CausalSim: A Causal Framework for Unbiased Trace-Driven Simulation

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*Equal Contribution



Trace-driven simulation

- ✓ Use traces to capture **real** system behavior
- ✓ Less complex than full-system simulation
 Biased outcomes

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Promise

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Trace-driven simulation

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 Biased outcomes

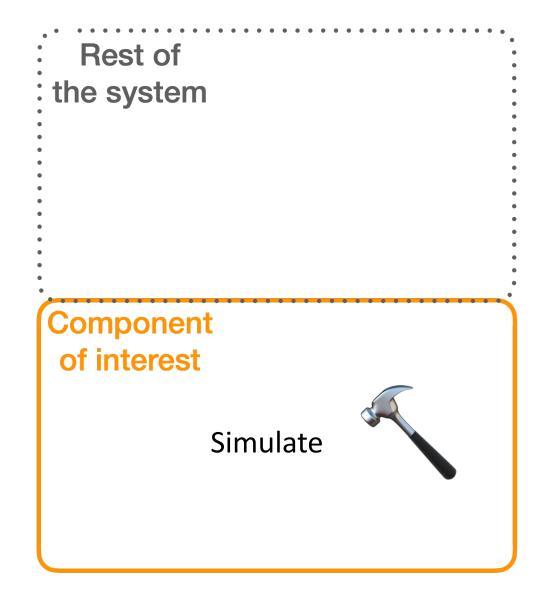
Promise

- > Key source of bias in trace-driven simulation
- > How to do unbiased trace-driven simulation?

Rest of the system

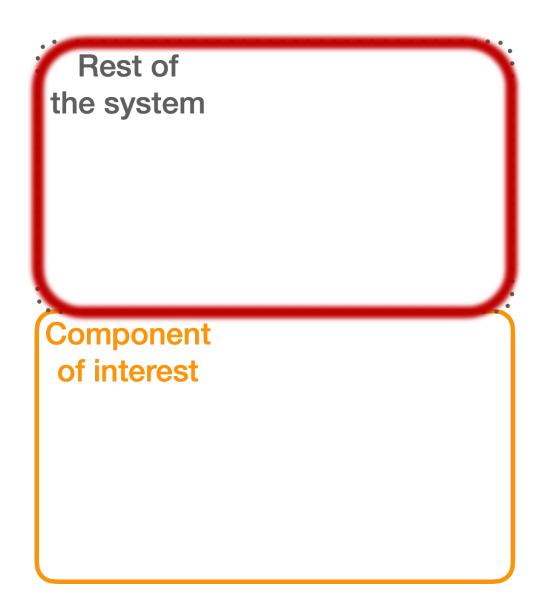
Component of interest

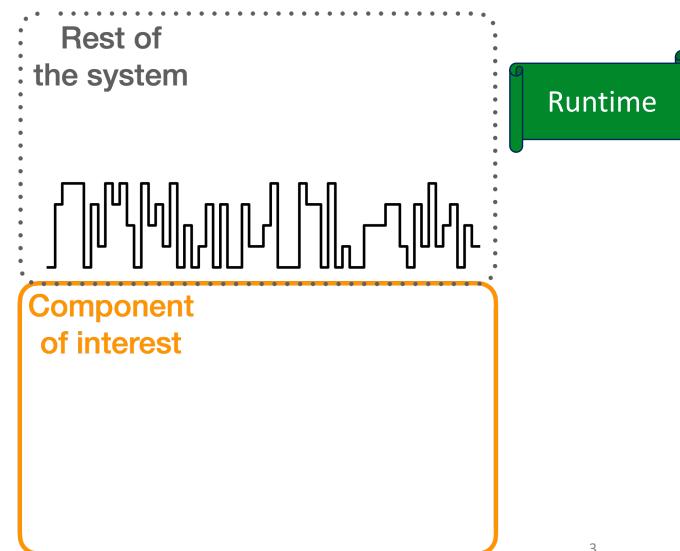
Rest of : the system Component of interest Simulate

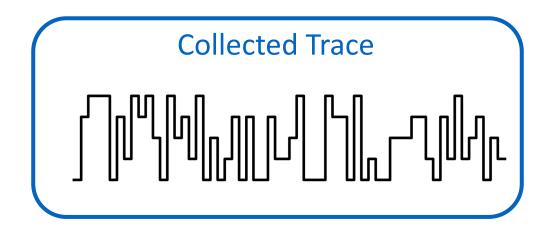


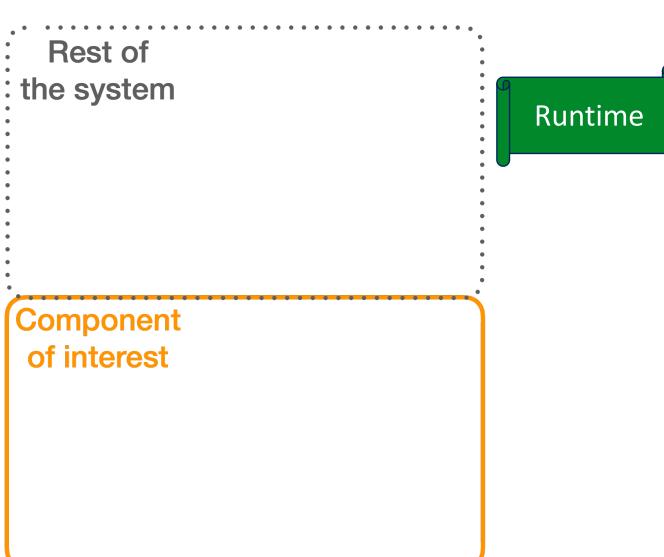
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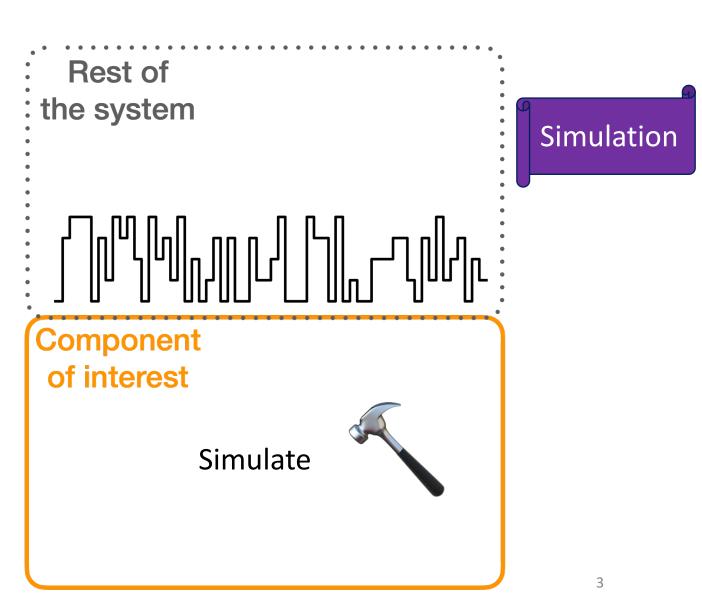






