

Analysis of DTLS Implementations Using Protocol State Fuzzing

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DTLS (TLS over UDP)

IoT

encrypted channel



WebRTC

encrypted channel

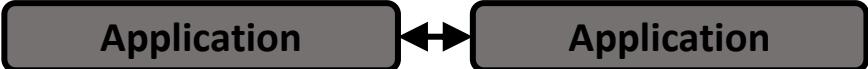


testing not easy
since protocol is complex

DTLS
Client

DTLS (v. 1.2) Handshake Protocol

DTLS
Server

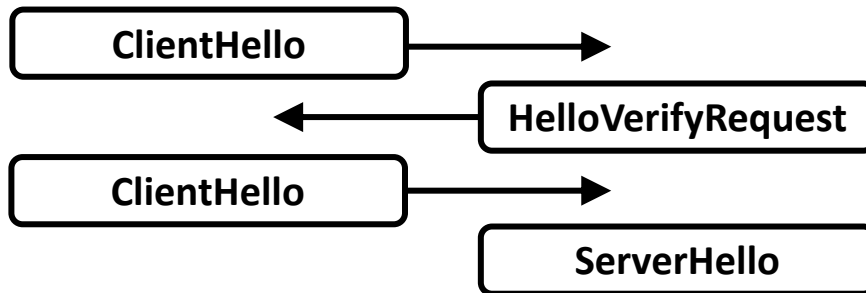


DTLS Client

DTLS (v. 1.2) Handshake Protocol

DTLS Server

parameter negotiation

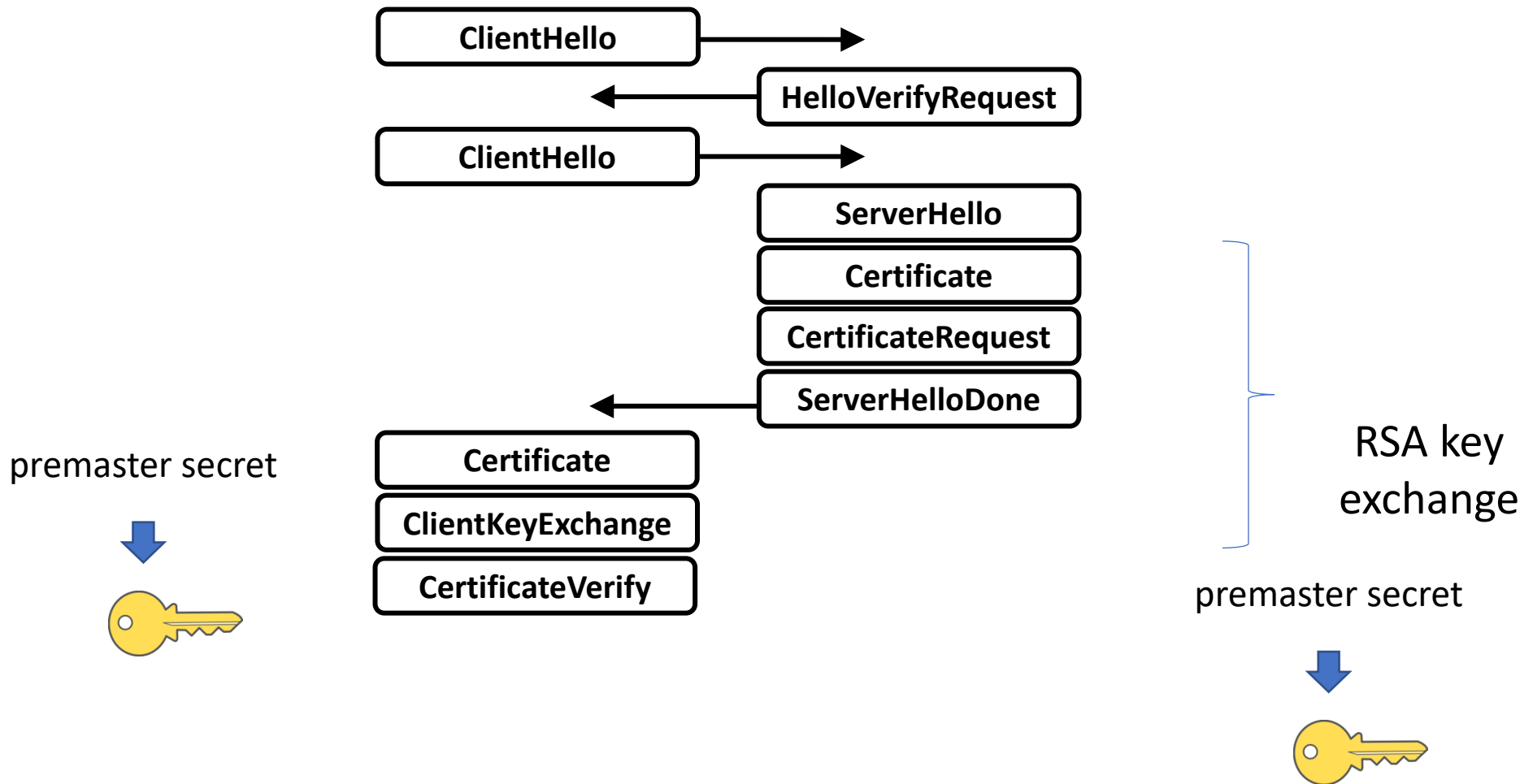


cookie exchange

DTLS Client

DTLS (v. 1.2) Handshake Protocol

