

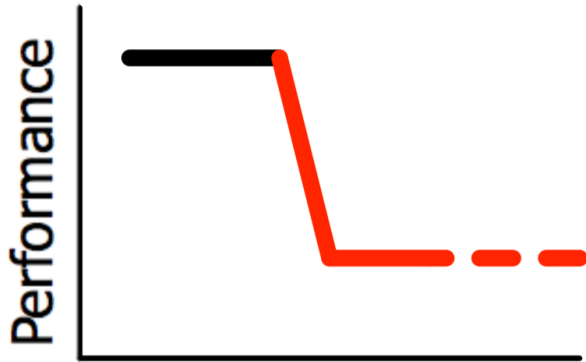
# Design Tradeoffs for SSD Reliability

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Seoul National University, Dankook University

# High-level objectives

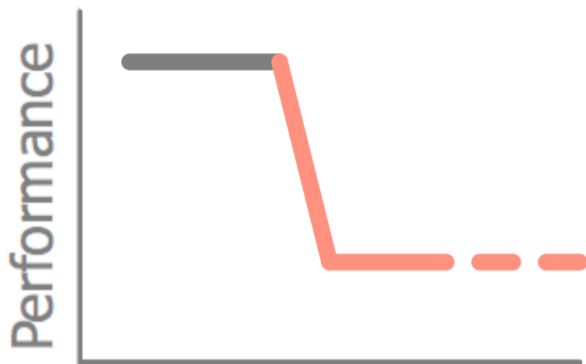
Understand the SSD-internal mechanisms behind fail-slow symptoms



- H. Gunawi et al, "Fail-slow at scale: evidence of hardware performance faults in large production systems", FAST 2018

# High-level objectives

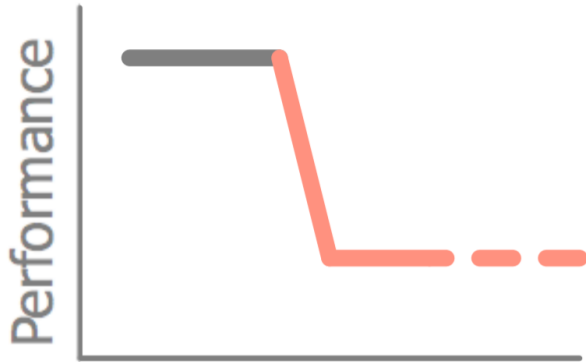
Examine SSD-internal reliability enhancement techniques



