

Provenance Support for Rework

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The Problem: How to Support Rework



- Rework is quite common in software development processes
 - Inconsistencies between requirement and design specifications cause reconsideration of both
 - Inconsistencies between code and design too
 - Most software engineering books ignore the topic
- Process provenance support could help
 - People could review earlier decisions to facilitate rework

Refactoring as an Example of Rework



- Refactoring is rework of design
 - May or may not be triggered when code is recognized as being untidy
 - There are many different design patterns [Fowler 1999]

Refactoring as an Example of Rework



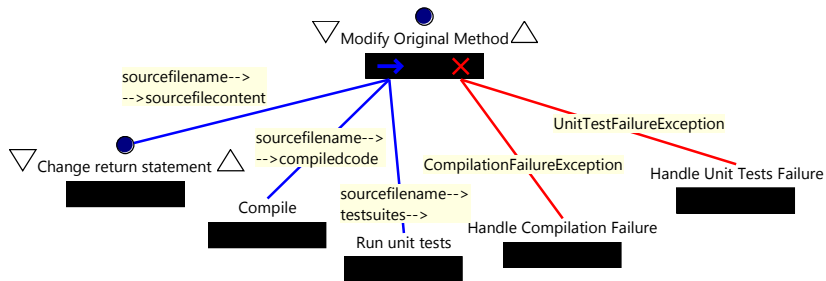
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 - There are many different design patterns [Fowler 1999]
- Separate Query from Modifier Refactoring
 - Splits a method that was both a query and a modifier into two methods
 - Create a query method to return the same value
 - Change the return statement in original method to return the query
 - Add calls to the query before the calls to the original method
 - Change the original method to void and remove its return statements

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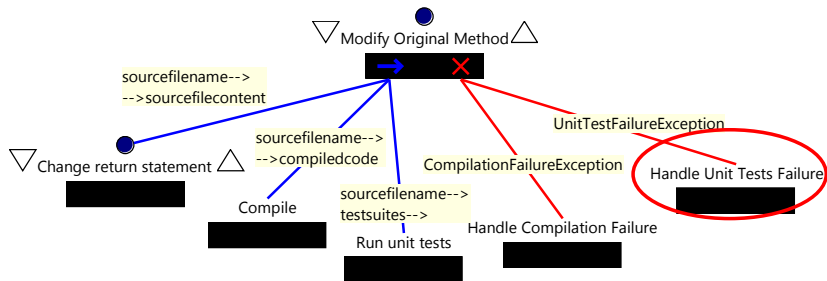
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- Executing this rework process can entail carrying out a number of different kinds of rework

Separate Query from Modifier Refactoring as an Example of Rework



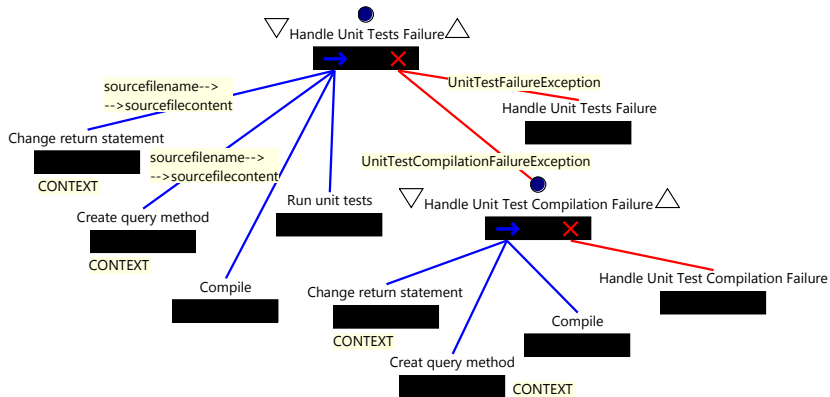
- Exception instances are handled differently according to their types.
- Each exception instance triggers rework