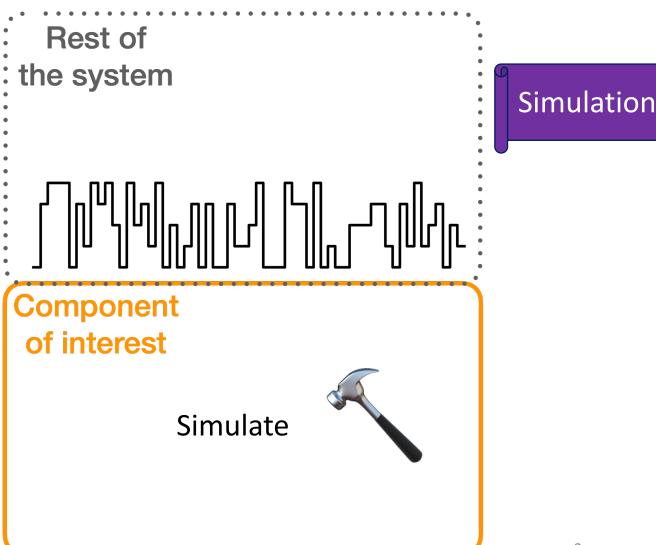


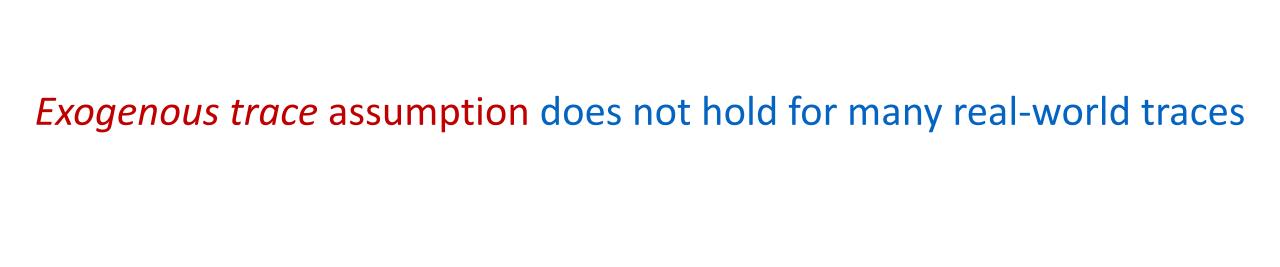
Collected Trace



Collected Trace

 Exogenous trace assumption: Simulated interventions would not affect the replayed trace.





Exogenous trace assumption does not hold for many real-world traces

... hurts accuracy, can lead to completely wrong conclusions



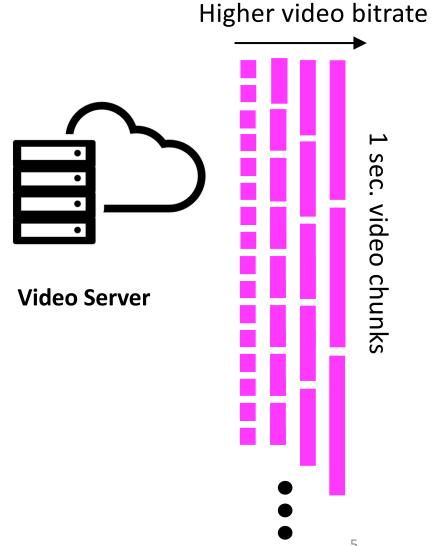
Video Client



Video Server



Video Client

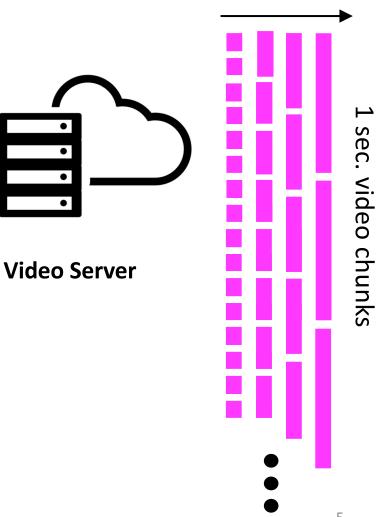




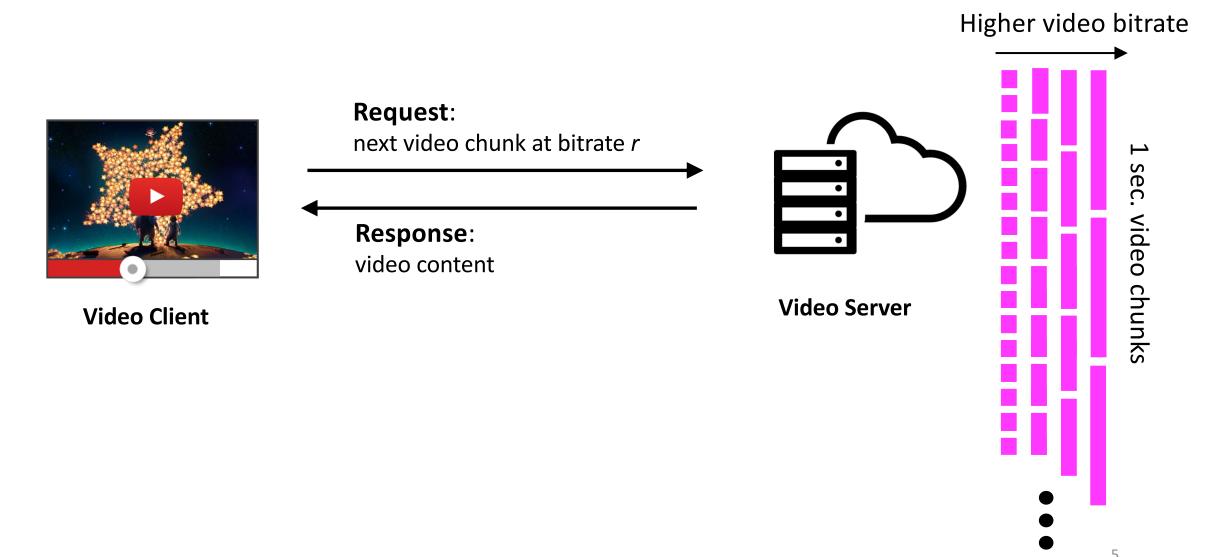
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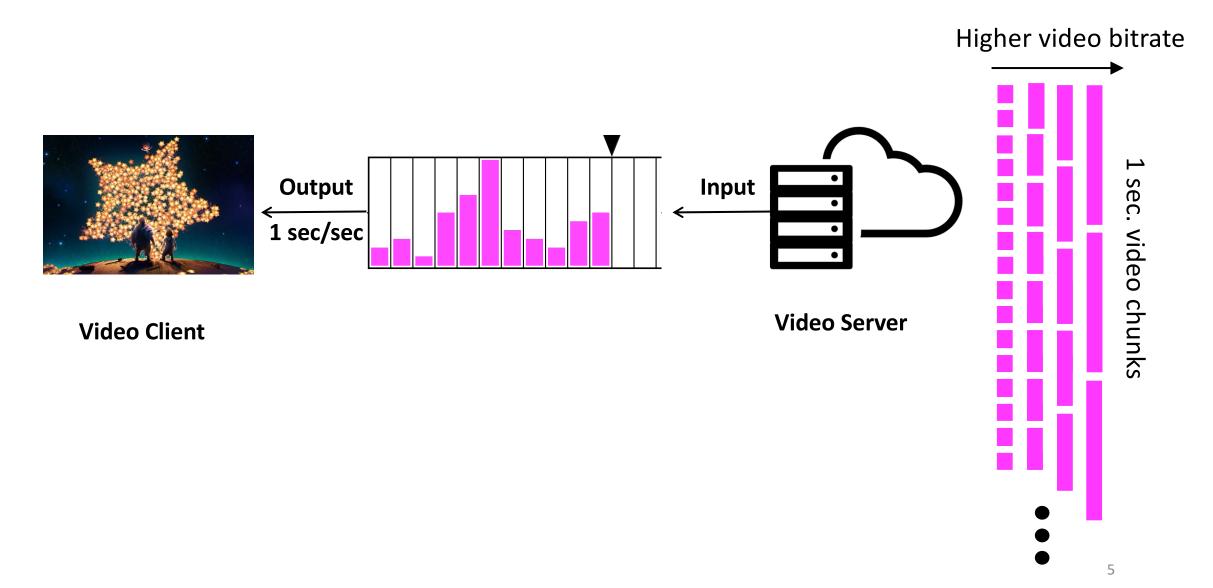
Request:

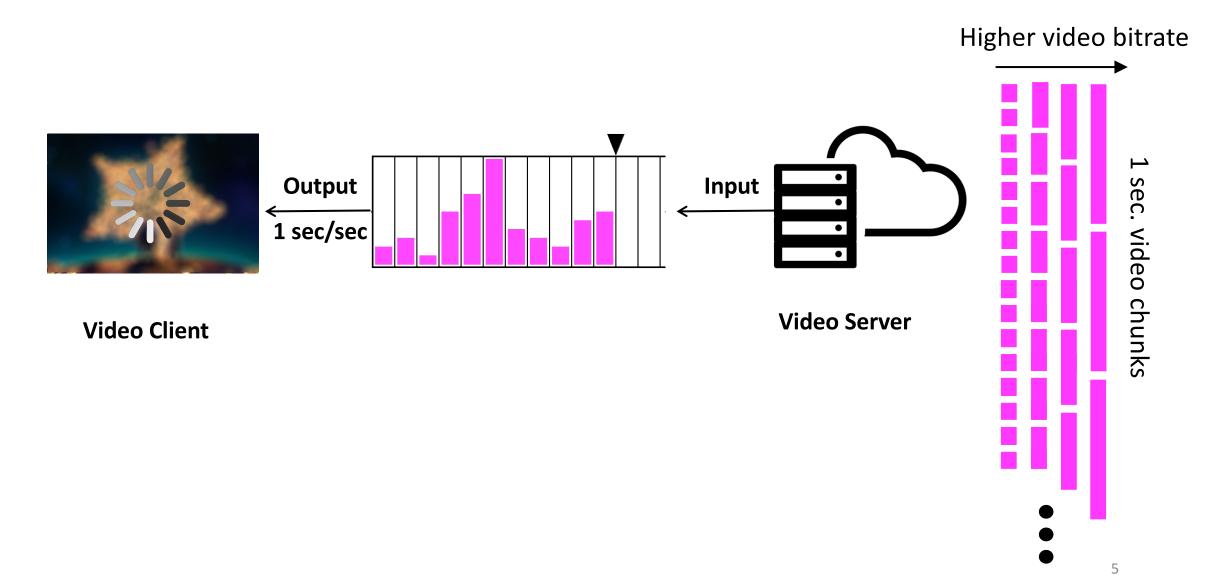
next video chunk at bitrate r



Higher video bitrate

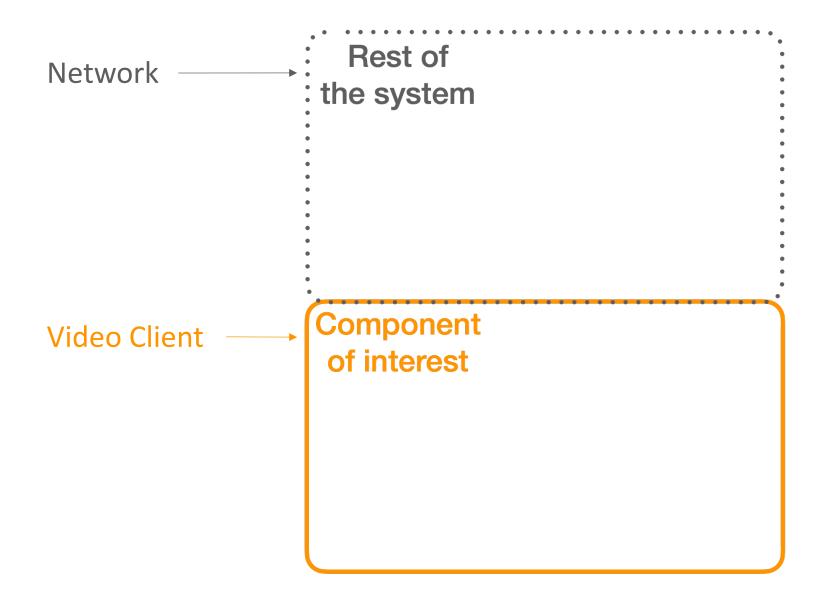


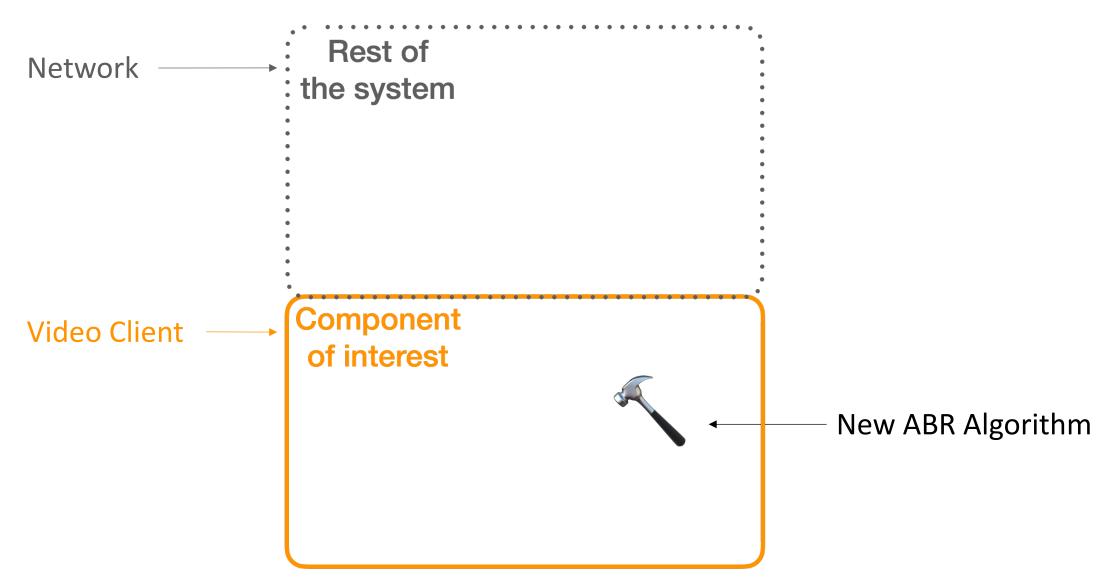


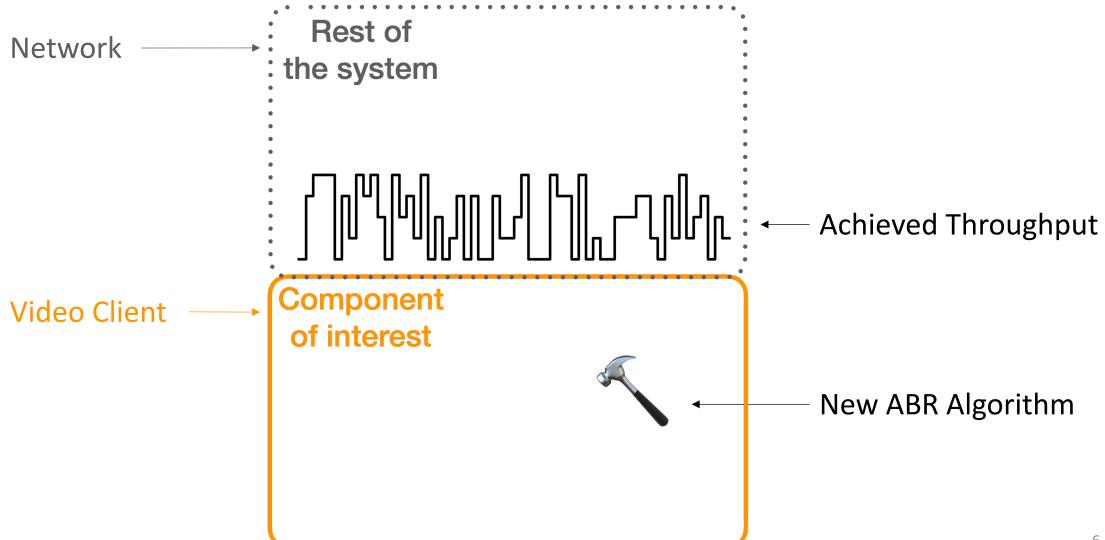


Rest ofthe system

Component of interest





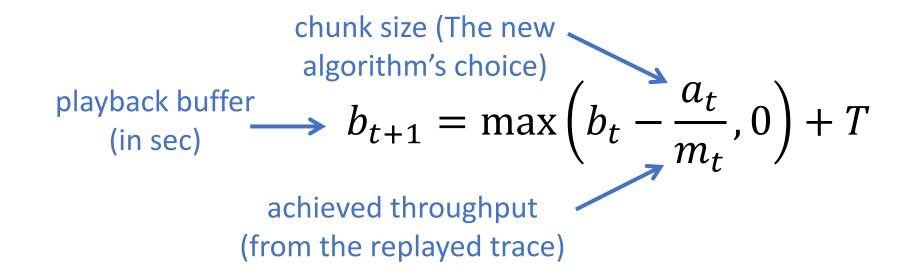


ExpertSim

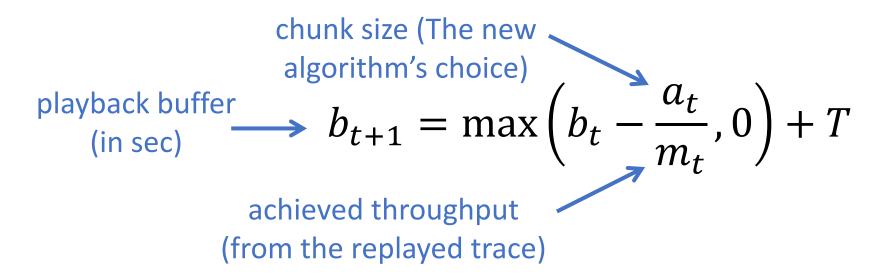
ExpertSim

playback buffer (in sec)
$$b_{t+1} = \max \left(b_t - d_t, 0 \right) + T$$

ExpertSim



- ExpertSim
 - [Yin et al. SIGCOMM'15][Mao et al. SIGCOMM'17]



The Puffer dataset

- The Puffer Randomized Control Trial [Yan et al. NSDI 2020]
 - July 2020 June 2021
 - 5 ABR algorithms
 - 56M downloaded chunks over 230K streaming sessions
 - 3.5 years worth of streamed video

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Task: Given the traces for all except one ABR algorithm, simulate the held out algorithm on the same paths