- Images from Google searches

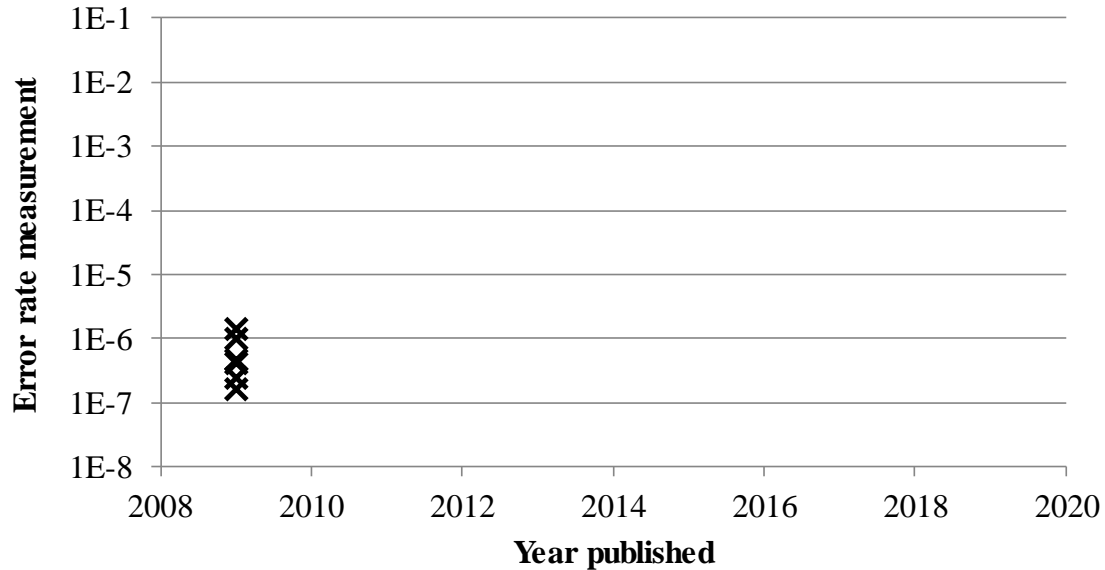
# High-level objectives

Think about system- and device-level approaches for handling errors



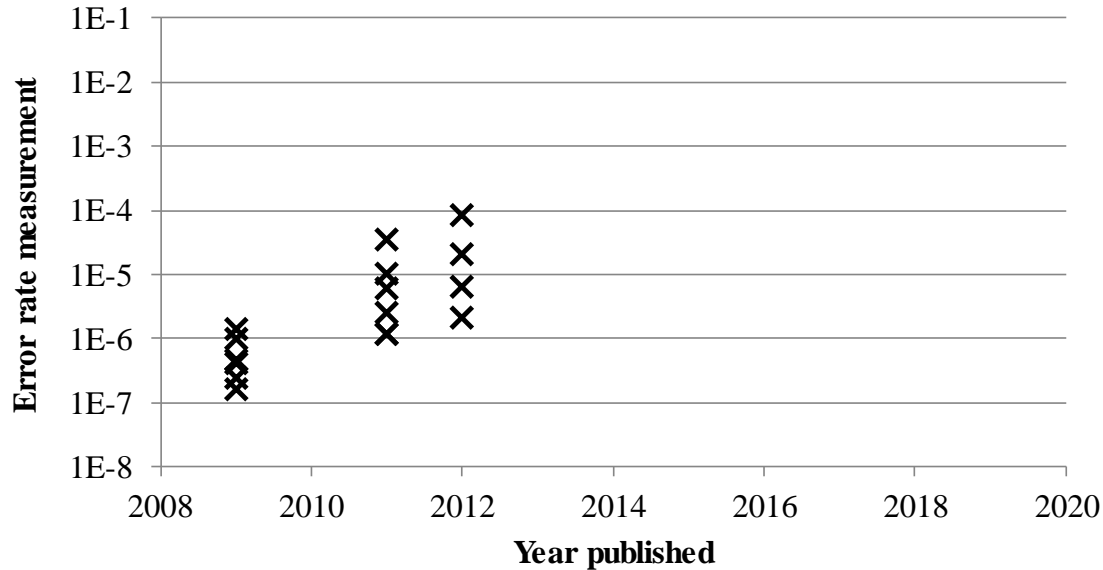
- Images from Google searches

# How bad is it?



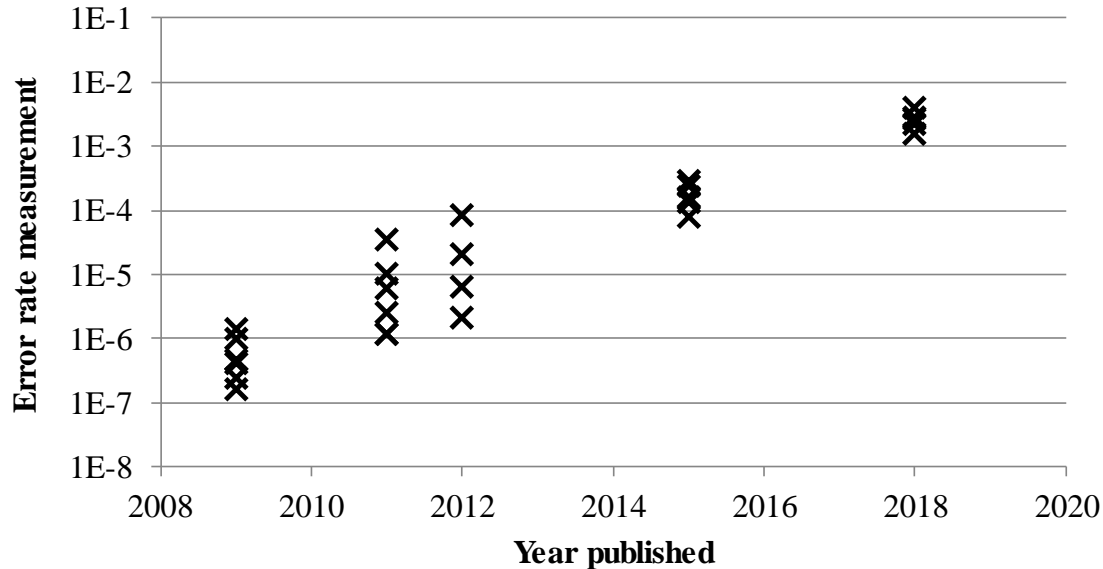
- L. Grupp et al, "Characterizing flash memory: anomalies, observations, and applications", Micro 2009

# How bad is it?



- H. Sun et al, "Quantifying reliability of solid-state storage from multiple aspects", SNAPI 2011
- Y. Cai et al, "Error patterns in MLC NAND flash memory: measurement, characterization, and analysis", DATE 2012

# How bad is it?



- Y. Cai et al, "Data retention in MLC NAND flash memory: characterization, optimization, and recovery", HPCA 2015
- Data from an industry partner, 2018

# SSD's reliability issue

Error-prone  
memory

RBBER:  $10^{-4} \sim 10^{-2}$

- How to make SSD reliable?
- Performance overhead?
- Across different chips and wear states?

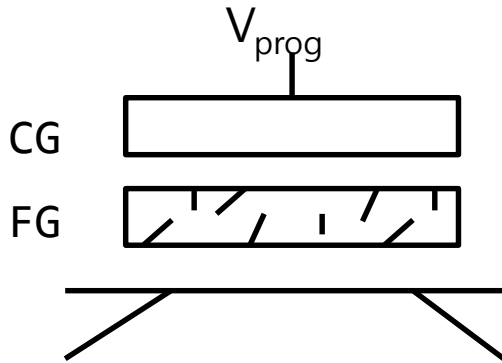
Reliable  
SSD

UBER:  $<10^{-15}$



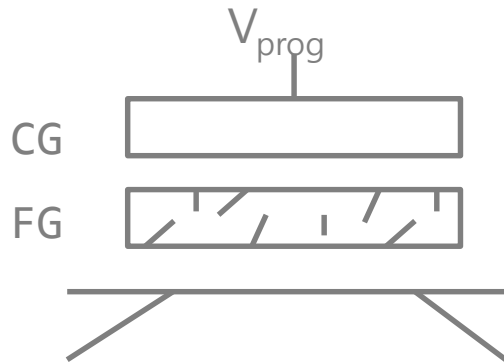
# Flash memory errors

Wear-out

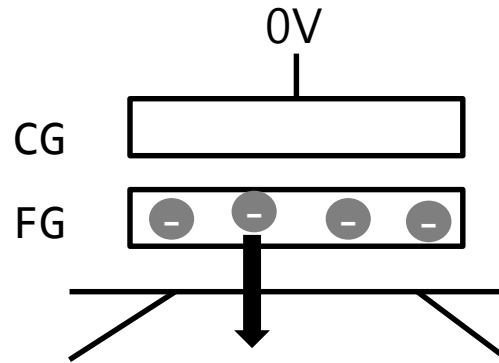


# Flash memory errors

Wear-out

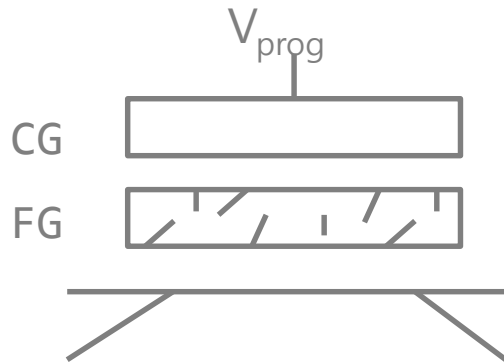


Retention loss

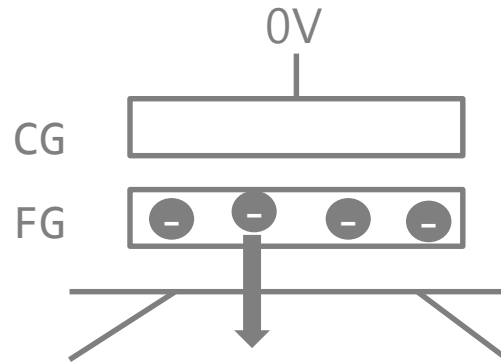


# Flash memory errors

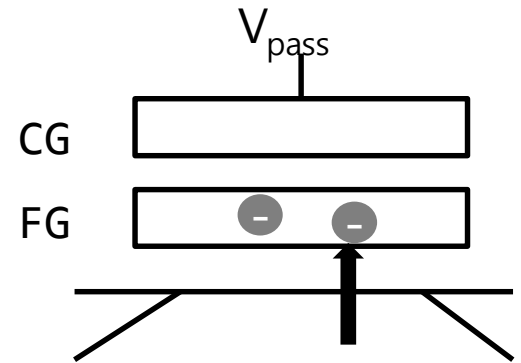
Wear-out



Retention loss



Disturbance



# Flash memory error modeling

*RBER (cycles, time, reads)*

=  $\varepsilon$

+  $\alpha \cdot \text{cycles}^k$

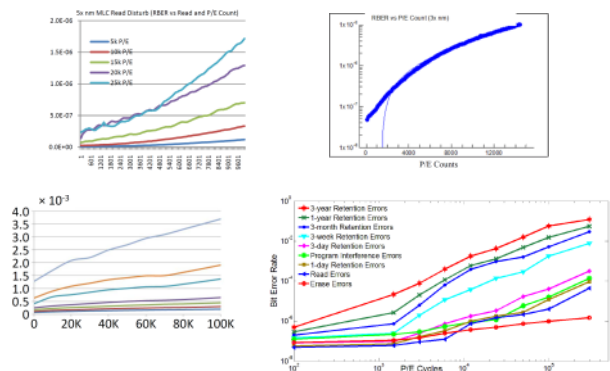
+  $\beta \cdot \text{cycles}^m \cdot \text{time}^n$

+  $\gamma \cdot \text{cycles}^p \cdot \text{reads}^q$

- N. Mielke et al, "Reliability of solid-state drives based on NAND flash memory", Proceedings of the IEEE, 2017

