Serverless in the Wild:

Characterizing and Optimizing the Serverless Workload at a Large Cloud Provider

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Microsoft Research

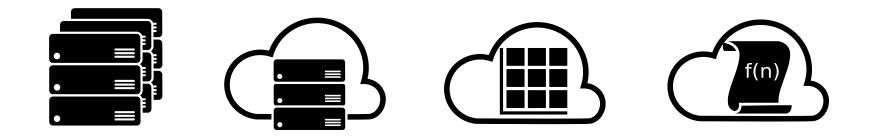
July 15, 2020

What is Serverless?

- Very attractive abstraction:
 - Pay for Use
 - Infinite elasticity from 0 (and back)
 - No worry about servers
 - Provisioning, Reserving, Configuring, patching, managing
- Most popular offering: Function-as-a-Service (FaaS)
 - Bounded-time functions with no persistent state among invocations
 - Upload code, get an endpoint, and go

For the rest of this talk, Serverless = Serverless FaaS

What is Serverless?

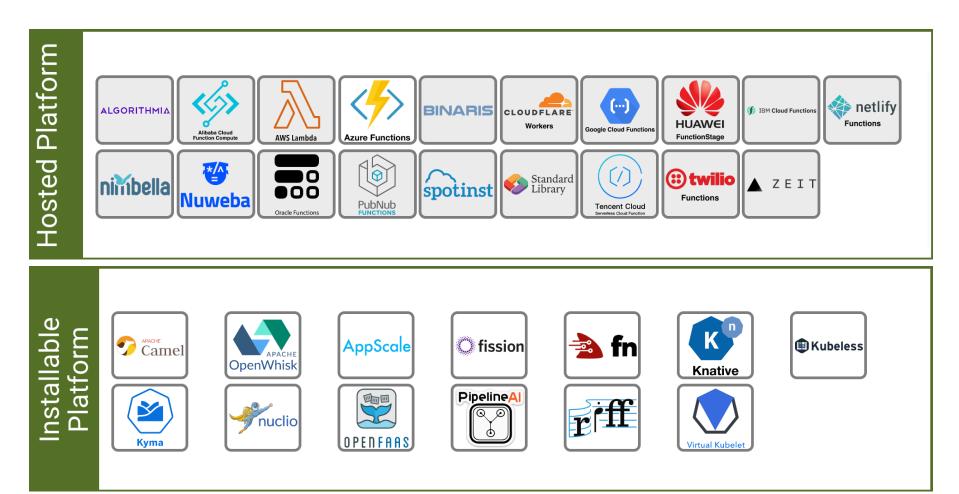


	Bare Metal	VMs (laaS)	Containers	Functions (FaaS)
Unit of Scale	Server	VM	Application/Pod	Function
Provisioning	Ops	DevOps	DevOps	Cloud Provider
Init Time	Days	~1 min	Few seconds	Few seconds
Scaling	Buy new hardware	Allocate new VMs	1 to many, auto	0 to many, auto
Typical Lifetime	Years	Hours	Minutes	O(100ms)
Payment	Per allocation	Per allocation	Per allocation	Per use
State	Anywhere	Anywhere	Anywhere	Elsewhere

Serverless



Serverless



Serverless

COMMUNICATIONS DE THE ACM

the Rise of Serverless

Hack for Hire Public Entrepreneurship Malevolent Machine Learning

Automated Program Repair

Computing

December 2019



Joseph M. Hellerstein, Jose Faleiro, Joseph E. Gonzalez, Johann Schleier-Smith, Vikram Sreekanti, Alexey Tumanov and Chenggang Wu UC Berkeley {hellerstein, jmfaleiro, jegonzal, jssmith, vikrame, atument Peeking Behind the Curtains of Serverless Platforms

Liang Wang¹, Mengyuan Li², Yinqian Zhang², Thomas Ristenpart³, Michael Swift¹ ¹UW-Madison, ²Ohio State University, ³Cornell Tech

Cloud Programming Simplified: A Berkeley View on Serverless Computing

Eric Jonas Anurag Khandelwal Karl Krauth

Johann Schleier-Smith Qifan Pu Neeraja Yadwadkar Ion Stoica

Vikram Sreekanti Vaishaal Shankar Joseph E. Gonzalez David A. Patterson

Chia-Che Tsai Joao Carreira Raluca Ada Popa

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"... we predict that (...) serverless computing will grow to dominate the future of cloud computing."

So what are people doing with FaaS?

