

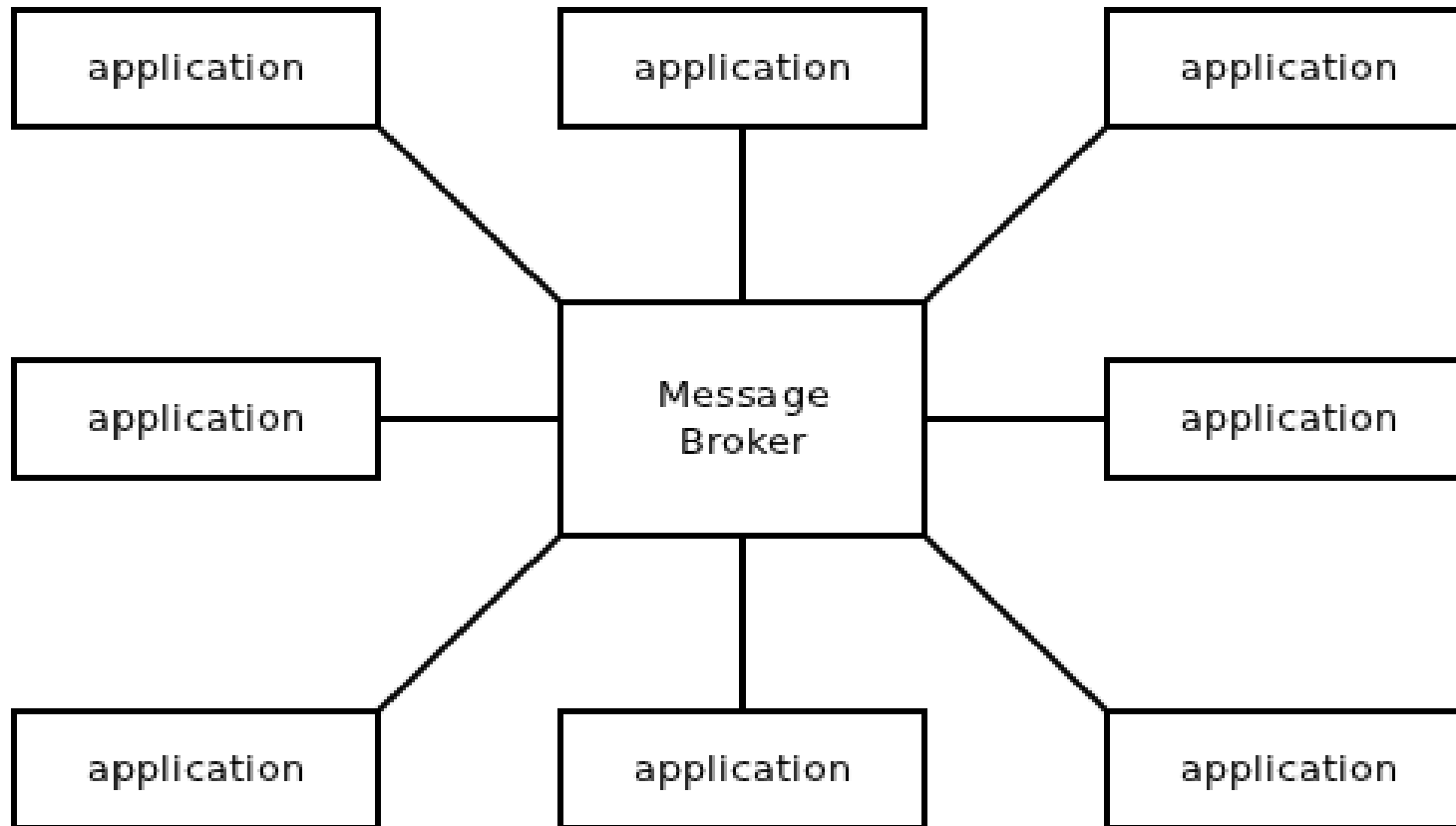
# **Distributed Messaging**

# **The Administrative Aspect**

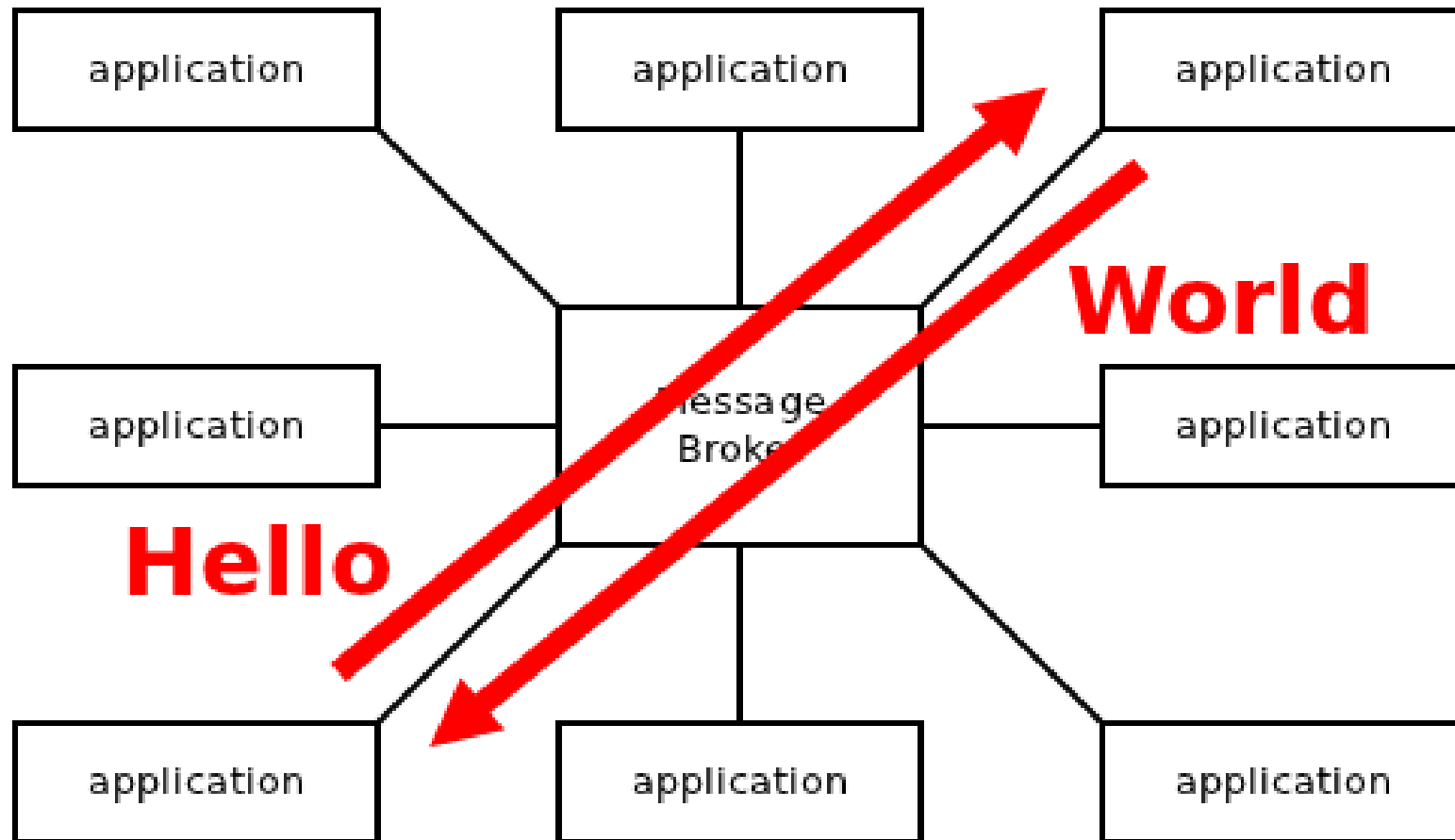
Martin Sústrik  
[www.250bpm.com](http://www.250bpm.com)  
[sustrik@250bpm.com](mailto:sustrik@250bpm.com)