# From measurements to model

## Measurement (data)

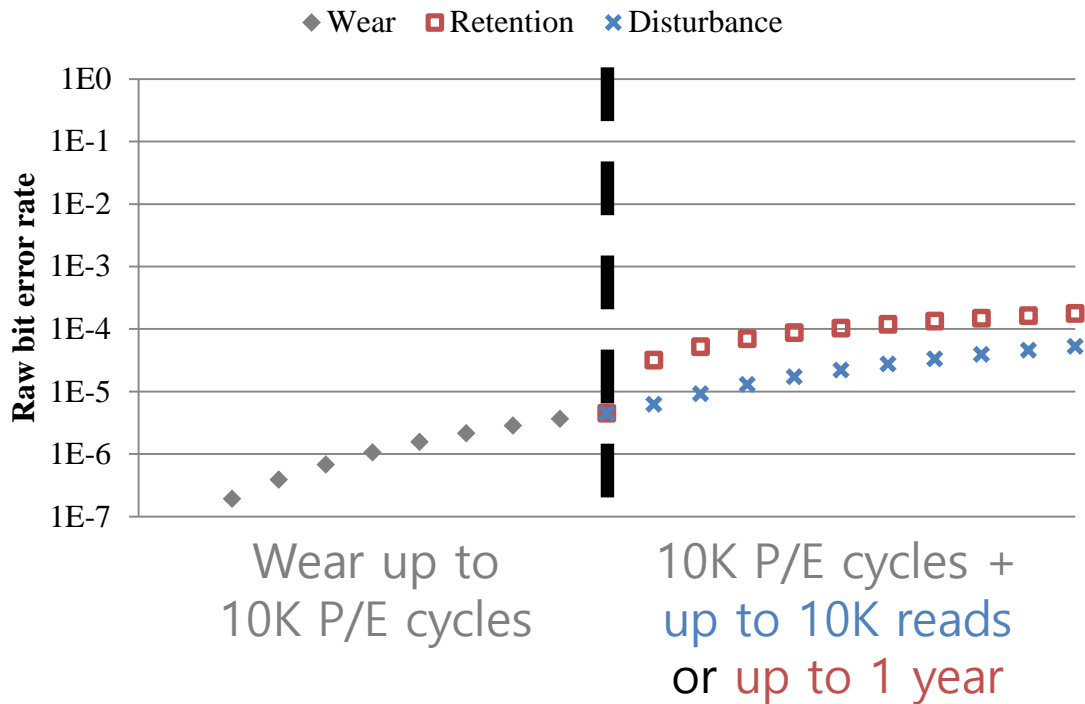


## Model

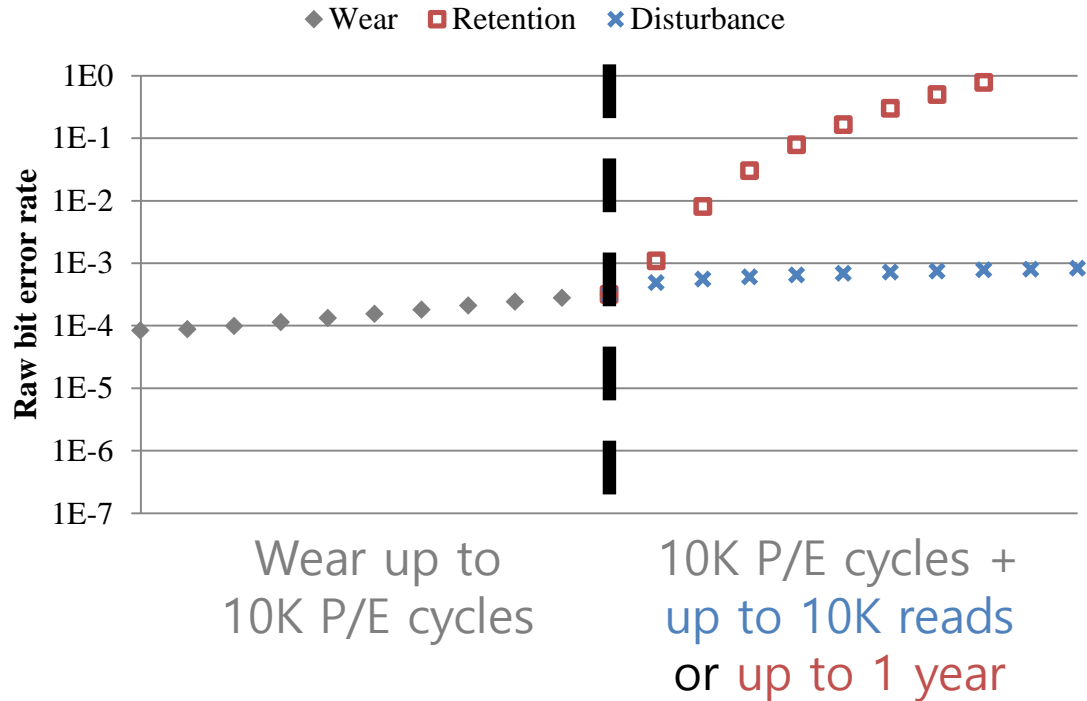
- 3x-nm MLC (2011)
- 2y-nm MLC (2015)
- 3D TLC (2018)

- H. Sun et al, "Quantifying reliability of solid-state storage from multiple aspects", SNAPI 2011
- Y. Cai et al, "Data retention in MLC NAND flash memory: characterization, optimization, and recovery", HPCA 2015
- Y. Cai et al, "Read disturb errors in MLC NAND flash memory: characterization, mitigation, and recovery", DSN 2015
- Data from an industry partner, 2018

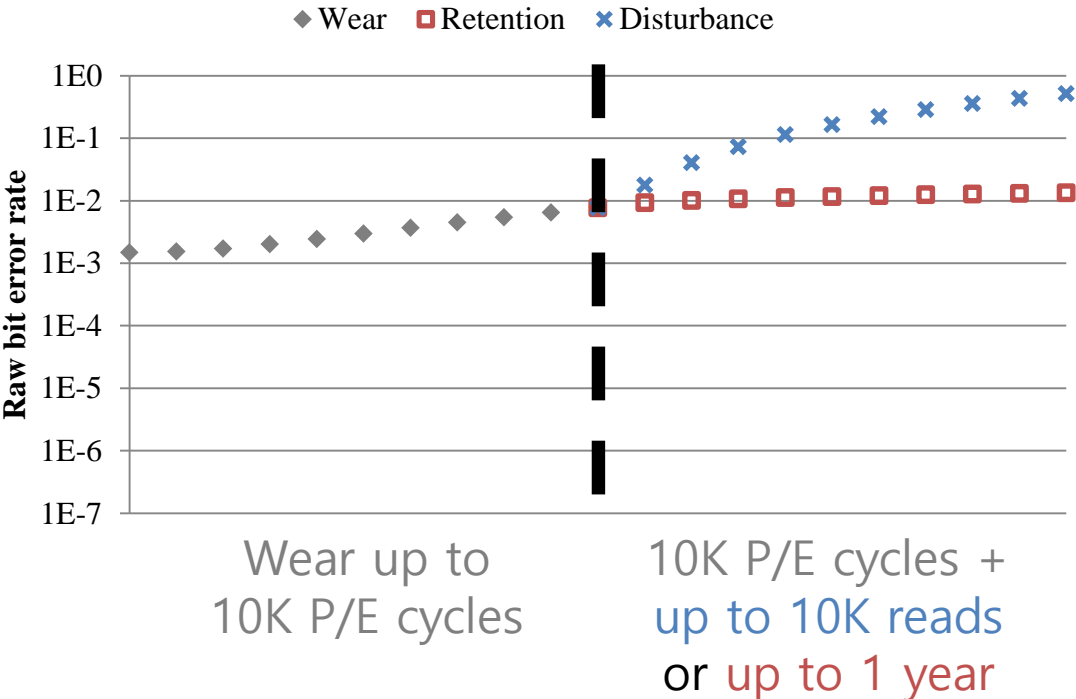
# Error model: 3x-nm MLC (2011)



