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# What Twitter Knows: Characterizing Ad Targeting Practices, User Perceptions, and Ad Explanations Through Users’ Own Twitter Data

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## Abstract

Although targeted advertising has drawn significant attention from privacy researchers, many critical empirical questions remain. In particular, only a few of the dozens of targeting mechanisms used by major advertising platforms are well understood, and studies examining users’ perceptions of ad targeting often rely on hypothetical situations. Further, it is unclear how well existing transparency mechanisms, from data-access rights to ad explanations, actually serve the users they are intended for. To develop a deeper understanding of the current targeting advertising ecosystem, this paper engages 231 participants’ own Twitter data, containing ads they were shown and the associated targeting criteria, for measurement and user study. We find many targeting mechanisms ignored by prior work — including advertiser-uploaded lists of specific users, lookalike audiences, and retargeting campaigns — are widely used on Twitter. Crucially, participants found these understudied practices among the most privacy invasive. Participants also found ad explanations designed for this study more useful, more comprehensible, and overall more preferable than Twitter’s current ad explanations. Our findings underscore the benefits of data access, characterize unstudied facets of targeted advertising, and identify potential directions for improving transparency in targeted advertising.

## 1 Introduction

Social media companies derive a significant fraction of their revenue from advertising. This advertising is typically highly targeted, drawing on data the company has collected about the user, either directly or indirectly. Prior work suggests that while users may find well-targeted ads useful, they also find them “creepy” [40, 42, 58, 61, 70]. Further, users sometimes find targeted ads potentially embarrassing [3], and they may (justifiably) fear discrimination [4, 15, 21, 47, 57, 59, 60, 73]. In addition, there are questions about the accuracy of categorizations assigned to users [7, 12, 21, 71, 72]. Above all, users currently have a limited understanding of the scope and mechanics of targeted advertising [17, 22, 48, 50, 54, 70, 77].

Many researchers have studied targeted advertising, largely focusing on coarse demographic or interest-based targeting. However, advertising platforms like Twitter [63] and Google [27] offer dozens of targeting mechanisms that are far more precise and leverage data provided by users (e.g., Twitter accounts followed), data inferred by the platform (e.g., potential future purchases), and data provided by advertisers (e.g., PII-indexed lists of current customers). Further, because the detailed contents and provenance of information in users’ advertising profiles are rarely available, prior work focuses heavily on abstract opinions about hypothetical scenarios.

We leverage data subjects’ right of access to data collected about them (recently strengthened by laws like GDPR and CCPA) to take a more comprehensive and ecologically valid look at targeted advertising. Upon request, Twitter will provide a user with highly granular data about their account, including all ads displayed to the user in the last 90 days alongside the criteria advertisers used to target those ads, all interests associated with that account, and all advertisers who targeted ads to that account.

In this work, we ask: What are the discrete targeting mechanisms offered to advertisers on Twitter, and how are they used to target Twitter users? What do Twitter users think of these practices and existing transparency mechanisms? A total of 231 Twitter users downloaded their advertising-related data from Twitter, shared it with us, and completed an online user study incorporating this data. Through this method, we analyzed Twitter’s targeting ecosystem, measured participants’ reactions to different types of ad targeting, and ran a survey-based experiment on potential ad explanations.

We make three main contributions. First, we used our 231 participants’ files to characterize the current Twitter ad targeting ecosystem. Participants received ads targeted based on 30 different *targeting types*, or classes of attributes through which advertisers can select an ad’s recipients. These types ranged from those commonly discussed in the literature (e.g., INTERESTS, AGE, GENDER) to others that have received far less attention (e.g., AUDIENCE LOOKALIKES, advertiser-uploaded lists of specific users, and RETARGETING CAMPAIGNS). Some partic-

ipants’ files contained over 4,000 distinct keywords, 1,000 follower lookalikes, and 200 behaviors. Participants’ files also revealed they had been targeted ads in ways that might be seen as violating Twitter’s policies restricting use of sensitive attributes. Participants were targeted using advertiser-provided lists of users with advertiser-provided names containing “DLX\_Nissan\_AfricanAmericans,” “Christian Audience to Exclude,” “Rising Hispanics | Email Openers,” and more. They were targeted using keywords like “#transgender” and “mexican american,” as well as conversation topics like the names of UK political parties. These findings underscore how data access rights facilitate transparency about targeting, as well as the value of such transparency.

Second, we investigated participants’ perceptions of the fairness, accuracy, and desirability of 16 commonly observed targeting types. Different from past work using hypothetical situations, we asked participants about specific examples that had actually been used to target ads to them in the past 90 days. Whereas much of the literature highlights users’ negative perceptions of interest-based targeting [42, 61], we found that over two-thirds of participants agreed targeting based on INTEREST was fair, the third most of the 16 types. In contrast, fewer than half of participants agreed that it was fair to target using understudied types like FOLLOWER LOOKALIKE TARGETING, TAILORED AUDIENCE LISTS, EVENTS, and BEHAVIORS. Many targeting types ignored by prior work were the ones viewed least favorably by participants, emphasizing the importance of expanding the literature’s treatment of ad-targeting mechanisms.

Third, we probe a fuller design space of specificity, readability, and comprehensiveness for *ad explanations*. Although ad explanations are often touted as a key part of privacy transparency [24], we find that existing ad explanations are incomplete and participants desire greater detail about how ads were targeted to them. Compared to Twitter’s current explanation, participants rated explanations we created to be significantly more useful, helpful in understanding targeting, and similar to what they wanted in future explanations.

Our approach provides a far richer understanding of the Twitter ad ecosystem, users’ perceptions of ad targeting, and ad explanation design than was previously available. Our results emphasize the benefits of advertising transparency in surfacing potential harms associated with increasingly accurate and complex inferences. Our findings also underscore the need for a more ethical approach to ad targeting that can maintain the trust of users whose data is collected and used.

## 2 Related Work

We review prior work on techniques for targeted advertising, associated transparency mechanisms, and user perceptions.

### 2.1 Targeted Advertising Techniques

Web tracking dates back to 1996 [38]. The online ad ecosystem has only become more sophisticated and complex since. Companies like Google, Facebook, Bluekai, and many others track users’ browsing activity across the Internet, creating profiles for the purpose of sending users targeted advertising. Commercial web pages contain an increasing number of trackers [52], and much more data is being aggregated about users [13]. Many studies have examined tools to block tracking and targeted ads, finding that tracking companies can still observe some of a user’s online activities [2, 10, 11, 19, 30].

Social media platforms have rich data for developing extensive user profiles [7, 12, 57], augmenting website visits with user-provided personal information and interactions with platform content [7]. This data has included sensitive categories like ‘ethnic affinity’ [8] and wealth. Even seemingly neutral attributes can be used to target marginalized groups [57].

To date, studies about user perceptions of ad-targeting mechanisms have primarily focused on profiles of users’ demographics and inferred interests (e.g., yoga, travel) regardless of whether the studies were conducted using users’ own ad-interest profiles [12, 20, 50] or hypothetical scenarios [17, 36]. Furthermore, most studies about advertising on social media have focused on Facebook [7, 25, 57, 71]. While some recent papers have begun to examine a few of the dozens of other targeting mechanisms available [7, 72], our study leverages data access requests to characterize the broad set of targeting types in the Twitter ecosystem much more comprehensively than prior work in terms of both the mechanisms considered and the depth of a given user’s data examined.

Newer techniques for targeting ads go beyond collecting user data in several ways that may be less familiar to both users and researchers. For example, since 2013, Facebook [23] and Twitter [9] have offered “custom” or “tailored” audience targeting, which combine online user data with offline data. Advertisers upload users’ personally identifiable information (PII), such as their phone numbers and email addresses gathered from previous transactions or interactions, in order to link to users’ Facebook profiles. This offline data can also include data supplied by data brokers [72], often pitched to advertisers as “partner audiences” [32], or even PII from voter and criminal records [7]. These features can be exploited by advertisers to target ads to a single person [25], or evade restrictions about showing ads to people in sensitive groups [57].

Another newer form of targeting is lookalike-audience targeting, which relies on inferences about users relative to other users. For example, on Facebook, advertisers can reach new users with similar profiles as their existing audience [39]. This feature can be exploited, as a biased input group will lead to an output group that contains similar biases [57]. Services are increasingly implementing lookalike targeting [56]. To our knowledge, we are the first to study user perceptions of these lesser-known forms of targeting with real-world data.

## 2.2 Transparency Mechanisms

Ad and analytics companies increasingly offer transparency tools [16, 29]. These include ad preference managers [12], which allow users to see the interest profiles that platforms have created for them, and *ad explanations*, or descriptions of why a particular advertiser displayed a particular ad to a user [7]. Nevertheless, a disparity remains between information available to advertisers and information visible to users [50, 58]. Although researchers have documented advertisers' use of a multitude of attributes, including sensitive ones, they rarely appear in user-facing content [7, 15, 50, 74, 75]. Facebook's ad preferences are vague and incomplete [7], notably leaving out information from data brokers [72].

