

# Void: A fast and light voice liveness detection system

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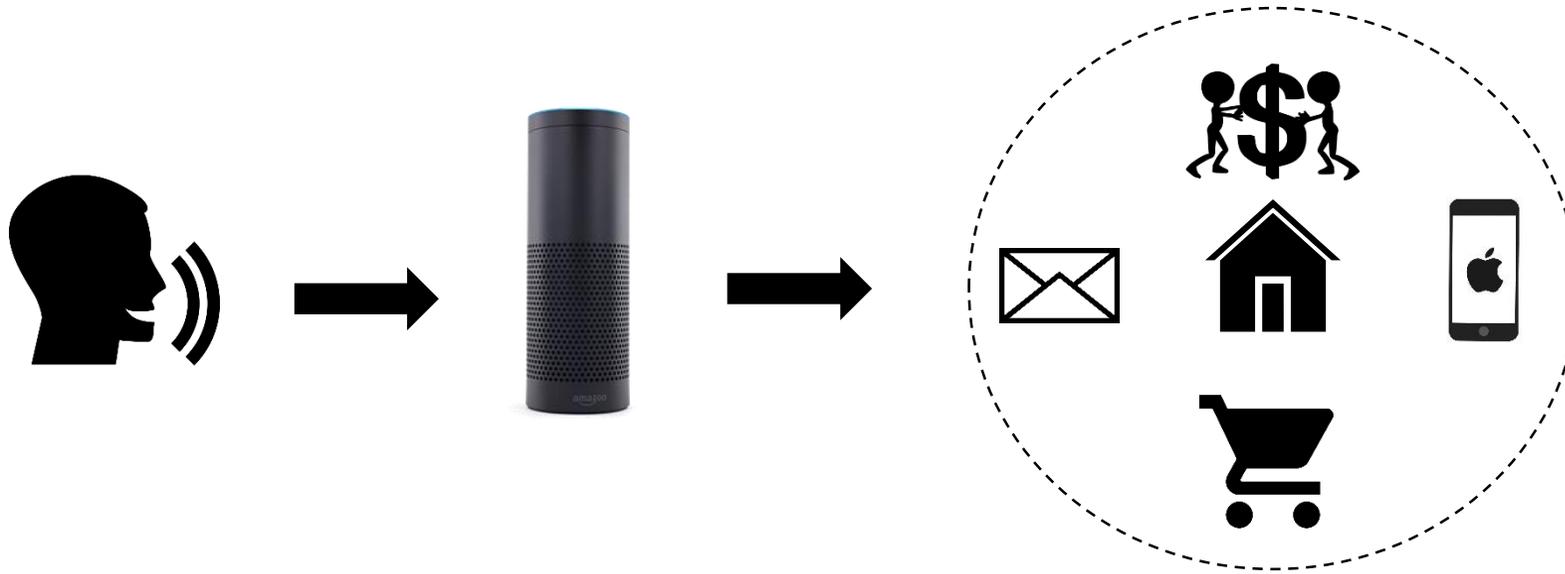
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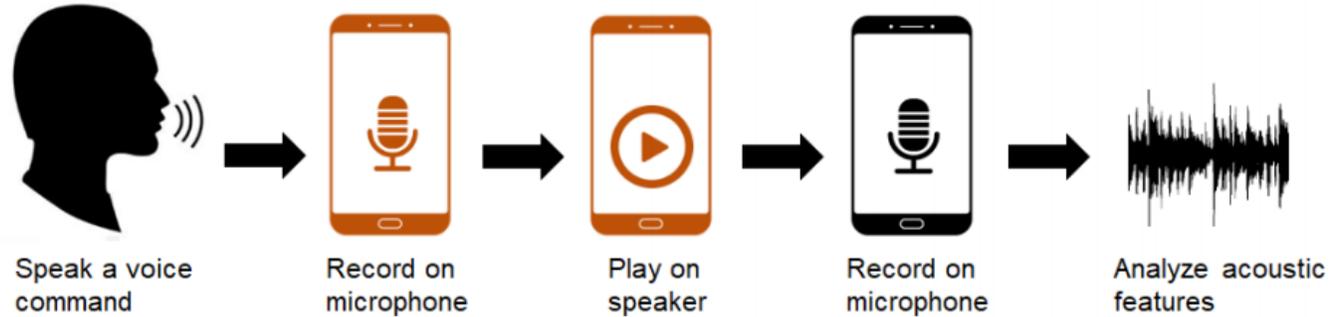
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## Voice replay attack



