

# Provenance Analyzer: Exploring Provenance Semantics with Logic Rules

by Saumen Dey, **Sean Riddle**, and Bertram Ludäscher

# Overview

---

- ▶ **The Problem**
  - ▶ The Open Provenance Model
  - ▶ Toward a Temporal Semantics
  - ▶ Provenance Analyzer prototype
- ▶ **Approach**
  - ▶ Deductive
  - ▶ Abduce Time
  - ▶ Abduce Partial Order

# Open Provenance Model

---

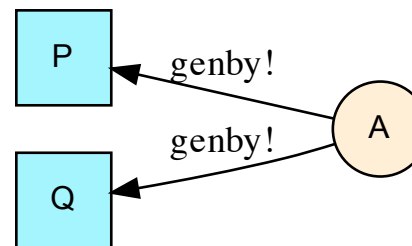
- ▶ Graph model,  $N = P$  (*processes*)  $\cup$   $A$  (*artifacts*)
- ▶ Edge types
  - ▶  $A$  genby  $P$  (*artifact A was generated by process P*)
  - ▶  $P1$  informedBy  $P2$  (*process P1 influenced the execution of process P2*)
  - ▶  $A1$  derivedFrom  $A2$  (*artifact A1 used A2 in its creation*)
  - ▶  $P$  used  $A$  (*process P used artifact A*)
- ▶ Time is optional annotation
- ▶ Legality
  - ▶ Each datum must have one immediate creating process
  - ▶ Broken use-generate-derive triangles [1] are not allowed
- ▶ Few completeness restrictions (a trace does not have to say very much – it is difficult to tell at a glance how detailed/restrictive a trace is)

# Legal OPM Trace

---

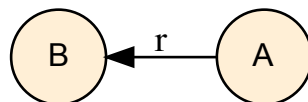
- ▶ Each artifact can only be precisely generated by one process

Invalid!

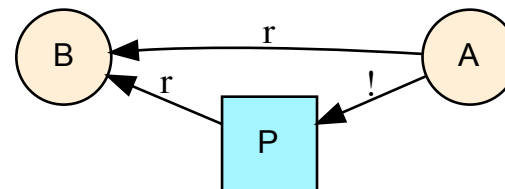


- ▶ Each precise derived from edge is part of a use-generate-derive triangle

If...



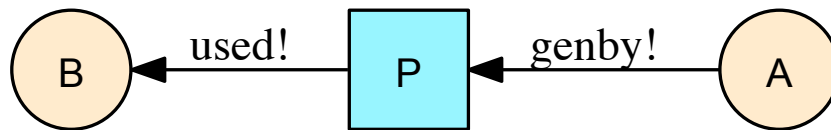
then,



# Example

---

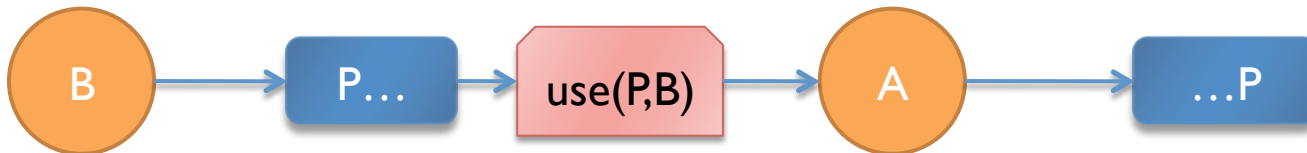
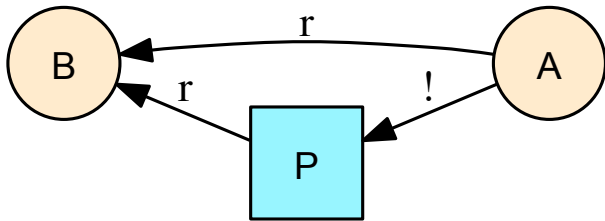
- ▶ ! Indicates edge has a role, used in algorithm in [1], use-generate-derive triangles