• Many simple things

- ETL workloads
- IoT data collection / processing
- Stateless processing
 - Image / Video transcoding
 - Translation
 - Check processing
- Serving APIs, Mobile/Web Backends

Interesting Explorations

- MapReduce (pywren)
- Linear Algebra (numpywren)
- ExCamera
- gg "burst-parallel" functions apps
- ML training
- Limitations
 - Communication
 - Latency
 - Locality (lack)
 - State management

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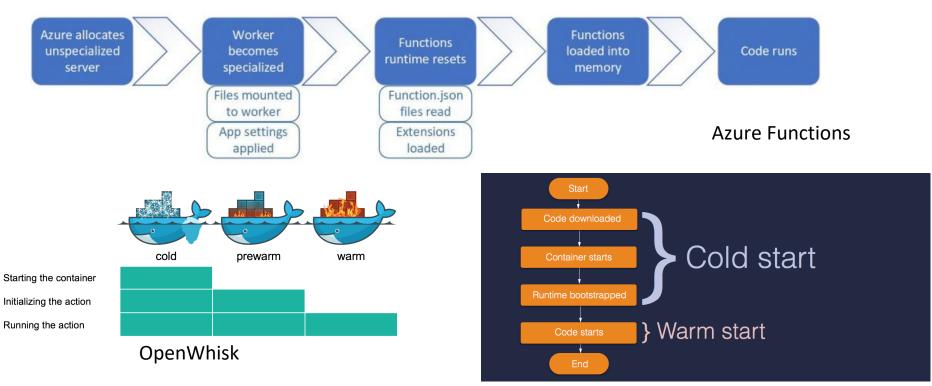


If you are a cloud provider...

• A big challenge

- You do worry about servers!
 - Provisioning, scaling, allocating, securing, isolating
- Illusion of infinite scalability
- Optimize resource use
- Fierce competition
- A bigger opportunity
 - Fine grained resource packing
 - Great space for innovating, and capturing new applications, new markets

Cold Starts



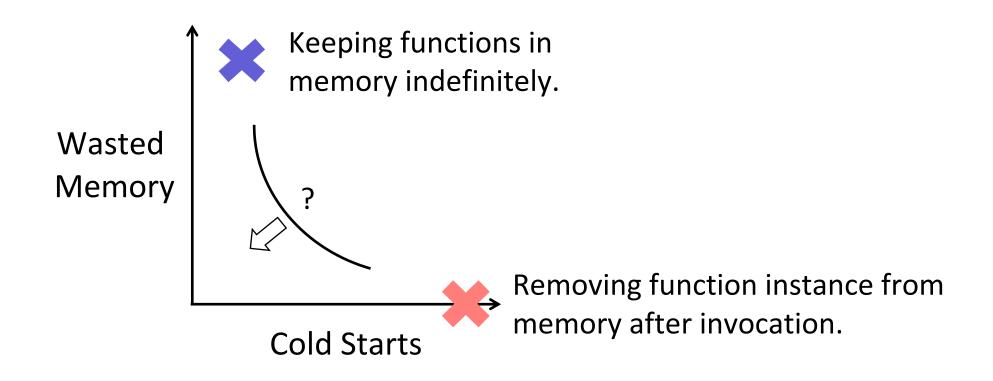
AWS Lambda

•Typically range between 0.2 to a few seconds^{1,2}

¹<u>https://levelup.gitconnected.com/1946d32a0244</u> 9

²https://mikhail.io/serverless/coldstarts/big3/

Cold Starts and Resource Wastage

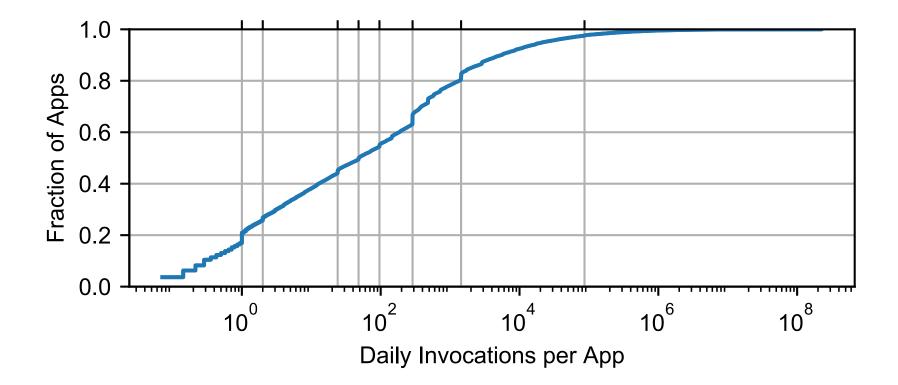


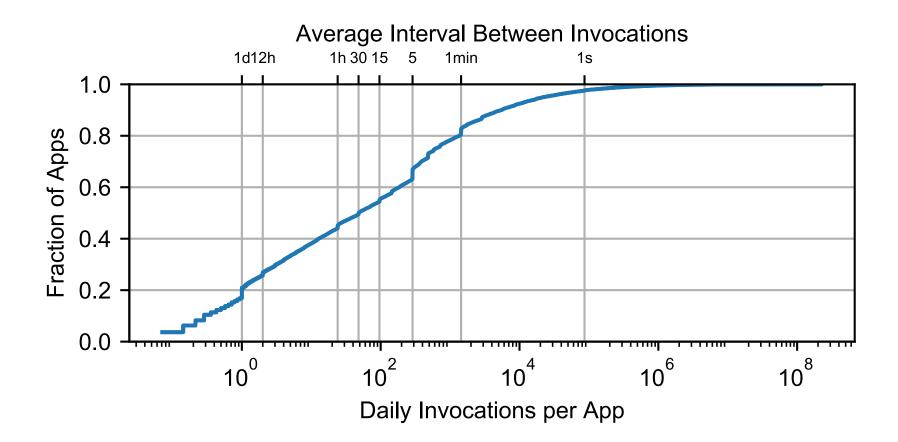
Stepping Back: Characterizing the Workload