# Error model: 2y-nm MLC (2015)



# Error model: 3D TLC (2018)





# SSD reliability enhancements

- Error correction code
- Data re-reads
- Intra-SSD redundancy
- Background relocation

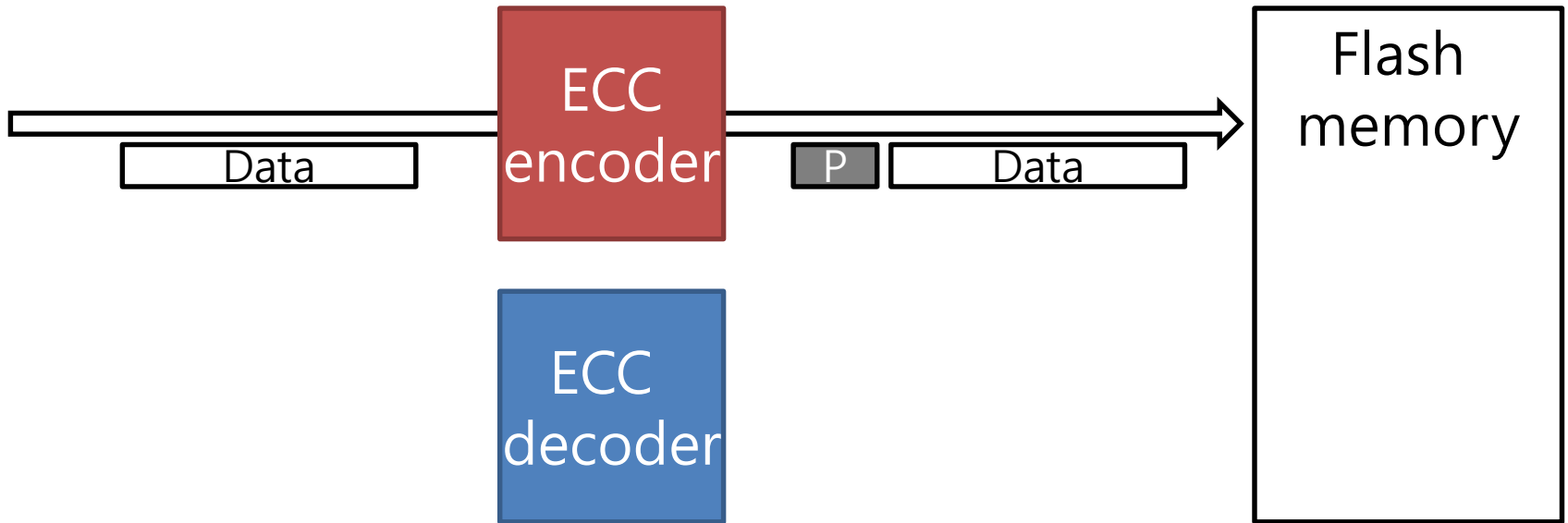
# Error correction code

ECC  
encoder

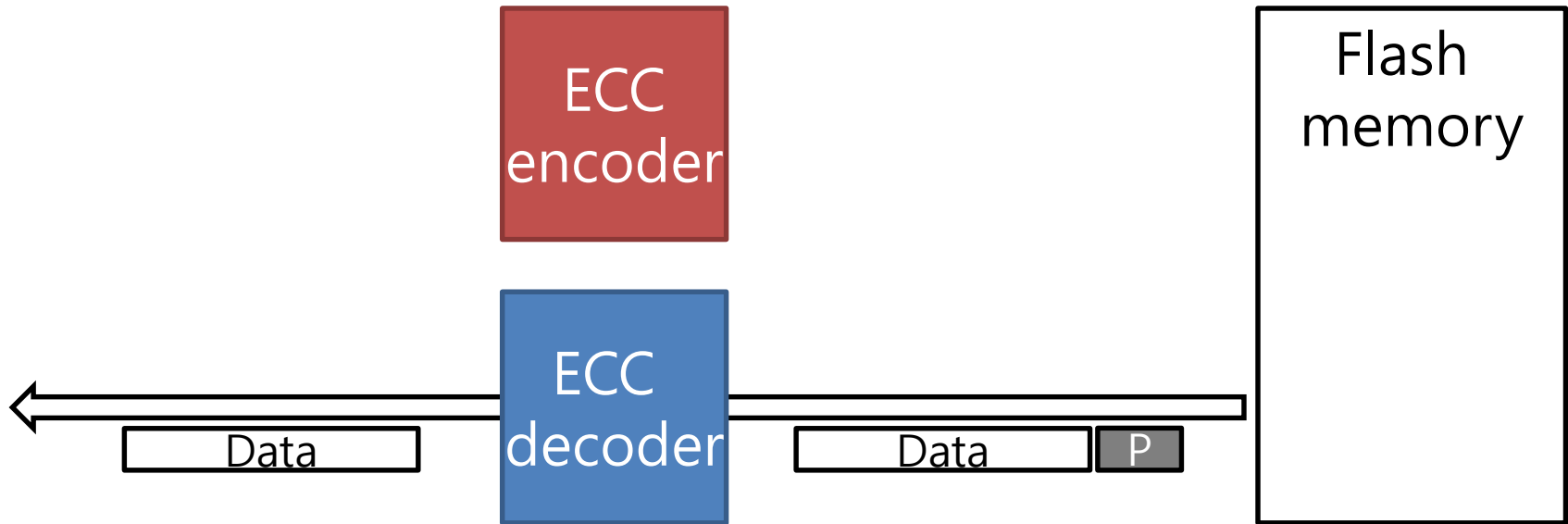
ECC  
decoder

Flash  
memory

