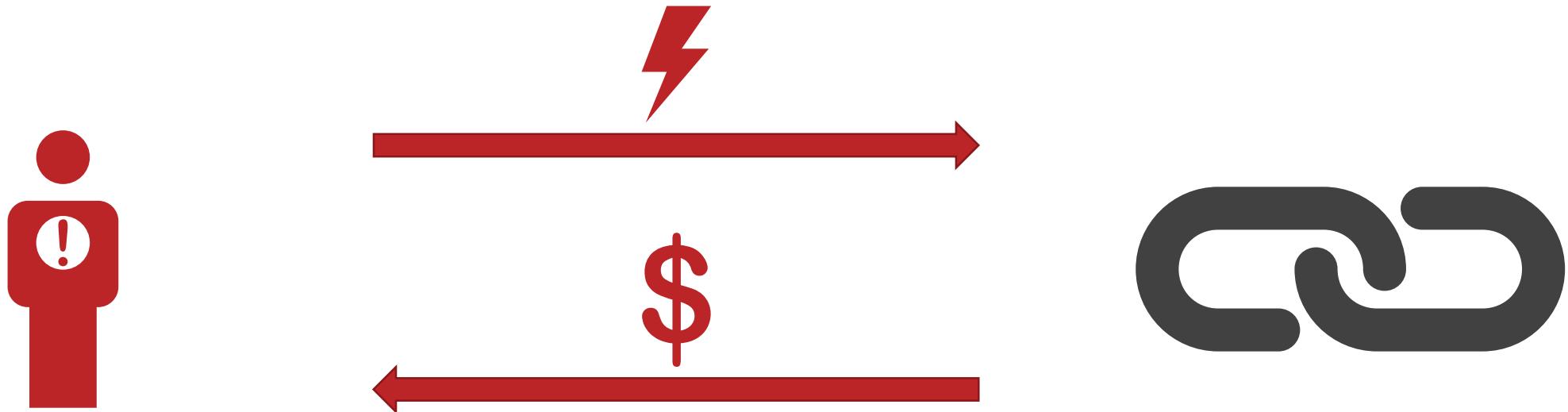


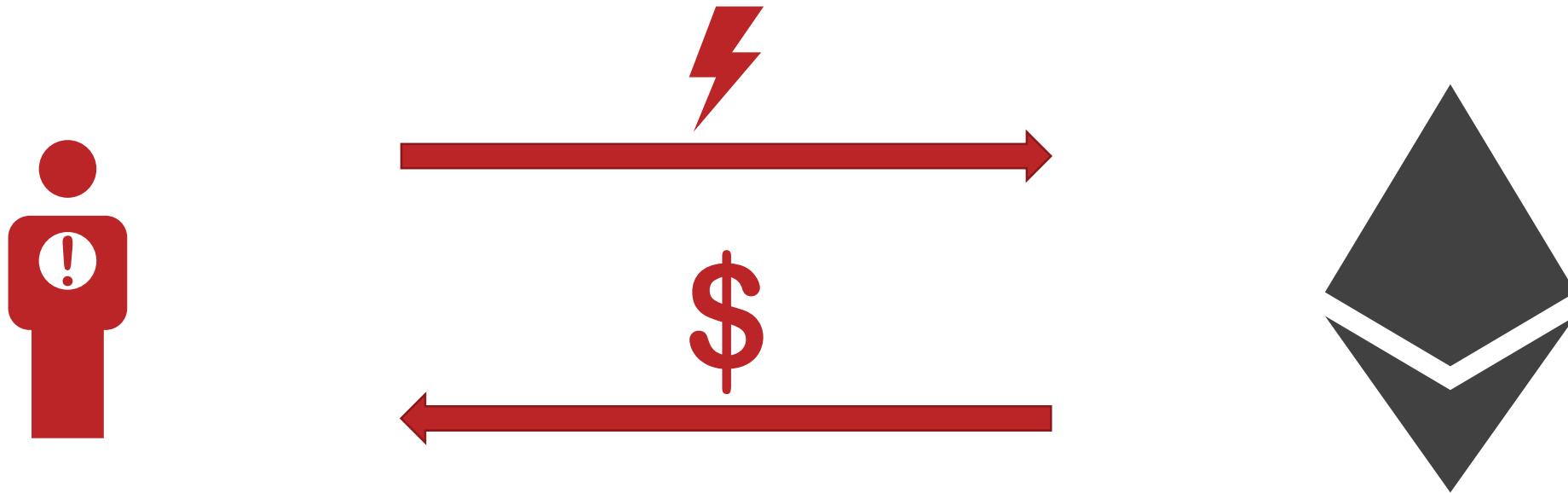
teEther: Gnawing at Ethereum to Automatically Exploit Smart Contracts

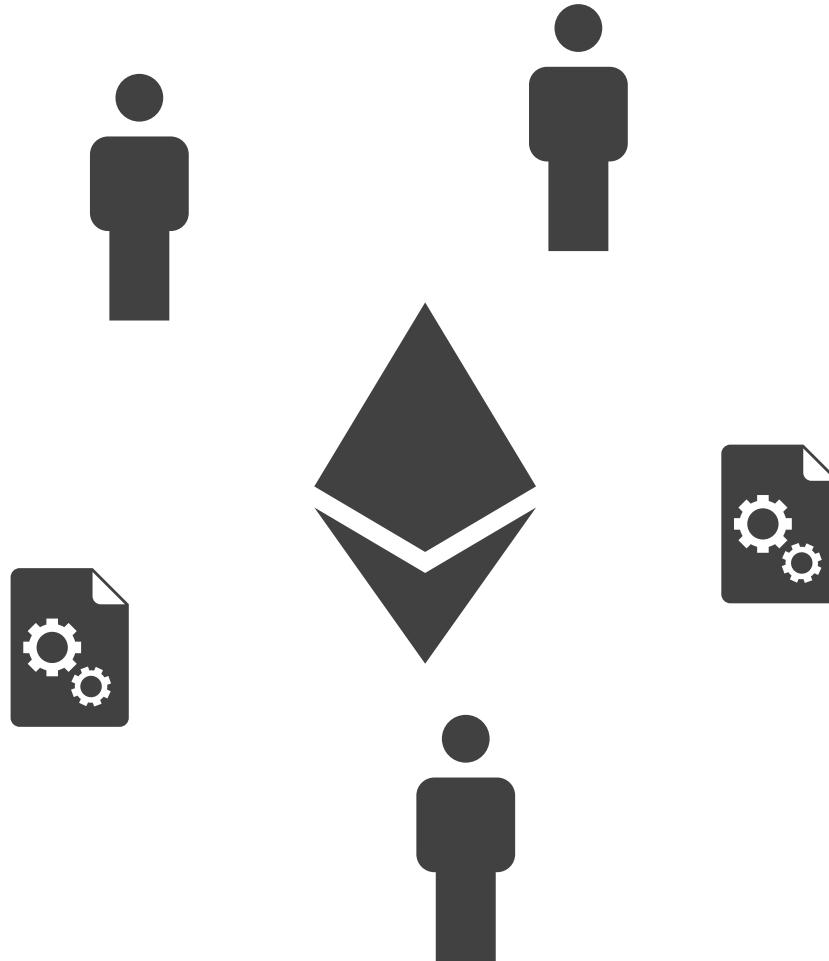
Johannes Krupp, Christian Rossow

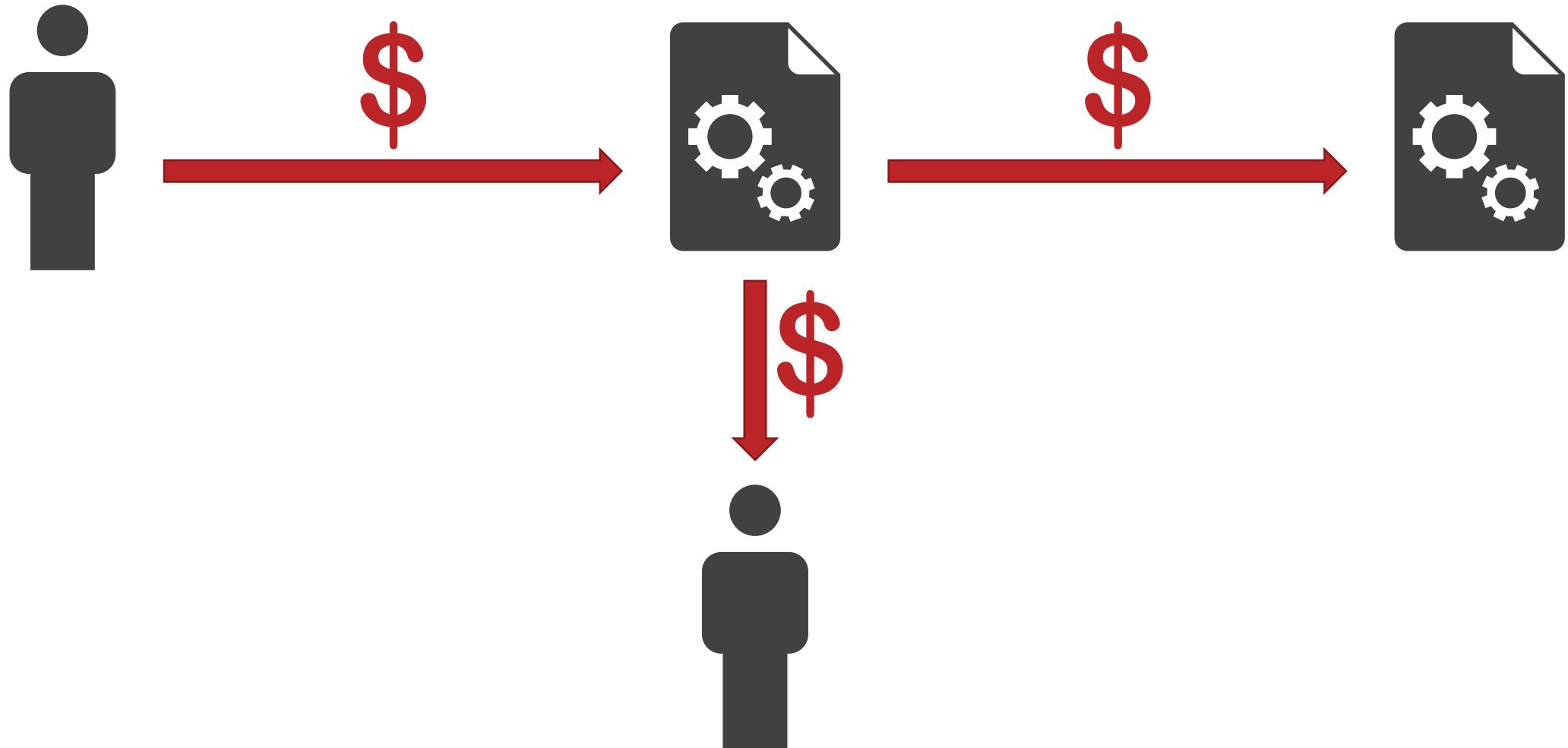


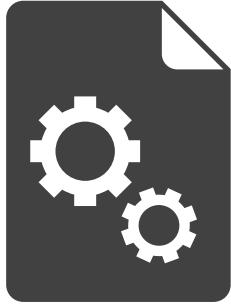
This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 700176