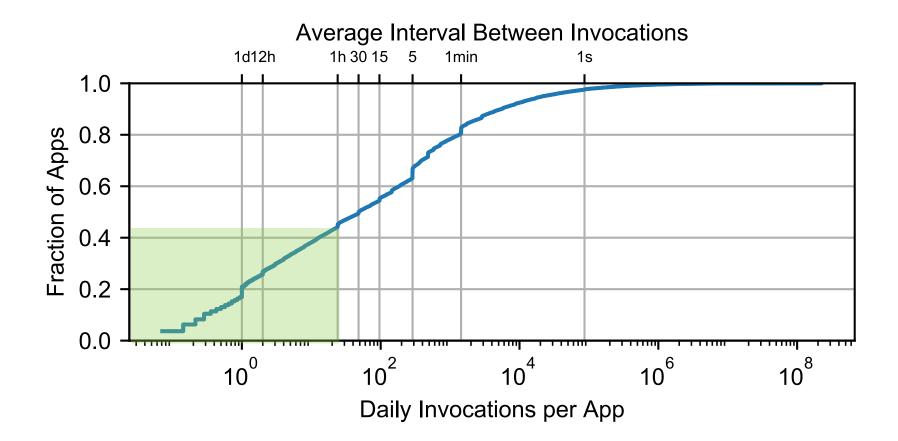
- How are functions accessed
- What resources do they use
- How long do functions take

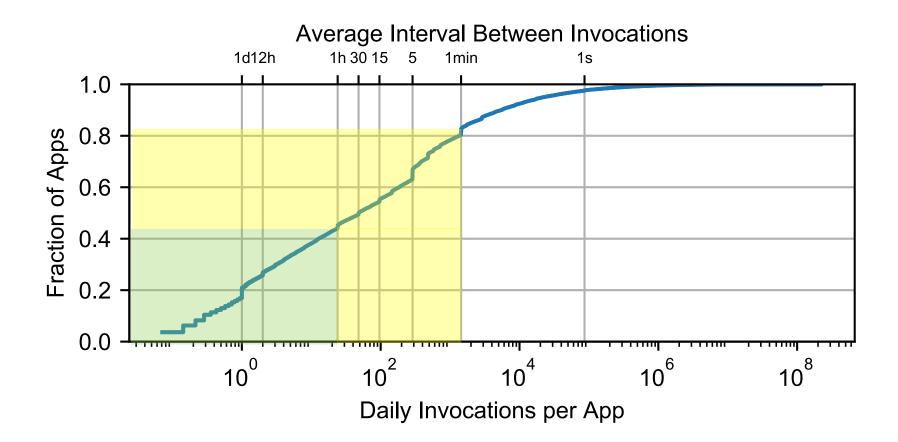
2 weeks of all invocations to Azure Functions in July 2019 First characterization of the workload of a large serverless provider

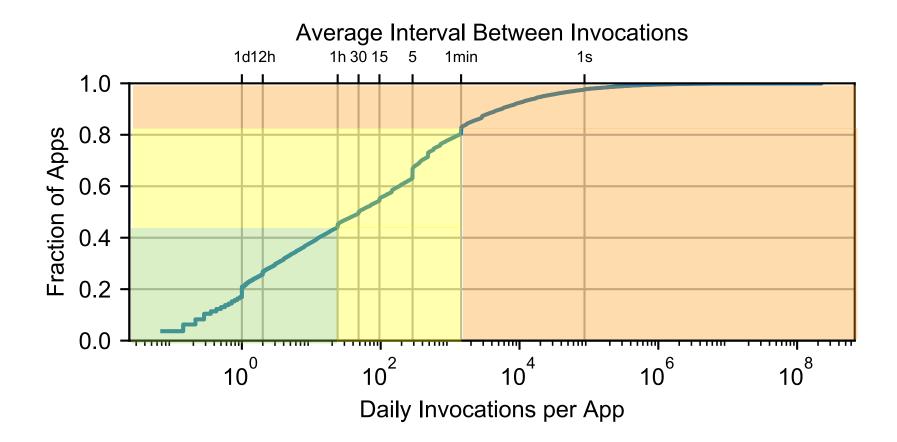
> Subset of the traces available for research: <u>https://github.com/Azure/AzurePublicDataset</u>



