

# Software vulnerabilities in the Brazilian voting machine

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## Short version

```
srand(time(NULL));  
fprintf(public_document,  
"%d\n", time(NULL));
```

# Context

## Brazilian Elections:

- Is majoritarian or proportional, depending on public office position
- Administered, executed and judged by the Supreme Electoral Court (SEC) presided by judge from the Supreme Court
- After rampant ballot paper fraud, became electronic in 1996
- Held in October with mandatory participation (140 million voters)

## Brazilian Voting Machines:

- Claimed to be 100% secure (...but never really tested until March)
- Have hardware manufactured by Diebold (half a million)
- Have software developed by the SEC since 2006
- Adopted GNU/Linux in 2008 (after Windows CE and VirtuOS)
- Run software accessible to political parties under NDA
- Experimented with VVPATs in 2002

# Context

**Figure** : Classic DRE voting machine: from left to right, election officer terminal and voter terminal.



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- 4 Publishing of official documents (April 10, 2012):
  - Testing plans and team reports
  - Appreciation by the Evaluation Committee with team scores



# Objectives

According to the call for participation:

## 1 Failure

- Violation of the system specification
- Inconsistent state of execution
- No effect on integrity or secrecy of ballots

## 2 Fraud

- Intentional act
- Effect on integrity or secrecy of ballots
- No traces left

# Team participation – Opening presentation

## Election Algorithm

- 1 Voting machines loaded with software from Compact Flash
- 2 Zero-proof printed (between 7AM and 8AM in election day)
- 3 Voting session opened (at 8 AM)
- 4 Votes cast by electors
- 5 Voting session closed (at 5PM if there is no queue)
- 6 Media of Results (MR) written
- 7 Transmission of authenticated public products (Partial Sum (PS), Digital Record of Votes (DRV), LOG) to the centralized totalizator

**Important:** Only voting machines were tested!

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Digital Record of the Votes (DRV):

- Public access file which replaced VVPATs in 2003
- Stores the votes in shuffled order

<b>Governor</b>	<b>Senator</b>	<b>President</b>
	31	
13		
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**Hypothesis:** DRV was not designed and implemented in a secure way.

- Is it possible to simulate the shuffling order out of the machine?
- Is it possible to recover the votes using this order?
- Which information is needed for this recovery?

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### Pseudo-random number generator (Wikipedia)

It is an algorithm which produces a sequence of numbers approximately random. The sequence is not truly random, because it can be reproduced from a small set of initial parameters, one of them called the **seed** (which must be truly random).



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**Validation:** 1 hour of source code analysis gave us certainty of hypothesis.

## Team participation – Testing phase

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## Methodology

- 1 SEC produces a secret list of votes
- 2 Team splits into subteams *A* and *B*
- 3 SEC staff and subteam *A* insert votes in the machine
- 4 Subteam *B* examines public products of the voting process
- 5 Subteam *B* runs analysis program to recover list of votes in order
- 6 SEC staff and subteams *A* and *B* verify if both lists are equal

**Important:** No communication between subteams *A* and *B*.

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**Validation:** Absolute success in elections with 10, 16, 21 and 475 voters.

# Team participation – Vulnerabilities

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## 3 Seed made public:

- Printed in public products
- No exhaustive search needed



# Team participation – Vulnerabilities

Secret and truly random seed:

Inst. Federal de Educação Ciência  
e Tecnologia do Rio Grande do Sul  
Campus Bento Gonçalves

Zerésima

Eleição do IFRS  
(28/06/2011)

Município 88888  
Bento Gonçalves

Zona Eleitoral 0008

Seção Eleitoral 0021

Eleitores aptos 0083

Código identificação UE 01105161

Data 28/06/2011

Hora 08:32:08

RESUMO DA CORRESPONDENCIA

588.653

# Team participation – Attacks

## 1 Direct attack:

- Recover votes in order from the public seed.

