Modelling and Analysis of a Hierarchy of Distance Bounding Attacks

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Introduction

- A unified framework for distance bounding attacks.
- Examples: Contactless EMV & NXP's DB protocol.
- A modelling language for DB protocols.
- A hierarchy of security properties, matched to particular attacker models.
- Automatically checking previously defined symbolic properties.

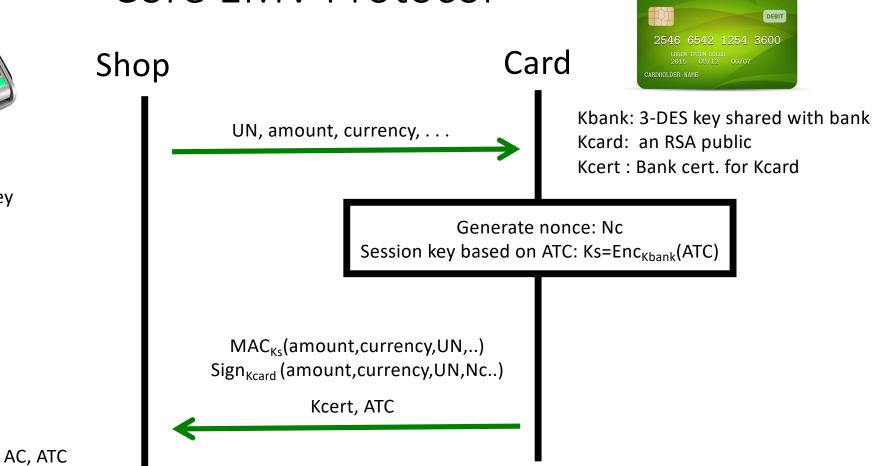


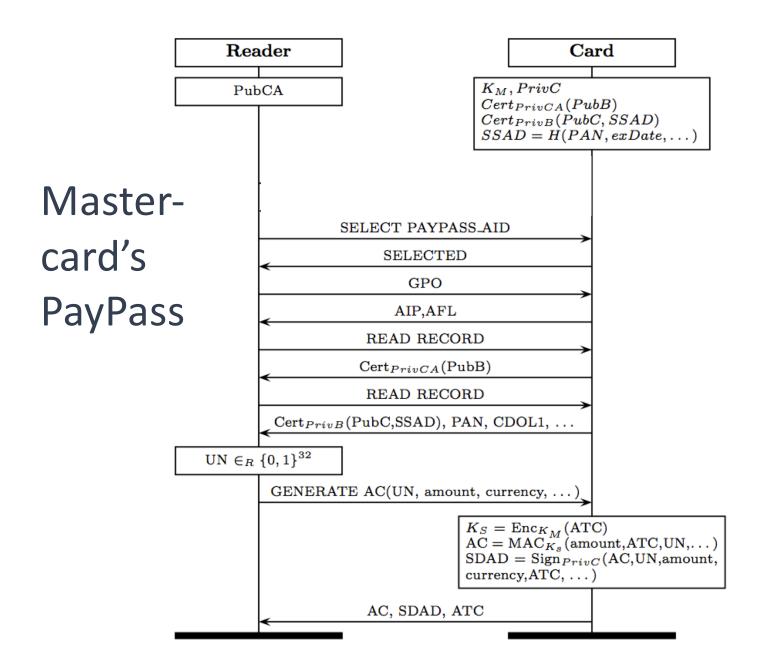


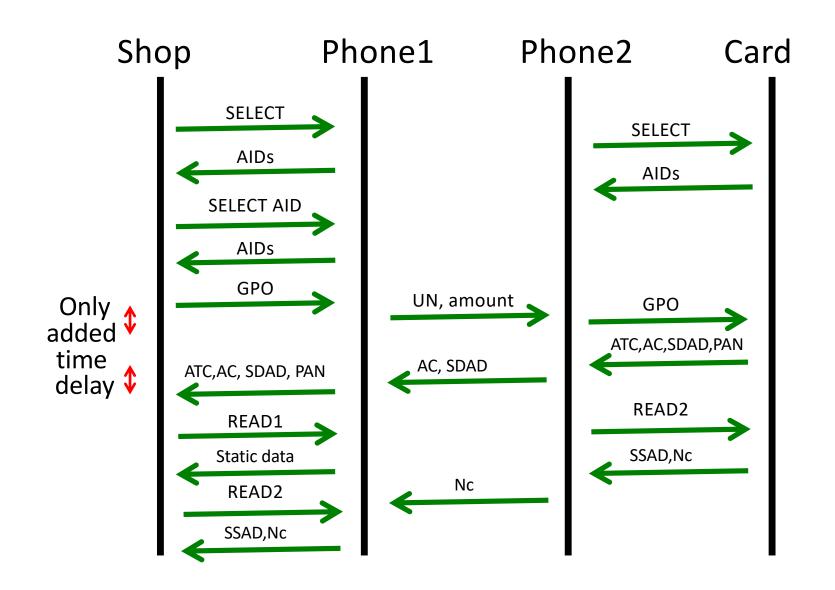


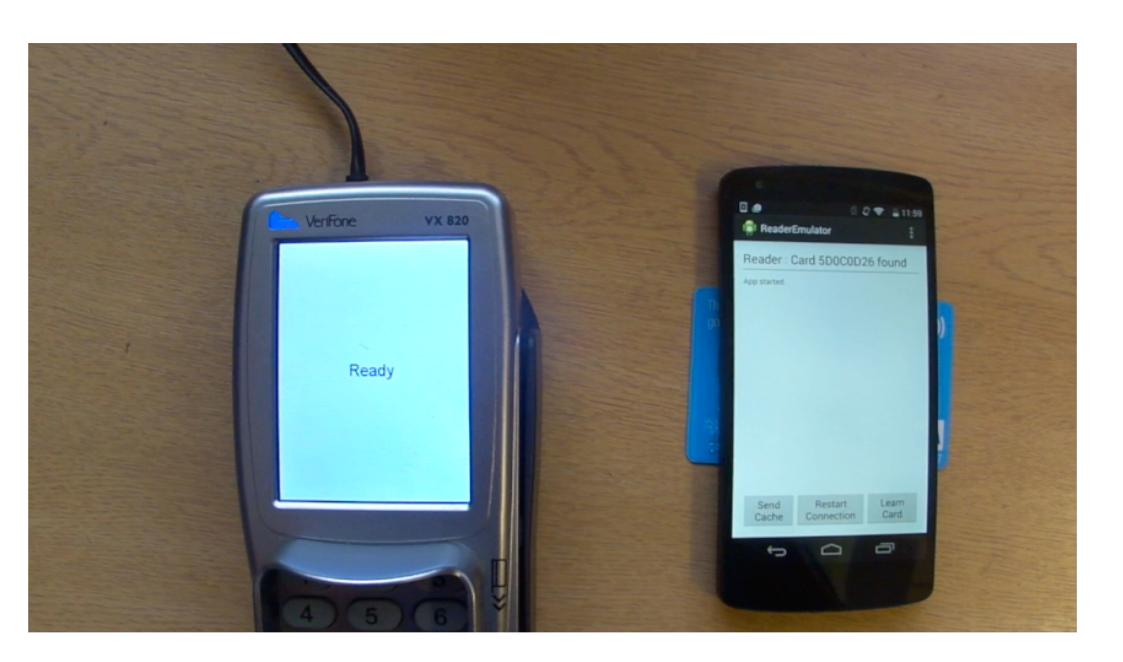
Bank's Verification key

Core EMV Protocol







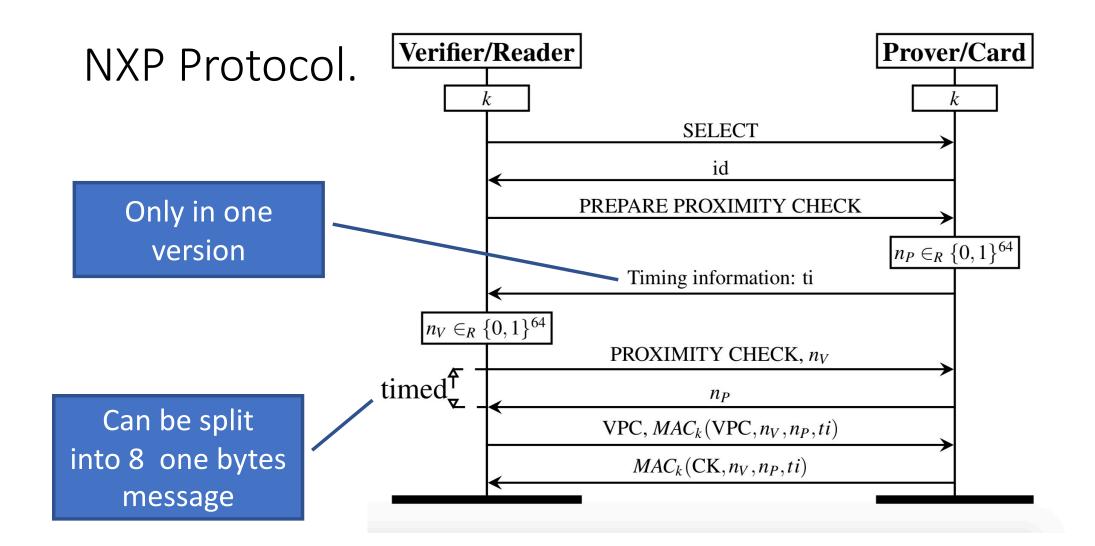