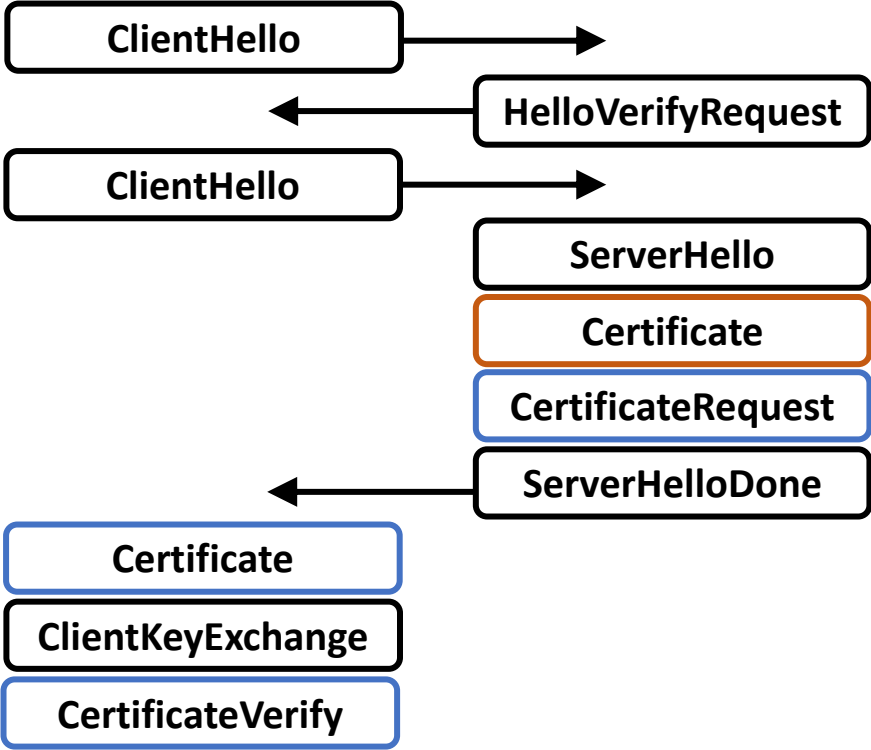
DTLS Server



DTLS
Client

DTLS (v. 1.2) Handshake Protocol

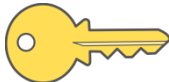
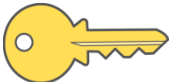
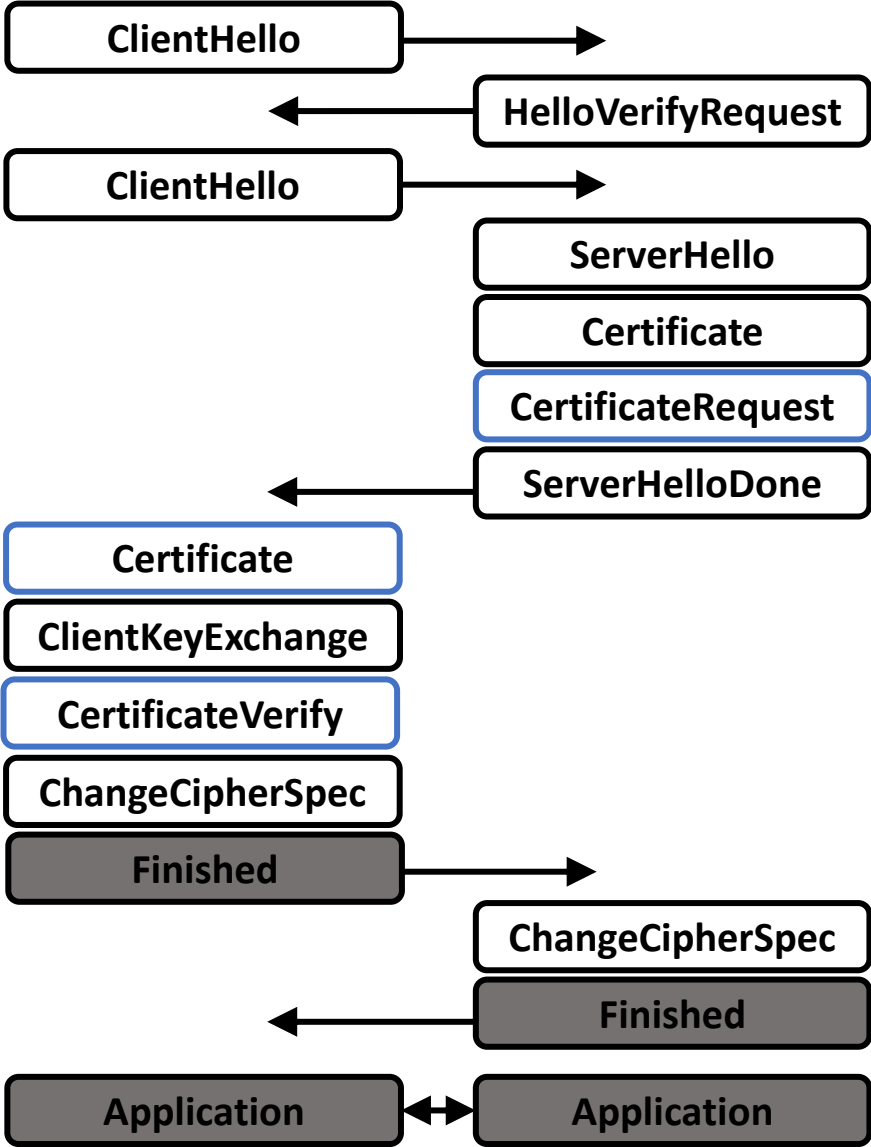
DTLS
Server



DTLS Client

DTLS (v. 1.2) Handshake Protocol

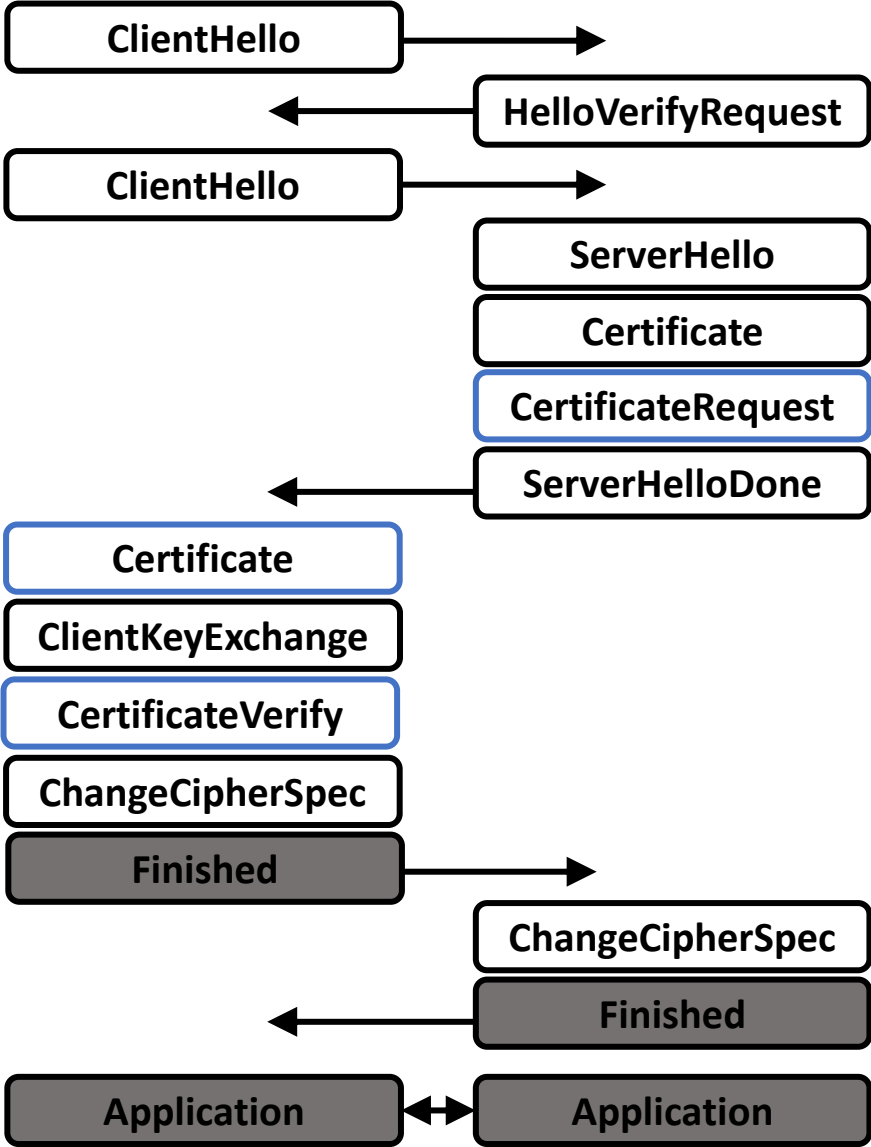
DTLS Server



DTLS Client

DTLS (v. 1.2) Handshake Protocol

DTLS Server



Client Certificate Authentication
required

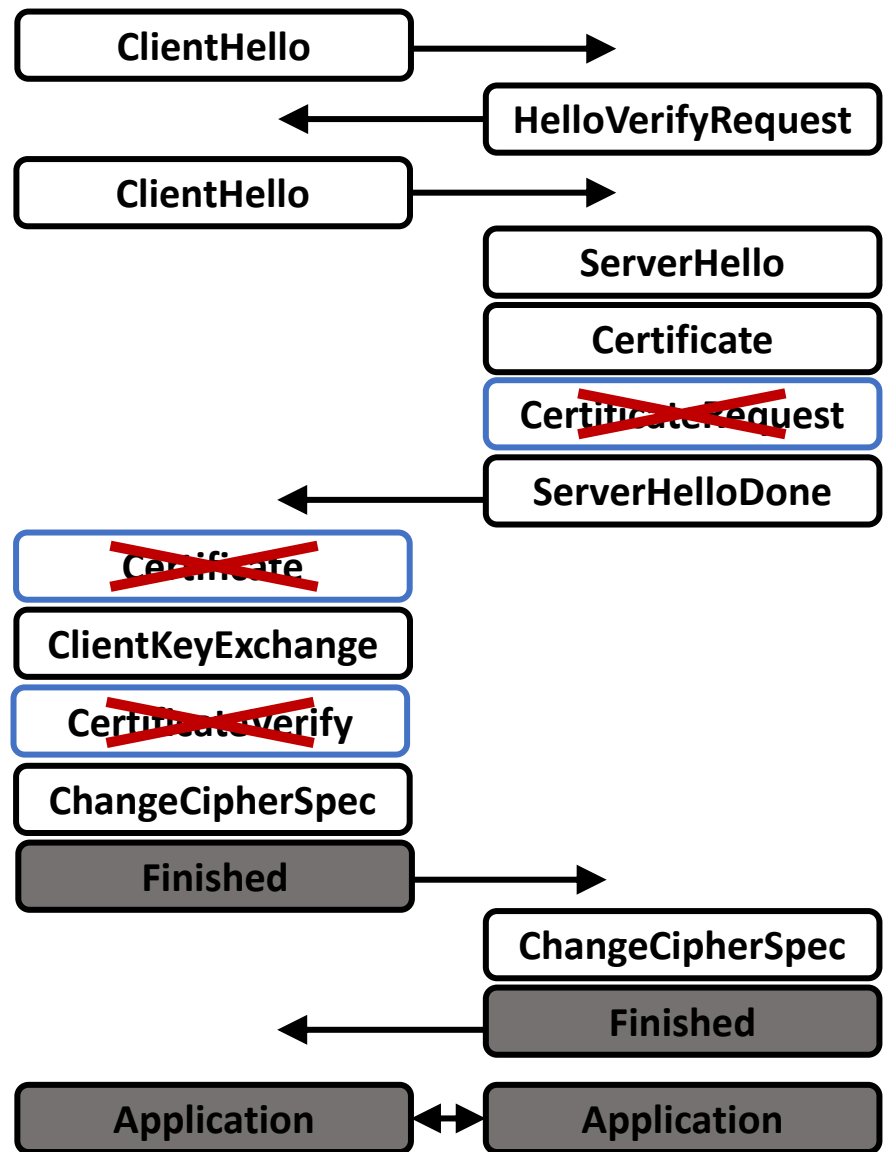
Key Exchange Algorithm
RSA

DTLS Client

DTLS (v. 1.2) Handshake Protocol

DTLS Server

Handshake can vary!