## 2 Indirect attack:

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## Attack features:

- Efficient (exact and deterministic)
- Elegant (*nothing was changed or invaded*)
- Essentially untraceable (only requires **reading** public products)

# Team participation – Results and corrections

## Results

- 1 It is possible to recover the votes in order from the public seed
- 2 It is possible to recover seed from votes out of order
- 3 Defeated the only protection implemented for ballot secrecy.

**Posteriorly:** LOG associates each vote cast with a timestamp.

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## Corrections

- 1 Use a *hardware* RNG (voting machine has two)
- 2 Use `/dev/random` (viable in practice?)
- 3 Use `/dev/urandom` with no cryptographic strength, but still superior (secure?)

# Going beyond – Consequences

## Attacker model

Capable of buying votes and monitoring/coercing voters on election day.

Four kinds of general attacks on ballot secrecy:

- 1 Attacker records order or time votes were cast
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One directed attack on ballot secrecy:

- Recover a specific vote, given place and time vote was cast

# Team participation – Appreciation

After initial repercussions in the press:

- “Extremely positive contribution”
- “Highly advanced technological attack”
- “We learned a lot with the testing methodologies”
- “We will ask for help from academia in the next two years”

Unappealable report by the Evaluation Committee:

- Attack consists in an attempt to cause failure instead of fraud
- Needs physical access to the voting machine, media, seals and source code
- Score of 0.0313 in 0-400 range



# Other problems

Flaws in the software:

- Inadequate source of entropy (17-year old vulnerability)
- Massive sharing of encryption keys
- Presence of encryption keys in the source code
- Violation of specification for block ciphers
- Insufficient verification of software integrity
- Obsolete algorithm (SHA-1) when collision-resistance is needed
- Repeated implementations of cryptographic primitives

## Other problems

Bad engineering practices:

- Emphasis on obfuscation instead of security
- Focus on external instead of internal attackers
- No internal exercises or formal training
- Usernames, passwords and hostnames available
- Complete lack of static code analysis

### Flawfinder

“This function is not sufficiently random for security-related functions such as key and nonce creation. Use a more secure technique for acquiring random values.”

- False sense of security

## Official positions by the SEC (my translation)

### Regarding the media encryption

Using a single shared key is more secure due to *cryptanalytic attacks based on statistical estimators*.

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### Regarding internal attacks

It is not practical to execute an insider attack without leaving traces detectable by an audit.

# Official positions by the SEC

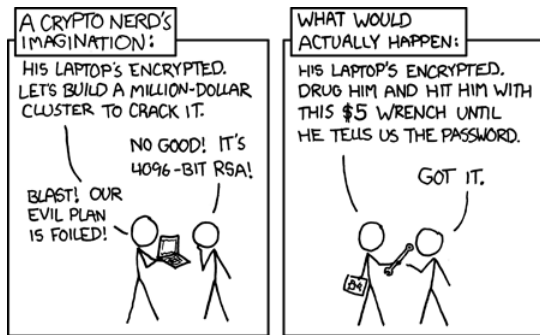
## Technical criticism:

- Statistical attacks are of academic interest only
- Leaking the shared key a single time has critical impact
- Mode of operation randomizes plaintext (if used correctly)
- Argument only reinforces focus on external attacks

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## Regarding VVPATs

Obtaining absolute ballot secrecy and integrity is impossible. It does not make sense to focus on integrity only. VVPATs only give a false (and expensive) sense of security. Arguing that a correctable software vulnerability requires reintroducing VVPATs is a *threat to democracy*.

### Technical criticism:

- Fallacy of the perfect solution
- Is it really better to trust (demonstrably) vulnerable software produced by a flawed development process?

# Conclusions

- 1 Kerckhoff's principle (1883)
- 2 Shannon's maxim (around 1945)
- 3 John von Neumann (1951): "Any one who considers arithmetical methods of producing random digits is, of course, in a state of sin".



# Acknowledgments

- My team of brave researchers
- EVT/WOTE 2012 organizers for the invitation
- Increased transparency from the Supreme Electoral Court

Thank you for your attention!  
Any questions?

<http://sites.google.com/site/dfaranha/projects/>