A case for research on digital identity

Sam King



But first, a little bit about me...



Started career in Illinois





Started a company, moved to CA during sabbatical





Davis High, class of '93 (go Blue Devils!)



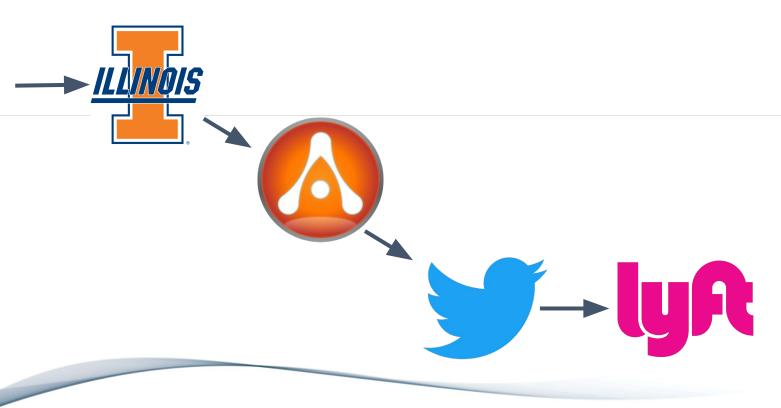


Sold company to Twitter, left academia



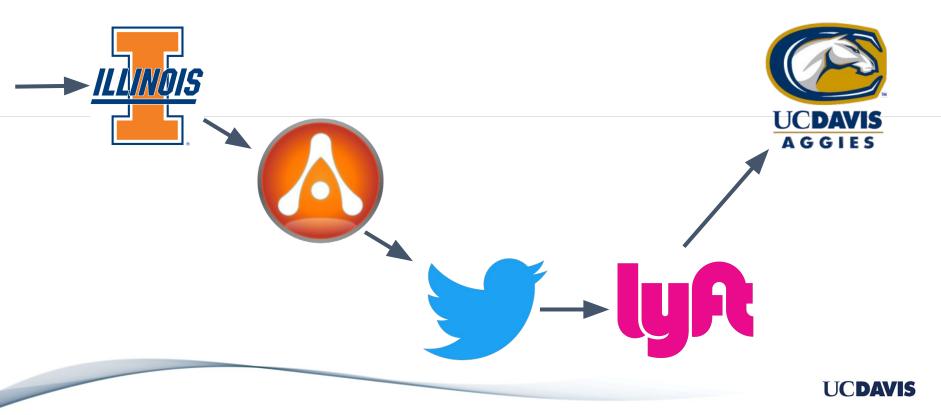


Interested in "gig economy", moved to Lyft





Back in academia, now in Davis



Unique industry experience for an academic

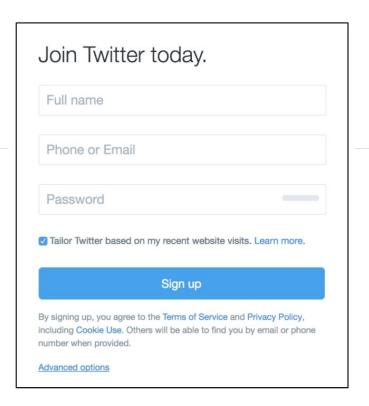
Responsible for real products

 Found many opportunities to apply academic knowledge to products being shipped



Signup and login seem simple, but are complex

- At scale, solving login and signup issues is interesting!





Digital identity used to be username and password





Now, authentication is something app builders control and innovate on

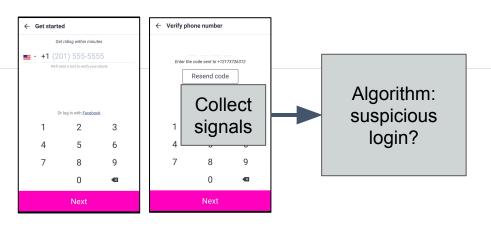


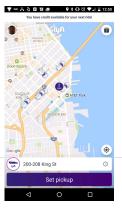




Set pickup

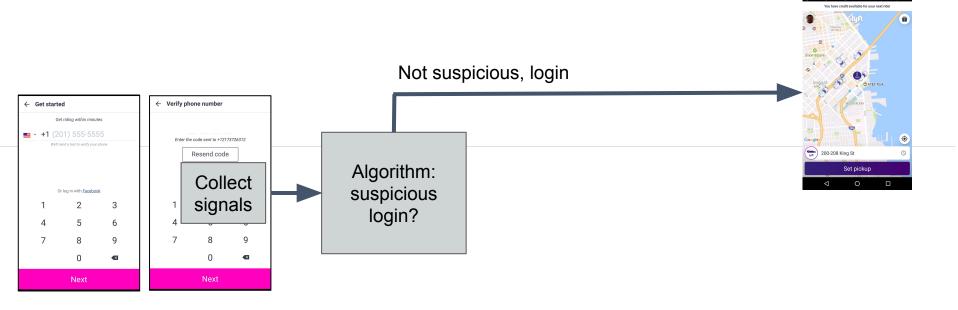
Before you exchange creds for auth token, check





