

Towards Discrete Control for the Internet of Things and Smart Environments

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Outline

- 1 Motivation
- 2 Background
- 3 IoT and smart environments
- 4 Modelling as a DCS problem
- 5 Simulation
- 6 Conclusion

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Motivation

IoT and smart environments

- massive instrumentation, networked sensors and actuators
- outside-in robots, sense and act upon their own inner space
- smart homes, smart buildings or smart cities

Control techniques for autonomic management

- model possible behaviours, and control objectives, separately
- classically continuous time dynamics and differential equations
- discrete control, events and states, Petri nets or automata

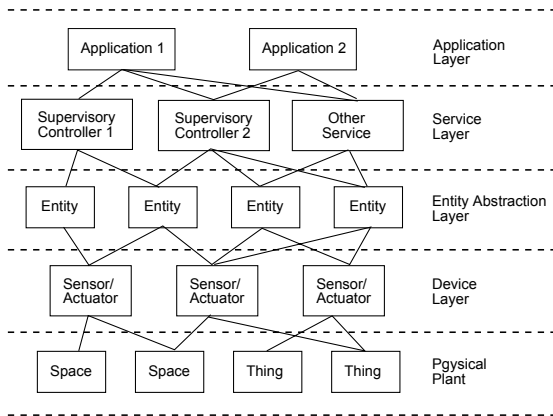
Discrete control for the IoT

- systematic modelling framework ; case study in smart home
- automata ; Discrete Controller Synthesis (DCS)

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- 1 Motivation
- 2 **Background**
 - Interfacing to the IoT and Smart Environments
 - Reactive languages, DCS
 - Discrete control as MAPE-K
- 3 IoT and smart environments
- 4 Modelling as a DCS problem
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Interfacing to the IoT and Smart Environments



monitoring and controlling of entities (rooms, appliances, ...)

- intermediate abstraction layer HAL (Home Abstraction Layer)
- supervisory controllers as service : emphasis on genericity

Reactive languages, synchronous programming

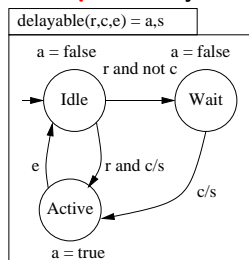
Modelling formalism and programming language

- reaction to input flows → output flows
- data-flow nodes and equations ; mode automata (FSM)
- parallel (synchronous) and hierarchical composition

synchronous languages, (25+ years)

tools: compilers (e.g., Heptagon), code generation, verification, ...

example: delayable task control (in Heptagon)



```

node delayable(r,c,e:bool) returns (a,s:bool)
let automaton
state Idle do
  a = false; s = r and c
  until r and c then Active
  | r and not c then Wait
state Wait do a = false; s = c
  until c then Active
state Active do a = true; s=false
  until e then Idle
end tel
  
```

Discrete controller synthesis (DCS): principle

Goal

Enforcing a temporal property Φ on a system
on which Φ does not yet hold a priori

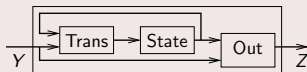
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Principle (on implicit equational representation)

State memory
Trans transition function
Out output function



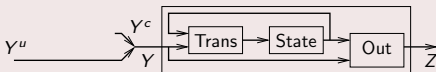
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- Partition of variables : controllable (Y^c), uncontrollable (Y^u)

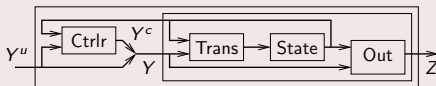
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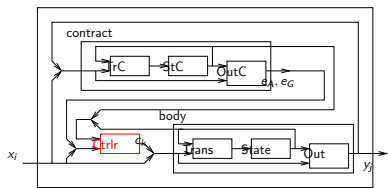


- Partition of variables : controllable (Y^c), uncontrollable (Y^u)
- Computation of a controller such that the controlled system satisfies Φ (invariance, reachability, attractivity, ...)

DCS tool: Sigali (H. Marchand e.a.)

