

Prekey Pogo

Investigating Security and Privacy Issues in WhatsApp's Handshake Mechanism

WhatsApp

- More than 3 billion users worldwide
 - Especially popular within Europe and South America
- Messages are **End-To-End-Encrypted (E2EE) via Signal protocol** since 2016
 - Perfect Forward Secrecy (PFS): protecting past messages
 - Post-Compromise Security (PCS): protecting future messages (*self-healing*)
- Formal protocol verification vs. **auditing implementation in practice**

Testing Methodology

- Scrutinizing real world implementation and deployment
 - Target: official clients and server
- Attacker model:
 - Knowing victim's phone number
 - Using unofficial clients for API-level access
- Ethical considerations:
 - Only targeting own testing accounts

Background

Transport Encryption vs. End-to-End-Encryption (E2EE)



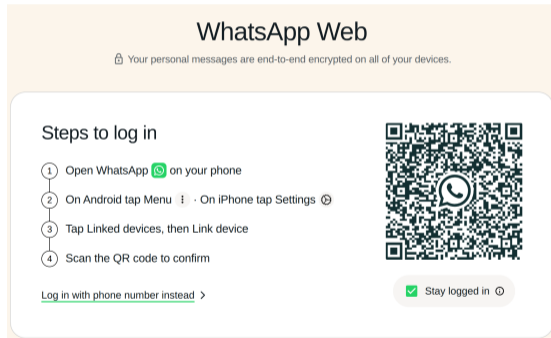
Transport Encryption



E2EE

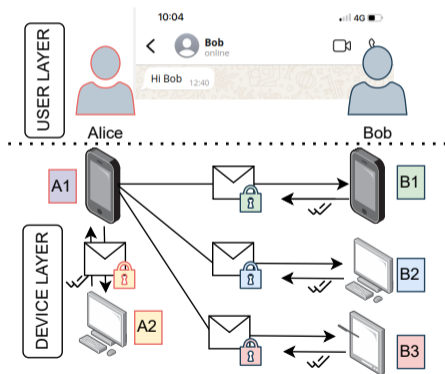
Multi-Device + E2EE

- WhatsApp allows adding secondary (also called *companion*) devices
- Two approaches
 - Leader-based approach
 - Client-fanout approach



Leader-based Approach vs. Client Fanout

- Leader-based approach
 - Secondary devices synchronize internally
 - Main device is single point of failure
- Client fanout
 - Used by WhatsApp and Signal
 - Pairwise E2EE sessions between all devices



Key Directory and Prekey-Bundle

- Leaking a user's devices

```
pogo@prekey: $ ./query-devices -t 123456789
Querying registered devices for target number.

Found 3 existing devices: [0, 1, 3]
```

```
{
  "jid": "123456789:1@s.whatsapp.net",
  "t": "1740182155"           // epoch timestamp
  "registration": "000005DB",
  "type": "05",              // key type (djb)
  "identity": "76..77",     // 32 bytes pubkey
  "skey": {
    "id": "000001",         // signed prekey
    "value": "44...6a",    // 32 bytes pubkey
    "signature": "0d..02" // 64 bytes
  },
  "key": {
    "id": "0001a",         // one-time prekey
    "value": "0e..0b"     // 32 bytes pubkey
  }
}
```

Defense in Depth: Three Key Layers

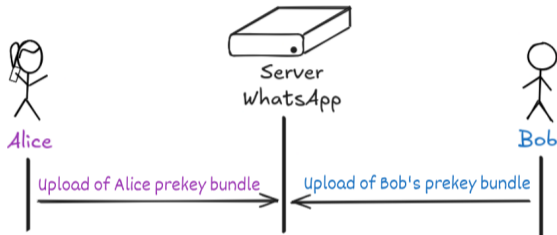
- **Long-term identity key:** created at install time
- **Medium-term signed prekey:** rotates once a month
- **Short-term one-time prekey:** ephemeral key, single use

- All three **keys are combined to initiate a new conversation**
 - Medium- and short-term keys ensure PFS at conversation start