# Distributed Messaging

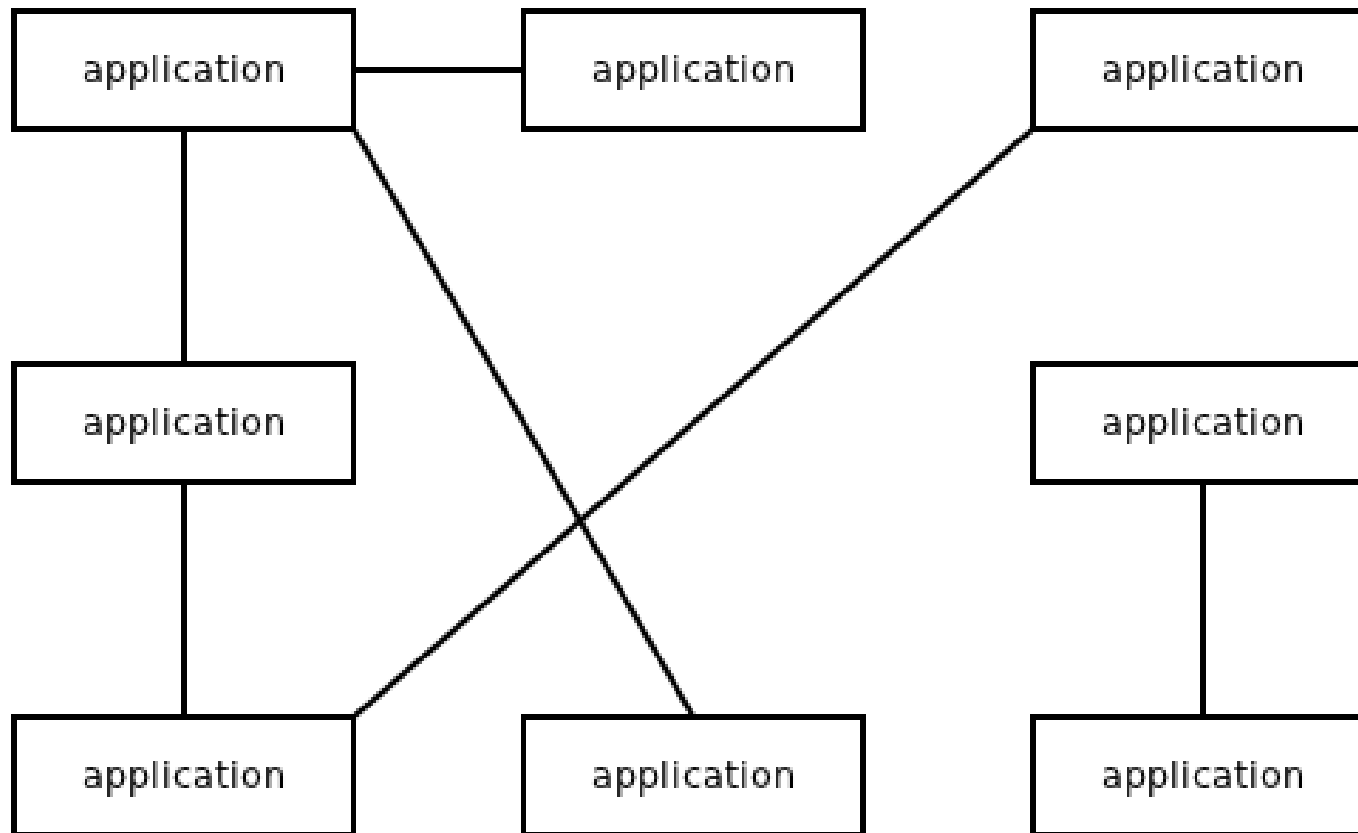
# Centralised Messaging



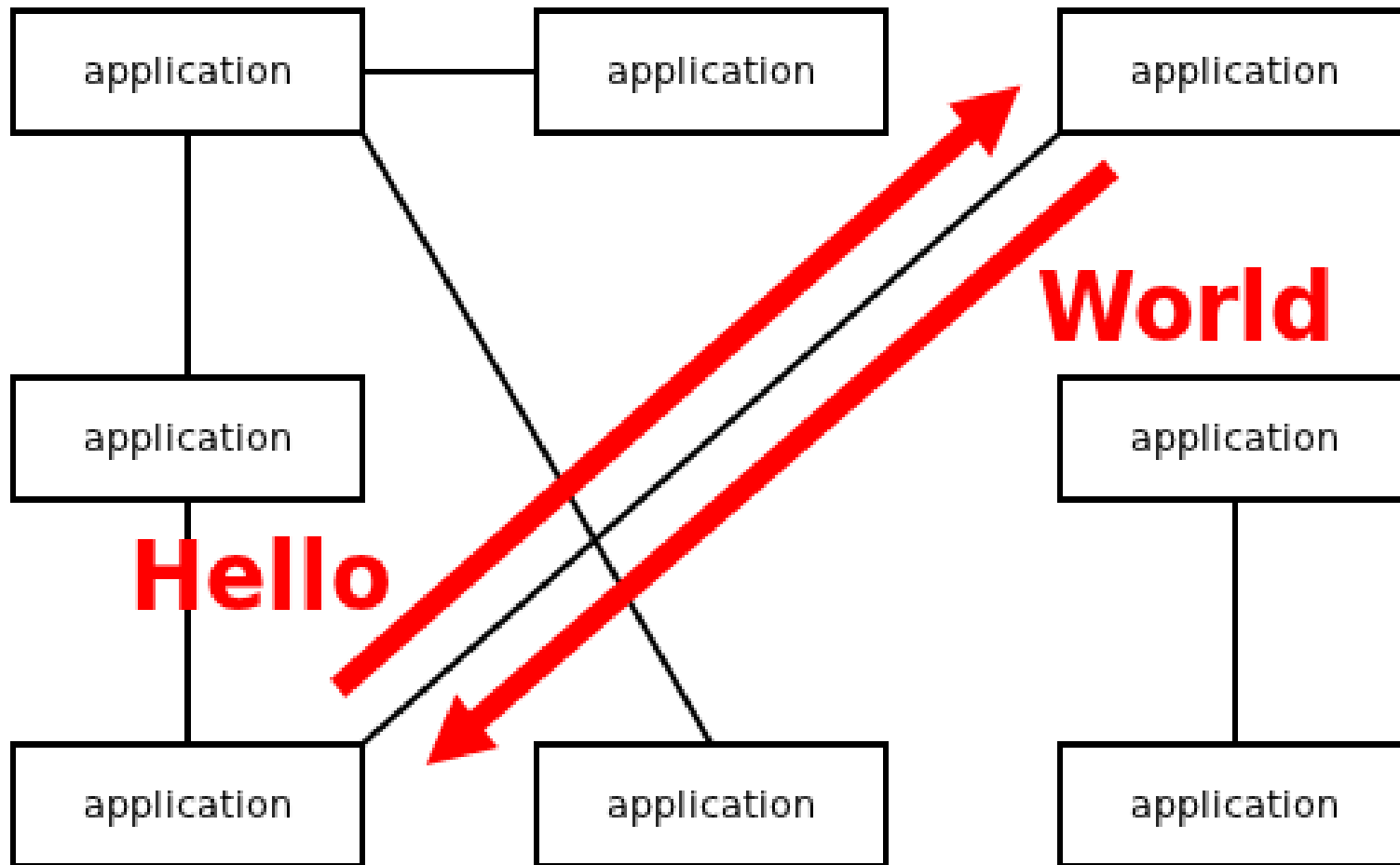
# Centralised Messaging



# Distributed Messaging

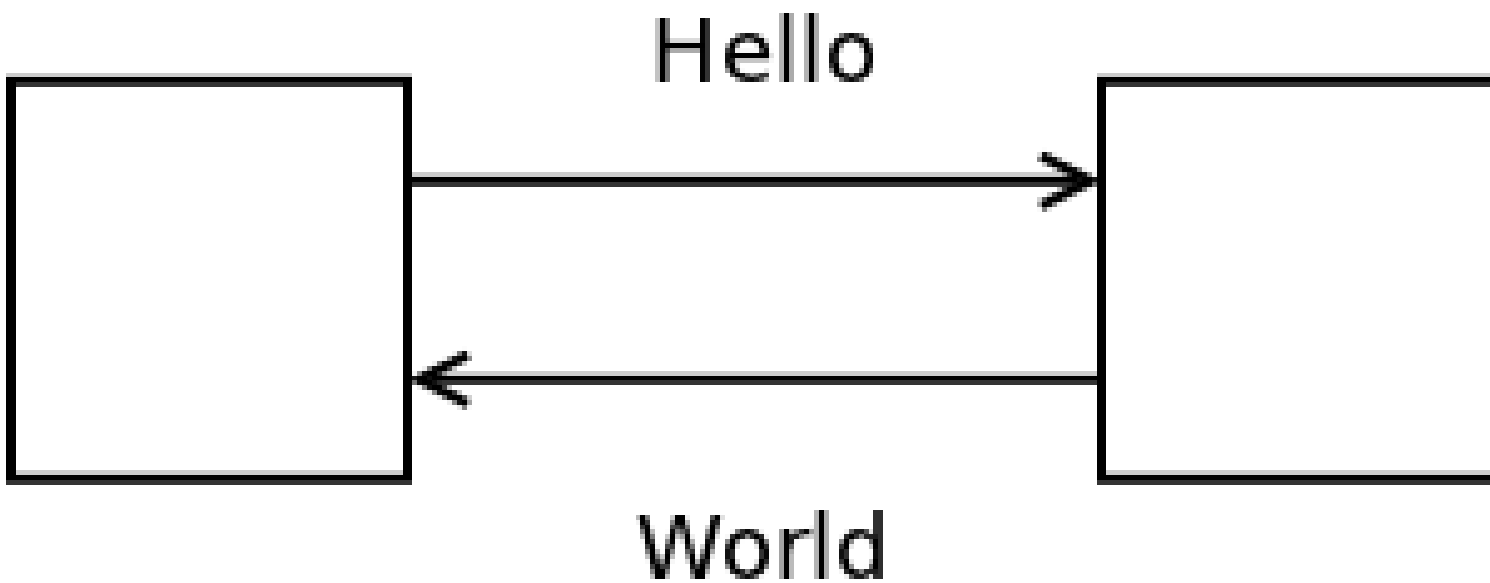


# Distributed Messaging



# ØMQ

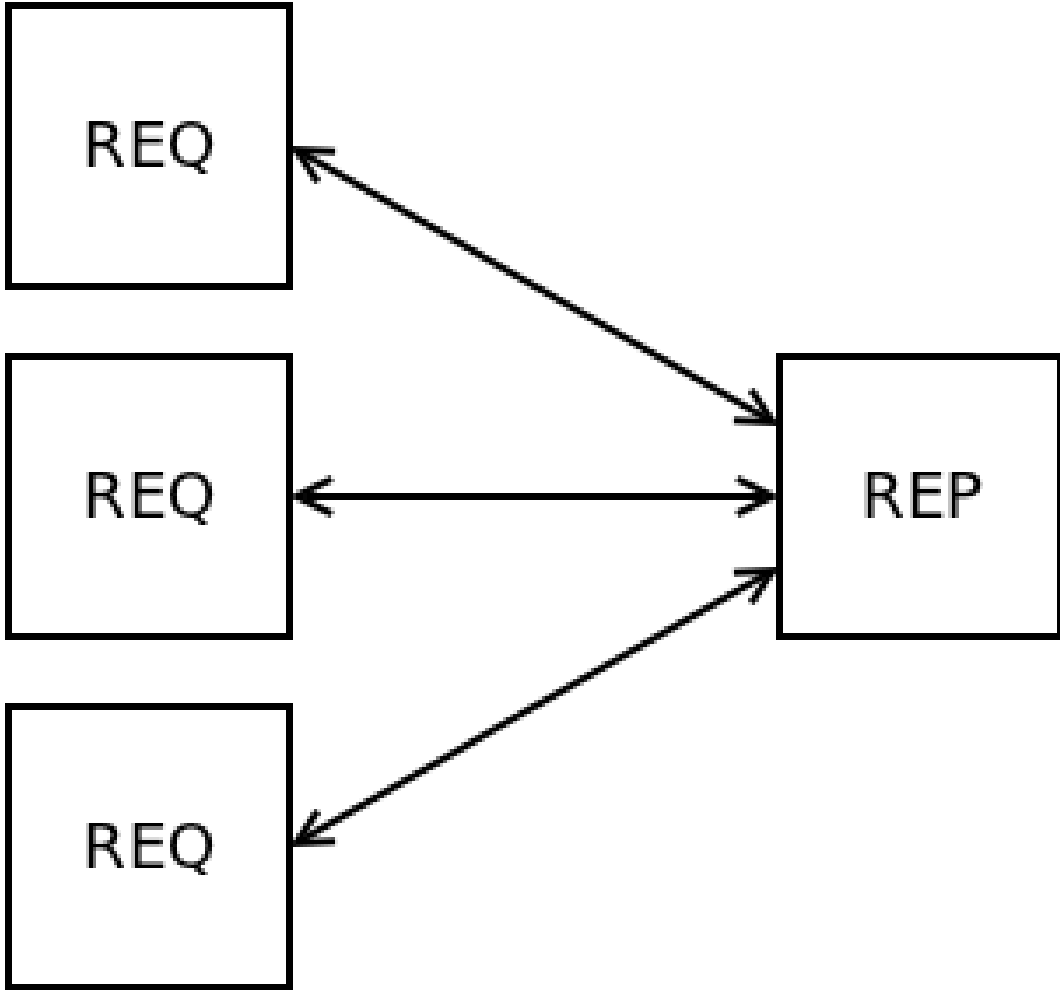
Distributed Messaging Implementation  
[www.zeromq.org](http://www.zeromq.org)

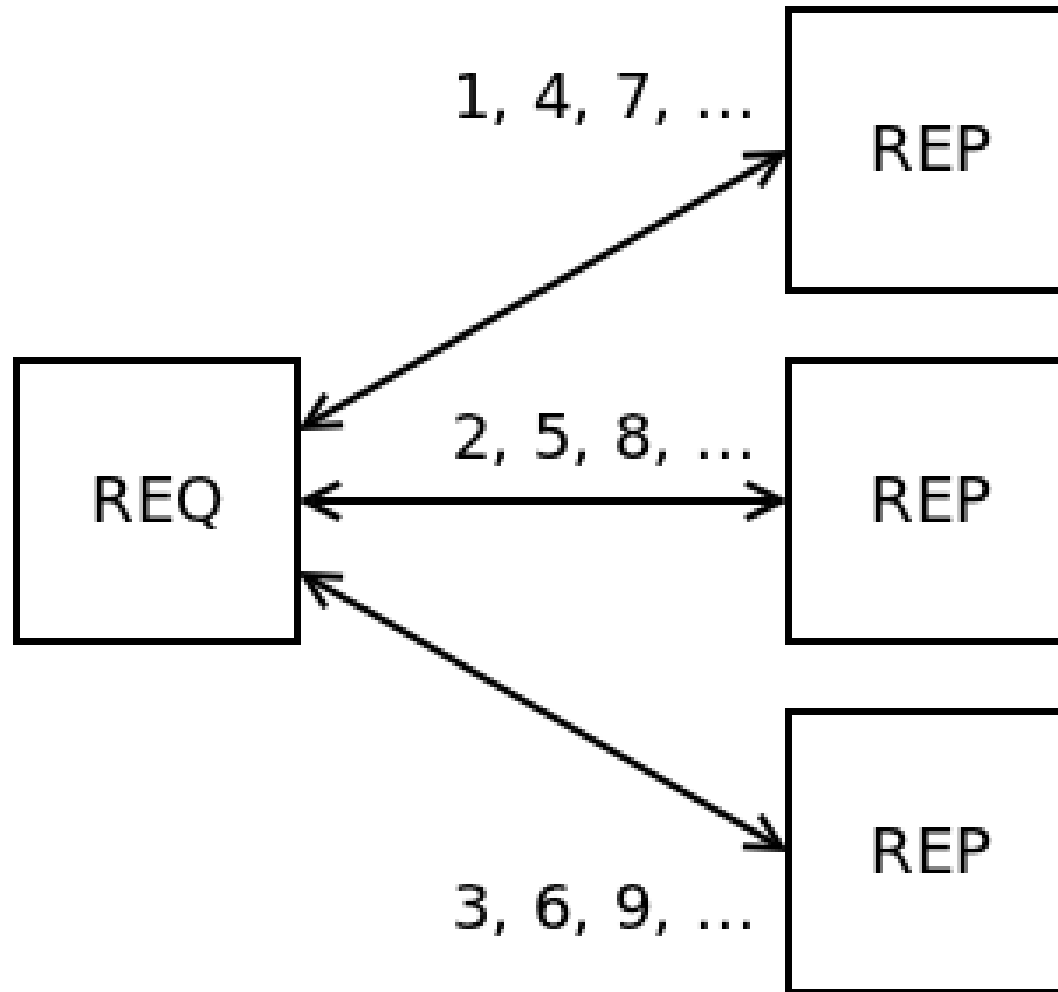




```
require 'rubygems'  
require 'ffi-rzmq'  
  
context = ZMQ::Context.new  
socket = context.socket(ZMQ::REQ)  
socket.connect('tcp://localhost:5559')  
  
socket.send_string("Hello")  
puts socket.recv_string('')
```

```
require 'rubygems'  
require 'ffi-rzmq'  
  
context = ZMQ::Context.new  
socket = context.socket(ZMQ::REP)  
socket.bind("tcp://*:5559")  
  
while true do  
  request = socket.recv_string ('')  
  socket.send_string("World")  
end
```

