

# MEDIA ACCESS CONTROL (MAC) ADDRESS SPOOFING ATTACKS AGAINST PORT SECURITY

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# Findings

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- Port Security is ineffective at preventing 3 different MAC Spoofing attacks in broadcast domains that span multiple switches.
- Port Security actually decrease the difficulty for 2 of these attacks.

# Overview

- Background
  - ▣ Switch learning process
  - ▣ Port security
- Describe 2 attacks
  - ▣ Details, ease and limitations
- Discuss 3 countermeasures
  - ▣ Trunk port security
  - ▣ Port security sticky
  - ▣ Segregation mitigation strategy (recommended)

# Not Covered in Presentation

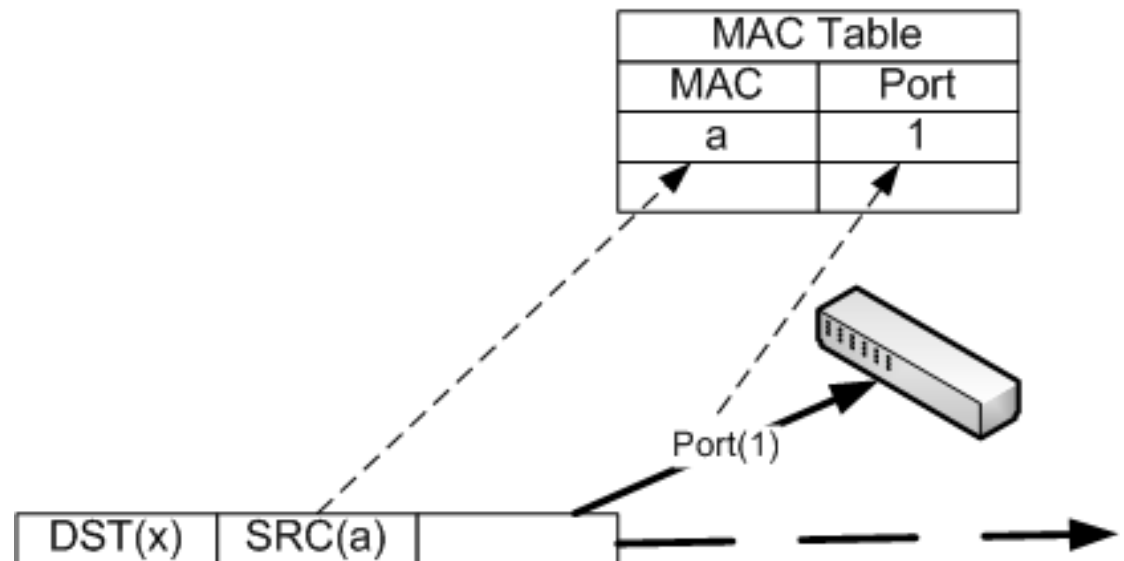
- Third attack in a more sophisticated topology (Full MITM with three edge switches)
- Attack limitation details
  - ▣ Reconnaissance
  - ▣ Improving attack success

# What is Cisco Port Security?

- Restrictive control applied to edge ports
- CAM overflow attacks -> MAC address spoofing
- Source MAC address compared to other learnt addresses