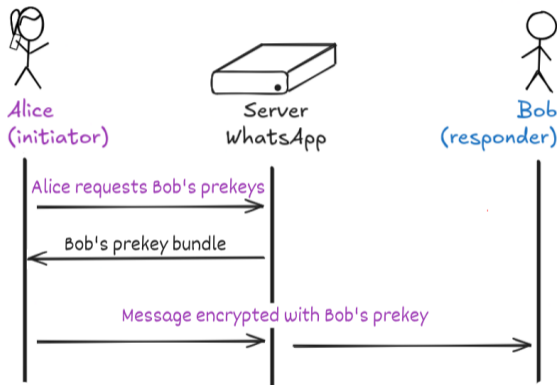
Prekey Refilling Mechanism

- Each client device regularly uploads a **stash of one-time prekeys** to WhatsApp
- **Refilling mechanism** is triggered when less than 10 one-time prekeys are left on the server



Conversation Start

- To start a new conversation:
 - Alice fetches prekey bundle from server for Bob
 - Alice encrypts the message with Bob's prekeys
 - Bob receives the message which establishes the E2EE session



Vulnerabilities

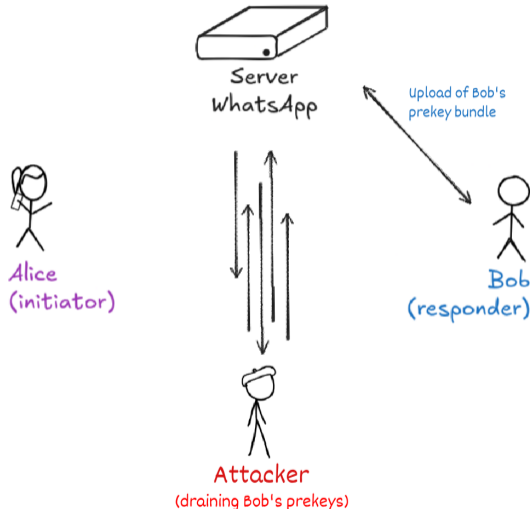
OS Disclosure

Client Implementation	Initialization Values for <i>key IDs</i>			Prekey Batch Size		Refill Trigger
	Registration	Signed PK	One-Time PK	Initial	Refill	
Android	<i>R</i>	0	<i>R</i>	812	812	10
iPhone	<i>R</i>	<i>R</i>	1	812	812	10
WhatsApp Web ^a	<i>R</i> & 0x3FFF	1	1	200	812	10
Desktop App macOS	<i>R</i>	<i>R</i>	1	200	812	10
Desktop App Windows	<i>R</i>	1	1	50	812	10

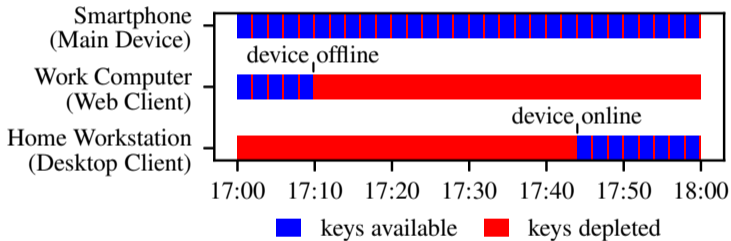
R Random number. ^a Verified on Firefox, Chrome, Safari.

Prekey Depletion

- Usually client only requests one prekey bundle
- WhatsApp **does not enforce rate-limits**
- Attacker can consume all available prekeys of the victim

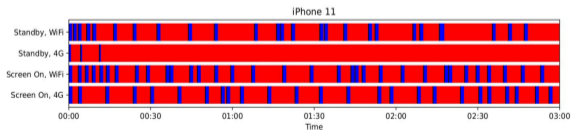
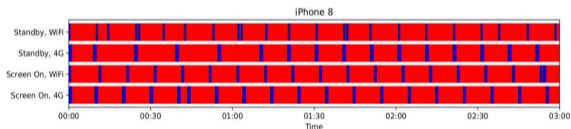
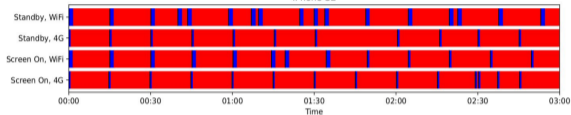