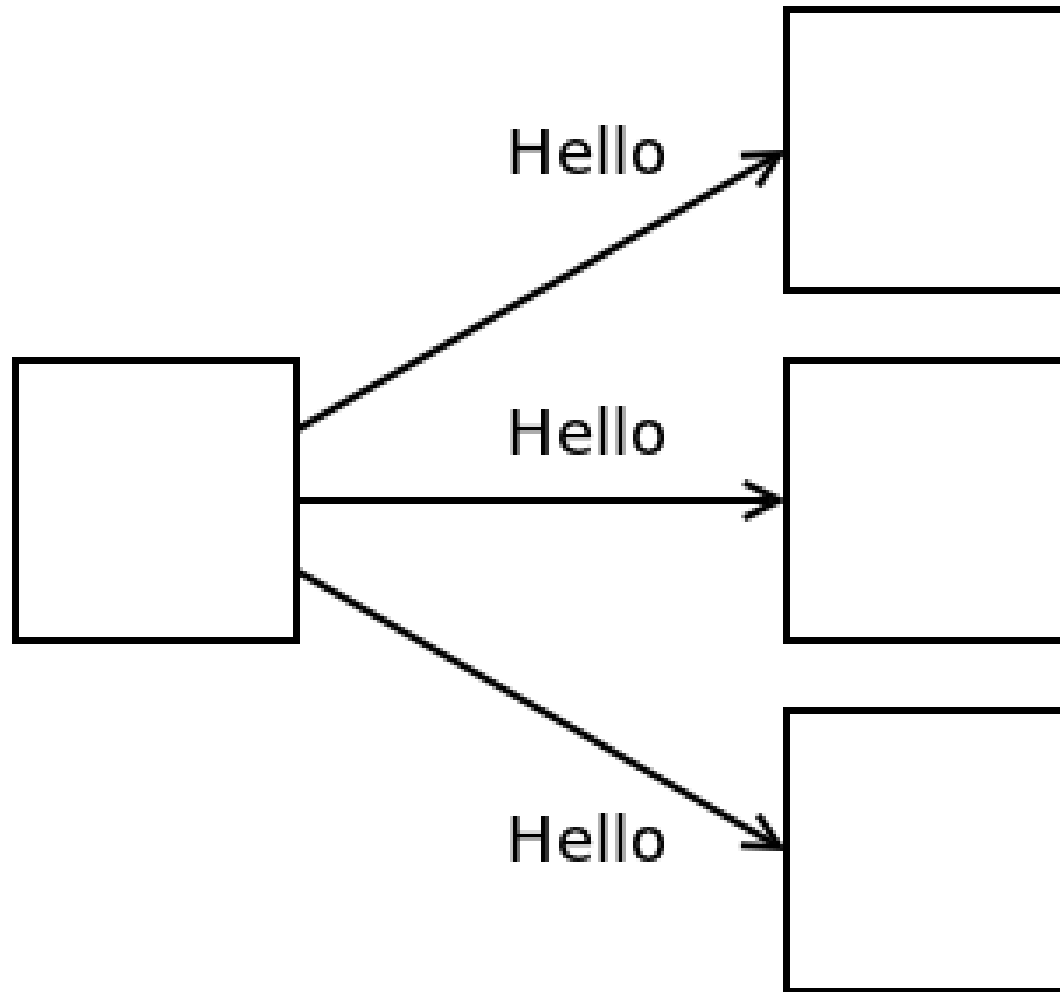




```
require 'rubygems'
require 'ffi-rzmq'

context = ZMQ::Context.new
socket = context.socket(ZMQ::REQ)
socket.connect('tcp://192.168.0.1:5559')
socket.connect('tcp://192.168.0.2:5559')
socket.connect('tcp://192.168.0.3:5559')

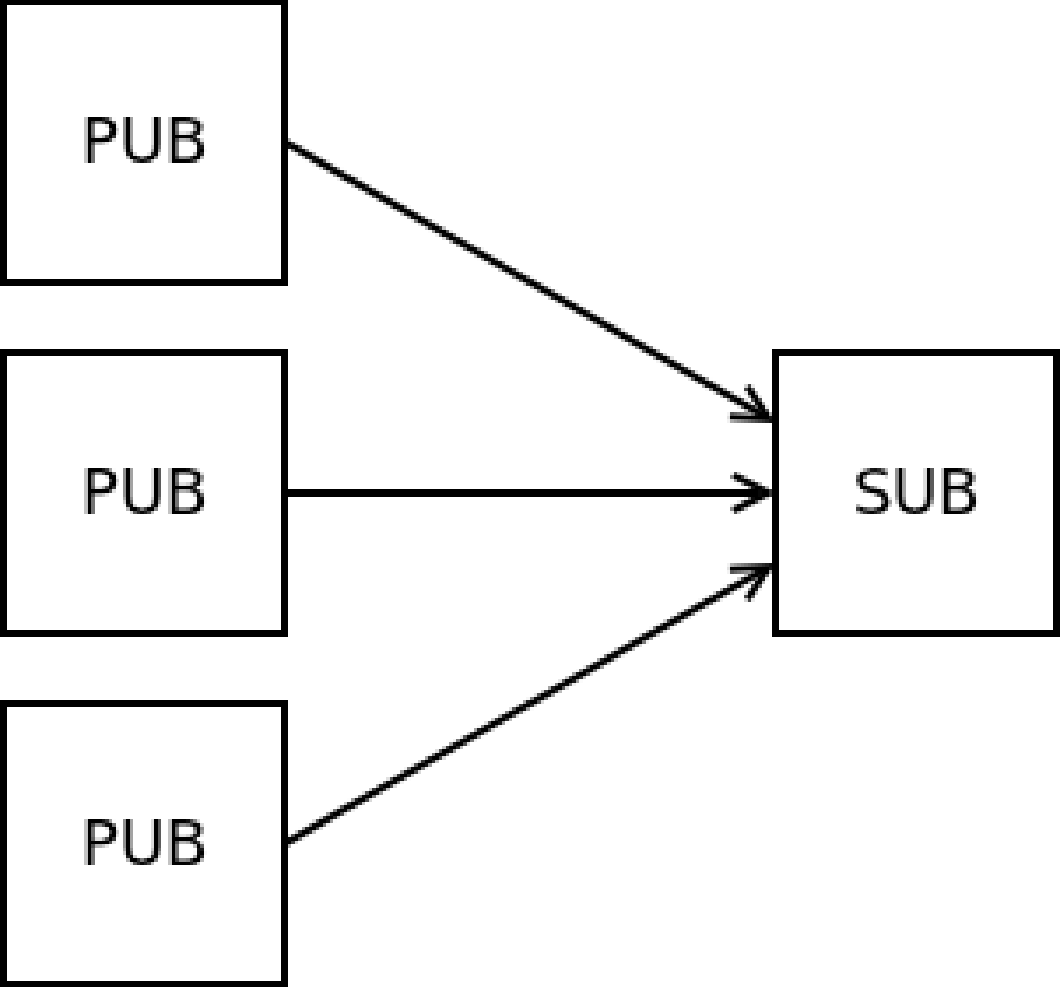
while true do
  socket.send_string("Hello")
  puts socket.recv_string('')
end
```



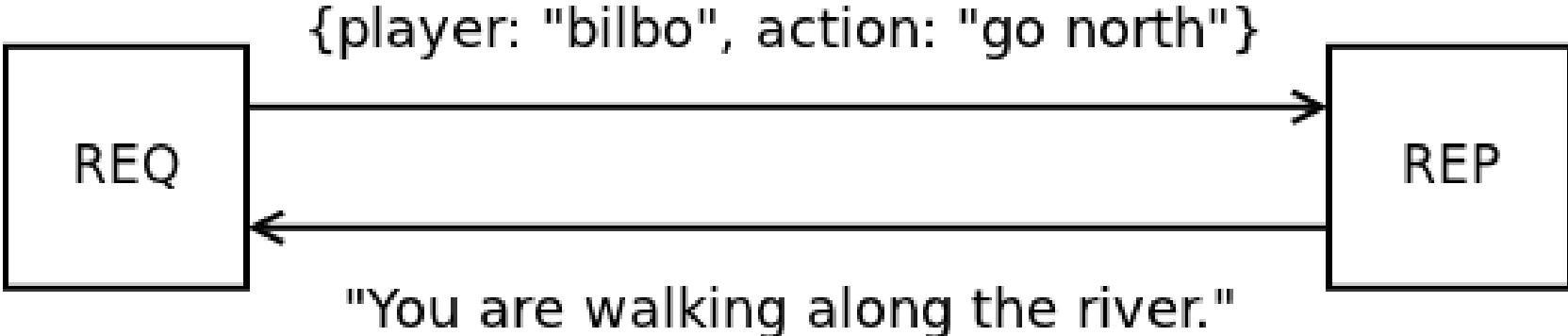
```
require 'rubygems'  
require 'ffi-rzmq'  
  
context = ZMQ::Context.new  
socket = context.socket(ZMQ::PUB)  
socket.bind("tcp://*:5559")  
  
while true  
  socket.send_string("Hello")  
  sleep (1)  
end
```