To shed light on the black box of advertising, researchers have developed “reverse engineering” tools that can extract some information about targeting mechanisms, associated explanations, and inferences that have been made. Techniques include measuring the ads users see [6, 7, 10, 11, 15, 34, 35, 75], purchasing ads in controlled experiments [4, 71, 72], and scraping companies’ ad-creation interface [25, 57, 71, 72, 74], ad-interest profiles [7, 12, 15, 16, 60, 75], and ad explanations [6, 7]. Unfortunately, these excellent tools are limited by the difficulty of scaling them (as they require making many requests per user) and by companies continually making changes to their interfaces, perhaps in part to thwart such tools [43].

## 2.3 Perceptions of Targeting & Transparency

Users do not understand advertising data collection and targeting processes [7, 17, 20, 45, 54]. They instead rely on imprecise mental models [58] or folk models [22, 77]. While some users like more relevant content [40] and understand that ads support free content on the web [42], many others believe tracking browser activity is invasive [42, 53]. Users are concerned about discrimination [47] or bias [21], inaccurate inferences, and companies inferring sensitive attributes such as health or financial status [50, 70]. Studies have shown that when users learn about mechanisms of targeted advertising, their feelings towards personalization become more negative [53, 58, 61].

To an increasing extent, studies have looked into the design and wording of transparency tools [5, 37, 74]. Unfortunately, these tools are meant to provide clarity but can be confusing due to misleading icons [36] or overly complicated language [37, 54]. Improving the design of transparency tools is important because vague ad explanations decrease users' trust in personalized advertising, while transparency increases participants' likelihood to use that service [20] and to appreciate personalization [54, 70]. Users want to know the specific reasons for why they saw an ad [17] and want more control over their information by being able to edit their interest profiles [31, 41]. Users continually express concern about their privacy [18, 28] but cannot make informed decisions if information about how their data is used is not transparent [58].

Ad explanations are a particularly widespread form of transparency [7, 17]. Sadly, prior work has found current explanations incomplete [7, 71, 72] and companion ad-interest profiles to be both incomplete [15] and inaccurate [12, 16]. While studies have examined existing ad explanations [7, 20, 71, 72] or engaged in speculative design of new explanations [20], surprisingly little work has sought to quantitatively test improved explanations. We build on this work by quantitatively comparing social media platforms’ current ad explanations with new explanations we designed based on prior user research [17, 20]. Emphasizing ecological validity, we test these explanations using ads that had actually been shown to participants while explaining the true reasons those ads had been targeted to them, leveraging the participant’s own Twitter data.

## 3 Method

To examine Twitter ad targeting data, we designed an online survey-based study with two parts. First, participants followed our instructions to request their data from Twitter. Upon receipt of this data a few days later, they uploaded the advertising-relevant subset of this data and completed a survey that instantly incorporated this data across two sections.

Section 1 of the survey elicited participants’ reactions to different targeting types, such as follower lookalike targeting and interest targeting. We selected 16 commonly observed targeting types, many of which have not previously been explored in the literature. In Section 2, we conducted a within-subjects experiment measuring participants’ reactions to six potential ad explanations, including three novel explanations we created by building on prior work [17, 20], as well as approximations of Twitter and Facebook’s current ad explanations. We also asked participants about their general Twitter usage. We concluded with demographic questions. Our survey was iteratively developed through cognitive interviews with people familiar with privacy research, as well as pilot testing with people who were not. Below, we detail our method.

### 3.1 Study Recruitment

We recruited 447 participants from Prolific to request their Twitter data, paying \$0.86 for this step. The median completion time was 7.3 minutes. We required participants be at least 18 years old, live in the US or UK, and have a 95%+ approval rating on Prolific. Additionally, participants had to use Twitter at least monthly and be willing to upload their Twitter ad data to our servers. During this step, we requested they paste into our interface the ad interest categories Twitter reported for them in their settings page. If a participant reported 10 or fewer interests (another indicator of infrequent usage), we did not invite them to the survey.

To give participants time to receive their data from Twitter, we waited several days before inviting them back. A total of

254 participants completed the survey. The median completion time for the 231 valid participants (see Section 4.1) was 31.5 minutes, and compensation was \$7.00.

To protect participants' privacy, we automatically extracted and uploaded only the three Twitter files related to advertising: `ad-impressions.js`, `personalization.js`, and `twitter_advertiser_list.pdf`. The JavaScript file `ad-impressions.js` contained data associated with ads seen on Twitter in the preceding 90 days, including the advertiser's name and Twitter handle, targeting types and values, and a timestamp. An example of this JSON data is presented in our online Appendix A [1]. The file `twitter_advertiser_list.pdf` contained advertisers who included the participant in a tailored audience list, as well as lookalike audiences in which Twitter placed the participant.

### 3.2 Survey Section 1: Targeting Types

Our goal for the first section of the survey was to comparatively evaluate user awareness, perceptions, and reactions to the targeting types advertisers frequently use to target ads on Twitter. We wanted to include as many targeting types as possible, while ensuring that a given participant would be likely to have seen at least one ad targeted using that type. If we had included all 30 types, we would have only been able to show a few participants an ad relying on the more obscure types, and would likely not have had a sufficient number of participants to meaningfully carry out our statistical analyses. In our pilot data, only 16 targeting types appeared in the data of more than half of our pilot participants; therefore, we opted to use these 16 in the survey. The 16 targeting types were as follows: FOLLOWER LOOKALIKE; LOCATION; TAILORED AUDIENCE (LIST); KEYWORD; AGE; CONVERSATION TOPIC; INTEREST; TAILORED AUDIENCE (WEB); PLATFORM; LANGUAGE; BEHAVIOR; GENDER; MOVIES AND TV SHOWS; EVENT; RETARGETING CAMPAIGN ENGAGER; and MOBILE AUDIENCE. We refer to a specific attribute of a type as an *instance* of that type. For example, LANGUAGE targeting has instances like English and French, and EVENT targeting has instances including "2019 Women's World Cup" and "Back to School 2019." These targeting types are described in detail in Section 4.3; Twitter's definitions are given in our online Appendix B [1]. Using a mixed between- and within-subjects design, we showed each participant four randomly selected targeting types, chosen from however many of the 16 types were in that user's ad impressions file. Prior work has covered only a fraction of these 16 targeting types. Furthermore, asking questions about instances from participants' own Twitter data increased the ecological validity of our study compared to the hypothetical scenarios used in prior work.

For each targeting type, we repeated a battery of questions. First, we asked participants to define the targeting type in their own words. Next, we gave a definition of the term adapted from Twitter for Business help pages [63]. We then showed participants one specific instance of the targeting type, drawn

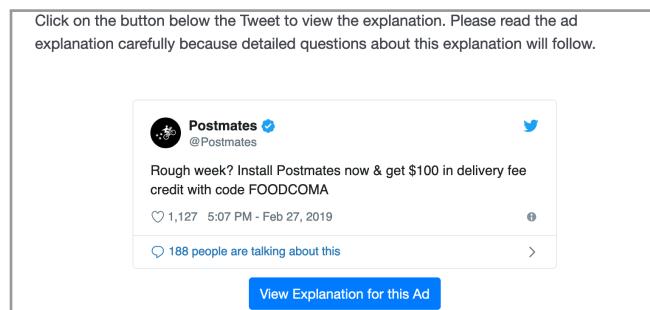


Figure 1: Example ad shown in Section 2 of the survey. Participants always saw the ad before the corresponding explanation.

from their Twitter data (e.g., for KEYWORD, "According to your Twitter data, you have searched for or Tweeted about cats"). Finally, we showed participants the five most and five least frequent instances of that targeting type in their Twitter data (if there were fewer than 10 instances, we showed all available), as well as an estimate of how many ads they had seen in the last three months that used that targeting type.

At this point, the participant had seen a definition of the targeting type as well as several examples to aid their understanding. We then asked questions about participants' comfort with, perception of the fairness of, perceptions of the accuracy of, and desire to be targeted by the type. For these questions, we asked participants to rate their agreement on a 5-point Likert scale from strongly agree to strongly disagree. Hereafter, we say participants "agreed" with a statement as shorthand indicating participants who chose either "agree" or "strongly agree." Similarly, we use "disagreed" as shorthand for choosing "disagree" or "strongly disagree." We also asked participants to explain their choices in free-text responses to confirm that participants were understanding our constructs as intended. The text of all questions is shown in Appendix E [1].

