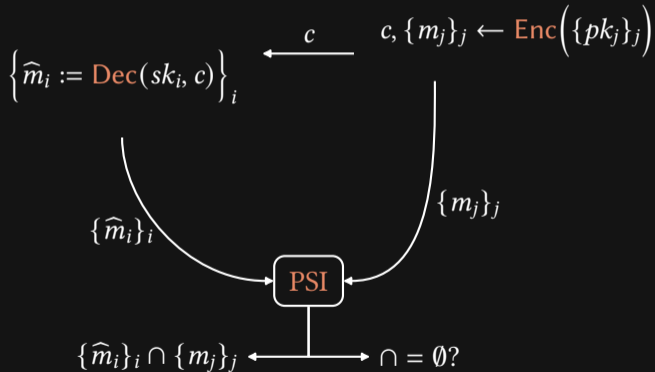
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add “proof of nonempty intersection” to [RosulekTrieu21] PSI

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+ full UC security analysis

concrete performance (in OpenSSH):

| # of keys | | RSA keys only (worst case for us) | | {EC,Ed}DSA keys only (best case for us) | |
|-----------|--------|--------------------------------------|------|--|------|
| client | server | time | comm | time | comm |
| | | | | | |

concrete performance (in OpenSSH):

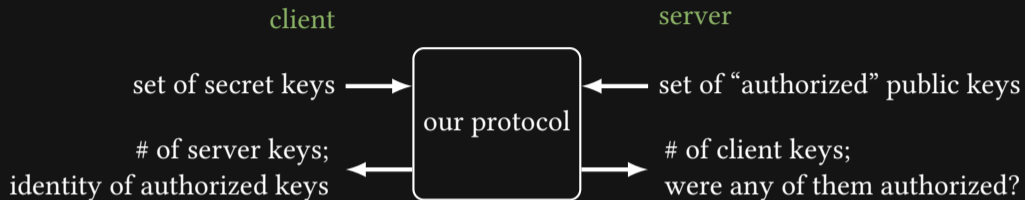
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| 5 | 10 | 60 ms | 12 kB | 9 ms | 8 kB |

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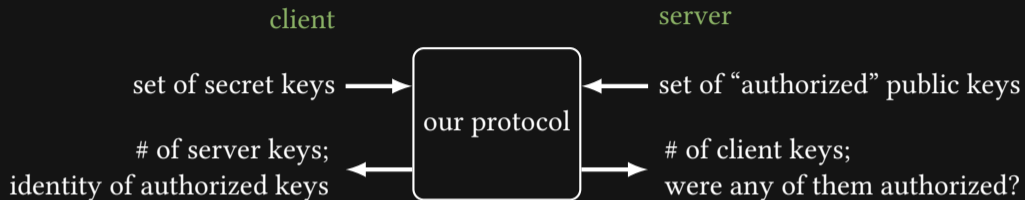
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| client | server | time | comm | time | comm |
| 5 | 10 | 60 ms | 12 kB | 9 ms | 8 kB |
| 20 | 100 | 320 ms | 53 kB | 28 ms | 12 kB |
| 20 | 1000 | 1200 ms | 460 kB | 214 ms | 41 kB |



- ✓ efficient, practical
- ✓ mixture of existing RSA & EC keys
- ✓ safe without special per-site configuration



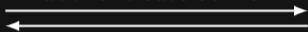
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thanks!

github over SSH:

client github.com

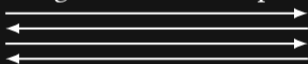
authenticate server



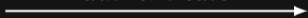
username = git



negotiate choice of pk



authenticate



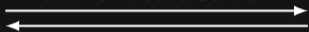
commit to repositoryname



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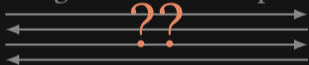
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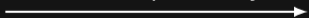
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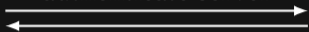
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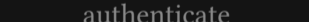
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??



authenticate

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- ▶ server must decide **set of authorized keys** before running our protocol!

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client github.com

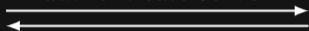


- ▶ server must decide **set of authorized keys** before running our protocol!
- ▶ server does not know repository name yet!

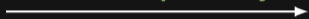
github over SSH:

client new.github.com

authenticate server



username = repositoryname



commit



- ▶ server must decide **set of authorized keys** before running our protocol!
- ▶ server does not know repository name yet!
- ▶ use repository name as username