Understanding and Optimizing GPU Energy Consumption of DNN Training

Jae-Won Chung

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Work done in collaboration with Jie You and Mosharaf Chowdhury

SymbioticLab

UNIVERSITY OF MICHIGAN

Deep Learning is Prevalent Today

Image processing

Speech recognition

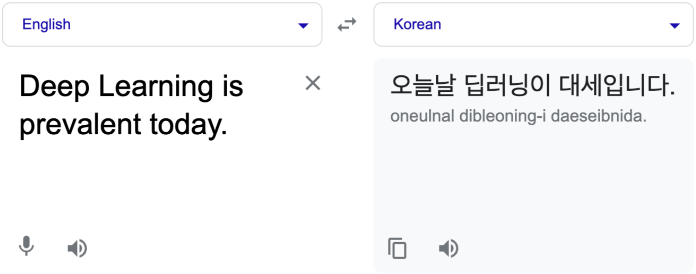
Machine translation

Intelligent assistants

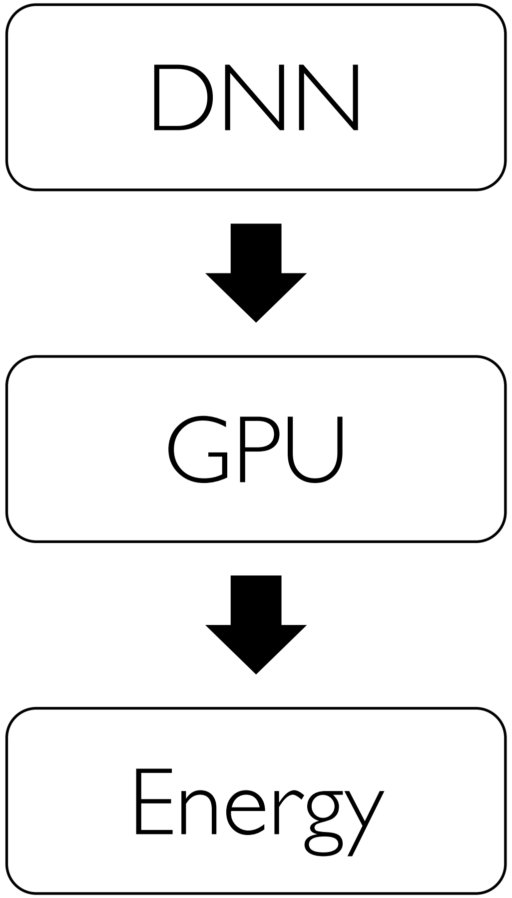
Autonomous driving

Video analytics

Image/text generation



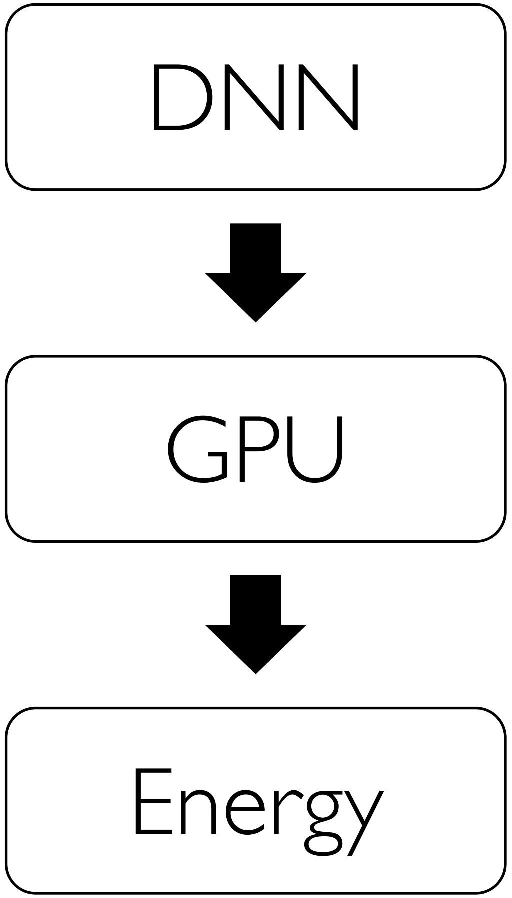
DNN Energy Consumption is Skyrocketing



- Re-training is commonplace (e.g. every hour)[2]
- Training GPT-3 == 120 years of electricity for a household[1]
- Performance optimizations oblivious of energy impact

1. U.S. EIA and Google (arXiv '21) 2. Facebook (HPCA '18) and Alibaba (NSDI '22)

Existing Efforts are not Practical Enough



- New energy-efficient DNN architectures

  SqueezeNext (CVPRW '18), ChamNet (CVPR '19), SkyNet (MLSys '20)

- New energy-efficient HW architectures

  TPU (ISCA '17), EDEN (MICRO '19), LNPU (ISSCC '19)

- Offline profiling and power model fitting
- Confined to GPU power configuration knobs

  MPC (HPCA '17), ODPP (CCGRID '20), GPOEO (TPDS '22)

Understanding GPU Energy Consumption

Energy to Accuracy (ETA)