BZR programming language [<http://bzs.inria.fr>]

- built on top of nodes in Heptagon
- to each **contract**, associate **controllable variables**, local
- at compile-time (user-friendly DCS),
compute a controller for each component
- when no controllable inputs : verification by model-checking
- *step* and *reset* functions ; executable code : C, Java, ...



```
twotasks( $r_1, e_1, r_2, e_2$ ) =  $a_1, s_1, a_2, s_2$ 
```

```
enforce not ( $a_1$  and  $a_2$ )
```

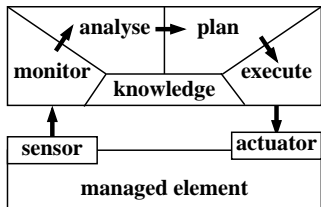
```
with  $c_1, c_2$ 
```

```
( $a_1, s_1$ ) = delayable( $r_1, c_1, e_1$ );
```

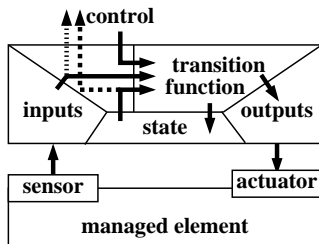
```
( $a_2, s_2$ ) = delayable( $r_2, c_2, e_2$ )
```

& G. Delaval & H. Marchand [ACM LCTES'10] [jDEDS13]

Discrete control as MAPE-K

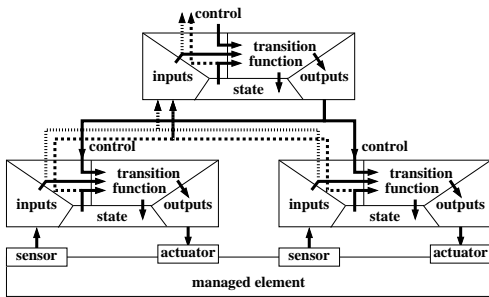


- autonomic MAPE-K
- flows : sensor observations to reconfiguration actions
- reactive language BZR used as DSL for decision



- FSM instantiation of MAPE-K
- exhibit state (observability)
- accept events or conditions (controllability)

Hierarchical architecture

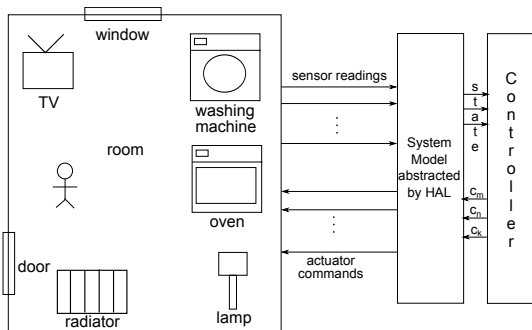


- hierarchical MAPE-K, through additional interfaces
- in components : composites using life-cycles of subcomponents
- implementation : *step*
 - synthesized and generated off-line
 - called at run-time in composite controller

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- 3 IoT and smart environments**
 - Target environments
 - Reconfiguration policy
- 4 Modelling as a DCS problem
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Target environments



Smart home example

- set of entities, observation and control possibilities
- issues of safety (source of light on in case of presence),
- issues of economy or comfort (instantaneous power peaks)

Reconfigurable entities

Basic entities in the apartment

- door, window
- lamp, TV, radiator (off, frost-free, eco or high mode)
- oven : off, heating up, maintaining its current temperature
- washing machine : phases ; can be suspended

Sensors and actuators

- presence, door/window (open or closed)
- smart plugs for TV or lamp, suspend the wash machine

Reconfiguration policy

4 categories of objectives

- safety (sa)
- security (se)
- energy efficiency (e)
- comfort (c)

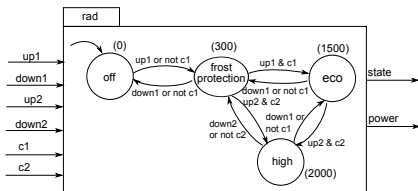
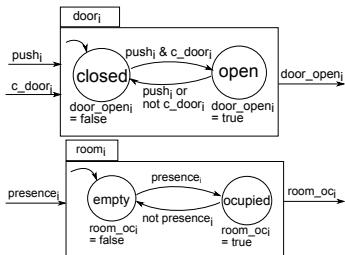
System objectives

- 1 (sa) at least one light source on when room is occupied
- 2 (se) close window and door when room isn't occupied
- 3 (e) if window or door open, radiator either off or frost-free
- 4 (e) if room inoccupied, no light on and radiator off or frost-free
- 5 (sa,e) total power under current threshold
(3 modes: minimal-safety, comfort, eco)

