# **Prefix Siphoning:** Exploiting LSM-Tree Range Filters For Information Disclosure

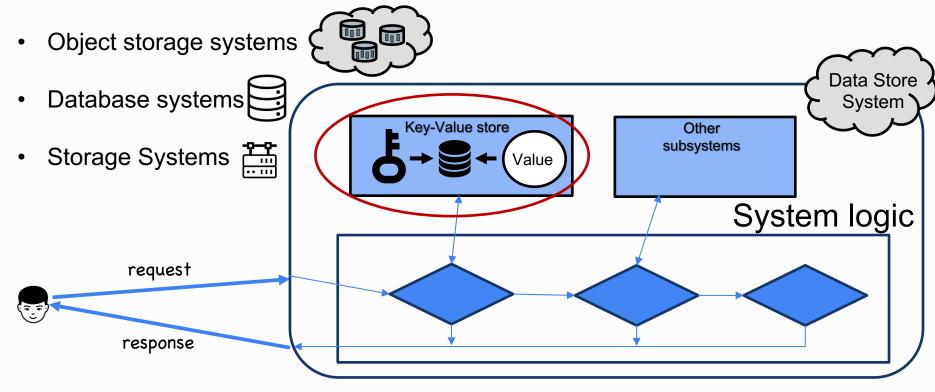
Adi Kaufman,<sup>1</sup> Moshik Hershcovitch<sup>1,2</sup>, Adam Morrison<sup>1</sup>



# <sup>2</sup>IBM **Research**

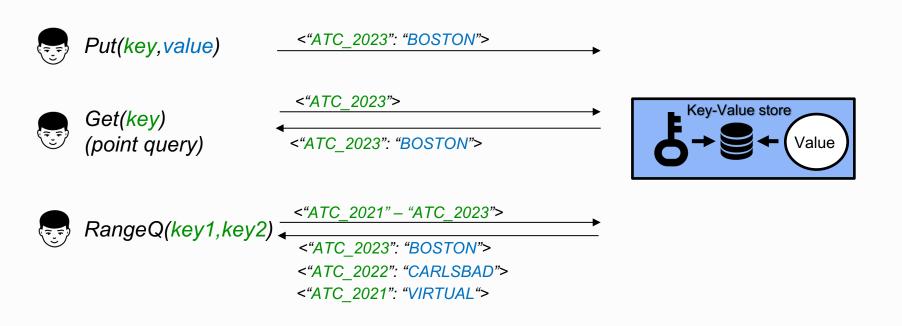
### Key value storage engines

Key-value stores serve as storage engines for many data store systems, like:



### **Key-value store abstraction**

A key-value store exposes a dictionary-like abstraction:



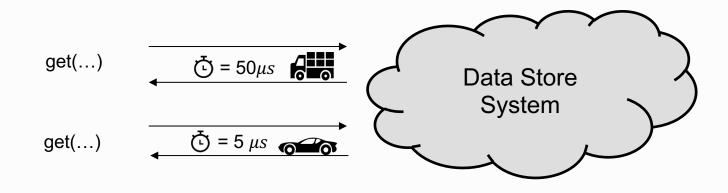
#### **Key-value store as security components**

System stores ACLs (access control lists) as value metadata in key-value stores

Checks ACL, blocks requests from directly accessing unauthorized data Data Store System Key-Value store /alue System logic **Authorized** Check ACL Request fail un-authorized access Permission denied

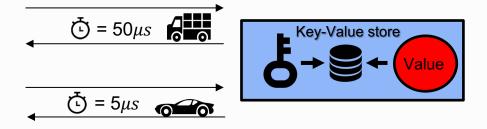
#### **Timing attacks on key-value stores**

A **timing attack** exploits differences in query response times to **glean information about stored data** 



### **Current timing attacks target values**

Existing timing attacks on key-value stores target **stored values** 



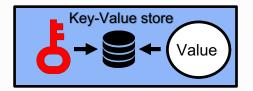
and exploit external mechanisms:

- Memory deduplication [Schwarzl et al., NDSS 2022]
- Memory Compression [Schwarzl et al., IEEE S&P 2023]

#### Motivation: Key disclosure is also a threat

Keys may be **explicitly** secret

Keys may be implicitly considered secret



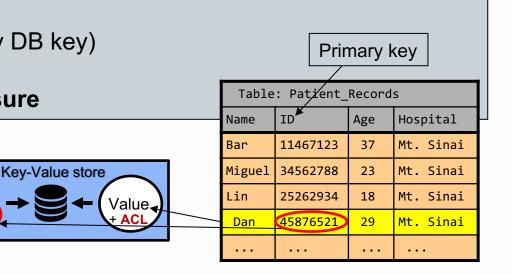
### **Explicitly secret keys**

Example: DB systems with key-value storage engine

(E.g., CockroachDB, YugabyteDB, MyRocks, ...)

