

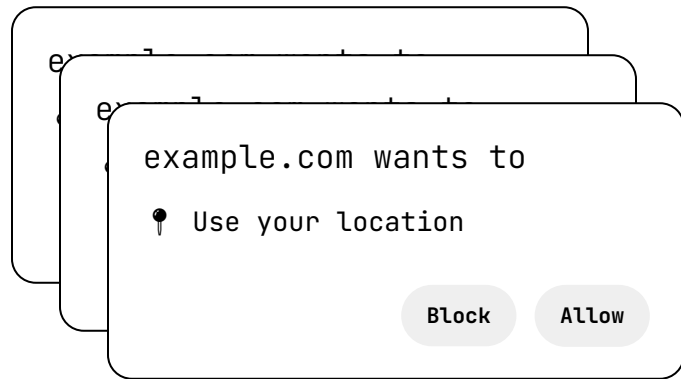


LOOKING

— B E Y O N D —  
PERMISSION  
PROMPTS



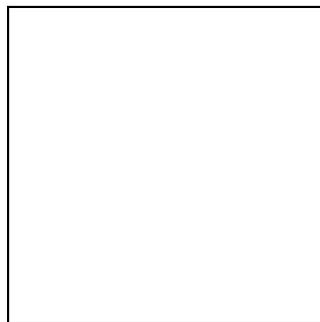
- \* serena
- \* ux designer
- \* google chrome
- \* pronounces it "owned" not "poned"



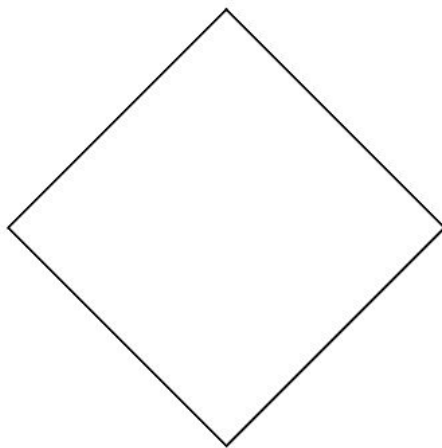
1.

THE POINT OF PROMPTS

:LOL:ROFL:ROFL  
^  
L O L  
[ ]  
I I  
ROFL COPTER!!!



*In the beginning, the web was for documents.*



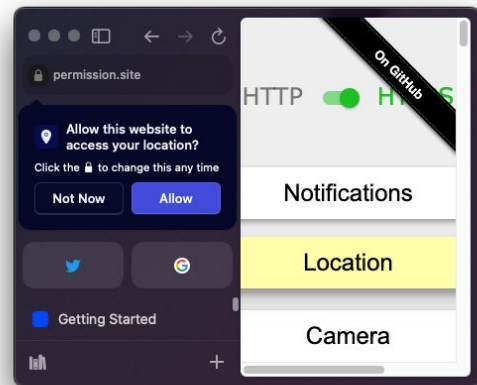
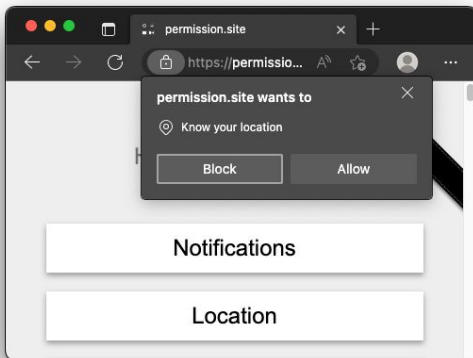
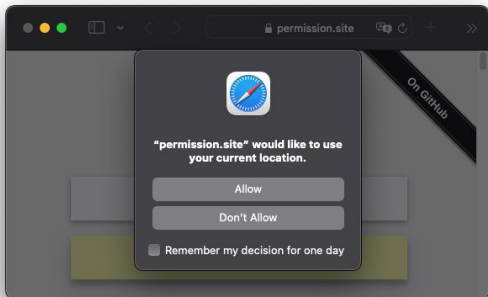
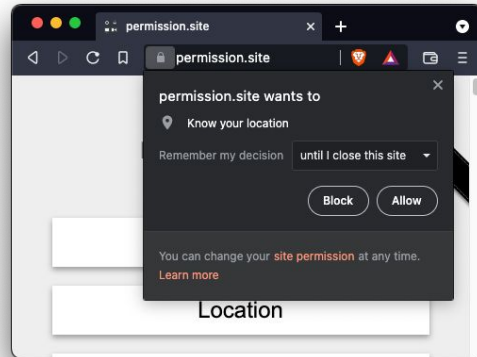
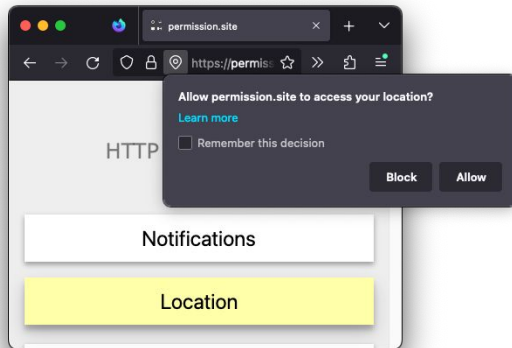
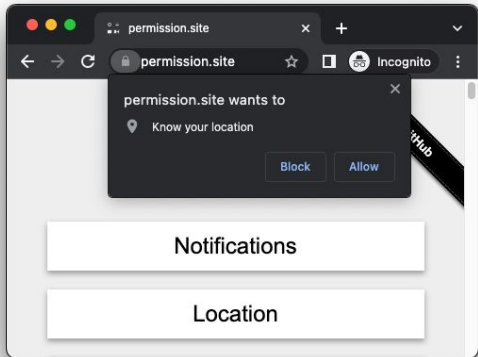
*Over time, we added more capabilities.*



