

Scalable Web Object Inspection and Malfease Collection

Charalampos Andrianakis

Paul Seymer

Angelos Stavrou

The Problem

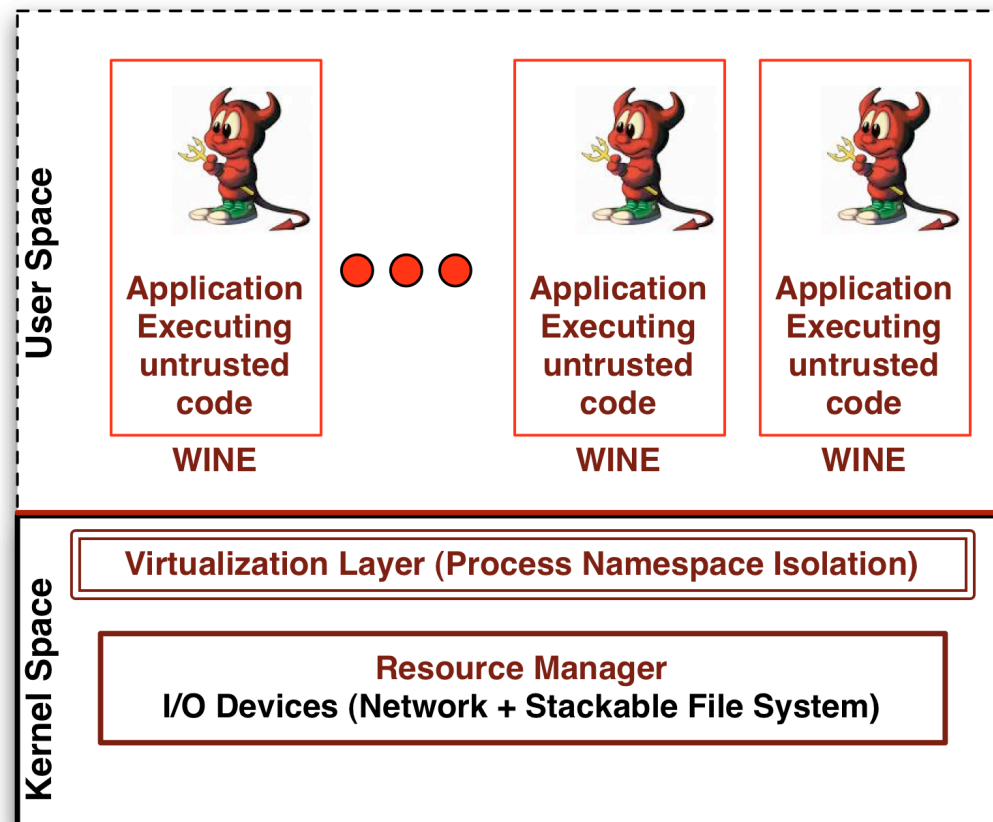
- Drive-by download attacks infect thousands of computers daily
- Millions of URLs spread the attacks
- Current technologies based on full system virtualization can't scale

Our Solution

- A URL analysis framework using lightweight virtualization and a modified WINE engine
 - Scans thousands of URLs in parallel
 - Minimizes resource consumption (VM uses less than 300MB of disk, 3MB of memory)
 - Extracts the offending payload and use it for further analysis