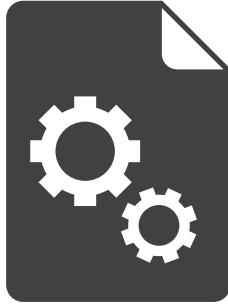








- Ethereum Virtual Machine (EVM) bytecode
- executed on incoming transaction
- otherwise like regular account:
 - address
 - balance
- use cases:
 - crowdfunding schemes
 - shared wallets
 - games
 - ...

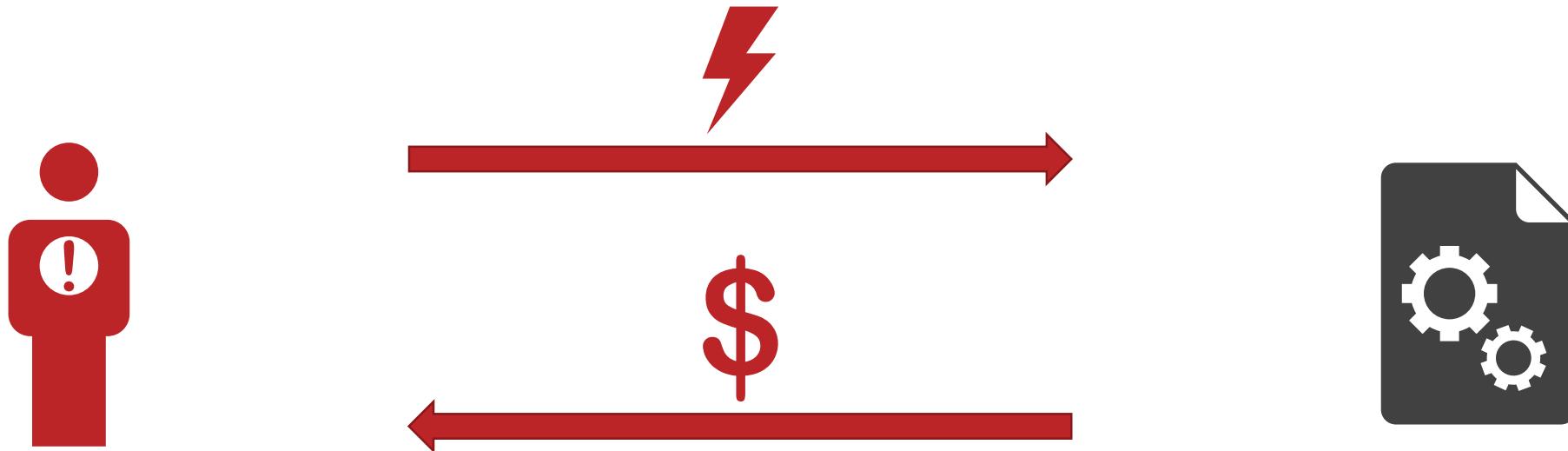


- Ethereum Virtual Machine (EVM) bytecode
- executed on incoming transaction
- otherwise like regular account:
 - address
 - balance

may contain bugs

cannot be updated

goal: find & exploit bugs





- **from** sender
- **to** recipient
- **value** transferred amount
 - may also be zero
- **gas** „transaction fee“
- **data** input data
 - may be empty



- stack machine
- 256 bit wordsize
- ~70 instructions
 - arithmetic
 - logic
 - control flow
 - blockchain interaction

- control flow graph recovery



- **JUMP**

- unconditional jump
- jump to **target**



- **JUMPI**

- conditional jump
- jump to **target** if **test** is non-zero



- **JUMPDEST**

- marks valid jump target
- no op

600934600757005b565b00

JUMP

JUMPI

JUMPDEST

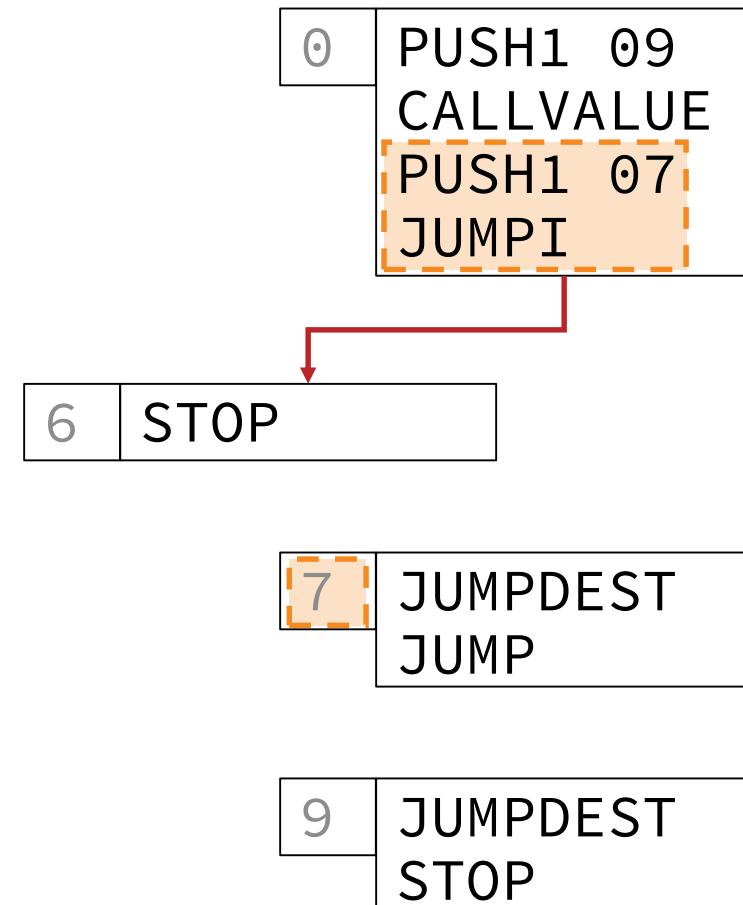
0	6009	PUSH1 09
2	34	CALLVALUE
3	6007	PUSH1 07
5	57	JUMPI
6	00	STOP
7	5b	JUMPDEST
8	56	JUMP
9	5b	JUMPDEST
a	00	STOP

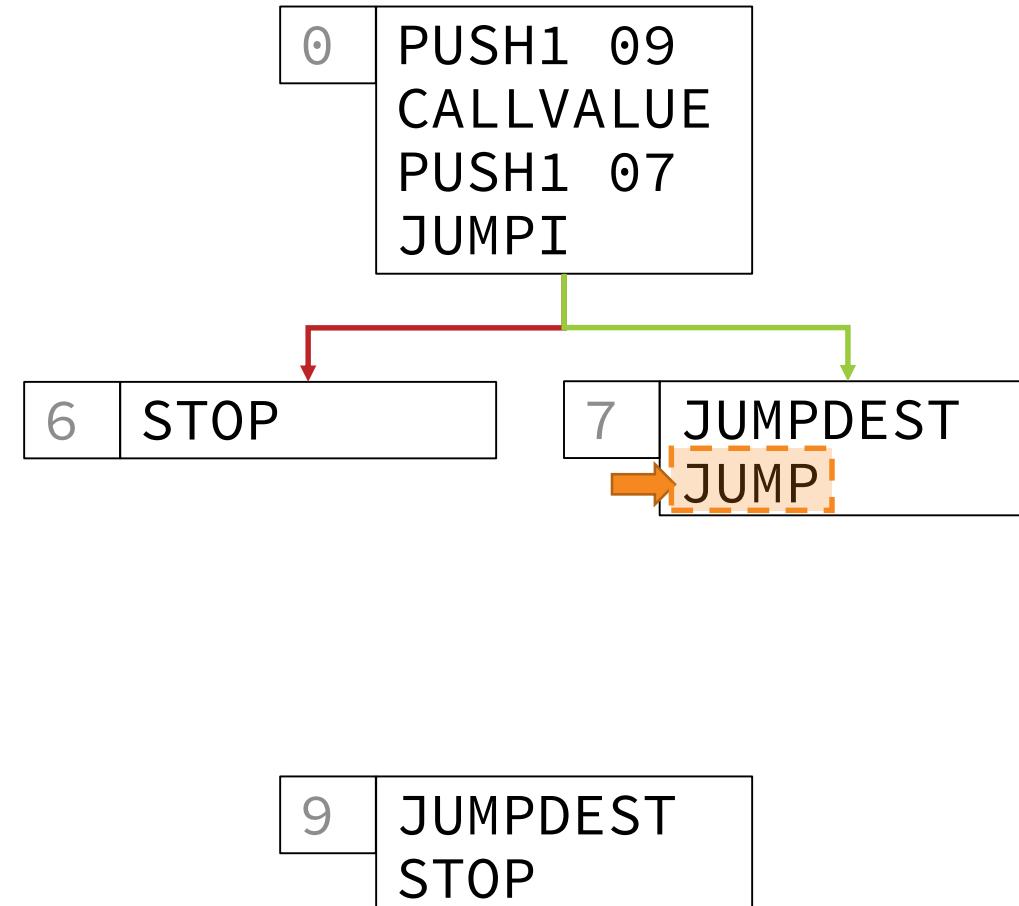
0	PUSH1 09 CALLVALUE PUSH1 07 JUMPI
---	--------------------------------------------