***The permission prompt is to make sure you actually intend to let the website use a new capability.***

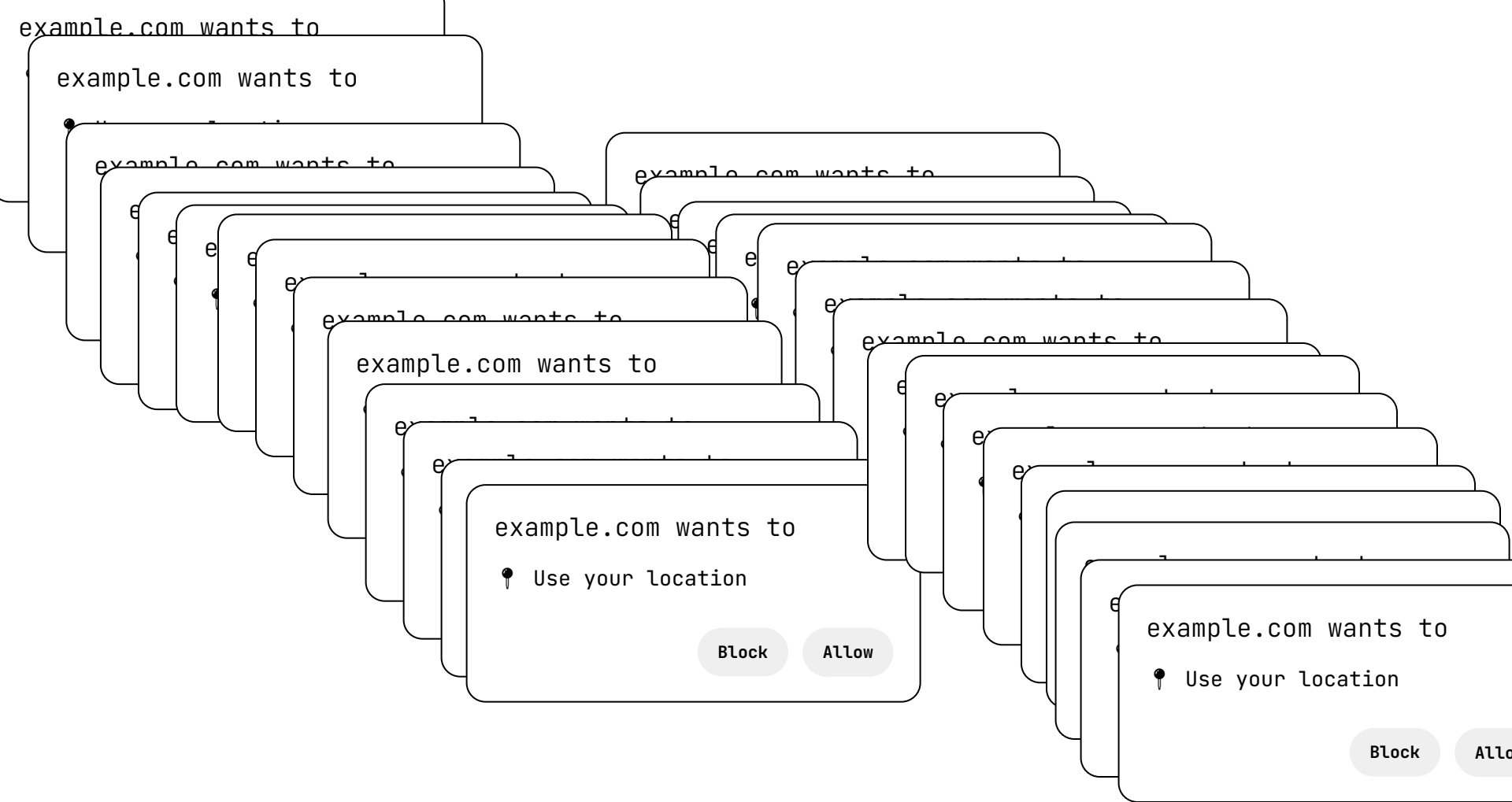
Permissions are for  
detecting user *intent*





Q: Did you have a nice experience?