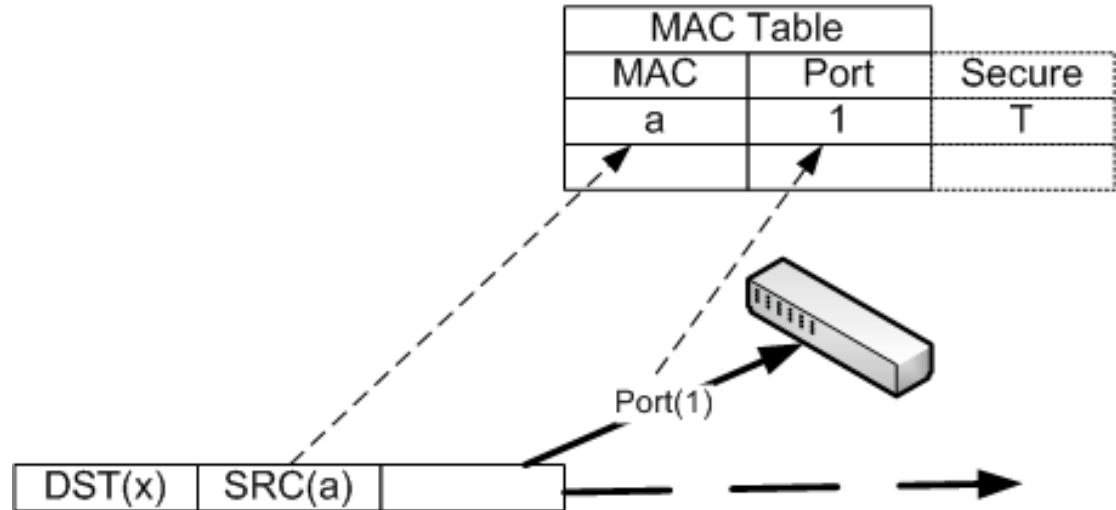
# Non-secure Switch Learning Process

- Source MAC learning
- 1:N(int-MAC)
- Aging

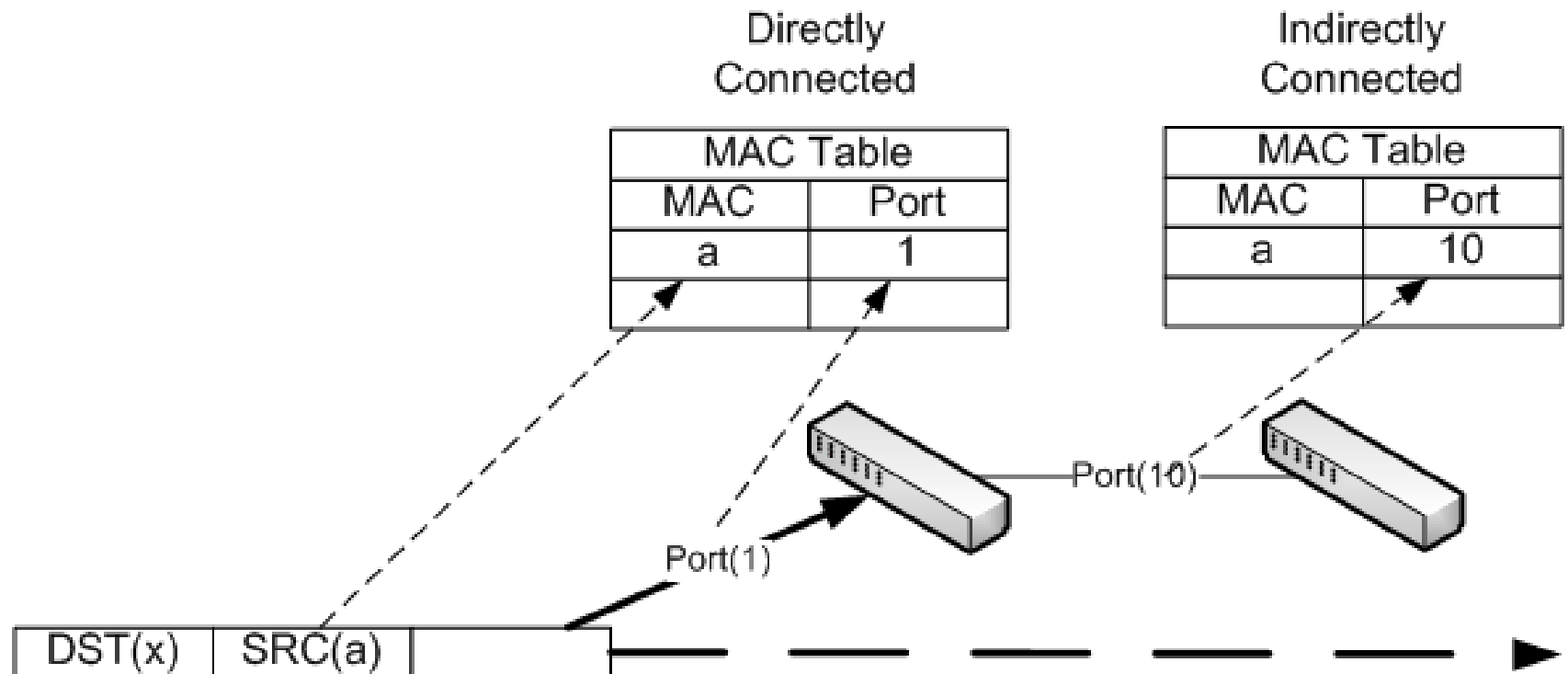


# Secure Switch Learning Process

- Secure source MAC learning
- Non-aging
- Precedence

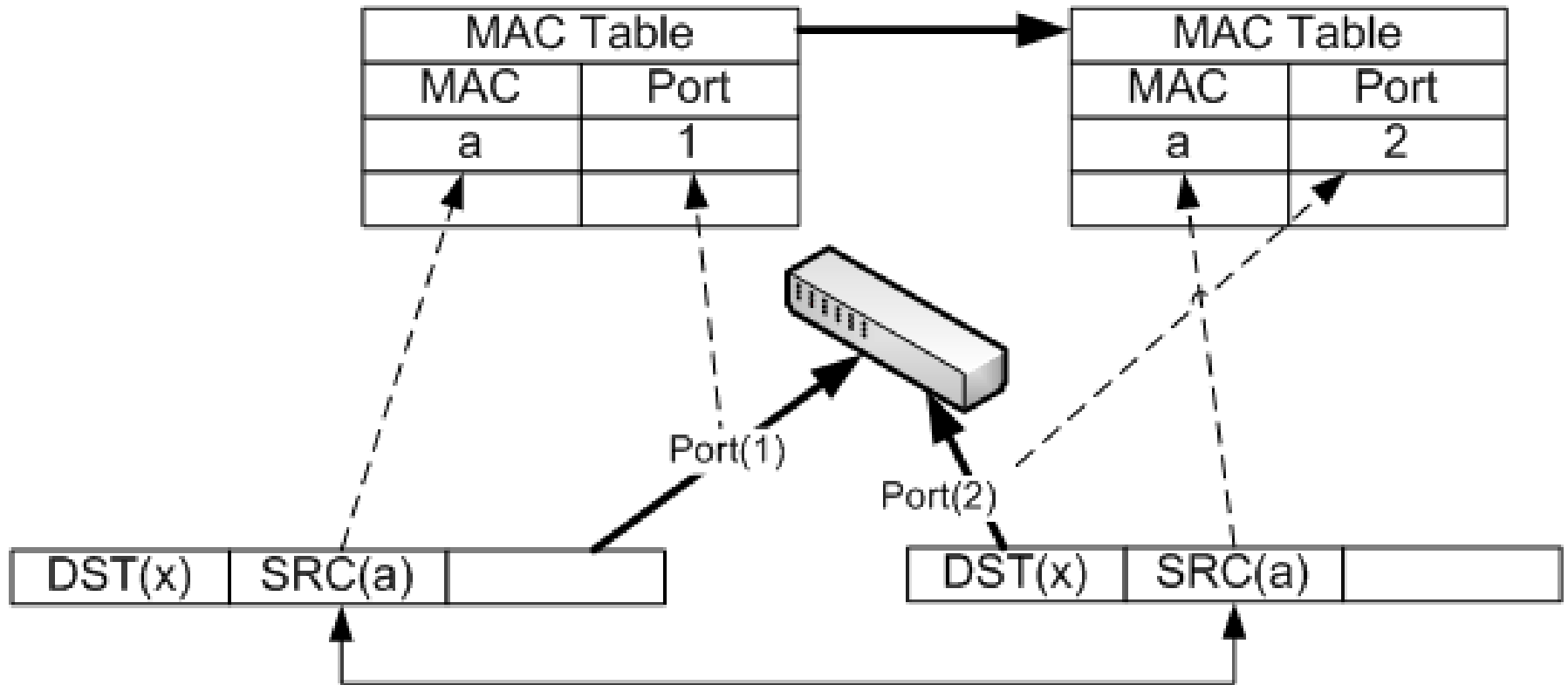


# Interswitch Connections





# MAC Spoofing



# Port Security - Violation Condition (1)

- “The *maximum* number of secure MAC addresses have been added to the address table, and a station whose MAC address is not in the address table attempts to access the [secure] interface” - Cisco
- Mitigates CAM overflow attacks
- Caveats (in regards to MAC spoofing)
  - ▣ Legitimate MAC – no mechanism
  - ▣ Immediate registration – no mechanism