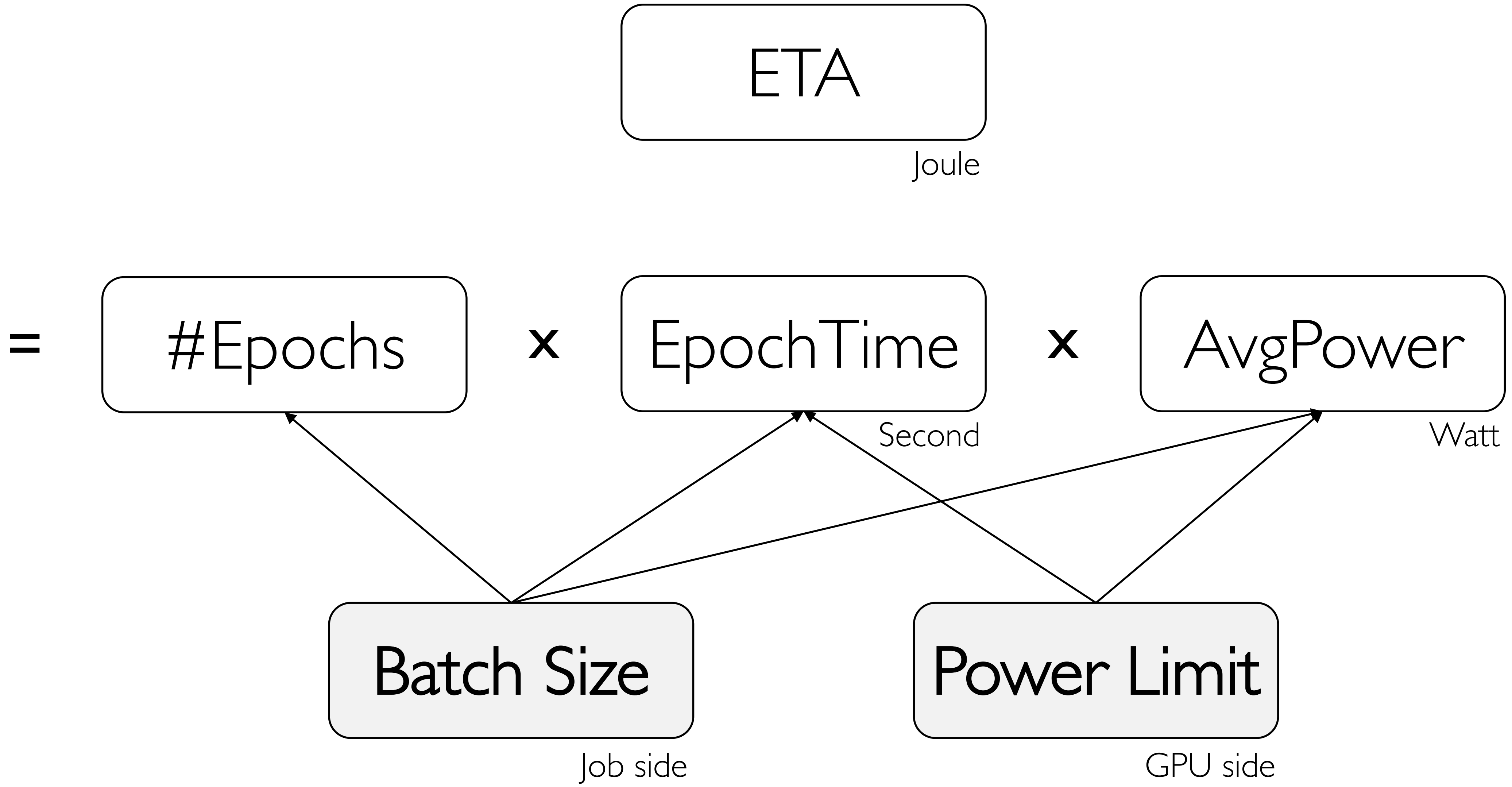
- Energy needed to reach the user-specified target accuracy
- Energy-counterpart of *Time to Accuracy* (TTA)