Separate Query from Modifier Refactoring as an Example of Rework

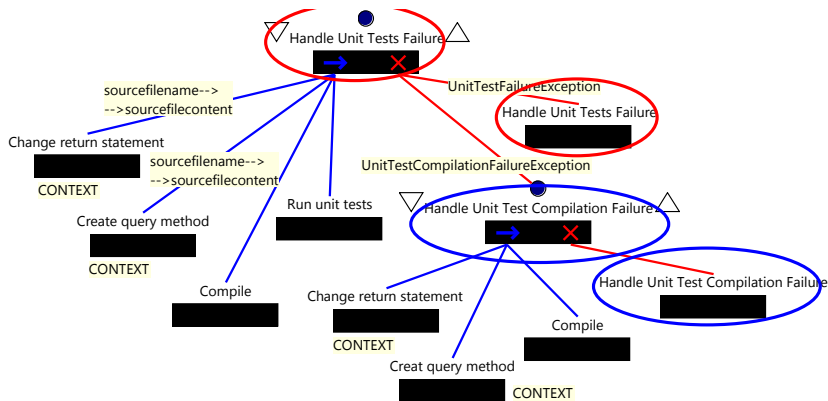


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Exception-Triggered Rework Examples

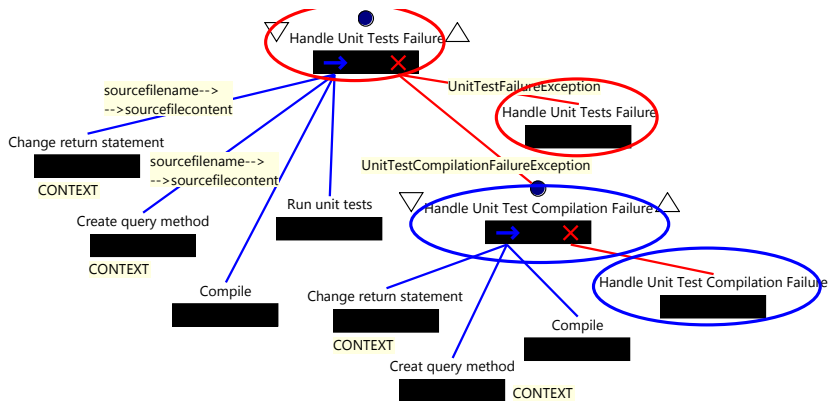


Exception-Triggered Rework Examples



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- Rework is modeled very accurately as recursive step invocations
- Actual rework should be guided by *context* provided by provenance

Typical Questions that Users Want Answers to during Rework



- Where am I?
- What am I doing here?
- How did I get here?
- What have I already tried?
- How did that work out?
- What alternatives do I have now?
- Which are likely to turn out best?

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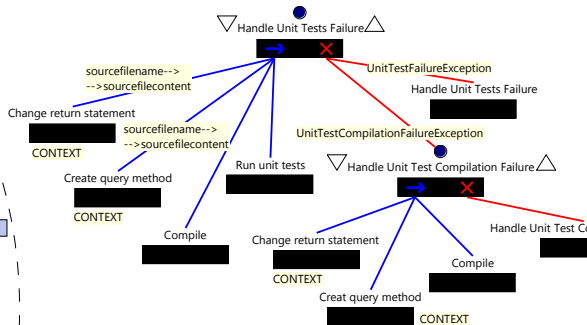
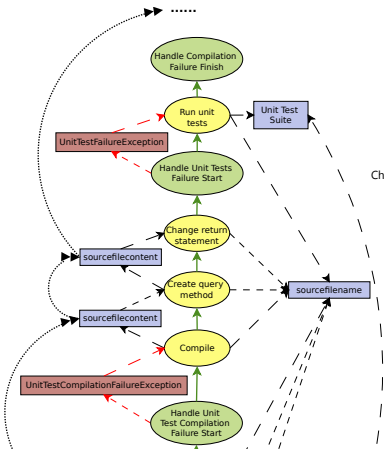
Contextual information provided by provenance could help