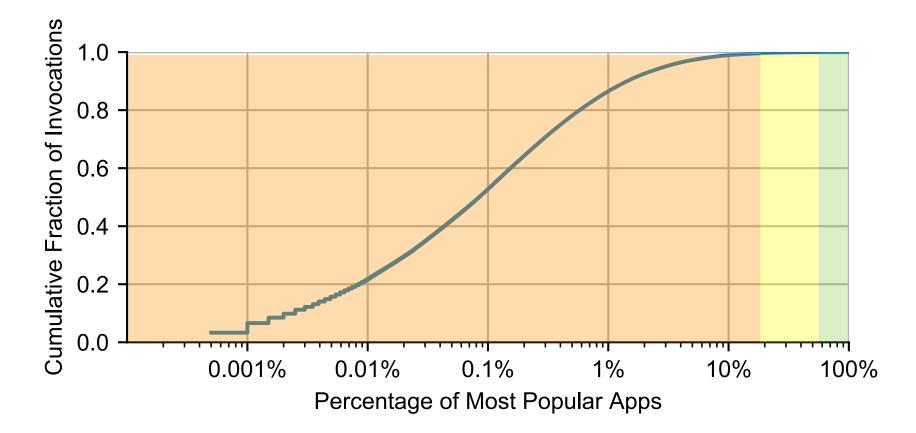


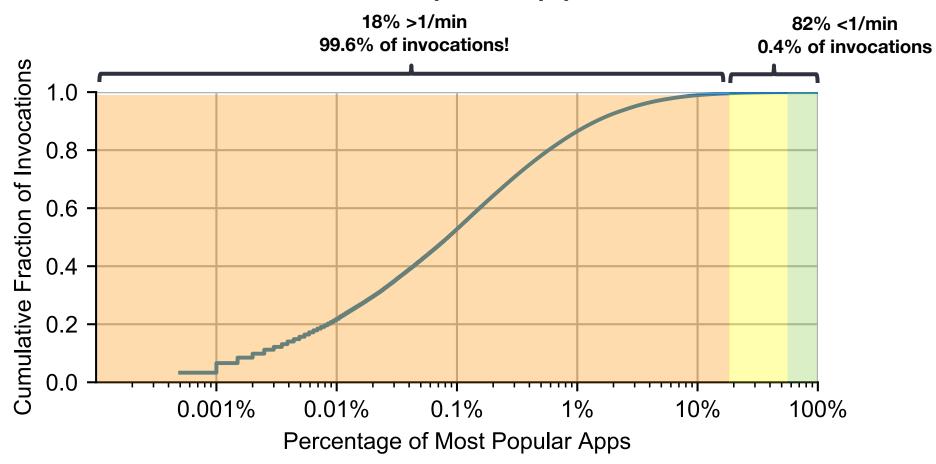






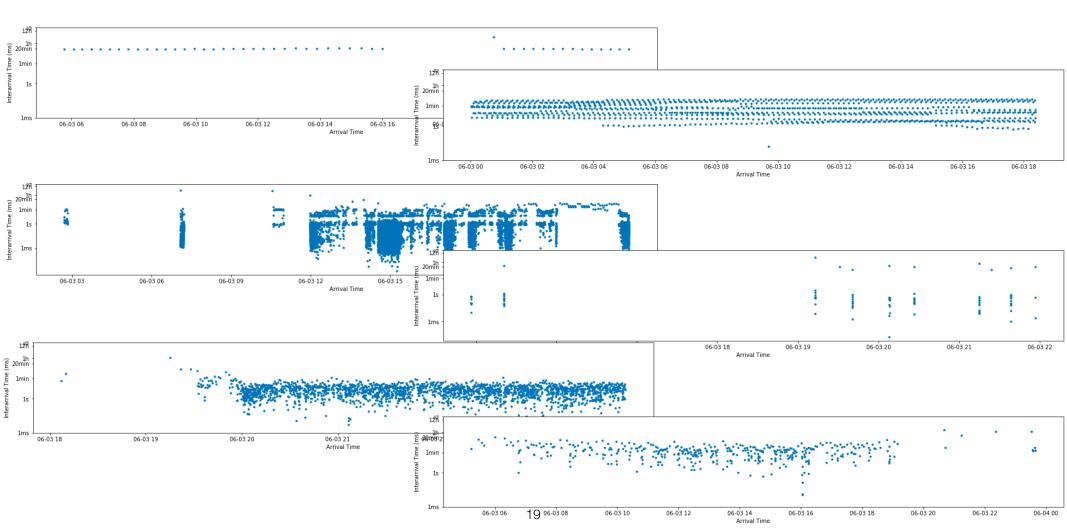
This graph is from a representative subset of the workload. See paper for details.





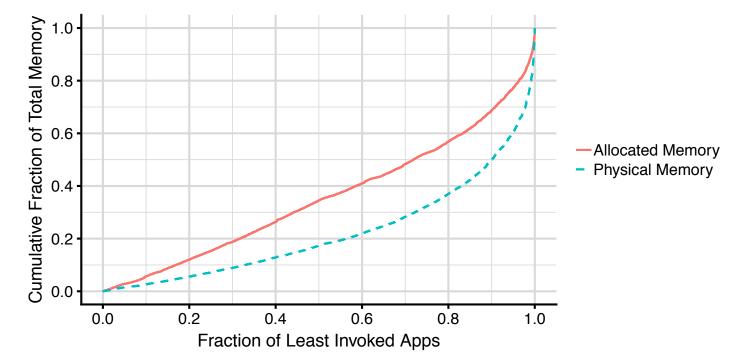
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Apps are highly heterogeneous



