

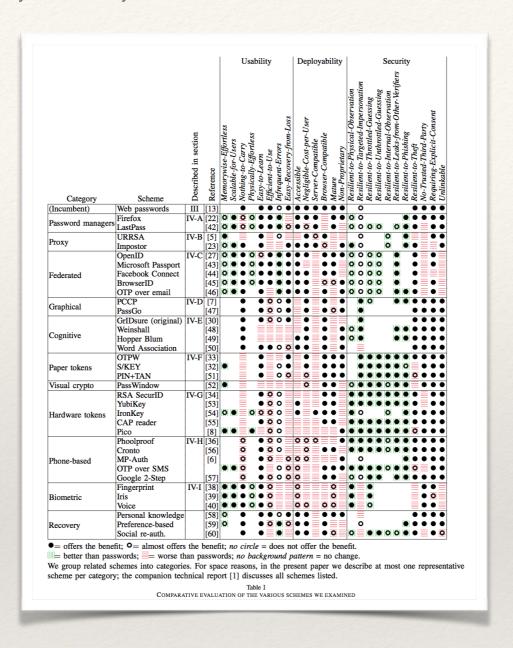
Killing Passwords Once And For All With

## Usable TLS Client Authentication

Mark O'Neill
Daniel Zappala
Kent Seamons
and a great team of undergrads

## Passwords are the worst kind of authentication...

The Quest to Replace Passswords, Joseph Bonneau, Cormac Herley, Paul C. Van Oorschot, Frank Stajano. 2012 IEEE Symposium on Security and Privacy

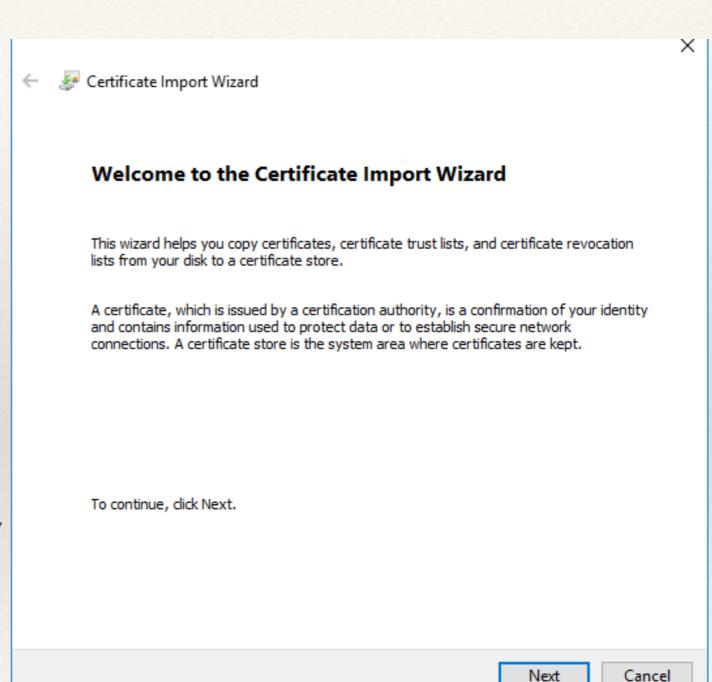


### ...except for everything else.

# TLS client authentication has been around since early versions of SSL in 1995

#### Sorry State of TLS Client Authentication

- (1) Purchase a cert
- (2) Download the cert,
- (3) Go to Settings,
- (4) Advanced Settings,
- (5) Use the wizard to import a cert,
- (6) Select it



## TLS Client Authentication was not even included in The Quest to Replace Passwords



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<sup>•=</sup> offers the benefit; •= almost offers the benefit; no circle = does not offer the benefit.

We group related schemes into categories. For space reasons, in the present paper we describe at most one representative scheme per category; the companion technical report [1] discusses all schemes listed.

Table I

Comparative evaluation of the various schemes we examined

 $<sup>\</sup>parallel \parallel =$  better than passwords;  $\equiv =$  worse than passwords; no background pattern = no change.



# What Makes Us Think We Can Make TLS Client Authentication Viable?

(Or Even Usable)