# Port Security - Violation Condition (2)

- “An address learned or configured on one secure interface is seen on another secure interface in the same VLAN” - Cisco
- Mitigates MAC Spoofing
- Applies only when *both* interfaces are secure

# Port Security Best Practices

- Enterprise Environment
- For a “dynamic environment, such as an access edge, where a port may have port security enabled with the maximum number [secure] MAC addresses set to one, enable only one [secure] MAC address to be dynamically learnt at any one time” – Cisco

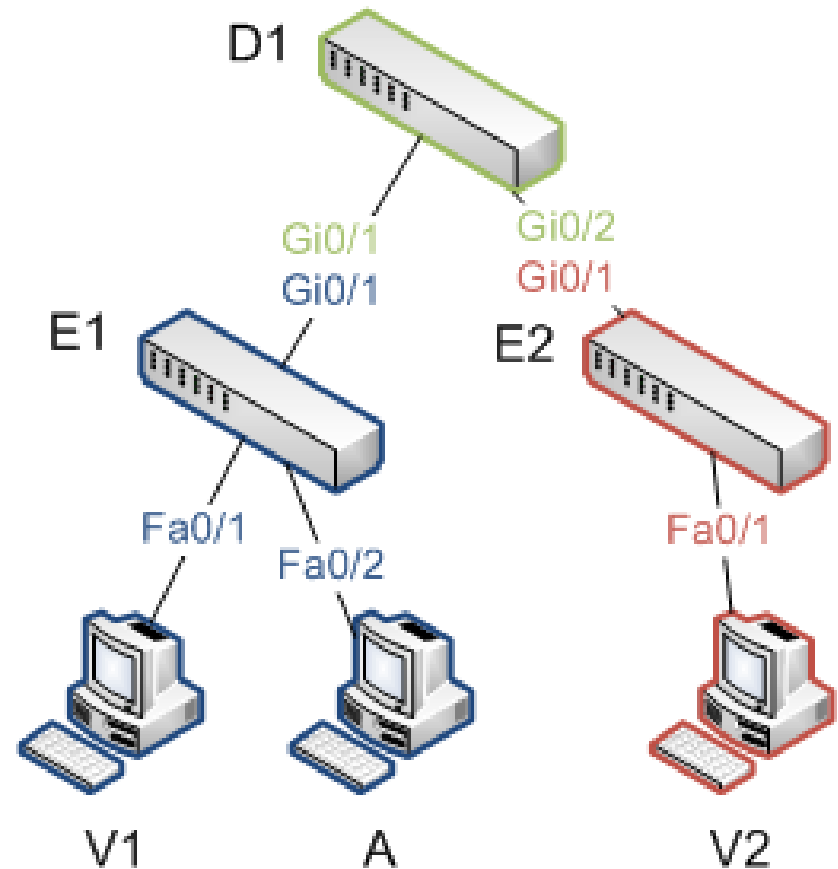
# Assumptions

- (1) Attacker hasn't registered MAC;
  - ▣ Or can unplug cable (clear secure MAC entry)
  - ▣ Sticky – more later
- (2) No port security on interconnecting interfaces
  - ▣ Against best practices
  - ▣ More later
- ▣ We assume full network knowledge
  - ▣ Covered in limitations section

# Attack #1 – Impersonation (initial)

- Port Security enabled on edge ports
- **A** listens for an ARP-Request **V1** -> **V2**
- **V2** replies to **V1**
- **E1** MAC Address Table (initial):