Reader Card MasterCard's Relay PubCA K_M , PrivC $UN \in_R \{0,1\}^{32}$ Resistance Protocol (RRP) $Cert_{PrivCA}(PubB)$ $Cert_{PrivB}(PubC)$ Nonce $\in_R \{0,1\}^{32}$ (similar to PaySafe) **SELECT PayPass** PayPass selected **GET PROCESSING OPTIONS** AIP, AFL **Uses New Command** EXCHANGE RELAY RESISTANCE DATA, UN timed_f Nonce, Timing information READ RECORD $Cert_{PrivCA}(PubB), Cert_{PrivB}(PubC), \dots$ GENERATE AC, UN, Amount, Currency, ... $K_S = \operatorname{Enc}_{K_M}(\operatorname{ATC})$ $AC = MA\ddot{C}_{K_s}(ATC, Amount, UN,$ Timing profile sent by card $SDAD = Sign_{PrivC}(AC, Nonce,$ Timing information, UN, ...) **SDAD** We check this as auth. property

NXP distance bounding protocol

- NXP sell a distance bounding smart card.
- NXP have patented a distance bounding ©
- Patent documents are really hard to read ☺

"This need may be met by the subject matter according to the independent claims. Advantageous embodiments of the present invention are set forth in the dependent claims."



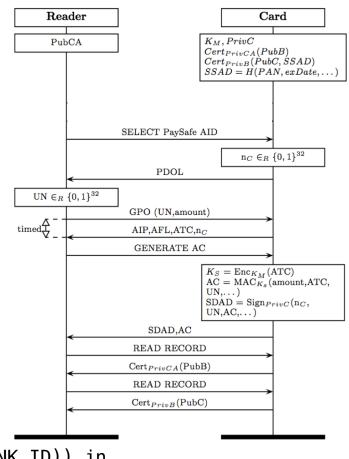
Some Questions

- How can we formally (symbolically) define these protocols?
- How can we say if these protocols are "secure"?
- What does "secure" even mean in this context?

Our modelling language for DB

PaySafe Model

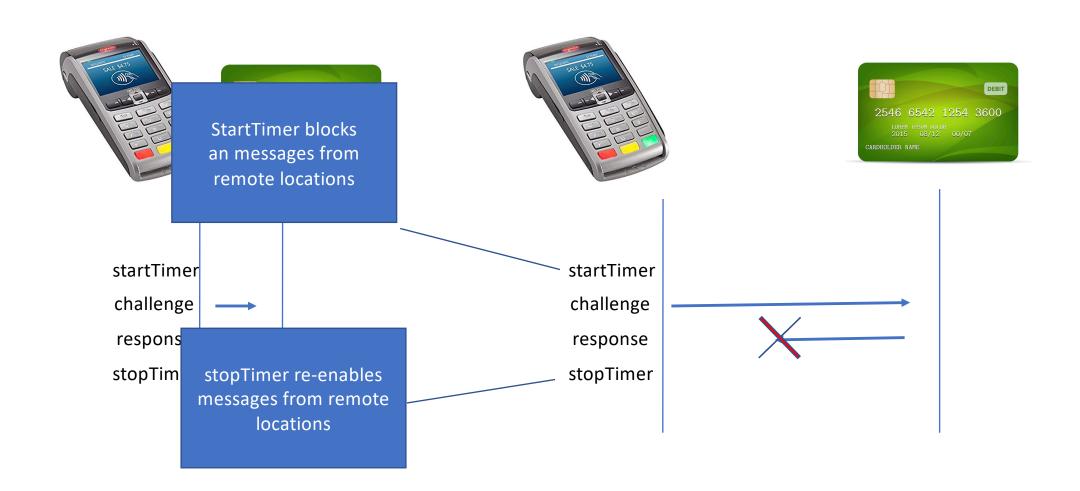
```
let Verifier =
  out c<SELECT,AID>.
  in c(pdol).
  new UN.
  out c<GET_PROCESSING_OPTIONS,UN,amount>.
  in c(aip,afl,NC).
  out c<GENERATE_AC>.
  in c(SDAD,AC).
  out c<READ_RECORD>.
  in c(cCert).
  let cKey, cId = checksign(cCert,getPubKey(BANK_ID)) in
  let (=UN,=NC,=rAmount,ATC,AC)=checksign(SDAD,cKey) in
  event Verified(cId).
```