Chunk #	1	2	3		Algorithm
Bitrate	360p	480p	480p		BBA
Achieved Throughput	1Mbps	0.8Mbps	1.2Mbps	• • •	("source")
Playback Buffer	5s	3s	7 s		

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Algorithm
BOLA1
("target")

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A simulated trajectory

Bitrate 720p

Achieved ?

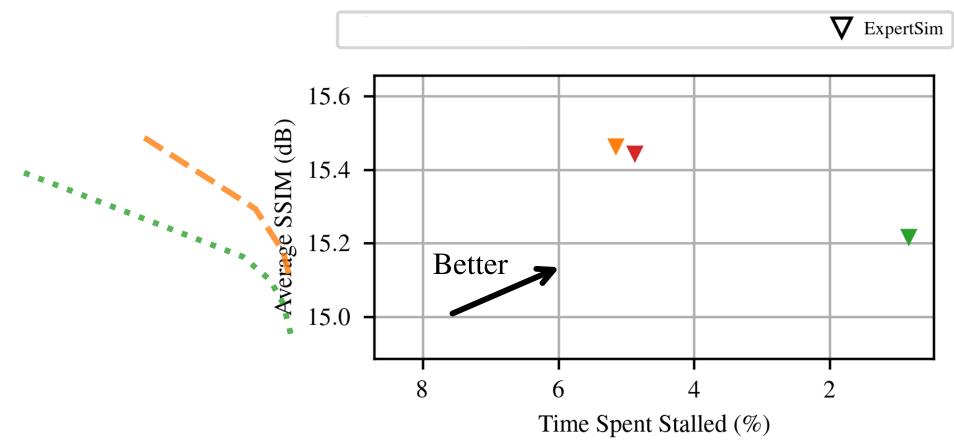
Playback ?

Algorithm
BOLA1
("target")

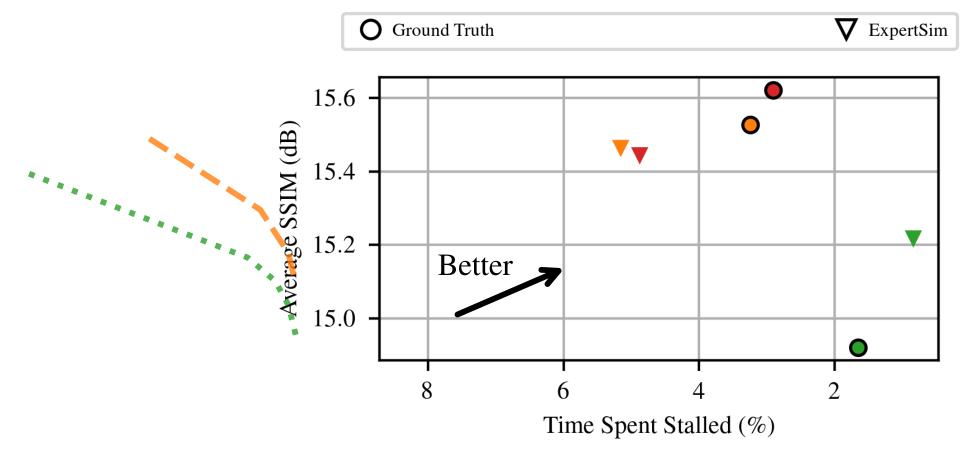
	Chunk # Bitrate Achieved Throughput Playback	1 360p 1Mbps 5s	2 480p 0.8Mbps 3s	3 480p 1.2Mbps 7s	• • •	Algorithm BBA ("source")
	Buffer			73		
A simulated	Chunk #	1	2	3		<u>Algorithm</u>
trajectory	Bitrate	720 p	?	?		BOLA1
	Achieved Throughput	?	?	?	• • •	("target")
	Playback Buffer	?	?	?		9

How accurate is trace-driven simulation?

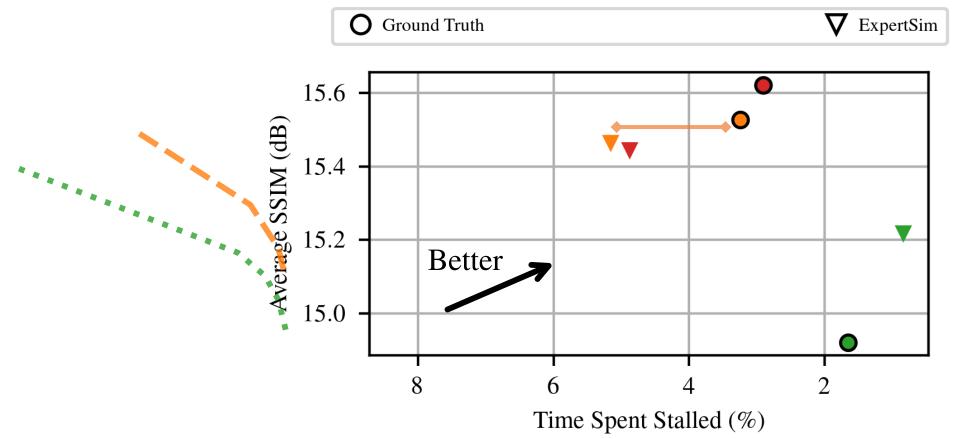
- Source data: The Puffer Dataset with 5 algorithms
- Target algorithm (unseen): BBA, BOLA1, BOLA2