Client Certificate Authentication
disabled

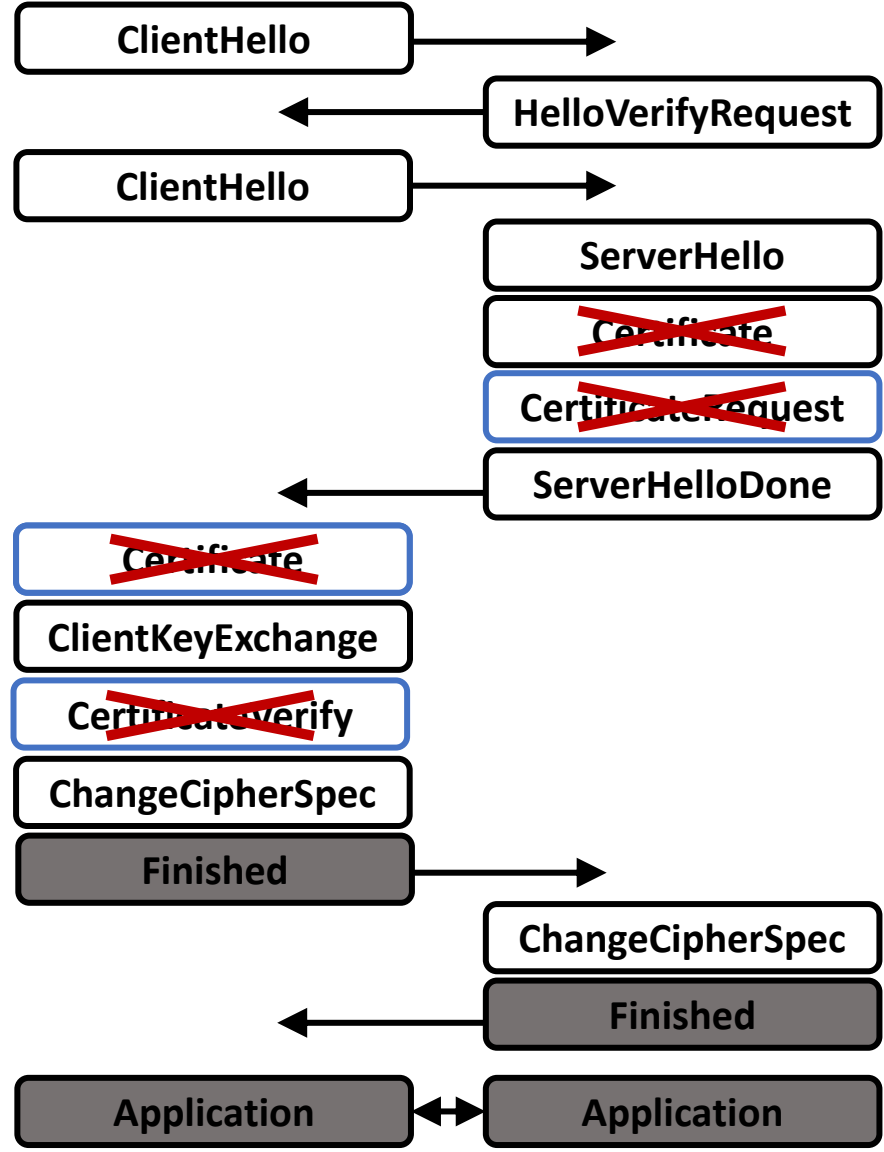
Key Exchange Algorithm
RSA

DTLS Client

DTLS (v. 1.2) Handshake Protocol

DTLS Server

Handshake can vary!



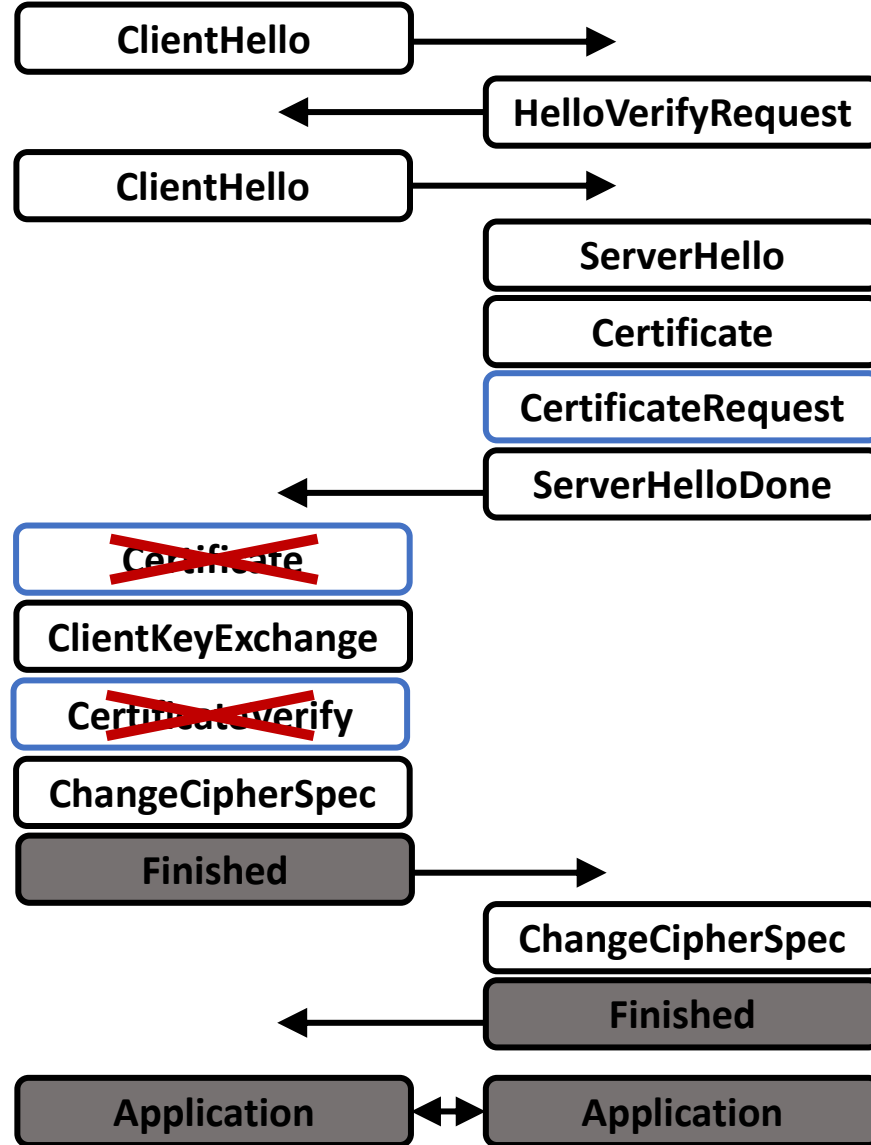
Client Certificate Authentication disabled

