

PYLIVE: On-the-Fly Code Change for Python-based Online Services

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Python is widely adopted in *online services*.



Web framework

Web server



E-commerce

Message queue

Commercial
companies



Python-based
frameworks

Online services have high requirements on *availability*



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YOUTUBE · Published December 14

Google lost **\$1.7M** in ad revenue during YouTube outage, expert says

#InstagramDown: An hour's outage may have cost photo-sharing app **\$1.2 mn**

By Anumeha Chaturvedi, ET Bureau · Last Updated: Oct 04, 2018, 11:53 AM IST

Amazon's one hour of downtime on Prime Day may have cost it up to **\$100 million** in lost sales

Sean Wolfe Jul 19, 2018, 7:53 AM

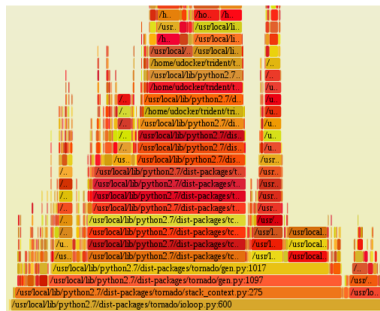


Requires >
99.99% of uptime!

Code changes are necessary for online services:



On-the-fly logging



On-the-fly profiling

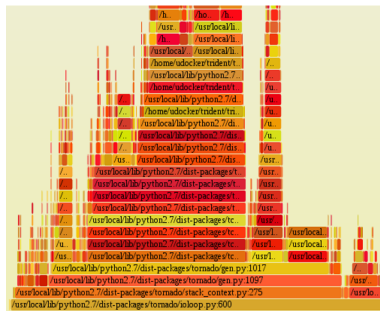


Urgent dynamic patching

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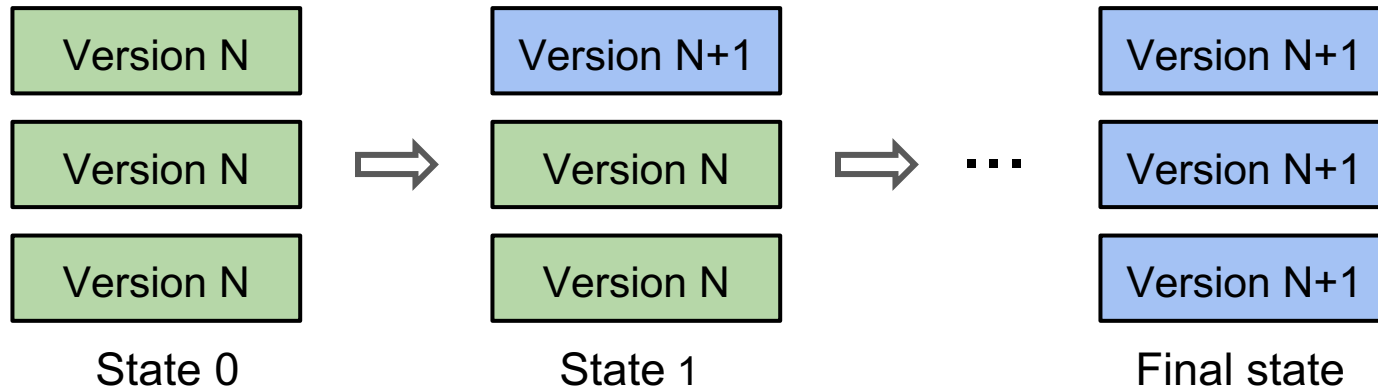


Urgent dynamic patching

+ **High availability** ↘

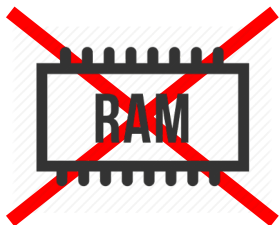
PYLIVE: dynamically change Python programs
in production **without restarting them**

A common system update practice — *Rollout Deployment*

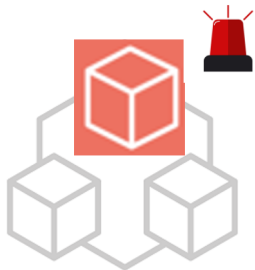


Rollout is not the best choice for *dynamic logging and profiling*

Rollout requires restart & *loses states*.