## Voice synthesis attack



CIRCUIT BREAKER \ TECH \ AMAZON \

# Amazon's Alexa started ordering people dollhouses after hearing its name on TV

33

*Check your settings*

By [Andrew Liptak](#) | [@AndrewLiptak](#) | Jan 7, 2017, 5:52pm EST

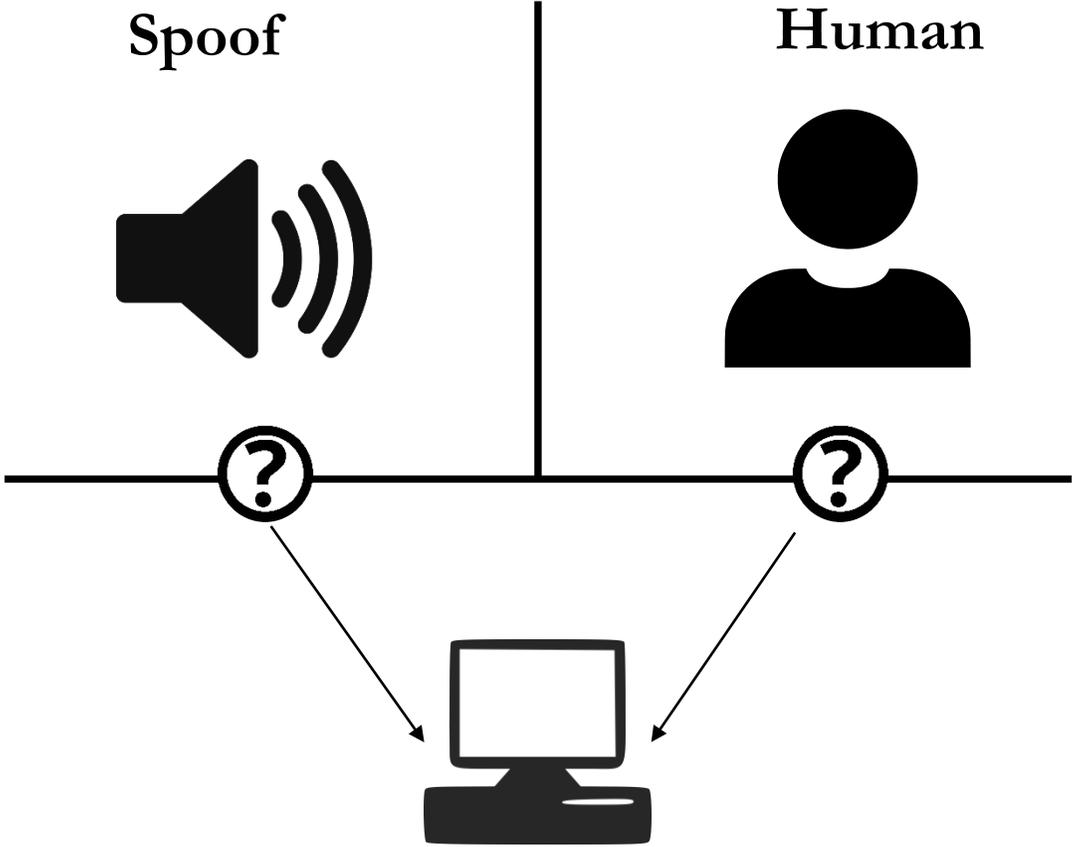
GOOGLE \ HOME \ TECH \

# Burger King's new ad forces Google Home to advertise the Whopper

*Oh no, Google*

By [Jacob Kastrenakes](#) | [@jake\\_k](#) | Apr 12, 2017, 12:00pm EDT

# Voice liveness detection



Voice liveness detection system

# Requirements

- Latency and model size
  - Processing delay must be less than 100 milliseconds.
  - A single GPU may be expected to concurrently process 100 or more voice sessions.
  - On-device implementation without need to communicate with remote servers.
- Detection accuracy
  - Around 10% or below EER to be considered as a usable solution.