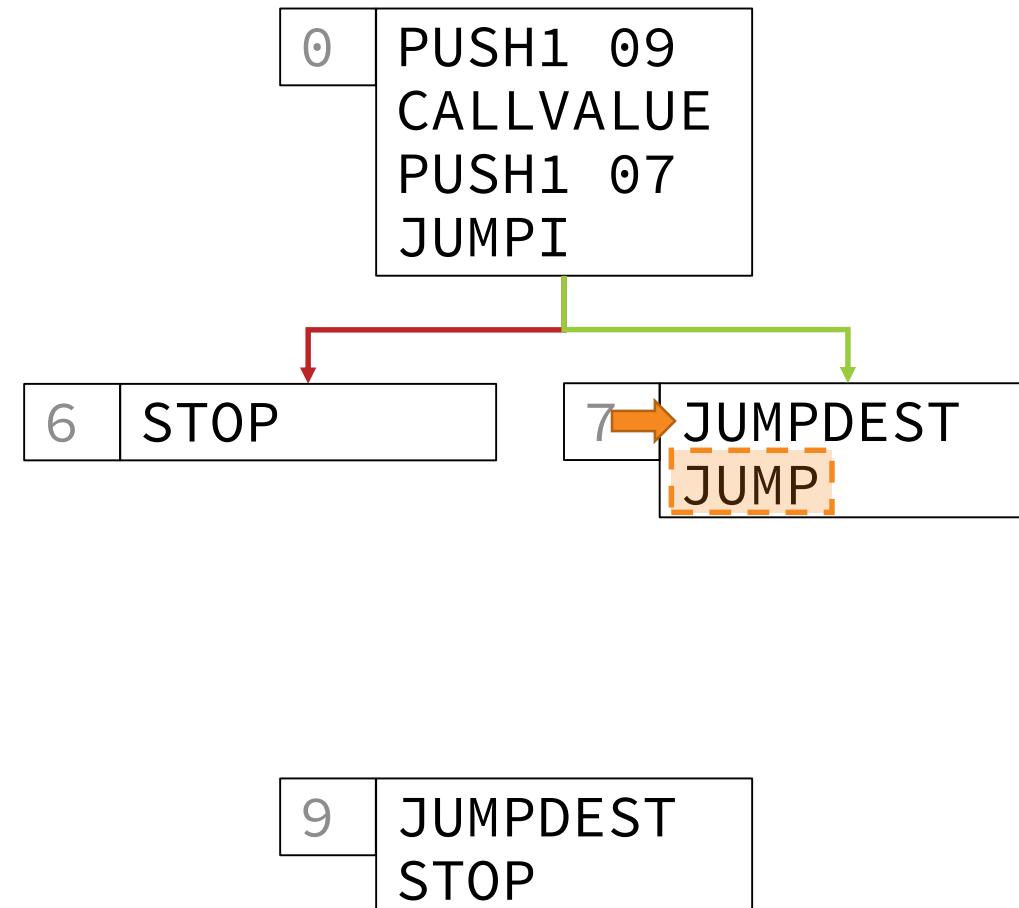
6	STOP
---	------

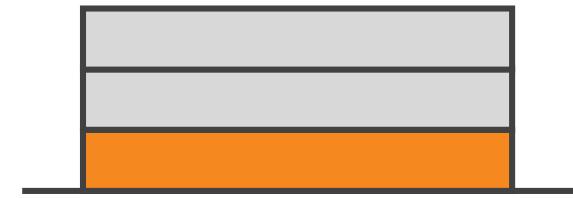
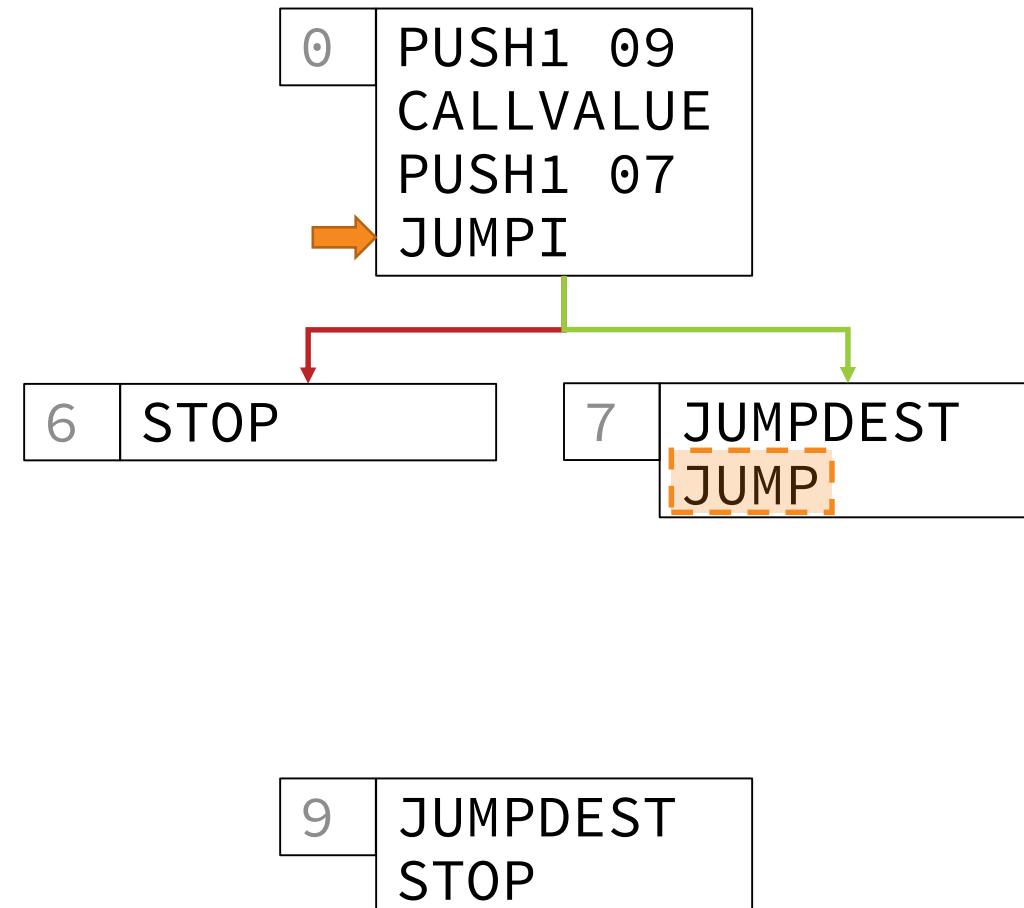
7	JUMPDEST JUMP
---	------------------

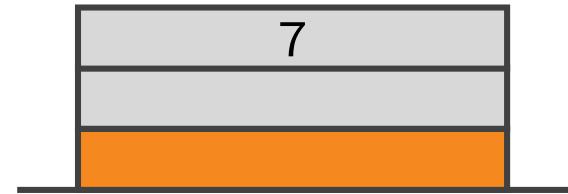
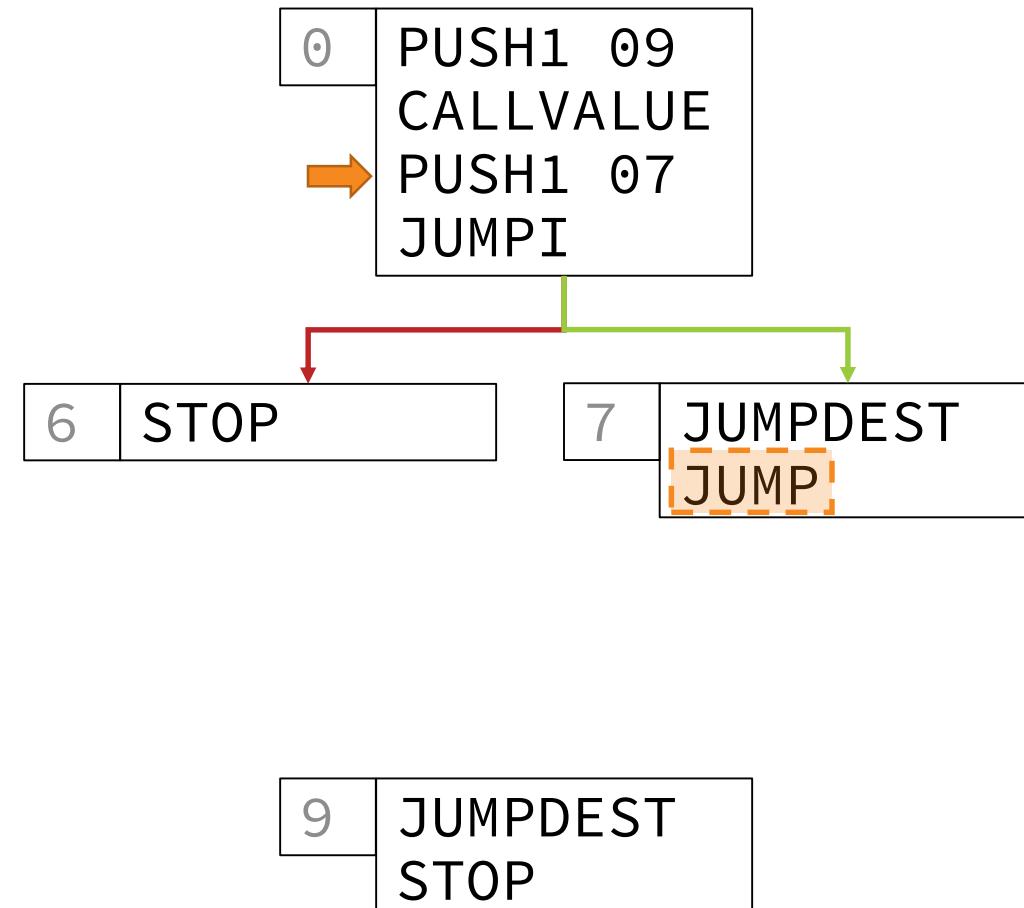
9	JUMPDEST STOP
---	------------------