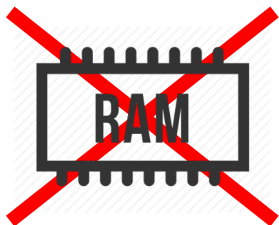


Rollout is *heavyweight* & *an overkill*.

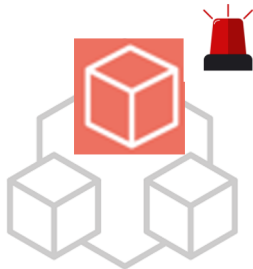


Rollout is not the best choice for *dynamic logging and profiling*

Rollout requires restart & *loses states*.



Rollout is *heavyweight* & *an overkill*.



PYLIVE requires *no restart*.

PYLIVE is *dynamic* & *flexible*.

PYLIVE complements
Rollout deployment

Python's *language features* ease the code change

- Build on **standard** Python interpreter:

Meta-object Protocol

Interfaces to dynamically
modify *metadata*

```
A.__code__ = D.__code__
```

(function body/interface)

```
C.A = D
```

(class attributes)

Python's *language features* ease the code change

- Build on **standard** Python interpreter:

Meta-object Protocol


Interfaces to dynamically modify *metadata*

```
A.__code__ = D.__code__  
(function body/interface)  
  
C.A = D  
(class attributes)
```

Dynamic Typing

Allows changing variable *types*

```
A = "1"  
A = 1
```



PYLIVE's Interfaces

Instrument

Instrument *log/profiling*
code to *specified locations*

```
instrument(scope,  
           jointpoint_callback,  
           time)
```

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An example of *on-the-fly profiling* using PYLIVE --
diagnose a critical performance issue in e-commerce.

```
# instrument code to all functions of two classes  
instrument(scope=['...Class_A.*',  
                '...Class_B.*'],  
          jointpoint_callback={func_before: call_b,  
                               func_end: call_a},  
          time='24:00-2:00')
```

PYLIVE's Interfaces

Instrument

Instrument *log/profiling* code to *specified locations*

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          time='24:00-2:00')
```

```
# profiling code to instrument  
def call_b(start):  
    start = time.time()  
def call_a(start):  
    logging.info(time.time()-start)
```

PYLIVE's Interfaces

Instrument

Instrument *log/profiling*
code to *specified locations*

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PYLIVE's Interfaces

Instrument

Instrument *log/profiling* code to *specified locations*

```
instrument(scope,  
          jointpoint_callback,  
          time)
```

Redefine

Replace *existing code* with new ones