A: no



The current way we  
handle permissions  
*does not scale.*

2.

MO' PROMPTS

MO' PROBLEMS

# serena's list of gripes

## 1. Prompts are interruptive

- Timing is controlled by the site, not by the user
- Often appears immediately on page load
- People don't have enough context to make a decision

# serena's list of gripes 🙄

1. Prompts are interruptive
2. Prompts are repetitive
  - Your prompt is not the only one!

## Cookies

At website dot com we use cookies for a 😊better😊 browsing experience. Here's a link to find out more but I bet you won't click it.

I accept the cookies

“Settings”

# serena's list of

1. Prompts are interrupted

2. Prompts are repeated

→ Your prompt is ignored

→ We are adding more

→ Interruptions are

SORRY, WERE YOU IN THE MIDDLE OF READING SOMETHING? ×

Well before you do that let me tell you about the benefits of SUBSCRIBING to our E-MAIL NEWSLETTER! Benefits include

- We get *engagement*
- 
- 

SIGN ME UP I GUESS

Click Anything™



# serena's list of gripes 🙄

1. Prompts are interruptive

2. Prompts are repetitive

→ Your prompt is not the only one!

→ We are adding more capabilities still

→ Interruptions and repetitions → ~~Satisficing~~

*Panic And Click Anything™*

# serena's list of gripes

1. Prompts are interruptive
2. Prompts are repetitive
3. Risks are hard to explain

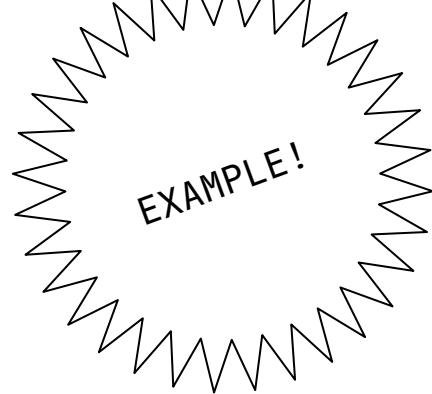
- I don't know what a ""web serial"" is and at this point I'm too afraid to ask
- Imagine explaining the concept of fingerprinting to someone who is busy with something else

example.com wants to

**A** Use your fonts ??

Block

Allow



# Fonts API

*A main risk for Fonts API is fingerprinting via the list of installed fonts — not the files themselves.*