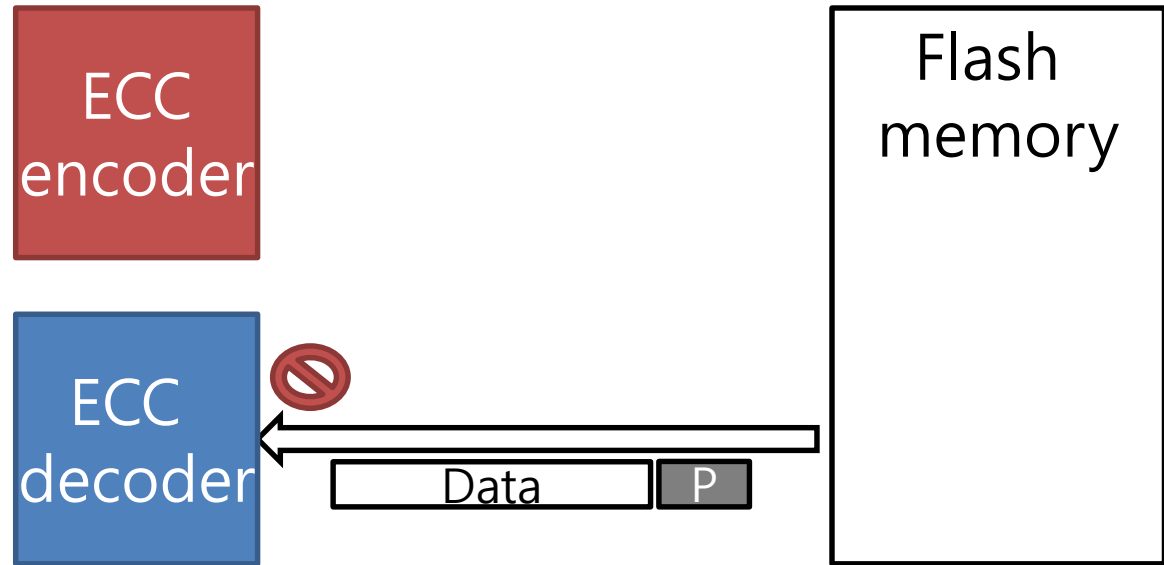
# Error correction code



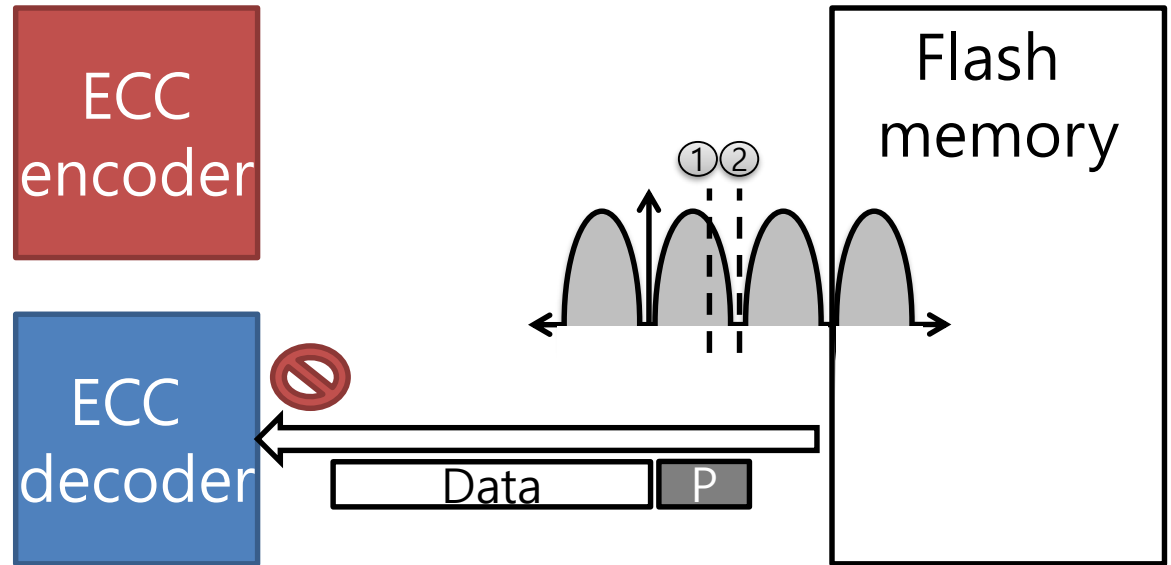
# Error correction code



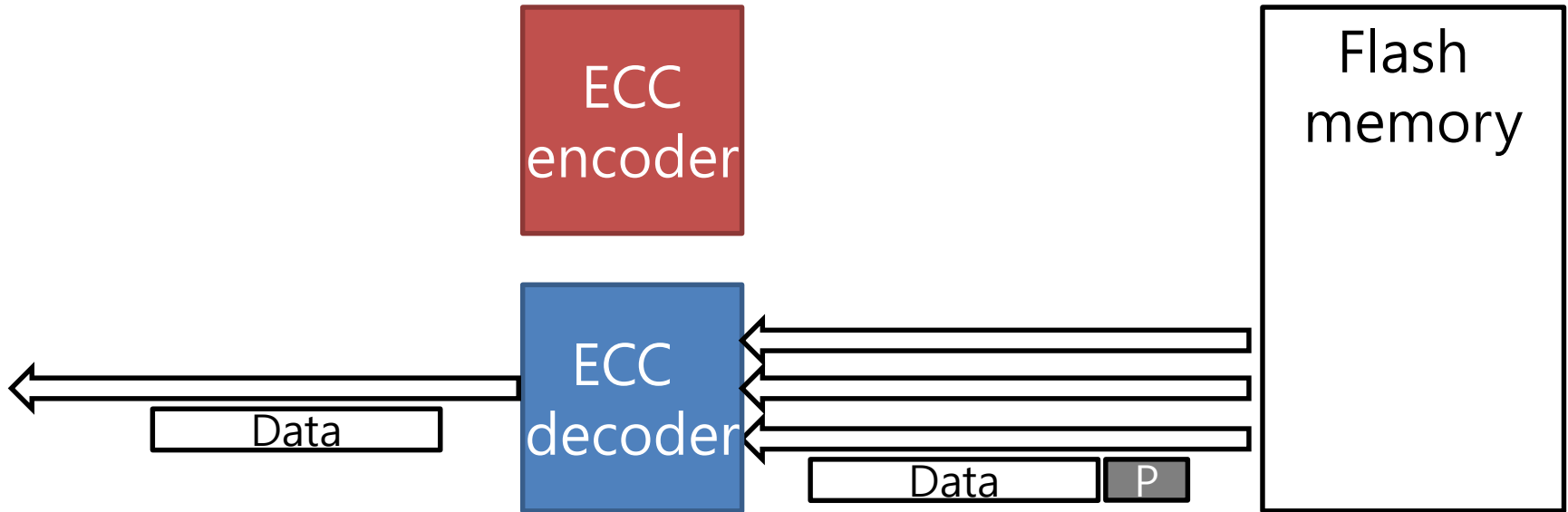
# Data re-reads



# Data re-reads



# Data re-reads



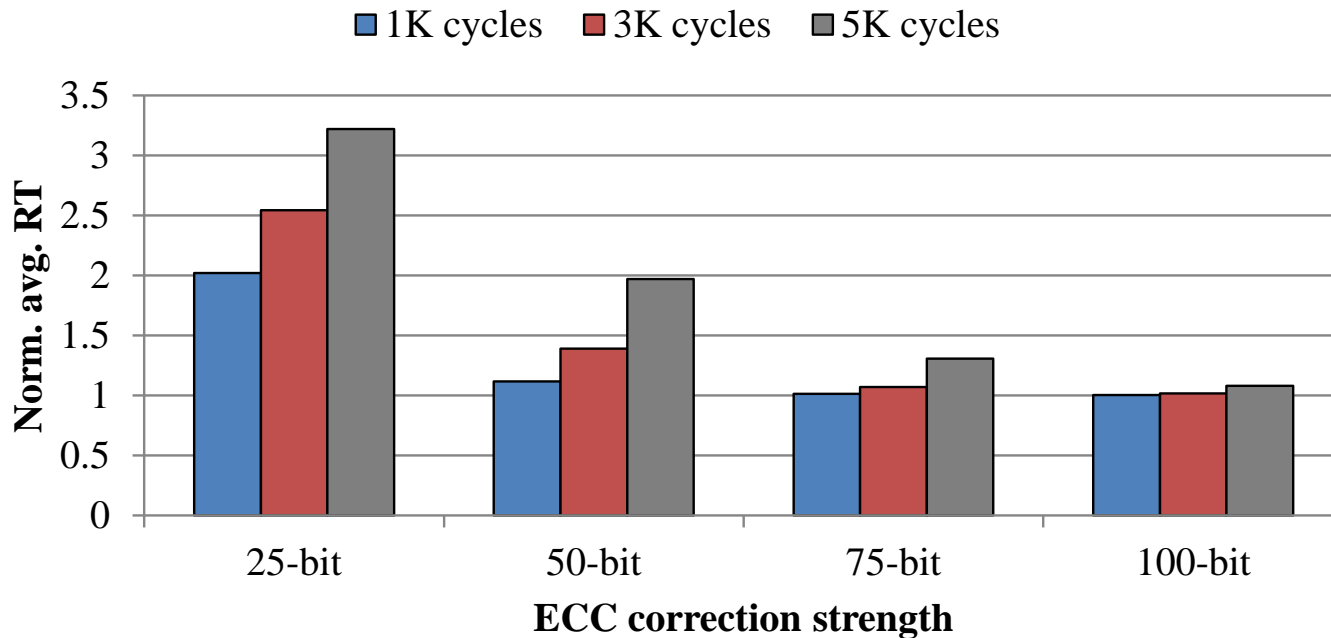
# Summary: ECC and data re-reads

- Error correction code