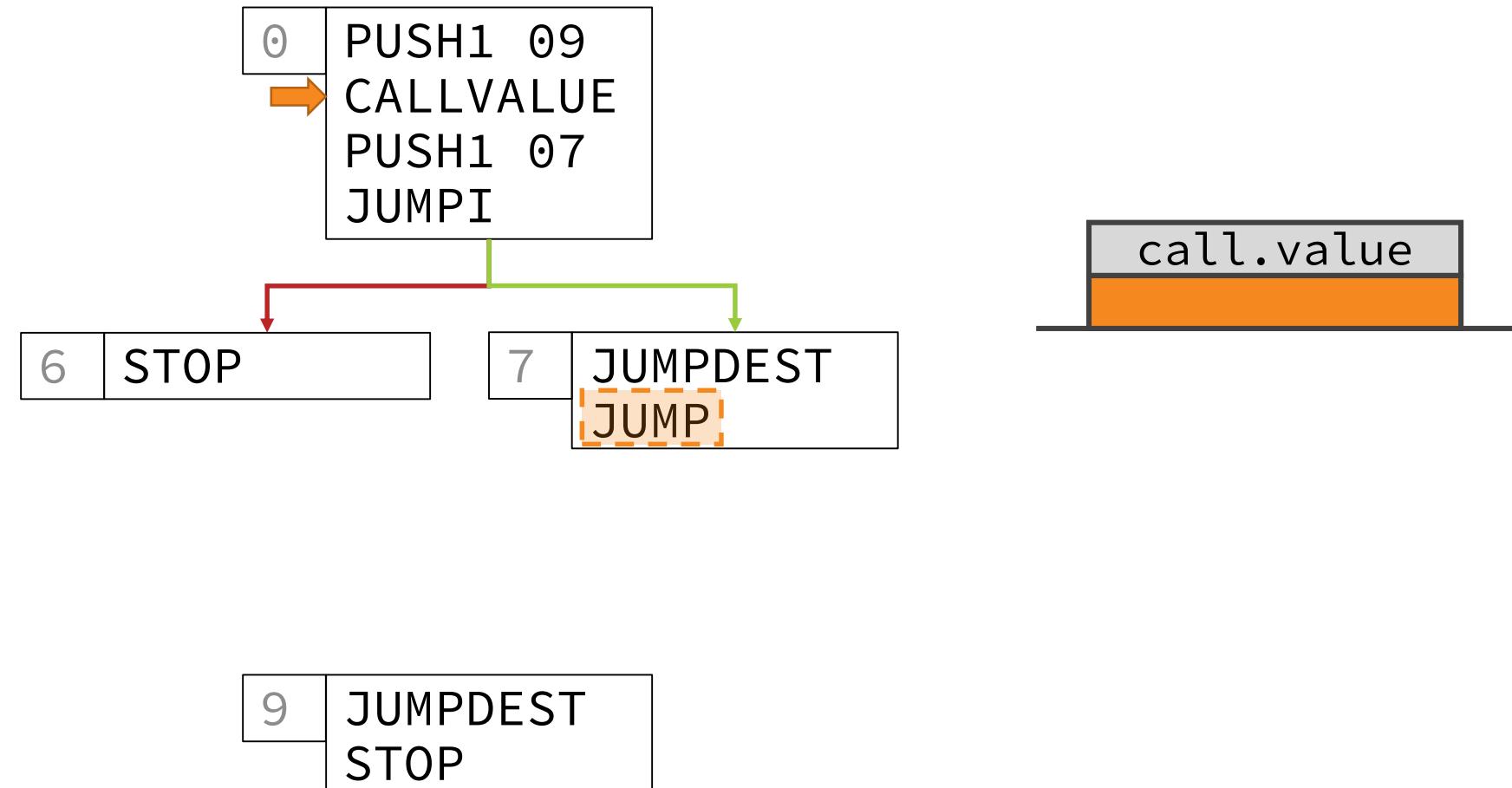


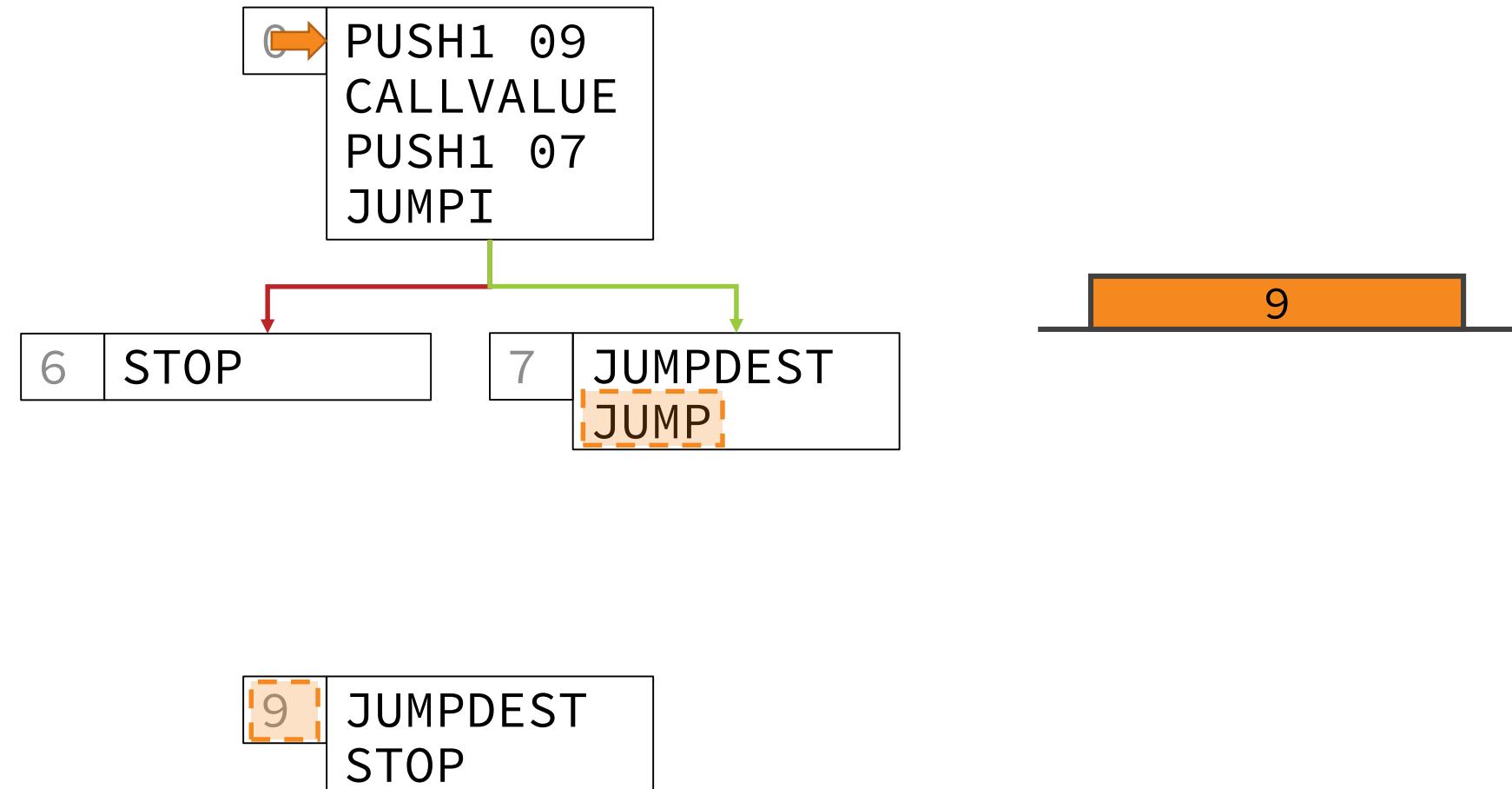


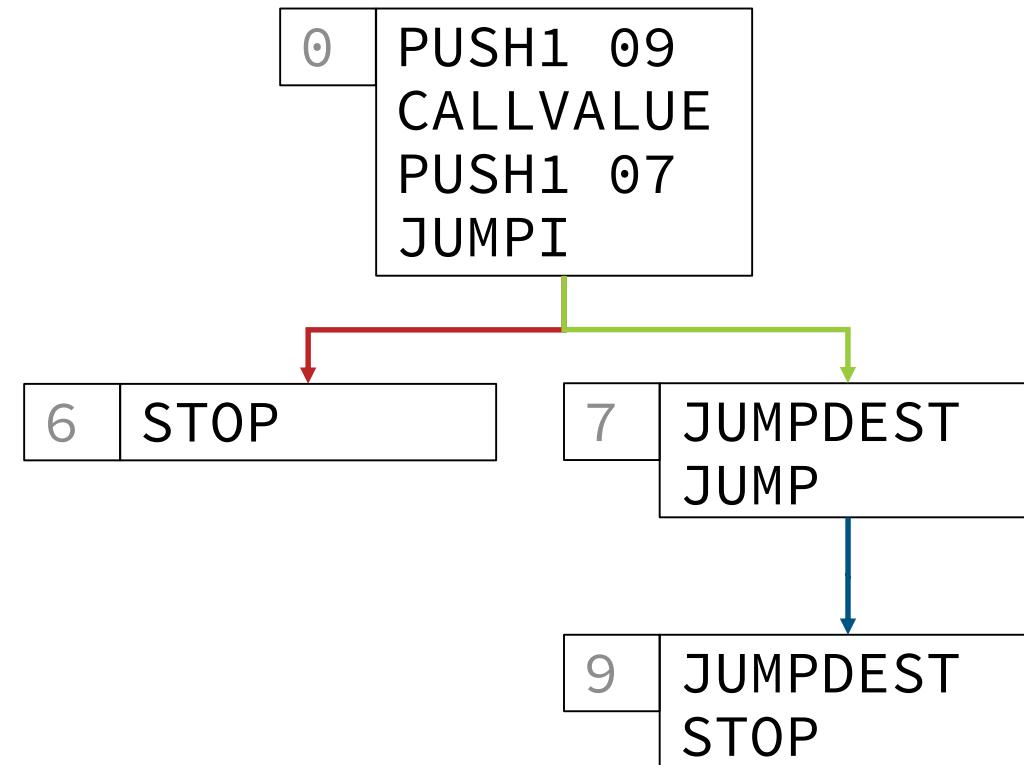












- control flow graph recovery



how can we get money from a contract?