*Imagine explaining that!*

# serena's list of gripes

1. Prompts are interruptive
2. Prompts are repetitive
3. Risks are hard to explain

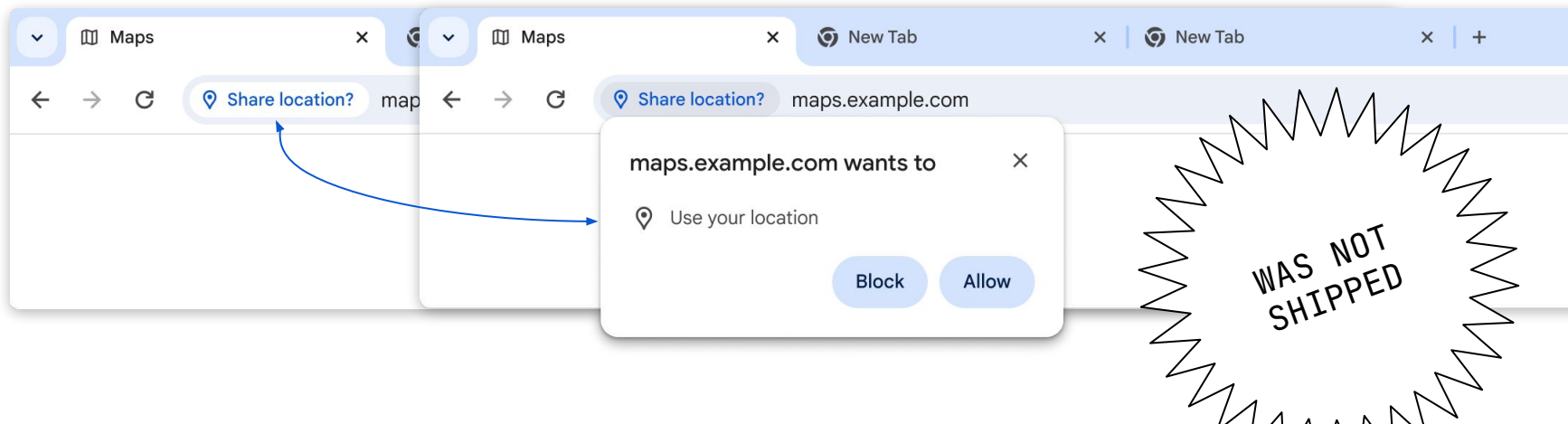
*[ long, heavy sigh ]*

3.

THE THINGS WE TRIED

# Oh, prompts are interruptive?

- \* Introducing: the permission request chip
  - Out of the way
  - Grant rates dropped from 20% to less than 1%



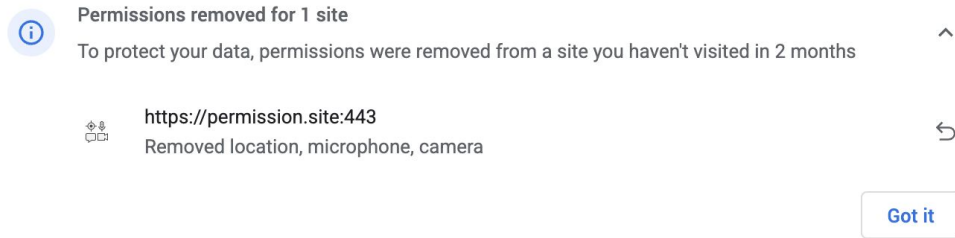
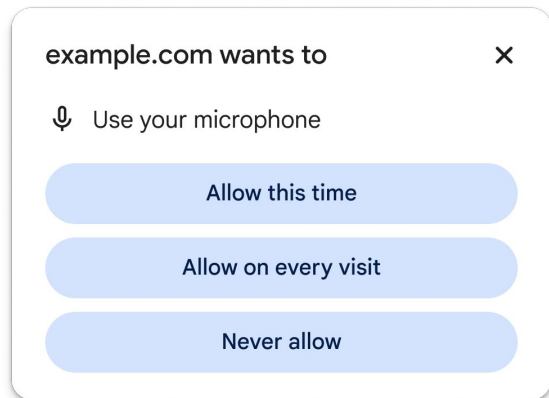
**INTERRUPTION**

**IGNORANCE**



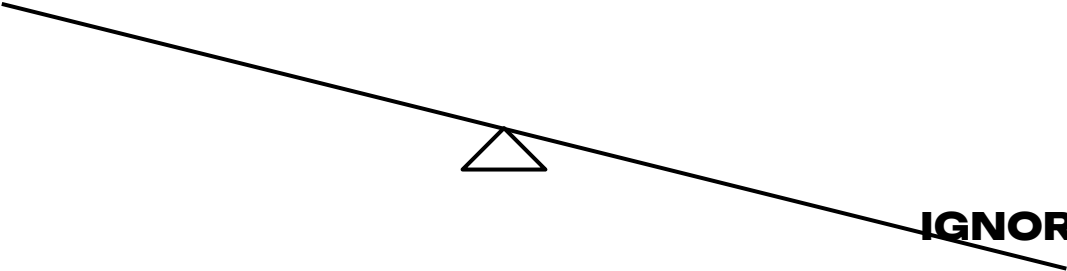
# Oh, risks are hard to explain?

- \* Automatic permission revocation
- \* One-time grants





**INTERRUPTION**



**IGNORANCE**

# Oh, there's too many prompts?



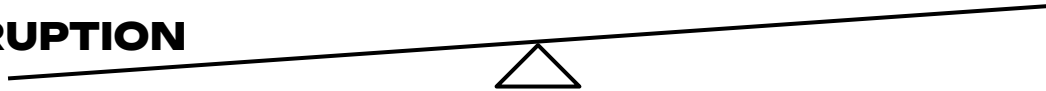
Notifications blocked

bad.example.