Value: Table rowKey: Subset of cells (e.g., primary DB key)

 $\Rightarrow$  Key disclosure = DB data disclosure



### Keys implicitly considered secret (Hard to guess)

#### Use case: object identifiers

Key-value store maps object IDs to object locations

- Finding object IDs can be exploited for further attacks
- Not hypothetical: e.g., scanners for unprotected Amazon S3 objects<sup>1</sup>

## DARKReading The Edge DR Tech Sections () Events () Cloud Misconfig Exposes 3TB of Sensitive Airport Data in Amazon 53 Bucket: 'Lives at Stake' $\int Key-Value \ store$ $\int Cobject \ Storage$

### **Contribution: Prefix siphoning**

Key disclosure timing attack

Exploits range filters: an internal key-value store mechanism



#### **Attack Template**

A general template for key disclosure attacks and the characterization of vulnerable filters properties

#### Proof of concepts (PoCs)



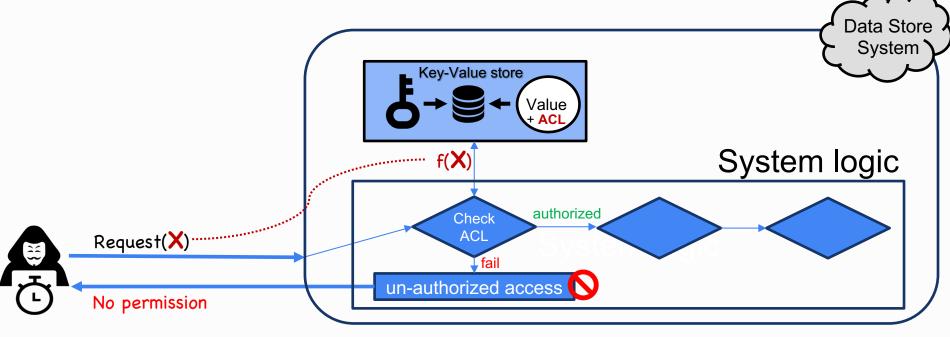
Demonstrate the attack against RocksDB with 2 different range filter types

#### **Threat model**

Attacker can cause system to **point query** its key-value storage engine

 $\Rightarrow$  Henceforth, just "query the key-value store"

No access to hardware, only response time measurement



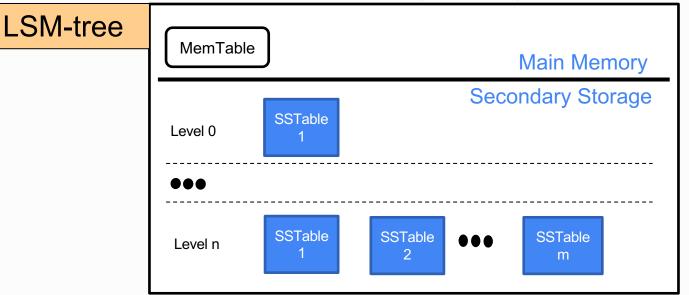
#### **Focus: LSM-trees**

Focus on systems using LSM-tree based key value store

• E.g., RocksDB, LevelDB

LSM-tree uses a mix of in-memory and on-disk storage for (write) performance

Data stored in a series of Sorted Structures/Static Tables (SSTable)



