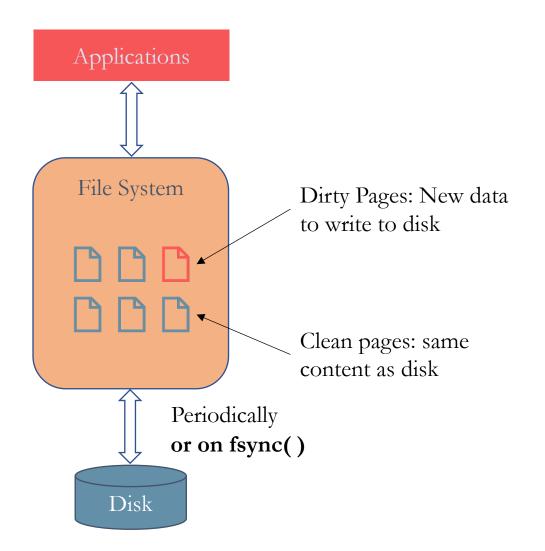


Can Applications Recover from **fsync** Failures?

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How does data reach the disk?



Applications use the file system

• System calls – open(), read(), write()

For Performance

- Data buffered in the page cache
- Modified pages are marked dirty
- Periodically flushed to disk
 - Vulnerable to data loss while in RAM

For Correctness

• Dirty pages can be flushed immediately using fsync()

fsync is really important

Many applications care about durability

• Ensure data on non-volatile storage before acknowledging client

Devices have volatile storage

• Direct IO: fsync can issue a FLUSH command

Ordering of writes is important

- Force to disk with fsync before writing the next
- Optimistic Crash Consistency Chidambaram et al. [SOSP'13]
 - Decouples ordering from durability

It's hard to get durability correct

Applications find it difficult

• Even when fsync works correctly

Example: persisting a newly created file

```
creat(/d/foo)
write(/d/foo, "abcd")
fsync(/d/foo)
fsync(/d)
```

← Ensure that directory entry is persisted

All File Systems Are Not Created Equal Pillai et al. [OSDI'14]

- Studied 11 applications
- Update protocols are tricky
- More than 30 vulnerabilities under ext3, ext4, btrfs

fsync can fail

Durability gets harder to get right

Failures **before** interacting with disk

- Invalid arguments, insufficient space
- Easy to handle

Failures while interacting with disk

- EIO: An error occurred during synchronization
- Transient disk errors, network disconnects
- In-memory data structures may need to be reverted

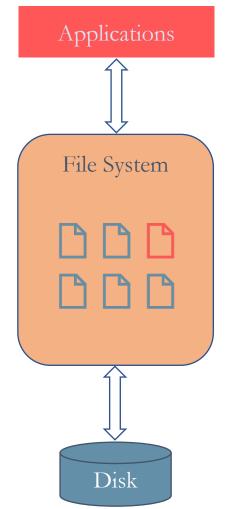
Why care about fsync failures?

"About a year ago the PostgreSQL community discovered that fsync (on Linux and some BSD systems) may not work the way we always thought it is [sic], with possibly disastrous consequences for data durability/consistency (which is something the PostgreSQL community really values)."

- Tomas Vondra, FOSDEM 2019

Our work

Systematically understand fsync failures



- 2) Application reactions to fsync failures
 - Redis, LMDB, LevelDB, SQLite, PostgreSQL

- (1) File system reactions to fsync failures
 - Ext4, XFS, Btrfs

File System Results

All file systems mark dirty pages clean on fsync failure

• Retries are ineffective

File systems do not handle errors during fsync uniformly

- Content in pages is different
 - Latest data (ext4, XFS), Old data (Btrfs)
- Failure notifications not always immediate
 - Ext4 data mode reports errors later

In-memory data structures are not entirely reverted after fsync failure

- Garbage/Zeroes in the files
 - Free space and block allocation unaltered (ext4, XFS)
 - User-space file descriptor offset unaltered (Btrfs)

Application Results

Simple strategies fail

- Retries are ineffective
- Crash/Restart can be incorrect
 - False Failures: Indicate failure but actually succeed
 - Incorrect recovery from WAL using the page cache