PaySafe Model

Unbounded number ids each for an unbounded number of runs

```
Verifiers = !(new amount.!Verifier)
                                 Provers = !(new id. let idP = id in
let Verifier =
                                              let cCert = sign(getPubKey(idP), idP),
 out c<SELECT, AID>.
                                                              getPrivKey(BANK_ID)) in
                                              !event Start(idP). Prover l
 in c(pdol).
 new UN.
 out c<GET_PROCESSING_OPTIONS,UN,amount>.
 in c(aip,afl,NC).
                                                    [ Verifiers ] | [ Provers ]
 startTimer. out c<GENERATE AC>.
                                                      [ Verifiers | Provers ]
 in c(SDAD, AC). stopTimer.
 out c<READ_RECORD>.
 in c(cCert).
 let cKey, cId = checksign(cCert,getPubKey(BANK ID)) in
 let (=UN,=NC,=rAmount,ATC,AC)=checksign(SDAD,cKey) in
 event Verified(cId).
```

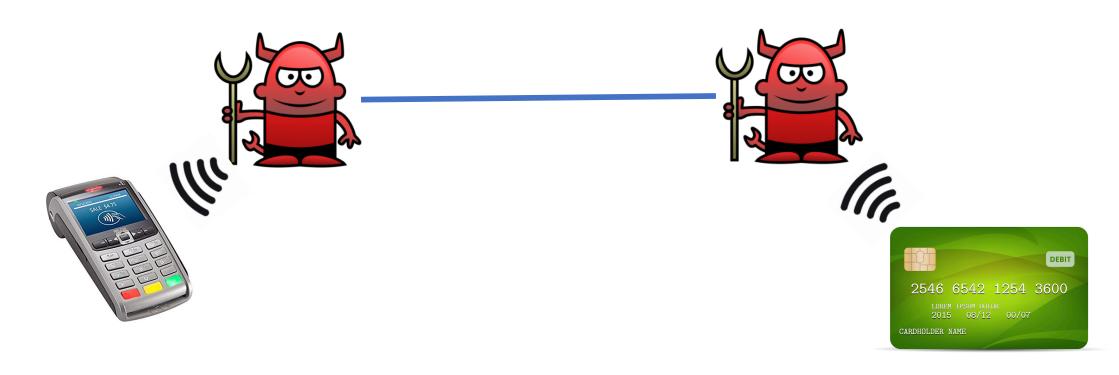


Key observation: The semantics just needs to block outputs from remote locations while a timer is running

```
We write [ Process ]_{<number of timers running>}
[ in c(x).P I out c<n>.Q ]_r -> [ P\{n/x\} I Q ]_r
[ out c<n>.Q]_r I [P]_0 -> [Q]_r I [ out c<n>IP]_0
[ out c<n>.Q ]_r -> [ out c<n> I Q ]_r
```

Definitions for the symbolic literature

Relay/Mafia Fraud: attackers relay and interfere with messages



Distance Fraud: remote dishonest prover tricks the verifier





Distance Hijacking: remote dishonest prover uses a local honest prover







Terrorist Fraud: A remote dishonest prover* and local attacker





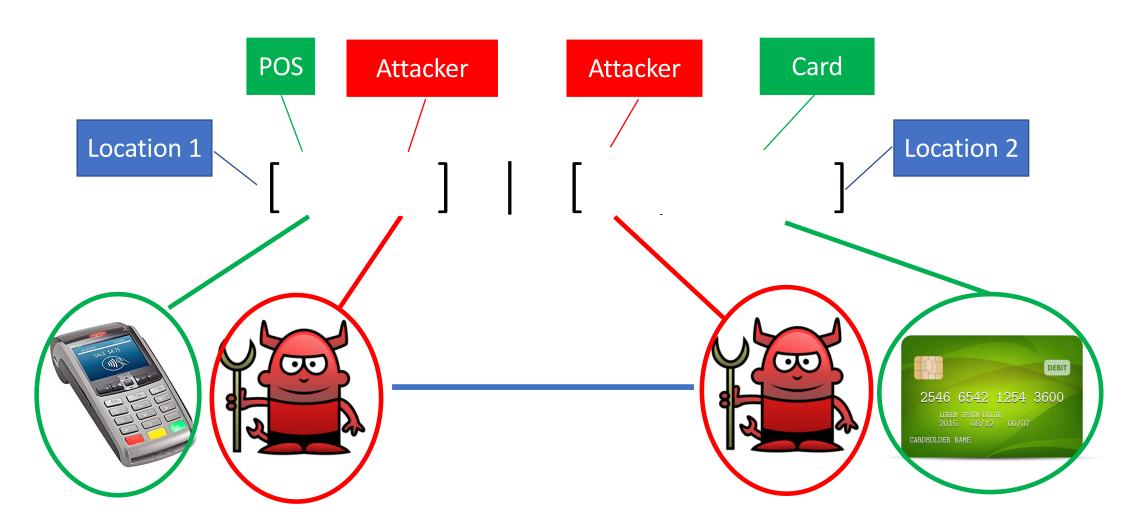
Assisted Distance Fraud: remote dishonest prover* and local dishonest prover