### 3.3 Survey Section 2: Ad Explanations

Our goal for the second section of the survey was to characterize user reactions to the ad explanations companies like Twitter and Facebook currently provide on social media platforms, as well as to explore whether ideas proposed in past work (but not quantitatively tested on a large scale) could lead to improved explanations. To that end, we used participants' Twitter data to craft personalized ad explanations for ads that were actually displayed to them on Twitter within the last 90 days. We tested six different ad explanations.

Rather than trying to pinpoint the best design or content through extensive A/B testing, we instead constructed our explanations as initial design probes of prospective ad explanations that are more detailed than those currently used by major social media platforms. The explanations differed in several ways, allowing us to explore the design space. Our

within-subjects design invited comparison among the explanations, which helped participants to evaluate them, as well as answer the final question of this section: “Please describe your ideal explanation for ads on Twitter.”

To study reactions to widely deployed ad explanations, our first two explanations were modeled on those Twitter and Facebook currently use. They retained the same information and wording, but were recreated in our visual theme for consistency and to avoid bias from participants knowing their origin. The first was based on **Twitter**’s current ad explanation (Fig. 2a), which features most commonly, but not always, two of the many possible ad targeting types: **INTEREST** and **LOCATION** (most frequently at the level of country). Notably, ads themselves can be targeted to more granular locations and using many more targeting types; Twitter’s current explanation does not present these facets to users. We also adapted one of **Facebook**’s current ad explanations (Fig. 2b), which uses a timeline to explain **TAILORED AUDIENCE** targeting and incorporates **AGE** and **LOCATION**. These explanations represent two major platforms’ current practices.

Because current ad explanations are vague and incomplete [7, 72], we wanted to explore user reactions to potential ad explanations that are more comprehensive and also integrate design suggestions from prior work [17, 20]. We thus created two novel explanations, **Detailed Visual** (Fig. 2c) and **Detailed Text** (Fig. 2d), that showed a more comprehensive view of all the targeting types used, including lesser-known, yet commonly used, targeting types like **FOLLOWER LOOKALIKE**, **MOBILE AUDIENCE**, **EVENT** and **TAILORED AUDIENCE**. The distinction between our two conditions let us explore the communication medium. While we hypothesized that Detailed Visual would perform better than Detailed Text, we wanted to probe the trade-off between the comprehensiveness and comprehensibility of text-based explanations.

While ad explanations should be informative and intelligible, they should also nudge users to think about their choices regarding personalized advertising. We designed our third novel ad explanation, “**Creepy**” (Fig. 2e), to more strongly nudge participants toward privacy by including information likely to elicit privacy concerns. This explanation augmented our broader list of targeting types with information the participant leaks to advertisers, such as their device, browser, and IP address. This explanation also used stronger declarative language, such as “you are” instead of “you may.”

Finally, we designed a generic **Control** explanation (Fig. 2f) that provided no targeting information. This explanation was designed to be vague and meaningless. Following other work [29, 76], Control provides a point of comparison.

Our ad explanations are the result of several iterations of design. After each iteration, we discussed whether the designs met our goal of creating a spectrum of possibilities for specificity, readability, and comprehensiveness. We then redesigned the explanations until we felt that they were satisfactory based on both pilot testing and group discussion.

Participants were shown ad explanations in randomized order. Each explanation was preceded by an ad from their data and customized with that ad’s targeting criteria. We created a list of all ads a participant had been shown in the last 90 days and sorted this list in descending order of the number of targeting types used. To filter for highly targeted ads, we selected six ads from the beginning of this list. Participants who had fewer than six ads in their Twitter data saw explanations for all of them. After each explanation, we asked questions about whether the ad explanation was useful, increased their trust in advertisers, and more.

The six ad explanations collectively represent a spectrum of possible ad explanations in terms of specificity: Control represents a lower bound, Creepy represents an upper bound, and the others fall in between.

### 3.4 Analysis Method and Metrics

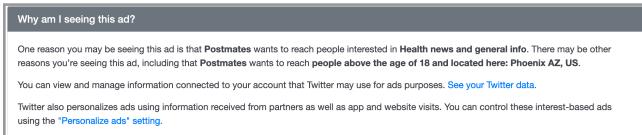
We performed quantitative and qualitative analyses of survey data. We provide descriptive statistics about Twitter data files.

Because each participant saw only up to four of the 16 targeting types in survey Section 1, we compared targeting types using mixed-effects logistic regression models. These are appropriate for sparse, within-subjects, ordinal data [49, 62]. Each model had one Likert question as the outcome and the targeting type and participant (random effect) as input variables. We used **INTEREST** targeting as our baseline because it is the most widely studied targeting type. **INTEREST** targeting is also commonly mentioned in companies’ advertising disclosures and explanations, in contrast to most other targeting types we investigated (e.g., **TAILORED AUDIENCE**). Appendix I [1] contains our complete regression results.

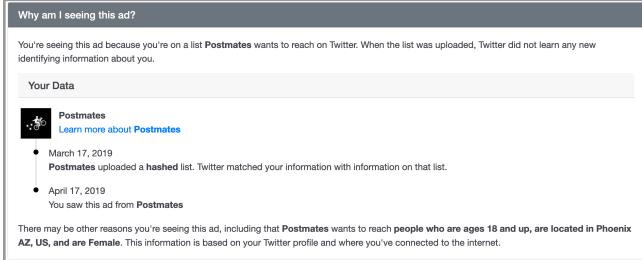
To investigate how targeting accuracy impacted participant perceptions, we also compared the accuracy of targeting type instances (self-reported by participants) to participants’ responses to the other questions for that targeting type. To examine correlation between these pairs of Likert responses, we used Spearman’s  $\rho$ , which is appropriate for ordinal data.

To compare a participant’s Likert responses to the six different ad explanations they saw, we used Friedman’s rank sum test (appropriate for ordinal within-subjects data) as an omnibus test. We then used Wilcoxon signed-rank tests to compare the other five explanations to the Twitter explanation, which we chose as our baseline because Twitter currently uses it to explain ads. We used the Holm method to correct p-values within each family of tests for multiple testing.

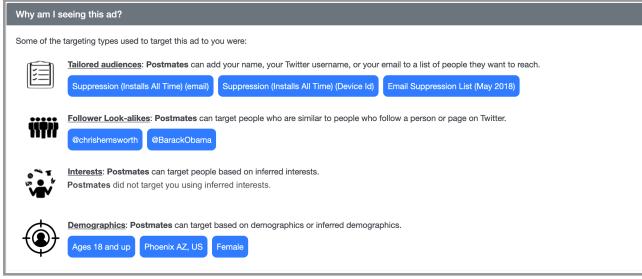
We qualitatively analyzed participants’ free-response answers to five questions about targeting types and ad explanations through an open coding procedure for thematic analysis. One researcher made a codebook for each free-response question and coded participant responses. A second coder independently coded those responses using the codebook made by the first. The pair of coders for each question then met to discuss the codebook, verifying understandings of the codes and



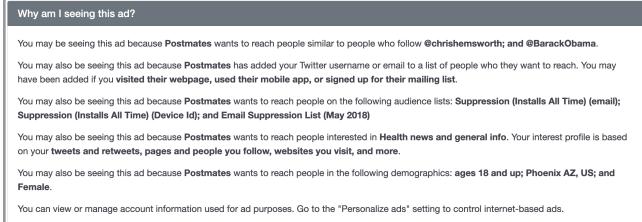
(a) Twitter ad explanation.



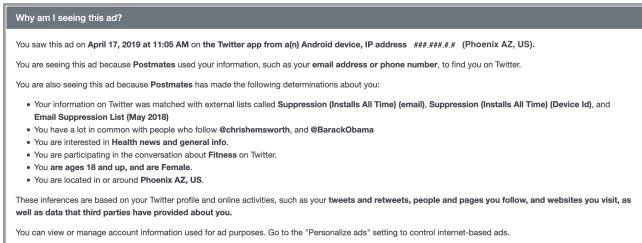
(b) Facebook ad explanation.



(c) Detailed Visual ad explanation.



(d) Detailed Text ad explanation.



(e) Creepy ad explanation.



(f) Control ad explanation.

Figure 2: The six ad explanations tested, using a hypothetical ad to demonstrate all facets of the explanations.

combining codes that were semantically similar. Inter-coder reliability measured with Cohen's  $\kappa$  ranged from 0.53 to 0.91

for these questions. Agreement  $> 0.4$  is considered “moderate” and  $> 0.8$  “almost perfect” [33]. To provide context, we report the fraction of participants that mentioned specific themes in these responses. However, a participant failing to mention something is not the same as disagreeing with it, so this prevalence data should not be considered generalizable. Accordingly, we do not apply hypothesis testing.