Defenseless against late error reporting

- Ext4 data mode
 - Every application faced data loss
 - Most faced corruption (all except PostgreSQL)

Copy-on-write is good, but not invincible

- Btrfs is bad for rollback strategies
 - But seems good for WAL recovery

Outline

Introduction

File Systems

- Methodology (dm-loki, workloads)
- Results

Applications

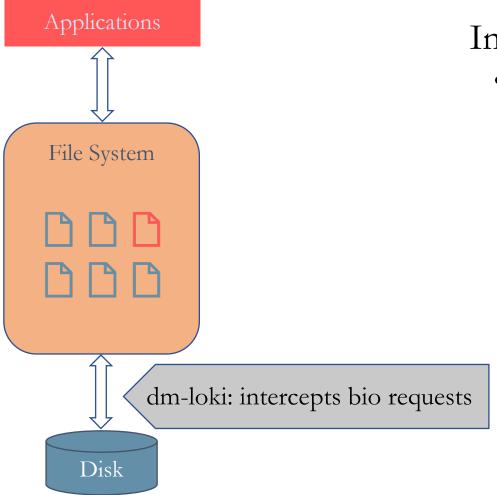
- Methodology (CuttleFS)
- Results

Challenges and Directions

Summary

File System | Methodology: Fault Injection

Goal: Understand file system reactions to fsync failures without modifying the kernel



Intercept all block requests that go to disk

- Custom device mapper target dm-loki
 - Trace bio requests
 - Fail ith write to sector/block

File System | Methodology: Workloads

Common write patterns in applications

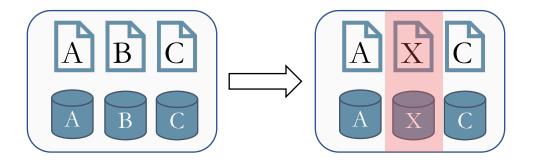
• Reduced to simplest form

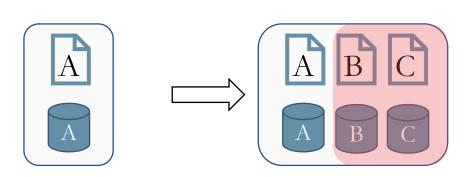
Single Block Update

- Modify a single block in a file
- Examples:
 - LMDB, PostgreSQL, SQLite

Multi Block Append

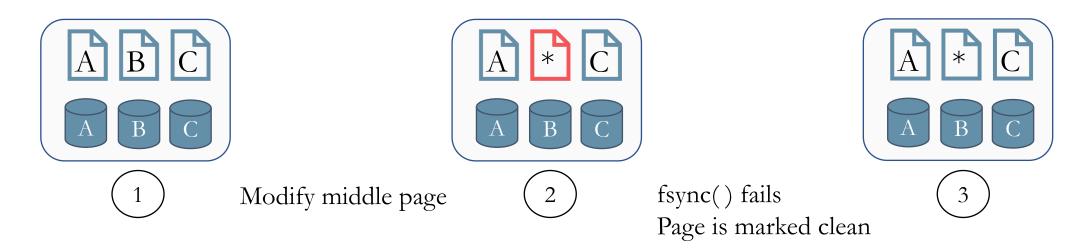
- Add new blocks to the end of a file
- Examples:
 - Redis append-only file
 - Write-ahead logs
 - PostgreSQL, LevelDB, SQLite