Definitions for the symbolic literature

- Relay/Mafia Fraud: attackers relay and interfere with messages
- Lone Distance Fraud: remote dishonest prover tricks the verifier
- Distance Hijacking: remote dishonest prover uses a local honest prover
- Terrorist Fraud: A remote dishonest prover* and local attacker
- Assisted Distance Fraud: remote dishonest prover* and local dishonest prover



Relay Attack

 There exists relay attack against the protocol P and V if there exists A such that

```
[V(id)|A] | [P(id)|A]
```

Distance Fraud



• Dishonest prover DP-A(id) = !new id.<board cast all secret values> | A

verifier.

```
• Lone Dist E.g.: For RRP:
              DP-A(id) = A \mid ! \text{ new id. out c < id > !}
                           let cert = sign((getPubKey(id), id), getPrivKey(BANK_ID)) in
                          out c<getPrivKey(id), cert, sharedKey(id))).
```

• **Distance Hijacking**: remote dishonest prover uses a local honest prover

[V(id)|P(id')] | [DP-A(id)]



Terrorist Frauds

[V(id)|DP-A(id')] |[TP-A(id)]

Assisted Distance Fraud

[V(id) | DP-A(id')] | [TP-A(id)]

Distance Hijacking

[V(id)|P(id')] | [DP-A(id)]

Distance Fraud

[V(id)] | [DP-A(id)]

Terrorist Fraud

[V(id)|A] | [TP-A(id)]

Mafia fraud/Relay

[V(id)|A] | [P(id)|A]

Our Building Blocks

Arbitrary number of provers



P(id)

 Verifier looking for one of "id"



V(id)

 A Dolev–Yao attacker



A

• Other Provers



P(id')

Trying to trick verifier

A dishonest prover





DP-A(id)



TP-A(id)

Verifier doesn't care about

A dishonest prover





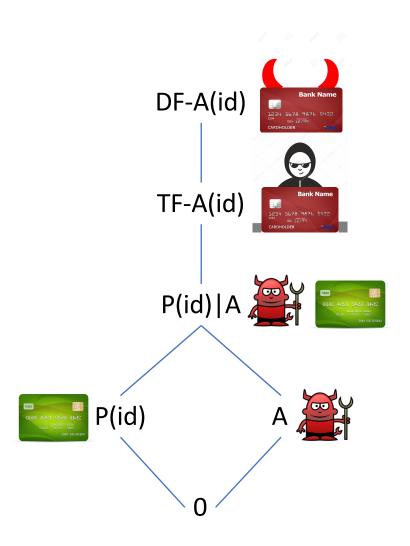
DP-A(id')



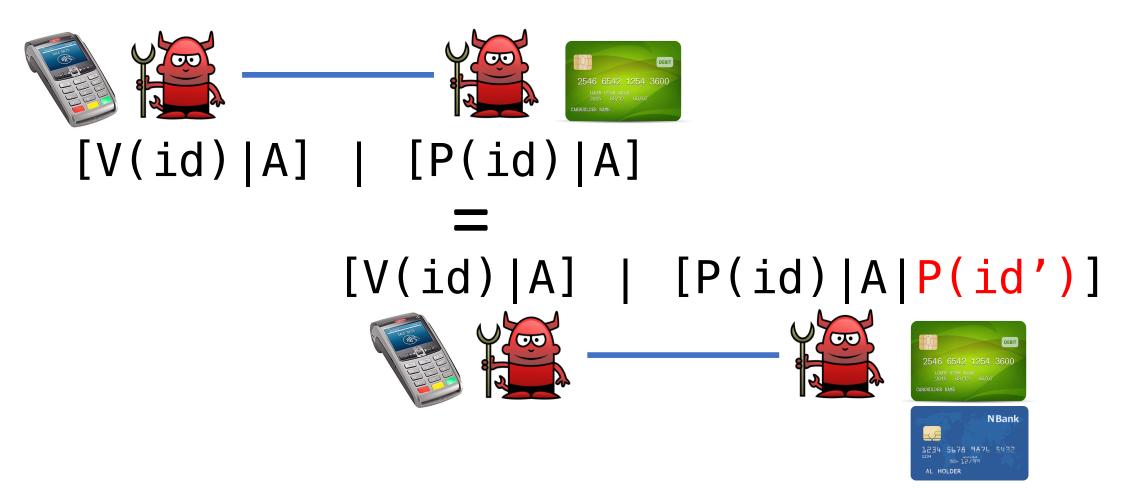
TP-A(id')