VLAN	MAC Addr	Type	Ports	Secure
1	V1	DYNAMIC	Fa0/1	Yes
1	V2	DYNAMIC	Gi0/1	No

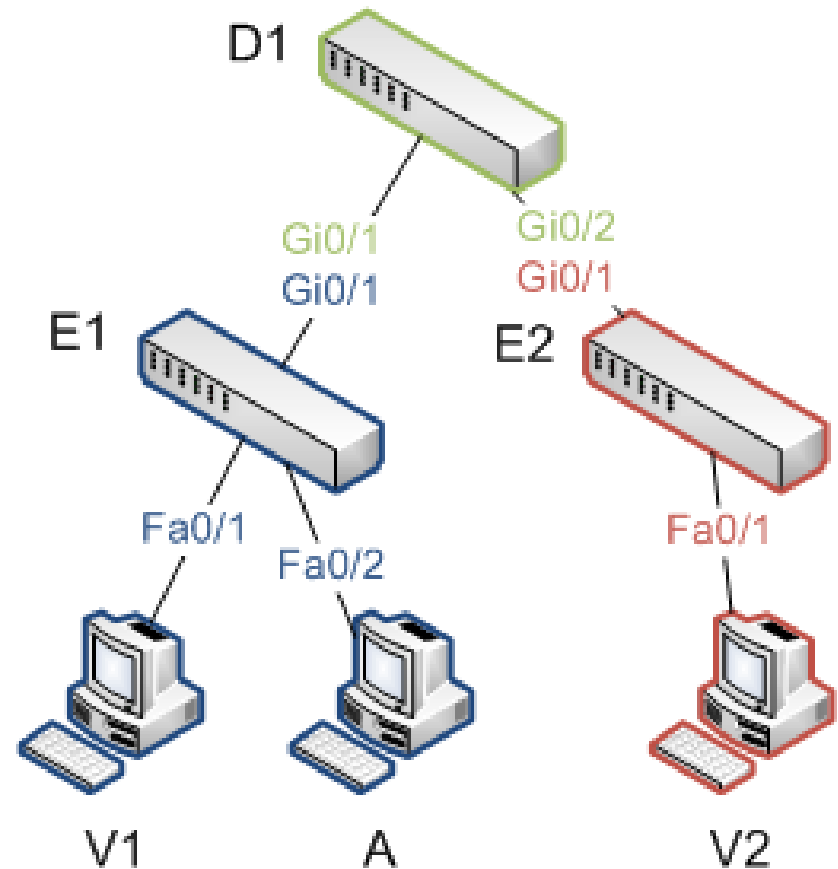


# Attack #1 (resulting)

- **A** replays **V2** exact ARP-Reply to update MAC address table
- No violation is thrown because initial **V2** entry was non-secure and secure entries take precedence
- **E1** MAC Address Table (resulting):

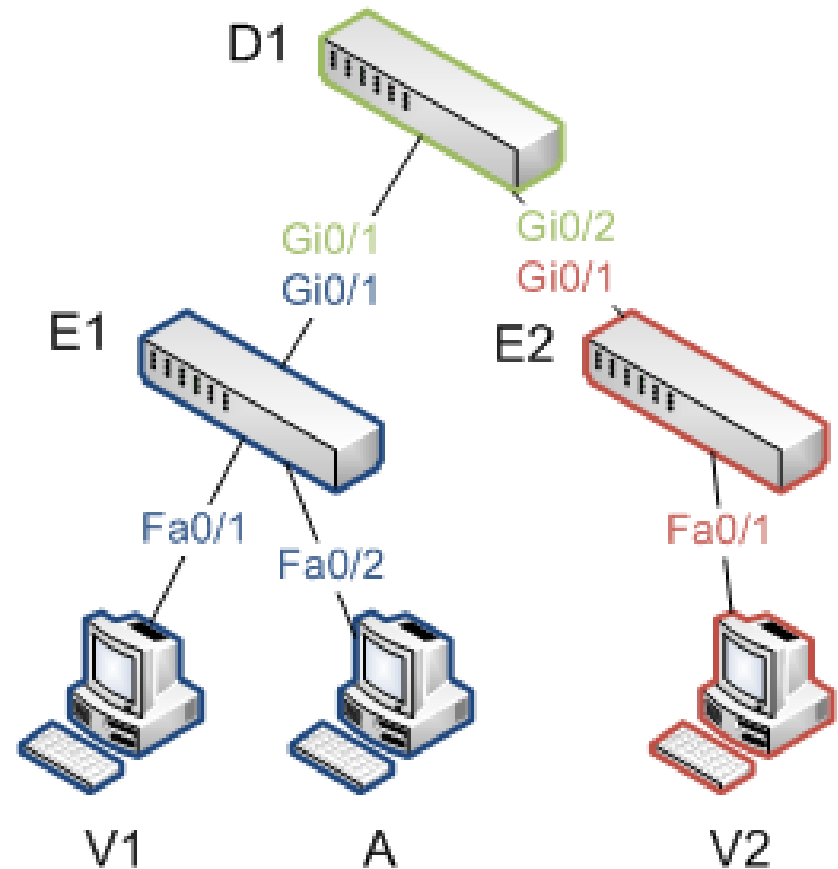
VLAN	MAC Addr	Type	Ports	Secure
1	V1	DYNAMIC	Fa0/1	Yes
1	V2	DYNAMIC	Fa0/2	Yes