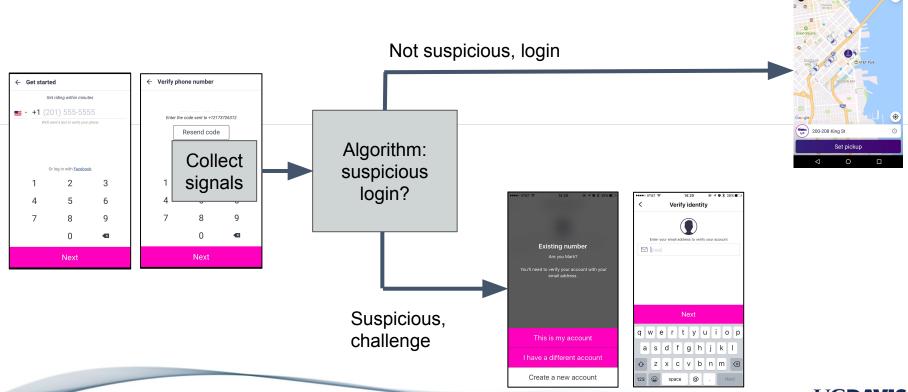


If it's not suspicious, let them in



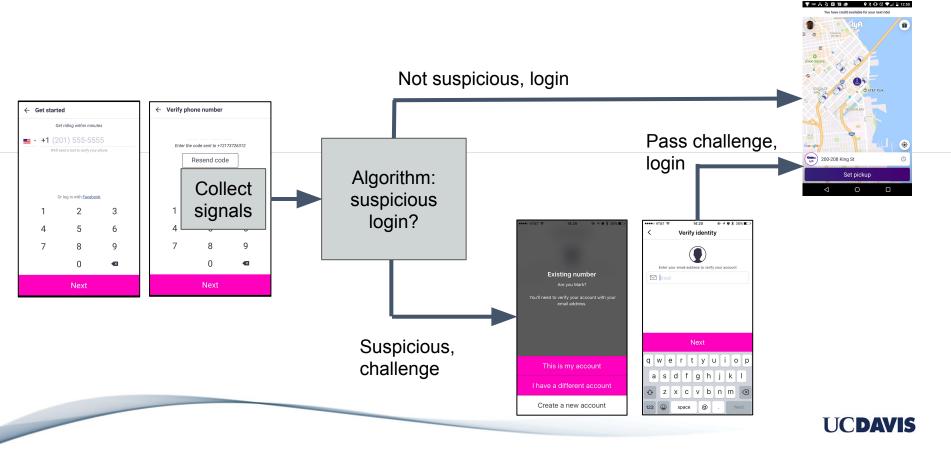


Solution: signup and login challenges

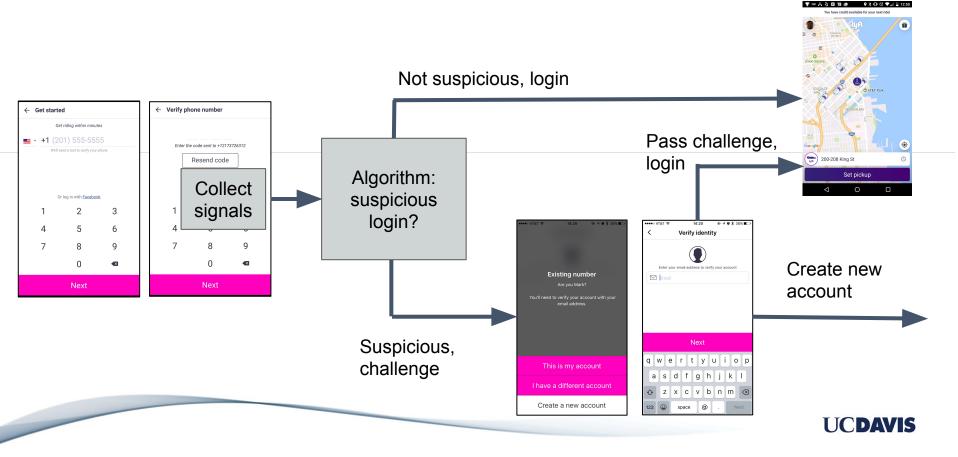




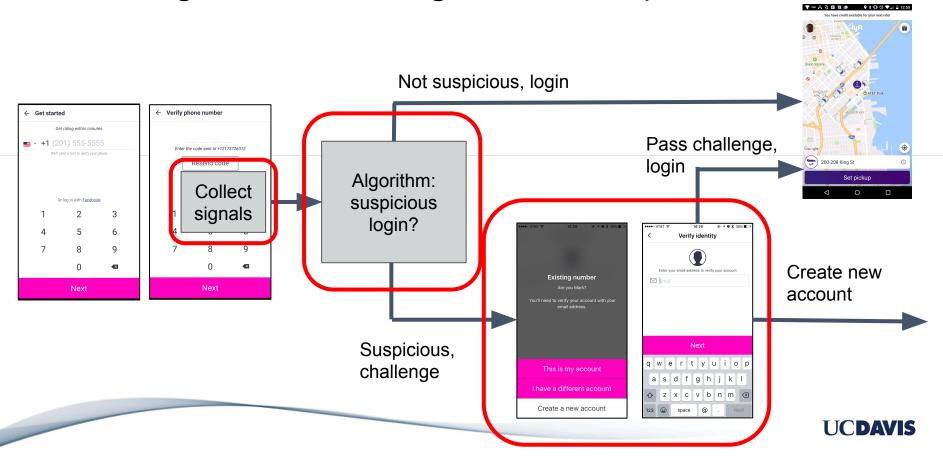