Key Exchange Algorithm
PSK

DTLS Client

DTLS (v. 1.2) Handshake Protocol

DTLS Server



Client Certificate Authentication
required

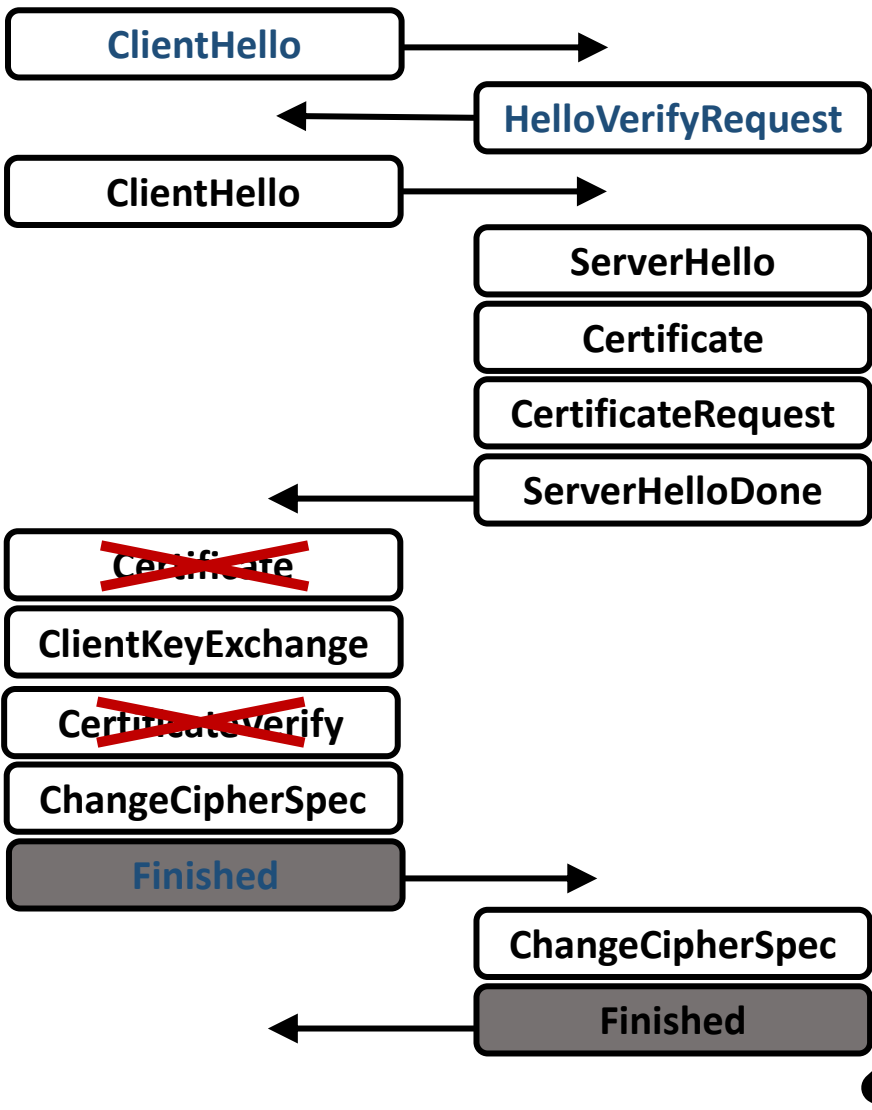
Key Exchange Algorithm
RSA

Control Flow Bug:
*accept **invalid** sequence*

i.e. messages
(1) in wrong order
(2) missing

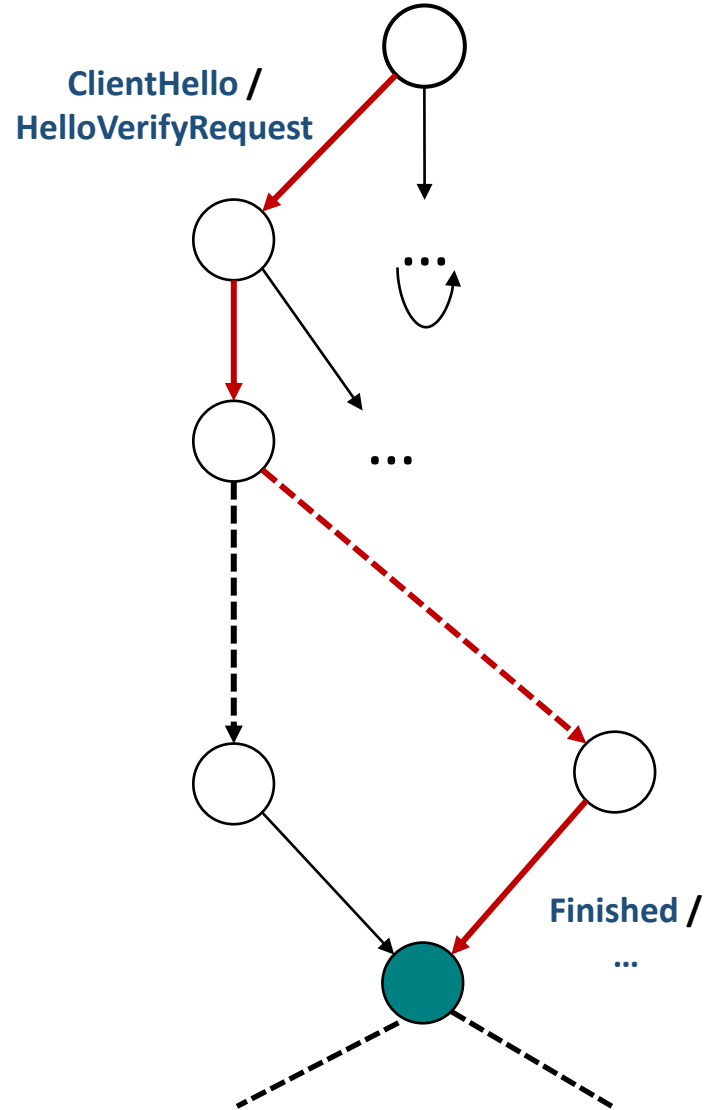
bypasses
authentication

infinitely-many sequences to test



captured

DTLS Server State Machine

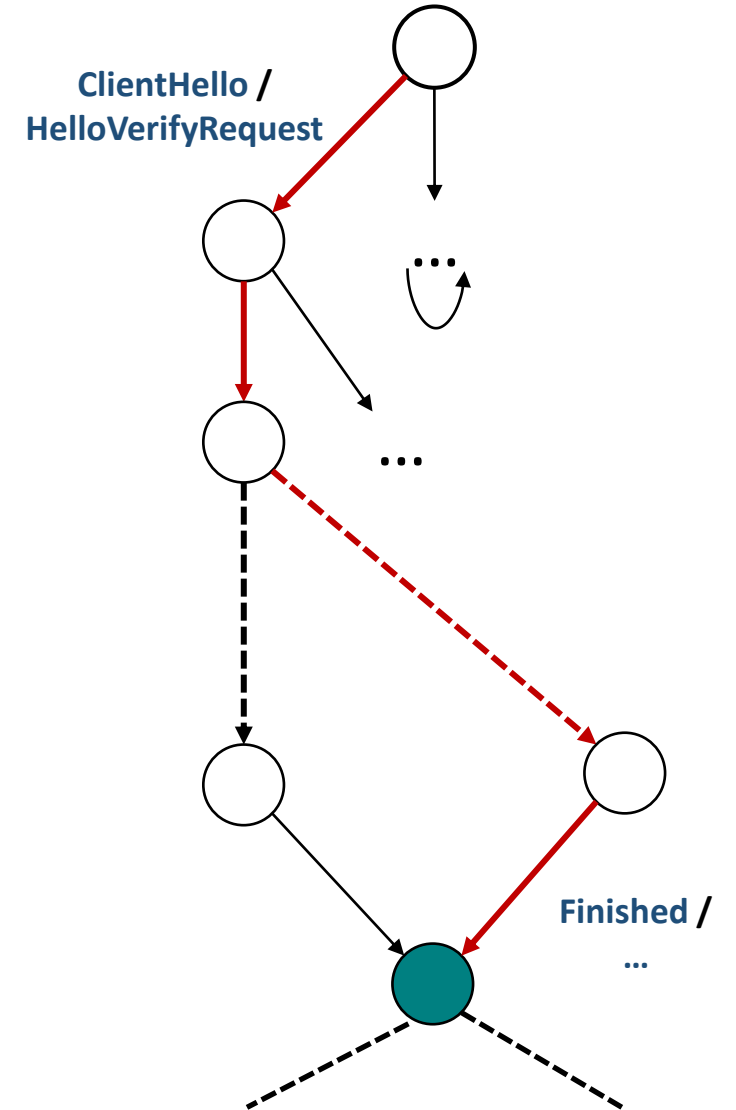


