

Programming Experience Might Not Help in Comprehending Obfuscated Source Code Efficiently

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August 14, 2018





Background - Software Obfuscation

- Software obfuscation: protect programs by making them harder to understand



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-



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- | Who obfuscates? | Why? |
|--------------------|--|
| ■ Software vendors | secure their intellectual property |
| ■ Hackers | make their malicious code harder to understand |



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- Software obfuscation: protect programs by making them harder to understand
 - Who obfuscates? Why?

- Software vendors secure their intellectual property
- Hackers make their malicious code harder to understand

- Collberg et al. (Technical Report, 1997):
 - Potency: To what degree is a human reader confused?
 - Resilience: How well an obfuscation methods up under an attack from an automatic deobfuscator?



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 - Evaluation based on software metrics



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- Ceccato et al. (Empirical Software Engineering, 2014): user studies



The Study - Replication and Novelty

Replication Study materials
 Questionnaire
 Code understanding (correctness, time, efficiency)
 Obfuscation methods: Name Overloading (NO), Opaque Predicates (OP)



The Study - Replication and Novelty

- Replication
 - Study materials
 - Questionnaire
 - Code understanding (correctness, time, efficiency)
 - Obfuscation methods: Name Overloading (NO), Opaque Predicates (OP)
- Novelty
 - Code analysis behavior (actions & time spent on them)
 - The influence of experience
 - Evaluation of correctness of the answers
 - Study design



The Study - The Programs

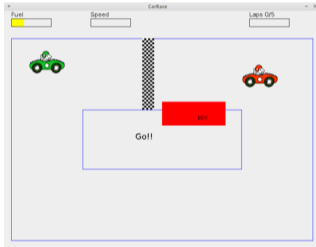


Figure: Race Program

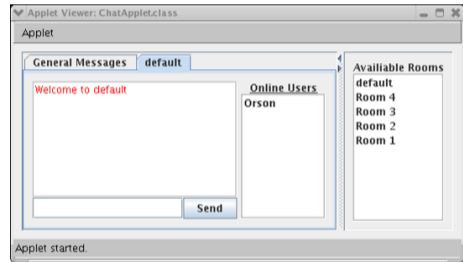


Figure: Chat Program



The Study - Code Examples

Listing 1: Code obfuscated with Name Overloading (NO)

```
1 public void __m1(int i)
2 {
3     if(__f22)
4         if(__f19 == 0)
5             {
6                 __f5 += i;
7                 if(__f5 > __f6 / 10)
8                     __f5 = __f6 / 10;
9                 else
10                    if(__f5 < __f7 / 10)
11                        __f5 = __f7 / 10;
12            } else [...]
```



The Study - Code Examples

Listing 2: Clear code from Race MovingCarModel.java

```
1 public void changeSpeed(int i)
2 {
3     if(started)
4         if(gas == 0)
5             {
6                 speed += i;
7                 if(speed > maxSpeed / 10)
8                     speed = maxSpeed / 10;
9                 else
10                    if(speed < minSpeed / 10)
11                        speed = minSpeed / 10;
12            } else [...]
```



The Study - Code Examples

Listing 3: Code obfuscated with Opaque Predicates (OP)

```
1 public void changeSpeed(int i) {
2     if (Node.getI() != Node.getH()) {
3         lastFuel = (0L + time2) - (long) lap;
4         started = lastFuel == 0L;
5         Node.getF().setLeft(Node.getH().getLeft());
6     } else {
7         Node.getG().getLeft().swap(
8             Node.getG().getRight());
9         if (started)
10            if (Node.getI() == Node.getH()) {
11                if (gas == 0) {
12                    if (Node.getF() == Node.getG()) {
13                        Node.getF().setLeft(
14                            Node.getI().getRight()); [...]
```



The Study - Study Design

Group	1st Program (clear code)	2nd Program (obfuscated)
1	Race: <i>Rnd</i> (Box,Laps)	NO(Chat): <i>Rnd</i> (Messages,Users)
2	Race: <i>Rnd</i> (Box,Laps)	OP(Chat): <i>Rnd</i> (Messages,Users)
3	Chat: <i>Rnd</i> (Messages,Users)	NO(Race): <i>Rnd</i> (Box,Laps)
4	Chat: <i>Rnd</i> (Messages,Users)	OP(Race): <i>Rnd</i> (Box,Laps)



The Study - Demographics of the Participants

- 66 participants
 - 44 bachelor students
 - 20 master students
 - 2 PhD students
- 24.2% already participated in a course related to software obfuscation



Results - Code Comprehension

	<i>Clear</i> <i>vs NO</i>
Correctness	-0.113
Efficiency	-0.312*
Total time	0.338**
Time correct	0.351*

Table: Wilcoxon & Mann-Whitney-U tests; * $p < .05$, ** $p < .01$
Effect sizes r (no effect, small, medium)



Results - Code Comprehension

	<i>Clear</i> <i>vs NO</i>	<i>Clear</i> <i>vs OP</i>
Correctness	-0.113	-0.154
Efficiency	-0.312*	-0.332**
Total time	0.338**	0.276*
Time correct	0.351*	0.193

Table: Wilcoxon & Mann-Whitney-U tests; * $p < .05$, ** $p < .01$
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Results - Code Comprehension

