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# Checking Beliefs in Dynamic Networks

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## Networks

Business critical and complex



Fast protocol deployment in datacenters



A lot of legacy to maintain



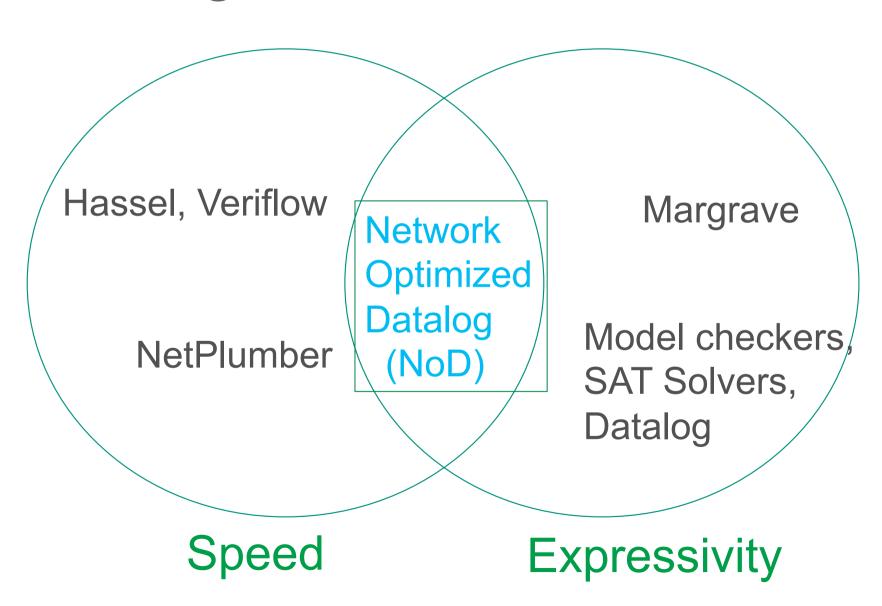
# Network Verification to the Resemble bugs

- Identify misbeliefs
- Increase confidence

# This Paper in Context

- Implementation bugs (PIC)
  - E.g., protocol conformance
- Routing configuration errors (Batfish)
  - E.g., router filter error
- Dataplane configuration errors (NoD)
  - E.g., customer VMs can access controller

# Existing Work versus Ours



# Why Expressiveness Matters

### Network level

- Enables modeling dynamic network behaviors such as new packet headers, new forwarding behaviors, failures, e.g.,
  - A P4 router adds a new header or a new forwarding behavior

## Specification level

- Enables higher-level verification queries, e.g.
  - Customer VMs cannot reach fabric controller
  - All backup routers are equivalent

# **Example Beliefs**

Policy Template	Example
Protection Sets	Customer VMs cannot access controllers
Reachable Sets	Customer VMs can access other VMs
Consistency	ECMP/Backup routes should have identical reachability
Middlebox	Forward path connections through middlebox should reverse
Locality	Packets between two hosts in the same cluster should stay within the cluster

# Solution

# Network-Optimized Datalog (Natalog for the specification of:

- Data-plane/control-plane
- Verification properties
- Tool for efficient verification
  - Available in open-source SMT solver Z3

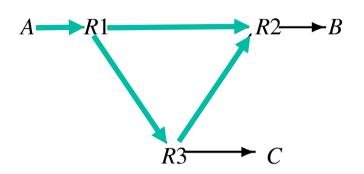
# Why Datalog?

- Good expressiveness/efficiency tradeoff
- Supports packet rewriting, load balancing
- Provides all (symbolic) solutions for "free"
  - Unlike SAT solvers or model checkers

# Modeling Networks using

- Patalog rule in the FIB and each ACL rule becomes a Datalog rule
- State is set of packets at each router
- Packets start at sources; Datalog runs to fixed-point -> packets at destinations

# Networks as Datalog Programs



in	dst	src	rewrite	out
<i>R</i> 1	10∗	01 <b>*</b>		R2
R1	1 <b>*</b> *	***		R3
R2	10∗	***		В
$\overline{R3}$	***	1**		$\overline{C}$
R3	1 <b>* *</b>	***	dst[1] := 0	R2

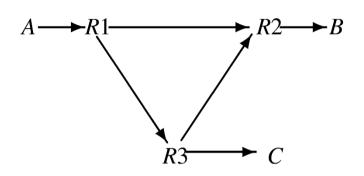
### <u>Dataplane</u>

$$R1(dst, src) : - A(dst, src)$$

### Guards

$$G_{12}$$
 :=  $dst = 10 \star \wedge src = 01 \star$   
 $G_{13}$  :=  $\neg G_{12} \wedge dst = 1 \star \star$   
 $G_{2B}$  :=  $dst = 10 \star$   
 $G_{3C}$  :=  $src = 1 \star \star$   
 $G_{32}$  :=  $\neg G_{3C} \wedge dst = 1 \star \star$   
 $Id$  :=  $src' = src \wedge dst' = dst$   
 $Set0$  :=  $src' = src \wedge dst' = dst[2] 0 dst[0]$ 