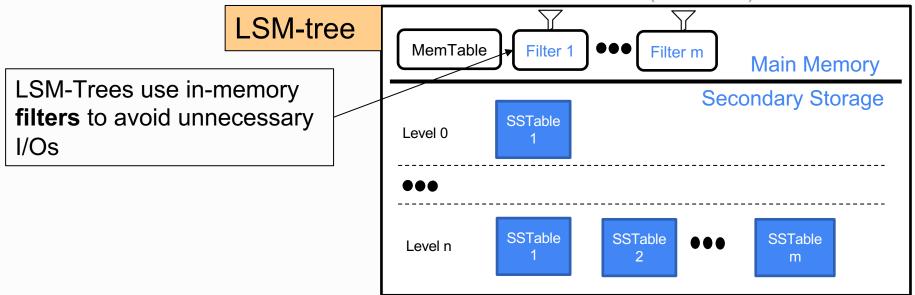
### **Filters in LSM-trees**

Focus on systems using LSM-tree based key value store

• E.g., RocksDB, LevelDB

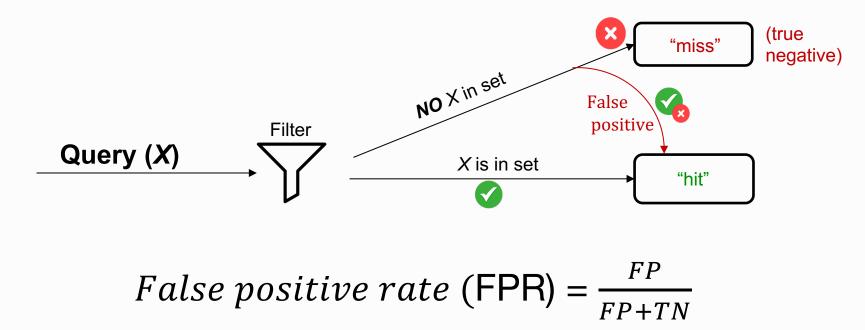
LSM-tree uses a mix of in-memory and on-disk storage for (write) performance

Data stored in a series of Sorted Structures/Static Tables (SSTable)

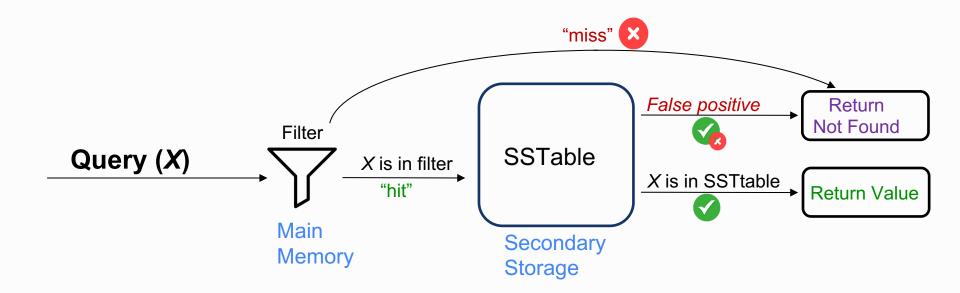


### What is a filter?

Filter: Data structure for approximately maintaining a set of keys

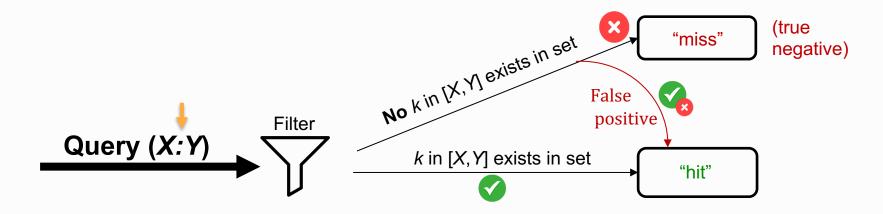


#### **Filters in LSM-trees**



#### **Range filters**

**Range filter**: supports **both range** and **point** queries with false positives Range query: Is there a key in the dataset between X to Y?



Insight: Range query support can affect point query implementation ⇒ Vulnerability to timing attack

### **Prefix siphoning**



General template for timing attacks on systems using LSM-trees with vulnerable range filters



Can reveal key prefixes or full keys





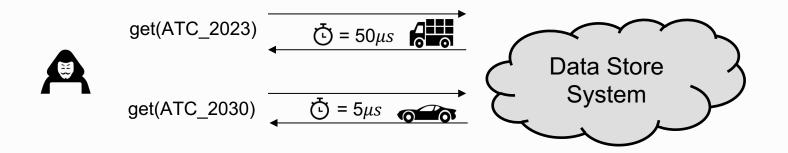


Leverages key prefix information stored by the range filter



**Common characterization for timing attack on filters** 

- The Measurable response time difference
- Son-negligible FPR (false positive rate)



## Vulnerable range filter characterization $\Im$

#### **Common characterization for timing attack on filters**

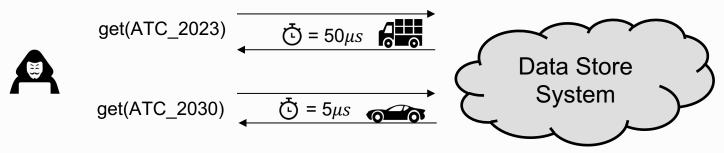
- The asurable response time difference
- **Solution** Non-negligible FPR (false positive rate)
- $\Rightarrow$  Brute force attack

Query with random keys

Fast response -> no storage access-> "miss"

Infeasible!