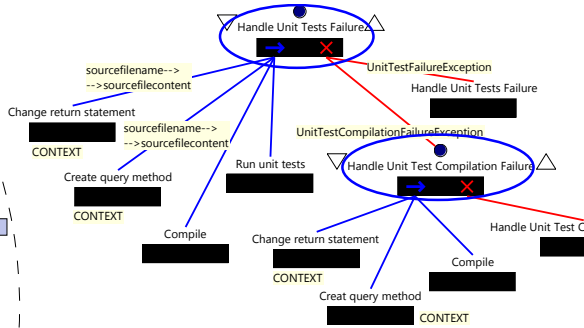
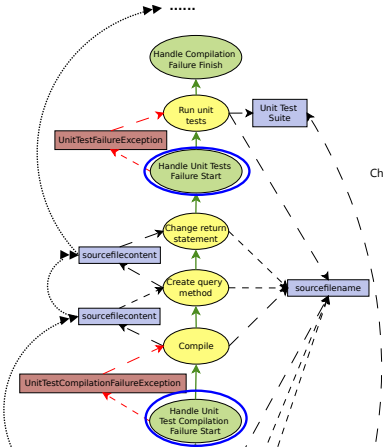
- Present process execution state
 - Current artifact values
 - Pointers to executing steps and their recursions
- A complete process execution history
 - Prior values of artifacts
 - Previous step execution sequences
- Information that could help to form a plan for completing rework successfully

Data Derivation Graph is the key artifact

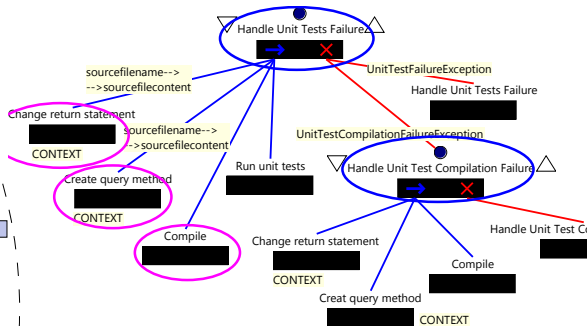
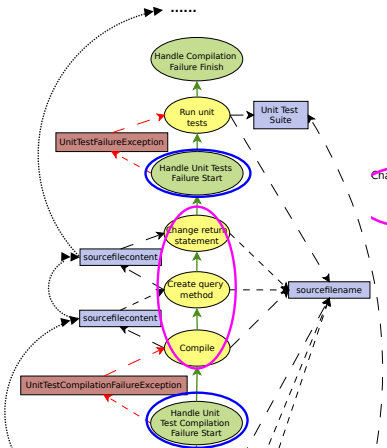
Data Derivation Graph