File System | Result #1: Clean Pages

Dirty page is marked clean after fsync failure on all three file systems



Feature, not bug

• Avoids memory leaks when user removes USB stick

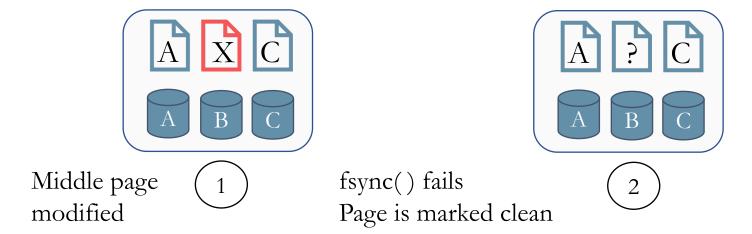
Retries are ineffective

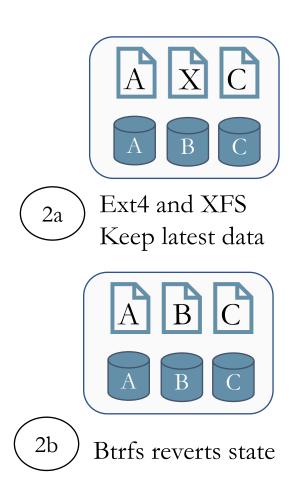
• No more dirty pages on the next fsync

File System | Result #2a: Page Content

File systems do not handle fsync errors uniformly

• Page content depends on file system



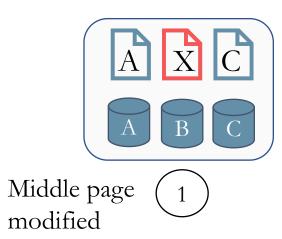


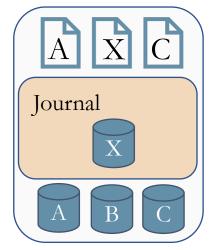
Cannot reliably depend on page cache content after an fsync failure

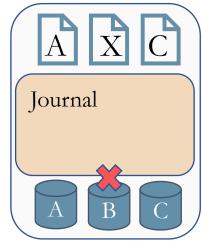
File System | Result #2b: Notifications

File systems do not report fsync failures uniformly

- Ext4 data mode reports failures later
- Ext4 ordered mode, XFS, Btrfs report immediately







3

fsync() succeeds

Data written to journal

Failure when writing journal to disk

Fails **next** fsync()

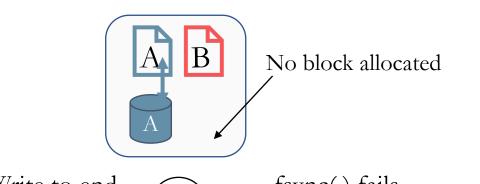
Ext4 data mode reports success too early

• Two fsyncs can solve the problem

File System | Result #3: In-memory state

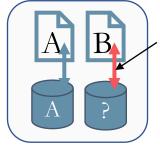
In-memory data structures are not entirely reverted

• Free space and block allocation unaltered in ext4, XFS

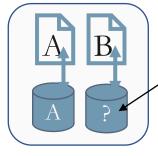


Write to end of file

fsync() failsNo metadata persisted



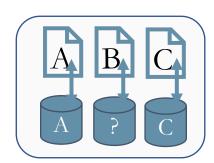
Block allocated Link only in memory



Non-overwritten block

 $\left(3a\right)$

Link persisted after some time or unmount



On EXT4 and XFS -

Applications read block's old contents - corruption

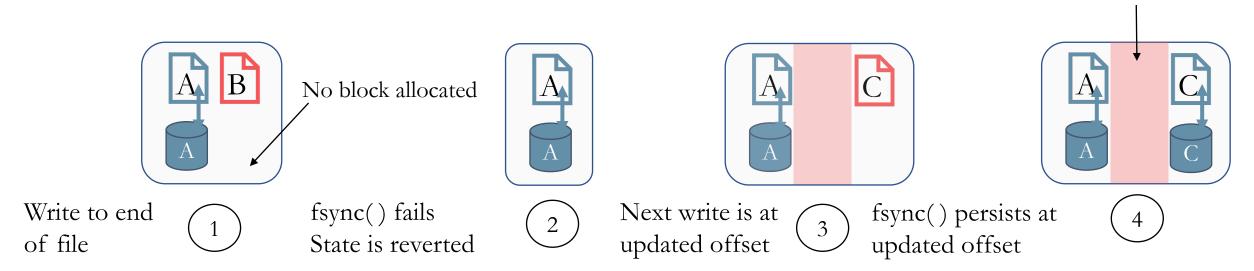


Link persisted if future writes + fsync succeeds

File System | Result #3: In-memory state

In-memory data structures are not entirely reverted

• Holes in Btrfs as file descriptor offset is not reverted



On Btrfs -

Application reads zeroes at the hole offset - corruption

Hole in place of B

File System | Results Summary

After fsync failure ...