# Example of Reachability



in	dst	Src	rewrite	out
R1	10∗	01⋆		<i>R</i> 2
<i>R</i> 1	1**	***		R3
<i>R</i> 2	10∗	***		В
R3	***	1**		$\overline{C}$
R3	1 <b>* *</b>	***	dst[1] := 0	R2

### Compute all packets sent by A that reach B

### A(dst, src)

$$R1(dst,src)$$
 :-  $A(dst,src)$   
 $R2(dst',src')$  :-  $R1(dst,src) \wedge G_{12} \wedge Id$   
 $R2(dst',src')$  :-  $R3(dst,src) \wedge G_{32} \wedge Set0$   
 $R3(dst',src')$  :-  $R1(dst,src) \wedge G_{13} \wedge Id$   
 $B(dst',src')$  :-  $R2(dst,src) \wedge G_{2B} \wedge Id$   
 $C(dst',src')$  :-  $R3(dst,src) \wedge G_{3C} \wedge Id$   
?  $B(dst,src)$ 

### Result:

$$\begin{array}{l}
10 \star 01 \star \cup \\
(10 \star \star \star \star \star \setminus (10 \star 01 \star \cup \star \star \star 1 \star \star)) \\
= 10 \star 0 \star \star
\end{array}$$

# So what's wrong with Datalog?

- Out-of-the-box implementations are slow
  - They work with a packet a time

- Our contributions:
  - Symbolic representation (dealing with sets of packets)
  - Efficient propagation of packets across routers

# Symbolic Representation

- Packets represented as Difference of Cubes [NSDI'12]
- Generalized to support negation, useful e.g. to check consistency across backup routers

$$\bigcup_{i} \left( v_i \setminus \bigcup_{j} v_j \right)$$

vli klj ernary bit-vectors

```
Examples: 10 \star 01 \star \cup (10 \star \star \star \star \star \setminus (10 \star 01 \star \cup \star \star \star 1 \star \star))
10 \star 0 \star \star
```

# Fuse Internal Datalog Operators



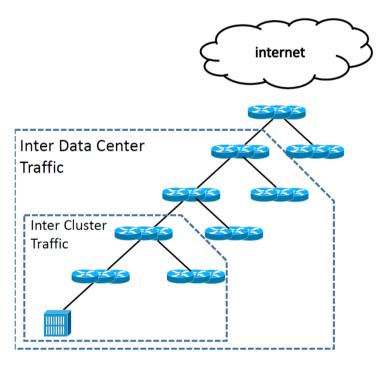
# Evaluation

# **Evaluation questions**

- Do beliefs help?
- How hard is it to add a new forwarding protocol?
- How does NoD performs compared with existing verification tools?
- Is this useful in practice?

# Beyond Reachability: Locality

Found multiple violations of traffic locality



**Data Center Router** 

**Border Leaves** 

**Data Center Spines** 

**Cluster Spines** 

Host Leaves

Virtual Machines

Query	Cluster 1	Cluster 2	Cluster 3
C2C	12 (2)	13 (2)	11 (2)
B2DSP	11 (2)	11 (2)	11 (2)
B <del>2</del> DSP	3 (1)	4(1)	4(1)
B2CSP	11 (2)	11 (2)	11 (2)
B <del>2</del> CSP	11 (2)	12 (2)	11 (2)

Verification time in seconds

# Checking Operators' Beliefs

- Operators cannot specify reachability at VM level for millions of VMs
- They have "beliefs" of which sets of stations can reach others
- Found exceptions to operator's beliefs
  - Customer VMs cannot access fabric controllers
- Process of belief refinement helps elicit specifications

# Dynamism Example

- Experimental MPLS-like backbone with custom forwarding
- Took a few hours to model without any tool change
- Loop detection in < 1 second</li>
- Identified 56 flows as black holes in 5 seconds

# Performance Comparison

	Model Checker	SMT All Solutions	NoD	HSA
Stanford Unreach	12.2	0.1	2.1	0.1
Stanford Reachable	13.7	1121	5.9	0.9
Stanford Loop	11.7	290	3.9	0.2
Cloud	Time out	Time out	15.7	-
Cloud 2	8.5	Time out	4.8	-

# Network Verification in Production of NoD: SecGuru

- Local checks on each router
- Deployed in Azure
- Finds ~1 problem per day

 Reduced legacy corporate ACL from 3,000 to 1,000 rules without outages

# Conclusion

- NoD is expressive; takes as input:
  - Protocol specification -> Dynamism
  - Verification properties -> Beliefs
- More expressive than previous network verification tools, while competitive in speed
- Network operators' beliefs are fragile
- Code and benchmarks available on-line!

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