# Example

---

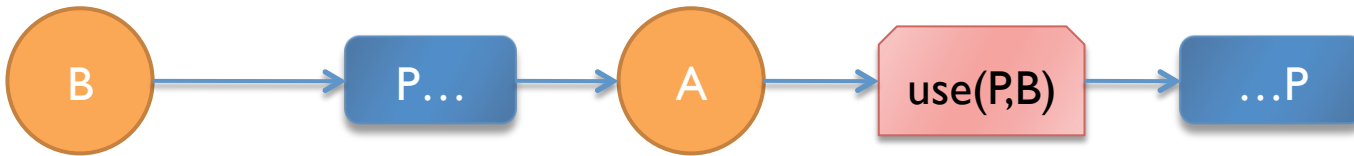
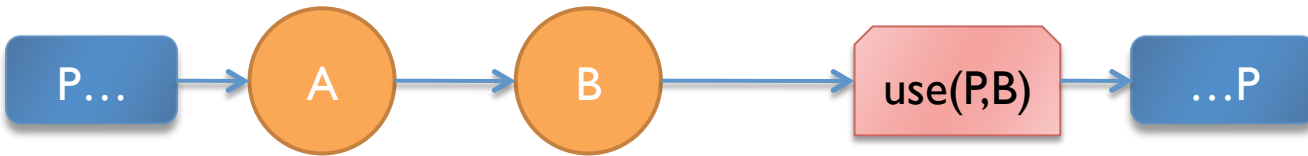
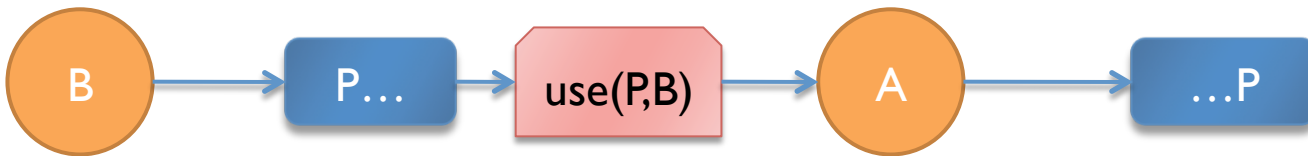
- ▶ ! Indicates edge has a role
- ▶ Forms a use-generate-derive triangle, which encodes additional semantics according to [1]



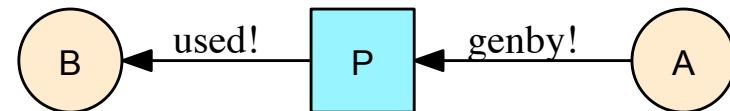
- P used B to create A

# Many Different Possible Worlds

---



(5 models elided)



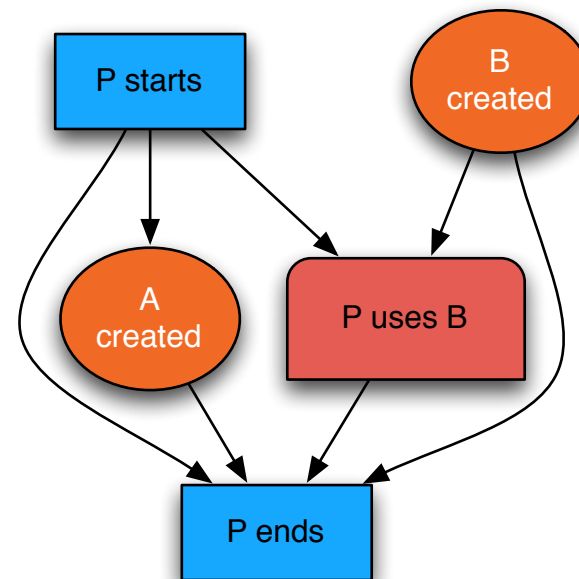
# Deductive Algorithm

---

- ▶ From Kwasnikowska et al.[1]
- ▶ Graph patterns  $\rightarrow$  Temporal constraints