### 3.5 Ethics

This study was approved by our institutions’ IRB. As social media data has potential for abuse, we implemented many measures to protect our participants’ privacy. We did not collect any personally identifiable information from participants and only identified them using their Prolific ID numbers. Additionally, we only allowed participants to upload the three files necessary for the study from participants’ Twitter data; all other data remained on the participant’s computer. These three files did not contain personally identifiable information. In this paper, we have redacted potential identifiers found in targeting data by replacing numbers with #, letters with \*, and dates with MM, DD, or YYYY as appropriate.

To avoid surprising participants who might be uncomfortable uploading social media data, we placed a notice in our study’s recruitment text explaining that we would request such data. As some of our participants were from the UK and Prolific is located in the UK, we complied with GDPR.

### 3.6 Limitations

Like all user studies, ours should be interpreted in the context of its limitations. We used a convenience sample via Prolific that is not necessarily representative of the population, which lessens the generalizability of our results. However, prior work suggests that crowdsourcing for security and privacy survey results can be more representative of the US population than census-representative panels [51], and Prolific participants produce higher quality data than comparable platforms [46]. We may have experienced self-selection bias in that potential participants who are more privacy sensitive may have been unwilling to upload their Twitter data to our server. Nonetheless, we believe our participants provided a useful window into user reactions. While we did find that the average character count of free response questions decreased over the course of the survey ( $\rho = -0.399$ ;  $p < 0.01$  between question order and average character number), we were satisfied with the qualitative quality of our responses. Responses included in our analysis and results were on-topic and complete.

We were also limited by uncertainty in our interpretation of the Twitter data files at the time we ran the user study. Twitter gives users their data files without documentation defining the elements in these files. For instance, each ad in the data file contains a JSON field labeled “matchedTargetingCriteria” that contains a list of targeting types and instances. It was

initially ambiguous to us whether all instances listed had been matched to the participant, or whether this instead was a full list of targeting criteria specified by the advertiser regardless of whether each matched to the participant. The name of this field suggested the former interpretation. However, the presence of multiple instances that could be perceived as mutually exclusive (e.g., non-overlapping income brackets) and Twitter telling advertisers that some targeting types are “ORed” with each other (see online Appendix F, Figure 6 [1]) made us question our assumption. Members of the research team downloaded their own data and noticed that most “matchedTargetingCriteria” were consistent with their own characteristics. We made multiple requests for explanations of this data from Twitter, including via a GDPR request from an author who is an EU citizen (see online Appendix C [1]). We did not receive a meaningful response from Twitter for more than 4.5 months, by which point we had already run the user study with softer language in survey questions and ad explanations than we might otherwise have used. Ultimately, Twitter’s final response reported that the instances shown under “matchedTargetingCriteria” indeed were all matched to the user, confirming our initial interpretation.

Because we wanted to elicit reactions to ad explanations for ads participants had actually been shown, our comparisons of ad explanations are limited by peculiarities in participants’ ad impressions data. If an ad did not have a particular targeting type associated with it, then that targeting type was omitted from the explanation. The exception was Visual, which told participants whether or not each targeting type was used. Further, 38 participants’ files contained data for fewer than six ads. In these cases, we showed participants explanations for all ads in their file. The targeting types and specific example instances randomly chosen for each participant had inherent variance. Some targeting types had more potential instances than others. Some instances undoubtedly seemed creepier or more invasive than others, even within the same targeting type. To account for these issues, we recruited several hundred participants and focused on comparisons among targeting types and explanations, interpreting our results accordingly. Additionally, the more detailed explanations were less readable, and participants may have been more likely to skim them. We performed a broad exploration of the design space in an effort to understand what features participants liked and disliked. There is a trade-off between readability and comprehensiveness that future work should address.

## 4 Results

In this section, we first characterize current ad-targeting practices by analyzing our 231 participants’ Twitter data. We then report participants’ reactions to targeting mechanisms as well as to six potential ad explanations from our online survey.

We observed 30 different targeting types in use, some with thousands of unique instances. Participants’ perceptions of

fairness, comfort, and desirability differed starkly by type, but comfort and desirability generally increased with the perceived accuracy of the targeting. Further, all three ad explanations we designed (based on the literature) outperformed explanations currently deployed on Twitter and Facebook.

### 4.1 Participants

We report on data from the 231 participants who uploaded their Twitter data, completed all parts of the study, and wrote on-topic answers to free-response prompts. Our participants had been on Twitter for between 1 month and 12.3 years, with an average of 6.6 years. Two-thirds of participants reported spending under an hour a day on Twitter. Among participants, 52.8% identified as female, 84.0% reported at least some college education, and 20.8% percent reported some background in computer science or IT. When asked early in the survey, participants only recognized an average of 1.6 companies (min: 0, max: 8) out of a random sample of 10 companies that had shown them ads in the past 90 days. Interestingly, more than 50 participants reported looking at their files before the survey. Although this may have biased participants regarding specific ads shown, this is unlikely given both the large number of files found in the original data download and the large size of the `ad-impressions.js` files containing per-ad data. Participants would have had to parse many blocks like the one in Appendix A [1] and particularly notice the specific ones we asked about.

### 4.2 Aggregate Overview of Targeting

Participants had an average of 1046.6 ads in their files (min: 1, max: 14,035); a full histogram of ad impressions is shown in Appendix H, Figure 8 [1]. Our 231 participants’ data files collectively contained 240,651 ads that had been targeted with at least one targeting type. As detailed in Table 1, we observed 30 different targeting types, with 45,209 unique instances of those targeting types.

Usage of the different targeting types varied greatly, as shown in Figure 3 (left). The most commonly used types were LOCATION (99.2% of all ads) and AGE (72.3%). The least commonly used was FLEXIBLE AUDIENCE LOOKALIKES (0.2%). A single ad could be targeted using multiple instances of a given type, but LANGUAGE, AGE, and GENDER targeting always used one instance. In contrast, FOLLOWER LOOKALIKES and KEYWORDS often employed multiple instances: 6.0 and 4.9 instances on average per ad, respectively. The largest set we observed was 158 BEHAVIOR instances. Figure 3 (center) shows how often multiple instances were used to target a given ad.

For nine targeting types, we observed fewer than ten unique instances (e.g., male and female were the only two GENDER instances). In contrast, KEYWORDS (25,745), FOLLOWER LOOKALIKES (8,792), and TAILORED LISTS (2,338) had the most unique instances across participants. For many targeting types, the

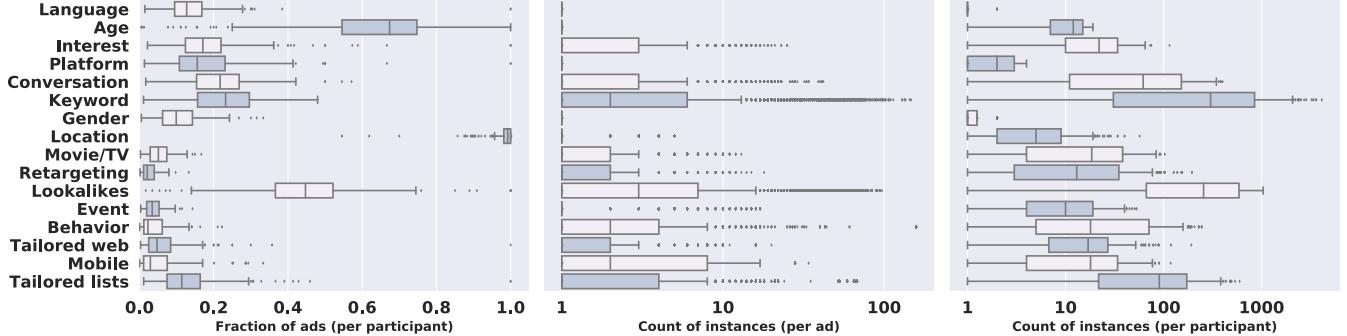


Figure 3: Summaries of our 231 participants’ Twitter ad data. Left: The fraction of ads seen by each participant that included each targeting type. Center: Instances of each targeting type per ad. Right: Unique instances of each targeting type per participant.

median participant encountered dozens or hundreds of unique instances of that type, as shown in Figure 3 (right).

### 4.3 Detailed Usage of Targeting Types

Next, we detail how each targeting type was used to target ads to our participants. Based on the source of the data underlying each type, we grouped the targeting types into three clusters. The first two clusters — targeting types related to user demographics and targeting types related to user psychographics (behaviors and interests) — use information collected directly by Twitter. In contrast, the third cluster consists of targeting types using data provided by prospective advertisers.

#### 4.3.1 Twitter Demographic Targeting Types

The first of our three clusters consists of demographic-based targeting. We include in this category characteristics about both a person and their device(s). Sometimes, users directly provide this information to Twitter (e.g., providing a birth date upon registration). In other cases, Twitter infers this data.