```
redefine(preFunc,  
         old_new_map,  
         safepoint)
```

```
prepFunc:      from ... import ...  
old_new_map:   {'old_func'          : new_func}  
               {'class.new_field': field_init}  
safepoint:     "FUNC_QUIESCENCE"
```

Three challenges with PYLIVE

Challenge 1: How to support dynamic changes for *function interface*, *function body* and *data structure*?

Challenge 2: How to identify *safe change points* to apply a change without causing *inconsistency* problems?

Challenge 3: How to update programs with *multi-threads* and *multi-processes*?
(Check paper for details)

Challenge 1: Support Dynamic Changes

Change function interface/body

- function interface

A. `__code__`.`co_varnames`
Dynamic typing

- function body

A. `__code__`
Bytecode rewriting (instrument)

- caller functions

Not necessary with interpreter's
function look up mechanism.

Challenge 1: Support Dynamic Changes

Change data structure

- class attributes

Meta-object Protocol

- object attributes

Meta-object Protocol
Garbage Collection

- methods

Meta-object Protocol

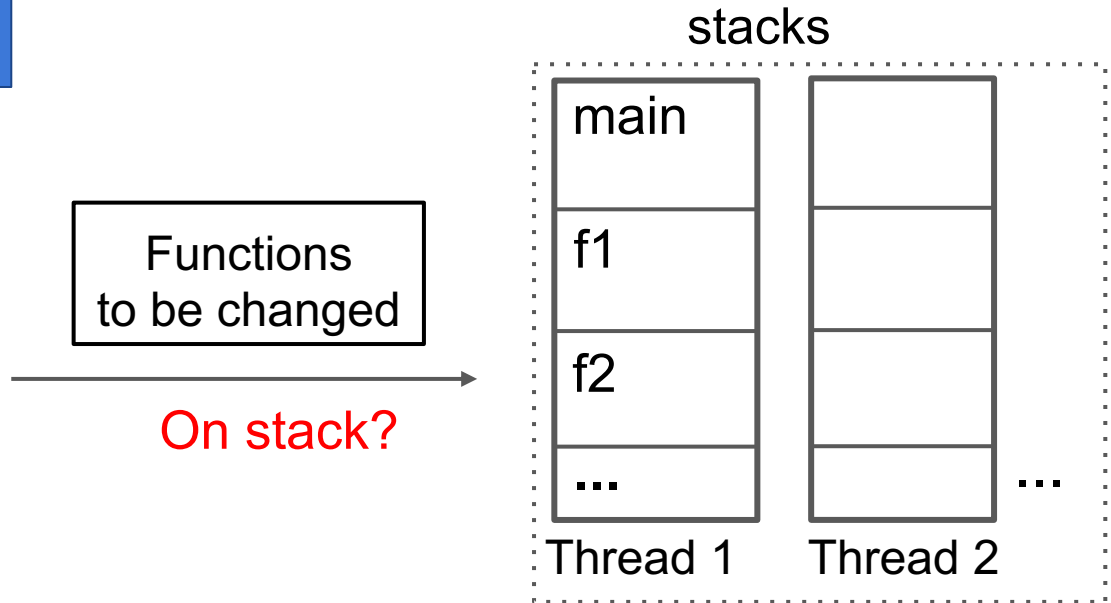
Challenge 2: Identify Safe Change Point

- Carefully choose a safe point to apply a change.

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Type 1: *Quiescence* of the changed functions



Challenge 2: Identify Safe Change Point

- Carefully choose a safe execution point to apply a change.

```
def file_move_save():
    locks.lock(fd, ...)
    ...
    locks.unlock(fd)
}
```

Unsafe points
to change
lock()/unlock()

An example of unsafe change points for a patch from Django

Challenge 2: Identify Safe Change Point

- Carefully choose a safe execution point to apply a change.

Type 2: **Consistent**
state check

```
def file_move_save():  
    locks.lock(fd, ...)  
    ...  
    locks.unlock(fd)  
}
```

Unsafe points
to change
lock()/unlock()

An example of unsafe change points for a patch from Django