State Fuzzing infers state machine automatically

DTLS Server



generates



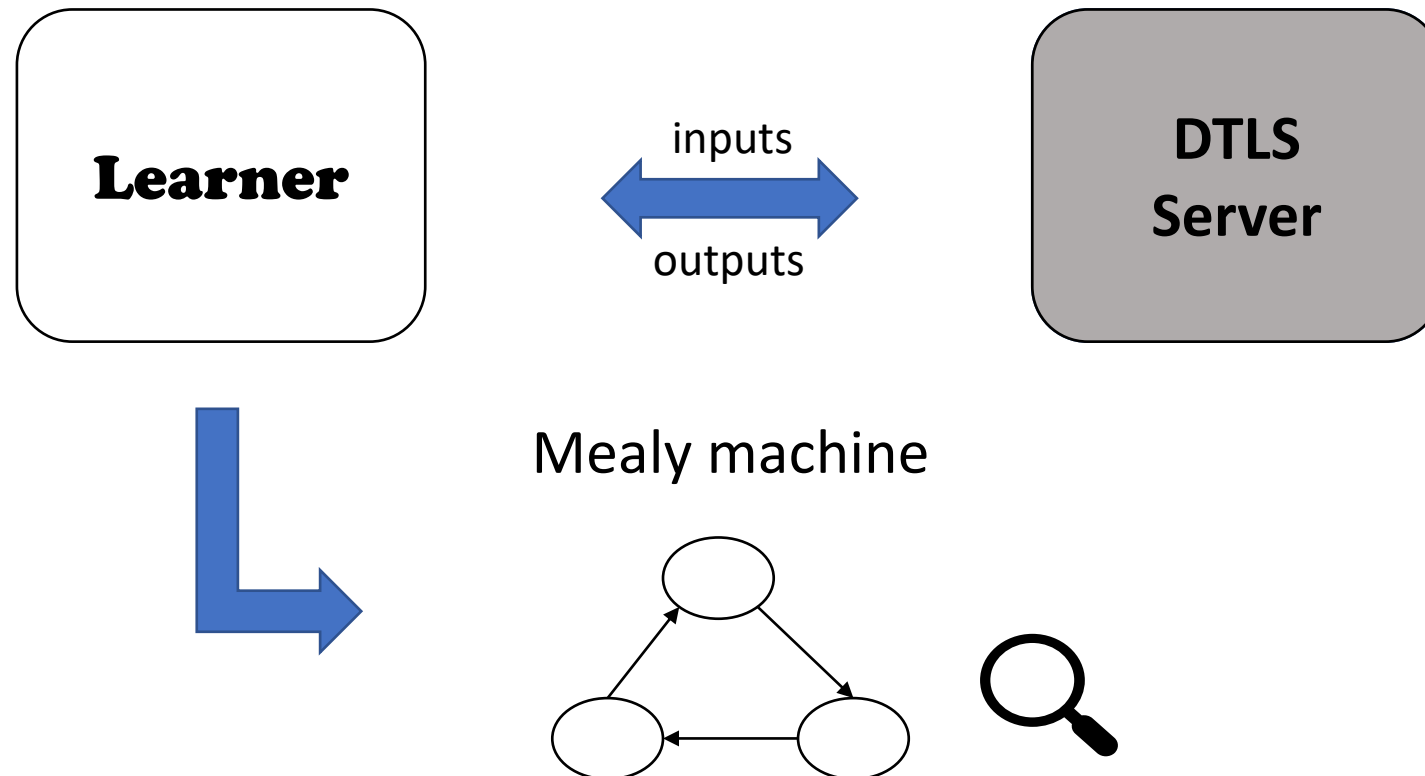
Challenges

- implementing the state fuzzing setup
- apply to many implementations + configurations
- inspect models for security issues

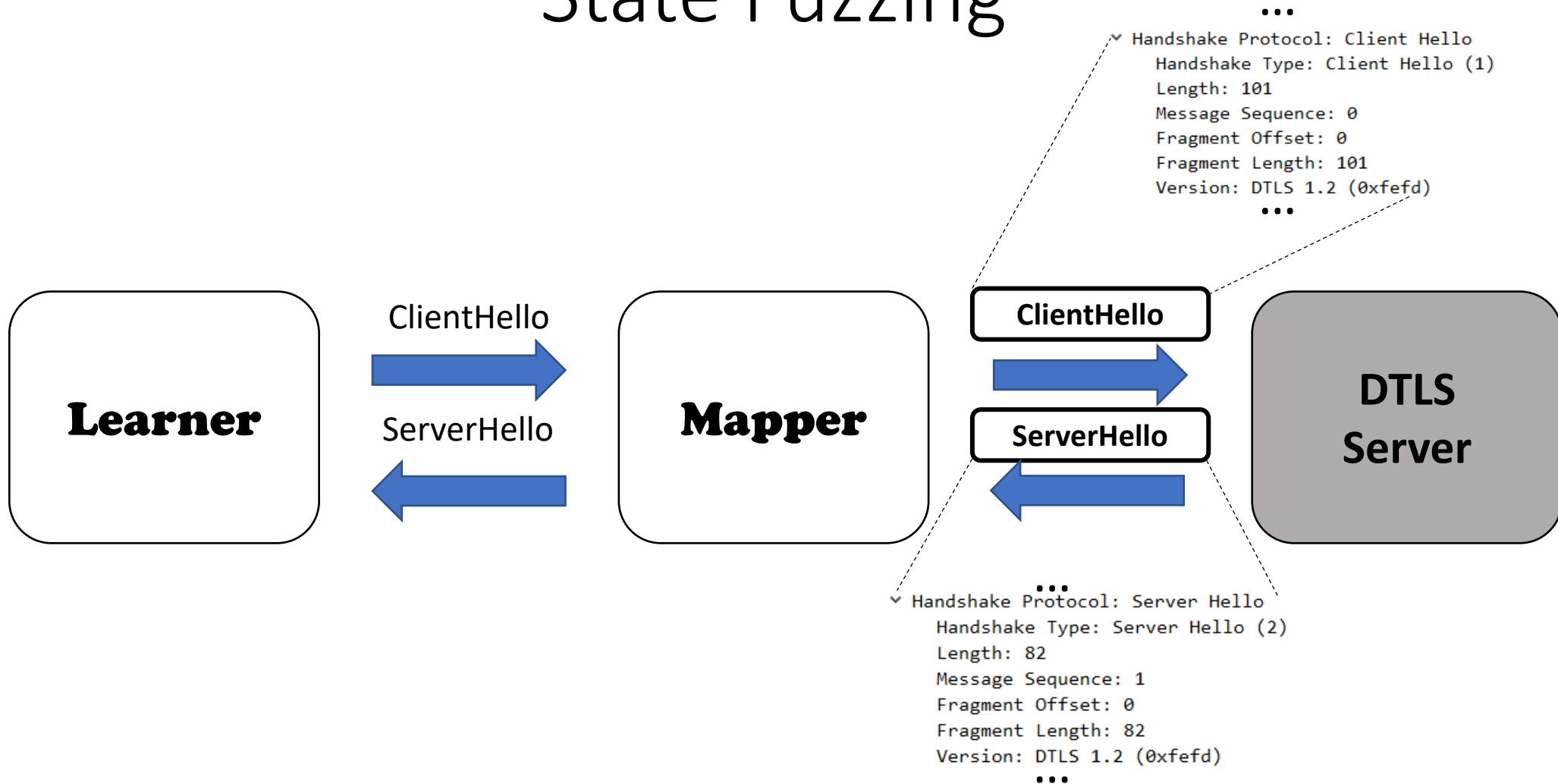
Contributions

- state fuzzing framework for testing DTLS servers
- analysis of 11 server implementations
 - RSA, PSK, DH, ECDH
 - disabled/enabled/required cl. cert. auth.
- >10 bugs → fixes in 5 implementations

