

# Dowsing for overflows: a guided fuzzer to find buffer boundary violations

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# Bugs, bugs everywhere

- Buffer overflows still represent a top 3 threat (after 40 years)
- Applications grow at a rapid pace, testing cannot keep up
- Containment of software faults?
- Solve the root cause via automated testing!



# Possibility of automated testing

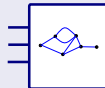
## Static analysis

- Deployed in practice
- Difficult to make path-sensitive and inter-procedural
- Lack of accuracy makes for many FPs/FNs



## Symbolic execution

- Observations only relevant for given execution path
- Core focus is on input generation
- Goal is to achieve significant code coverage
- Exponential in nature (input/code)



# Testing model

- Search for buffer overflows
  - Dowsing focuses on complex loops
  - Other approaches for simple pointer computation
- Source code available: Typical in testing
- Existing test inputs to reach every complex loop



# Example

- Nginx web server, buffer overflow in URI parser
- Application too complex for traditional tools
- Complete code coverage may not even trigger bug!

```

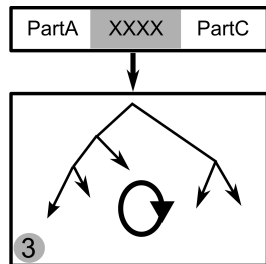
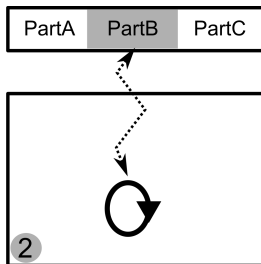
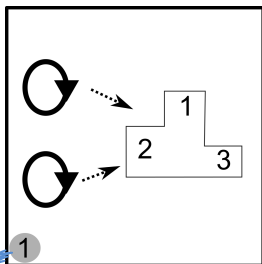
while (p <= r->uri_end) // >300 lines of code
  switch (state)
    case sw_usual: *u++ = ch; ...
    case sw_slash: *u++ = ch; ...
    ...
    case sw_dot: *u++ = ch; ...
      if (ch == '/') u--; ...
    case sw_dot_dot: *u++ = ch; ...
      if (ch == '/') u -= 4; ...
    ...

```



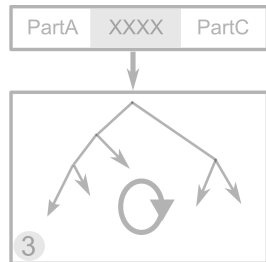
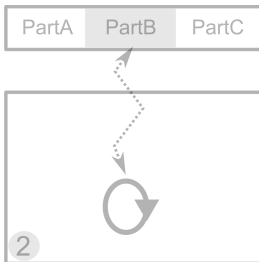
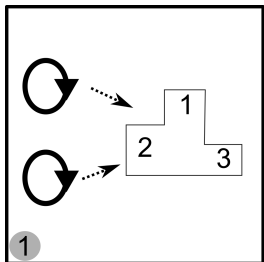
# Testing with Dowser

- **Objective:** focus the testing effort around specific high-priority code fragments
- **Spot-checking** instead of looking at general picture
- Builds on symbolic execution, guided by in-depth analysis
- End-to-end solution starting from source-code:



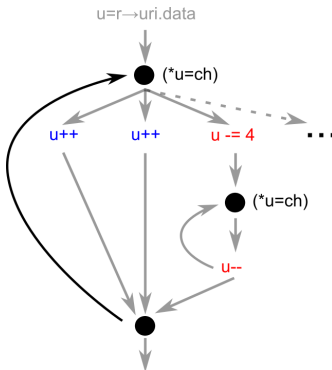
# Dowsing

Identify and rank loops based on bug probability



# Dowsing in a nutshell

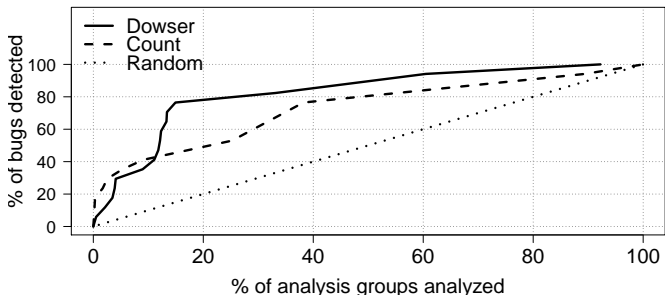
- Static analysis during compilation process
- Search for loops containing pointer dereference
- Analyze data-flow graph to infer complexity measure





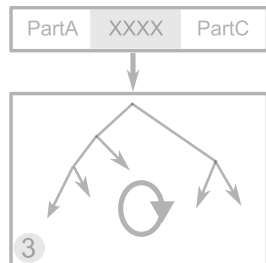
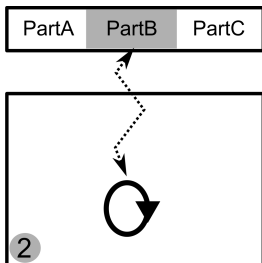
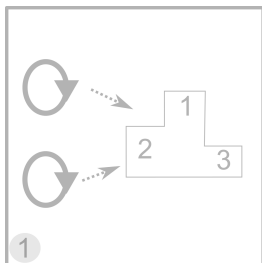
# Applied to real software

- Compare the ranking efficiency of the proposed heuristic to instruction counting and random order
- Buffer overflows reported in CVE for: nginx, ffmpeg, inspircd, libexif, poppler, snort, sendmail



# Input tracking

Only sub-set of input is relevant for spot-checking  
Infer relationships between inputs and candidate loops



## Example input: HTTP Request

Long input with multiple tokens.