```
def state_check_func():  
    for fd in all_fds():  
        if locks.check_lock(fd) !=  
locks.UNLOCK:  
            return False  
    return True
```

An example of state check function

Evaluation of PYLIVE

Application	Category	Logging	Profiling	Patching
Django	Web framework	1	0	2
Gunicorn	Web server	0	0	1
Oscar	E-commerce	1	2	1
Odoo	E-commerce	1	1	2
Shuup	E-commerce	1	0	1
Pretix	E-commerce	1	0	1
Saleor	E-commerce	1	1	2
Total:		6	4	10

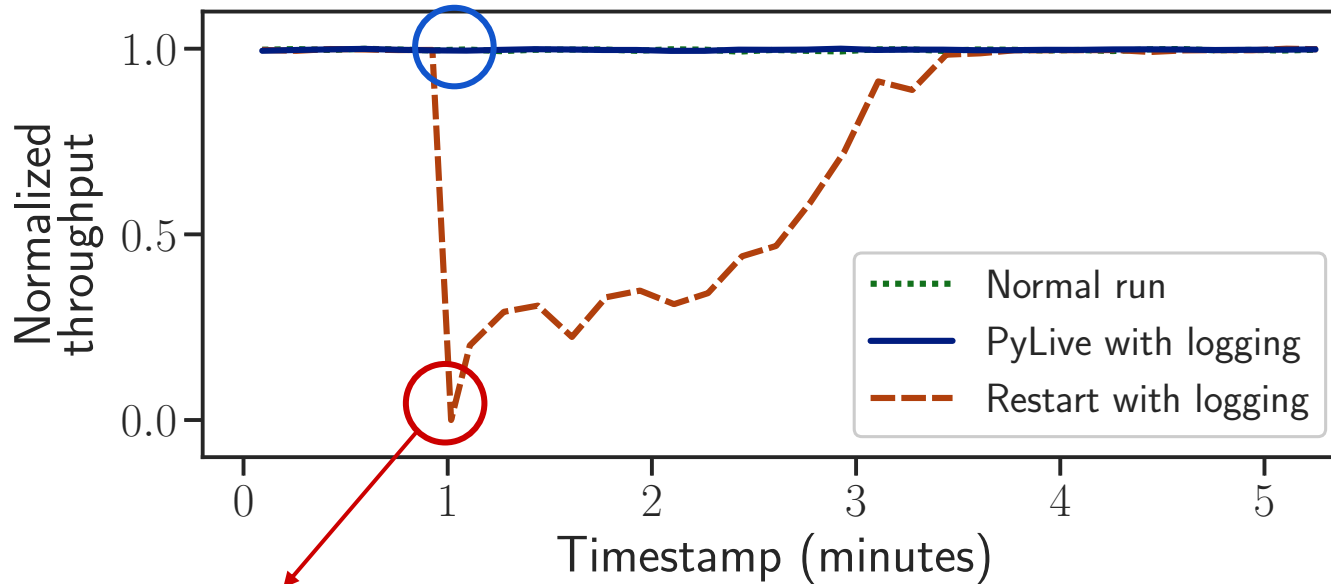