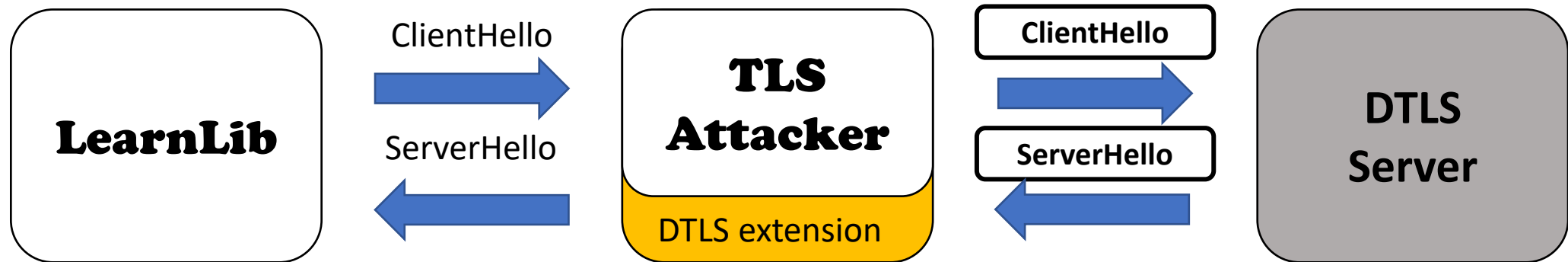
State Fuzzing



State Fuzzing



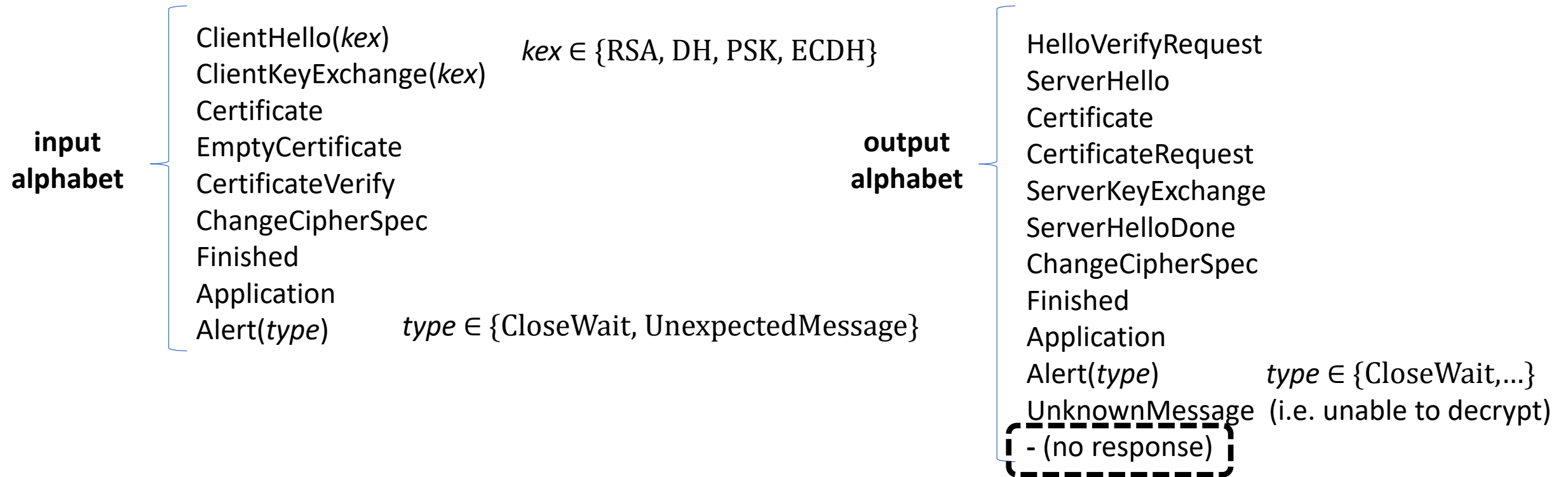
Implementing Components



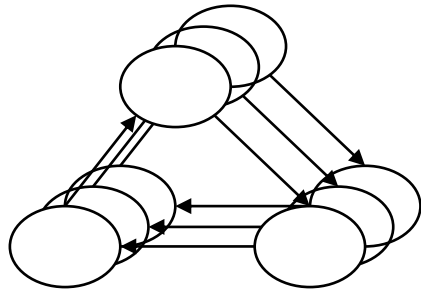
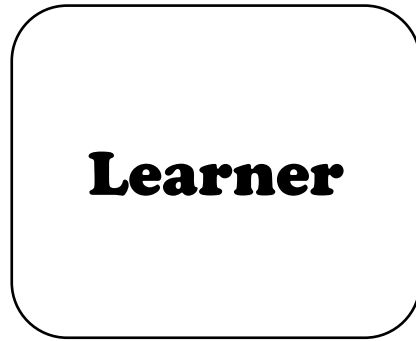
In our setup:

- learner - LearnLib
- mapper - TLS-Attacker extended with DTLS support

Devising I/O Alphabet



Generating Models



for all main key exchange algorithms
RSA, DH, ECDH, PSK
 and client cert. authentication settings
NONE, REQ, OPT



IoT
specific

Contiki-NG
TinyDTLS



eclipse
TinyDTLS



Scandium



WebRTC

PionDTLS



NSS



general
purpose

OpenSSL



GnuTLS



MbedTLS



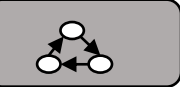
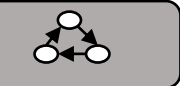
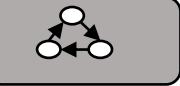

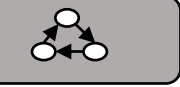

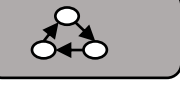
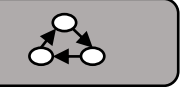
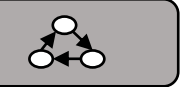

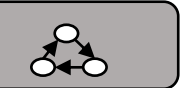
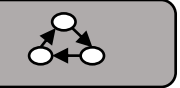

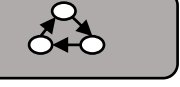

WolfSSL




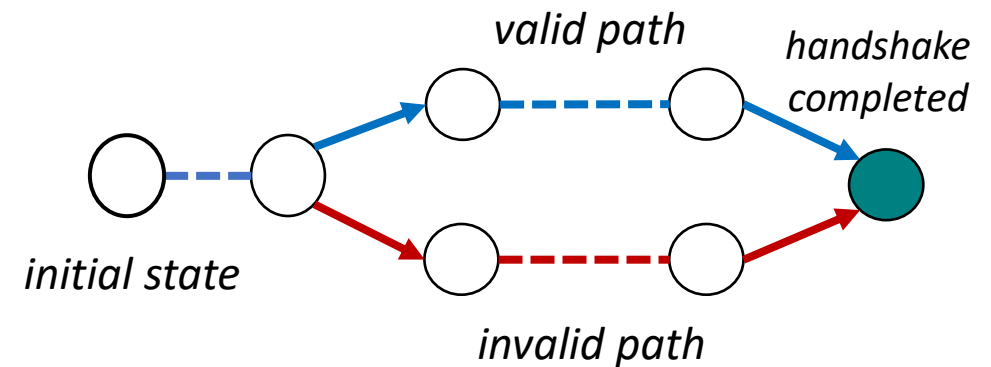
JSSE



Analyzing Results

IoT specific	Contiki-NG TinyDTLS		
	eclipse TinyDTLS		
	Scandium		X 
WebRTC	PionDTLS		X 
	NSS		
general purpose	OpenSSL		
	GnuTLS		
	MbedTLS		
	WolfSSL		
	JSSE		X 

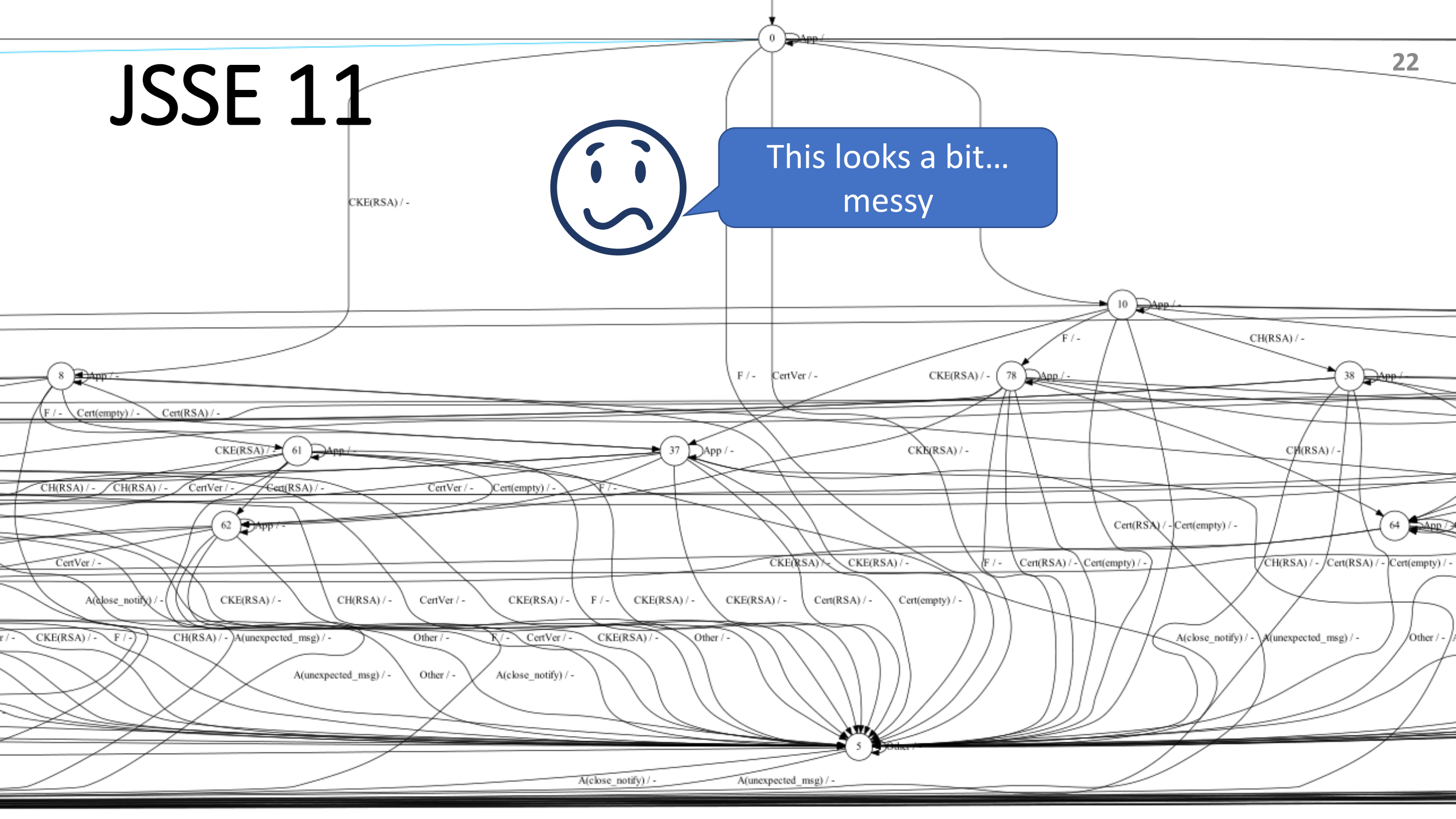
- found RFC violations (i.e. bug) in **all** models
- prompted fixes ()
- most severe: handshake bugs (**X**)