Understanding GPU Energy Consumption

ETA
Joule

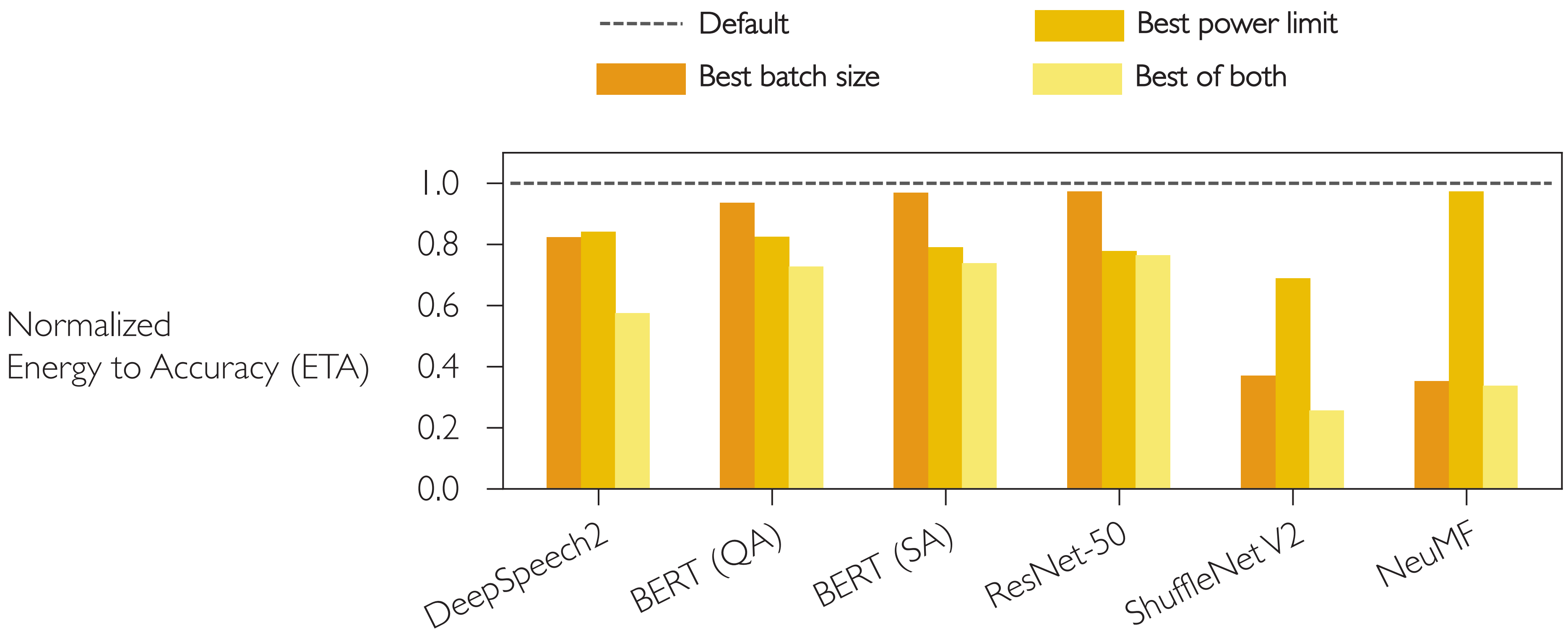
= TTA × AvgPower
Second Watt

Understanding GPU Energy Consumption



Opportunity for Energy Savings

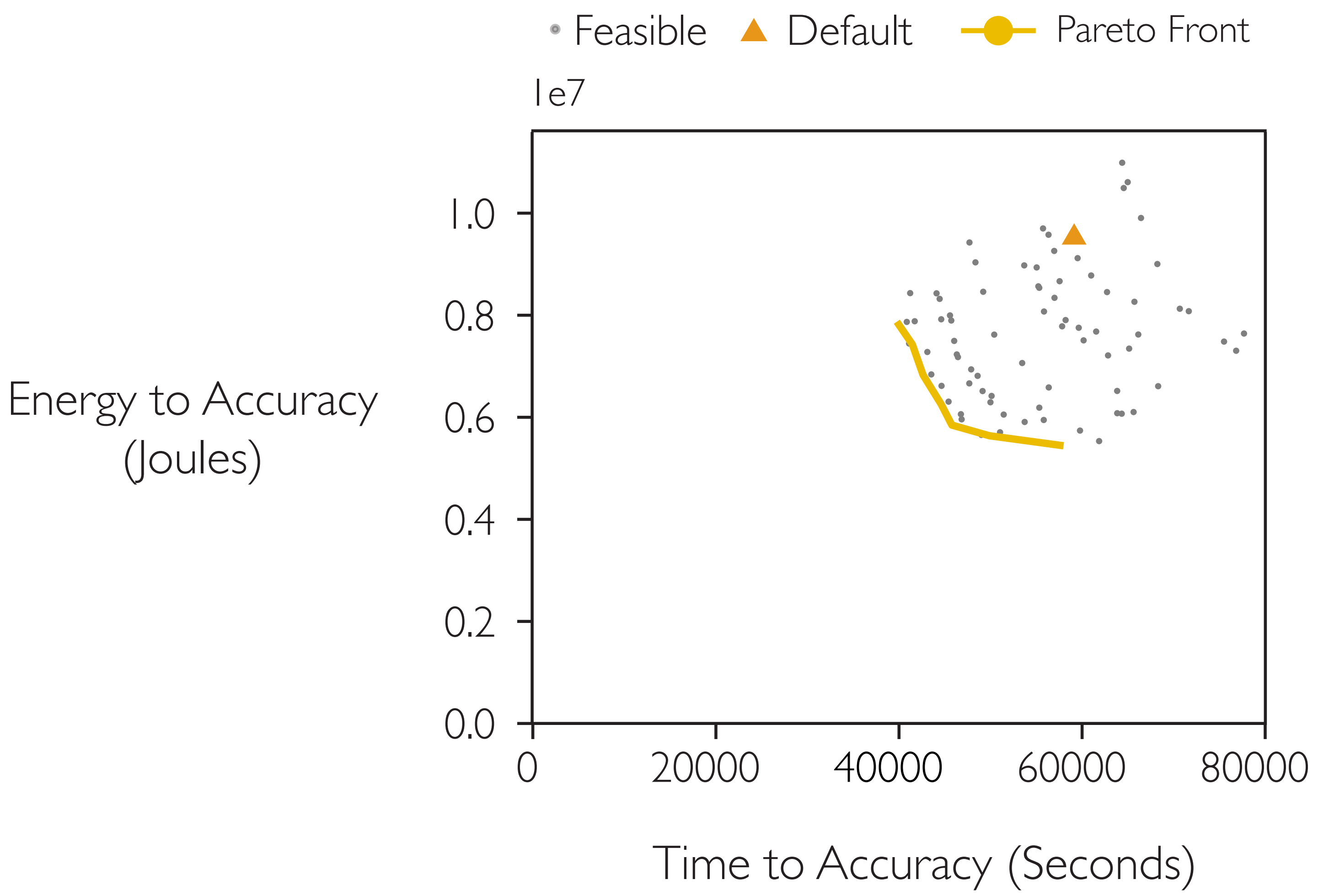
Sweep of feasible batch sizes and power limits



24 ~ 75% energy reduction

Measured on an NVIDIA V100 GPU.
Training terminates when the DNN reaches its original target accuracy.

Relationship Between Time and Energy



Results from training DeepSpeech2 on LibriSpeech on an NVIDIA V100 GPU.
Similar trends found across 6 DL workloads and 4 GPU generations.