▶ .

$$(AX\ 2) \frac{\begin{array}{c} \boxed{P} \\ \uparrow \\ \textcircled{A} \end{array}}{\text{begin}(P) \preceq \text{create}(A) \preceq \text{end}(P)}$$





# Implementation

---

- ▶ Implemented in ASP (answer set programming) system  
DLV: [dlvsystem.com](http://dlvsystem.com)
- ▶ Instrumented/interconnected with Python
- ▶ Sets of rules run in different combinations:
  - ▶ Definitions of axioms in different terms (deductive, abductive over different structures)
  - ▶ Definitions of OPM legality
  - ▶ Rules to generate linear extensions of a partial order (ie., total orders that obey the partial order)

# ASP Example

---

- ▶  $a \text{ :- not } b.$   
 $b \text{ :- not } a.$
- ▶ Evaluate bodies of rules wrt model; does it produce same model?
- ▶ Is  $\{a\}$  a model? Yes.
  - ▶  $a \text{ :- true}$
  - ▶  $b \text{ :- false}$
- ▶ Is  $\{b\}$  a model? Yes.
  - ▶  $a \text{ :- false}$
  - ▶  $b \text{ :- true}$
- ▶ Is  $\{a, b\}$  a model? No.
  - ▶  $a \text{ :- false}$
  - ▶  $b \text{ :- false}$


# Implementation - Deductive

---

- ▶ Implemented axioms and temporal inference rules from [1]
- ▶ Deductive generation of constraints from graph structure

$\text{leq}(\text{beginP}, \text{createA}) :-$   
 $\text{pGenBy}(a, p).$   
 $\text{leq}(\text{createA}, \text{endP}) :-$   
 $\text{pGenBy}(a, p).$

Axiom 2 prototype  
implementation

  
 $(\text{AX } 2) \frac{}{\text{begin}(P) \preceq \text{create}(A) \preceq \text{end}(P)}$

Axiom 2 as given by [1]

# Implementation – Abduce Time

- ▶ Abductive approach guesses mapping of events to time points and throws out violators.

false :-

```
pGenBy(a, p),  
at(createA, TA),  
at(beginP, TP),  
TP > TA.
```

false :-

```
pGenBy(a, p),  
at(createA, TA),  
at(endP, TP),  
TA > TP.
```

Axiom 2 prototype implementation

$$(AX\ 2) \frac{\begin{array}{c} \boxed{P} \\ \uparrow \\ \circledast A \end{array}}{\text{begin}(P) \preceq \text{create}(A) \preceq \text{end}(P)}$$

Axiom 2 as given by [1]

# Implementation – Abduce Partial Order

- ▶ Abductive approach guesses mapping of events to events and then throws out all that do not describe a partial order (or total order if desired).

false :-  
 pGenBy(a, p),  
 after(beginP, createA).  
false :-  
 pGenBy(a, p),  
 after(createA, endP).  
 Axiom 2 prototype  
 implementation

$$\text{(AX 2)} \frac{\begin{array}{c} \boxed{P} \\ \uparrow ! \\ \circledast A \end{array}}{\text{begin}(P) \preceq \text{create}(A) \preceq \text{end}(P)}$$