Slow response -> storage access -> "hit" -> key exists!



## Vulnerable range filter characterization $rac{\gamma}{r}$

**Common characterization for timing attack on filters** 

- The asurable response time difference
- **Solution** Non-negligible FPR (false positive rate)

#### **Characterization specific to range filters**

A false positive key shares a prefix with a key in the dataset (w.h.p.)

**FindFPK():** Finds a random false positive key in O(1) queries

**Or** IdPrefix(FP): Returns the shared prefix in O(|key|) queries

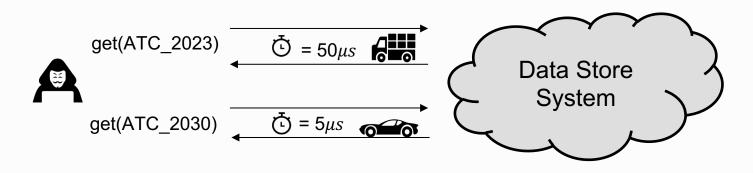
### **Prefix siphoning template**



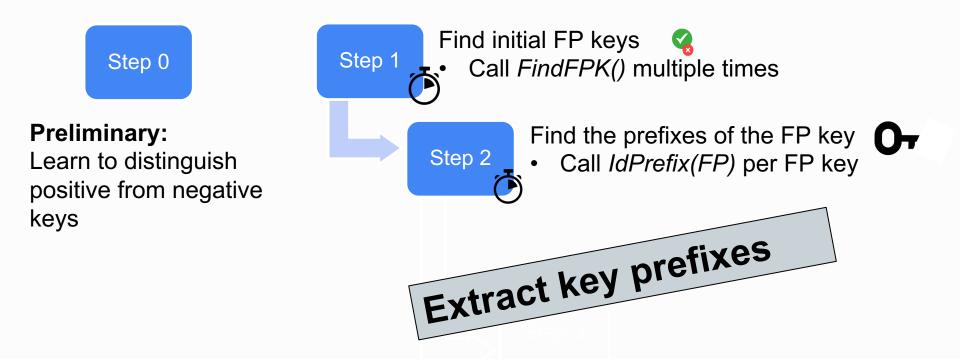
#### **Preliminary:** Learn to distinguish positive from negative keys

Query with random keys

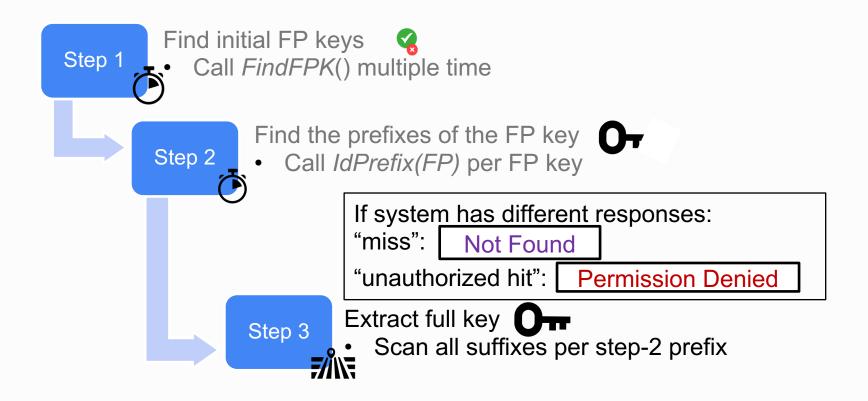
- FPR ensures some "hit" response Build a distribution of response times
- ⇒ Bimodal with peaks corresponding to average "fast" and "slow" response times
  Slow -> storage access -> "hit"
  Fast -> no storage access -> "miss"



