

Scalability!

But at what COST?

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Scalable Systems

Graph processing

This is an intervention

20xPR	cores	twitter_rv	uk_2007_05
Spark	128	857s	1759s
Giraph	128	596s	1235s
GraphLab	128	249s	833s
GraphX	128	419s	462s

from Gonzalez *et al.*, OSDI 2014

```
fn pagerank<G: Graph>(graph: &G, nodes: usize, alpha: f32)
{
    let mut src = vec![0f32; nodes];
    let mut dst = vec![0f32; nodes];
    let mut deg = vec![0f32; nodes];

    graph.map_edges(|x, _| { deg[x] += 1f32 });

    for _iteration in (0 .. 20) {
        println!("Iteration: {}", _iteration);
        for node in (0 .. nodes) {
            src[node] = alpha * dst[node] / deg[node];
            dst[node] = 1f32 - alpha;
        }

        graph.map_edges(|x, y| { dst[y] += src[x]; });
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Laptop	1	300s	651s

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GraphX	128	419s	462s
Laptop	1	300s 110s	651s 256s

Connectivity	cores	twitter_rv	uk_2007_05
Spark	128	1784s	8000s+
Giraph	128	200s	8000s+
GraphLab	128	242s	714s
GraphX	128	251s	800s

from Gonzalez *et al.*, OSDI 2014

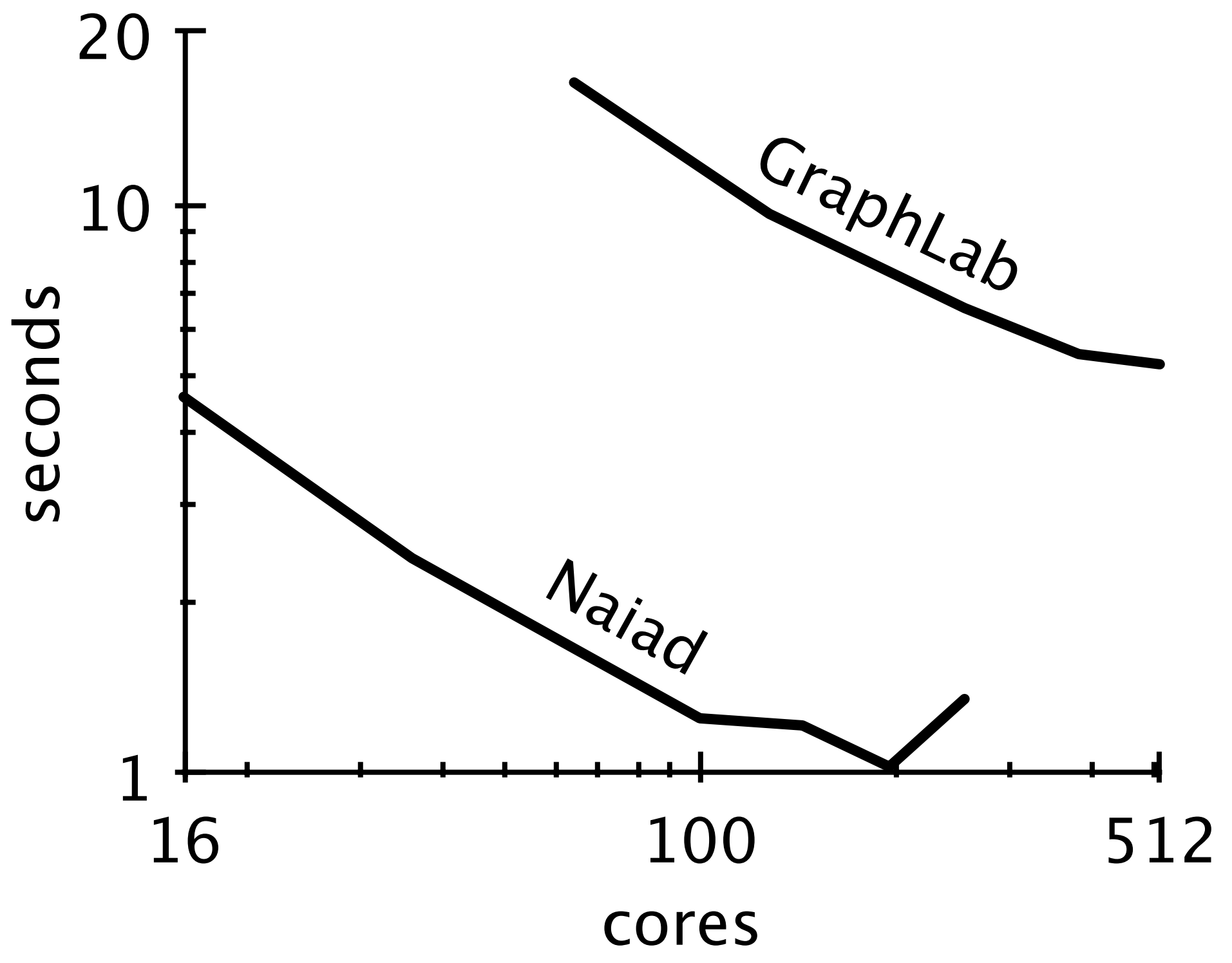