# Our contributions

- Void: a fast, lightweight and easily implementable in commercial voice assistants.
  - Provide key insights for attack detection.
  - Single classification model with just 97 features.
  - Void is robust under numerous environmental settings.
- Evaluation using two large datasets consisting of:
  - 255,173 voice samples collected from 120 participants. EER achieved is 0.3%.
  - 18,030 ASVspoof competition voice samples collected from 42 participants. EER achieved 11.6% (second best-performing approach).
  - Void is about 8 times faster and uses 153 times less memory in detection compared to best-performing.
- Resilient against adversarial attacks. We evaluated it on:
  - Hidden voice attack: Accuracy 99.7%
  - Inaudible voice command (Dolphin attack): accuracy 100%
  - Voice synthesis attacks: accuracy 90.2%
  - Equalization manipulation attacks: accuracy 86.3%

# Key insights

# Key insight 1: Decay patterns in spectral power

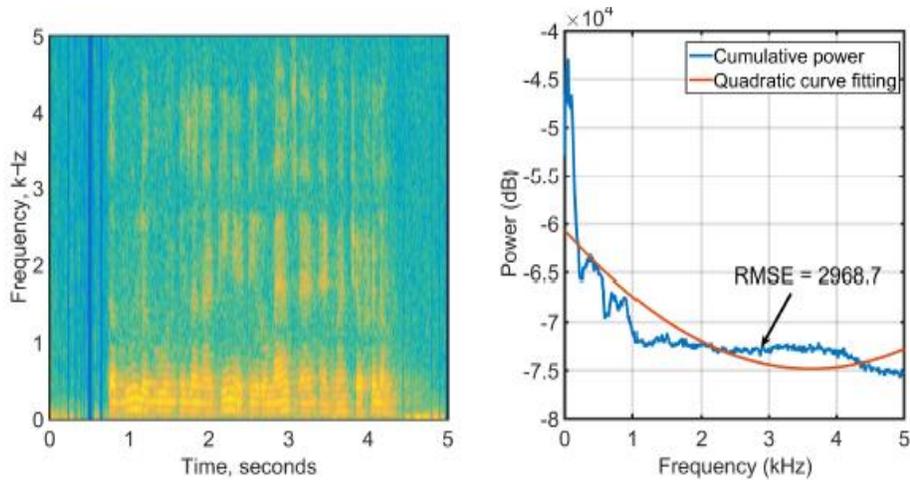


Fig. 1. Live-human voice sample

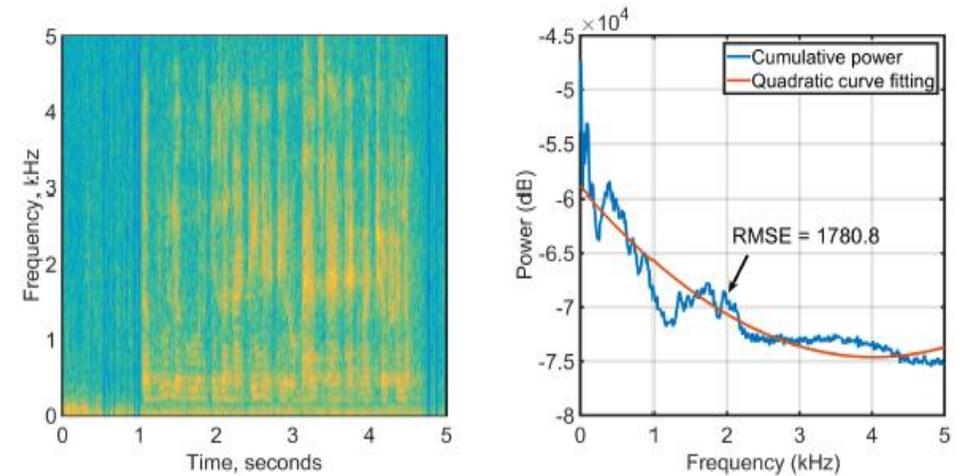
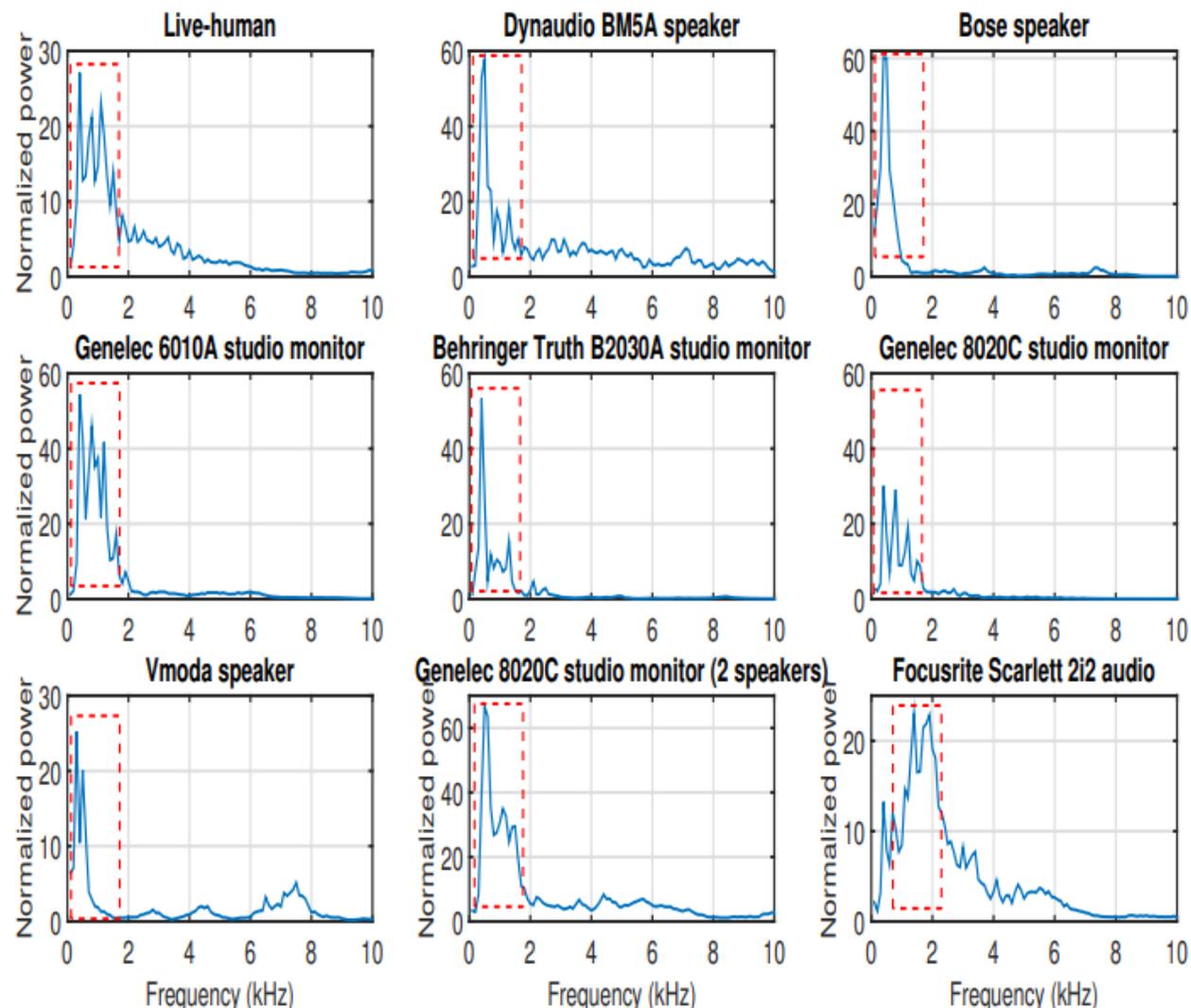