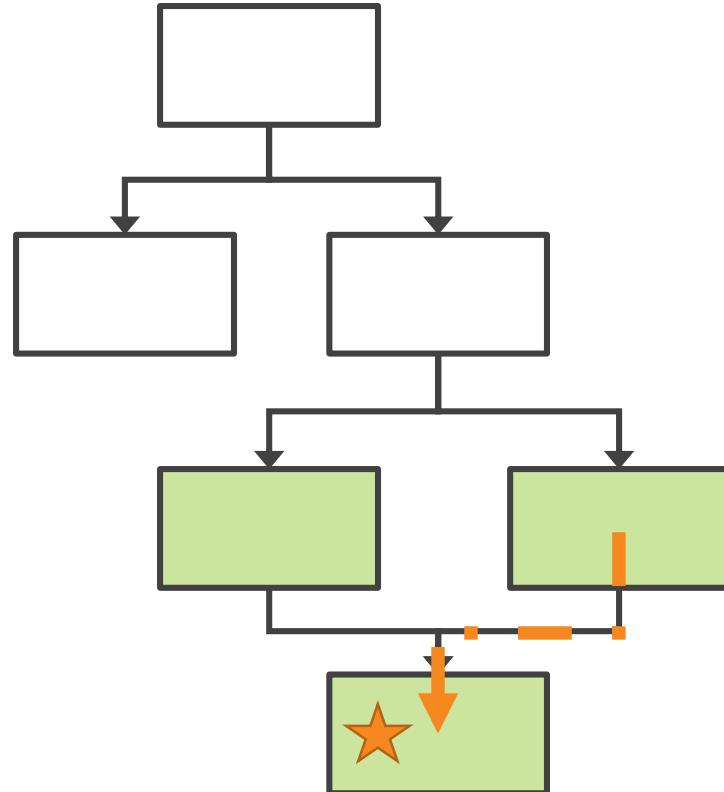


- stack machine
- 256 bit wordsize
- ~70 instructions
 - arithmetic
 - logic
 - control flow
 - **blockchain interaction**



- **CALL**
 - regular transaction
 - transfer **value** to **to**
- **SELFDESTRUCT**
 - contract destruction
 - transfer funds to **recipient**
- **CALLCODE / DELEGATECALL**
 - execute code of **target**
 - „code injection“

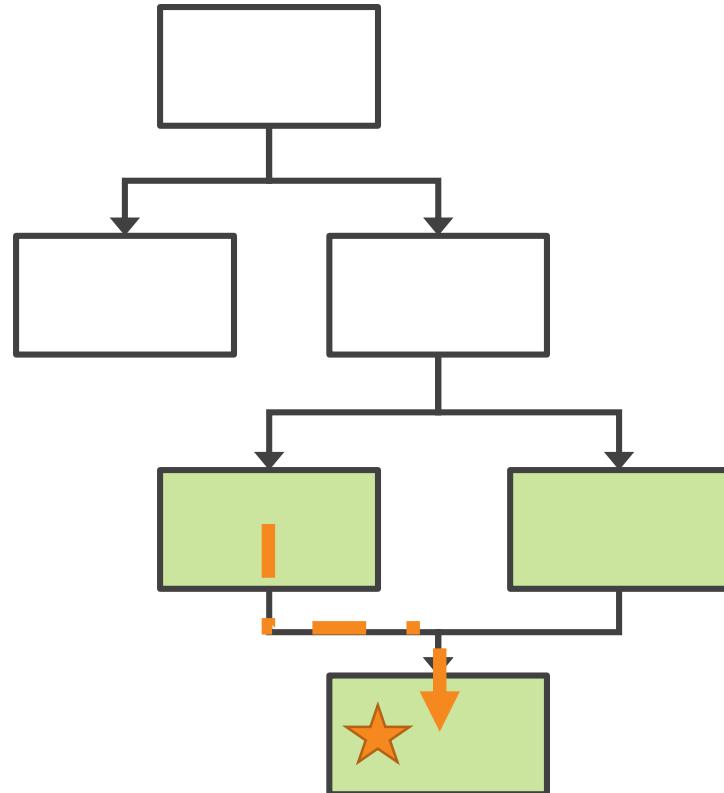
must execute one of these



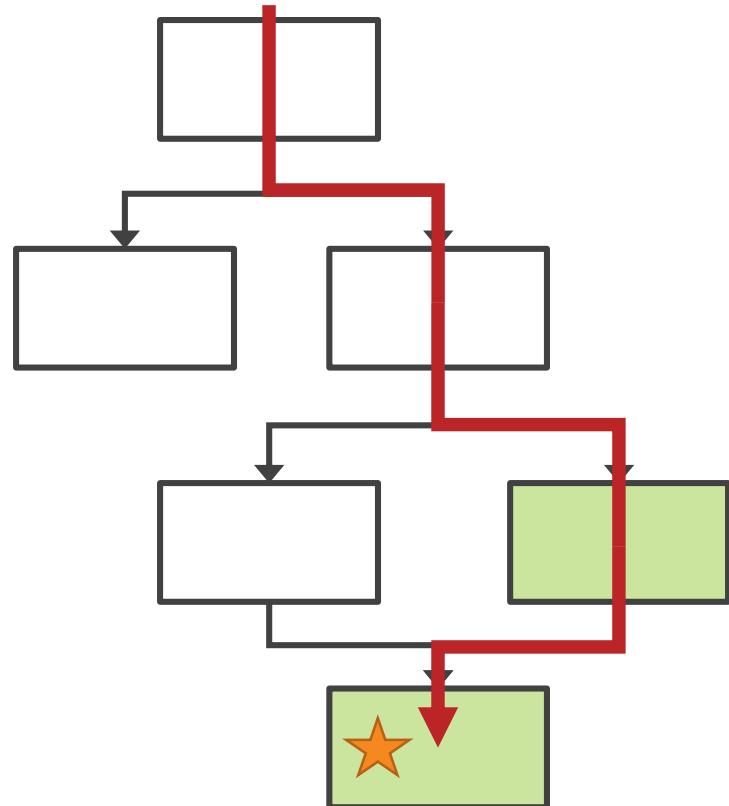
1. locate critical instructions
2. compute backward slices of argument(s)
3. filter for attacker controlled slices



A diagram showing a memory slice. It consists of a green rectangle with black borders. Inside the rectangle, the text "data[0:20]" is written in white. Above the rectangle, there are two horizontal black lines extending from the left and right edges. The area between these lines and the rectangle is shaded in light gray.

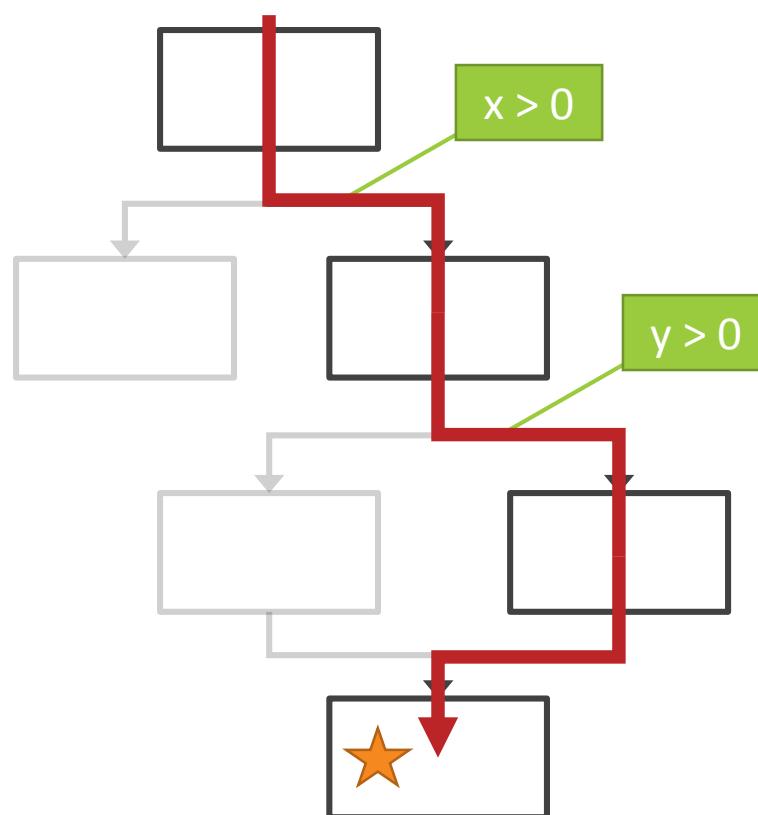


1. locate critical instructions
2. compute backward slices of argument(s)
3. filter for attacker controlled slices



1. locate critical instructions
2. compute backward slices of argument(s)
3. filter for attacker controlled slices
4. generate path through a slice

Exploit Generation – General Approach



1. locate critical instructions
2. compute backward slices of argument(s)
3. filter for attacker controlled slices
4. generate path through a slice
5. execute path symbolically
 - collect path constraints
6. use constraint solver
 - unsatisfiable: generate next path
 - satisfiable: done

Challenges

- control flow graph recovery
- contract state
- **SHA3** instruction



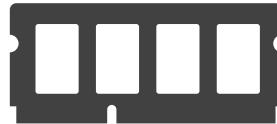
```
contract Stateful{  
    bool vulnerable = false;  
    function exploit(address attacker){  
        require(vulnerable);  
        attacker.transfer(this.balance);  
    }  
    function makeVulnerable(){  
        vulnerable = true;  
    }  
}
```

state at bytecode level?