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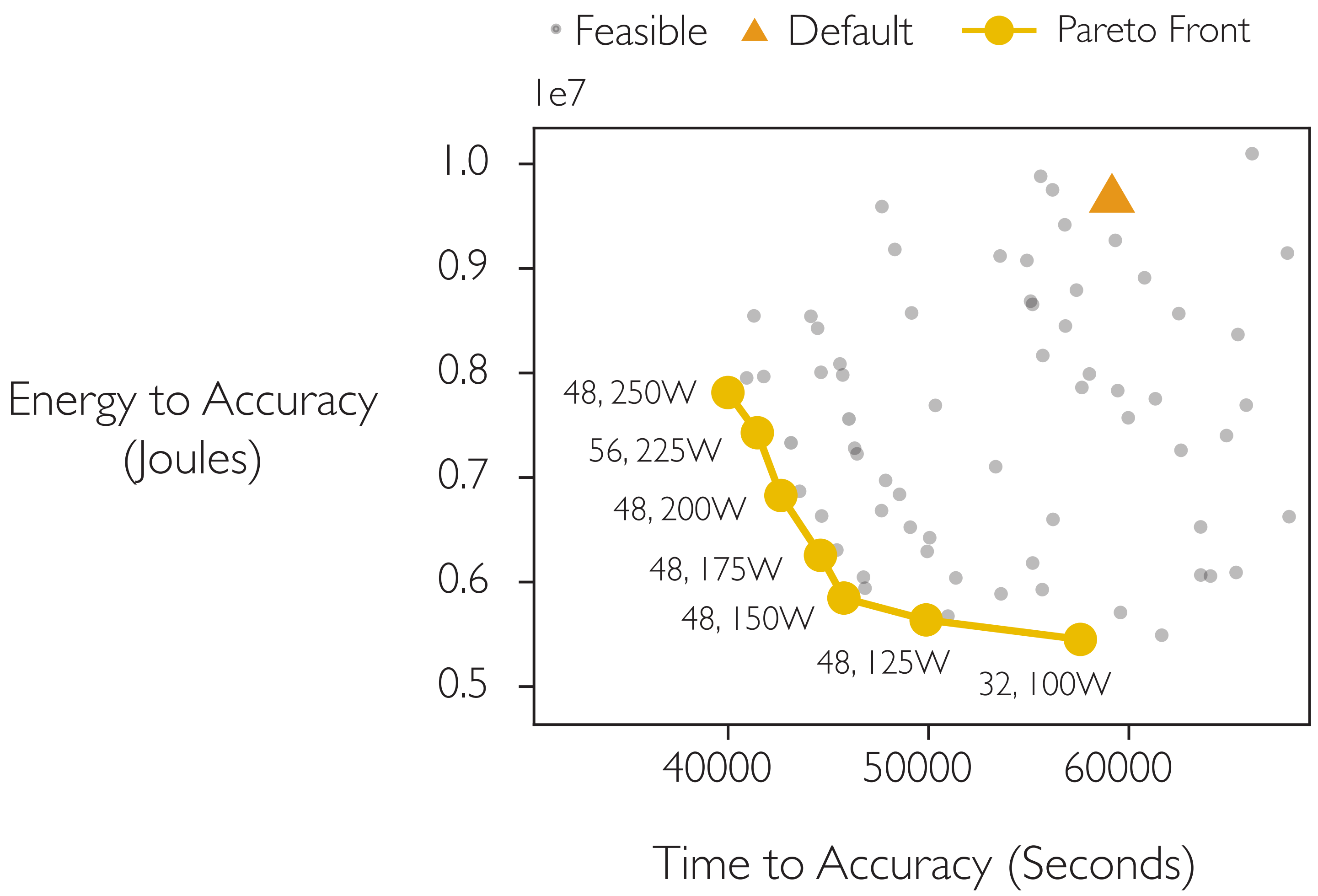

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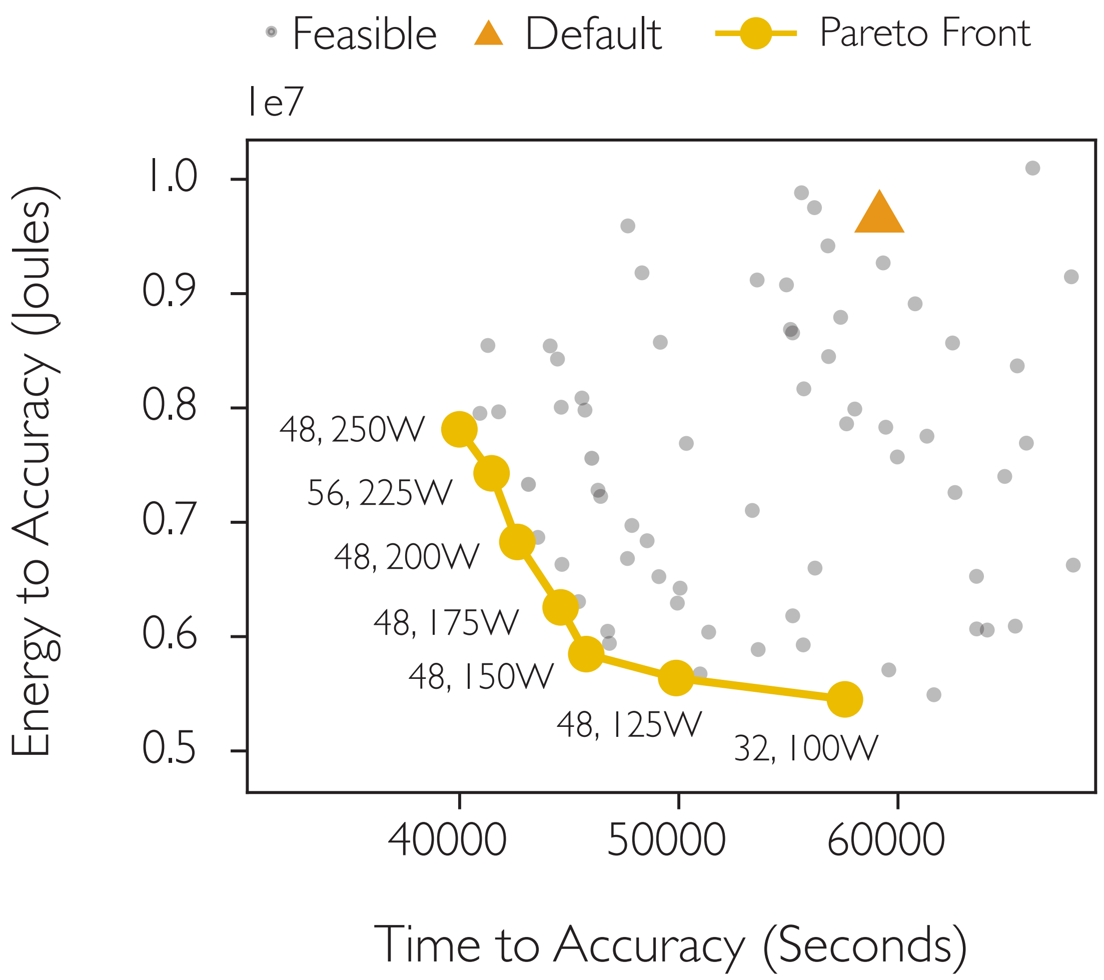