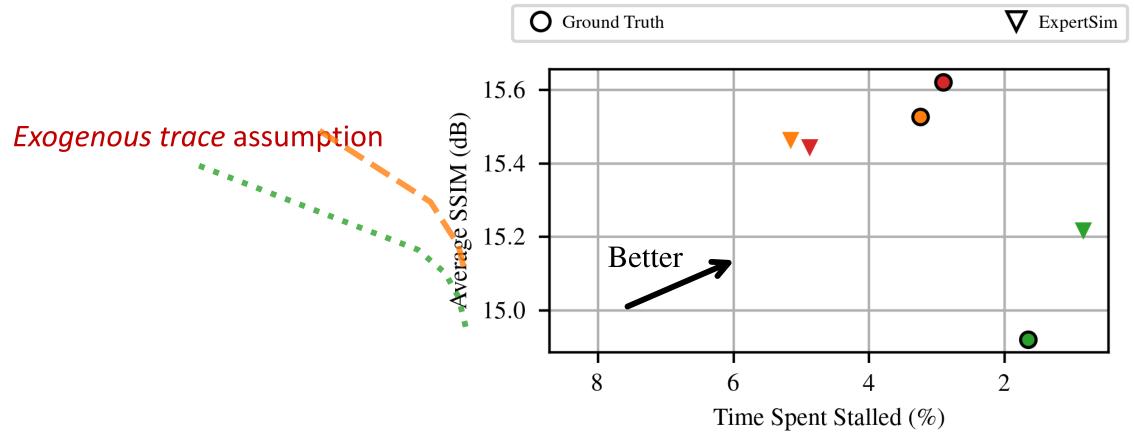
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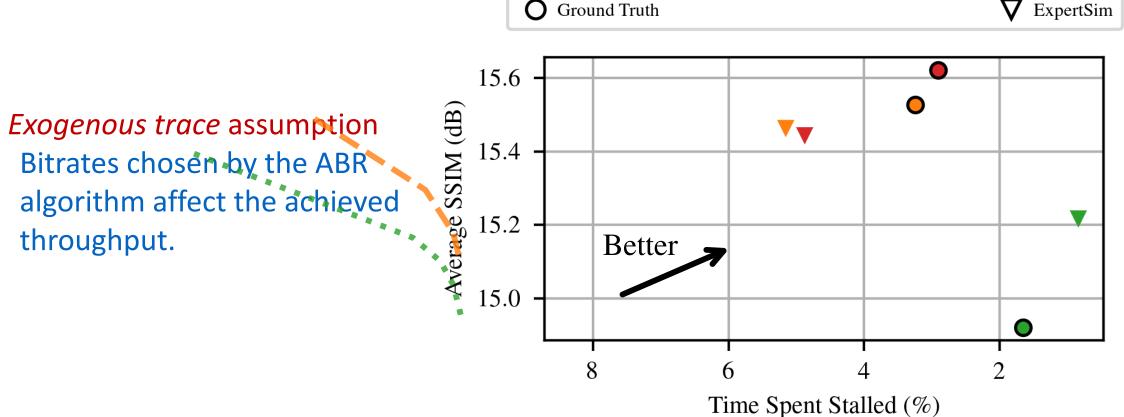
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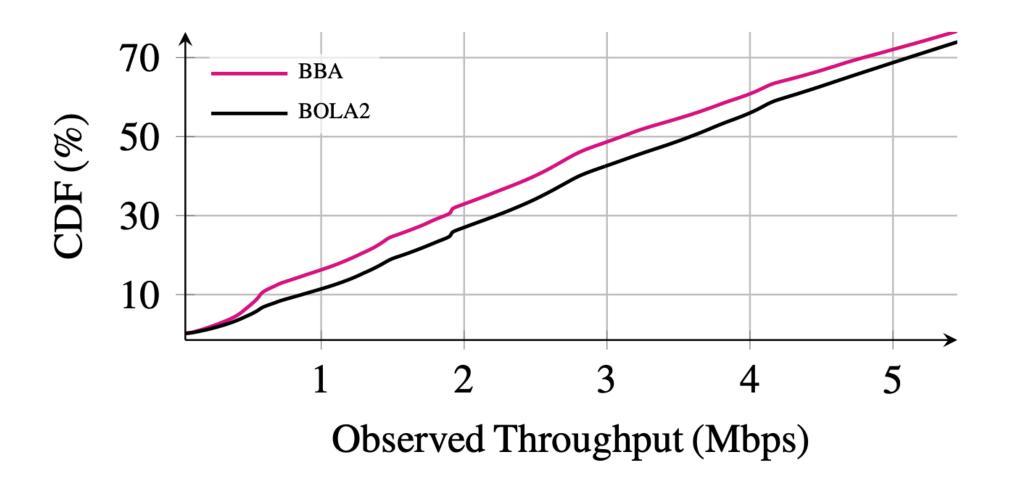
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ABR algorithms affect throughput



Achieved Throughput



Achieved Throughput

$$m_t = f($$

Achieved Throughput Bitrate
$$m_t = f(a_t)$$

Achieved Throughput Bitrate Latent Network Conditions
$$m_t = f(a_t, u_t)$$

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Both u_t and $f(\cdot)$ are unknown

Towards a solution

$$m_t = f(a_t, u_t)$$

Towards a solution

• If u and $f(\cdot)$ were known...

$$m_t = f(a_t, u_t)$$

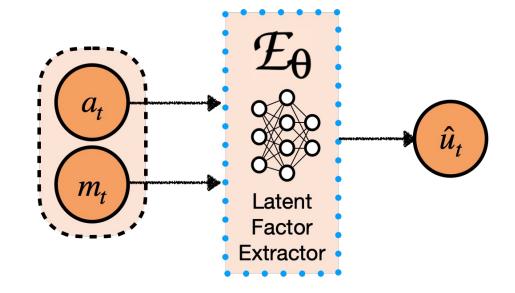
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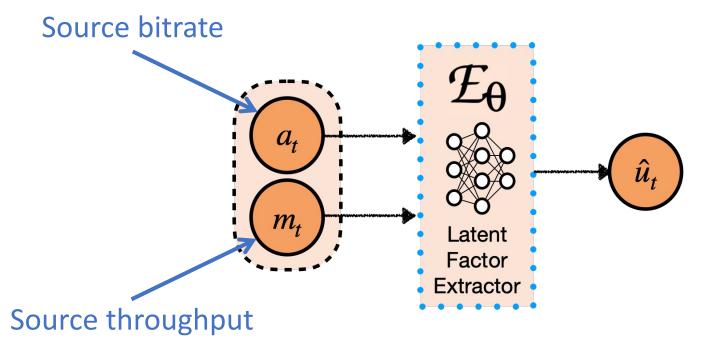
$$\widetilde{m}_t = f(\widetilde{a}_t, u_t)$$

$$\uparrow$$
simulated bitrate (counterfactual)

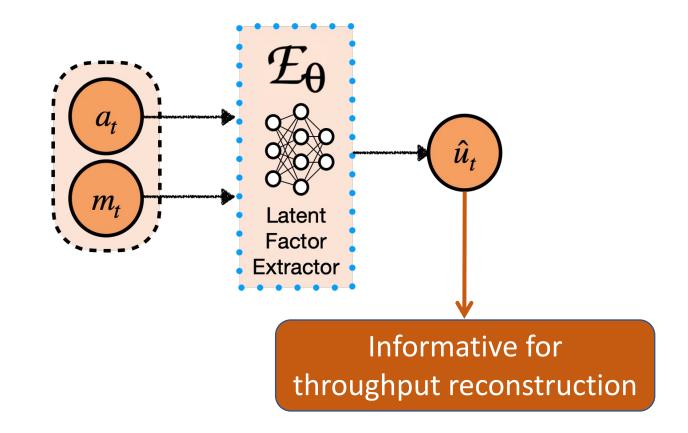
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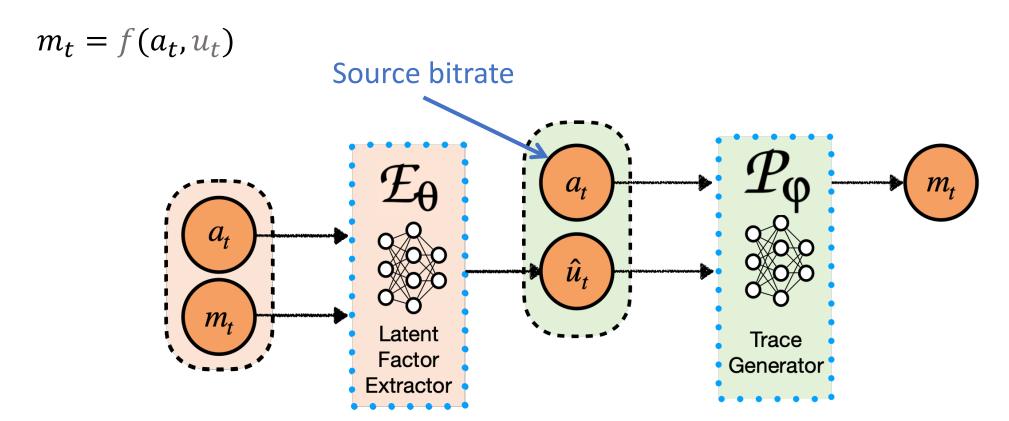