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 - System behaviors model
 - Control objective specification
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System behaviors model (i)



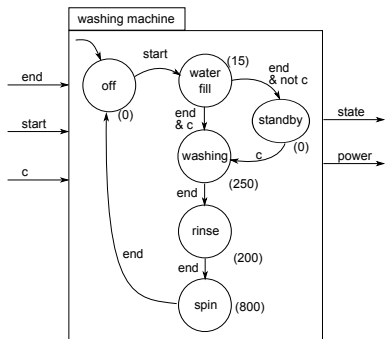
door and room

- two states / configurations
- controllability
 - door : prevent opening, close
 - room : observer only

radiator / heater

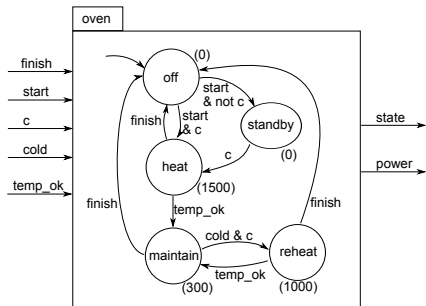
- four states / configurations
- controllability
 - prevent going higher
 - force going lower

System behaviors model (ii)



washing machine

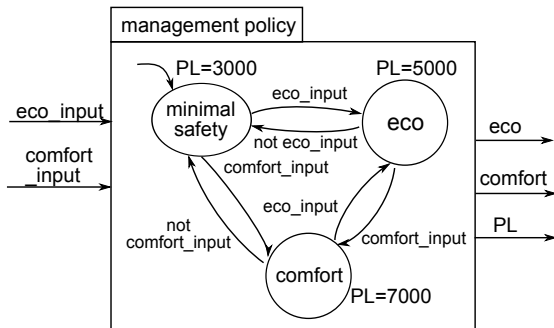
- phases, with power
- standby controllable



oven

- 5 states, with power
- standby, reheat controllable

System behaviors model (iii)



Global system behavior model

- parallel composition of instances of automata
- global power consumption functions, in terms of the local ones
 $totalPower = p(wm) + p(ov) + p(rd)$
- 3 management policies : 3 states with different PL

Control objective specification

Conjunction of five rules

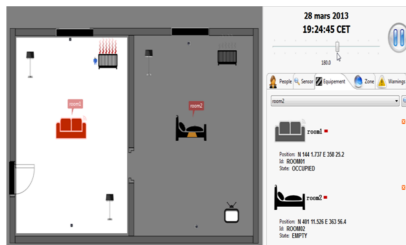
- 1 $room_oc \Rightarrow lamp_on \vee tv_on$
- 2 $\neg room_oc \Rightarrow \neg(d_open \vee w_open)$
- 3 $(d_open \vee w_open) \Rightarrow (rad_off \vee rad_frost)$
- 4 $\neg room_oc \Rightarrow (\neg(lamp_on \vee tv_on) \wedge (rad_off \vee rad_frost))$
- 5 $totalPower \leq PL$

made invariant by control ; controller synthesized
tool-supported : BZR

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Implementation and simulation



BZR encoding and DCS

- textual syntax for automata and contracts
- executable code generation (C or Java)

Simulation

- MiLeSEnS (**M**ulti-**L**evel **S**mart **E**nvironment **S**imulator)
- sensor and actuator models

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Conclusions

DCS for IoT

first results in using discrete supervisory controllers
applied to the IoT and smart homes and buildings

Systematic modeling framework

- behavioral modeling of typical entities
- formulation of control objectives of typical categories
(safety, security, energy, comfort)
- automatic generation of controllers
- development and experimental validation

Perspectives

Perspectives

- Domain-Specific Language for smart environments
generation of LTS and objectives
- more DCS : modular, quantitative ; identification of models
- more complete experiments

Part of a general approach using discrete control for computing

- behavioral modeling using LTSs : high level
- automatic generation (DCS) : safe, max.permissive
- tool support (BZR language)
- used also for :
 - coordinating administration loops in the Cloud or HPC
 - managing reconfigurable architectures (FPGA)