UniStore: A fault-tolerant marriage of causal and strong consistency

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This improves user experience by allowing accesses to the closest site and ensures disaster-tolerance

7

2.2





4

strong consistency

4

strong consistency



makes replication transparent

4

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high response time: synchronization critical path

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unavailable during network partitions

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highly-available



unable to preserve critical application invariants











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- Programmers can choose whether to execute a particular operation under strong or weak consistency



- To allow multiple consistency levels to coexist
- Programmers can choose whether to execute a particular operation under strong or weak consistency
- E.g., if the execution of an operation may violate an under strong consistency

application invariant, then the programmer should execute it





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programmers to classify operations as either causal or strong



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Causal operations satisfy causal consistency: clients observe



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- operations in an order that respects potential causality
- Strong operations give the programmer more control over causally independent operations

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• Causal operations satisfy causal consistency: clients observe



 Deposits to the same account can be executed under weak consistency: deposit is marked a causal

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Bob account





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EU synchronize





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Bob account +200







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11

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synchronize







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synchronize






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synchronize





-100

too late, money's gone!





 The programmer provides a symmetric conflict relation ⋈ on operations



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 Any operation involved in the conflict relation is marked as strong



 The programmer provides a symmetric conflict relation K on operations ■

- Any operation involved in the conflict relation is marked as strong
- PoR guarantees that, out of two conflicting strong transactions, one has to observe the other



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Implements a transactional variant of PoR consistency



- The first fault-tolerant and scalable data store that combines causal and strong consistency
- Implements a transactional variant of PoR consistency
- It guarantees transactional causal consistency by default and allows the programmer to additionally specify which pairs of transactions conflict, i.e., have to synchronize





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- A causal transaction first executes at a single data center on a causally consistent snapshot
- After this it immediately commits, and its updates are **replicated** to all other data centers **in the background**





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- **commit and Paxos** while minimizing commit latency

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Uses an existing fault-tolerant protocol that combines two-phase





• Maintain liveness despite data center failures



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- Simply adding a Paxos-based commit protocol for strong not yield a fault-tolerant data store

transactions to an existing causally consistent protocol does










































submit(t₁) submit(t₂)
dep[t₁]=
$$\emptyset$$
 dep[t₂]={t₁}









































































































Related work



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 Solutions that are fault-tolerant do not support highly available causal operations, and viceversa.



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 Solutions that are fault-tolerant do not support highly available causal operations, and viceversa.

• Previous solutions aren't scalable: do not include mechanisms for partitioning the key space among different machines in a data center or include per-data center centralized services





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- UniStore ensures that all causal dependencies of a strong transaction are uniform before certification
- correct data centers
- and data centers can forward causal transactions to others



 A transaction is uniform if both the transaction and its causal dependencies are guaranteed to be eventually replicated at all

 UniStore considers a transaction to be uniform once it is visible at f + 1 data centers, because at least one of these must be correct,





past to minimise the latency of strong transactions

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stabilisation protocol to track uniformity

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UniStore uses a fully-decentralized and lightweight background



past to minimise the latency of strong transactions

- stabilisation protocol to track uniformity
- client migration

• Causal transactions execute in a snapshot that it is slightly in the

UniStore uses a fully-decentralized and lightweight background

 It reuses the mechanism for tracking uniformity to let clients make causal transaction durable on demand and enable consistent





• Amazon EC2 using m4.2xlarge VMs from 3 different regions: Virginia (US-East), California (US-West) and Frankfurt (EU-FRA)



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- three conflicts between them

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Out of 15 transactions, four transactions are strong and declares





Mix workload with 15% of update transactions, which yields a **10% of strong transactions**

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30 Throu	40 ahput (K	50 txs/s)	60	70	80





Causal implements causal consistency as a special case of UniStore where all transactions are causal





Causal cannot preserve the integrity invariants of RUBiS, but gives an upper bound on the expected performance.





Strong implements serializability as a special case of UniStore where all transactions are strong



However, it declares conflicts between all strong transactions.



RedBlue implements redblue consistency, which like PoR, combines causal and strong consistency.





UniStore exhibits a high throughput: 72% and 183% higher than **RedBlue** and **Strong** respectively at their saturation point.




UniStore exhibits an average latency of 16.5ms, lower than 80.4ms of Strong





The latency of **RedBlue** is comparable to that of UniStore. This is because both systems mark the same set of transactions as strong





In comparison to Causal, UniStore penalizes throughput by 45%. This is the unavoidable price to pay to preserve application-specific invariants.





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Thank you Follow up questions to manuel.bravo@imdea.org

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