JSSE 11

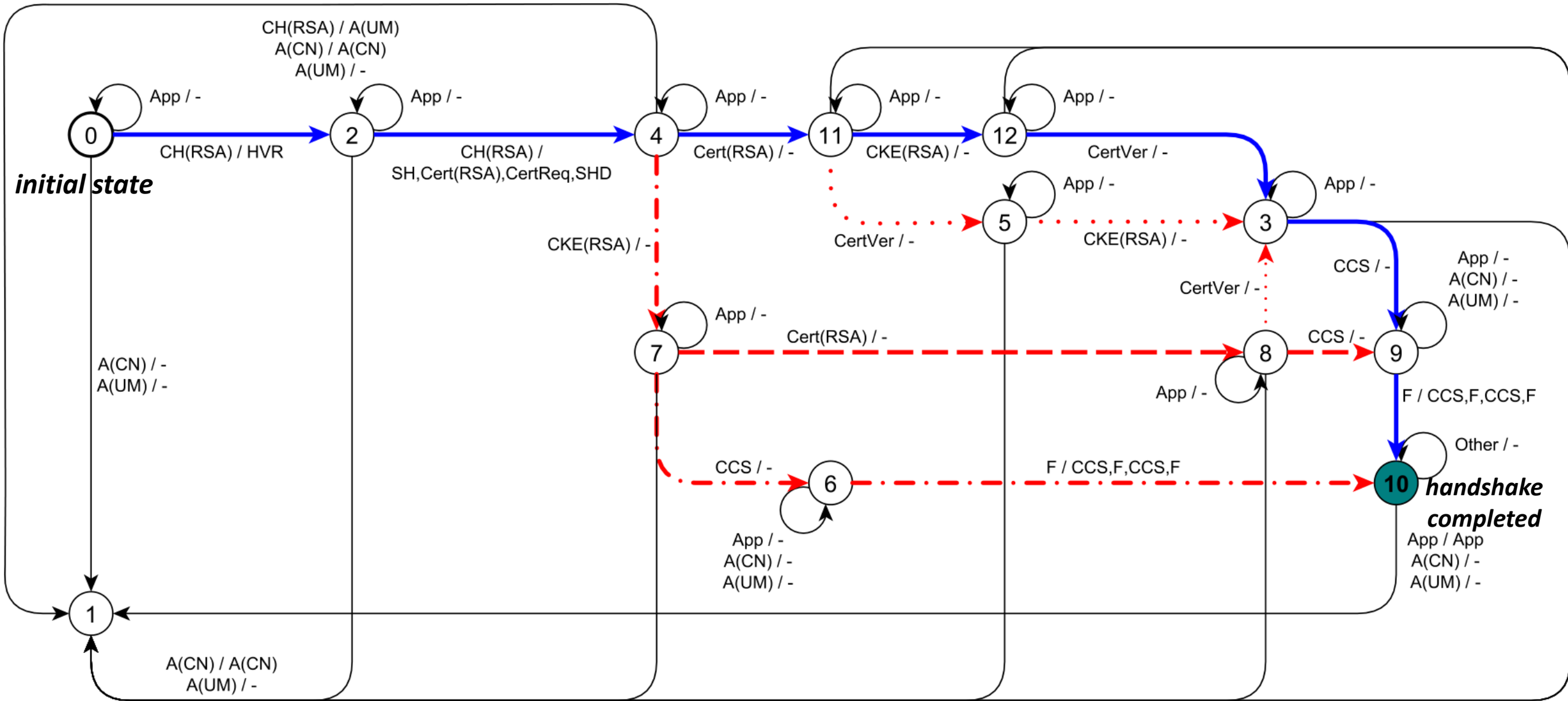


This looks a bit... messy



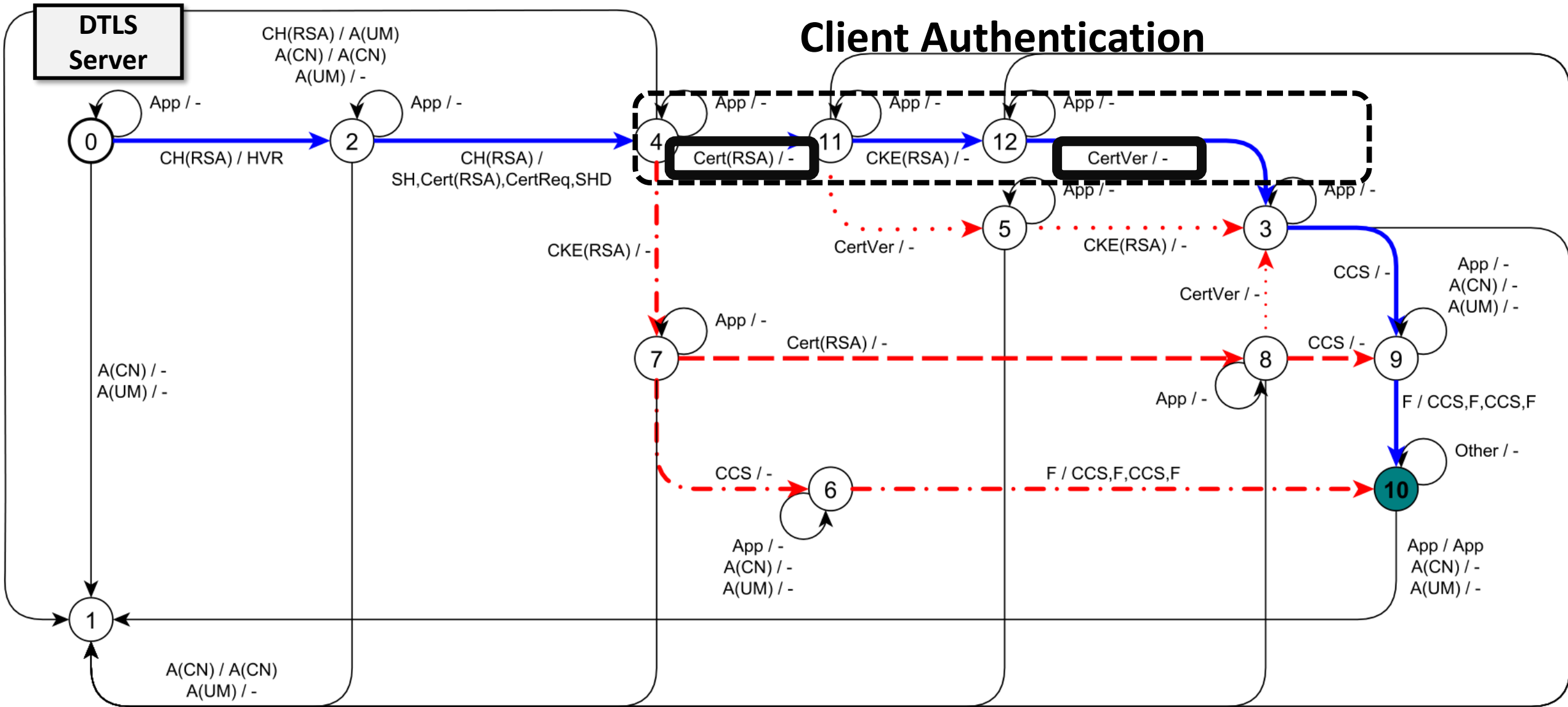
JSSE 11

➔ server configured to require cert. authentication



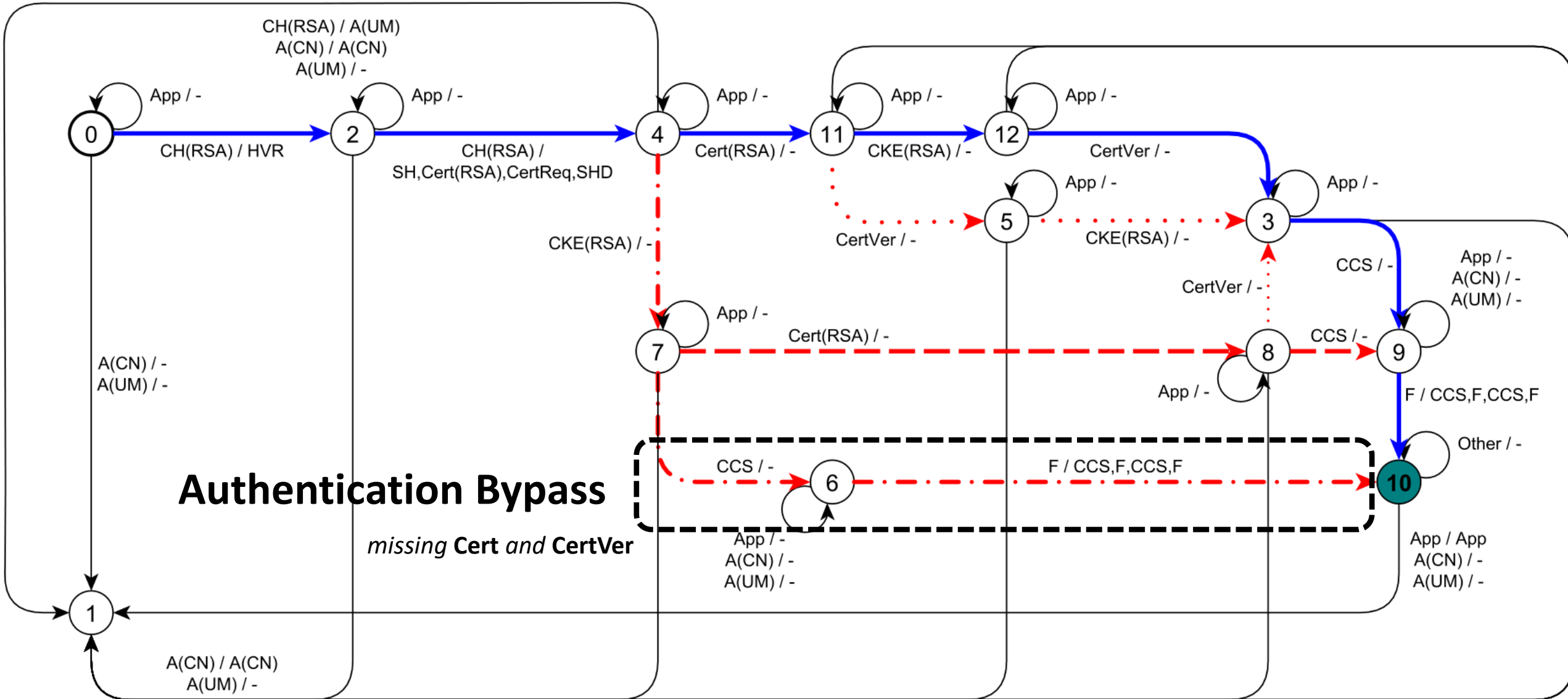
JSSE 11

➔ server configured to require cert. authentication



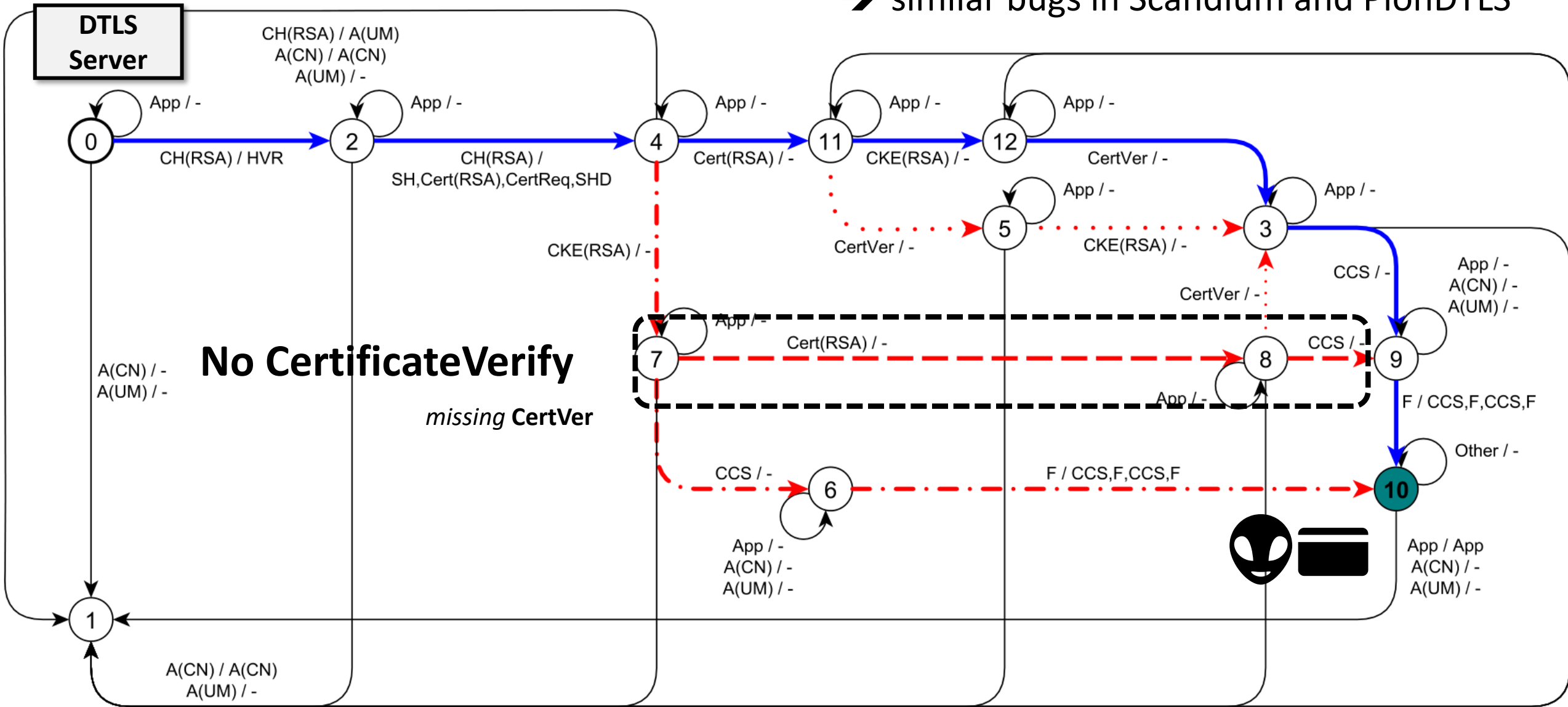
JSSE 11

→ bypass authentication



JSSE 11

- ➔ authenticate with **stolen** Certificate
- ➔ similar bugs in Scandium and PionDTLS



Conclusions

- implemented a state fuzzing framework for DTLS
- extended **TLS-Attacker** with support for DTLS
- analyzed 11 implementations
 - RSA, PSK, DH, ECDH
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- constructed a platform for future work on testing DTLS

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- constructed a platform for future work on testing DTLS
 - ❑ automatic detection of bugs in models
 - ❑ state fuzzing DTLS clients
 - ❑ testing unexplored functionality (e.g. fragmentation)
guided by the learned models...

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Thanks for your attention!