**Advertisers commonly used demographics to target broad audiences.** LANGUAGE was used frequently, with English being the most popularly targeted (208 participants). AGE targeting was also extremely common, yet also used coarsely (only 23 unique instances). “18 and up” was the most frequently targeted value; 83.11% of participants were targeted on this attribute. Many AGE instances overlapped (e.g., “18 and up”, “18 to 24”, “18 to 34,” “18 to 49”). The five most frequently observed LOCATIONS were the US, UK, Los Angeles, London, and Chicago. We also observed locations as granular as ZIP codes (e.g., 44805 for Ashland, OH). Different ads for a single participant were sometimes targeted to multiple, non-overlapping locations, demonstrating that their Twitter location changed over time. GENDER targeting was much less frequently used than LANGUAGE, AGE, or LOCATION. Almost 70% of GENDER instances targeted women. The README.txt file accompanying data downloads says that Twitter infers a user’s gender if they did not provide it; our analysis (and others [44]) support this assertion. We also found that this inference may

change over time: 19.9% were targeted as male in some ads and female in others.

**Twitter also collects data about users’ devices for targeting** [67]. PLATFORM was used to target ads to users of iOS (115 participants), desktop (115), and Android (98). In total 14,605 ads were targeted to iOS users, while 8,863 were targeted to Android users. The most frequently targeted DEVICE MODELS were the iPhone 8, Galaxy Note 9, iPhone 8 Plus, and iPhone 7. Participants were often associated with multiple instances (e.g., both Android Lollipop and Jelly Bean) or even targeted cross-OS (e.g., both Android Marshmallow and iOS 12.4). Twitter also offers targeting of Twitter users on a NEW DEVICE; 62.6% of the 243 instances we observed were to devices Twitter designated as 1 month old (as opposed to 2, 3, or 6 months). Advertisers also targeted by CARRIER, most commonly to T-Mobile (21 participants) and O2 (19).

#### 4.3.2 Twitter Psychographic Targeting Types

We next discuss targeting types related to participants’ psychographic attributes, which users provide via Twitter activity or which are inferred by Twitter’s algorithms. Psychographic attributes relate to a user’s lifestyle, behavioral, or attitudinal propensities [26]. Although “behavioral targeting” is commonly used in industry and research as an umbrella term for all forms of psychographic targeting, we describe the range of targeting based on user behaviors and attitudes as psychographic, in contrast to the specific BEHAVIOR targeting type offered by Twitter. While some participants may be aware of the inferences that could be made about them from their Twitter activity, many likely are not [73].

**Some of the most frequently used psychographic targeting types are based directly on users’ Twitter activity.** FOLLOWERS OF A USER ID, which targets all followers of the same Twitter account, was used 590,502 times in our data. Out of the five of the most commonly targeted values, four were related to news agencies: @WSJ, @nytimes, @TheEconomist, @washingtonpost, and @BillGates. KEYWORDS, which are selected by advertisers and approved by Twitter [65], was the most unique targeting type, with a total of 25,745 distinct

Targeting Type	Total Uses	# Unique Instances	Most Frequently Observed Instance
<b>Source: Twitter (Demographic)</b>			
Language*	350,121	4	English
Age*	173,917	23	18 and up
Platform*	32,351	4	iOS
Location*	31,984	566	United States
OS version	7,382	29	iOS 10.0 and above
Device model	2,747	36	iPhone 8
Carriers	1,442	11	T-Mobile UK
Gender*	1,327	2	Female
New device	236	4	1 month
WiFi-Only	108	1	WiFi-Only
<b>Source: Twitter (Psychographic)</b>			
Follower of a user ID	590,502	138	@nytimes
Follower lookalikes*	242,709	8,792	@netflix
Conversation topics*	128,005	2,113	Food
Keyword*	91,841	25,745	parenting
Behavior*	35,088	854	US - Household income: \$30,000-\$39,000
Interest*	25,284	206	Comedy
Movies and TV shows*	22,590	548	Love Island
Event*	17,778	198	2019 Women's World Cup
Retargeting campaign*	15,529	1,842	Retargeting campaign engager: #####
Retargeting engagement type	11,185	5	Retargeting engagement type: #
Retargeting user engager	2,184	218	Retargeting user engager: #####
Retargeting lookalikes	229	66	Nielson Online - Website Visitors - Finance/In
<b>Source: Advertiser</b>			
Tailored audience (list)*	113,952	2,338	Lifetime Suppression [Installs] (Device Id)
Mobile audience*	21,631	478	Purchase Postmates - Local Restaurant Delivery
Tailored audience (web)*	18,016	550	Quote Finish
Tailored audience CRM lookalikes	1,179	22	Samba TV > Mediacom - Allergan - Botox Chronic
Flexible audience	382	12	iOS > Recently Installed (14days), No Checkout
Mobile lookalikes	141	23	Install New York Times Crossword IOS All
Flexible audience lookalike	7	2	All WBGs Android Purchase Events
<b>Source: Unknown (as labeled by Twitter)</b>			
Unknown	927	179	Unknown: ####

Table 1: Targeting types observed in our 231 participants' Twitter data. We report how many of the 240,651 ads were targeted by that type, as well as the number of unique instances of that type and the most frequently observed instance. We group targeting types by their source (advertisers or Twitter). \* indicates targeting types also studied in the user survey.

instances. Keywords varied greatly in content and specificity, ranging from “technology” and “food” to “first home” (used by realtor.com) and “idiopathic thrombocytopenic purpura” (used by WEGO Health). We identified several keywords as potentially violating Twitter policies prohibiting targeting to sensitive categories “such as race, religion, politics, sex life, or health,” [65, 69]. Examples include “ostomy”, “Gay”, and “latinas” (see Table 2 for more). Twitter infers CONVERSATION TOPIC instances based on users’ Twitter activity (Tweets, clicks, etc.), allowing advertisers to target narrow populations: about a third of our unique CONVERSATION instances were in only one user’s ad data. The top five topics, however, were broad: “technology,” “food,” “travel,” “soccer,” and “fashion.”

**Inferences made for INTERESTS targeting are one step more abstract;** they are inferred from the accounts a user

follows (and the content from those accounts) as well as their direct activities. The top five interests were similar to the top five conversation topics: “comedy,” “tech news,” “technology,” “music festivals and concerts,” and “soccer.” Other targeted interests were more specific, such as “vintage cars” and “screenwriting.”

Similarly to INTERESTS, the EVENT and MOVIES AND TV SHOWS targeting types appear to rely on both a user’s direct activities and on inferences to label users as interested in offline events and entertainment. These targeting types most commonly reflected sports (“2019 Women’s World Cup,” 2,713 instances; “MLB Season 2019,” 1,344 instances) and popular shows such as “Love Island,” “Stranger Things,” and “Game of Thrones.”

**Highly targeted psychographic targeting types are based on Twitter algorithms.** FOLLOWER LOOKALIKES targeting is even more indirect: the targeted users are labeled as sharing interests or demographics with followers of a particular account, despite not actually following that account. Follower lookalikes is the second most individualized targeting type in our dataset (after keywords), with 8,792 distinct targeted values. A majority of these values (4,126) were associated with a single participant (e.g., one participant was targeted as a follower look-alike of @FDAOncology while 26 users were targeted as follower lookalikes of @Speaker-Pelosi). However, a few well-known handles were frequently the focus of lookalikes: @netflix (used in targeting 5,199 ads), @espn (3,608), and @nytimes (3,440).

BEHAVIOR targeting, one specific targeting type offered by Twitter within the full range of psychographic targeting types, is based on inferences drawn from proprietary algorithms. Our most commonly observed instances were related to income or lifestyles (e.g., “US - Household income: \$30,000 - \$39,999,” “US - Executive/C-suite,” “US - Presence in household: yes ; ” “US - Fit moms”). Some were surprisingly specific: “Home insurance expiration month: 10 October,” “US - Likely to switch cell phone providers,” “Country Club Climbers - Suburban Empty Nesters: K59,” and “US - Animal charity donors.”

Finally, Twitter offers four retargeting types, based on previous user engagement with ads. There were 15,814 uses (1,812 unique instances) of RETARGETING CAMPAIGN targeting, which targets users who responded to an advertiser’s prior campaign. The ambiguous naming of these instances (“Retargeting campaign engager: #####”) makes them hard to interpret in detail. RETARGETING USER ENGAGER, used 707 times, is similarly vague. RETARGETING CUSTOM AUDIENCE LOOKALIKE TARGETING, which combines retargeting with Twitter’s lookalike algorithms, was very rarely used in our data.