	<i>Clear vs NO</i>	<i>Clear vs OP</i>	<i>NO vs OP</i>
Correctness	-0.113	-0.154	-0.079
Efficiency	-0.312*	-0.332**	0.045
Total time	0.338**	0.276*	-0.156
Time correct	0.351*	0.193	-0.260

Table: Wilcoxon & Mann-Whitney-U tests; * $p < .05$, ** $p < .01$
Effect sizes r (no effect, small, medium)



Results - Behavior

	<i>Clear vs NO</i>
<hr/>	
<i>Number of:</i>	
File open commands	0.451**
Advanced commands	0.352**
Program executions	0.243
Debugging mode	0.420**
<hr/>	
<i>Time spent on:</i>	
Program executions	0.290*
Debugging mode	0.433**
Code reading	0.080

Table: Wilcoxon & Mann-Whitney-U tests; * $p < .05$, ** $p < .01$
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Results - Behavior

	<i>Clear vs NO</i>	<i>Clear vs OP</i>
<hr/>		
<i>Number of:</i>		
File open commands	0.451**	0.058
Advanced commands	0.352**	0.282*
Program executions	0.243	0.356**
Debugging mode	0.420**	0.349**
<hr/>		
<i>Time spent on:</i>		
Program executions	0.290*	0.278*
Debugging mode	0.433**	0.308*
Code reading	0.080	0.016

Table: Wilcoxon & Mann-Whitney-U tests; * $p < .05$, ** $p < .01$
Effect sizes r (no effect, small, medium)



Results - Behavior

	<i>Clear vs NO</i>	<i>Clear vs OP</i>	<i>NO vs OP</i>
<hr/>			
<i>Number of:</i>			
File open commands	0.451**	0.058	-0.373**
Advanced commands	0.352**	0.282*	-0.106
Program executions	0.243	0.356**	-0.104
Debugging mode	0.420**	0.349**	0.030
<hr/>			
<i>Time spent on:</i>			
Program executions	0.290*	0.278*	-0.014
Debugging mode	0.433**	0.308*	-0.079
Code reading	0.080	0.016	-0.081

Table: Wilcoxon & Mann-Whitney-U tests; * $p < .05$, ** $p < .01$
Effect sizes r (no effect, small, medium)



The Study - Experience

- Survey questions
 - *Programming Experience*: quality and type of code written so far
 - *Obfuscation Experience*: experience with obfuscation and debugging
 - *Java Experience*: experience with Java and using Eclipse
- Experiment
 - *Comprehension Skills*: efficiency in working on clear code



The Study - Experience

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 - *Comprehension Skills*: efficiency in working on clear code
- k-means cluster analysis:
 - 21 beginners
 - 45 experienced participants



Results - Experience

- Experience leads to significant differences concerning:

ω^2	p	Measurement
0.16	**	Correctness
0.10	**	Efficiency
0.13	**	Advanced commands
0.13	**	Debugging mode
0.05	*	Time spent debugging

Table: ANOVA; * $p < .05$, ** $p < .01$;
Effect size ω^2 (small, medium, large effect)



Results - Exp. x Obf.: Behavior

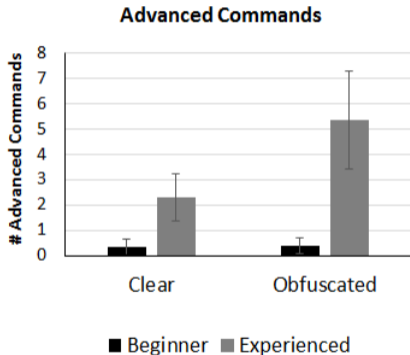


Figure: $\omega^2 = 0.06^*$ significant difference (ANOVA; $*p < .05$, $**p < .01$.)



Results - Exp. x Obf.: Behavior

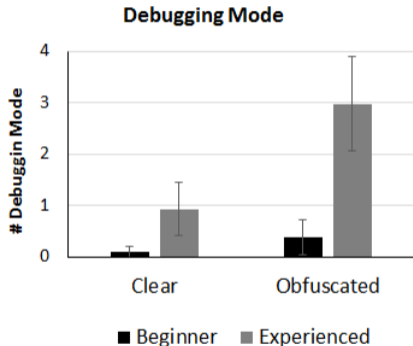


Figure: $\omega^2 = 0.09^{**}$ significant difference (ANOVA; * $p < .05$, ** $p < .01$.)



Results - Exp. x Obf.: Code Comprehension

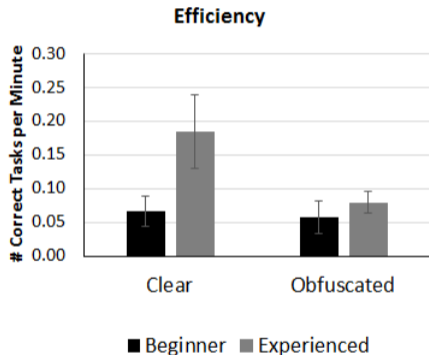


Figure: $\omega^2 = 0.01^*$ significant difference (ANOVA; $*p < .05$, $**p < .01$.)



Summary

1. Confirmation of all findings by Ceccato et al.
2. Empirical support of the taxonomy of Collberg et al.
3. Code comprehension behavior on obfuscated software may be different from comprehension on traditional programs.
4. Programming experience might not help in comprehending obfuscated source code efficiently.