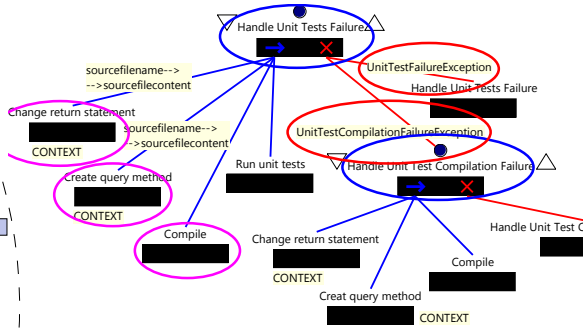
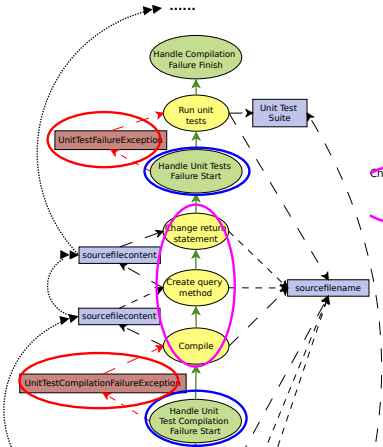
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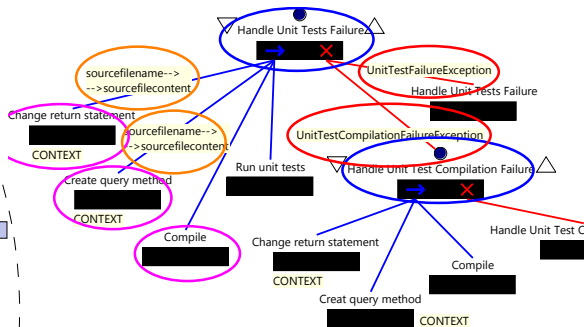
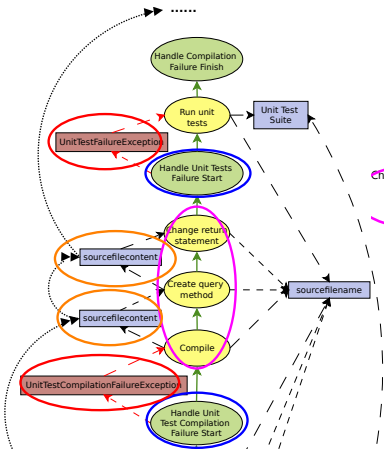
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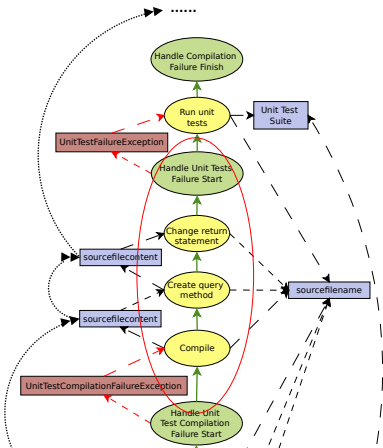
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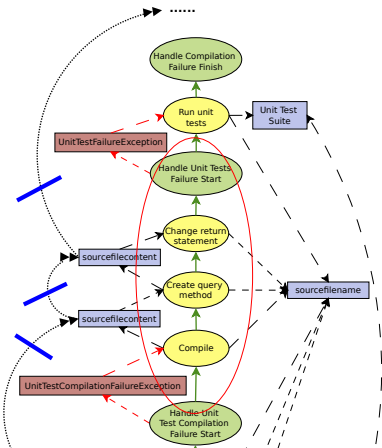


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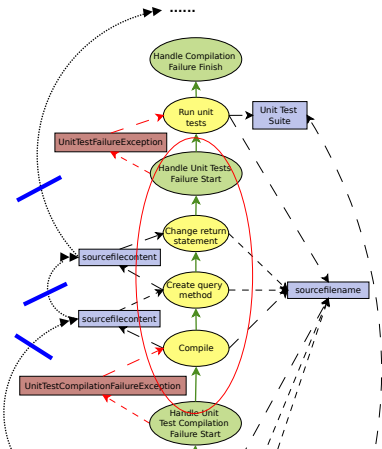
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- Basic Features
 - Represents how artifacts are derived from each other
 - Incorporates scoping, nesting, hierarchy information