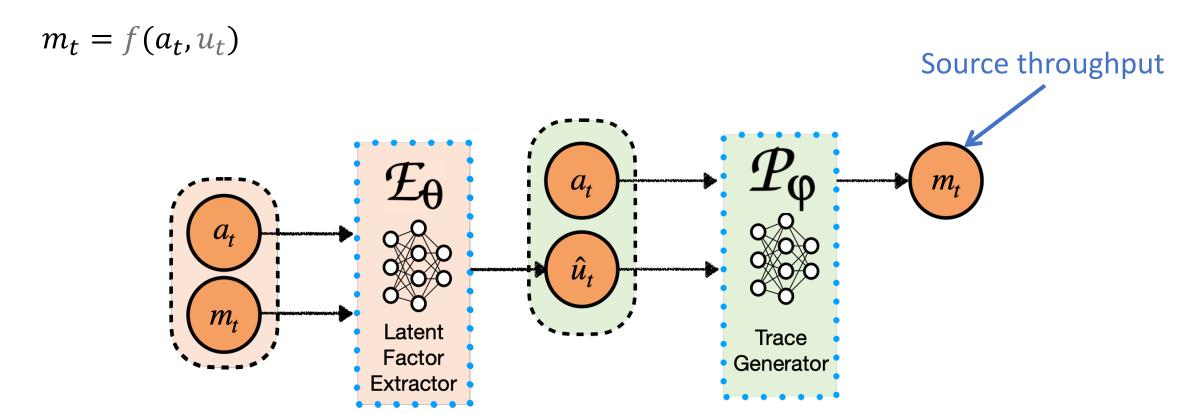
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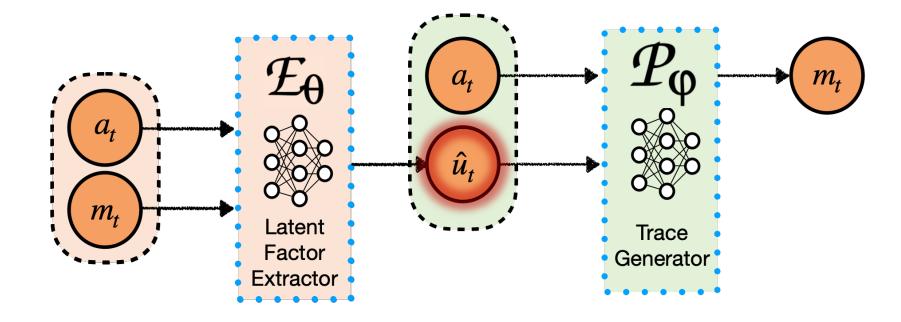




Learning goal

Fit observed data

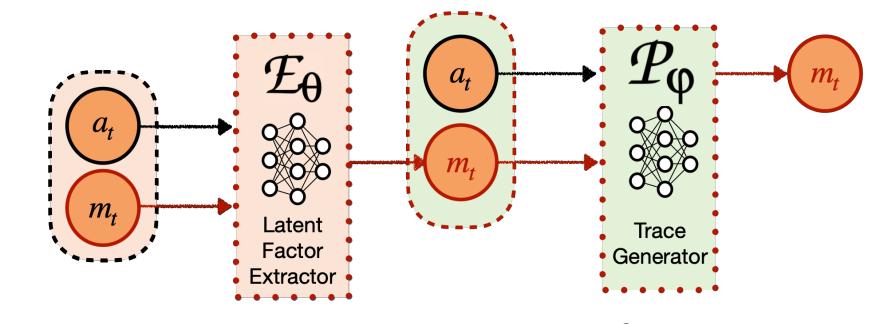
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Learning goal

Fit observed data

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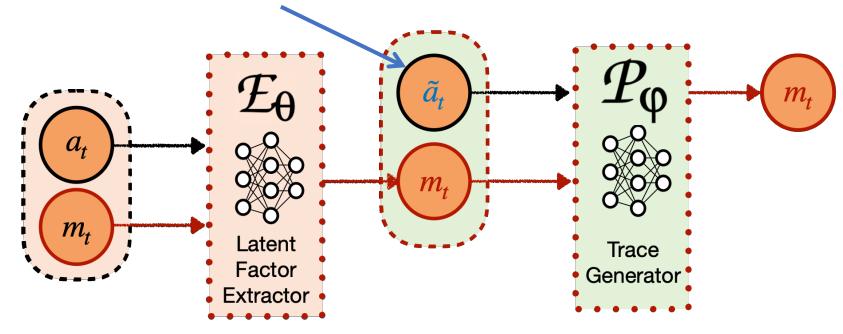
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A degenerate solution

$$m_t = f(a_t, u_t)$$



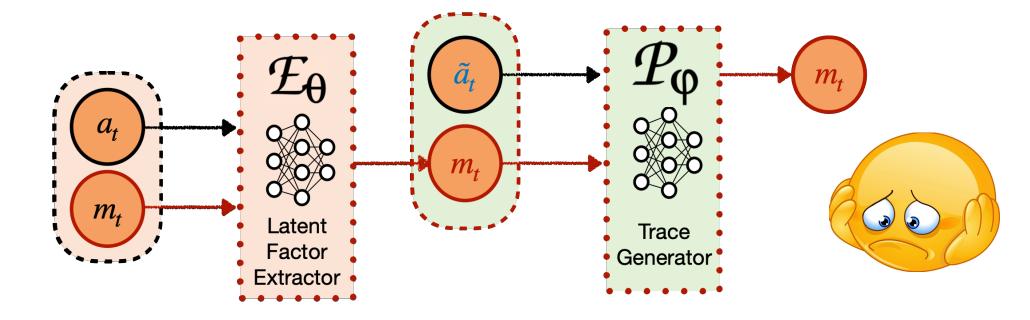


Learning goal

Fit observed data

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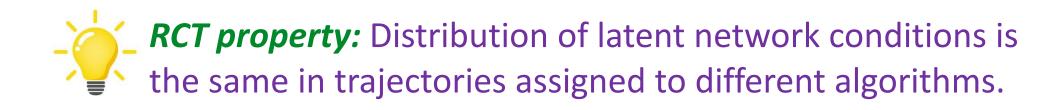
$$m_t = f(a_t, u_t)$$



Learning goal

Fit observed data

A degenerate solution





RCT property: Distribution of latent network conditions is the same in trajectories assigned to different algorithms.

Latent network condition is independent of the source algorithm (used for trace collection).