Framework Architecture

Testbed Architecture



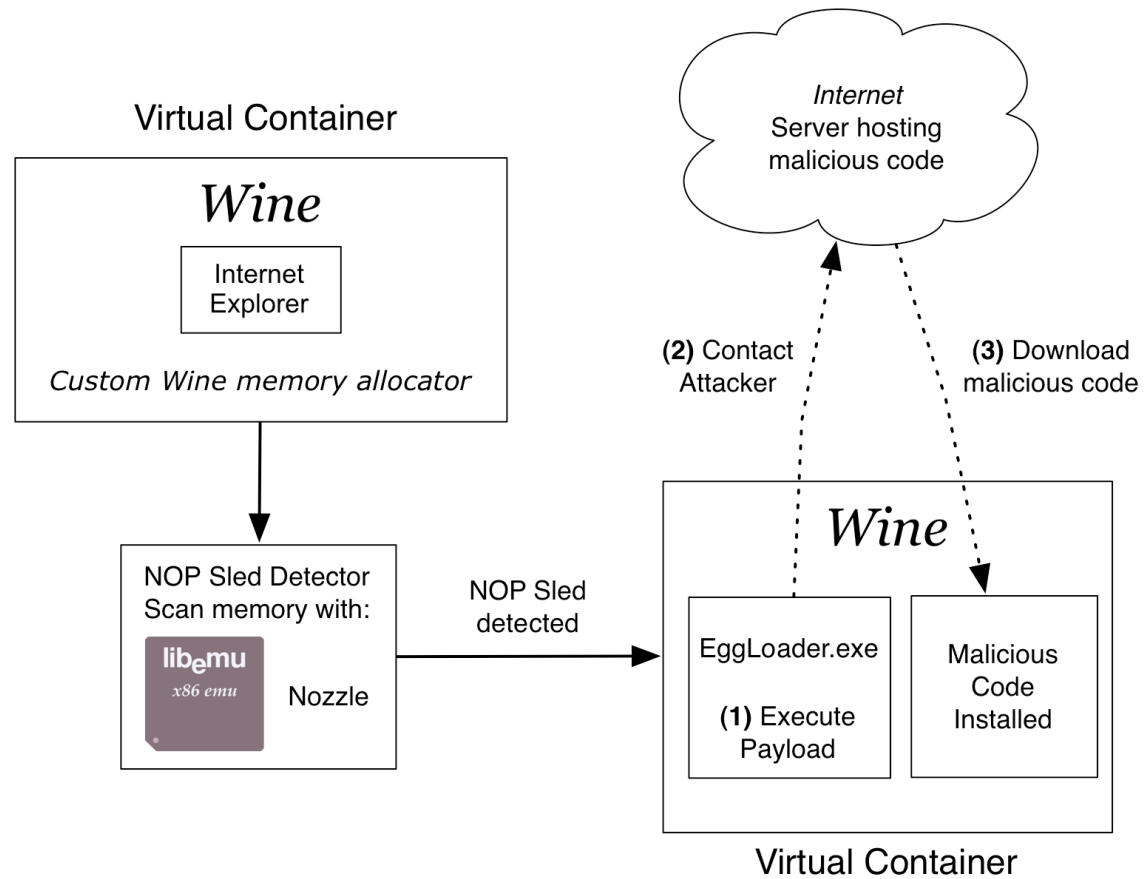
Framework Architecture

- OpenVZ containers with Debian Linux and WINE
- Execute Internet Explorer inside WINE and visit malicious URL
- NOP Sled detector inside WINE detects the attack (heap spray) and extracts the payload

Framework Architecture

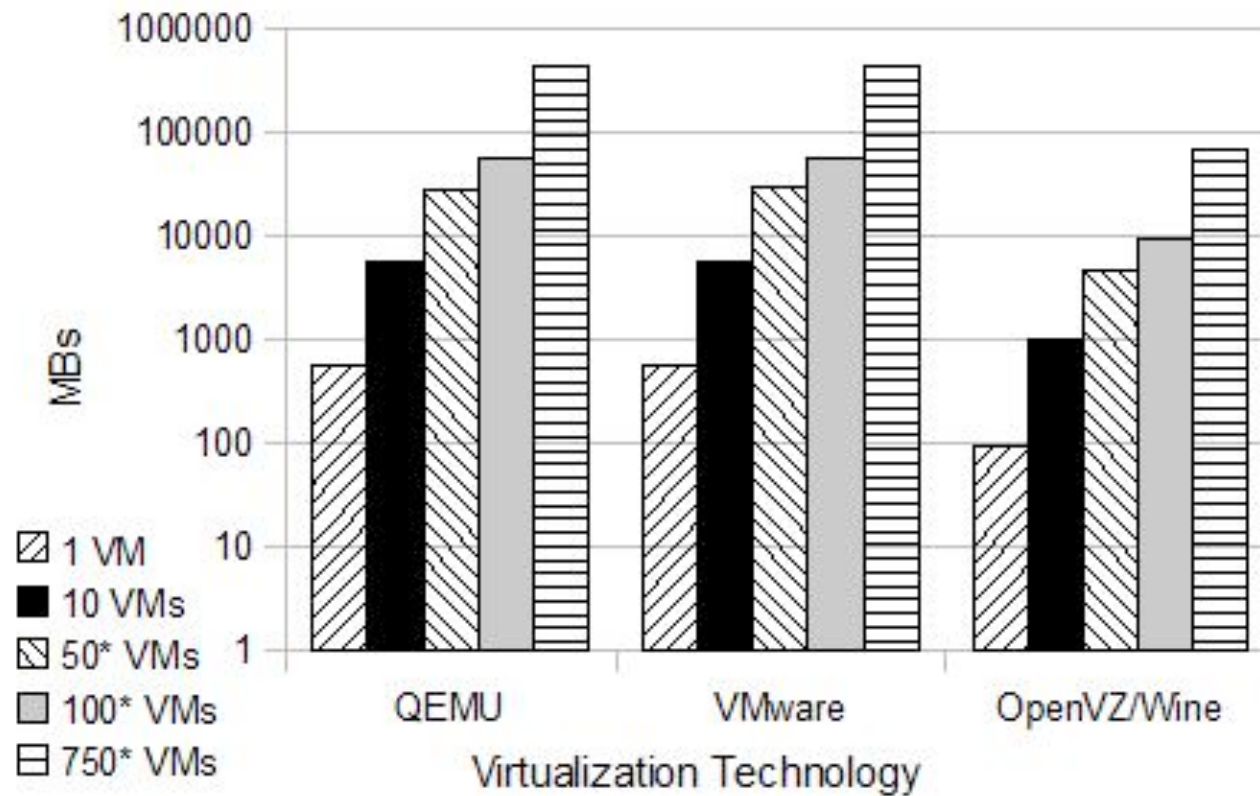
- The payload is executed inside WINE with the payload loader
- Malware contacts a remote server and downloads zero day malware binaries