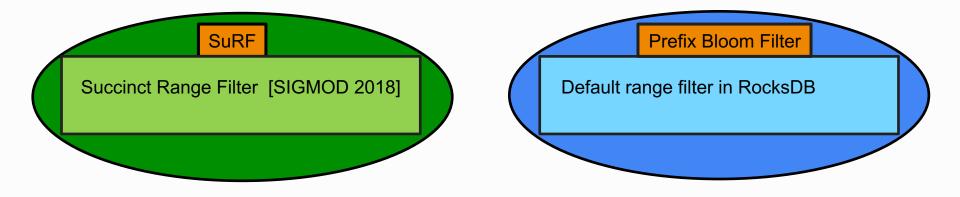
### **Prefix siphoning template**



### **Full key extraction**



#### **Prefix siphoning instantiations**



### SuRF – Succinct Range Filter [SIGMOD 2018]

Pruned trie

Stores only the shared prefixes + one extra byte

		Full trie	SuRF Base
	Data Store Keys	U	U
1	USEFUL	Ś	Ś
2	USENIX	E E	(E)
3	USERS		
		(F) $(N)$ $(R)$	(F) $(N)$ $(R)$
		$\overrightarrow{U}$ $\overrightarrow{I}$ $\overrightarrow{S}$	
		(L) $(X)$ $(X)$	

Pruned trie

### SuRF false positives -> vulnerability

Does **USENET** exist in dataset? Appears as "hit" in the pruned trie "hit" -> False positive

**Data Store Keys USEFUL** 1 **Point Query** S 2 **USENIX** USENET Ε 3 **USERS** 

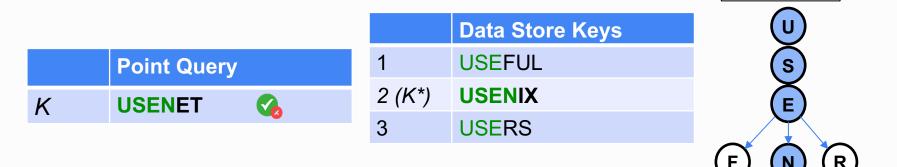
SuRF Base R F Ν

Pruned trie

### **SuRF-Base vulnerability**

**Insight:** A "hit" indicates the queried key K shares a common prefix with a key  $K^*$  in the dataset

This is the **longest common prefix** (LCP) *K* shares with any key in the dataset



Pruned trie

SuRF Base

### SuRF-Base attack: (1) Find FP keys

1

2

3

**USEFUL** 

USENIX

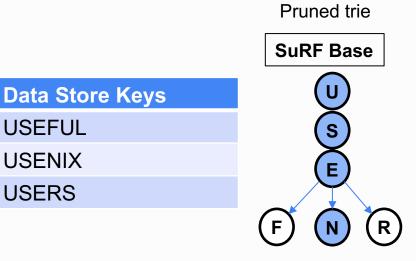
**USERS** 



Query random keys until finding a **false positive** 

**Point Query** 

USENET



# SuRF-Base attack: (2) Identify prefixes 🝎

Extract the FP key prefix:

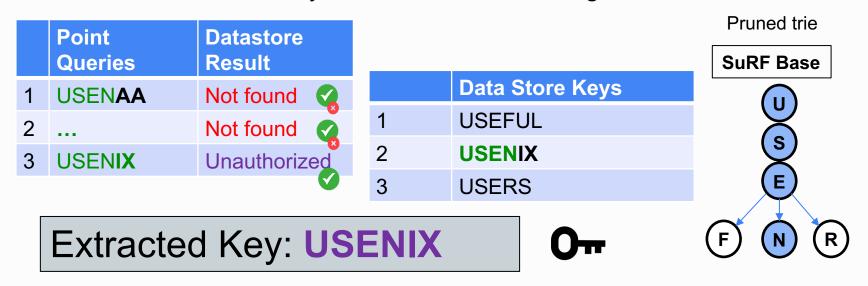
- Truncate FP key, one byte at a time
- Query each such key until a filter "miss" is identified (based on timing)
- Prefix is the last "hit"



# SuRF-Base attack: (3) Extract full keys

Assuming system responds differently for "not found" and "unauthorized" keys

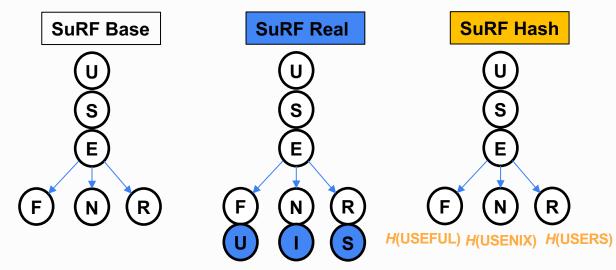
Query the data store with different suffixes Can be done concurrently with brute force scanning



### **SuRF variants**

To improve FPR, store different information after prefix:

- SuRF-Real: n key bits
- SuRF-Hash: *n* bits of a Hash(key)



### **SuRF-Real attack demonstration**

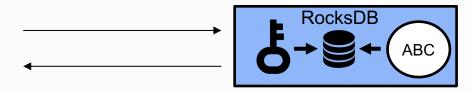
Target: SuRF-Real

System: RocksDB with SuRF authors' code

Dataset: 50M random 64-bit keys

Background load: 32 threads constantly performing get()s



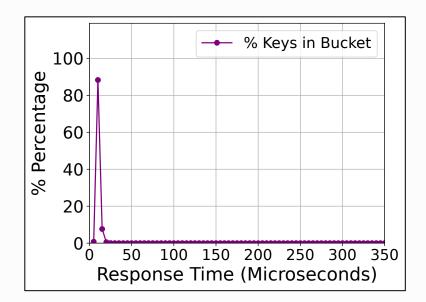


#### **SuRF-Real attack demonstration**

- Step 0 Distinguish between a filter "hit" and "miss" -> 10M queries
- **Step 1** Find initial FP keys -> 10M queries
- Step 2 Identify shared prefixes
- Step 3 Suffix scan for prefixes over 40 bits [not measuring time]. (Parallelized using 16 cores)

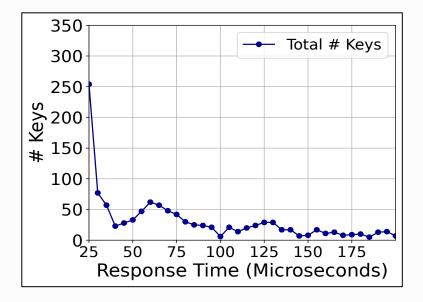
#### Step 0 – Identify false positive response time

• 97% of the queries took  $< 25\mu s$ 



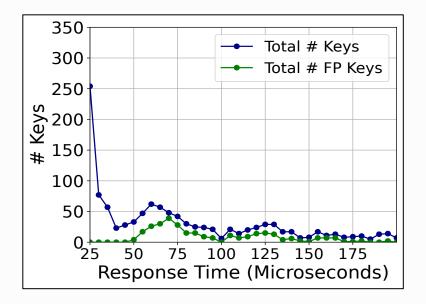
### Step 0 – Identify false positive response time

- 97% of the queries took  $< 25\mu s$
- Zoom in: >  $25\mu s$



### Step 0 – Distinguish false and true positive keys

- 97% of the queries took  $< 25\mu s$
- Zoom in: >  $25\mu s$
- 98% of the FP keys took  $> 50\mu s$
- Major portion of queries  $> 50\mu s$  are FP

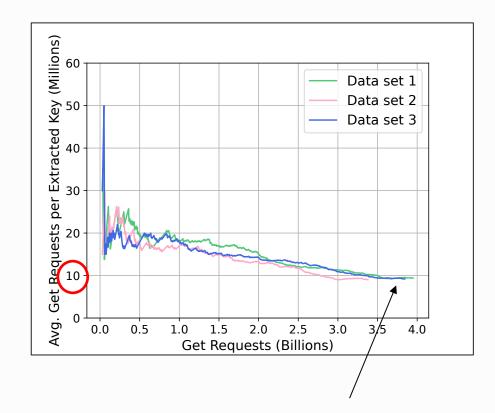


### **Attack efficiency**

<10M get() requests per extracted key

40,000x better than brute force

Repeated over different datasets





#### Every mitigation is a trade-off

#### System-level:

- Query key-value store only for authorized keys 🙁 Re-architecting
- Rate limiting

#### Key-value store:

Separate filters for point/range queries

#### **Resilient range filter:**

• E.g., Rosetta [SIGMOD 2020]

⊗ Memory waste

<sup>(C)</sup> Throughput

⊗ Variable-length keys



#### Every mitigation is a trade-off

#### System-level:

- Query key-value store only for authorized keys 🙁 Re-architecting
- Rate limiting

#### Key-value store:

Separate filters for point/range queries

#### **Resilient range filter:**

• E.g., Rosetta [SIGMOD 2020]

⊗ Memory waste

<sup>(C)</sup> Throughput

⊗ Variable-length keys

### Conclusion

#### **Prefix siphoning:**

General template for **key disclosure** timing attacks against LSM-tree key-value stores with vulnerable range filters

Security vs. performance trade-off

 $\Rightarrow$  More security analysis of optimizations!

Research on secure range filters