



When to NOT Set SLOs

Lots of strangers are running my software!

Marie Cosgrove-Davies
Product Manager, Google Cloud

mariecd@google.com

 Google Cloud Platform



01 Background

a.k.a. Marie's SRE Journey



Pivotal
Web Services

run.pivotal.io



CLOUD **FOUNDRY**

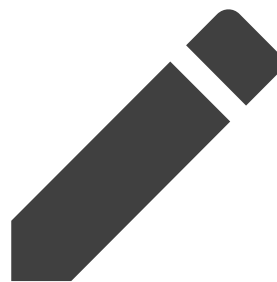
cloudfoundry.org/get-started

Goals for Pivotal Web Services



Run a production system

Users rely on PWS to be available and responsive.



Enable eng org learning

PWS runs the newest Cloud Foundry code in the real world, often for the first time. This gives us opportunities to learn about scaling, operability, and user behavior.

How do we balance our goals?

If only a lot of very smart people had already thought about this...



Edited by Betsy Beyer, Chris Jones,
Jennifer Petoff & Niall Murphy

Quick Vocab Review

Service Level Indicator (“SLI metric”) - a **metric** that represents whether a specific user value is being delivered (i.e. “main page loads successfully within 500ms”)

Service Level Objective (“SLO threshold”) - a **threshold** for a specific SLI metric that represents the level of reliability that we think our users want



Past Hour <small>1h</small>	Past Day <small>1d</small>	Past Month <small>1mo</small>	CF Push
100	100	99.92%	
Past Hour <small>1h</small>	Past Day <small>1d</small>	Past Month <small>1mo</small>	App Availability
100%	100%	99.8747%	

Hey, it works!





02 Shocking twist!

As promised!



CLOUD **FOUNDRY**



Where we started

This is confusing.

Many metrics, unclear meanings.

Difficult to know which thresholds are useful.

Hard to understand severity or urgency of problems.

Key Performance Indicators

In this topic:

- [Diego Auctioneer Metrics](#)
 - [Auctioneer App Instance \(AI\) Placement Failures](#)
 - [Auctioneer Time to Fetch Cell State](#)
 - [Auctioneer App Instance Starts](#)
 - [Auctioneer Task Placement Failures](#)
- [Diego BBS Metrics](#)
 - [BBS Time to Run LRP Convergence](#)
 - [BBS Time to Handle Requests](#)
 - [Cloud Controller and Diego in Sync](#)
 - [More App Instances Than Expected](#)
 - [Fewer App Instances Than Expected](#)
 - [Crashed App Instances](#)
 - [Running App Instances, Rate of Change](#)
- [Diego Cell Metrics](#)
 - [Remaining Memory Available — Cell Memory Chunks Available](#)
 - [Remaining Memory Available — Overall Remaining Memory Available](#)
 - [Remaining Disk Available](#)
 - [Cell Rep Time to Sync](#)
 - [Unhealthy Cells](#)
- [Diego nsync_bulker Metrics](#)
 - [Nsync-bulker Time to Sync](#)
- [Diego router-emitter Metrics](#)
 - [Route Emitter Time to Sync](#)
 - [Consul Up or Down](#)
- [Elastic Runtime MySQL KPIs](#)
 - [MySQL Server Availability](#)
 - [Galera Cluster Node Readiness](#)
 - [Galera Cluster Size](#)
 - [Galera Cluster Status](#)
 - [Connections per Second](#)
 - [Query Rate](#)
 - [MySQL CPU Busy Time](#)
- [Gorouter Metrics](#)
 - [Router Throughput](#)
 - [Router Handling Latency](#)
 - [Time Since Last Route Register Received](#)
 - [Router Error: 502 Bad Gateway](#)
 - [Router Error: Server Error](#)
 - [Number of Gorouter Routes Registered](#)
 - [Number of Route Registration Messages Sent and Received](#)
- [Doppler Server Metrics](#)
 - [Firehose Throughput](#)
 - [Firehose Dropped Messages](#)
- [System \(BOSH\) Metrics](#)
 - [VM Health](#)
 - [VM Memory Used](#)
 - [VM Disk Used](#)
 - [VM Ephemeral Disk Used](#)
 - [VM Persistent Disk Used](#)
 - [VM CPU Utilization](#)



Cool, so we give our customers our SLI metrics and SLO thresholds and we're done, right?

The Value of SLO Thresholds

Represent our user knowledge

When do we think users will be dissatisfied at a level of service?

Force us to think about user needs

We can't set an SLO threshold unless we have a working theory of what our users need from our product

Help us guide system architecture

We can avoid choosing insufficiently reliable or unnecessarily expensive systems

Provide feedback on the way we run our systems

We trust our SLO thresholds to tell us if an issue is user-facing and needs immediate attention



Example 1: SLO threshold for `cf push`



99.5% SLO threshold - 3.6 hours downtime in 30 days

External users

Highly visible functionality

Many deploys / day



90% SLO threshold - 3 days downtime in 30 days

Internal team

No reputation risk

2 deploys / week



Example 2: SLO thresholds driving architecture (and saving money)

We have a vSphere cluster in a closet for internal use, but only have business hours response for it.. Can we use it for this project?

If this database is unavailable, critical features don't work. Do we need to make the database HA?

Does our product need to be multi-AZ? Multi-datacenter?



So what do we give to customers?

1. Standardized, easy-to-measure SLI metrics, ideally built into the product
2. Examples of SLO thresholds that have been chosen for different user profiles, and why
3. Guidelines on operational, architectural, or process practices that are needed to achieve specific SLO thresholds
4. (Bonus!) Program to guide customers through this process (for example, Customer Reliability Engineering)



This seems hard, can't we just tell customers to use our SLO thresholds?

Sure, we *can*, we're all adults, but if customer operations teams blindly adopt our SLO thresholds, it won't be good for anyone.

- If an SLO threshold is too low or too high off the bat, you lose the trust of the operations team.
- If an SLO threshold is too low, the operations team loses the trust of the users. The users won't think very highly of our product, either!
- If an SLO threshold is too high, costs will be higher than needed, and they'll be less likely to buy more of your product.



To summarize...

1. If your customers run your software, provide them with SLI metrics.
2. SLO thresholds depend on user needs, so those vary by customer and instance.
3. The value of SLO thresholds comes as much from a team working through the process of setting them as from the numbers themselves. So help your customers find SLO thresholds that are right for them!



Questions?