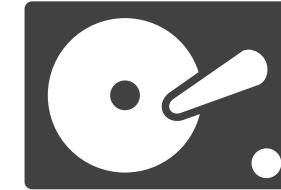
Stack

- stack
- 256 bit words
- **volatile**



Memory

- array
- byte-addressable
- **volatile**



Storage

- map/dictionary
- 256 bit keys, 256 bit values
- **persistent**

state change = storage change



- **SLOAD**

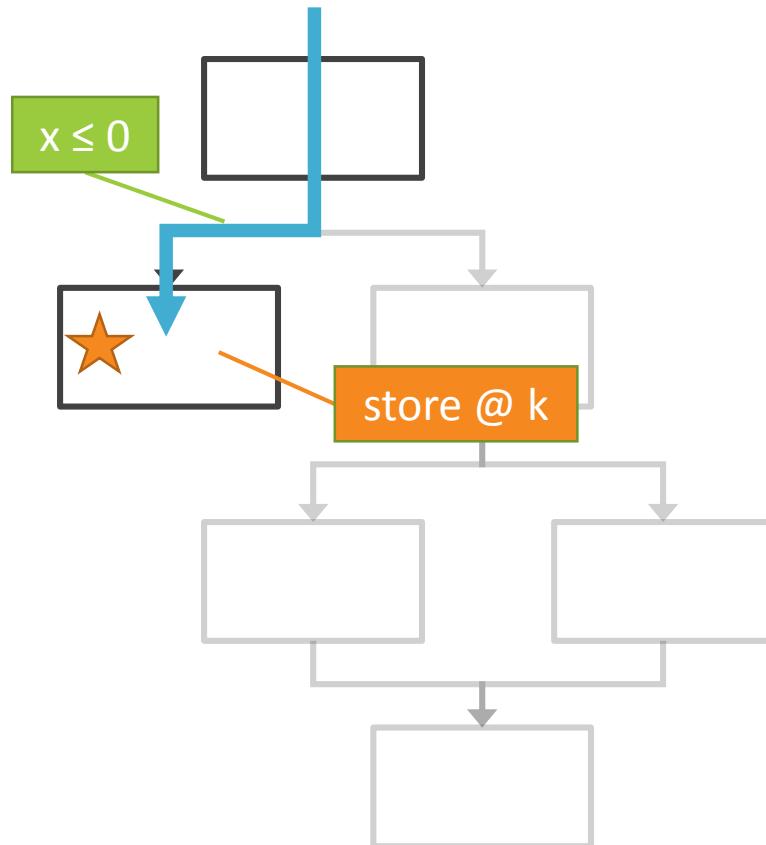
- load value for **key**



- **SSTORE**

- store **value** at **key**

State Changing Paths



1. locate **SSTORE** instructions
2. compute backward slices of argument(s)
3. generate path through a slice
4. execute path symbolically
 - collect path constraints C
 - collect storage reads R & writes W

$$C \xrightarrow{\quad} \{x \leq 0\}$$

$$R \xrightarrow{\quad} \emptyset$$

$$W \xrightarrow{\quad} \{k\}$$

- combine n state changing paths + 1 critical path

$$C \xrightarrow{\quad} \{x \leq 0\}$$

$$R \xrightarrow{\quad} \emptyset$$

$$W \xrightarrow{\quad} \{k\}$$

$$C \xrightarrow{\quad} \{x > 0, y > 0\}$$

$$R \xrightarrow{\quad} \{k\}$$

$$W \xrightarrow{\quad} \emptyset$$

$$\begin{aligned} C &= C^* \xrightarrow{\quad} \cup C^* \xrightarrow{\quad} \\ &= \{x_0 \leq 0, x_1 > 0, y_1 > 0\} \end{aligned}$$

$$R \xrightarrow{\quad} R \setminus W \xrightarrow{\quad} \cup R \xrightarrow{\quad} = \emptyset$$

$$W \xrightarrow{\quad} W \cup W \xrightarrow{\quad} = \{k\}$$

Challenges

- control flow graph recovery 
- contract state 
- **SHA3** instruction



- **SHA3**

- compute Keccak-256 hash over
memory[offset : offset + len]
- used to implement Solidity's mapping type

```
function check(bytes32 data, bytes32 check){  
    require(data == "1337" && sha3(data) == check)  
    //...
```

$$C = \{data = "1337", sha3(data) = check\}$$

How to solve $sha3(data) = check$?

$C = \{data = "1337", sha3(data) = check\}$

dependent expression

dependent constraint

1. remove dependent constraints
2. solve reduced set
3. compute hash values
4. replace dependent constraints
5. repeat