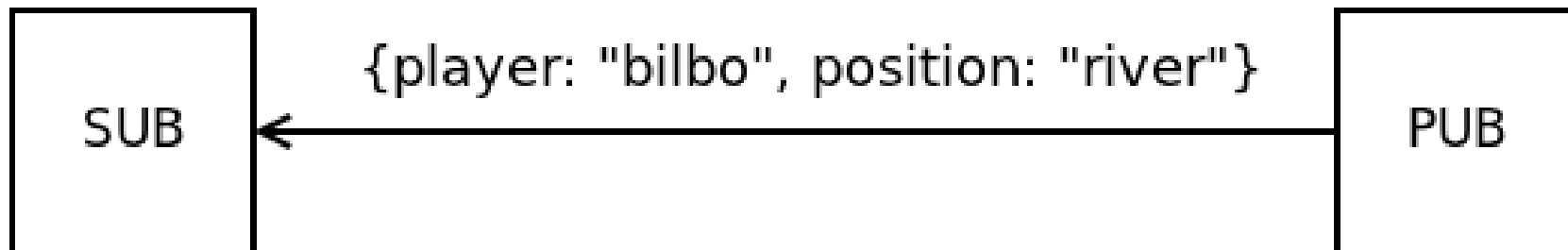
```
require 'rubygems'  
require 'ffi-rzmq'  
  
context = ZMQ::Context.new  
socket = context.socket(ZMQ::SUB)  
socket.connect("tcp://srv.example.org:5559")  
  
socket.setsockopt(ZMQ::SUBSCRIBE, "")  
  
while true do  
  puts socket.recv_string('')  
end
```