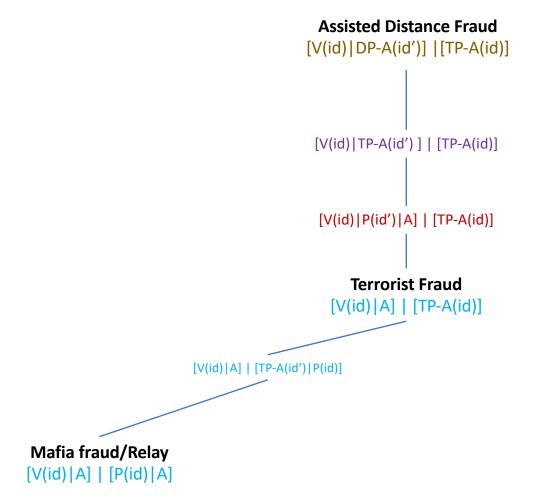
Ordering the Properties

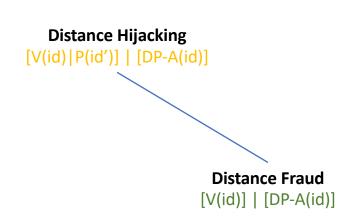
- Our building blocks form a hierarchy.
- Each level is strictly more expressive than the one below.
- Replacing any process with the one above it, at a particular location, makes the attacker more powerful.