- All frames **V1** -> **A**
- **A** cannot -> **V2**



# Attack #1 (ease – no port security)

- Race condition introduced:
- If **A** replays **V2** ARP-Reply, then **E1** MAC Address Table will show **V2** on Fa0/2
- But If **V2** tries to communicate with any node on **E1**, then **V2** will switch back to Gi0/1 on **E1**
- MAC table updates on last observed basis
- Port security locks in the MAC

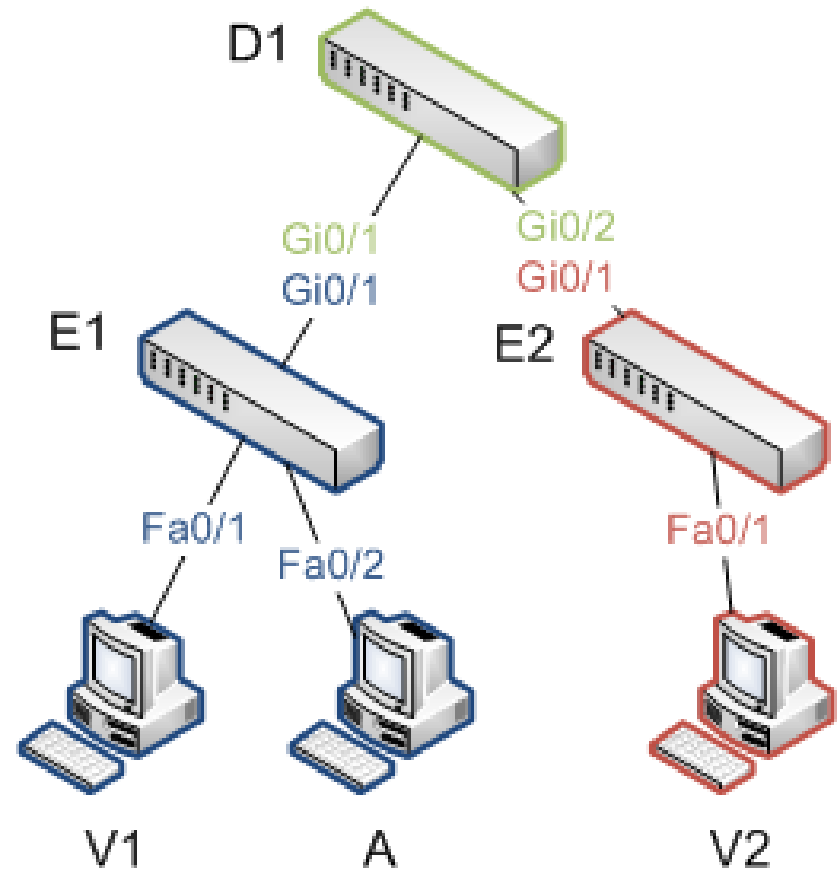




# Attack #1 (limitations)

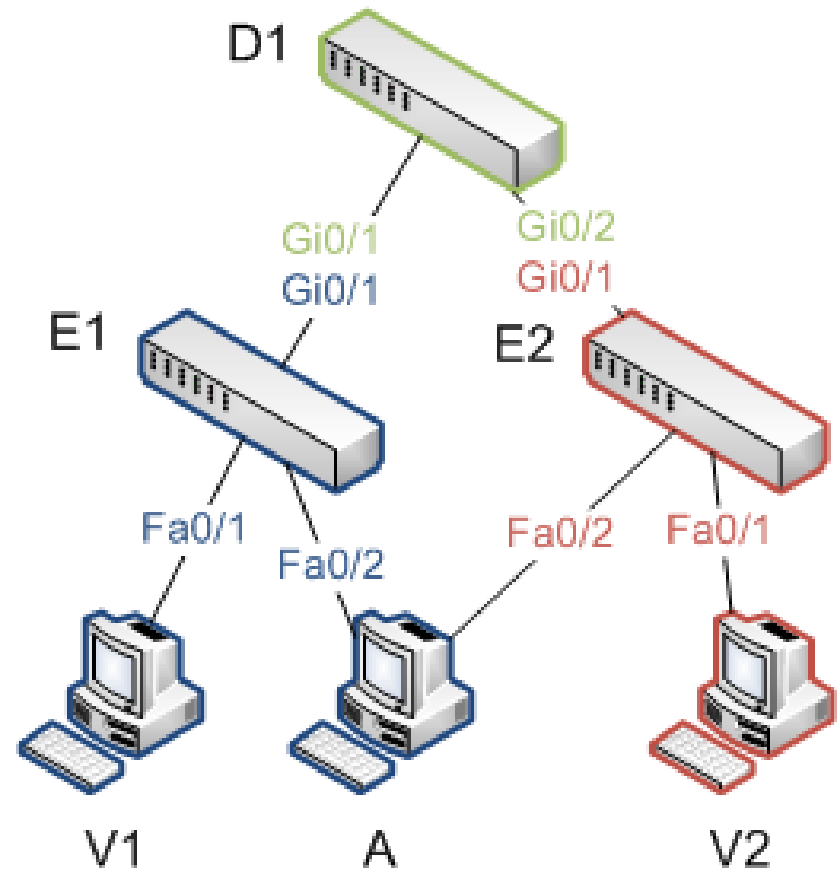
- **A** cannot impersonate directly connected node - violation
- **A** cannot impersonate 2 indirectly connected nodes
- Can impersonate  $\frac{1}{2}$  network nodes and  $\frac{1}{4}$  of total communication streams

<i>A</i>	<i>V1</i>	<i>V2</i>	Result
<i>E1</i>	<i>E1</i>	<i>E1</i>	Port security violation
<i>E1</i>	<i>E1</i>	<i>E2</i>	Impersonate <i>V2</i> ( <i>V1</i> perspective)
<i>E1</i>	<i>E2</i>	<i>E1</i>	Impersonate <i>V1</i> ( <i>V2</i> perspective)
<i>E1</i>	<i>E2</i>	<i>E2</i>	No port security violation