Tracking Device Online Status

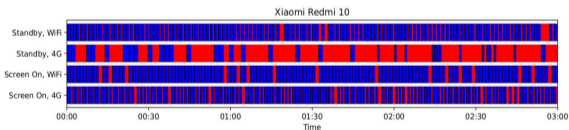
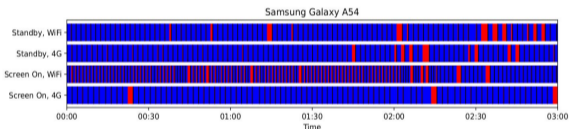
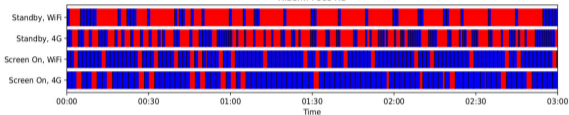




iPhone SE



Xiaomi Poco X3



■ keys available ■ keys depleted

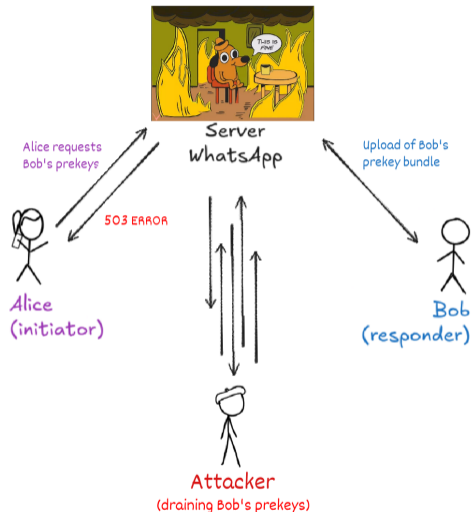
PFS Downgrade

- Depletion of one-time prekeys leads to **PFS downgrade**
 - One-time prekey skipped in retrieved prekey bundles
 - New conversations are only encrypted with identity key and signed-prekey
- **PFS now depends on lifetime of the signed prekey**
 - Signed prekey rotated once a **month**
 - Only relevant for conversation start (until Bob responds to the message)



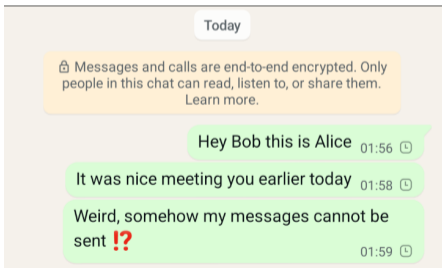
Prekey Retrieval Clogging

- Rapidly (asynchronously) **spamming prekey requests** to the server
- Server needs to synchronize all requests
 - Every request has to return a distinct one-time prekey
- Attacker can **clog prekey retrieval for all users** -> server returning [503 Service Unavailable]



Denial of Service

- Vulnerability hinders anybody from getting the victim's encryption keys
- Third party is **not able to start a new conversation**



Responsible Disclosure

- Reported findings to Meta on March 28, 2025
 - Issue closed on March 30, 2025
 - **Flagged as duplicate** to one of our previous reports about abusing delivery receipts to monitor users
 - *Careless Whisper: Exploiting Silent Delivery Receipts to Monitor Users on Mobile Instant Messengers*, RAID 2025

Mitigations

- Server-side rate limiting
- Unifying Android/iOS implementations
- Visual indication of missing PFS

Conclusion

- Some issues **inherent to E2EE**, thus hard remove entirely
 - Focus on making exploitation harder
- Multi-device setups amplify issues
 - Privacy leaks
 - More security-relevant attack surface (e.g., PFS downgrade), longer offline periods
- Complex deployment environment vs. verification of isolated parts

Questions?

- Contact
 - Mail: gabriel.gegenhuber@univie.ac.at
 - Twitter: @GGegenhuber
 - Bluesky: @ggegenhuber.bsky.social



Paper Link



github.com/sbaresearch/prekey-pogo