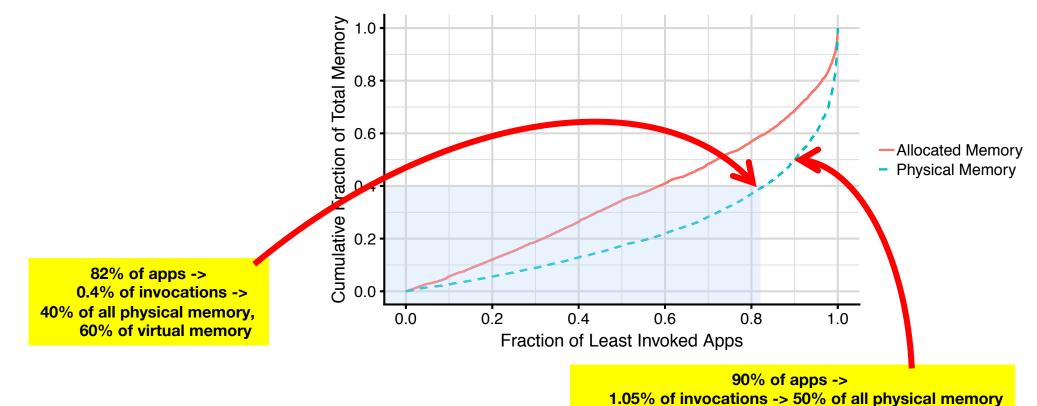
What about memory?

If we wanted to keep all apps warm...

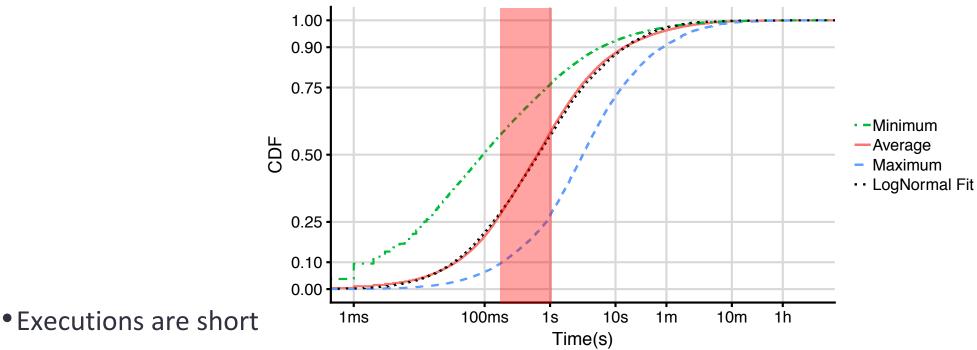


What about memory?

If we wanted to keep all apps warm...



Function Execution Duration



- 50% of apps on average run for <= 0.67s
- 75% of apps on run for <= 10s max

• Times at the same scale as cold start times^{1,2}

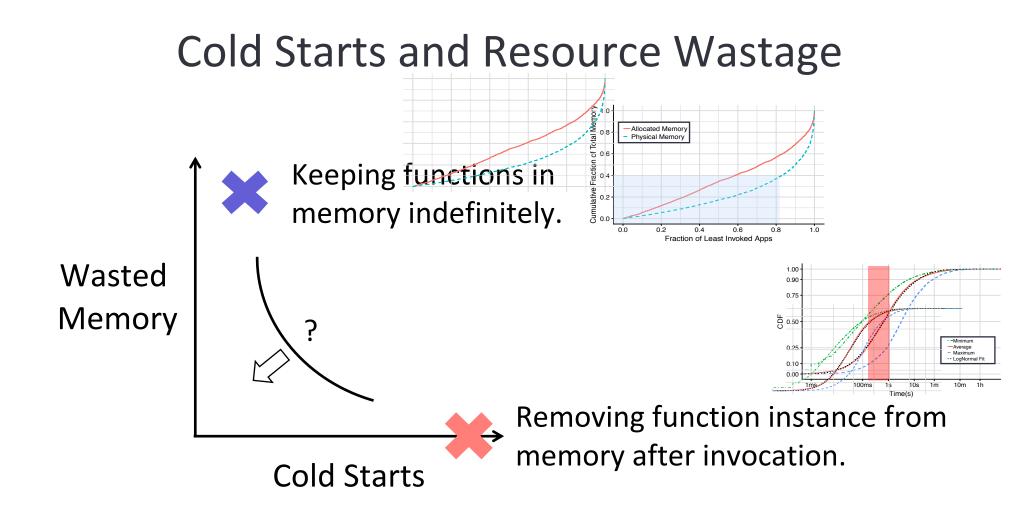
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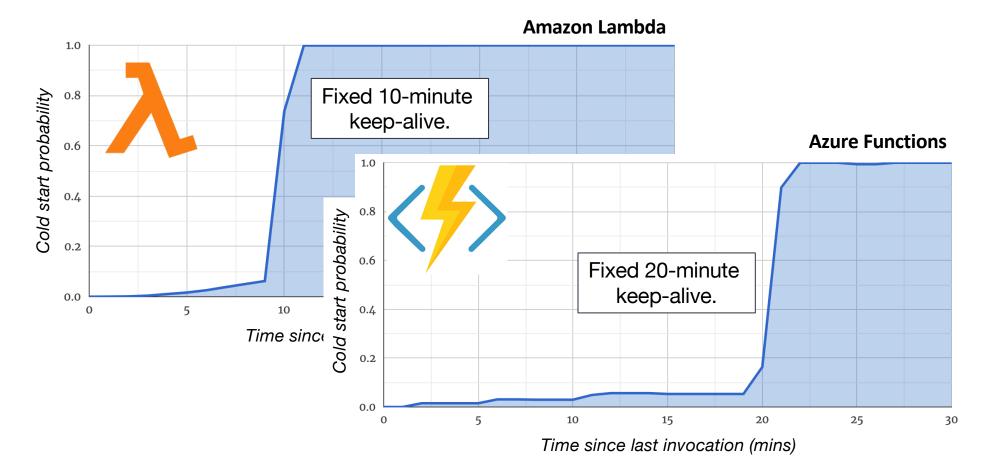
Key Takeaways