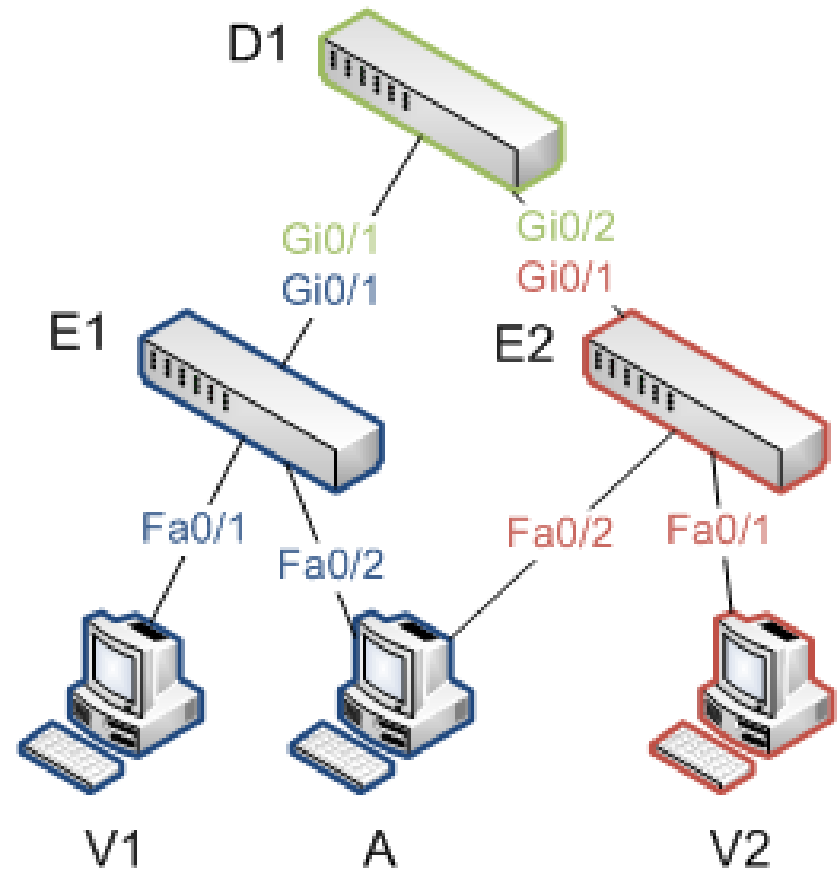
# Attack #2 – Full MITM

- Additional switch access
- **A** replays ARP-Reply out Fa0/2 on **E1** to poison **E1** (same as Attack #1)
- **A** then replays ARP-Request out Fa0/2 on **E2** to poison **E2**
- Removes limitation of spoofing directly connected nodes (attack victims doubled)



# Attack #2 (cont.)

- May be detected because ARP-Reply is unsolicited (could be blocked)
- Attack is more difficult without port security because race conditions exist on both sides
- 1/2 of communication streams (no direct to direct)



# Defences and Countermeasures (1)

## (1) Interconnecting Switch Port Security

- Would span secure entries across broadcast domain
- Etherchannel is not supported
- STP is not interoperable
  - ▣ Topology change – different ports
- Node relocation problems
  - ▣ No deregistration mechanism (distribution lock)
- Increased risk to infrastructure

# Defences and Countermeasures (2)

## (2) Port Security Sticky

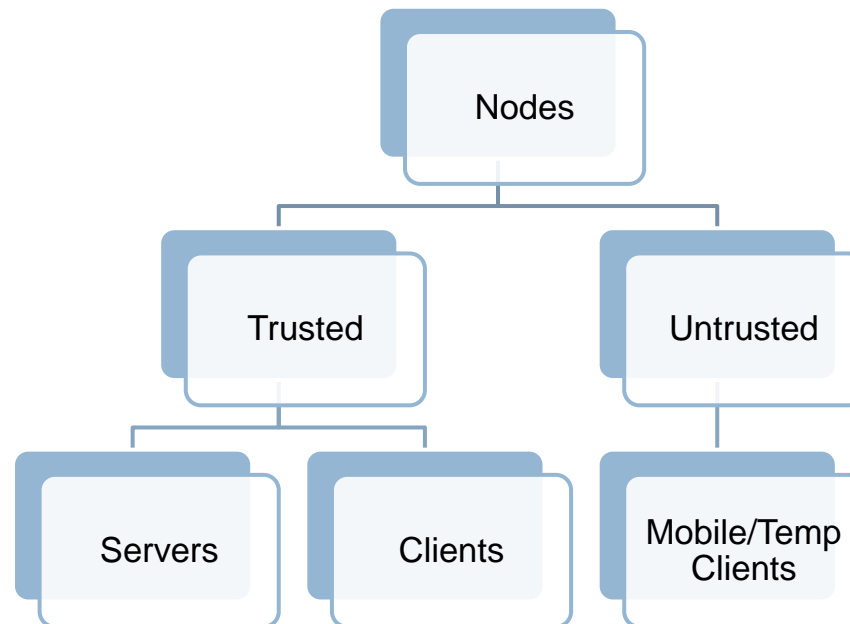
- More difficult to spoof if address already registered
- Node relocation problems
  - ▣ Deliver to wrong port
  - ▣ Manual change process control
- Undermines dynamic benefit of switch learning process

# Defences and Countermeasures (3)

- (3) Segregate broadcast domains based on trust and role
  - ▣ Ideal to de-span all broadcast domains
    - Prevents attacks
  - ▣ But logical grouping is sometimes required
    - Flexibility
    - Cost
    - Performance

# Defences and Countermeasures (3)

- Segregate trusted from untrusted
  - ▣ Then they can't attack each other



# Defences and Countermeasures (3)

- Segregate untrusted nodes from untrusted nodes
  - ▣ They are the most likely to attack
- Segregate trusted based on role (client or server)
  - ▣ Trusted clients can still span
  - ▣ Trusted servers can either span or not
    - Implement sticky when they span