1. Time and energy minimized by different knobs
2. Efficient time and energy show a **trade-off**

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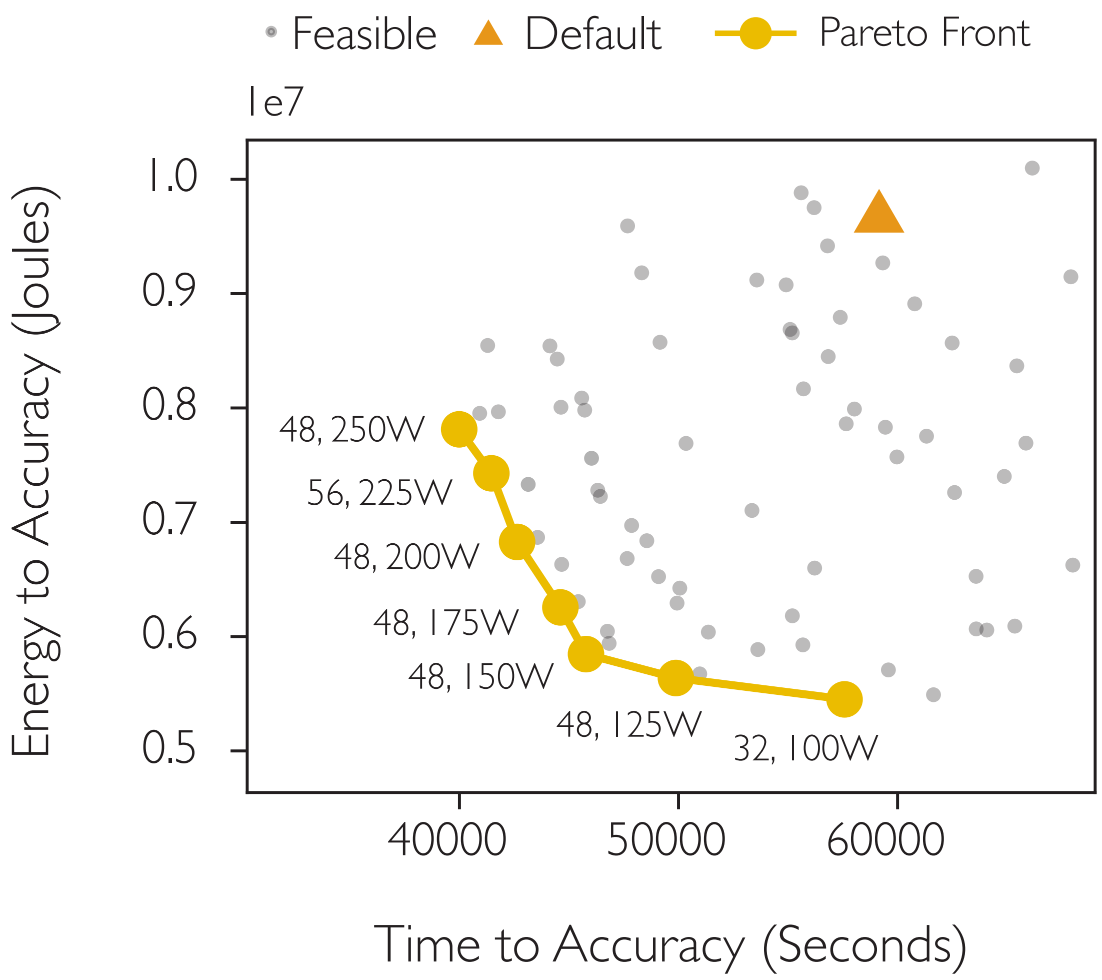

Which yellow point is the best?

$$\text{Cost} = \eta \cdot \text{ETA} + (1 - \eta) \cdot \text{MaxPower} \cdot \text{TTA}$$

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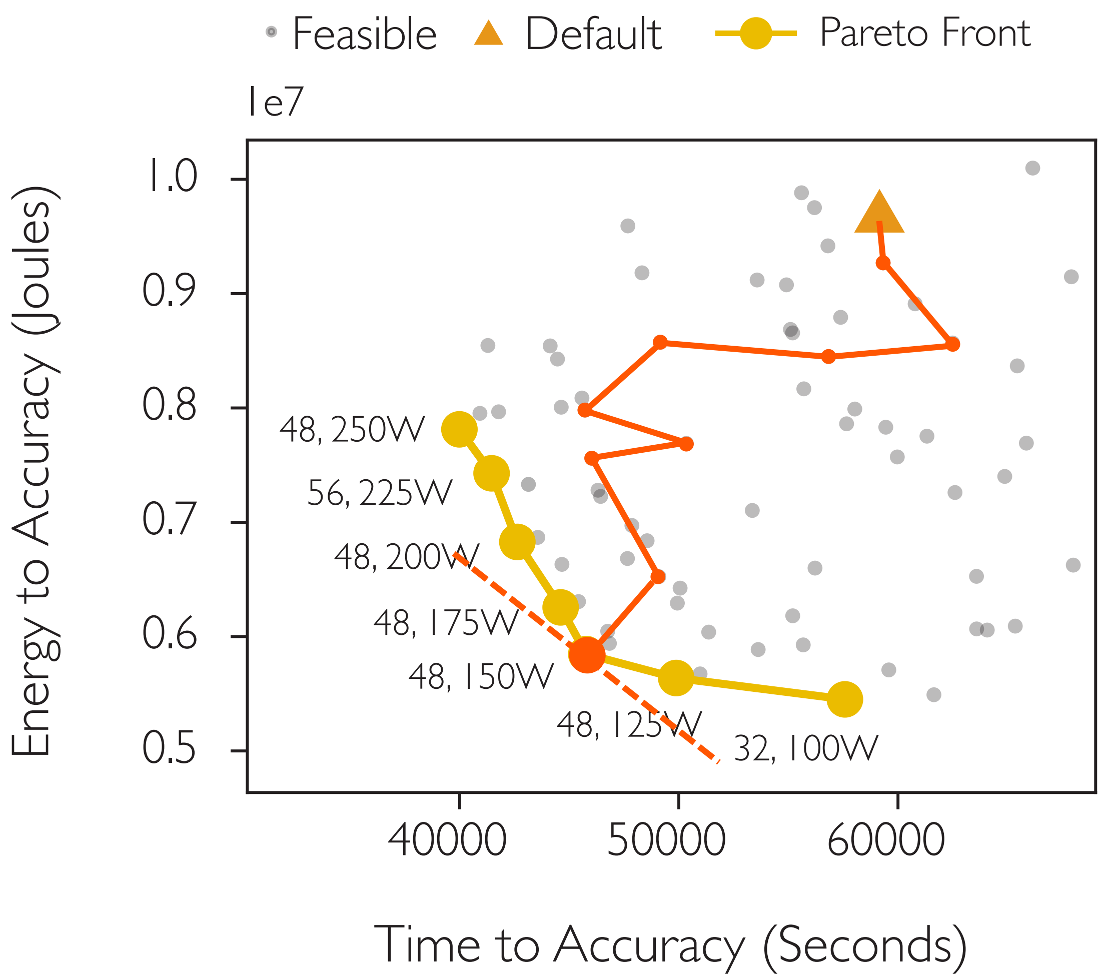