Dirty pages are marked clean

• Retries are ineffective

Errors are not handled uniformly

- Page content varies across file systems
- Notifications are not always immediate

In-memory data structures are not correct

- Future operations cause non-overwritten blocks (ext4, XFS), holes (Btrfs)
- Both are corruptions to the application

Applications

Applications

Five widely used applications

Key Value Store Relational Database symas leveldb v1.22 Embedded LMDB v0.9.24 redis Server

v5.0.7

Applications | Methodology

Goal: Are application strategies effective when fsync fails

Simple workload

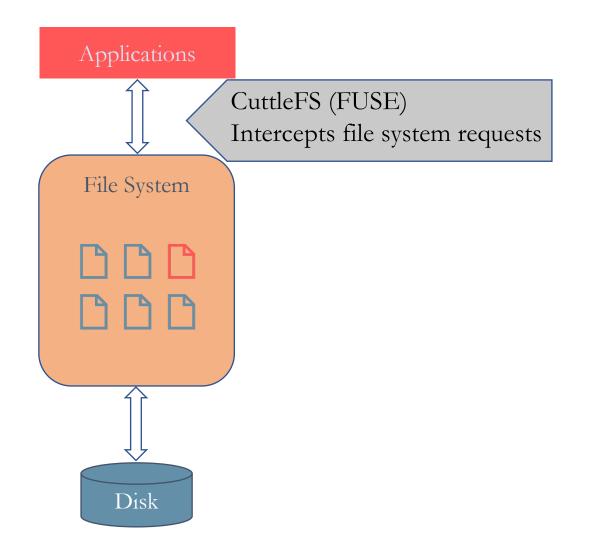
- Insert/Update a key-value pair
- Use two-column table for RDBMS

Make fsync fail

Dump all key-value pairs

- When running
- On application restart
- On page eviction
- On machine restart

Applications | Methodology: CuttleFS



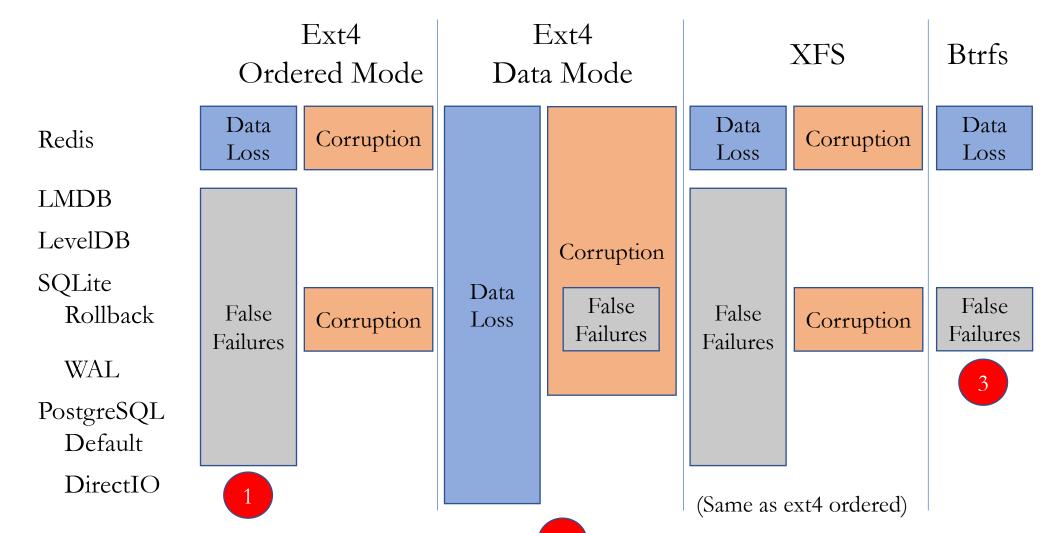
Deterministic fault injection with configurable post-failure reactions

• Fail file offsets, not block numbers

User-space page cache

- Easy to simulate different post-failure reactions
 - Dirty or clean pages
 - New or old content
 - Immediate or late error reporting
- Fine grained control over page eviction