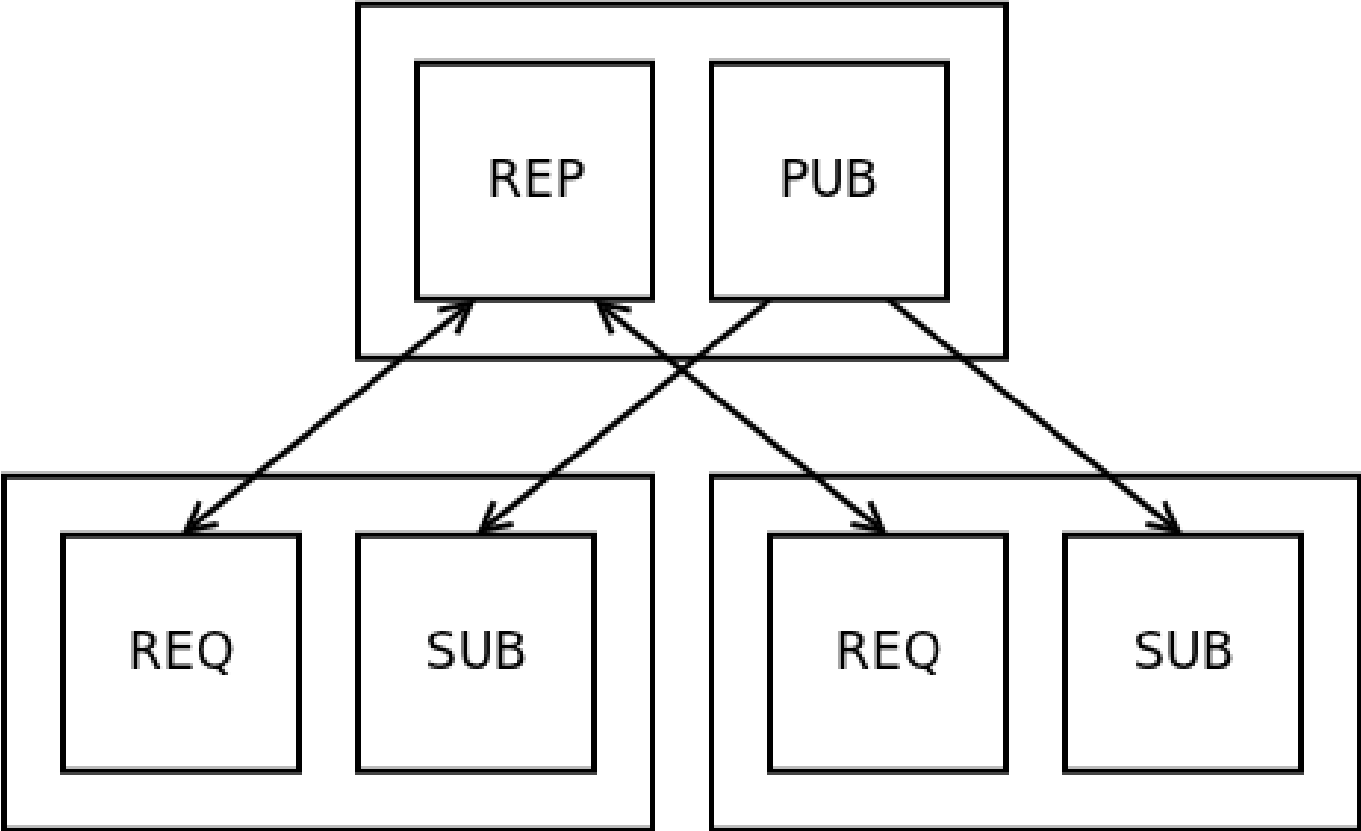


# **Example Multiplayer Game**





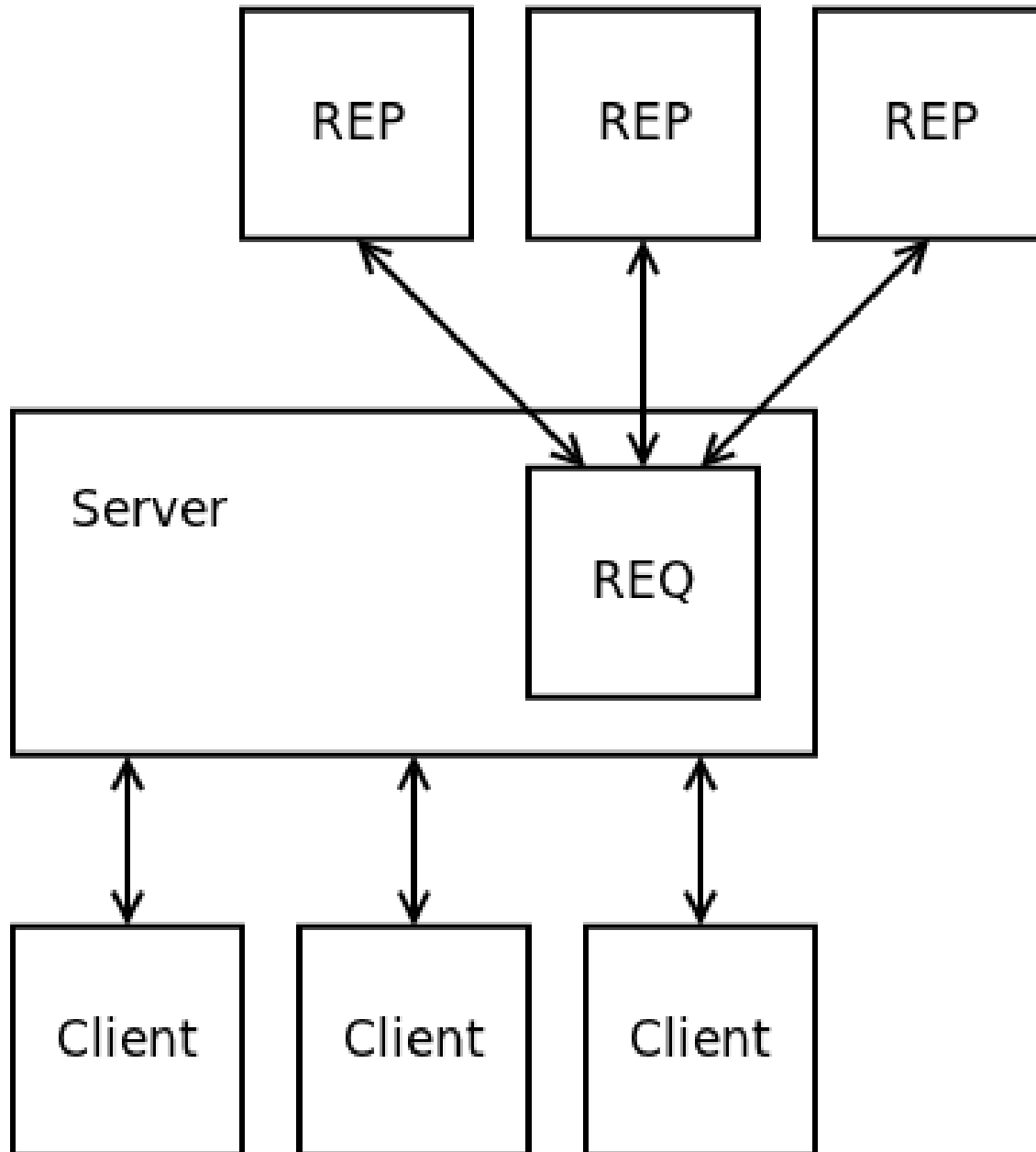
Server



Client 1

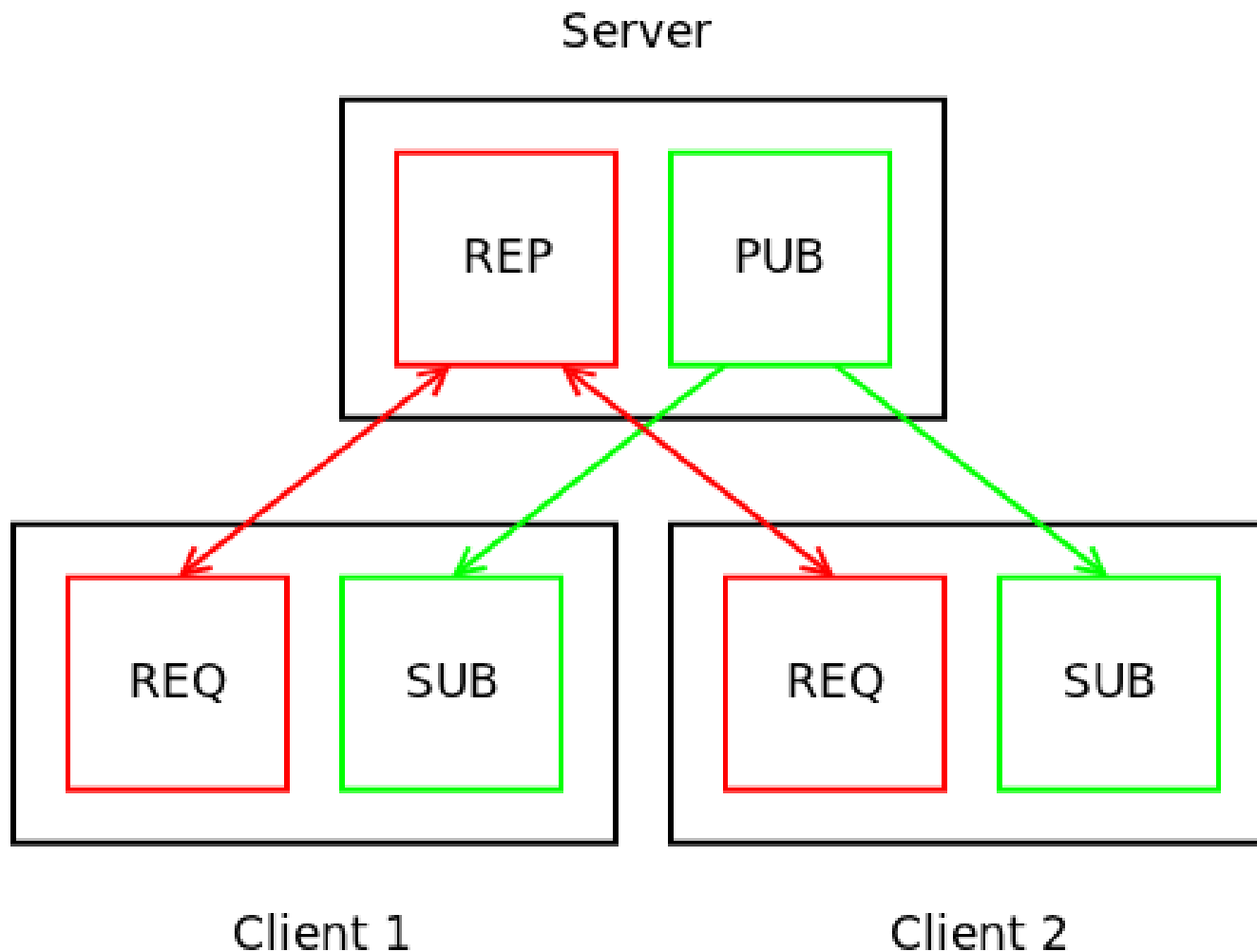
Client 2

# Computing Cluster



# **The Administrative Aspect**

# Message Feeds and Topologies

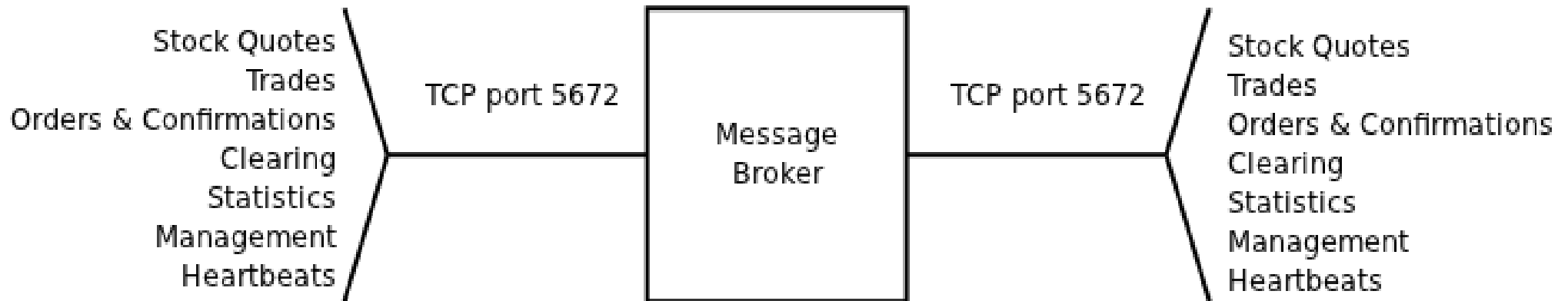




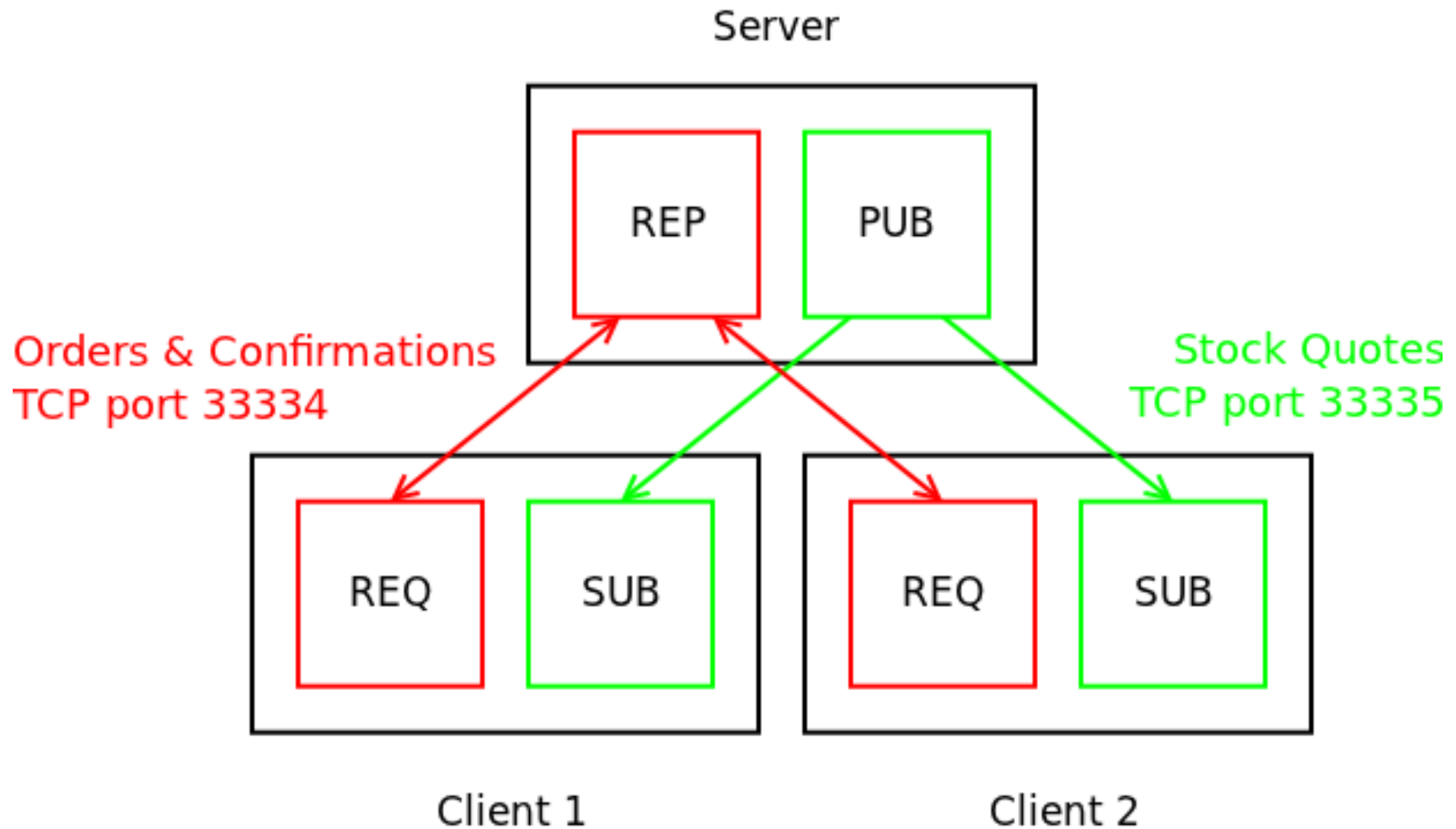
# Example: Stock Exchange

- Stock Quotes
- Trades
- Orders & Order Confirmations
- Clearing
- Statistics
- Management
- Heartbeats