20 real-world cases evaluated in our experiments.

Evaluation of PYLIVE

- **Performance benefit** of PYLIVE to apply code changes.
 - Throughput as the performance metric.
 - Compare it with restarting services.
 - For profiling, also compare PYLIVE with cProfile.

Evaluation of PYLIVE

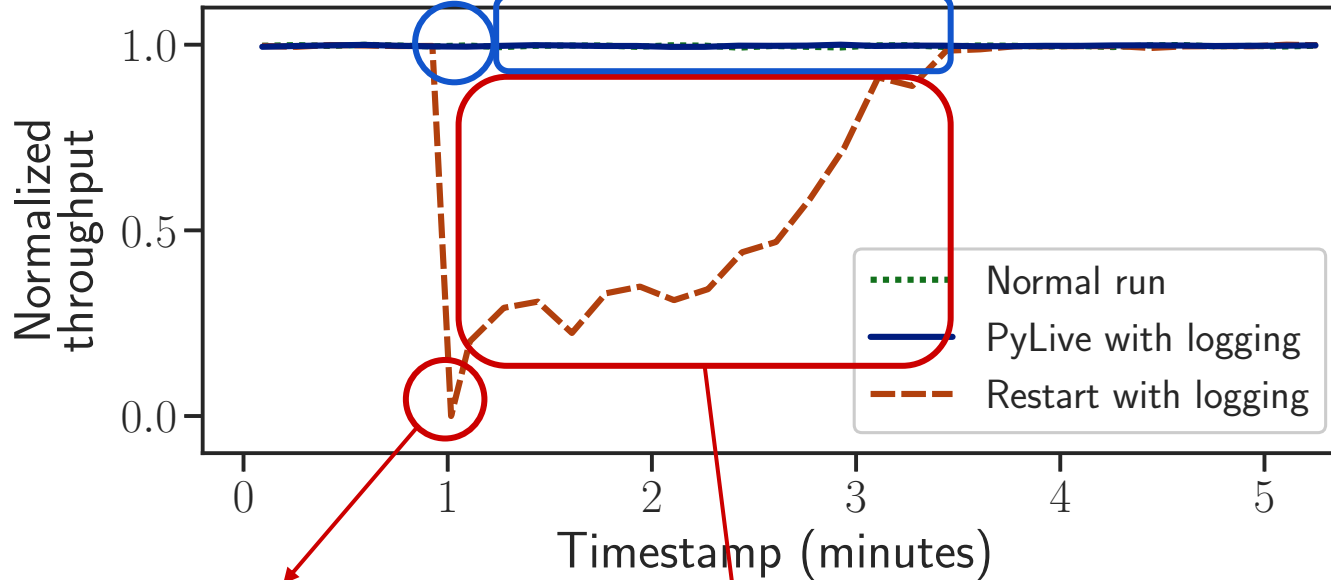
- **Performance benefit** of PYLIVE when **Logging**



3 secs downtime

Evaluation of PYLIVE

- **Performance benefit** of PYLIVE when **Logging**

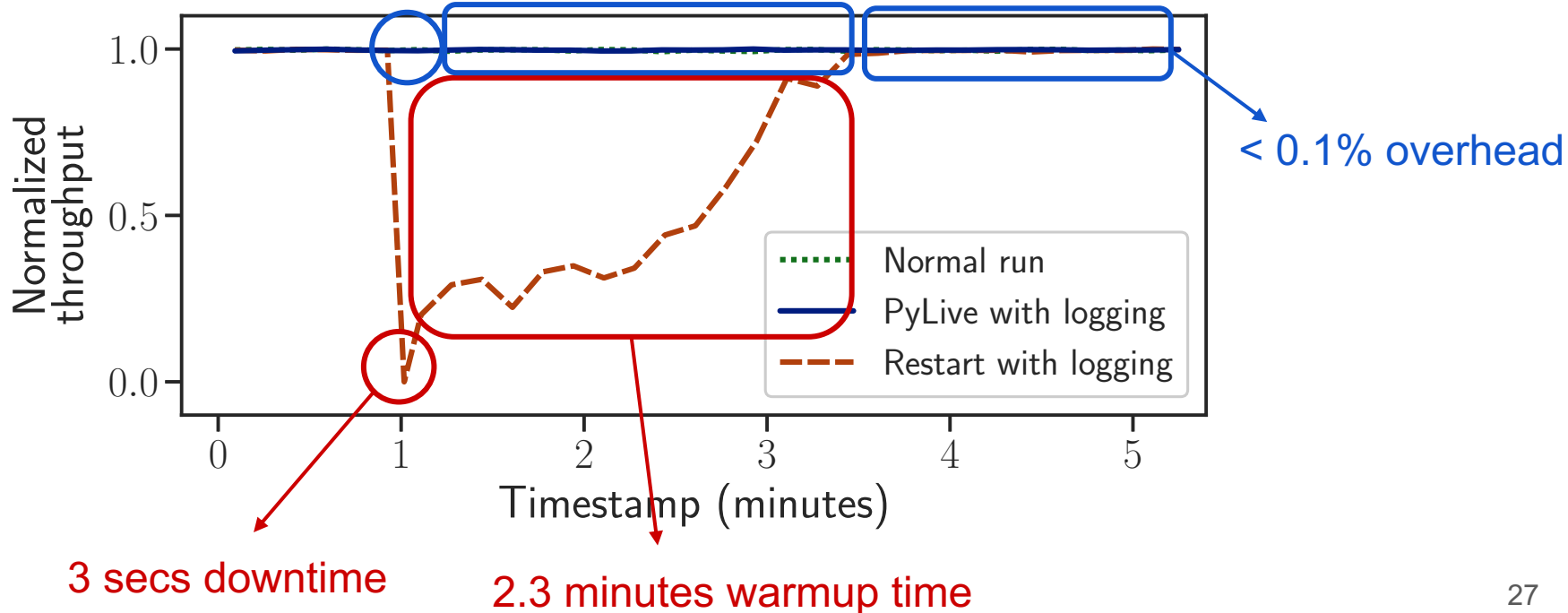