GET /long/path/file HTTP/1.1

Host: thisisthehost.com

Content-Type: application/x-www-form-urlencoded

Content-Length: 1337



# Highlight of HTTP Request

Only small part influences given loop

```
GET /long/path/file HTTP/1.1
```

```
Host: thisisthehost.com
```

```
Content-Type: application/x-www-form-urlencoded
```

```
Content-Length: 1337
```

- Dynamic information flow tracking
- Track the influence of input on variables
- Can be performed at different granularities (details in paper)



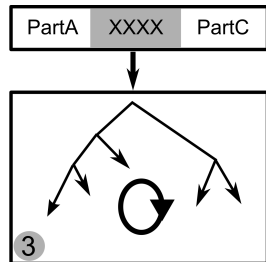
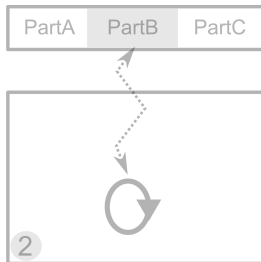
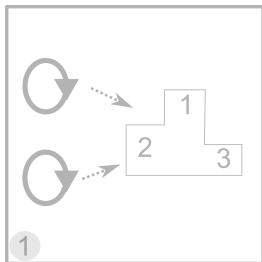
# Benefits of input reduction

- Symbolic execution is input driven in nature
- Provides implicit fine-grained modularization
- Enables symbolic execution for applications with large input
  - Conversion table in movie file for `ffmpeg`
  - Font description in PDF file for `poppler`



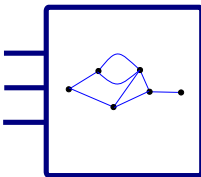
# Bug search

Guide symbolic execution towards potential bug



# Basics of symbolic execution

- "White-box fuzzing"
- Avoid generating input that replicates execution path
- Run-time feed-back about possible execution paths
- Aimed at test-case generation



# Snippet of symbolic execution

Constraint solver used to check for possible divergence

```

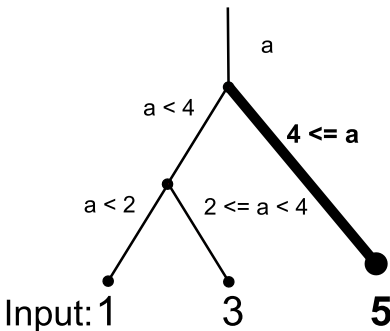
if (a < 4)
  do_something1;
else
  do_something2;

```

```

if (a < 2)
  do_something3;
else
  do_something4;

```





# Analyzing symbolic execution

- In practice input reduction was found to be insufficient
- Large number of conditional branches still to be covered

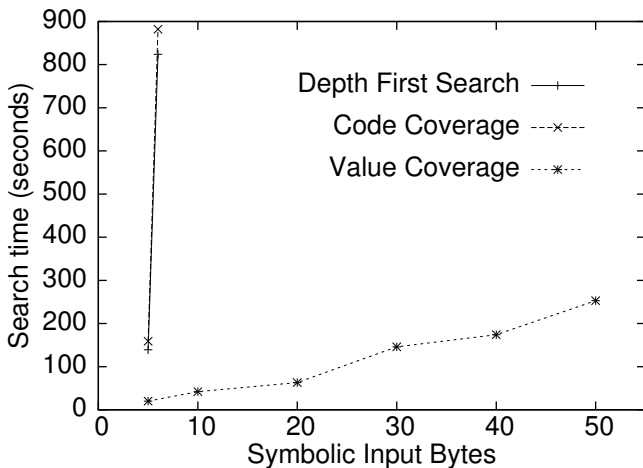
Only some conditional statements are relevant

```
if (a[i] == 'A')  
    printf(...);
```

- Focus on the branches influencing pointer value
- **Value Coverage** search strategy



# Value Coverage vs traditional search strategies



## Details behind Value Coverage Search

- Only some execution paths are relevant to pointer arithmetic
- Learn the general behavior of conditionals using small inputs
- Result: 66% of conditionals eliminated
- Influence on example:

```
while (p <= r->uri_end)
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  case sw_usual: *u++ = ch;
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  case sw_dot_dot: *u++ = ch;
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```



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while (p <= r->uri_end)
  switch (state)
  case sw_usual: *u++ = ch;

  case sw_dot:
                                u--;

  case sw_dot_dot:
                                u -= 4;
```



# Evaluation

Program	LoC	Symbolic Input	Symbolic execution		
			Symbex	M-Symbex	Dowser
nginx 0.6.32	66k	URI field	> 8 h	> 8 h	253 sec
<b>ffmpeg 0.5</b>	300k	Huffman table	> 8 h	> 8 h	48 sec
inspired 1.1.22	45k	DNS response	200 sec	200 sec	32 sec
<b>poppler 0.15.0</b>	120k	JPEG image	> 8 h	> 8 h	14 sec
poppler 0.15.0	120k	Embedded font	> 8 h	> 8 h	762 sec
libexif 0.6.20	10k	EXIF tag/length	> 8 h	652 sec	652 sec
libexif 0.6.20	10k	EXIF tag/length	> 8 h	347 sec	347 sec
libexif 0.6.20	10k	EXIF tag/length	> 8 h	277 sec	277 sec
snort 2.4.0	75k	UDP packet	> 8 h	> 8 h	617 sec

Table: Bugs detected with Dowser.



# Conclusions

- End-to-end solution for guided symbolic execution
- The spot-check approach enables focused search
- Built-in prioritization mechanism to optimize testing effort
- Heuristics geared towards buffer overflow type bugs
- Dowser shows scalability beyond traditional tools