Applications | Results: Overview

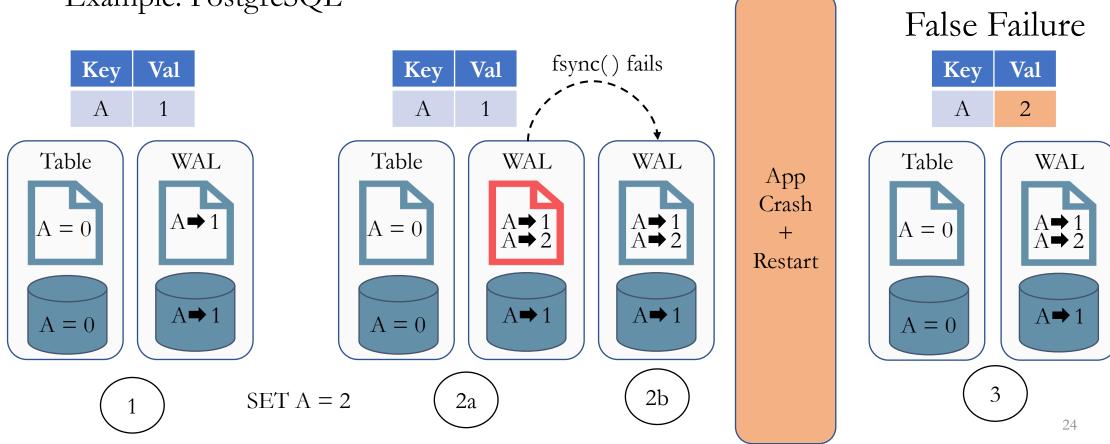


Applications | Results #1: Crash/Restart

Simple strategies fail

• Crash/restart is incorrect: recovers wrong data from page cache

• Example: PostgreSQL



Applications | Results #1: False Failures

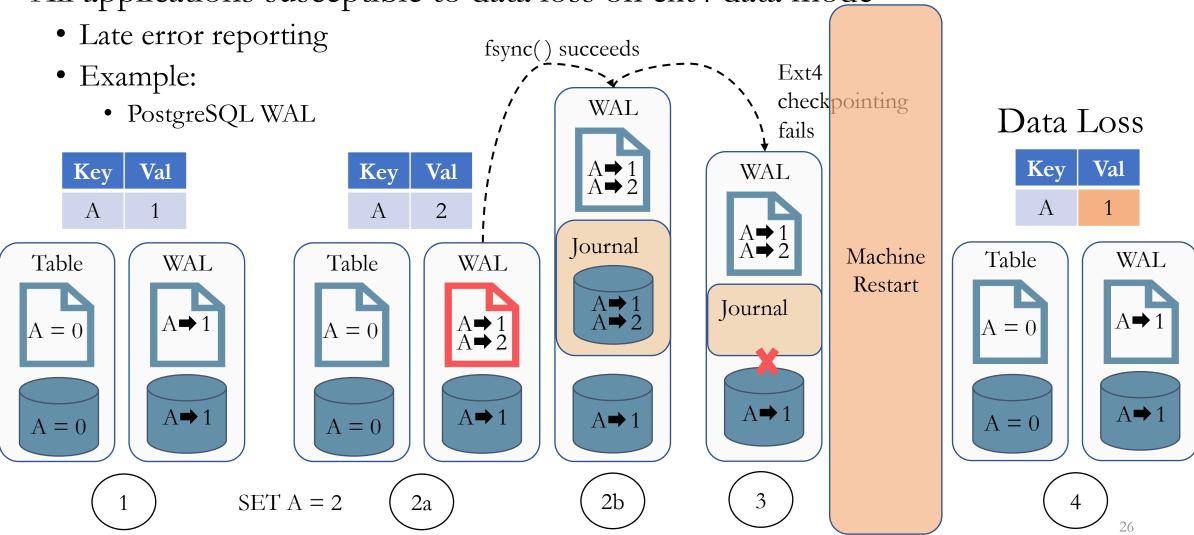
False Failures: Indicate failure but actually succeed