If they can verify identity, log them in



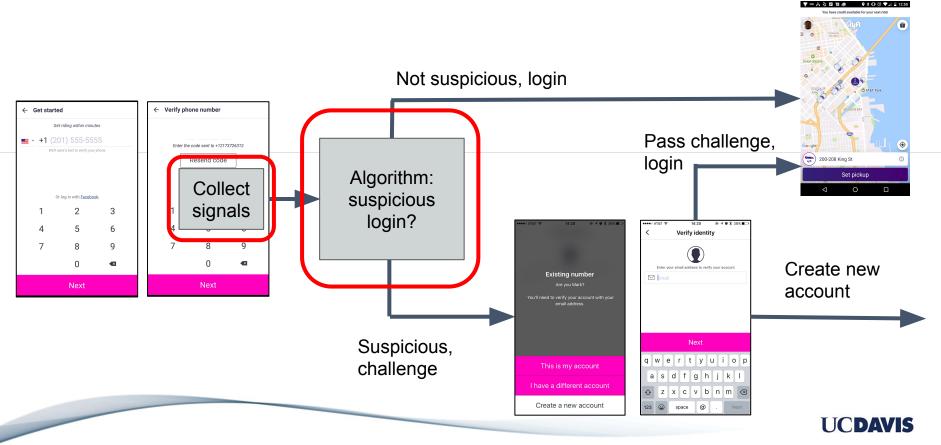
If they can't pass, give them an out



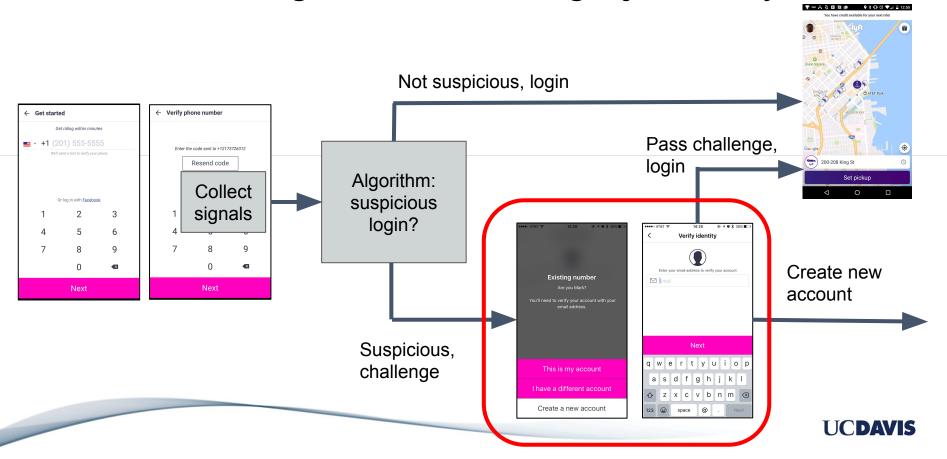
Challenges flows and algorithms complement other