  - Predictable performance
  - Is fixed at design-time
- Data re-read
  - Is much more powerful than ECC
  - Increases latency for correcting errors



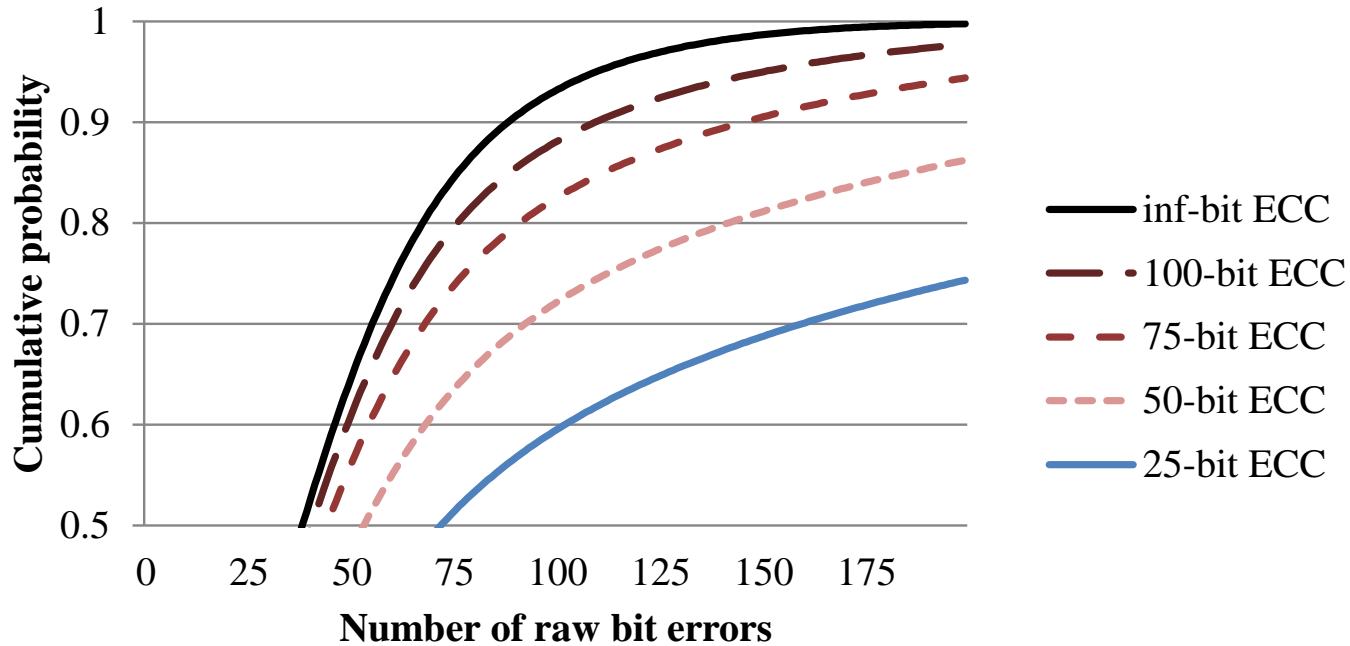
# Evaluation: data re-read

For the 3D TLC (2018)



# Why is data re-read bad?

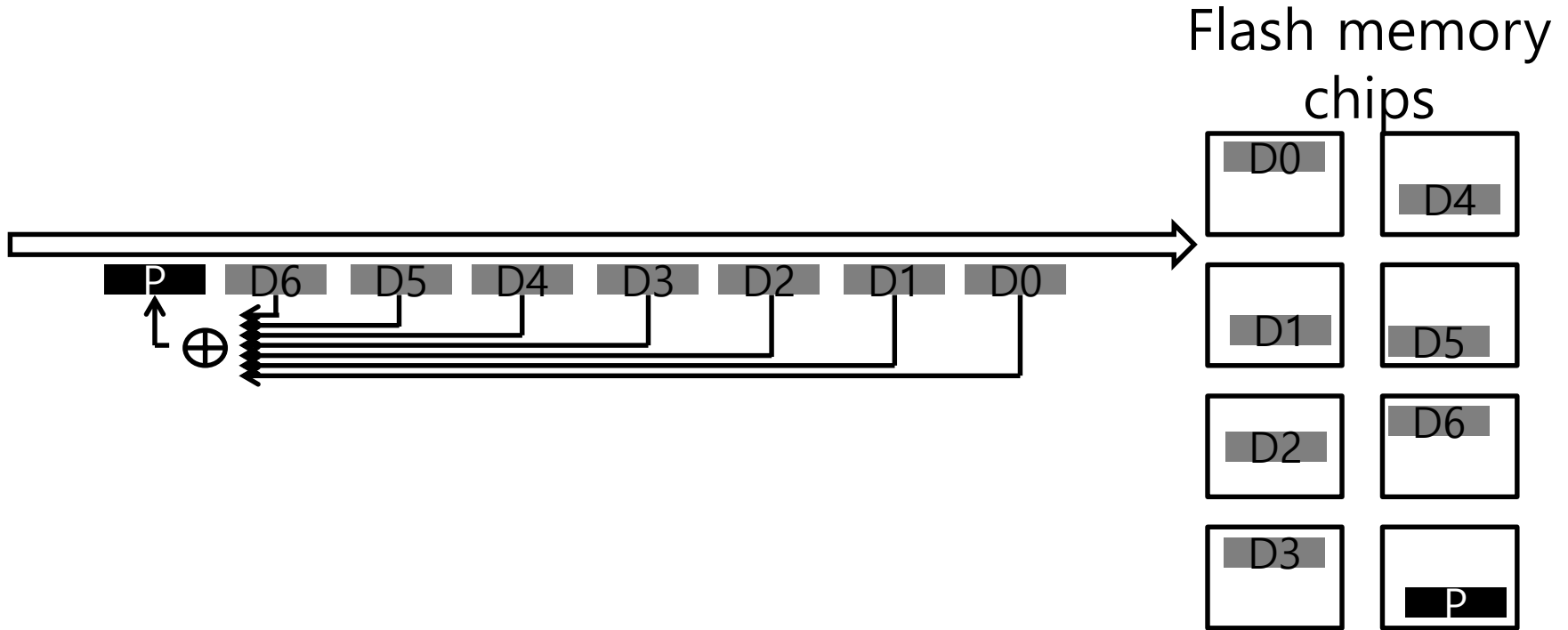
For the 3D TLC (2018)