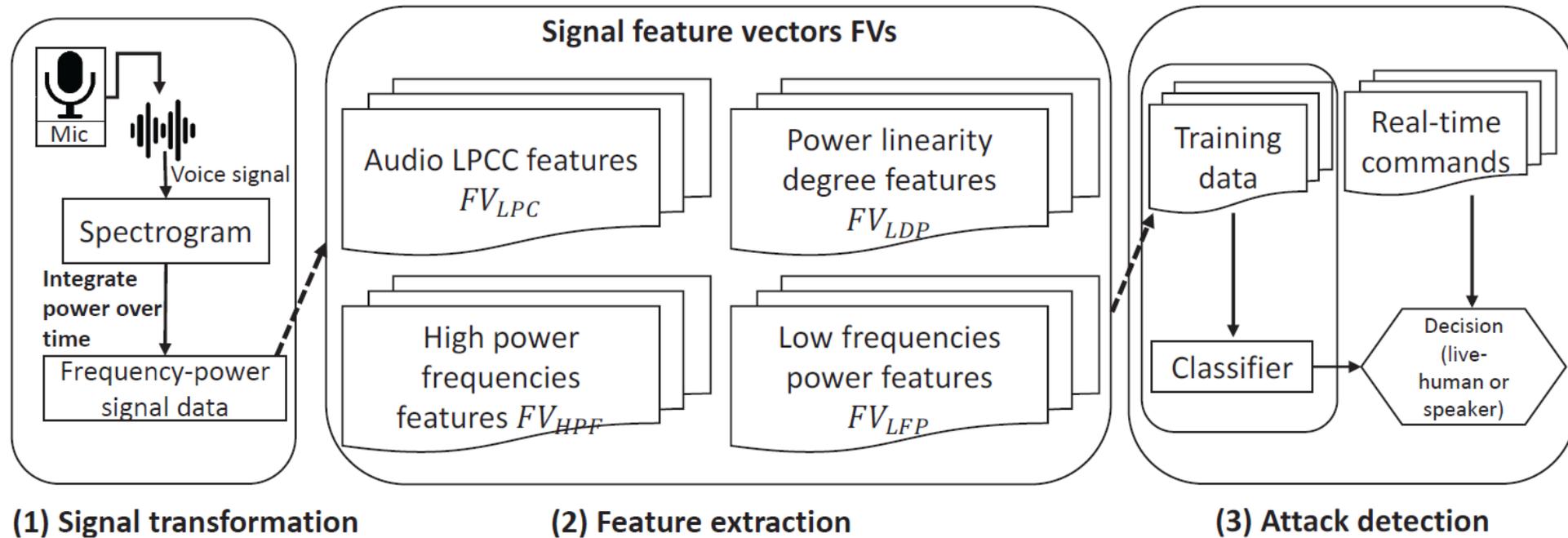
Fig. 2. Replayed using smartphone loudspeaker

# Key insight 2 : Peak patterns in spectral power



Power patterns of live-human and different loudspeakers.

# High level overview of Void



# Data collection

## Our dataset

- 120 participants recruited for data collection. 53% of the participants were male.
- 50 commands from a prepared list of real-world voice assistant commands.
- Participants were in the 40-49 (13%), 30-39 (62%), and 20-29 (25%) age groups.

## ASVspooof 2017 competition dataset

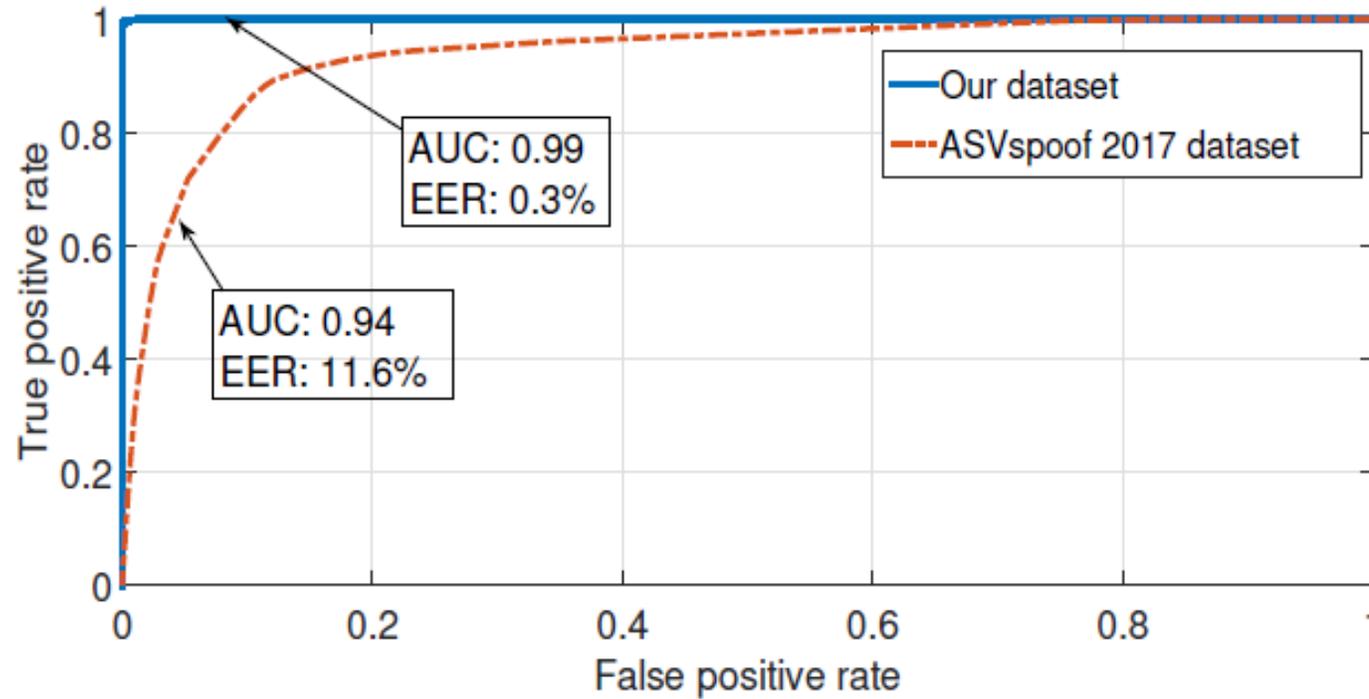
- Dataset contain three sets (training, development, and evaluation).
- Voice sample were collected from numerous environments such as balcony, bedroom, canteen, home, office, and lab space.