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GraphX	128	251s	800s
Laptop	1		

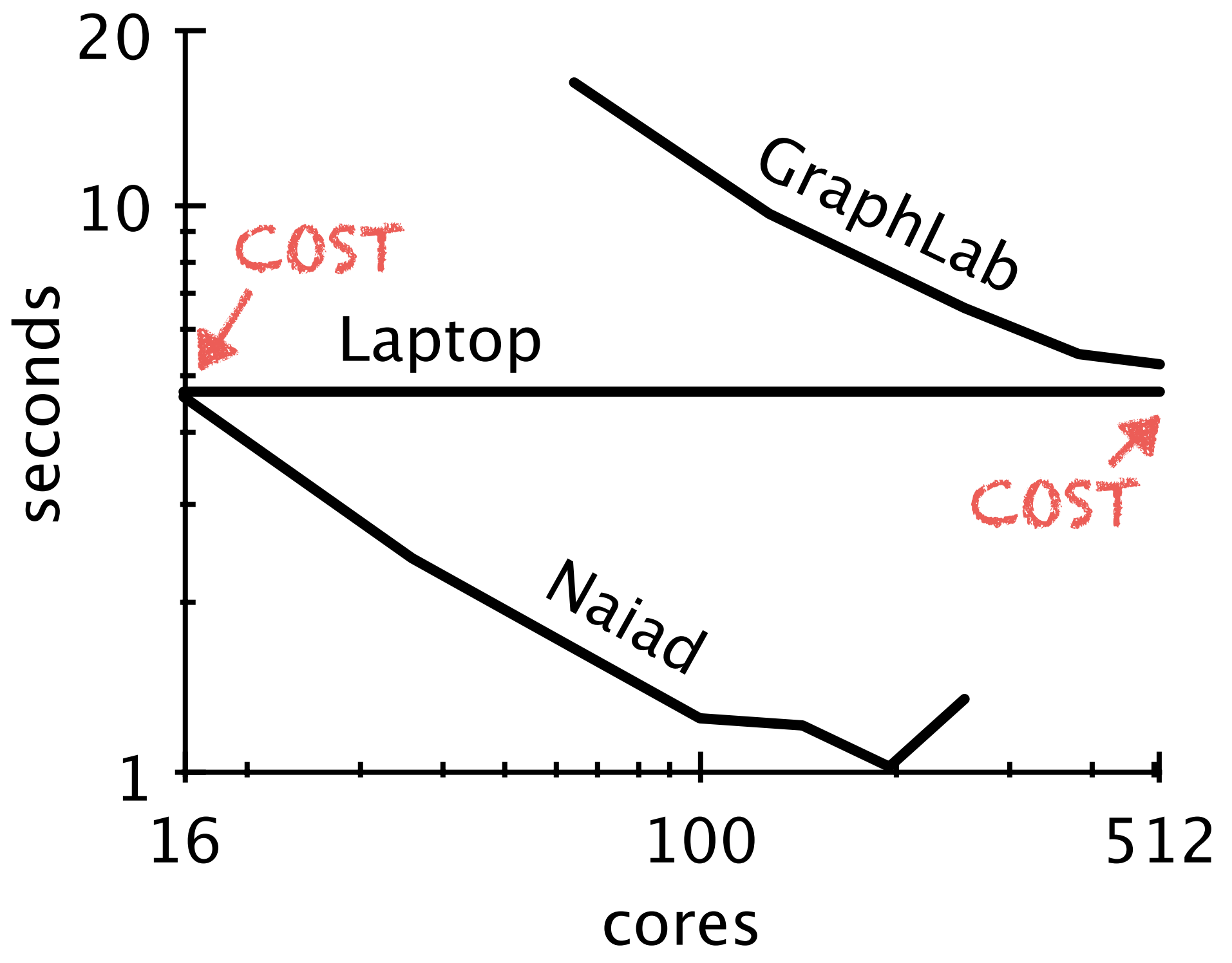
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GraphX	128	251s	800s
Laptop	1	153s	417s

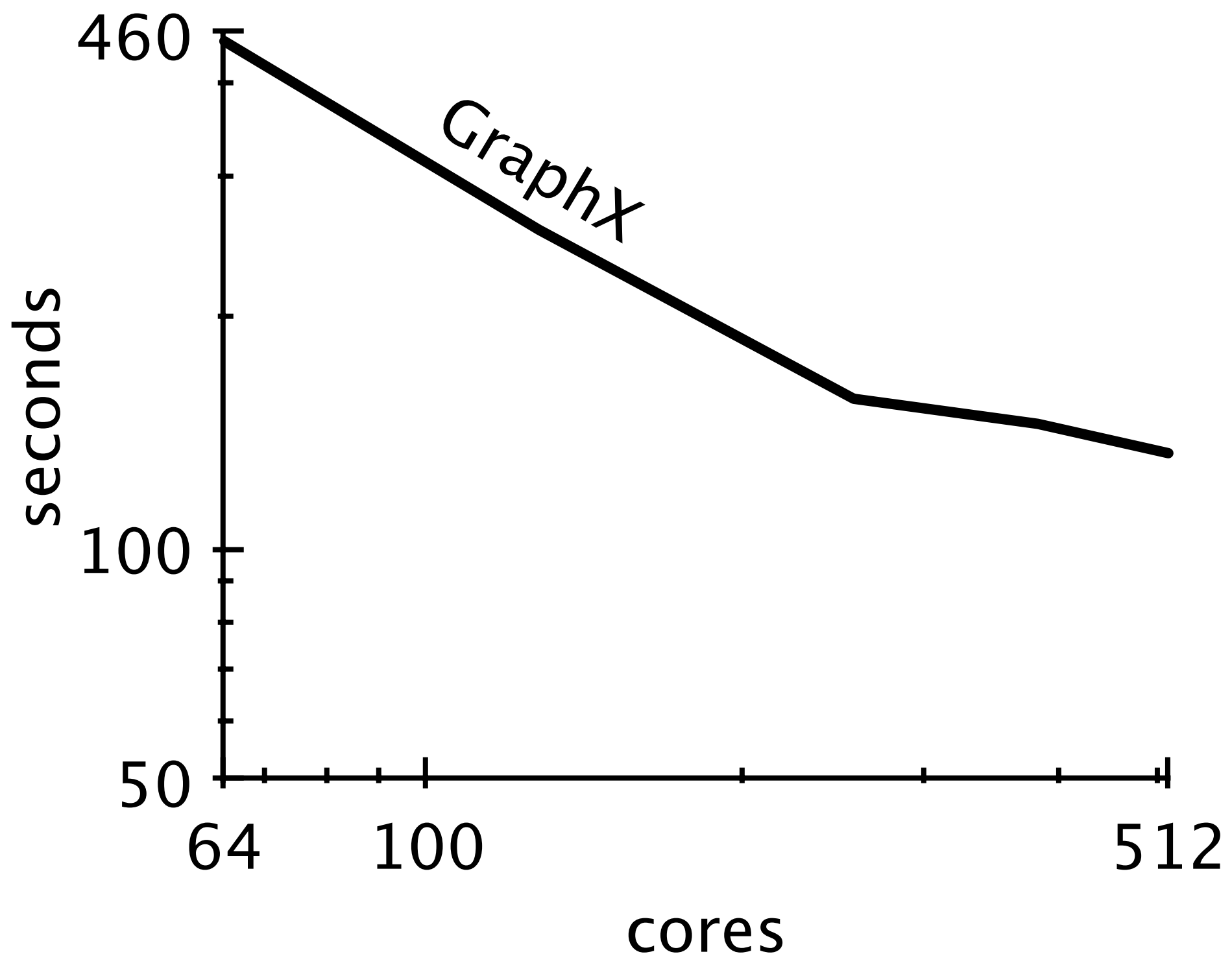
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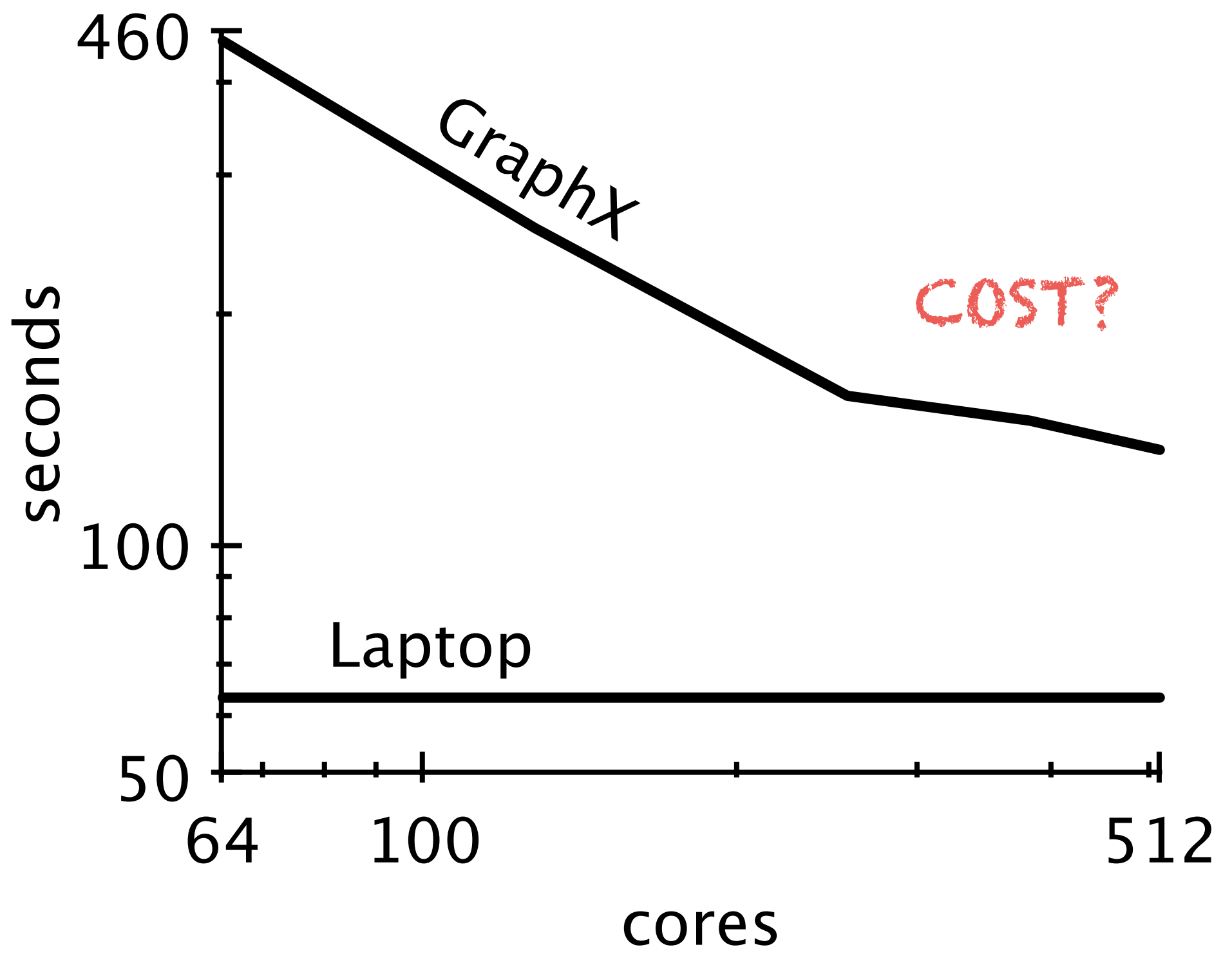
How did this happen?

mistaking scalability for performance









How can we help?

make demands

Demand Baselines

Ligra Ask to see the ~~cost~~ Shared-memory

FlashGraph Solid-state drives

Naiad Distributed systems



iPhone 6 Plus

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<http://www.commoncrawl.org>

128B edges, 3.6B nodes

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128B edges, 3.6B nodes

20xPR	cores	twitter_rv	uk_2007_05	common crawl
Laptop	1	110s	256s	46,600s
Connectivity	cores	twitter_rv	uk_2007_05	common crawl
Laptop	1	15s	30s	1,700s

Demand Research

<https://github.com/frankmcsherry/COST>

[/timely-dataflow](#)

[/differential-dataflow](#)

[/dataflow-join](#)

“You can have a second computer once you’ve shown you know how to use the first one.”

–Paul Barham