• Highly concentrated accesses

- 82% of the apps are accessed <1/min on average
- Correspond to 0.4% of all accesses
- But in aggregate would take 40% of the service memory if kept warm
- Arrival processes are highly variable
- Execution times are short
 - Same OOM as cold start times



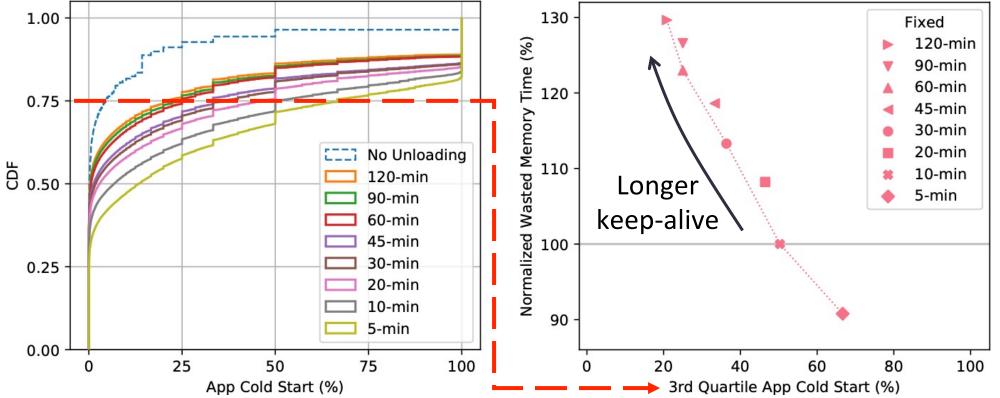
What do serverless providers do?



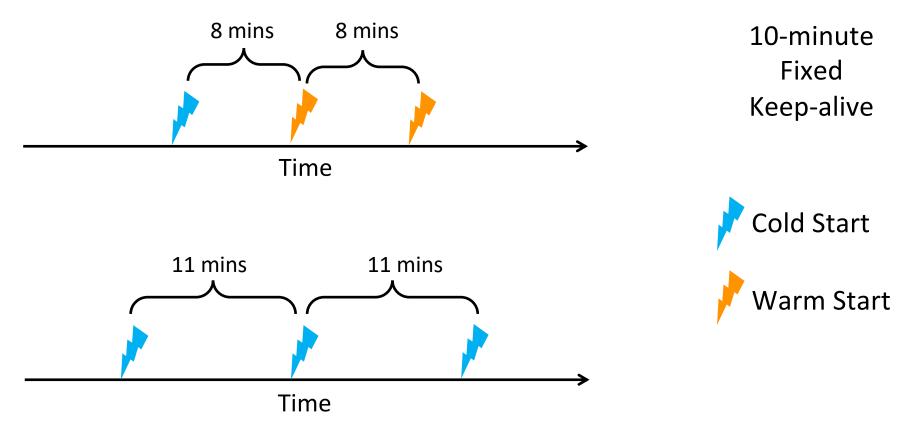
Mikhail Shilkov, Cold Starts in Serverless Functions, https://mikhail.io/serverless/coldstarts/

Fixed Keep-Alive Policy

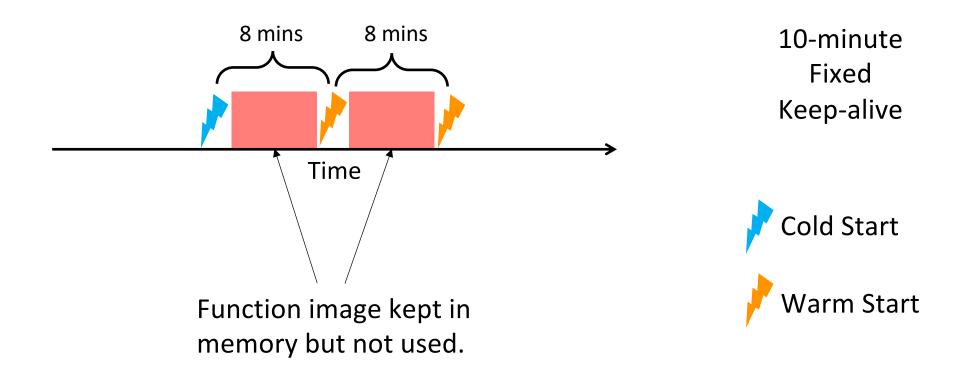
Results from simulation of the entire workload for a week.