	Initially	Expected State A=100	Actual St A=100	ate
UPDATE Table SET $A = A - 1$				
	Reports failure	A=100	A=99	
Retry				False Failure
UPDATE Table SET	A = A - 1			
		A=99	A=98	
		'		Double Decrement

PostgreSQL, SQLite, LevelDB WAL are affected

Applications | Results #2: Late Error Reporting

All applications susceptible to data loss on ext4 data mode

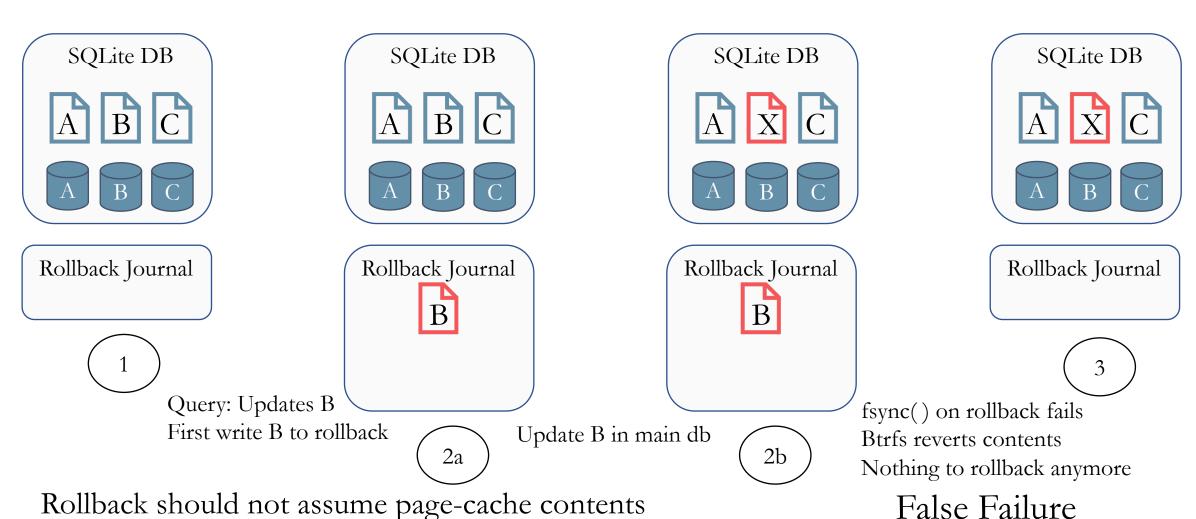


Applications | Results #3: Btrfs winning?

Btrfs copy-on-write strategy is good, but not entirely

- Reverts page cache to match disk
 - Works well for recovery from WAL
 - Bad for rollback techniques
 - Example: SQLite rollback mode

Applications | Results #3: Btrfs winning?



Rollback should not assume page-cache contents Corruptions in ext4 ordered mode / XFS.

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Applications | Results Summary

Simple strategies fail

- Applications have moved away from retries
- Crash/Restart not entirely correct
 - Don't trust the page cache while recovering

Defenseless against late error reporting

- Ext4 Data Mode
 - Data loss in all applications
 - Corruptions in some
 - Double fsync should help

Copy-on-write file systems look promising

- Btrfs
 - Works well with write-ahead logs
 - Problematic with rollback journals

Wrapping Up

Can applications recover from fsync failures?

- Maybe, if ...
 - Developers write file-system specific code

Need to standardize file-system behavior for fsync failures

Challenges and Directions

How should post-failure behavior be standardized?

• FreeBSD re-dirties pages

Should applications code for specific file systems?

• Currently, OS-specific

We need a stronger contract for failed intentions (ext4 data mode)

Fault injection

- Don't mock system calls
 - Exercise file-system error handling
 - dm-loki: https://github.com/WiscADSL/dm-loki
- Mock the file-system error handling
 - CuttleFS: https://github.com/WiscADSL/cuttlefs

Summary

Durability is important

- Hard to get right
- fsync is essential

Failures are inevitable

• We don't handle them uniformly

Applications have different strategies to achieve durability

• No single strategy works well on all file systems

Questions?

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- arebello@wisc.edu
- https://github.com/WiscADSL/cuttlefs
- https://github.com/WiscADSL/dm-loki

Thank You