- \* Hide what people don't want
  - Based on user behaviour (settings opt-in, repeated denials)
  - Based on site behaviour (high-prompt/low-grant sites)
- \* Chrome Permission Suggestion Service (CPSS)
  - On-device, privacy-preserving ML that predicts likelihood of user grant
  - *If highly confident (>95% precision) user will not grant, we show the chip UI*



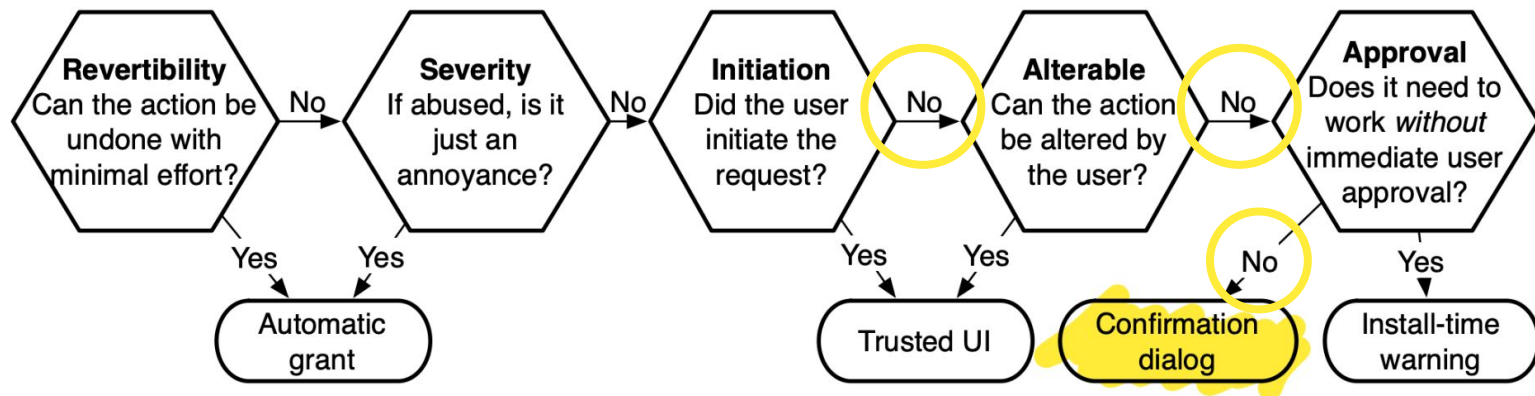
**INTERRUPTION**



**IGNORANCE**

4.

# THE DEEPER PROBLEM



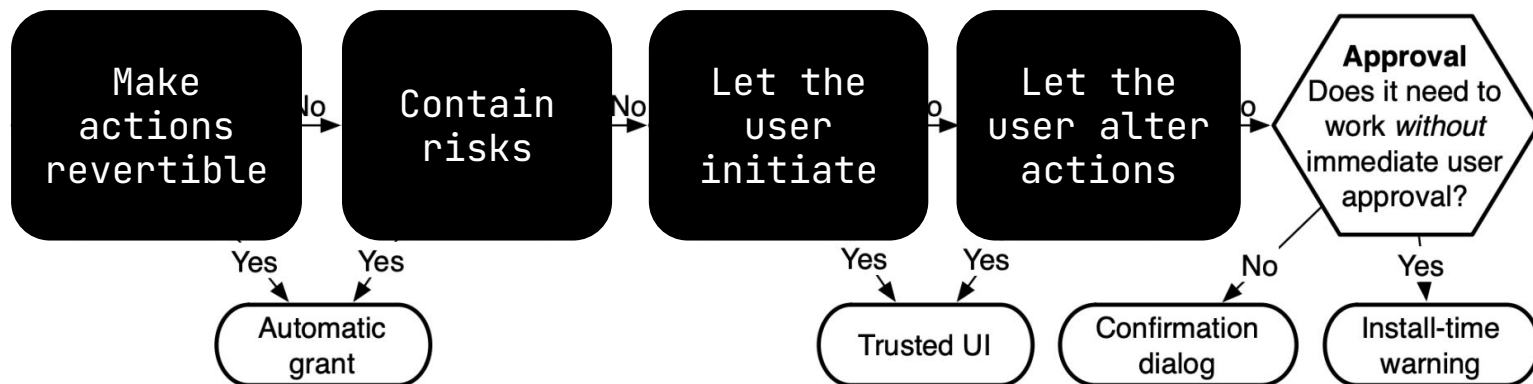
***Why is the user only brought in at the end?***

# How web APIs work

1. Website tries to use a capability
2. Browser checks for permission
3. If no permission → pop prompt
  - At *no point* before this does the user need to be involved!