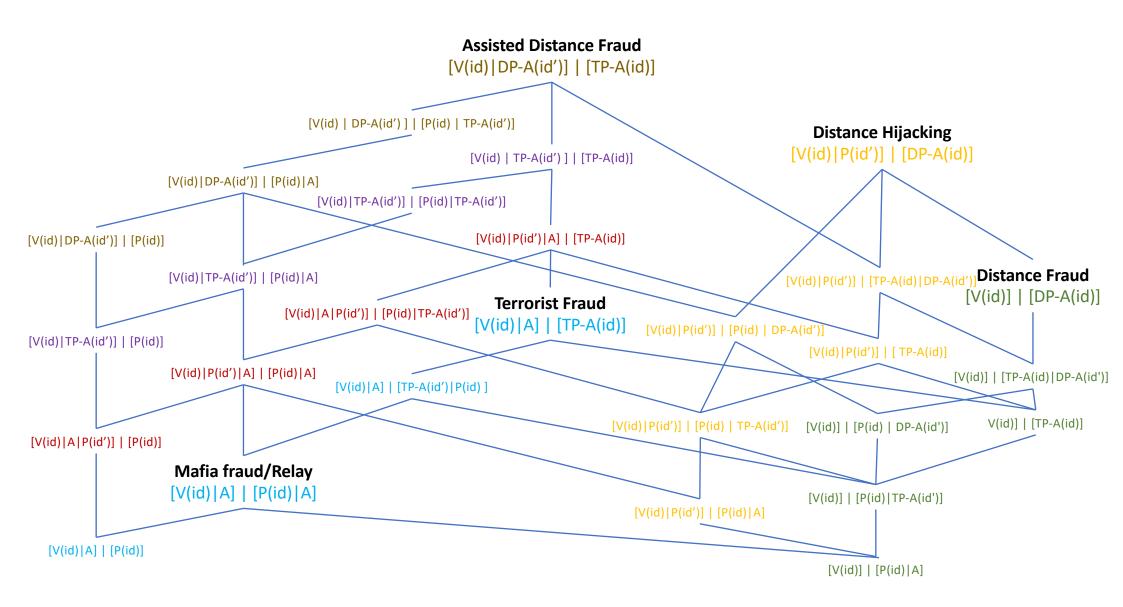


Equalities between processes









Some Heuristics

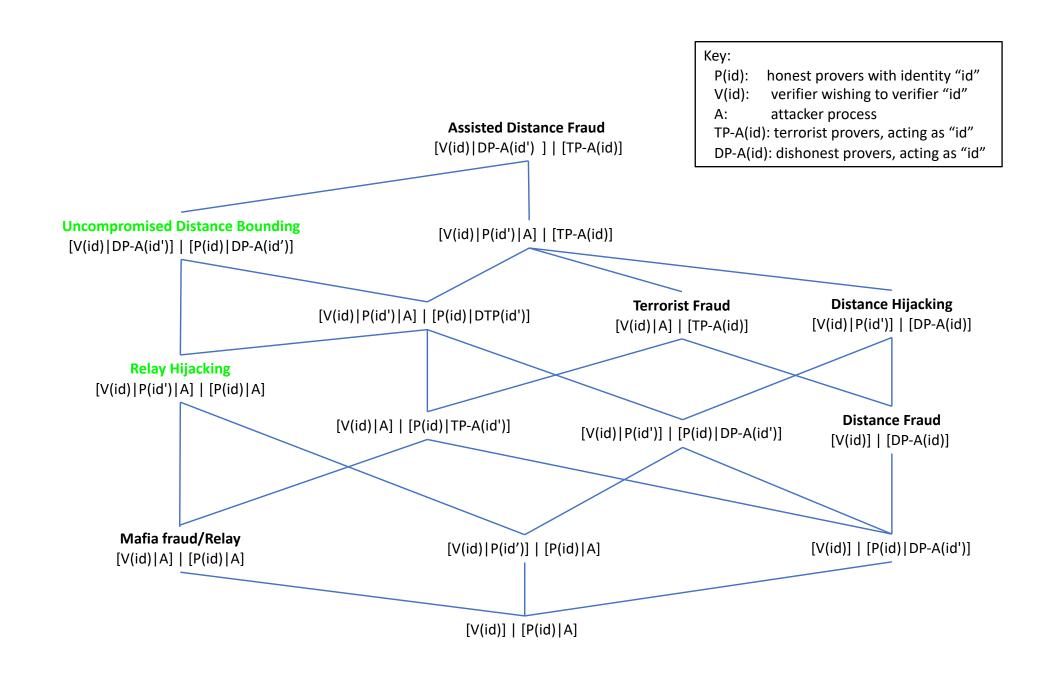


[V(id)] | [TP-A(id)]

= [V(id)] | [DP-A(id)]