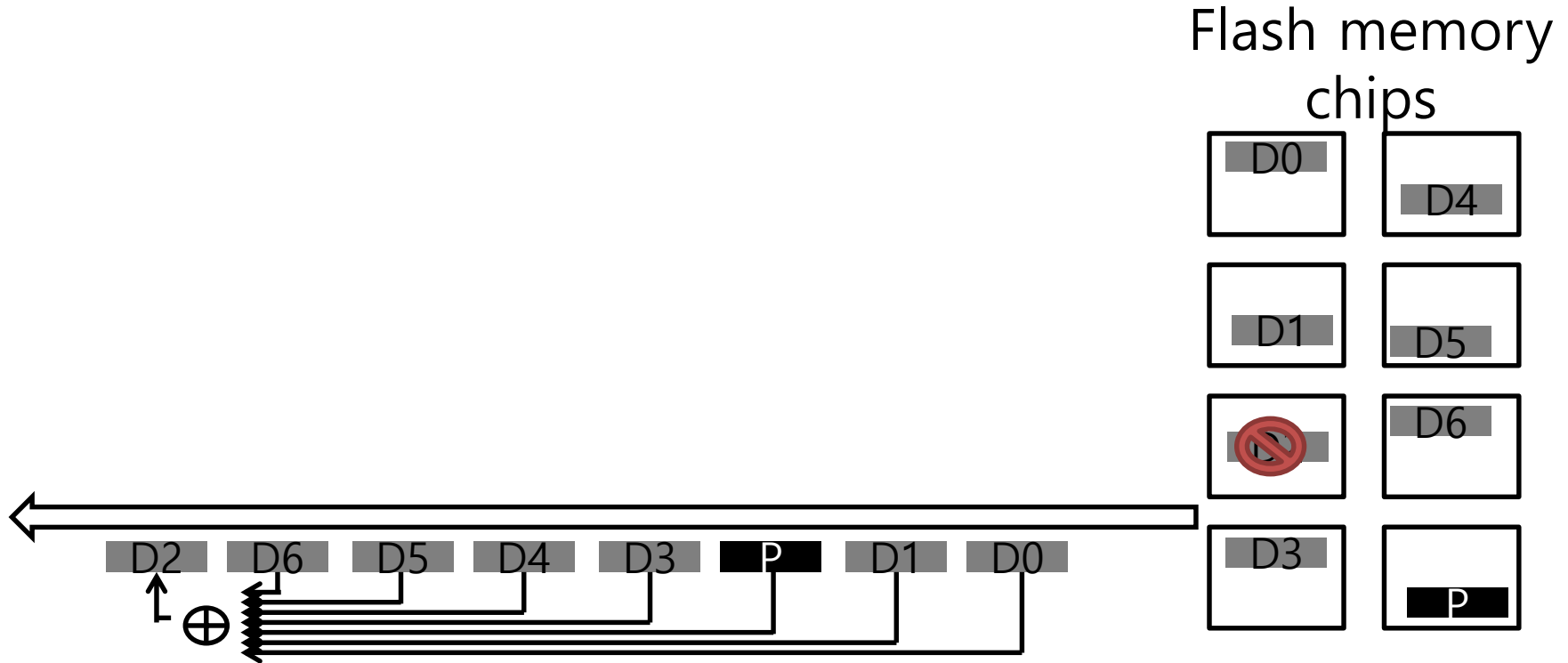
# Observations

- Repeated data re-reads make it worse
  - 75-bit: ~30% increased latency at end-of-life

# Intra-SSD redundancy



# Intra-SSD redundancy

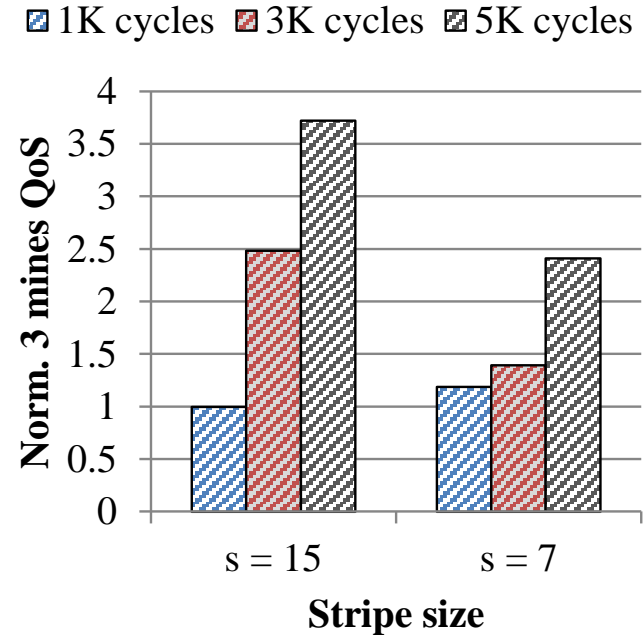
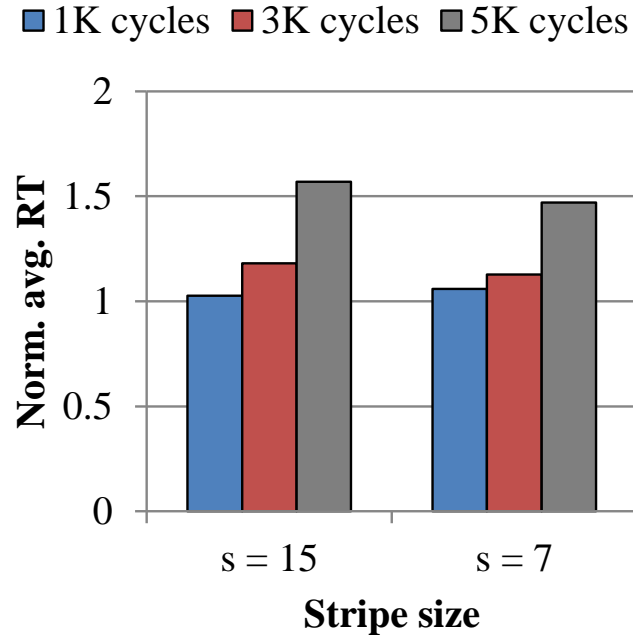


# Summary: intra-SSD redundancy

- Error correction code
  - Is fixed at design-time
- Data re-read
  - Increases latency for correcting errors
- Intra-SSD redundancy
  - Protects against random and sporadic errors
  - Increases write amplification
  - Increases read amplification on errors

# Evaluation: redundancy

For the 3D TLC (2018) with 75-bit ECC



# Observations

- Repeated data re-reads make it worse
- Overheads of redundancy outweigh its benefits
  - +56% latency at end-of-life