### 4.3.3 Advertiser Targeting Types

The final category of targeting types use advertiser-provided information. Instead of providing any targeting data, Twitter only facilitates matching to Twitter users via Twitter user-names, email addresses, or other identifiers. Notably, adver-

tiser targeting types are also the most covert from a user’s perspective: while Twitter-provided data could potentially be deduced from the standard user interface (e.g., interests based on likes or Retweets), targeting types using advertiser-provided data are completely unrelated to Twitter activity.

TAILORED AUDIENCE (LISTS) match Twitter users to lists uploaded by advertisers. We found 113,952 instances of list targeting across 2,338 unique lists; companies using list targeting the most were Anker (22,426 instances), Postmates (11,986), Rockstar Games (8,494), and Twitter Surveys (3,131). Tailored lists often used words like ‘Negative’, ‘Holdout’, and ‘Blacklist’, which we hypothesize reference consumers who previously opted out of receiving targeted ads or content via other mediums. Advertisers may also use list targeting for targeting offline purchasers, as list names included the words ‘Purchase’ and ‘Buyers.’ Many lists use naming schemes that make it difficult or impossible to discern the contents of the lists (e.g. “#####\_#\_#####”, “###\_MM\_YY\_\*\*\*\*\*\_#####”).

We identified several lists with names that suggest targeting on attributes prohibited by Twitter’s policies (see Table 2), including financial status (“YYYY account status: balance due”), race (“\*\*\*\_Nissan\_AfricanAmericans\_YYYYMM”), religion (“Christian Audience to Exclude”), or sex life (“LGBT Suppression List”) [66]. TAILORED AUDIENCE (WEB) also consists of advertiser-collected lists of website visitors, e.g., “Started New Credit Card Application” or “Registered but not Activated User on Cloud.” This targeting type therefore connects users’ potentially sensitive browsing activity to their Twitter accounts in ways that may violate Twitter’s health advertising policies [64].

TAILORED AUDIENCE CRM LOOKALIKE targeting combines advertiser lists with the lookalike algorithm to find Twitter users who may be similar to known current or potential customers. We observed this mechanism being used in incredibly specific ways, such as to find users similar to “QSR Ice Cream Frozen Yogurt Frequent Spender” or “Frozen\_Snacks\_Not\_Frozen\_Yogurt\_Or\_Ice\_Cream \_Used\_in\_last\_6\_months\_Principal\_Shoppers\_Primary \_Fla\_Vor\_Ice\_###,” both used by advertiser Dairy Queen.

Twitter also offers targeting types that enable cross-platform tracking. MOBILE AUDIENCE targets Twitter users who also use an advertiser-owned mobile app (i.e., “people who have taken a specific action in your app, such as installs or sign-ups” [68]). Instances reflect the user’s status with the app, app name, and mobile platform, e.g., “Install Gemini: Buy Bitcoin Instantly ANDROID All” and “Install Lumen - Over 50 Dating IOS All”. MOBILE AUDIENCE LOOKALIKE targeting, which combines the prior mechanism with the lookalike algorithm, was rarely used. FLEXIBLE AUDIENCE targeting allows advertisers to combine tailored audiences (lists, web, or mobile) using AND, OR, and NOT operations. We observed seven ads using this type, all from one advertiser.

Targeting Value	Policy	Advertiser(s)
<b>Keywords</b>		
ostomy	Health	ConvaTec Stoma UK
unemployment	Financial	Giant Eagle Jobs
Gay	Sex Life	H&M United Kingdom
mexican american	Race	Just Mercy, Doctor Sleep, The Kitchen Movie
#AfricanAmerican	Race	sephora
#native	Race	sephora
hispanics	Race	sephora
latinas	Race	sephora
mexican	Race	sephora
-Racist	Religion	xbox
<b>Conversation Topics</b>		
Liberal Democrats (UK)	Politics	Channel 5, Irina von Wiese MEP
<b>Tailored Audience (List)</b>		
YYYY account status: balance due <i>(translated from Mandarin Chinese)</i>	Financial	Anker
segment_Control   Rising Hispanics   Email Openers #####	Race	Big Lots
segment_Control   Rising Hispanics   Non-Opener #####	Race	Big Lots
***_Nissan_AfricanAmericans_YYYYMM	Race	Nissan
Christian Audience to Exclude	Religion	nycHealthy
LGBT Suppression List	Sex Life	nycHealthy
ASL Marketing > Hispanic Millennials - #####	Race	Verizon
<b>Tailored Audience (Web)</b>		
Website Retargeting - Tagrisso.com ( <i>a site about lung cancer therapy</i> )	Health	Test Lung Cancer

Table 2: Examples of targeted ads that could be seen as violating Twitter’s keyword targeting policy (see Appendix F, Figure 7 [1]) or Twitter’s privacy policy: “...our ads policies prohibit advertisers from targeting ads based on categories that we consider sensitive or are prohibited by law, such as race, religion, politics, sex life, or health” [69].

Finally, for the curiously-named targeting type UNKNOWN, 25 participants were associated with a single instance (“Unknown: ####”), all related to the advertiser “Twitter Surveys.”

## 4.4 Participant Reactions to Targeting Types

One key benefit of our study design is that we could ask participants questions about advertising criteria actually used in ads they saw. Participants answered questions about up to four randomly selected targeting types, filtered by those present in their uploaded data. Advertisers used certain targeting types more often than others, meaning different numbers of participants saw each type (see Appendix G, Table 4 [1]).

### 4.4.1 Fairness, Comfort, Desirability, and Accuracy

Participants perceived LANGUAGE, AGE, and INTEREST targeting to be the most fair, with 86.3%, 72.0%, and 69.0% agreeing respectively (Figure 4). Overall, few participants thought any given targeting type was unfair to use: no type had more than 50% of participants disagree that its use would be fair (Figure 4, General: Fair). TAILORED AUDIENCE (LIST), which was perceived as least fair overall, was still roughly evenly split

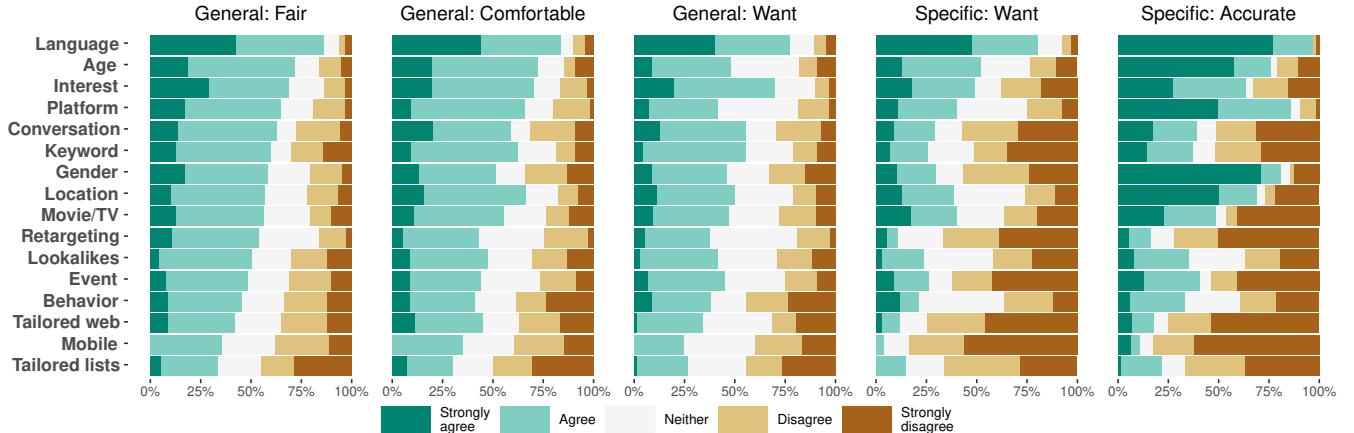


Figure 4: Participants’ level of agreement to questions about targeting types in *general* and *specific* instances.

between participants agreeing and disagreeing. Compared to the regression baseline (**INTEREST**), participants were significantly more likely to find **LANGUAGE** targeting fair ( $OR = 4.48$ ,  $p < 0.001$ ). **RETARGETING CAMPAIGN**, **AGE**, and **PLATFORM** targeting were not statistically different from **INTEREST** ( $\alpha = 0.05$ ). Participants found all other targeting types significantly less fair than **INTEREST** ( $OR = 0.0607 - 0.401$ , all  $p < 0.05$ ).