Uncompromised Distance Bounding



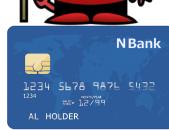






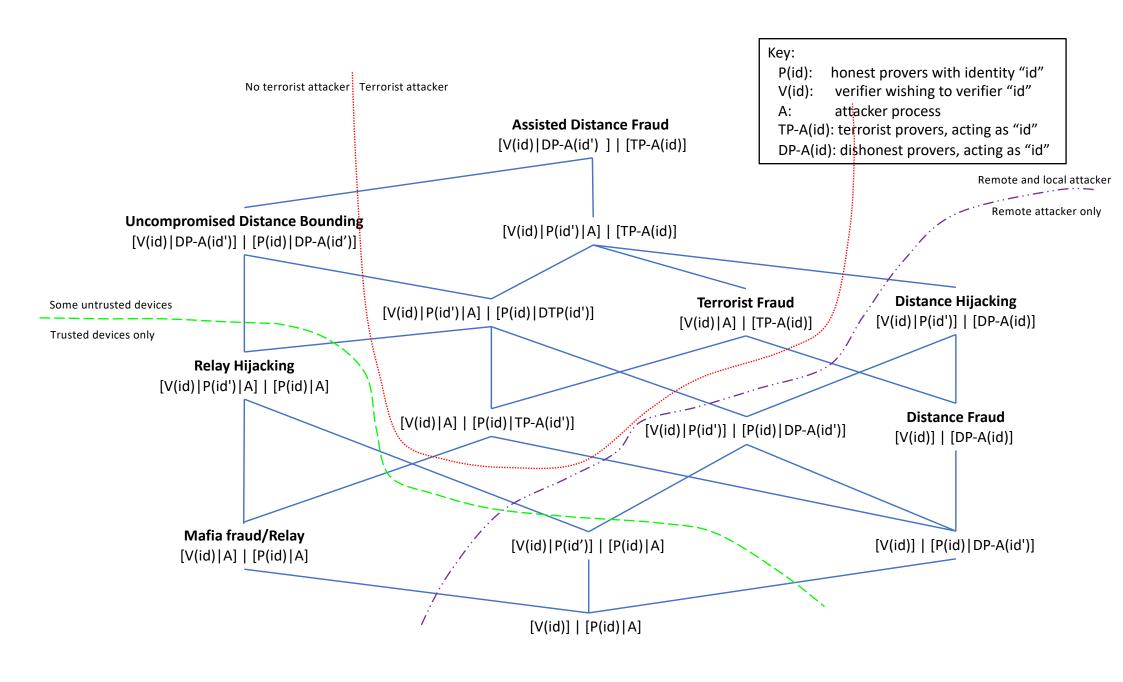
Relay Hijacking

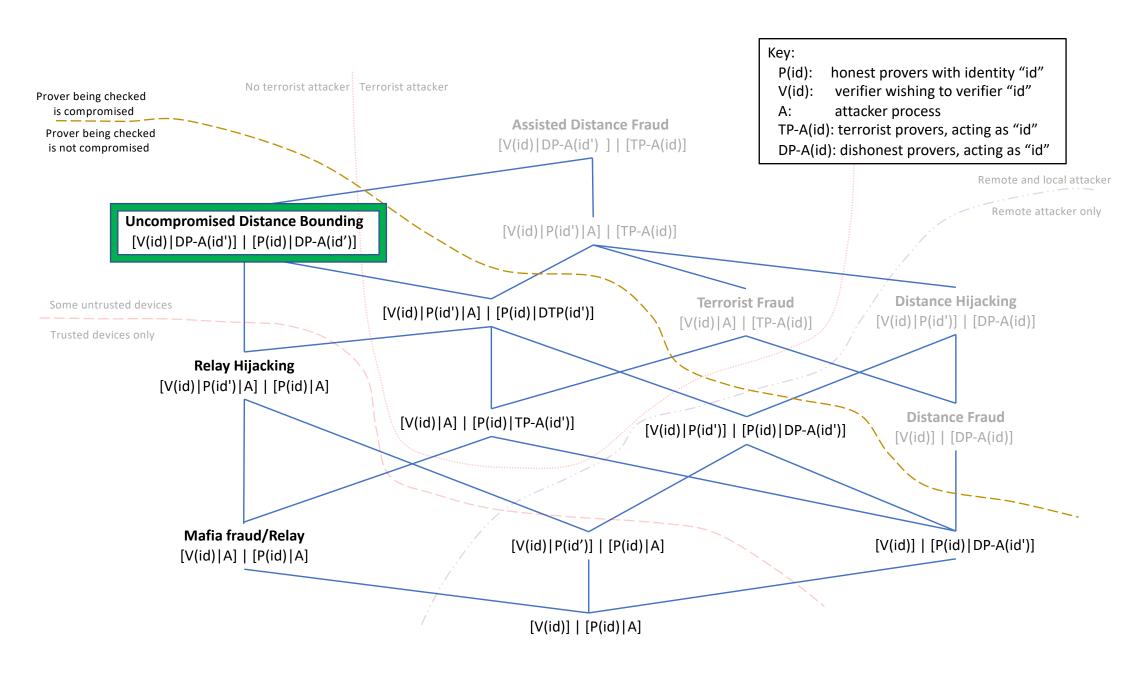












Automatically Checking

- We translate our DB calculus into the applied pi-calculus, and use ProVerif to check processes automatically.
- The translation uses 3 phases:
 - Phase 1, before the timer start
 - Phase 2, while the timer is running
 - Phase 3, after the time stops.

startTimer jumps from phase 1 to phase 2. stopTimer jumpes from phase 2 to phase 3.

Process at the same location as the verifier can act in all phases Process at a different location can only act in Phase 1 and Phase 2.

Demo

	Mafia Fraud / Relay	Uncompromised Distance Bounding	Distance Fraud	Terrorist Fraud	Timing information authenticity
PaySafe	OK	OK	Attack	Attack	N/A
PaySafe with changes [28]	OK	OK	OK	Attack	N/A
MasterCard's RRP	OK	OK	Attack	Attack	OK
NXP's protocol (unique keys)	OK	OK	Attack	Attack	OK
NXP's protocol (global key)	OK	Attack	Attack	Attack	OK
NXP's variant 1 (unique keys)	OK	OK	Attack	Attack	N/A
NXP's variant 2 (unique keys)	OK	OK	Attack	Attack	N/A
Meadows et al. [30]	OK	OK	OK	Attack	N/A
MAD (One-Way) [36]	OK	OK	OK	Attack	N/A
CRCS [32]	OK	OK	OK	Attack	N/A
Hancke and Kuhn [24] Poulidor [35] Tree-based [5] Uniform [29]	OK	OK	OK	OK	N/A

Conclusion

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