# Datasets

|                  | Detail         | Our dataset | ASVspoof |
|------------------|----------------|-------------|----------|
| # Data           | Live-human     | 10,209      | 3,565    |
|                  | Attack         | 244,964     | 14,465   |
|                  | Participants   | 120         | 42       |
| # Devices        | Speakers       | 15          | 26       |
|                  | Recording mics | 12          | 25       |
| # Configurations |                | 33          | 125      |

# Evaluation

# Overall performance



The EER reported in evaluation is computed using Bosaris toolkit (recommended by ASVspoof challenge competition).

# Lightweight nature of Void

|          | Measure           | Void  | CQCC-GMM [7] | STFT-LCNN [30] |
|----------|-------------------|-------|--------------|----------------|
| Time     | Extraction (sec.) | 0.035 | 0.059        | $3e^{-4}$      |
|          | Training (sec.)   | 0.283 | 6,599.428    | 15,362.448     |
|          | Testing (sec.)    | 0.035 | 0.062        | 0.270          |
| Memory   | # Features        | 97    | 14,020       | 84,770         |
|          | Memory size (MB)  | 1.988 | 173.707      | 304.176        |
| Accuracy | EER               | 11.6% | 23.0%        | 7.4%           |

Void →

| ID  | EER   | Features                                       | Post-proc. | Classifiers                                 | Fusion | #Subs. | Training |
|-----|-------|--|------------|---|--------|--------|----------|
| S01 | 6.73  | Log-power Spectrum, LPCC                       | MVN        | CNN, GMM, TV, RNN                           | Score  | 3      | T        |
| S02 | 12.34 | CQCC, MFCC, PLP                                | WMVN       | GMM-UBM, TV-PLDA, GSV-SVM, GSV-GBDT, GSV-RF | Score  | -      | T        |
| S03 | 14.03 | MFCC, IMFCC, RFCC, LFCC, PLP, CQCC, SCMC, SSFC | -          | GMM, FF-ANN                                 | Score  | 18     | T+D      |
| S04 | 14.66 | RFCC, MFCC, IMFCC, LFCC, SSFC, SCMC            | -          | GMM   | Score  | 12     | T+D      |
| S05 | 15.97 | Linear filterbank feature                      | MN         | GMM, CT-DNN                                 | Score  | 2      | T        |
| S06 | 17.62 | CQCC, IMFCC, SCMC, Phrase one-hot encoding     | MN         | GMM   | Score  | 4      | T+D      |
| S07 | 18.14 | HPCC, CQCC                                     | MVN        | GMM, CNN, SVM                               | Score  | 2      | T+D      |
| S08 | 18.32 | IFCC, CFCCIF, Prosody                          | -          | GMM   | Score  | 3      | T        |
| S10 | 20.32 | CQCC   | -          | ResNet                                      | None   | 1      | T        |
| S09 | 20.57 | SFFCC  | -          | GMM   | None   | 1      | T        |
| D01 | 7.00  | MFCC, CQCC, WT                                 | MVN        | GMM, TV-SVM                                 | Score  | 26     | T+D      |