To dig deeper into perceptions of fairness, we asked participants to elaborate on their Likert-scale answers in a free-response question, gathering a total of 898 responses. Participants had varying conceptions of the meaning of fairness. Some equated fairness with utility, some equated fairness with comfort, and some equated fairness with accuracy of the information. Across all targeting types, the most common rationale used to judge fairness were that targeting is useful to the user in some way (24.8%). For instance, participants mentioned that they preferred to see relevant rather than random ads if they had to see ads at all, and that advertising allows them to access Twitter for free. 14.6% said that targeting was fair because the advertiser benefited in some way, namely by increased effectiveness of advertising. These two rationales centered on deriving benefits, either for advertisers or users, but failed to consider the privacy or data autonomy of the participant. Others considered that Twitter is a public platform. “Twitter is pretty much a public arena, if I were shouting about various topics in a town square, people would infer my interests from that, and potentially attempt to profit from them” (P191). Participants’ rationales seemed to assume that personalized targeting types like these *must* be used for advertising. Only a few suggested profiting off of users’ private information was fundamentally unfair.

**Perceptions of comfort largely aligned with perceptions of fairness, with small exceptions.** For example, participants rated **GENDER** and **KEYWORD** targeting as more fair than **LOCATION** targeting, but were curiously more comfortable with **LOCATION** than **GENDER** and **KEYWORD** (Figure 4, General: Comfortable). Some participants’ comments suggested dis-

comfort may relate to whether participants understood how data about them was obtained. P184 commented, “I’m not sure how they would know my income level. Disturbing.”

**We were also curious about participants’ desire for advertising that used each targeting type and found general affirmation, with some strong opposition to specific instances.** We told participants to assume the number of ads they would see would stay the same and asked them to consider how much they would want to see ads targeted with a given type, for both a specific instance of that type and for type generally. As an example, 53.8% of participants who saw an instance of **EVENT** targeting disagreed that it described them accurately and 65.0% disagreed that they would want to see advertising based on that specific example. However, only 25.0% disagreed that they would want to see ads utilizing event targeting in general.

In the general case, participants were significantly more likely to want ads that used **LANGUAGE** targeting than the regression-baseline **INTEREST** ( $OR = 3.3$ ,  $p = 0.004$ ). All other targeting types were significantly less wanted than **INTEREST** ( $OR = 0.1 - 0.4$ , all  $p < 0.05$ ).

**Participants found specific instances of some demographic targeting types to be very accurate, but other psychographic types to be very inaccurate.** More than half of participants strongly agreed that a specific instances of **LANGUAGE**, **AGE**, **PLATFORM**, **GENDER**, **LOCATION** targeting was accurate for them, while more than half strongly disagreed that **RETARGETING**, **TAILORED WEB**, and **MOBILE** targeting was accurate (Figure 4, Specific: Accurate). Participants were more likely to agree that specific instances of **PLATFORM**, **LANGUAGE**, **GENDER**, and **AGE** targeting described them accurately compared to a specific instance of **INTEREST** ( $OR = 2.9 - 9.7$ , all  $p < 0.01$ ). Specific instances of **MOVIES AND TV SHOWS**, **LOCATION**, and **BEHAVIOR** targeting were not significantly different from **INTEREST** in agreed accuracy ( $\alpha = 0.05$ ), while all remaining significant targeting types were less likely to be rated as accurate ( $OR = 0.1 - 0.5$ , all  $p < 0.05$ ). As we found in their initial free-

Response	$\rho$	$p$
General: Fair	0.332	<.001
General: Comfortable	0.366	<.001
General: Want	0.341	<.001
Specific: Comfortable	0.614	<.001
Specific: Want	0.732	<.001

Table 3: Spearman’s  $\rho$  correlation between participants’ agreement with Specific: Accurate (“*Specific instance describes me accurately*”) and their other Likert-scale responses.

response reactions to uses of a particular targeting type in their data, if participants perceived an instance of targeting to be accurate, it was generally well-received. Participants seemed to enjoy seeing information being accurately reflected about themselves, as P189 described about CONVERSATION targeting: “I am okay with this. It’s cool how accurate it is.”

As shown in Table 3, the accuracy of a specific instance of a targeting type was significantly correlated with all of our other measurements of participants’ perceptions. That is, when participants disagreed that a specific instance of a targeting type described them accurately, they were also significantly less likely to be comfortable with that instance being used ( $\rho = 0.614, p < 0.001$ ) and to want to see more ads based on that instance ( $\rho = 0.732, p < 0.001$ ). We found similar correlations for perceptions of the use of a targeting type generally. It is possible that inaccuracy leads to perceptions of discomfort and unwantedness; it is also possible that when people see ads they find undesirable, they are less likely to believe the associated targeting is accurate.

Even if a majority of people are comfortable with certain targeting in the abstract, it is important to understand, and potentially design for, those who feel less comfortable. To explore this, we looked for participants who consistently disagreed with questions about fairness, comfort, and desirability. In particular, for each of the questions presented in Figure 4 besides Specific: Accurate, we generated a median response for each participant of the up to four targeting types they were asked questions about. From this, we found only 23 of our 231 participants disagreed or strongly disagreed as their median response for all 4 questions.

#### 4.4.2 Targeting Types: Awareness and Reactions

We were also interested in participants’ familiarity with, or misconceptions of, the various targeting types. Before participants were given any information about a targeting type, we showed them the term Twitter uses to describe that type [63] and asked them to indicate their current understanding or best guess of what that term meant in the context of online advertising. Nearly all participants had accurate mental models of LOCATION, AGE, GENDER, and KEYWORD targeting, likely because these types are fairly well-known and straightforward. Further, 93% of participants asked about INTEREST correctly defined it, suggesting it is also relatively straightforward. In fact, some

participants confused other targeting types with INTEREST targeting: “I have never heard this term before. I’m guessing that they target ads based on your followers’ interests as well?” (P161 on FOLLOWER LOOKALIKE targeting).

**TAILORED AUDIENCE (LIST), BEHAVIOR, and MOBILE AUDIENCE targeting were the least well understood**, with 96.4%, 97.0%, and 100% of participants, respectively, providing an incorrect or only partially correct definition. The first two rely on offline data being connected with participants’ online accounts, but most participants incorrectly defined the term only based on online activities. MOBILE AUDIENCE targeting was misunderstood due to different interpretations of “mobile” (e.g., P122 guessed, “advertising based on your phone network?”) or other mobile details. The correct answer relates to the user’s interactions with mobile apps. Participants also frequently believed a targeting type meant advertising that type of thing (e.g., an event) as opposed to leveraging user data about that thing for targeting ads (e.g., targeting a product only to users who attended an event).

While 63.6% of participants who were asked to define LANGUAGE targeting correctly referenced the user’s primary language, many of the 28.8% who incorrectly defined it posed a more involved, and potentially privacy-invasive, definition: “I suppose that language targeting would be communicating in a way that is targeted to how that specific person communicates. For example, as a millennial I would want to see language that is similar to how I speak rather than how someone who is my parents age would speak” (P76). PLATFORM targeting was similarly misunderstood, with some participants believing that this was the practice of targeting by social media *platform* use or even political *platform*: “It looks at my list of people I follow and sends me ads based on what they believe my political stance is” (P147). We also found evidence, across targeting types, of the belief that advertising is based on surreptitious recordings of phone audio. For example, P231 said of CONVERSATION targeting: “Given what I know about how phone microphones are always on, I would guess that it’s when ads pop up based on what I’ve said in a conversation.”

## 4.5 Participant Responses to Ad Explanations

We examined reactions to our ad explanations among the 193 participants who saw all six variants. Our approximation of Twitter’s current explanation served as our primary basis of comparison. We also report qualitative opinions about what was memorable, perceived to be missing, or would be ideal.

### 4.5.1 Comparing Our Ad Explanations to Twitter’s

**Overall, participants found explanations containing more detail to be more useful**, as shown in Figure 5. Unsurprisingly, Control was the least useful explanation; only 31.3% of participants agreed it was useful. This is significantly less than our Twitter baseline, where 48.8% agreed ( $V = 6344.5$ ,

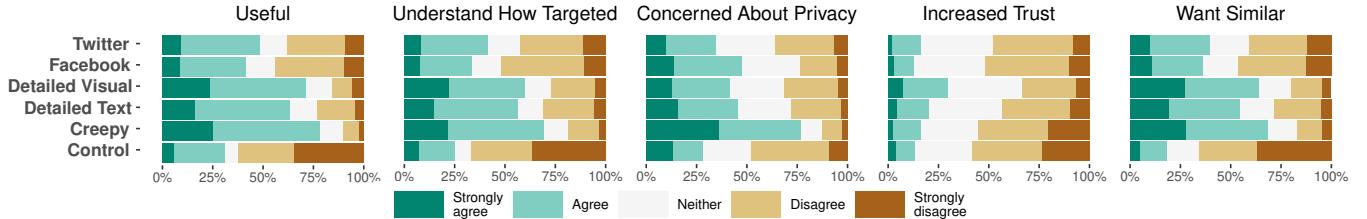


Figure 5: Participants’ level of agreement to questions about ad explanations.