# Observations

- Repeated data re-reads make it worse
- Overheads of redundancy outweigh its benefits
- Scrubbing reduces error-induced latency, but increases internal traffic
  - +25% latency at end-of-life
  - Highly dependent on accuracy of error prediction

# Observations

- Repeated data re-reads make it worse
- Overheads of redundancy outweigh its benefits
- Scrubbing reduces error-induced latency, but increases internal traffic
- We need to consider data characteristics and compositionally combine reliability enhancements

# Holistic reliability management

- Cold data
  - Need protection against retention errors
  - Least write amplification with redundancy
  - Likely to be identified by GC

# Holistic reliability management

- Cold data
  - Selective redundancy for GC-ed data
- Read-hot data
  - Need protection against disturbance errors
  - # of data re-reads can be used as proxy
  - Likely to be identified by scrubber

# Holistic reliability management

- Cold data
  - Selective redundancy for GC-ed data
- Read-hot data
  - Cost-benefit scrubbing
- Write-hot data
  - No special attention required

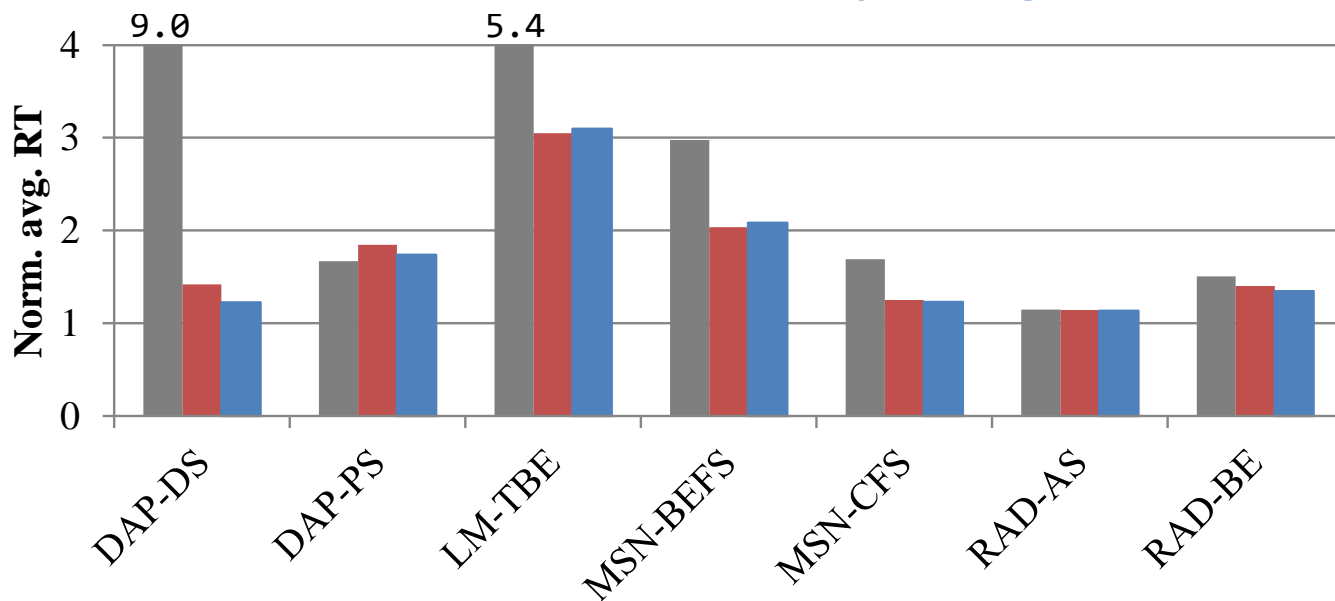
# Evaluation

For the 3D TLC (2018)  
with 75-bit ECC  
@ end-of-life state

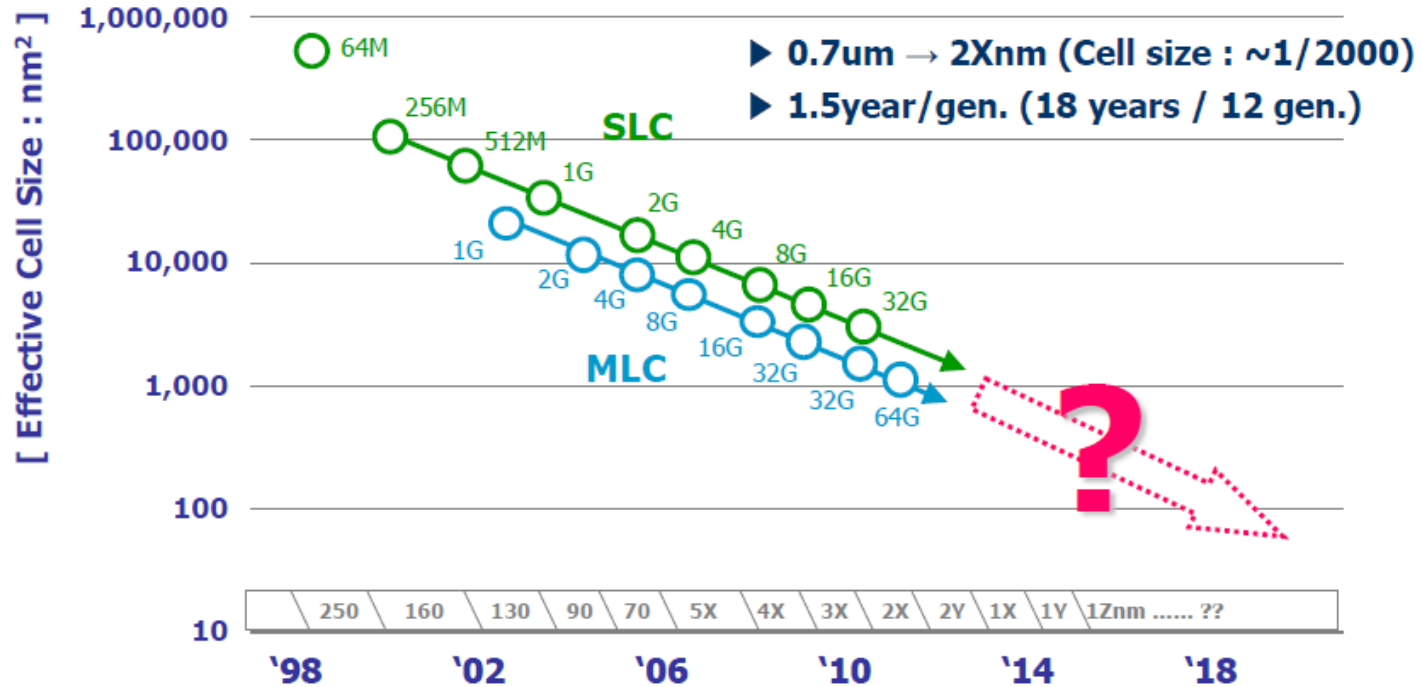
ECC + re-read : Rely on ECC and data re-reads

Oracle scrub : Scrub based on oracle knowledge

HRM : Holistic reliability management



# The bright side of flash memory



- S. Lee, "Emerging Challenges in NAND Flash Technology", Flash Summit 2011

# The dark side of flash memory