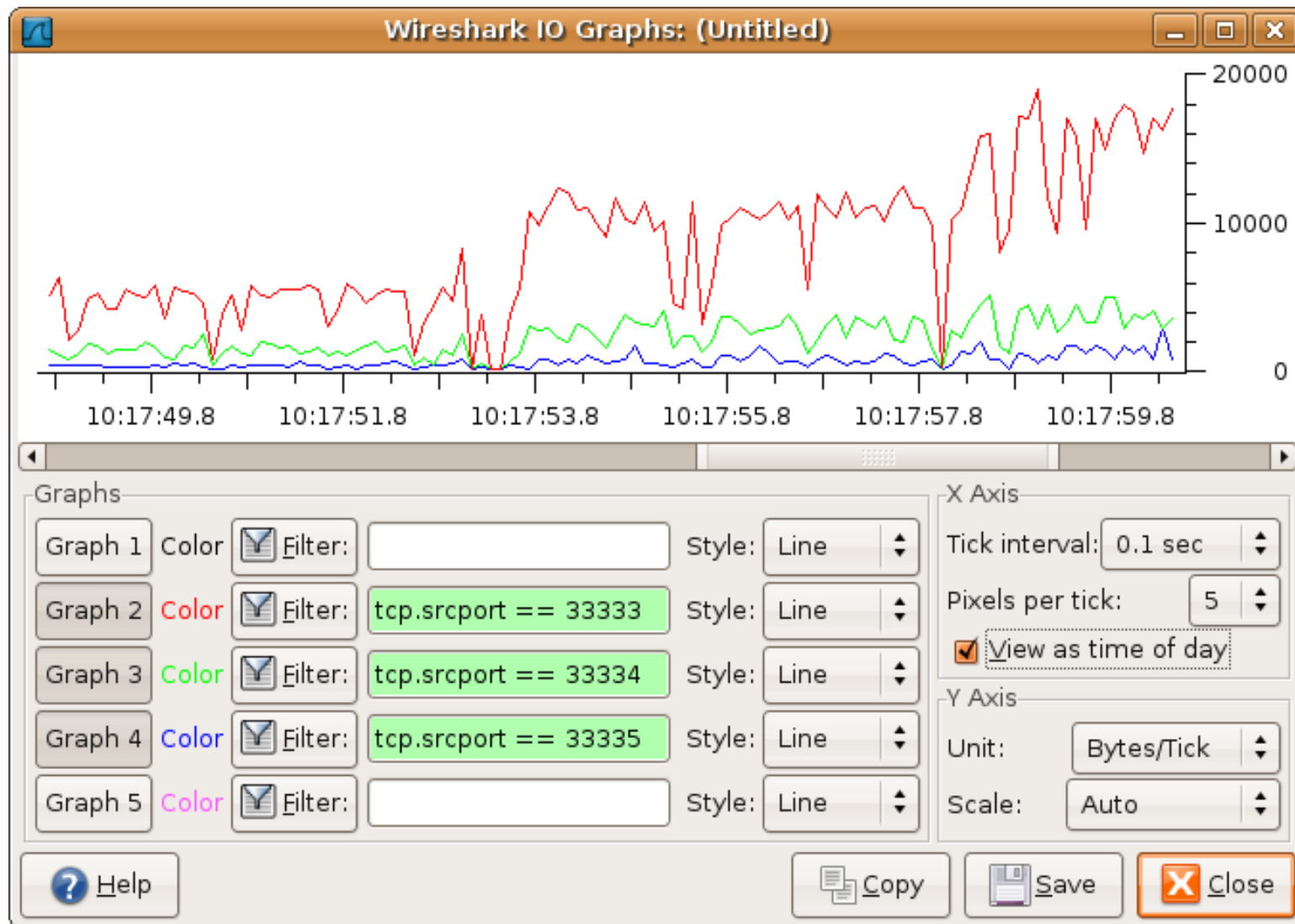
# Centralised Messaging



# Distributed Messaging



# Monitoring



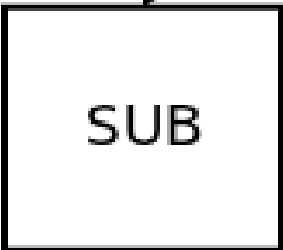
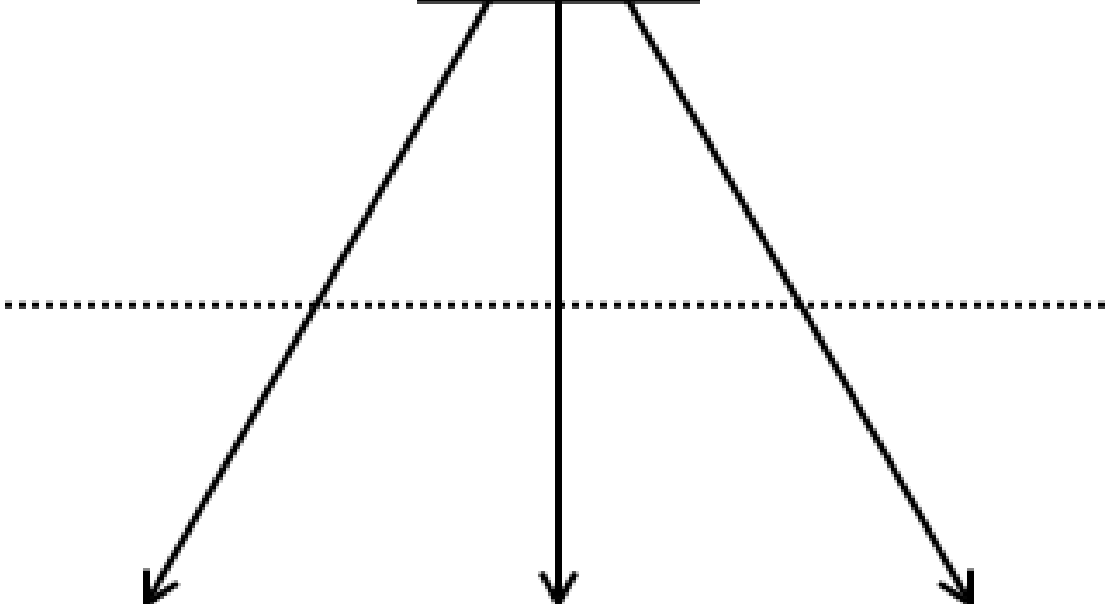
# Traffic Shaping

TCP port 33333, i.e. stock quotes

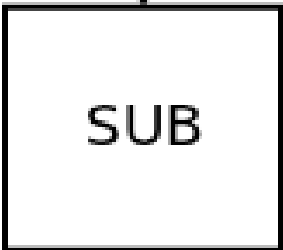


```
access-list 100 permit tcp any any eq 33333
class-map match-any port33333
  match access-group 100
policy-map port33333
  class port33333
    bandwidth 5120 ← 5120 kb/sec
interface Ethernet0
  service-policy output port33333
```