$p < 0.001$ ). The Facebook explanation was comparable to the Twitter explanation (41.4% agreed;  $V = 3520.0$ ,  $p = 0.154$ ). In contrast, the three explanations we designed were rated as significantly more useful than Twitter’s ( $V = 1352.5$ – $2336.0$ , all  $p < 0.001$ ). Specifically, 63.6%, 71.2% and 78.6% of participants respectively agreed the Detailed Text, Detailed Visual, and Creepy explanations were useful.

The usefulness ratings closely resembled responses to whether the explanation provided “enough information to understand how the ad was chosen for me.” Again, Twitter performed better than only Control ( $V = 5906.0$ ,  $p < 0.001$ ), and did not significantly differ from Facebook ( $V = 4261.0$ ,  $p = 0.091$ ). Participants agreed our explanations—Detailed Text, Detailed Visual, Creepy—were most helpful in understanding how they were targeted; all three significantly differed from Twitter ( $V = 1928.0$ – $2878.0$ , all  $p \leq 0.001$ ).

We saw a different trend for privacy concern: 77.2% of participants agreed Creepy made them “more concerned about my online privacy,” compared to 34.8% for Twitter, and just 28.2% for the Control. Privacy concern for Creepy was significantly higher than for Twitter ( $V = 989.5$ ,  $p < 0.001$ ). Both Facebook and Detailed Text also exhibited significantly more concern than Twitter ( $V = 1821.0$ ,  $2835.0$ ;  $p = 0.002$ ,  $0.015$ ), but to a lesser extent. Respondents reported comparable privacy concern for the Twitter explanation as for Detailed Visual and Control ( $V = 2029.5$ ,  $3751.0$ ,  $p = 0.080$ ,  $0.064$ ).

**Transparency and usefulness generally did not translate to increased trust in an advertiser.** In fact, only a minority of participants agreed that they trusted the advertiser more as a result of any provided ad explanation. Only the Detailed Visual explanation increased trust significantly relative to Twitter ( $V = 1695.5$ ,  $p < 0.001$ ).

A majority of participants agreed they would “want an ad explanation similar to this one for all ads I see on Twitter” for our Creepy (68.8%), Detailed Visual (64.4%), and Detailed Text (54.9%) versions. Agreement for these was significantly larger ( $V = 1798.5$ – $2132.0$ , all  $p < 0.001$ ) than the 39.8% who wanted Twitter-like. Participants significantly preferred Twitter to the Control ( $V = 6831.5$ ,  $p < 0.001$ ), but not to Facebook ( $V = 4249.0$ ,  $p = 0.339$ ).

#### 4.5.2 Qualitative Responses to Ad Explanations

**Participants want detail and indicators of non-use.** We asked participants what they found most memorable about each ad explanation. For Control, Facebook, and Twitter, most memorable was how little detail they gave about how participants were targeted (30.7%, 21.6%, and 13.3% of participants, respectively). By comparison, 16.3% (Detailed Text), 7.9% (Visual), and 3.1% (Creepy) of participants noted a lack of detail as the most memorable part. Conversely, 81.7% found the amount of detail in Creepy to be the most memorable part, followed by 61.2% for Visual. These findings may be because Creepy included the most information and Detailed Visual indicated which targeting types were *not* used.

**Ambiguity was perceived as missing information.** We also asked participants what information, if any, they thought was missing from each ad explanation. We wanted to help participants identify what information could be missing, so our within-subjects design featured randomly-shown variants that demonstrated information that could be included. In line with the quantitative results for usefulness, our Detailed Visual, Detailed Text, and Creepy explanations performed best, with 61.2%, 58.9%, and 53.0% of participants, respectively, answering nothing was missing. Conversely, Facebook, Control, and Twitter performed less well, with 69.2%, 67.3%, and 52.4%, respectively, of participants stating that some information was missing or unclear. For Detailed Text and Detailed Visual, among the most commonly noted missing information related to our use of “may” and “might” about which criteria actually were matched the participant. This was necessitated by the ambiguity of the Twitter files (prior to receiving a clarification from Twitter; see Section 3.6 for details). For Facebook, the most commonly missing information was associated with the hashed tailored audience list: several wrote that they did not know what a hashed list was. P125 wrote, “The nature of the list mentioned should be clarified in some detail. It’s unfair to be put on a list without access to what the list is and who compiled it and who has access to it.”

Describing their ideal Twitter ad explanation, 46.8% of participants wanted to see the specific actions (e.g., what they Tweeted or clicked on) or demographics that caused them to see a given ad. 34.2% wanted to know more about how the advertiser obtained their information. They also wanted clear language (19.0%) and settings for controlling ads (13.4%).

## 5 Discussion

We study Twitter’s targeted advertising mechanisms, which categorize users by demographic and psychographic attributes, as determined from information provided by the user, provided by advertisers, or inferred by the platform. While prior work has surfaced and studied user reactions to ad targeting as a whole [20, 70], or specific mechanisms like inferred interests [17], our work details advertisers’ use of 30 unique targeting types and investigates user perceptions into 16 of them. These distinct types, including FOLLOWER LOOKALIKES and TAILORED AUDIENCES, are rarely studied by the academic community, but frequently used by advertisers (see Table 1). Our participants expressed greater discomfort with some of these less studied targeting types, highlighting a need for future work.

We complement existing work on Facebook ad transparency by investigating ad explanations on a different platform, Twitter, and using participants’ own Twitter data to evaluate them. Strengthening prior qualitative work [20], we quantitatively find that our participants preferred ad explanations with richer information than currently provided by Facebook and Twitter. We also find significant user confusion with “hashed” lists, a term introduced to ad explanations by Facebook in 2019 [55] to explain how platforms match user data to information on advertiser-uploaded lists for TAILORED AUDIENCE targeting (called custom audiences on Facebook).

**Can sensitive targeting be prohibited in practice?** We find several instances of ad targeting that appear to violate Twitter’s stated policy prohibiting targeting on sensitive attributes. Such targeting is often considered distasteful and in some cases may even be illegal. We observed these instances most commonly in targeting types where advertisers provide critical information: KEYWORDS (where advertisers can provide any keyword of choice, subject to Twitter acceptance) and variations of TAILORED AUDIENCES, where the advertiser provides the list of users to target. Potentially discriminatory keywords are a problem that Twitter could theoretically solve given a sufficiently accurate detection algorithm or (more likely) manual review. TAILORED AUDIENCES, however, are more pernicious. Advertisers can use any criteria to generate a list. We were only able to identify potentially problematic cases because the list name, which is under advertiser control, happened to be meaningfully descriptive. It would be trivial for an advertiser to name a list generically to skirt scrutiny, calling into question whether Twitter’s policy on sensitive attributes has (or can have) any real force in practice. It also raises larger concerns about regulating potentially illegal or discriminatory practices as long as tailored audiences remain available.

**More accuracy, fewer problems?** Similarly to prior work, we found that the perceived inaccuracy of targeting instances correlates with users having less desire for such targeting

to be used for them [14, 17]. This has potentially dangerous implications. If accuracy reduces discomfort, this may appear to justify increasing invasions of privacy to obtain ever-more-precise labels for users. However, participants’ free-text responses indicate an upper bound where increasing accuracy is no longer comfortable. For example, P220 noted that a specific instance of LOCATION targeting was “very accurate, ... but I don’t really like how they are able to do that without my knowledge and even show me ad content related to my location, because I choose not to put my specific location on my Twitter account in any way for a reason.” Future work should investigate how and when accuracy crosses the line from useful to creepy.

**Transparency: A long way to go.** This work also contributes a deeper understanding of ad explanations, amid substantial ongoing work on transparency as perhaps the only way for the general public to scrutinize the associated costs and benefits. Participants found our ad explanations, which provide more details, significantly more useful, understandable, and desirable than currently deployed ad explanations from Twitter and Facebook. However, our results also highlight a significant challenge for transparency: platform and advertiser incentives. Some of our proposed explanations, despite being more useful, decreased participant trust in the advertiser, which clearly presents a conflict of interest. This conflict may explain why currently deployed explanations are less complete or informative than they could be.

Finally, our results suggest it is insufficient to simply require data processing companies to make information available. While the option to download advertising data is a strong first step, key aspects of the ad ecosystem — such as the origins of most targeting information — remain opaque. In addition, even as researchers with significant expertise, we struggled to understand the data Twitter provided (see Section 3.6). This creates doubt that casual users can meaningfully understand and evaluate the information they receive. However, our participants indicated in free response answers that they found the transparency information provided in our study useful and that it illuminated aspects of tracking they had not previously understood, making it clear that comprehensible transparency has value. We therefore argue that transparency regulations should mandate that raw data files be accompanied by clear descriptions of their contents, and researchers should develop tools and visualizations to make this raw data meaningful to users who want to explore it.

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