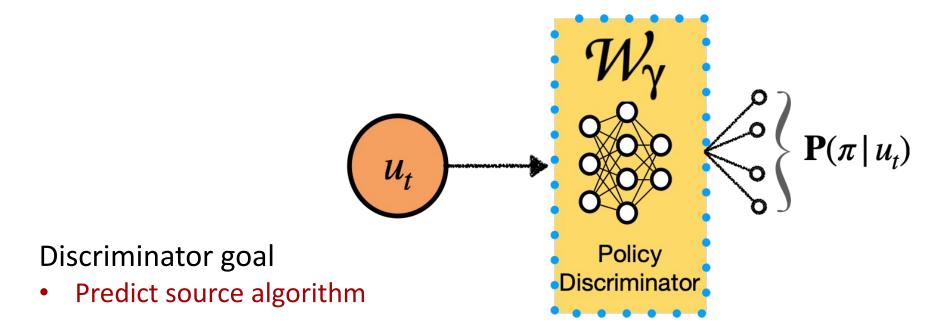


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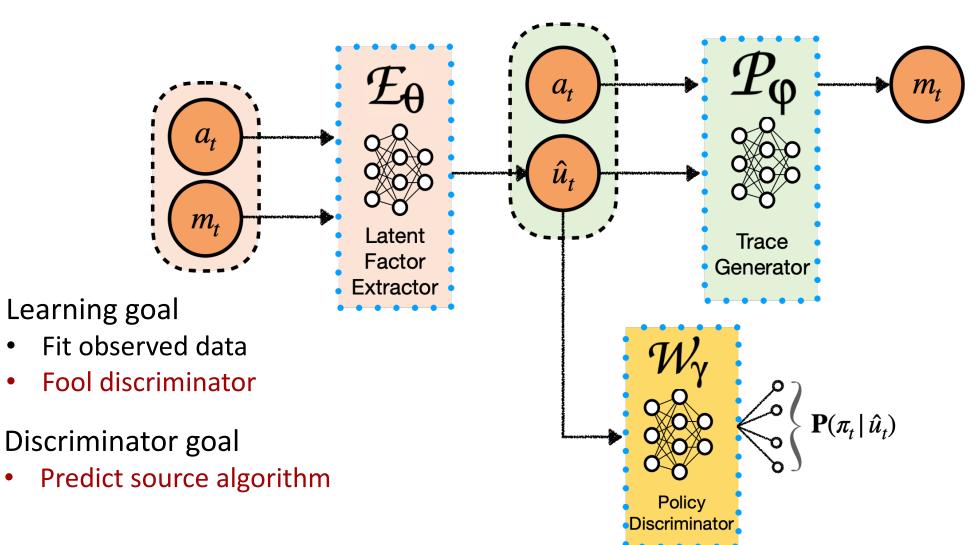
Latent network condition is independent of the source algorithm (used for trace collection).

Latent network condition does not give any information about the source algorithm.

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Exploiting the RCT property



Theorem: The RCT property (independence of u and the algorithm) is sufficient for estimating the counterfactual trace if

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- 1. (Invertibility) $\forall a: m = f(a, u)$ is invertible.
- 2. (Low-rank factorization) Matrix representation of f has rank r, and $r \le \dim(\text{trace})$.
- 3. Traces are collected using sufficient number of **diverse** algorithms (See the paper for the precise statement).

Fulfilling the initial promise

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- > Key source of bias
 - ➤ Exogenous Trace Assumption

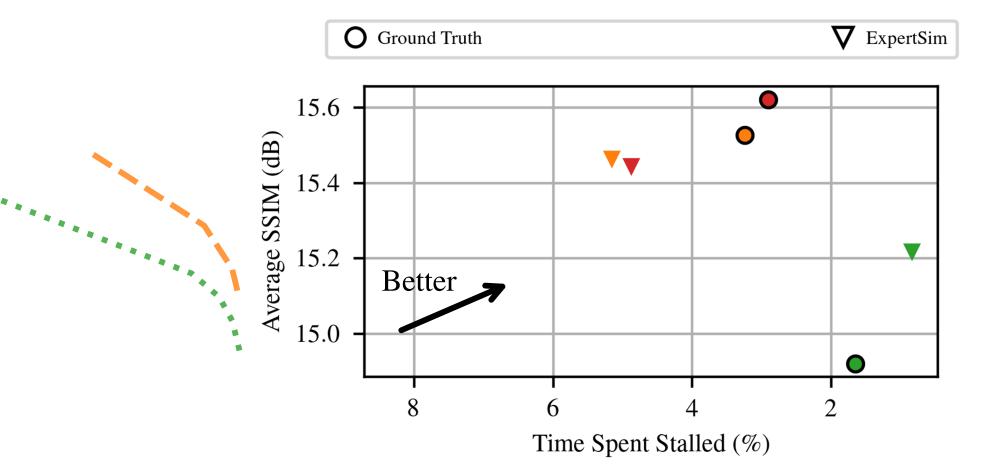
Fulfilling the initial promise

- ➤ Key source of bias
 - Exogenous Trace Assumption

- > How to do unbiased trace-driven simulation?
 - **≻** CausalSim

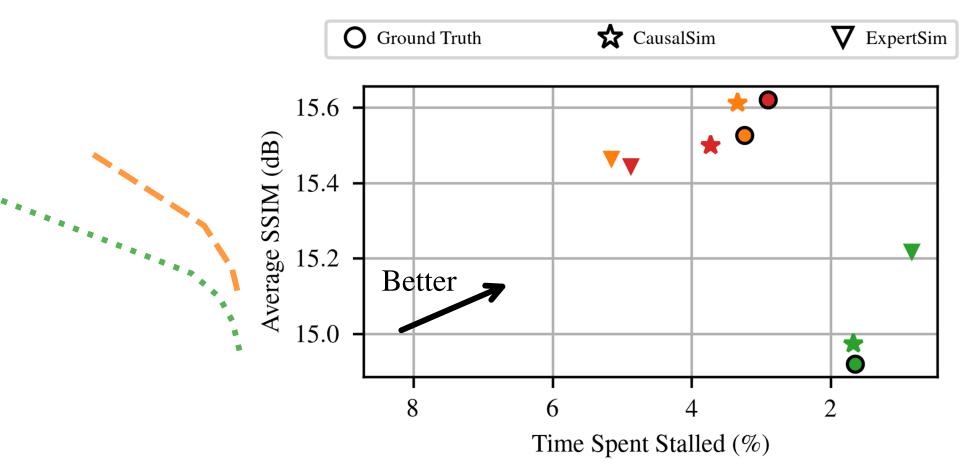
Simulation accuracy

- Source data: The Puffer Dataset with 5 algorithms
- Target algorithm (unseen in training): BBA, BOLA1, BOLA2