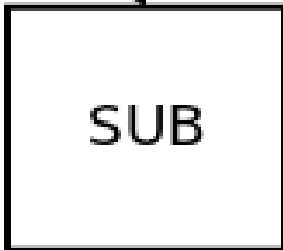
San Diego



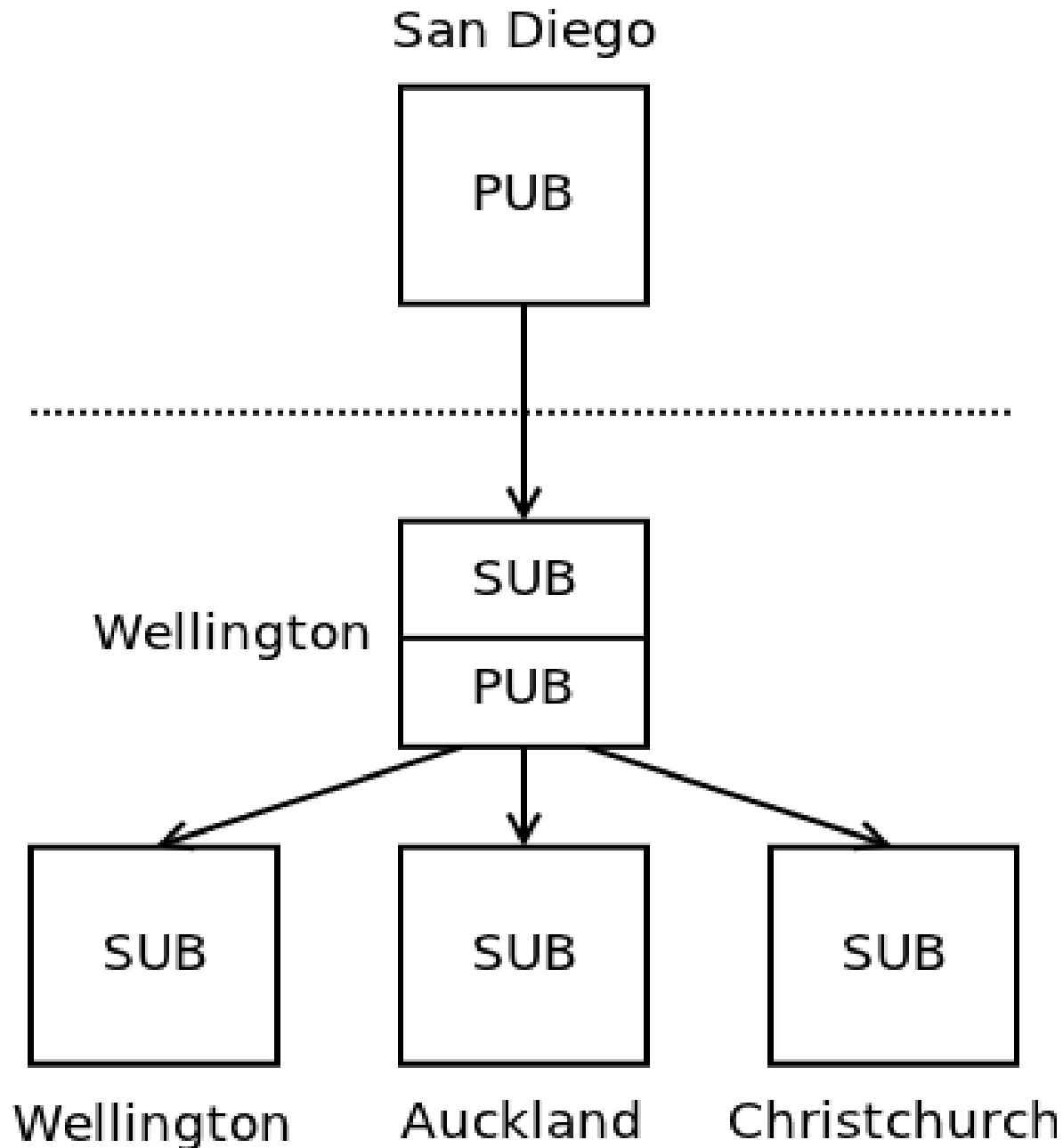
Wellington



Auckland



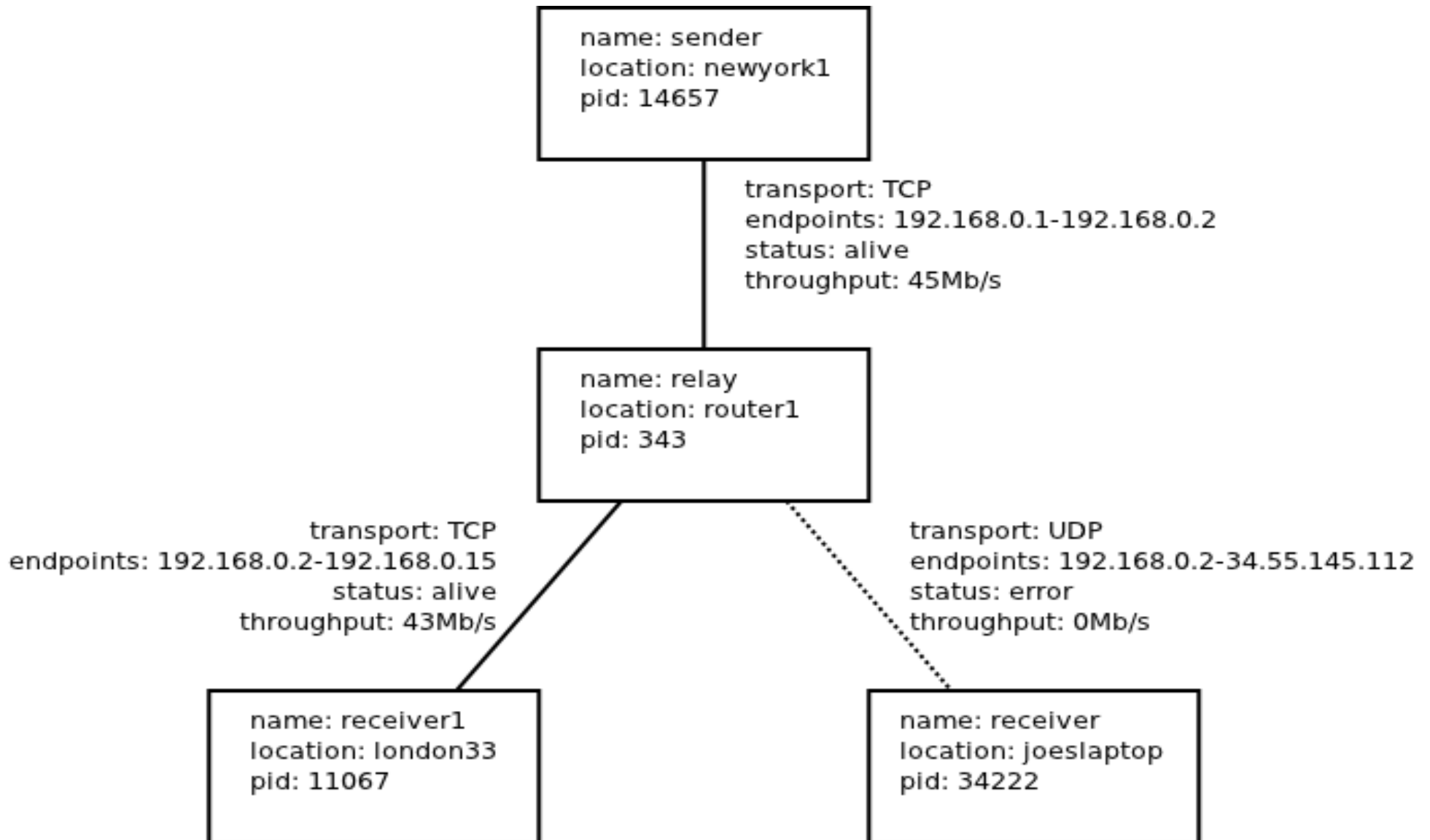
Christchurch



**What's next?**



# Monitoring?



# Monitoring?

xsmon - Mozilla Firefox

File Edit View History Bookmarks Tools Help

xsmon

tourist:9000/#/info/box1/8700

monitoring /box1/8700

Notifications 1

- BOX1
  - TV-SET (8700)
- BOX2
  - CONTROL (15333)
- BOX3
  - WATCHER (10432)
  - WATCHER (10433)
  - WATCHER (10434)
  - WATCHER (10435)
  - WATCHER (10436)
  - WATCHER (10437)
  - WATCHER (10438)
  - WATCHER (10439)
  - WATCHER (10440)
  - WATCHER (10441)
  - WATCHER (10442)
  - WATCHER (10443)
  - WATCHER (10444)
  - WATCHER (10445)
  - WATCHER (10446)

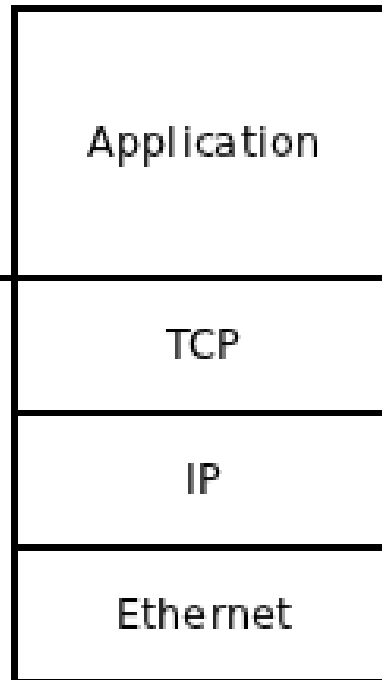
tv-set (8700) process

parameter	value
name	/usr/bin/tv-set --some arg

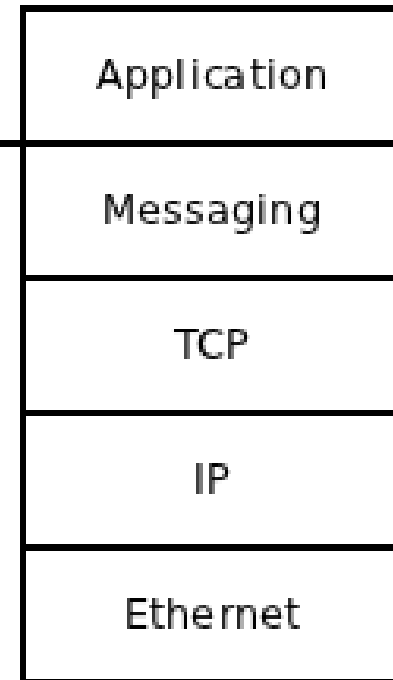
# Hardware?



Application



Network



Distributed Debugger?

# Questions?

Martin Sústrik  
[www.250bpm.com](http://www.250bpm.com)  
[sustrik@250bpm.com](mailto:sustrik@250bpm.com)