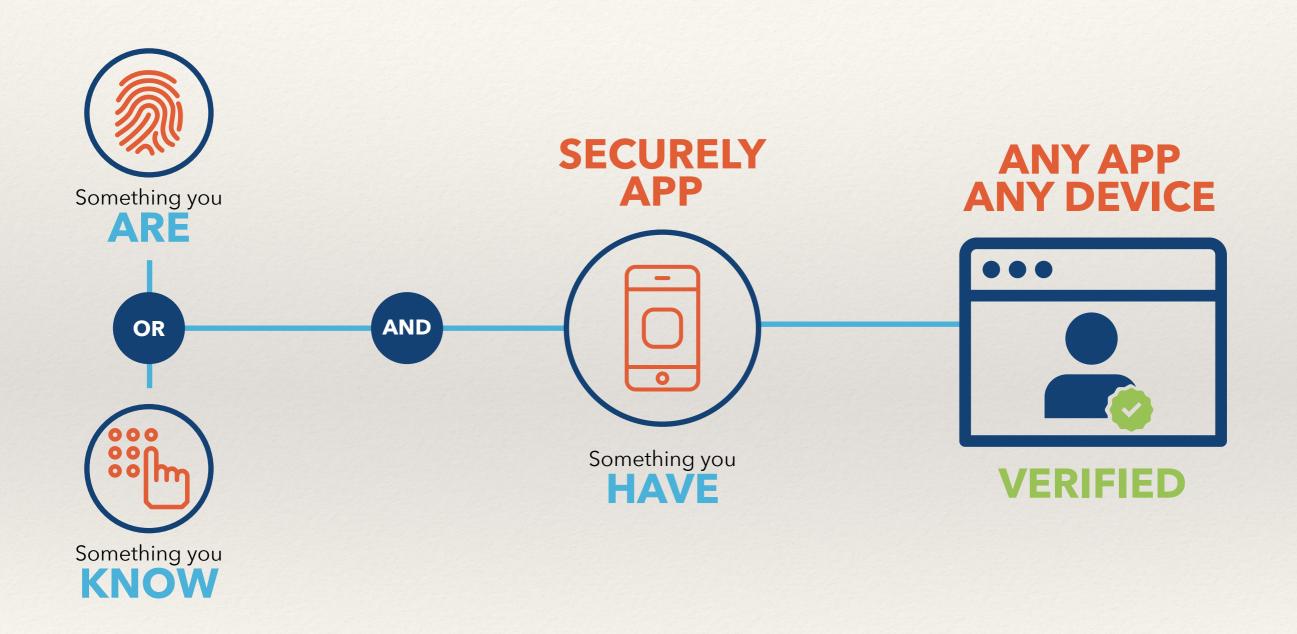
#### TLS 1.3

- Encrypts the client cert in the handshake (necessary for privacy)
- \* Post-handshake authentication
  - \* Can request authentication at any time or for any purpose
  - \* E.g. a separate cert for login vs purchase authority vs streaming adult content vs change billing info...

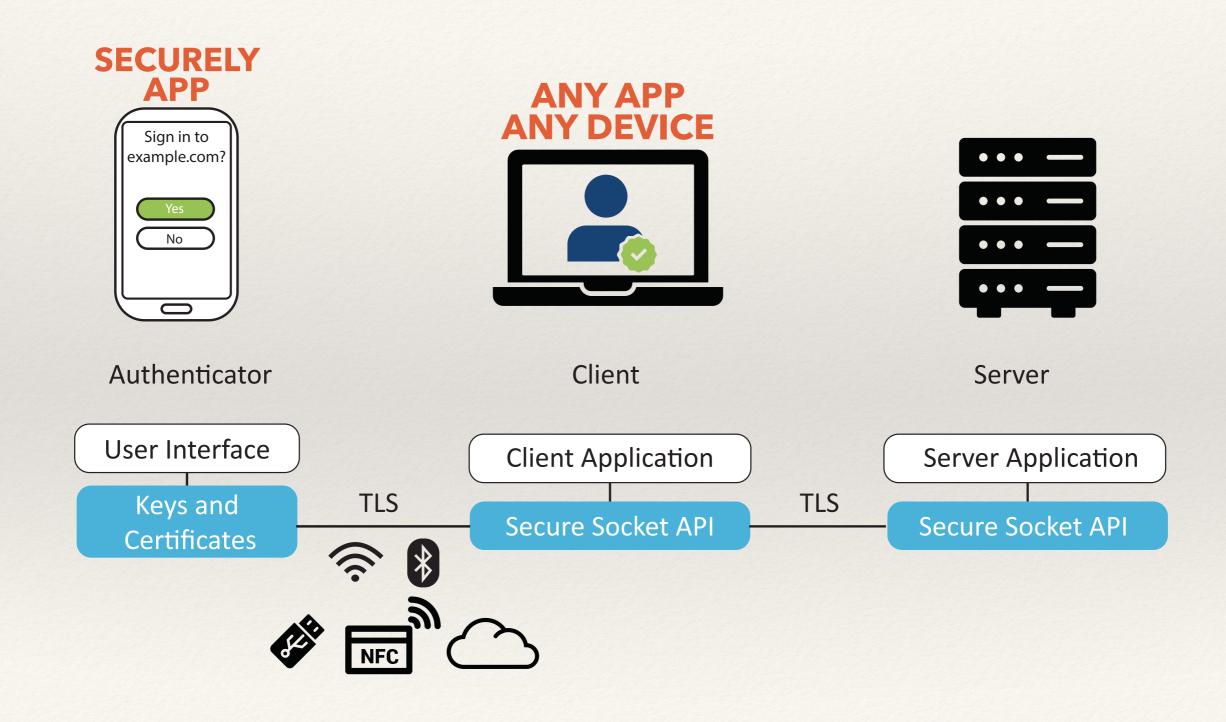
### Secure Socket API See our USENIX Security paper!

```
int fd = socket(PF_INET, SOCK_STREAM, IPPROTO_TLS);
```

#### User Experience



#### Architecture



#### Client Auth using Secure Socket API

#### Client Code:

(none)

#### Server Code

#### Privacy-Preserving Credentials

- Certs provided by an authority
- \* Certs signed by a web site at registration
- Certs that are self-signed (throw away accounts), one per web site
- \* Certs that are created and thrown away with each use

#### We have a demo

#### Questions/Discussion

- \* Is certificate-based authentication a viable path forward? A desirable path? If so, what is the best path forward for certificate-based authentication of users? How does this compare to FIDO 2? What about SRP? Other password alternatives?
- \* For global identity, how do we avoid all the pitfalls of the current Certificate Authority system?
- \* Are there alternative devices for storing credentials besides a cell phone that would work better?
- \* How can users backup credentials that are critical (e.g. for a bank account)? How can we handle revocation/renewal?
- \* How should servers negotiate certificate requirements with a user e.g. requesting real name, email, or phone? Should a user be able to say "no" to some requests?

#### What about FIDO 2 (CTAP + WebAuth)?

- \* SSA lets us provide CTAP (authenticator to device secure channel) for every app instead of just those few that implement it
- WebAuth is only the web lots of non-web credentials
  - \* SSH, DropBox, Steam, OneDrive, Discord, OS Login, OS Updates ...
- \* Can trust OS and not an app (e.g. library computer) browser doesn't even get the public key