# “Developer-push”

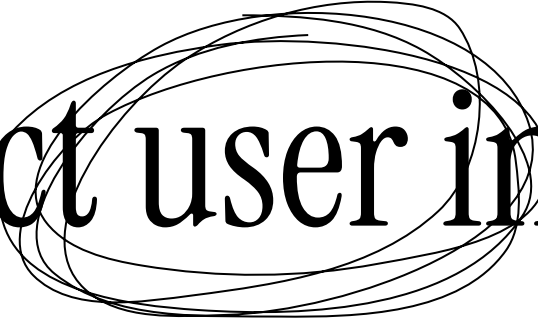
*How we currently design software to handle permissions is a “developer-push” model.*





GOAL:

Detect user intent



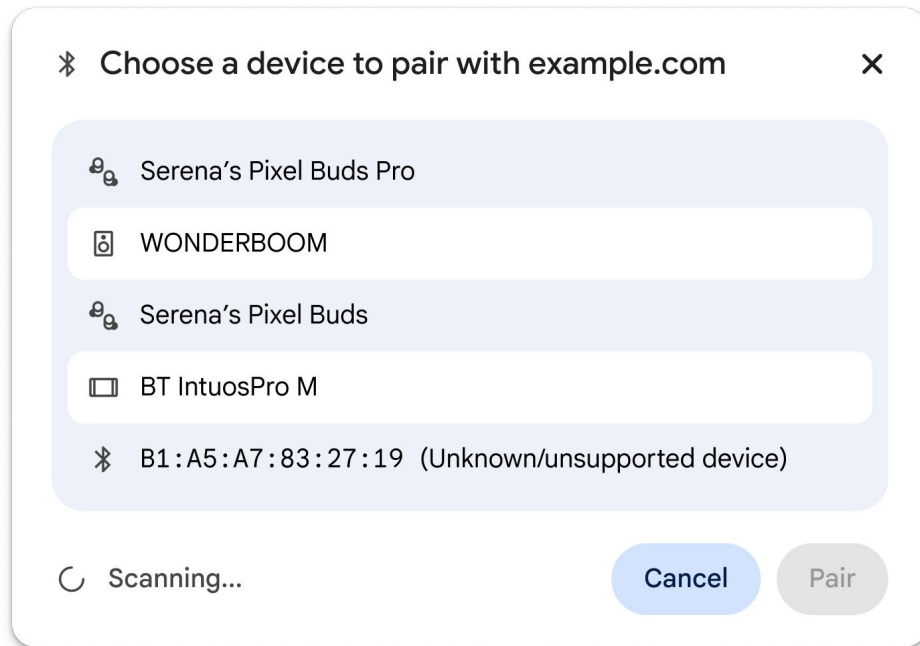
5.

BEYOND PROMPTS

# 5 concepts

- \* User selection
- \* Piggyback off known concepts
- \* Sandbox risks
- \* Direct controls
- \* Embed triggers