$C' = \{data = "1337"\}$

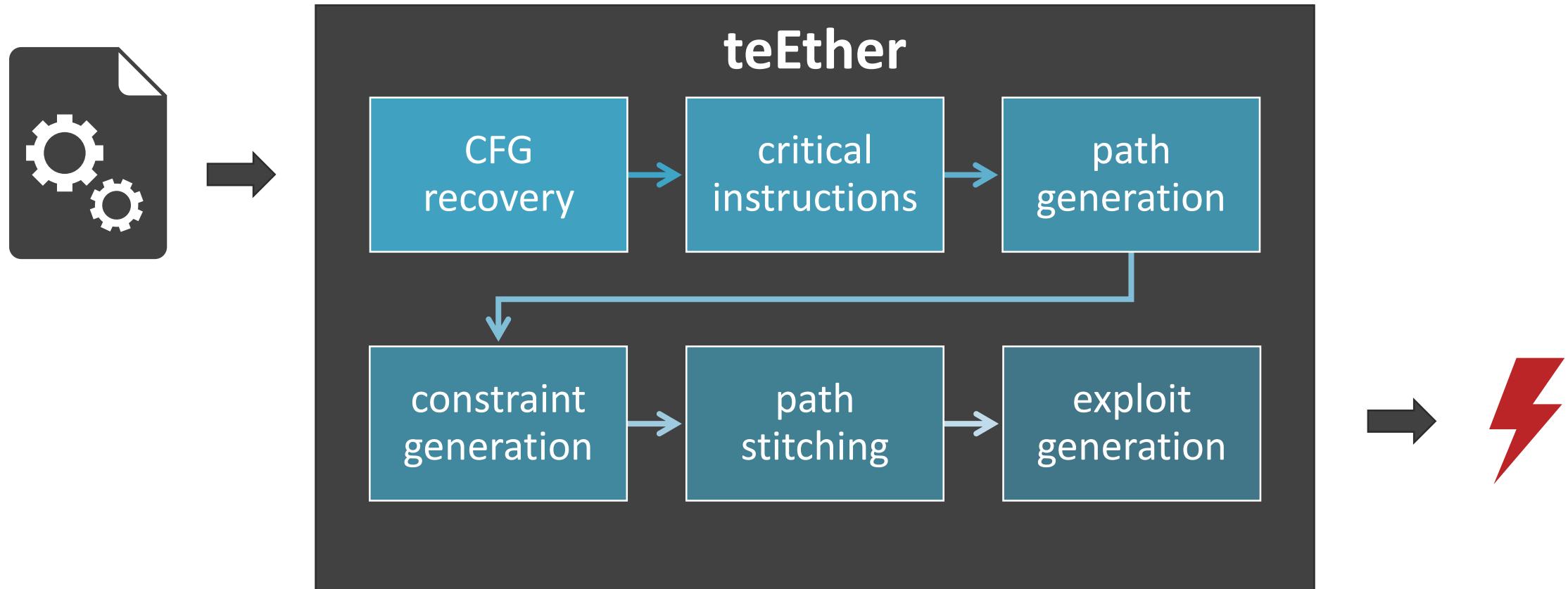
$sha3(data) \rightarrow 0x985d..$

$C' = \{data = "1337", 0x985d.. = check\}$

independent

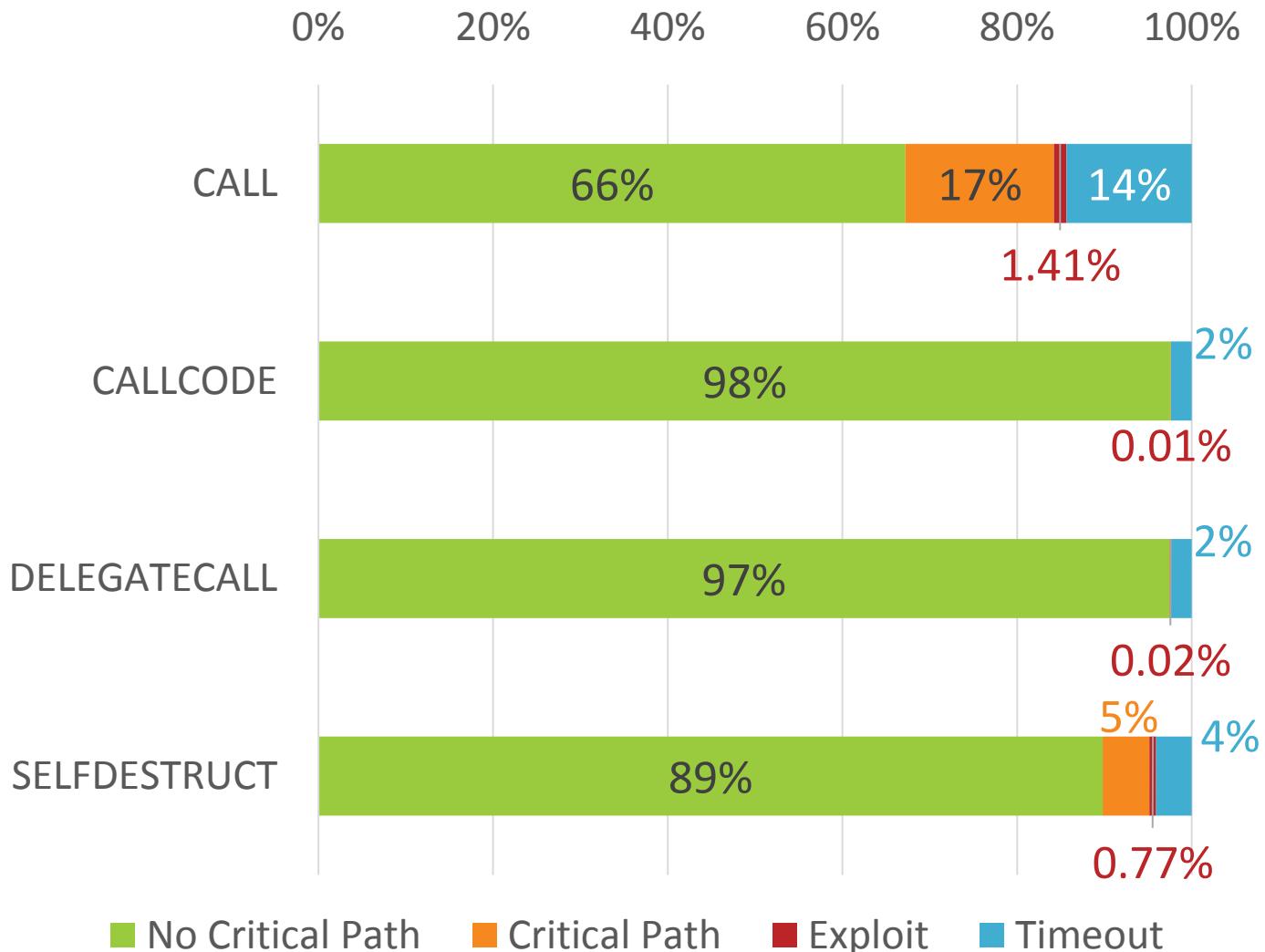
Challenges

- control flow graph recovery 
- contract state 
- **SHA3 instruction** 



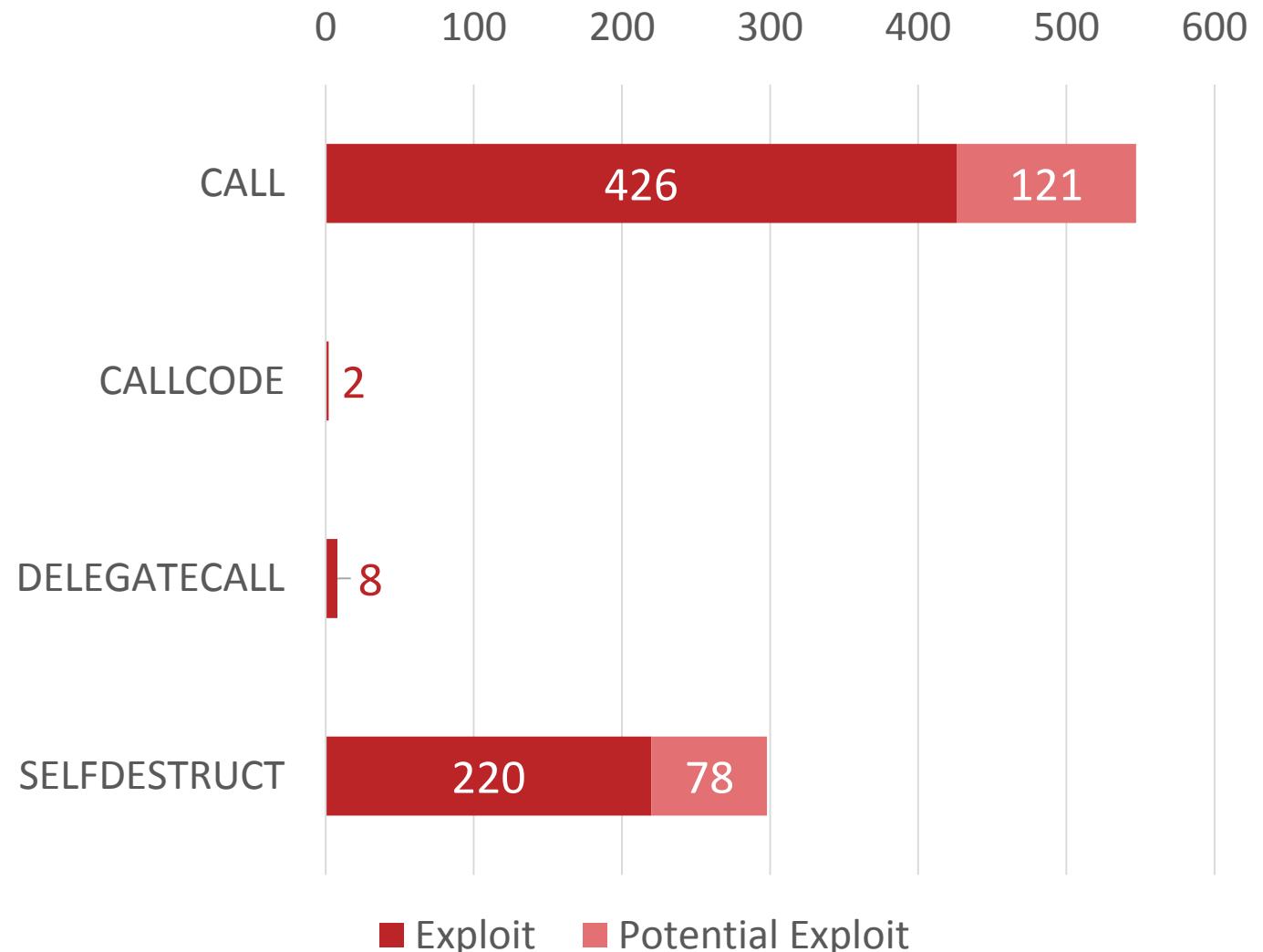
Evaluation

- contracts from blockchain
- 784,344 total
- 38,757 unique
- 30 min CFG recovery +
30 min exploit generation

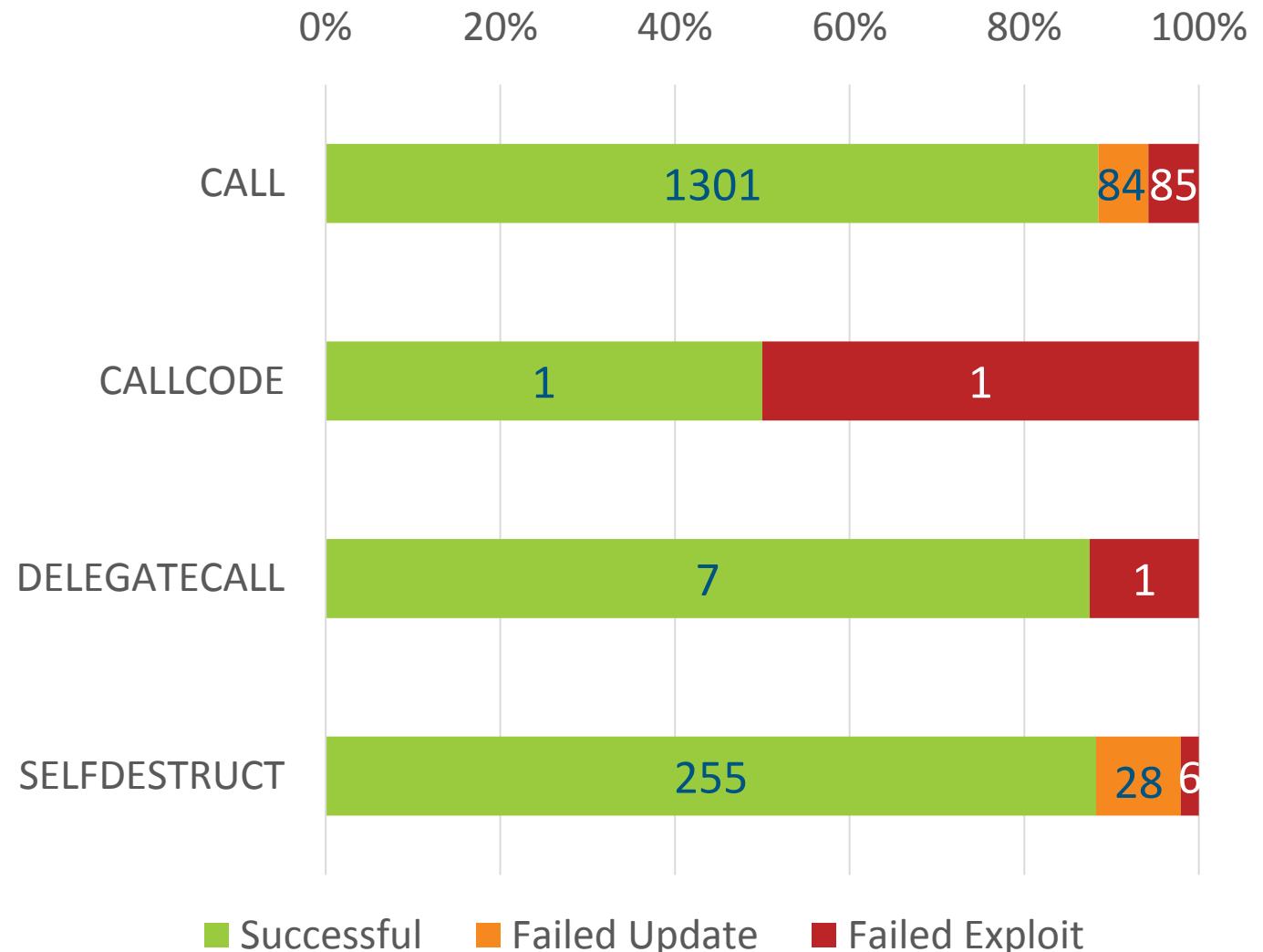


Evaluation - Exploits

- contracts from blockchain
- 784,344 total
- 38,757 unique
- 30 min CFG recovery +
30 min exploit generation
- 630 unique exploits
- 1,731 affected contracts
- 1,769 total exploits



- local test network
- three accounts:
 - target contract
 - attacker
 - „shellcode“ contract
- two step validation:
 - update exploit to reflect target storage
 - replay exploit



- local test network

- three accounts:

- target contract

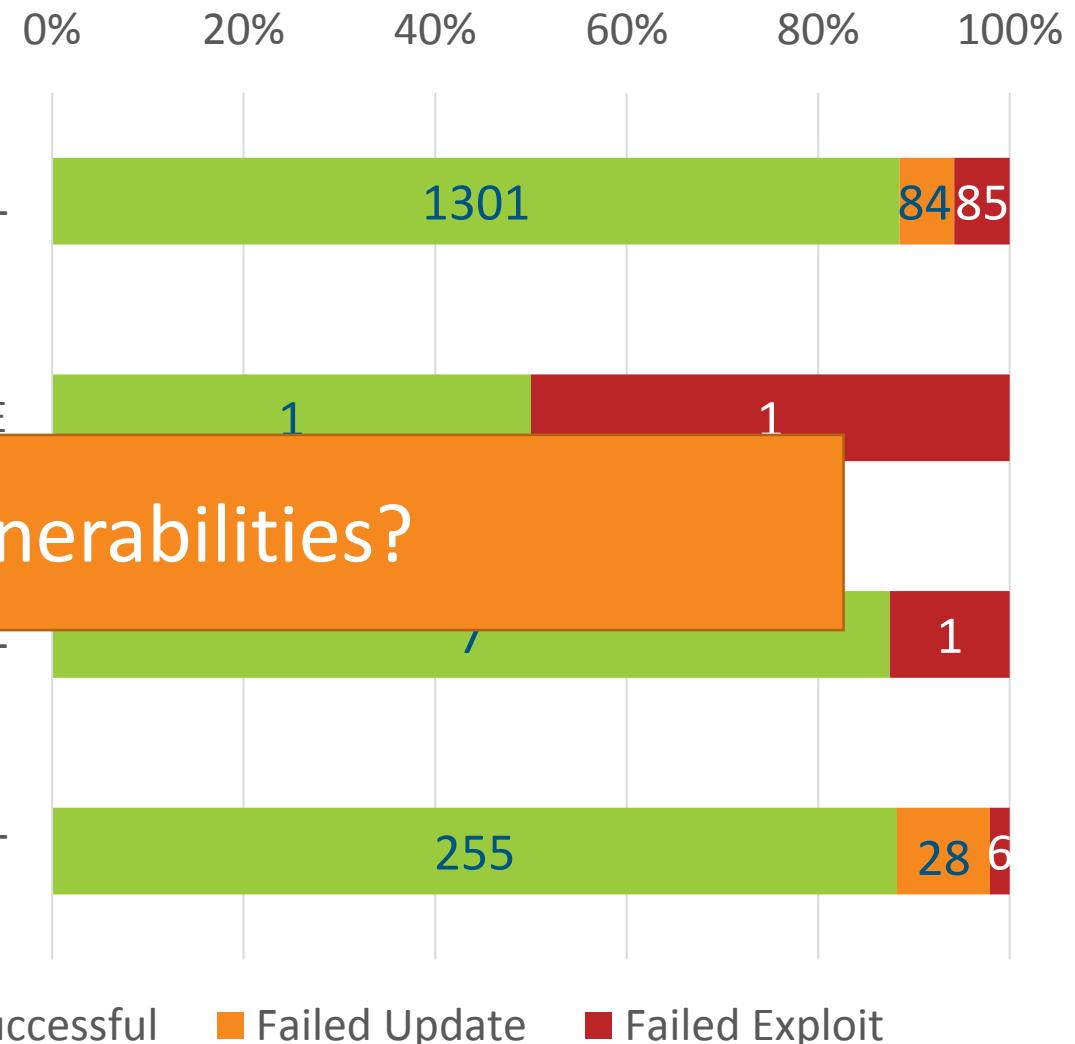
- attacker

- „shellcode“ contract

- two ste

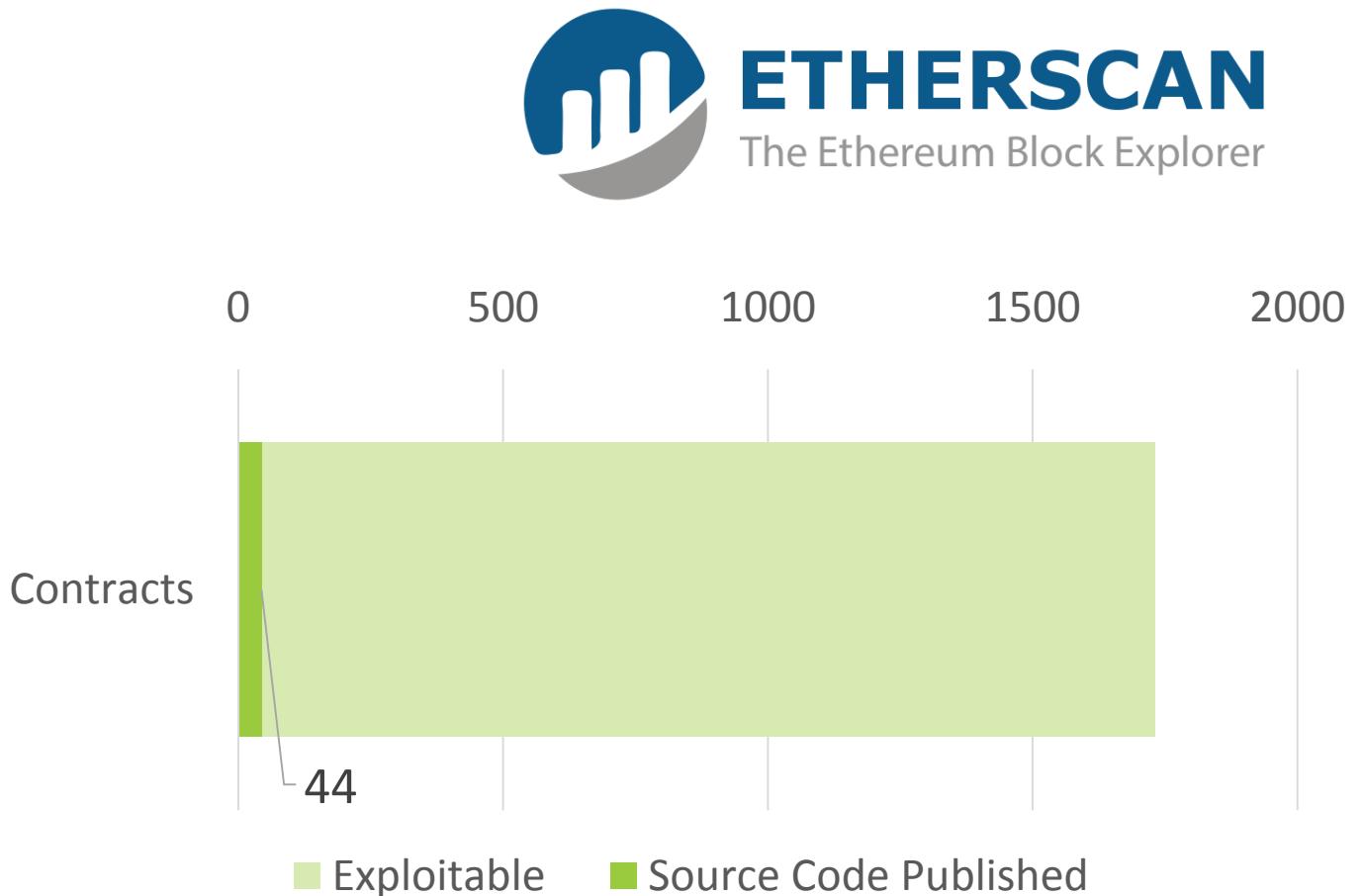
- update target storage

- replay exploit



What are the vulnerabilities?

- reverse engineering infeasible
- ~~source code unavailable~~
- OSINT: „publish & verify“ on etherscan.io
- manual analysis



- logic bugs

```
modifier onlyowner() {  
    require(msg.sender != owner);  
    -;  
}
```

- logic bugs
- semantic confusion

msg.value	value of current transaction
this.balance	balance of account

- logic bugs
- semantic confusion
- visibility errors

```
contract Bet{  
    function play() {  
        if(bet1 > bet2){  
            win(player1);  
        }else if(bet2 > bet1){  
            win(player2);  
        }else{  
            draw(player1, player2);  
        }  
    }  
    ...  
}
```

```
contract Bet{
```

```
...
```

```
function win(address winner) internal {
    winner.transfer(AMOUNT_WIN);
}

function draw(address player1, address player2) {
    player1.transfer(AMOUNT_DRAW);
    player2.transfer(AMOUNT_DRAW);
}
```

default visibility: **public**

call **draw(attacker, attacker)**

- logic bugs
- semantic confusion
- visibility errors
- constructor errors

```
contract Owned{  
    function Owned() {  
        owner = msg.sender;  
    }  
  
    ...  
}
```

- constructor
- executed only once
- `msg.sender` = contract creator

```
contract Owned{  
    function owned() {  
        owner = msg.sender;  
    }  
  
    ...  
}
```

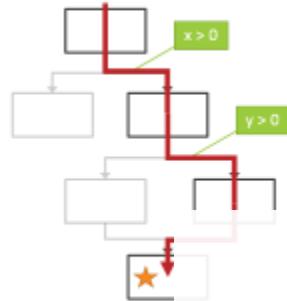
- regular function
- can be called by anyone
- `msg.sender` = anyone

- logic bugs
 - semantic confusion
 - visibility errors
 - constructor errors
- 
- caused by Solidity syntax?

Solidity partially at fault

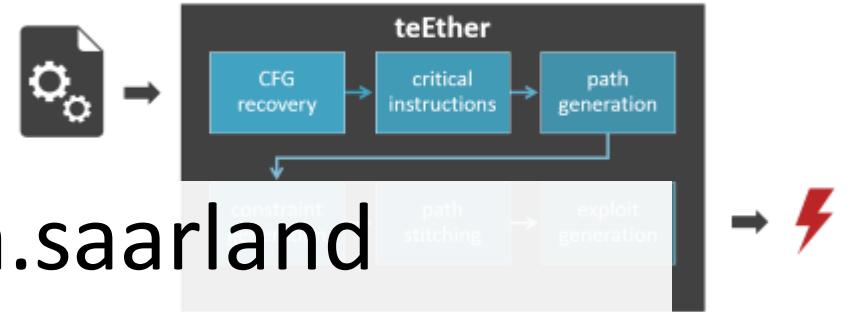
Conclusion

Exploit Generation – General Approach



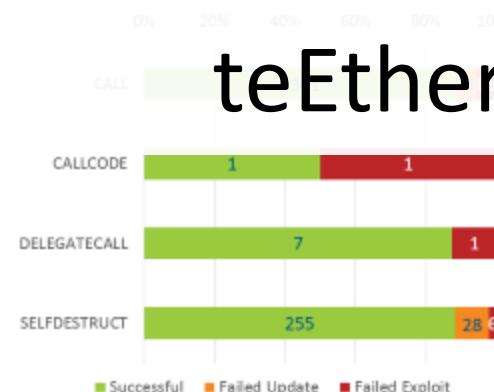
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 - unsatisfiable
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6. use constraint solver

teEther



Validation

- local test network
- three accounts:
 - target contract
 - attacker
 - „shellcode“ contract
- two step validation:
 - update exploit to reflect target storage
 - replay exploit



Vulnerabilities

- logic bugs
- semantic confusion
 - by the compiler?
 - by Solidity syntax?
- constructor errors

Solidity partially at fault