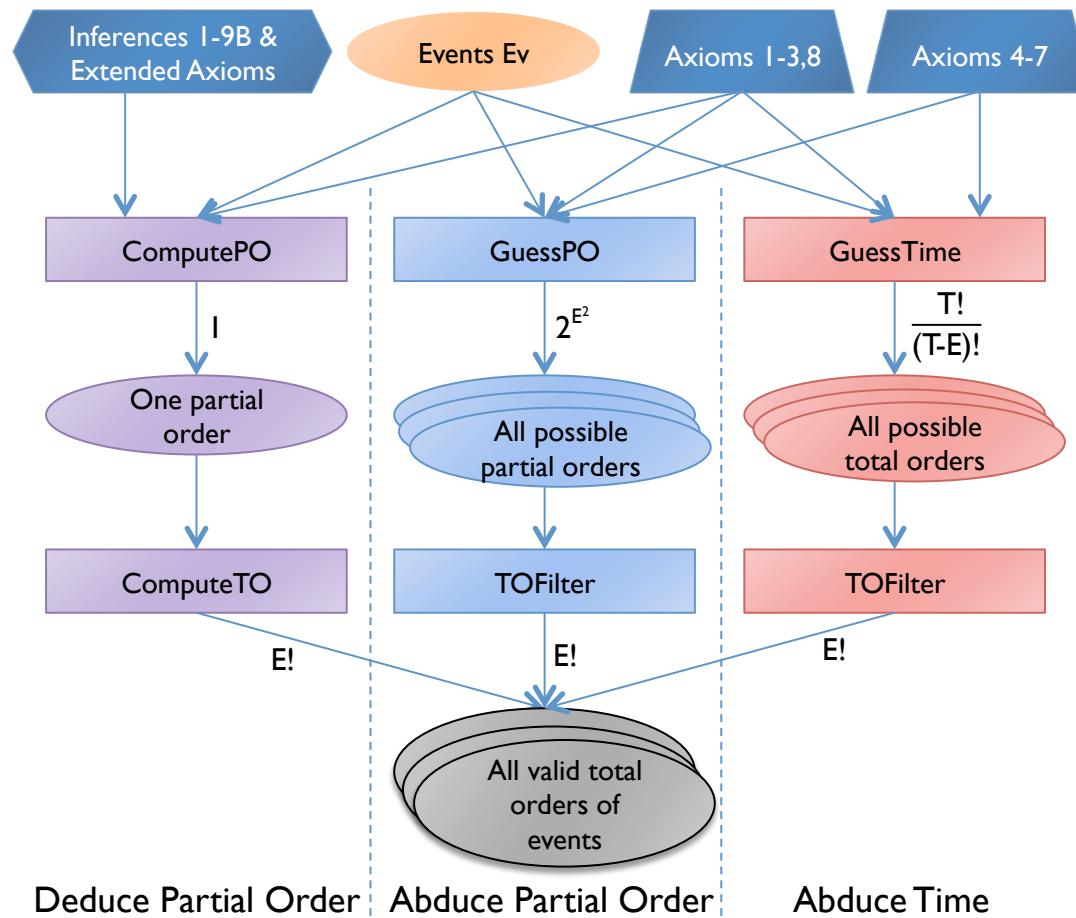
Axiom 2 as given by [1]

## Abduce Time vs. Abduce Partial Order

---

- ▶ Abduce Time faster on small examples, sensitive to definition of time points (too many can cause drastic slowdown)
- ▶ Abduce Time allows for constraints that depend on time, eg., creation events can only occur with a certain maximum frequency

# Design



# Conclusions and Future Work

---

- ▶ Provides measure of constrained-ness (how many total orders of events correspond to this trace?)
- ▶ Can query what is true in some/all models (analogous to brave/cautious reasoning in LP)
- ▶ Allows experimentation with axioms
- ▶ Future work
  - ▶ Combinations of axioms that describe easily characterizable subsets of temporal constraints (eg., no-use inequalities)
  - ▶ Increase performance with subsumption



# Provenance Analyzer

---

- ▶ Available at:

- <http://code.google.com/p/provenance-analyzer>

- ▶ Works Cited

- 1) Kwasnikowska, Natalia, Luc Moreau, and Jan Van den Bussche. "A formal account of the open provenance model." University of Southampton, ECS Technical Report 21819 (2010).
- 2) Moreau, Luc, et al. "The open provenance model core specification (v1.1)." *Future Generation Computer Systems* 27.6 (2011): 743-756.

- ▶ Acknowledgements

- ▶ Work supported in part by NSF awards DGE-0841297, OCI-0830944, and IIS-1118088.