

VoIP on Unix Experiences

Mike Cambria

Ammasso

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Overview

- Very Informal
- Quick Intro
- What SW/HW I've used and/or heard of
- Experiences
- Q&A (throughout)

“Who I Was”

- Ammasso’s role in VoIP
- Lucent/Avaya (AT&T PBX)
- Large non-IP based PBX move to IP
- Built Media Gateways
 - H.323
 - Proprietary

Issues

- Unix vs. something else
- IETF vs. ITU
- Proprietary vs. Standards
- Open Source or not

Where Unix Fits in VoIP

- VoIP Signaling
 - Servers (SIP, H.323 etc.)
 - Media Gateways (IP to PSTN signaling)
 - Application Layer Gateways (ALG)
 - VoIP firewall
- Media Servers
- “Bearer”
 - Softphones
 - Media Gateways (IP to PSTN RTP/uLaw “voice”)
 - Applications
 - “Instant Messaging”

What Software is available?

- SIP Proxy's
- H.323 Gatekeepers
- SIP User Agents
 - e.g. Softphones
- PBX
- Media Gateways
- VoIP over 802.11

SIP - Proxy's

- SER www.iptel.org/ser
- SIP Foundry (“Pingtel”)
www.sipfoundry.org
- OpenH323 (??)
- VOCAL www.vovida.org
- Data Connection Limited (\$\$\$)

SIP – User Agents

- Asterisk
- KPhone
- Linphone
- Xten (windows)
- Many, many more

H.323

- OpenH323
 - Gatekeeper
 - Routed and non-routed
 - Ohphone
 - Openphone (Windows)

PSTN Support

- Asterisk
 - FXO support for analog connections to “local loop”
 - FXS support for analog phones
 - T1/E1 & ISDN for digital “leased lines”
- OpenH323

Traditional PBX Replacement

- Asterisk
 - H.323
 - SIP
 - T1/E1
 - ISDN PRI
 - FXO / FXS
- Any to any call support
- “full featured” PBX solution

What to look out for?

- NAT
 - Get everything working on one side of NAT first, then introduce NAT
 - Utilize Simple Traversal of UDP over NAT (STUN)
- Unit test each component first
 - Bad soundcard ??
- 10/100 HUB + ethereal/tcpdump
- Test servers initially with XP (free) softphones
- Separate boxes for separate functions
- Firewall Rules

What to look out for (UA)

- Softphone
 - Kphone
 - pre-configures for their STUN
 - Xten
 - Optimal Asterisk settings documented
- Hardphone
 - Turn off vendor extensions
 - Settings default to an all vendor solution

Firewalls

- Open firewall completely for testing
- Add policies, see what breaks
- VoIP != “peer to peer”
 - Doesn’t scale
 - Limits functionality
 - RTP stream can arrive from anywhere
- Allow all UDP unless using STUN or ALG

PSTN Interoperability

- Unix as Media Gateway (MG)
 - Asterisk as SIP UA
 - No H.248/megaco/MGCP
 - “just add” PCI cards (FXS/FXO, T1/E1)
- Keep behind FW/NAT
 - FW/NAT policies apply only to remote users
 - Network MG works as any other UA
 - Local users have no issues

Resources

- www.asterisk.org
- www.iptel.org/ser
- www.voip-info.org
- www.openh323.org
- www.sipfoundry.org
- www.pulver.com/fwd