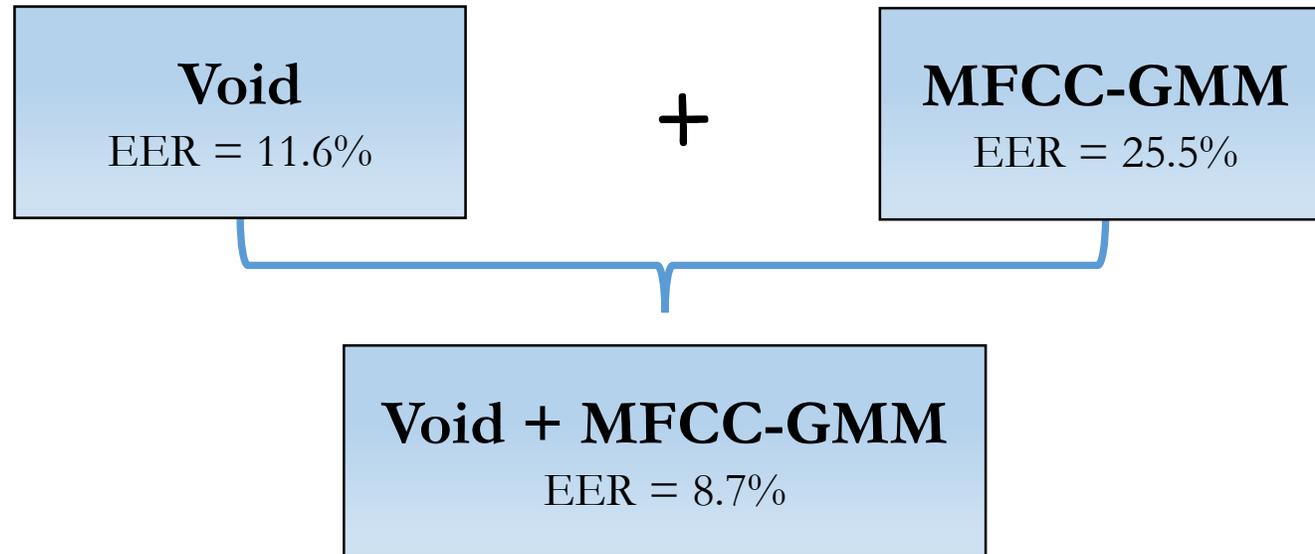
Using baseline  
CQCC features

DNN-based classifier  
Other classifier

T: training  
T+D: training +  
development

ASVspoof 2017 competition results [[https://www.asvspoof.org/slides\\_ASVspoof2017\\_Interspeech.pdf](https://www.asvspoof.org/slides_ASVspoof2017_Interspeech.pdf)].

# Void as an ensemble solution



# Adversarial attacks against Void

# Void's resilience against adversarial attacks

**Hidden voice command:** Hidden voice commands refer to commands that can not be interpreted by human ears but can be interpreted and processed by voice assistant services.

**Inaudible voice command (Dolphin attack):** Inaudible voice command attacks involve playing an ultrasound signal with spectrum above 20kHz, which would be inaudible to human ears.

**Voice synthesis attack:** Open source voice modeling tools called “Tacotron” and “Deepvoice 2” to train a user voice model with 13,100 publicly available voice samples.

We then used the trained model to generate 1,300 synthesis voice attack samples by feeding in commands as text inputs.

**EQ manipulation attacks:** EQ manipulation is a process commonly used for altering the frequency response of an audio system by leveraging linear filters.

By leveraging audio equalization, an attacker could intentionally manipulate the power of certain frequencies to mimic spectrum patterns observed in live-human voices.

# Void's resilience against adversarial attacks

| Attack          | Dataset              | # Samples | Acc. (%) |
|-----------------|----------------------|-----------|----------|
| Hidden          | Our dataset          | 1,250     | 99.7     |
| Inaudible       | Ultrasonic speaker   | 311       | 100      |
| Synthesis       | Our Tacotron dataset | 15,446    | 90.2     |
| EQ manipulation | Strategy 1           | 350       | 89.1     |
|                 | Strategy 2           | 430       | 86.3     |

# Limitations of Void

- Void performance against high-quality speakers may degrade.
- EQ attack results show that carefully crafted voice samples can bypass Void. However, such attack would require strong signal processing expertise.

# Conclusions

- Lightweight:
  - Void runs on single efficient classification model with 97 features and does not require additional hardware.
  - Void is 8 times faster and 153 times lighter than top performing solution of ASVspoof competition.
  - On average Void took 35 milliseconds to classify a voice sample and just 1.98MB memory.
  - On-device implementation possible.
- Efficient:
  - Our evaluation on two large datasets, Void achieves 0.3% and 11.6% EER, respectively.
- Void is also resilient against various adversarial attacks.

Thank you!