Fixed Keep-Alive Won't Fit All



Fixed Keep-Alive Is Wasteful



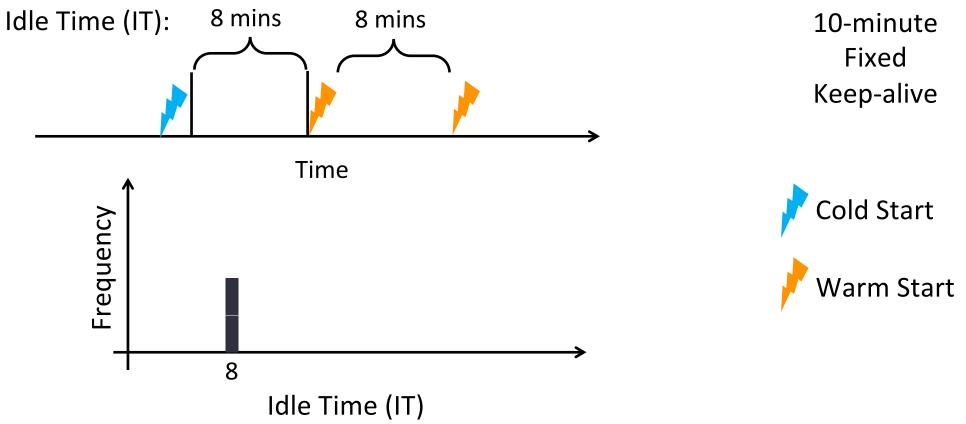
Hybrid Histogram Policy

Adapt to each application

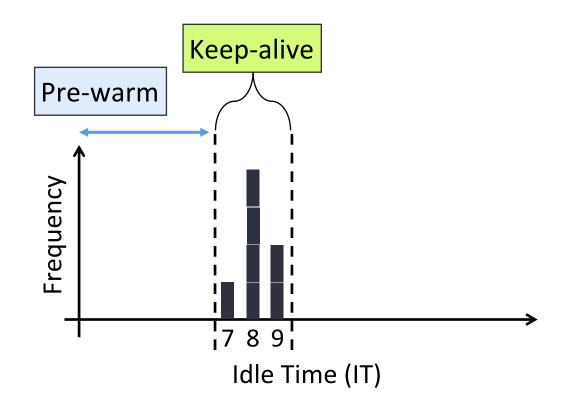
Pre-warm in addition to keep-alive

Lightweight implementation

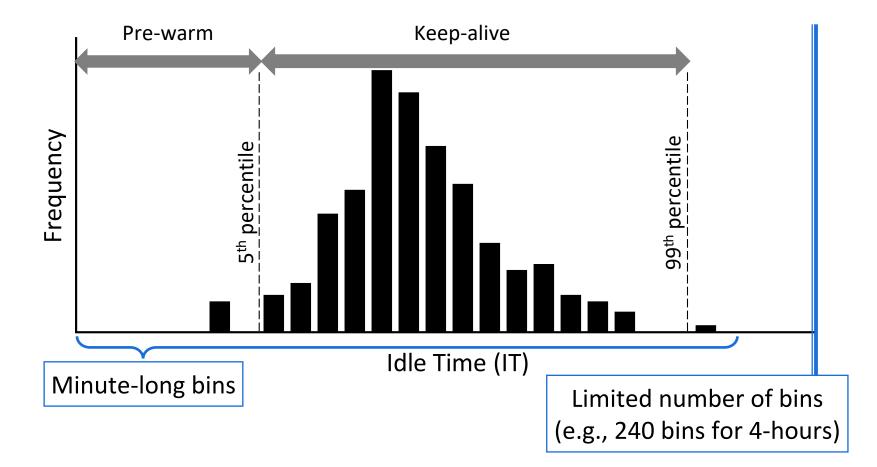
A Histogram Policy To Learn Idle Times



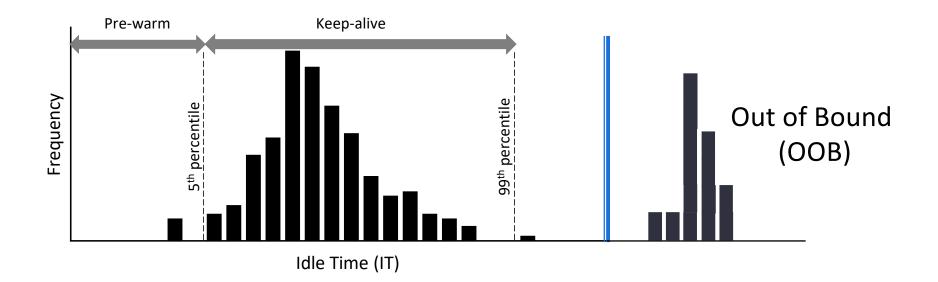
A Histogram Policy To Learn Idle Times



A Histogram Policy To Learn Idle Times



The <u>Hybrid</u> Histogram Policy

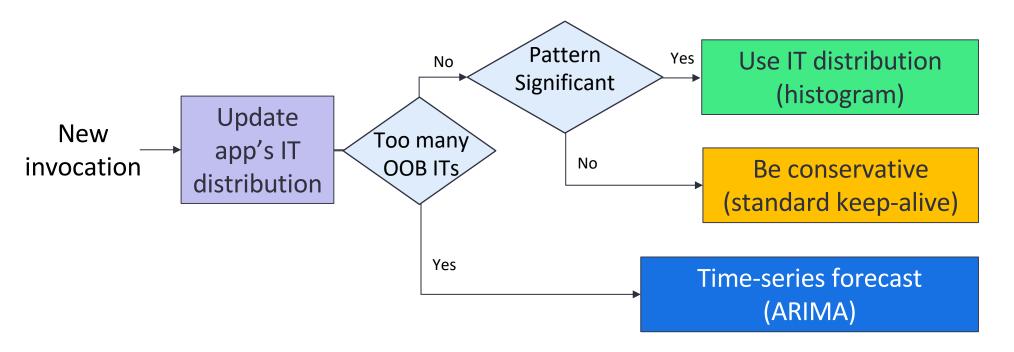


We can afford to run complex predictors given the low arrival rate.

A histogram might be too wasteful.

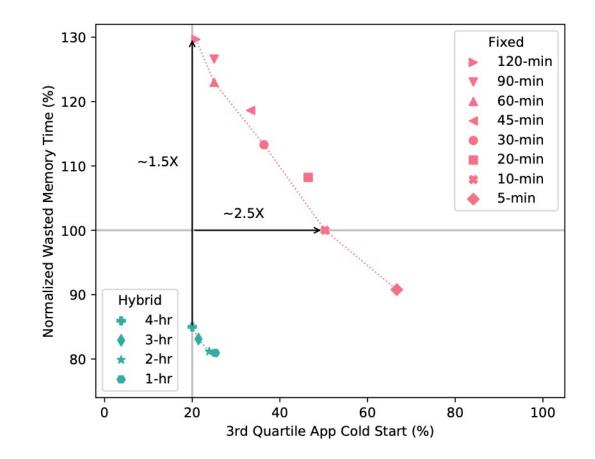
Time Series Forecast

The Hybrid Histogram Policy



ARIMA: Autoregressive Integrated Moving Average

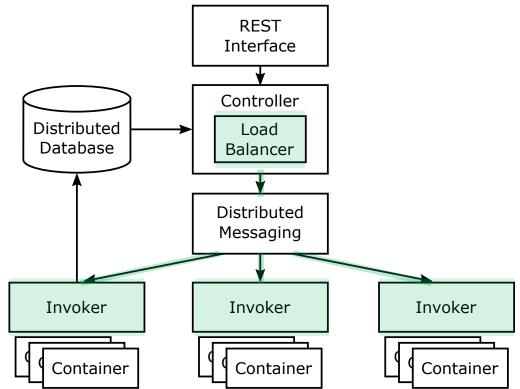