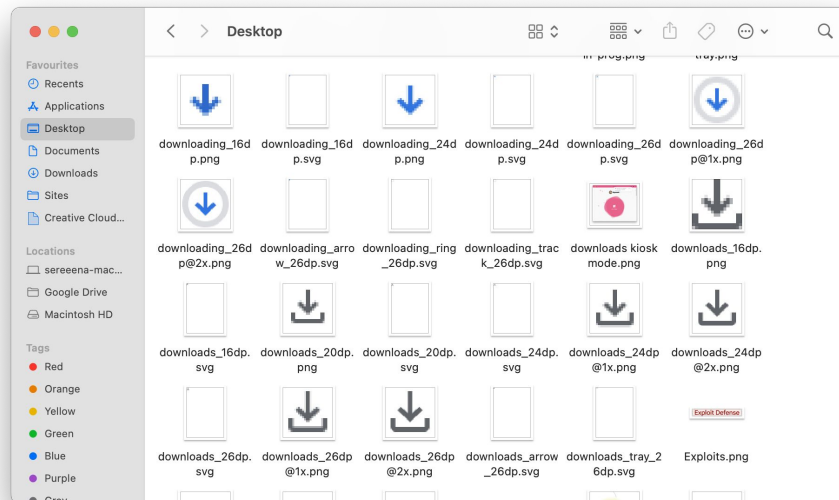
# User selection



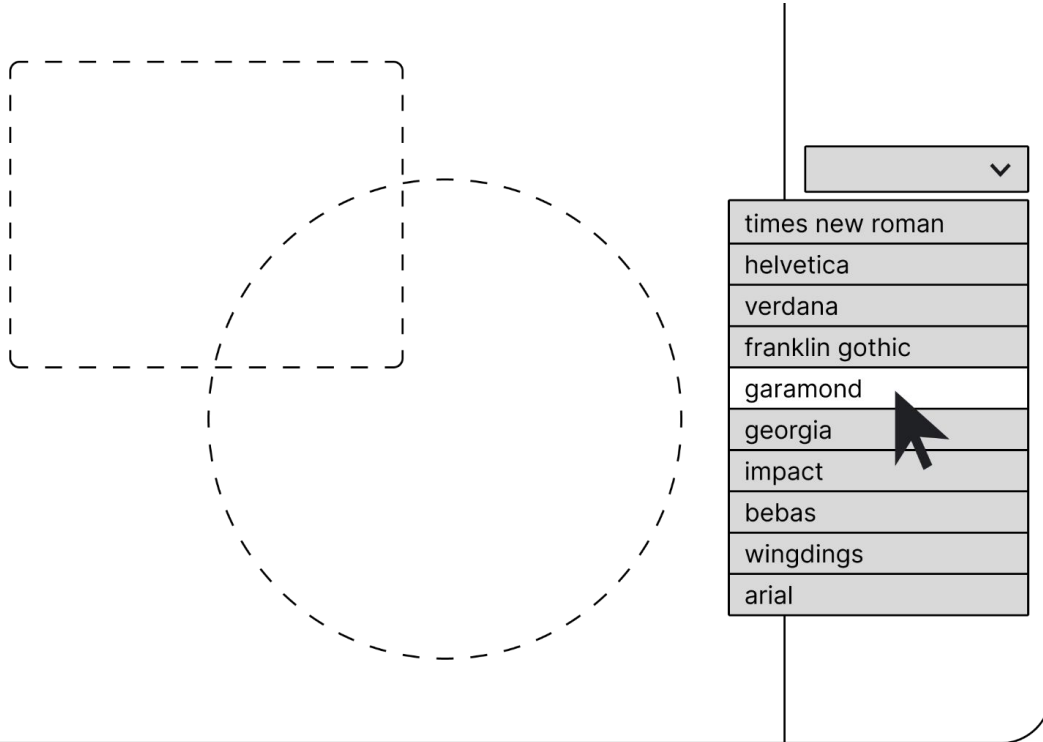
# Known concepts

Choose file

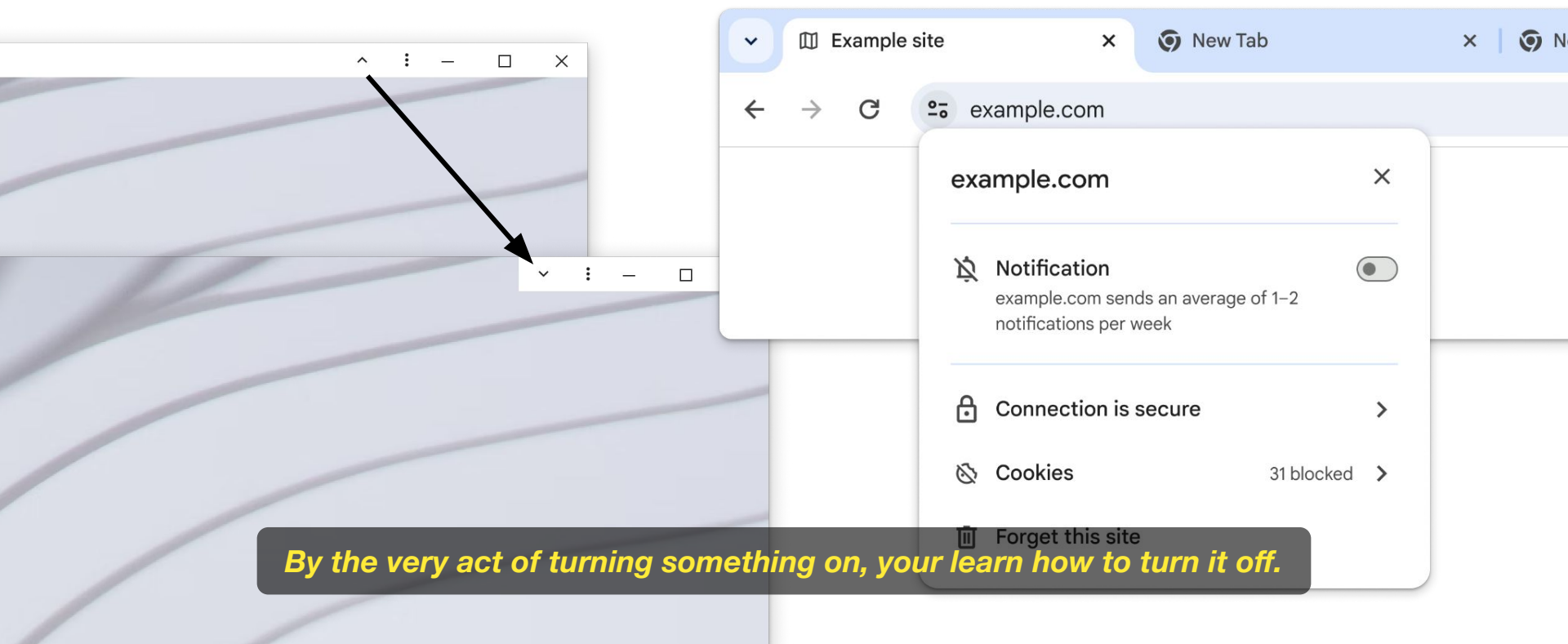
No file chosen



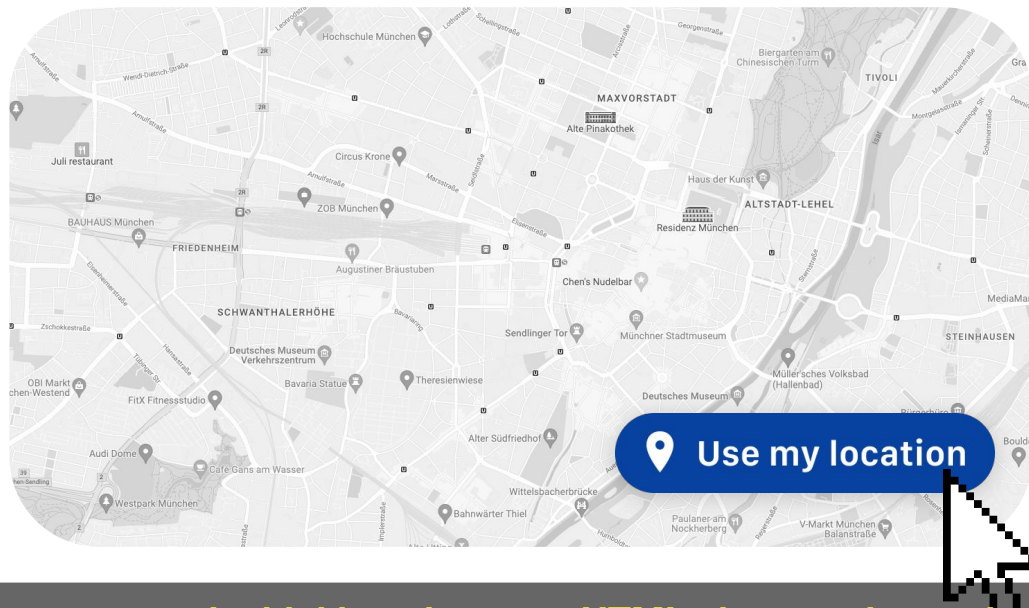
# Sandbox risks



# Direct controls



# Embed triggers



***Something the Chrome team is thinking about: an HTML element that websites can use on their pages to let people “pull” on the capabilities they want, they they choose and are ready for it.***



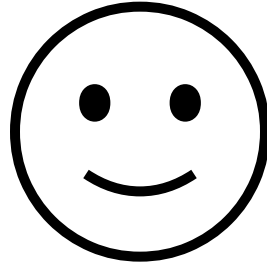
6.

TO THINK OUTSIDE THE  
BOX WE MIGHT NEED  
BIGGER BOXES

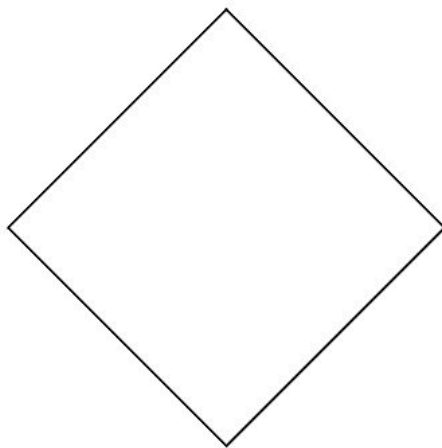
# What did we learn on the show today?

1. Permissions are for detecting user intent
2. Prompts do not scale
3. Solutions so far seesaw between interruption & ignorance
4. We need user signals earlier in the interaction flow
5. Five concepts beyond just prompting

From *developer-push*  
to *user-pull*



*We can design permission moments directly into the natural flow of using something.*



*This allows us to enable a more powerful web without sacrificing usability, security or privacy.*

example.com wants to

📍 Use your location

Block

Allow

*By adding new ideas to our toolkit, we can take some pressure off the humble permission prompt.*



**Further reading—**

["Shhh...be quiet!" Reducing the Unwanted Interruptions of Notification Permission Prompts on Chrome.](#) USENIX Security, 2021.  
[Report for the W3C Workshop on Web Permissions](#), Munich, Germany, 2022.