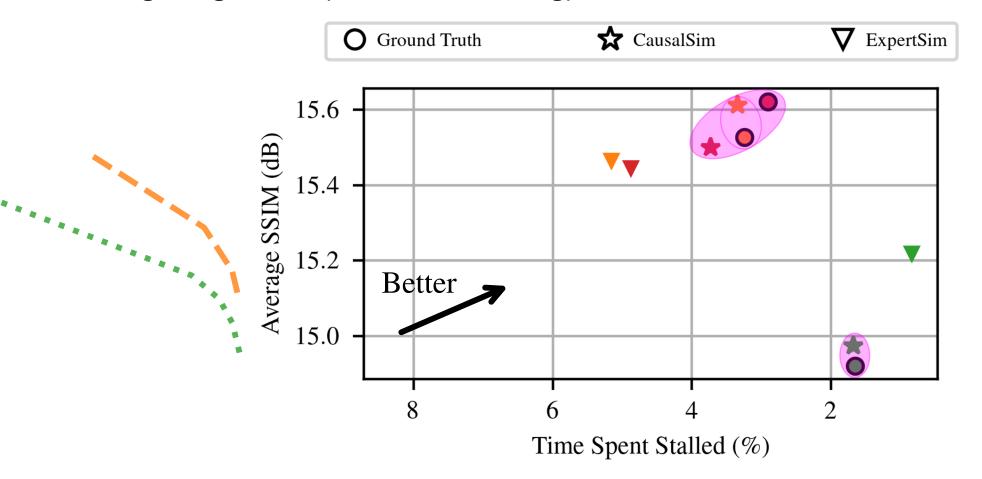
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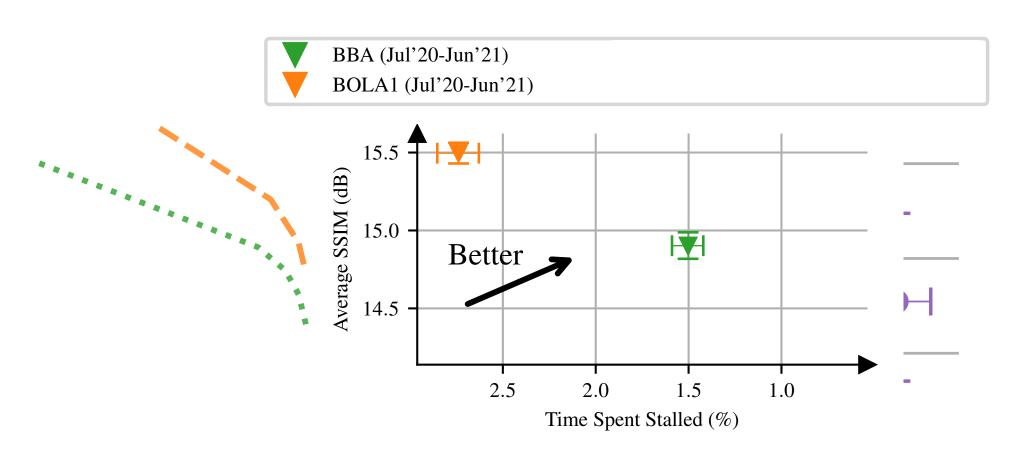
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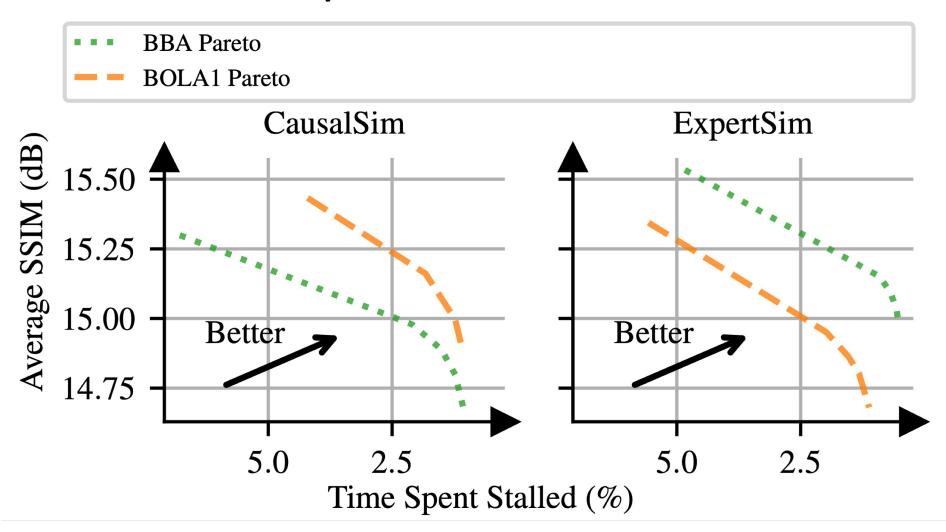
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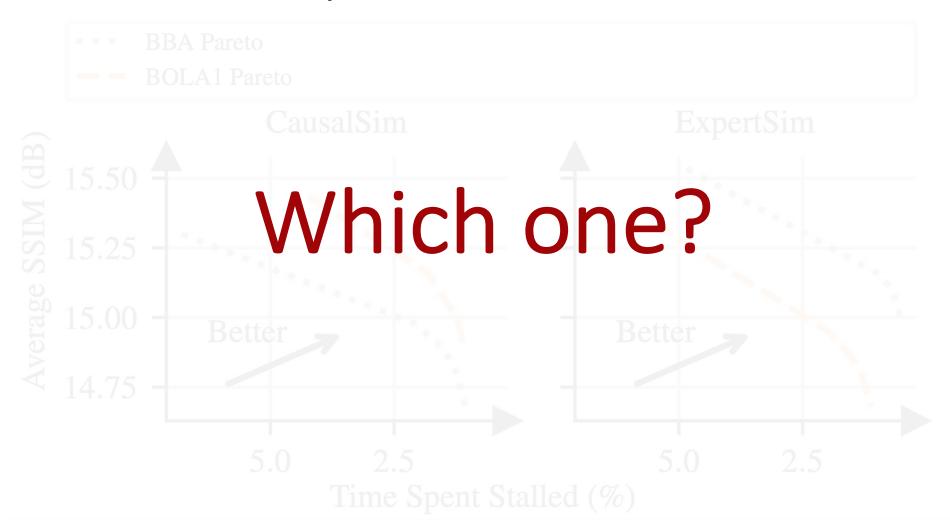
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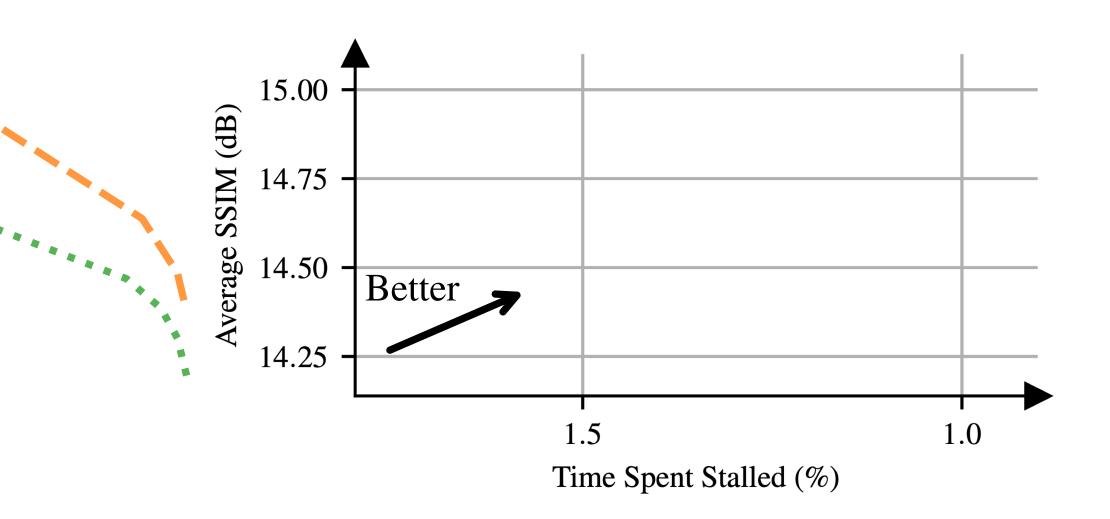


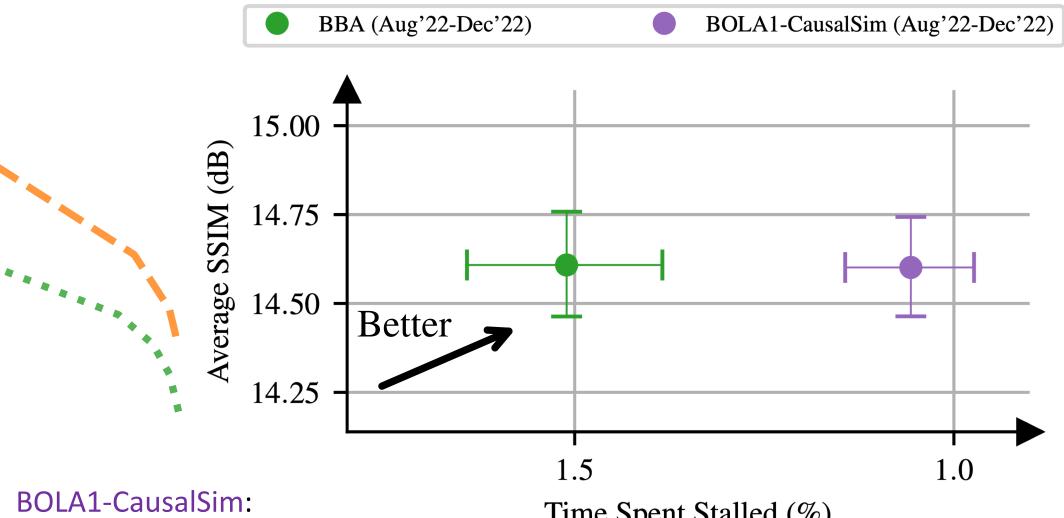


• Can we use CausalSim to improve algorithms?









Time Spent Stalled (%)

Deployment: 1.4x less stalling than BBA

Contributions

□ Identified *Exogenous Trace Assumption* as a key source of bias in trace-driven simulation.

□ Proposed *CausalSim* for eliminating bias, by modeling the effect of interventions on the trace.

Demonstrated *CausalSim*'s impact by a real-world ABR algorithm design and deployment.