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ZEUS

An Energy Optimization Framework for DNN Training

Optimizes the cost

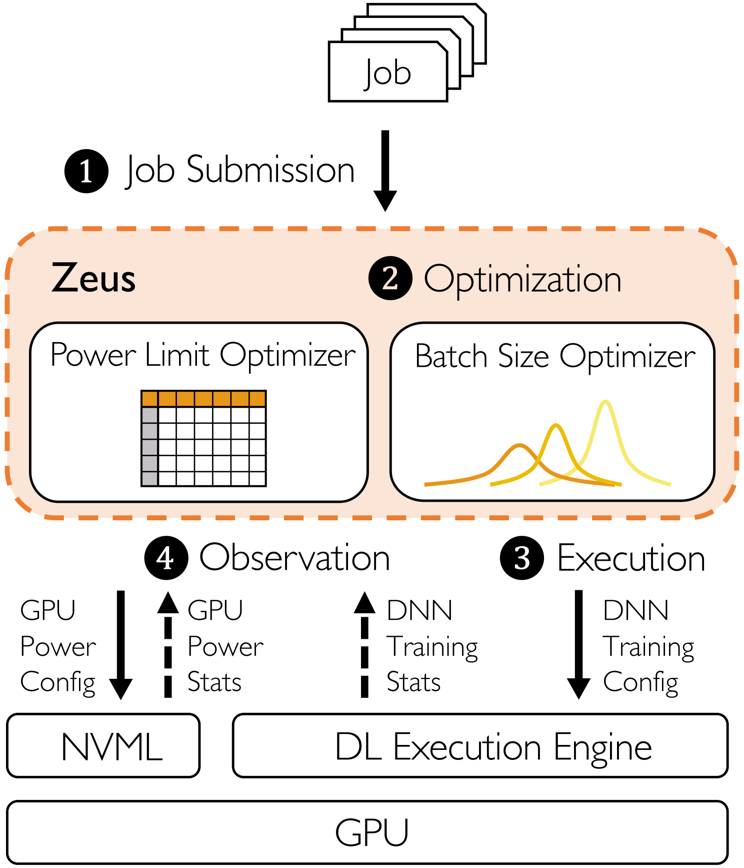
- of an arbitrary DNN model
- on an arbitrary GPU type
- in an efficient manner

without any

- offline profiling,
- hardware modification, or
- accuracy degradation

Overall Workflow

Re-training jobs are opportunity for exploration!



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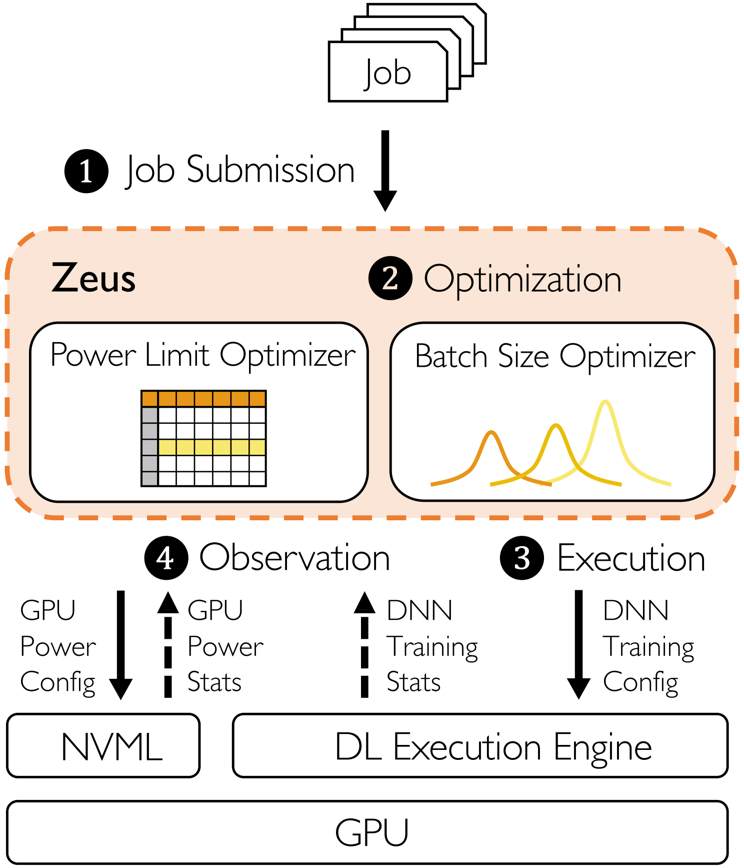
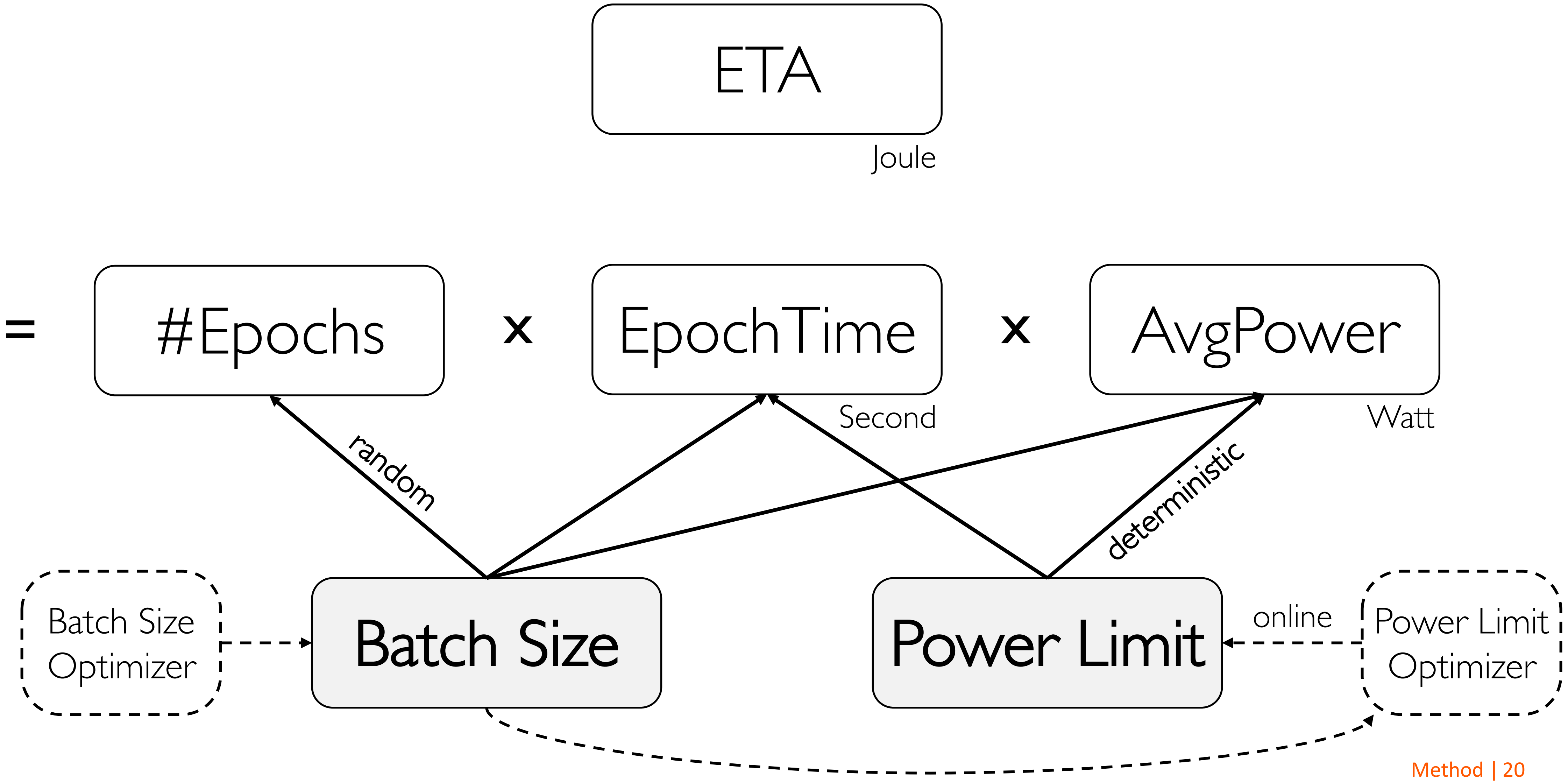