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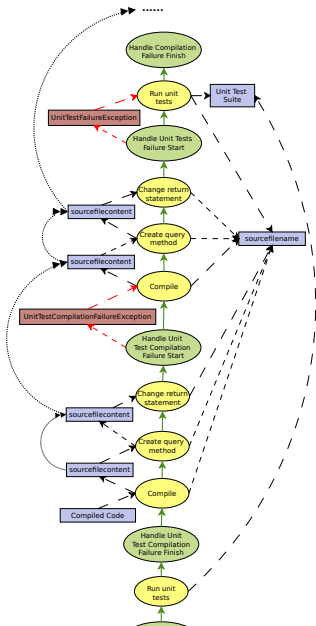
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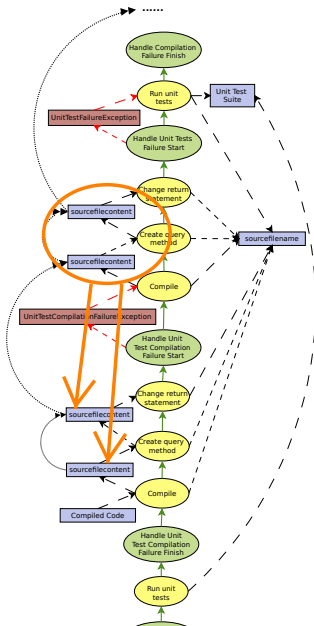
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- Can generate DDGs dynamically while the process is executing

How is it Supposed to be Helpful?



Q: What did I do to (the same part of) the source code when I was trying to fix an issue caused by test case failure, which may possibly be the reason why the compilation fails right now?

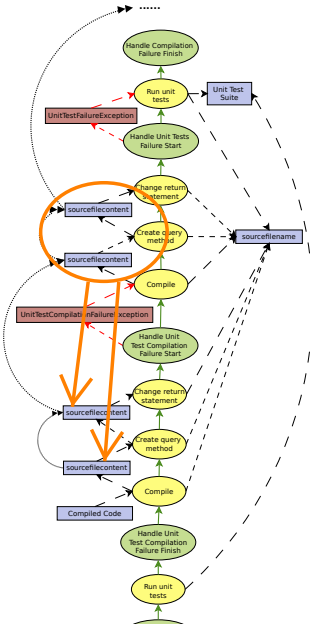
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A: See the DDG

How is it Supposed to be Helpful?



```
/**
 * @author xiang
 */
public class CheckingAccount {
    private float balance = 0;

    public CheckingAccount(float balance) {
        this.balance = balance;
    }

    public float checkForBalanceAnd...
    if (checkForBalance) >= amount {
        System.out.println("Mic
        return checkForBalance;
    } else {
        System.out.println("The
        return checkForBalance;
    }

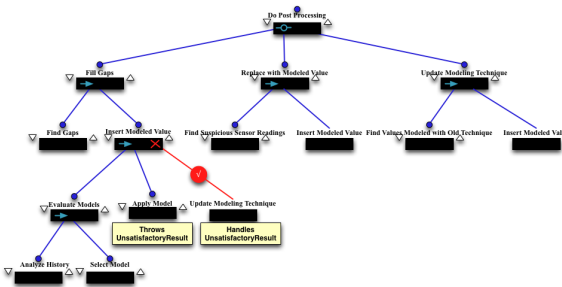
    public float deposit(float amount,
        balance += amount;
        return balance;
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Scientific Data Process



Check our paper and poster for details





- How to present the “right” information?
 - How to support asking questions during rework?
 - How to make sure the answers are presented in a meaningful way?



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 - How to support asking questions during rework?
 - How to make sure the answers are presented in a meaningful way?
- Ripple effects
 - Support for helping users decide the order in which to handle exceptions when many are thrown
 - Probably can use prospection for this
- Study more refactoring patterns



- Rework Formalization
 - [Cass et al. EWSPT] proposed initial approaches of formalizing rework
 - A pattern for modeling rework[Cass et al. ICSP '09]
- Context Support
 - [Antunes et al. AITSE '10] proposed a context model in software development with multiple layers and perspectives.
 - Mylyn [12] is a tool integrating task management and task context[Kersten et al. AOSD '05]
- Workflow Provenance: VisTrails[Callahan et al. SIGMOD '06], Kepler[Altintas et al. SSDBM '04], and etc.



- Executable model of rework processes
- Provenance as a first class data
 - Available process wide
 - Directly supports the process where it comes from
- DDG facilitates provenance support
 - Scoping and nesting
 - Version edges and equivalence edges
 - Process introspection and retrospection

Thank You



- Questions?