3 secs downtime

2.3 minutes warmup time

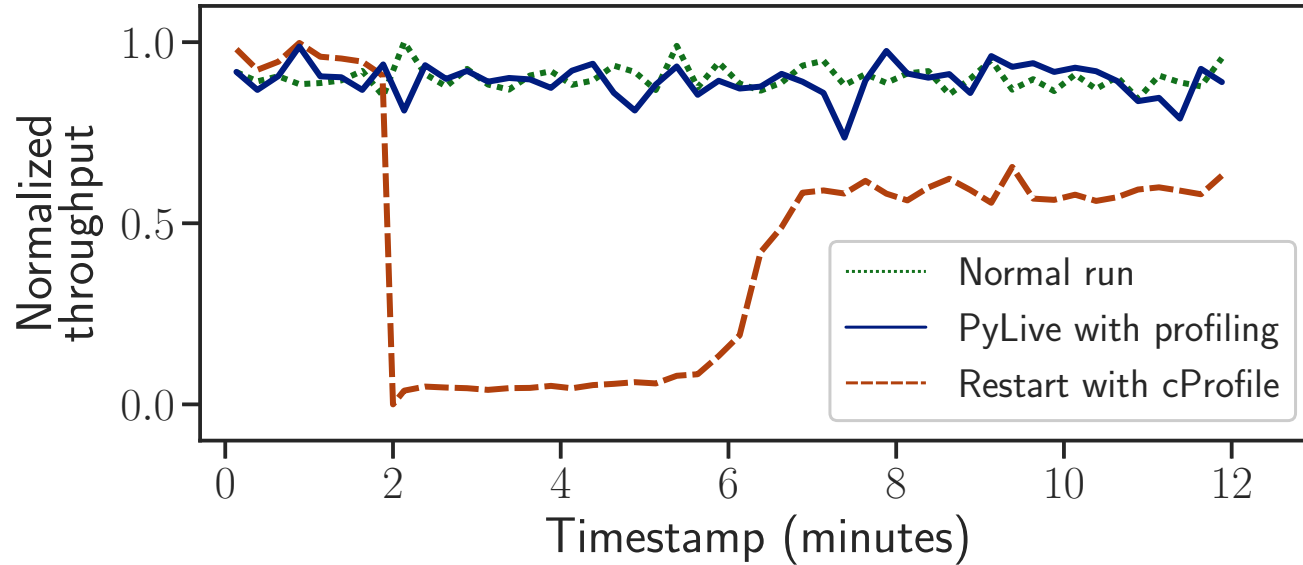
Evaluation of PYLIVE

- **Performance benefit** of PYLIVE when **Logging**



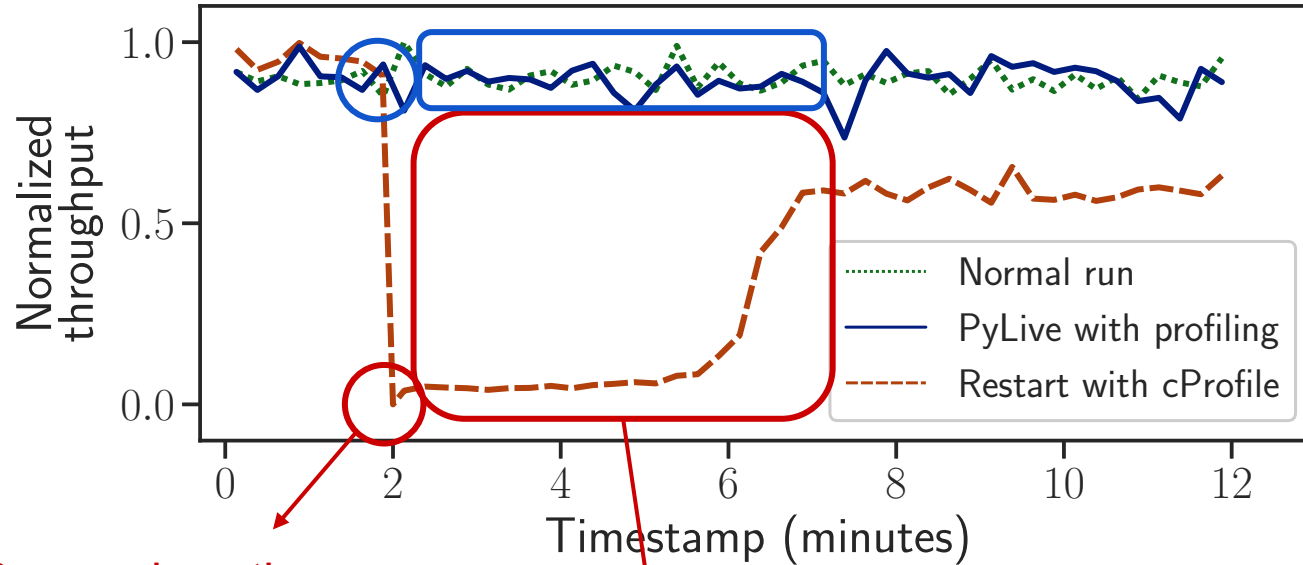
Evaluation of PYLIVE

- **Performance benefit** of PYLIVE when **Profiling**



Evaluation of PYLIVE

- **Performance benefit** of PYLIVE when **Profiling**

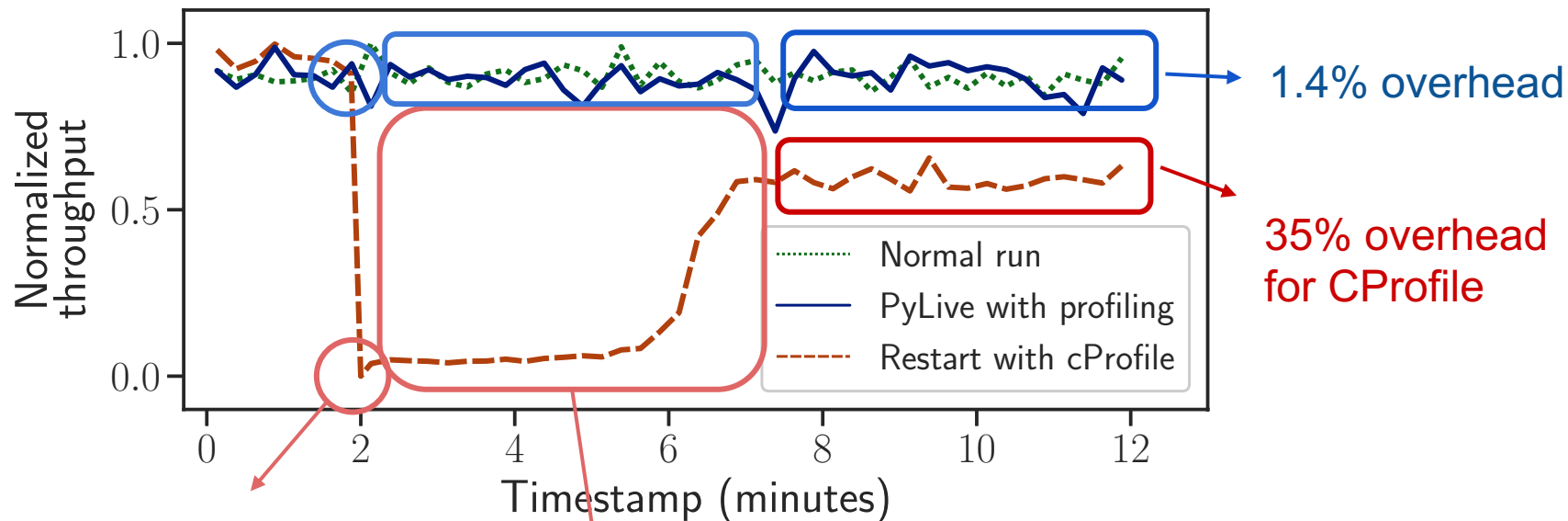


3 secs downtime

4.5 minutes warmup time

Evaluation of PYLIVE

- **Performance benefit** of PYLIVE when **Profiling**



3 secs downtime

4.5 minutes warmup time

Summary

- Build PYLIVE to support on-the-fly logging, profiling and patching in **production-run** systems without restarting.
 - Relies on **standard Python interpreters**.
 - **Avoids service downtime** and warmup time. **Little overhead** for profiling.
- Evaluate PYLIVE on **20 existing real-world** cases and **two new** performance issues.

Thank you!

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