1. Decoupling Variables
2. Power Limit Optimizer
3. Batch Size Optimizer

1. Decoupling Batch Size and Power Limit



2. Power Limit Optimizer

Just-in-time online profiler

- Profiles the power and throughput of each power limit
- Five seconds per power limit is enough

Low overhead

- Profile only once for each batch size
- Profiling contributes to the training process

3. Batch Size Optimizer

A good solution must

1. incorporate the stochasticity of DNN training, and
2. intelligently trade-off exploration and exploitation

$$\text{Cost} = \eta \cdot \text{ETA} + (1 - \eta) \cdot \text{MaxPower} \cdot \text{TTA}$$

Multi-Armed Bandit

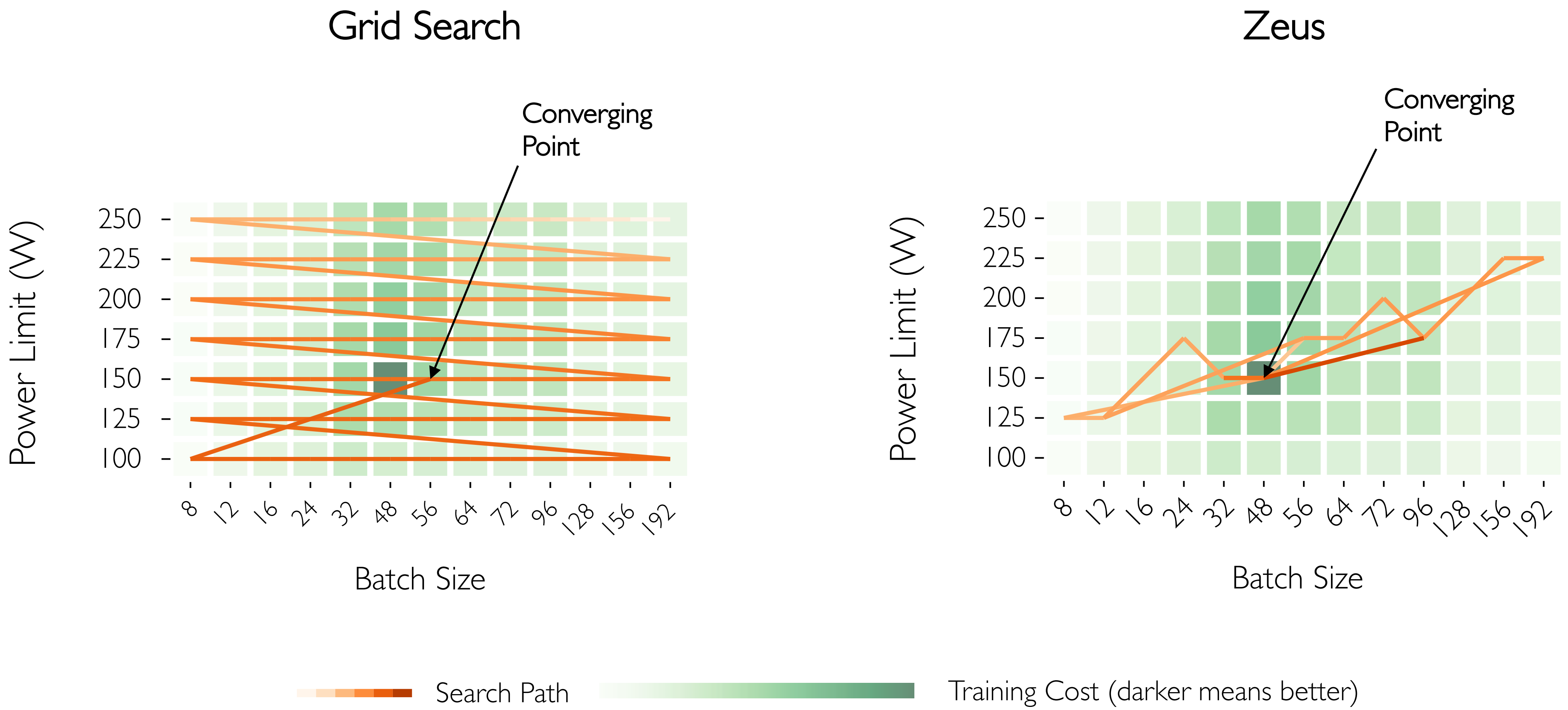
1. Models cost as a Gaussian random variable
2. Automatically controls exploration and exploitation