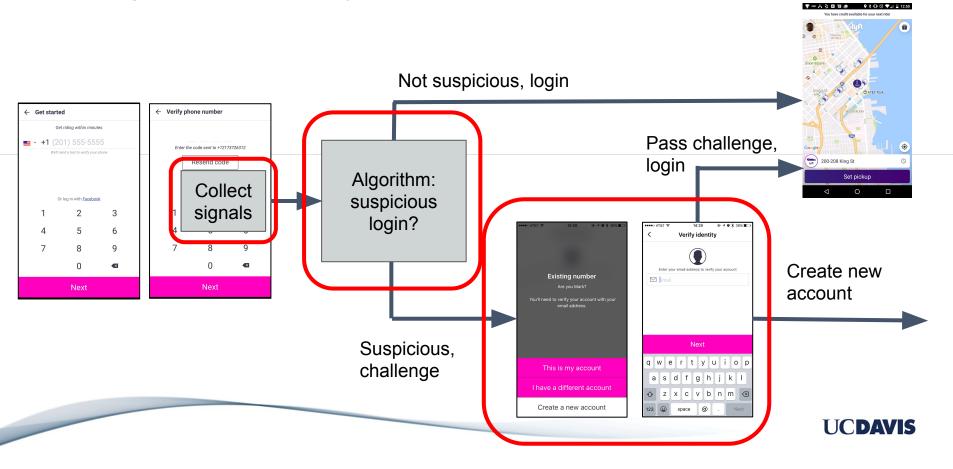
Perfect algorithm, no need for a challenge



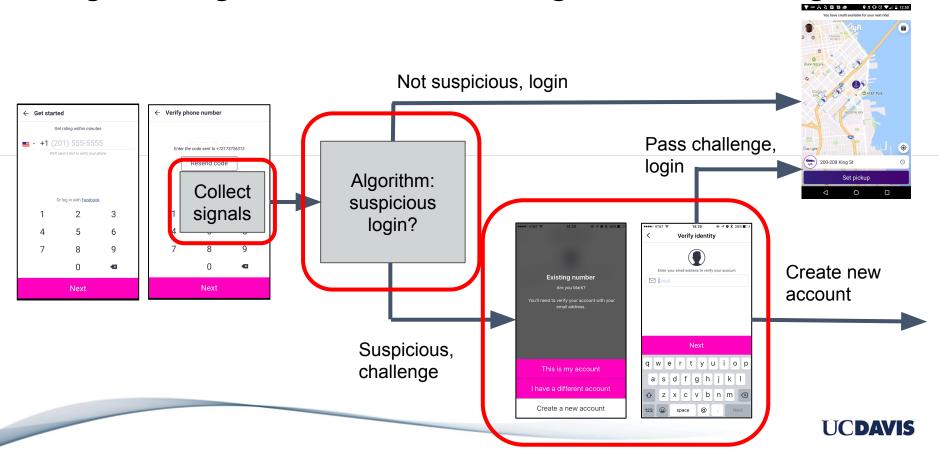
Perfect challenge, no need for algo, just always use



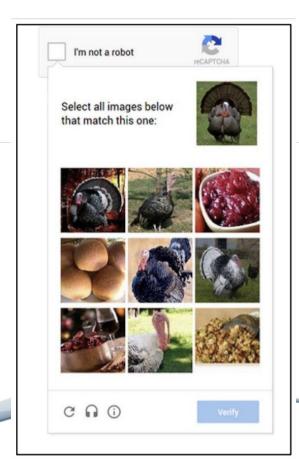
Using both allows you to be imperfect



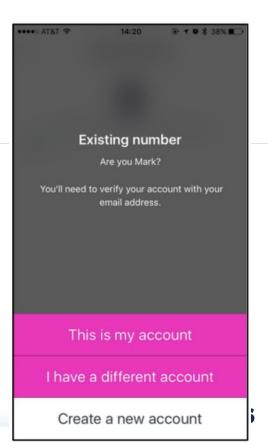
Signals, algorithms, and challenges all interesting



Companies craft challenges for product / threat







Modern Identity boils down to four key questions:

1. Who is this human, in the real world

2. Is this the same human I saw in a previous session

3. Is this a bot or a human

4. Does this human own this payment method



Great, I'm in! How do I get involved?



Difficult but rewarding paths

Take sabbatical, join a company for a year (or more)

- Don't just write papers, ship products
- Lots of impact, can be hard to publish papers

Ship your own app / start a company / build open source library

Most difficult, most flexibility in terms of publishing

Send students to companies for internships

Tried and true method



Discussion questions

How to do identity research in a university?

How to engage with universities as a company?

What are the most important open challenges in identity?