More Optimal Pareto Frontier



Implemented in OpenWhisk



- Open-sourced industry-grade (IBM Cloud Functions)
- Functions run in docker containers
- Uses 10-minute fixed keep-alive

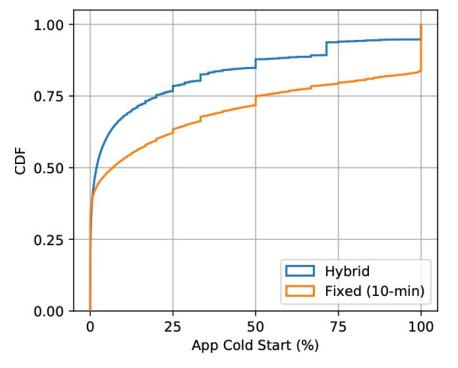


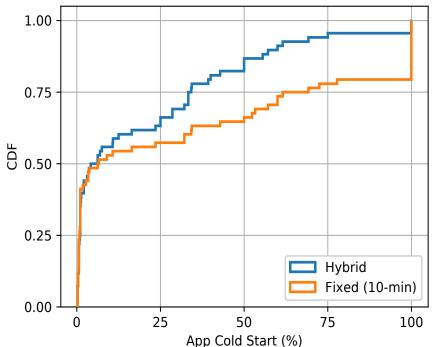
• Built a distributed setup with 19 VMs

Simulation

4-Hour Hybrid Histogram

Experimental





Average exec time reduction: 32.5%

99th-percentile exec time reduction: 82.4%

Container memory reduction: 15.6%

Latency overhead: < 1ms (835.7µs)

Closing the loop

First serverless characterization from a provider's point of view

 A dynamic policy to manage serverless workloads more efficiently (First elements now running in production.)

Azure Functions traces available to download:

https://github.com/Azure/AzurePublicDataset/blob/master/ AzureFunctionsDataset2019.md