Framework Architecture

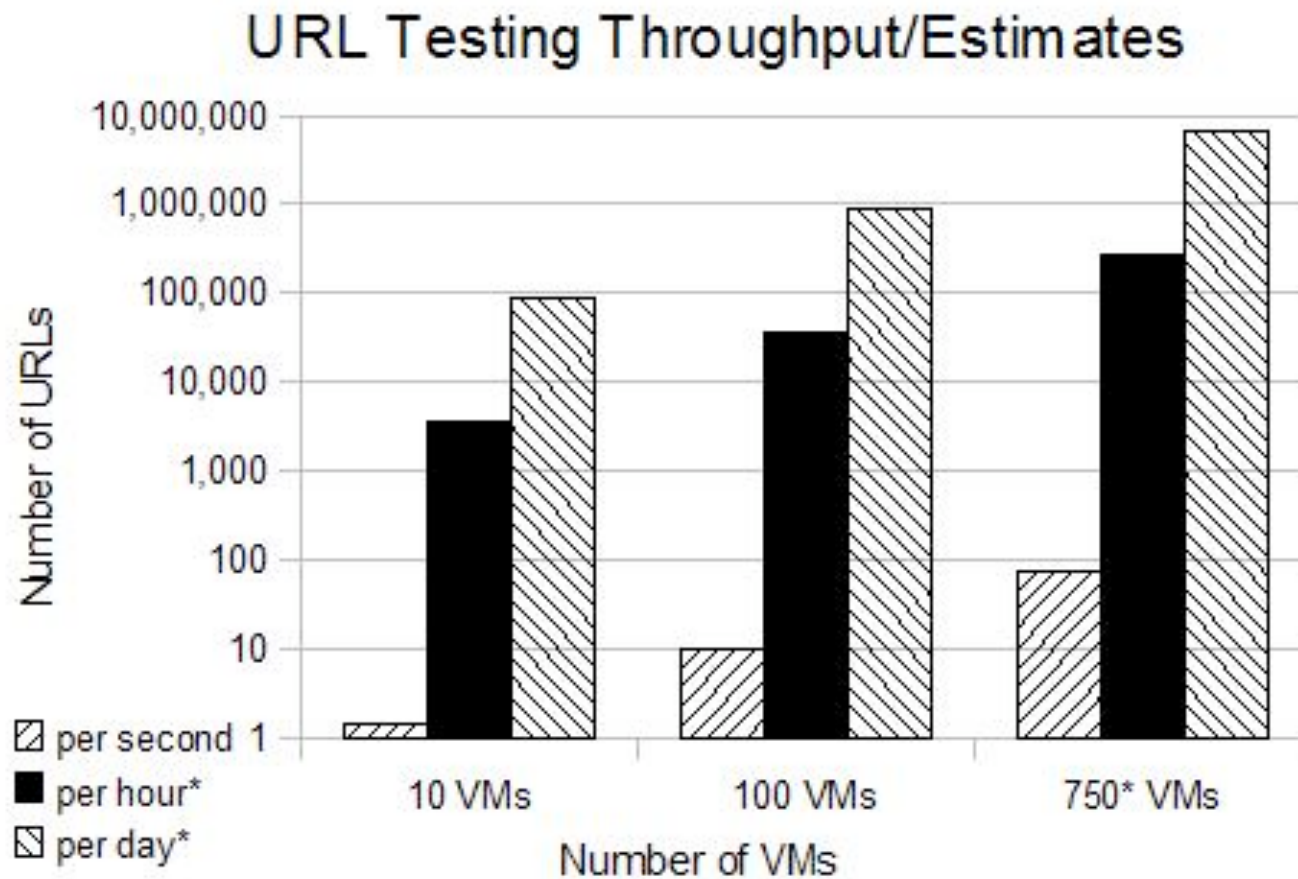


Scalability

Memory Usage/Estimates



Scalability



Limitations

- Our solution is limited to detecting heap spray attacks only
- If the offending payload references functions or data in the address space of the browser it can evade detection

Questions ?

Thank you!