Workloads and GPU Generations

Task	Dataset	DNN
Speech Recognition	LibriSpeech	DeepSpeech2
Question Answering	SQuAD	BERT
Sentiment Analysis	Sentiment140	BERT
Image Classification	ImageNet	ResNet-50
Image Classification	CIFAR-100	ShuffleNet-v2
Recommendation	MovieLens-1M	NeuMF

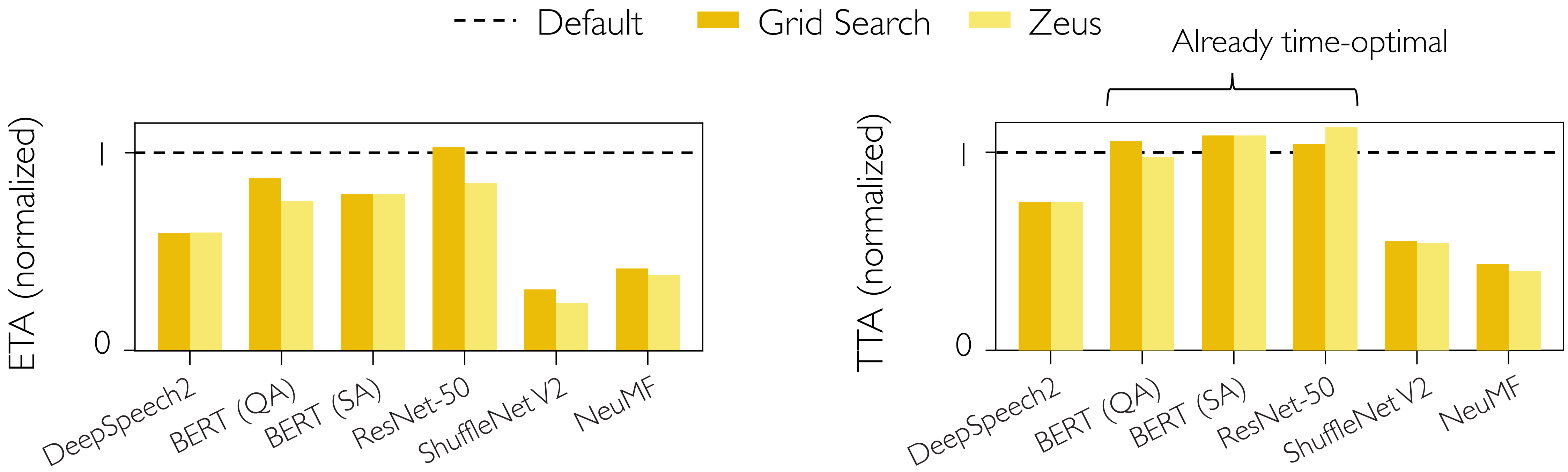
GPU	Arch
NVIDIA A40	Ampere
NVIDIA V100	Volta
NVIDIA RTX6000	Turing
NVIDIA P100	Pascal

Zeus in Action



DeepSpeech2 trained on LibriSpeech on an NVIDIA V100 GPU.

Zeus Leads to Large Benefits



15 ~ 76% energy reduction

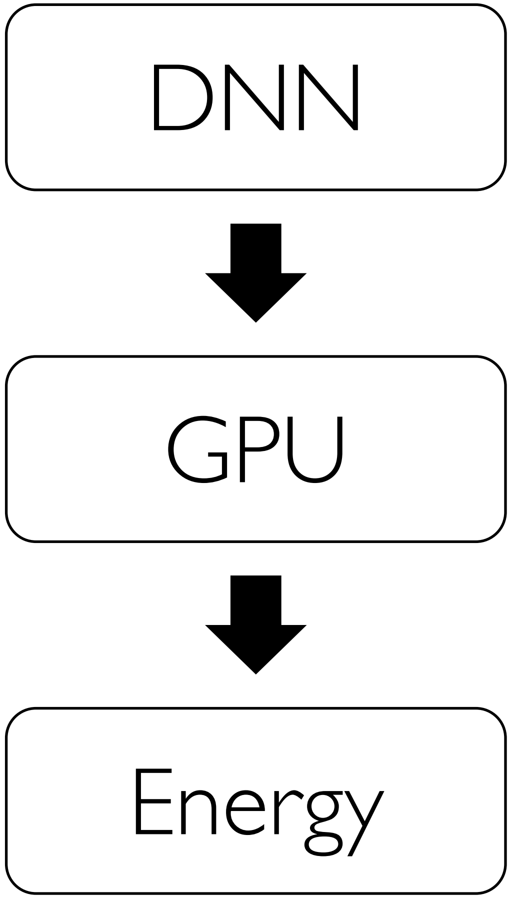
Up to 60% time reduction

Results obtained on an NVIDIA V100 GPU

Demo: Stable Diffusion

https://youtu.be/MzlF5XNRSJY

Conclusion



- Works on arbitrary DNN models
- Works without modifying existing hardware
- Fully online with JIT profiling and MAB
- Jointly optimizes both job- and GPU-side configurations

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