## CCCP: Secure Remote Storage for Computational RFIDs

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## Computational RFID tags



### CRFIDs

- Batteryless
- Powered by harvested energy
- Interact with RFID readers
- Programmable



WISP 1.0

### CRFIDs

- Tiny energy reservoir
- Frequent power loss
- Limited use of local storage



WISP I.0

## Local Storage... at a Price

#### • Energy intensive writes



## Local Storage... at a Price

- Energy intensive writes
- Erase-before-write



## Local Storage... at a Price

- Energy intensive writes
- Erase-before-write
- Small nonvolatile memory
  - WISP 4.0: 32 KB flash



## Inexpensive Radio



### Inexpensive Radio









#### Problem: a reader is not necessarily trustworthy



#### Problem: a reader is not necessarily trustworthy

#### Cryptographic Computational Continuation Passing



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### Goal: Computational Progress

- Change of computational state toward a goal
  - Example: completion of a loop
- Eliminate Sisyphean tasks

## Sisyphean Tasks

 Some workloads may never complete given typical energy availability

 Manually splitting tasks is not necessarily easy or effective



### Mementos [Ransford '08]



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$$Task = \left\{ \begin{array}{cccc} TI & T2 & T3 & T4 \end{array} \right\}$$



## Mementos [Ransford '08]

$$Task = \left\{ \begin{array}{c|c} T1 & T2 & T3 & T4 \end{array} \right\}$$
  
Energy =





- Checkpoint state (locally) as energy wanes
- Spread computations over multiple lifecycles





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• **Problem:** flash write takes precious energy.

## Security Goals

- Confidentiality
- Integrity
- Authentication
- Data Freshness
- Availability

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every few seconds
Rebools Tiny capacitor
Small RAM Nobattery
Expensive flash

## Security Primitives

- Stream cipher for confidentiality
- UMAC for integrity/authentication [Black '99]
- Low cost in terms of energy

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- Stream cipher for confidentiality
- UMAC for integrity/authentication [Black '99]
- Low cost in terms of energy
- Challenge: Maintaining the keystreams

## Precomputation?

- Keystreams are required by the cipher and the MAC
- Cannot reuse keystream bits



Not enough energy to compute on the fly

## Good Power Seasons

- Times when the CRFID is idle
  - CRFID is awake and has no computation left to complete.
  - CRFID finds a reader that does not understand CCCP.
- Plentiful energy → time to produce keystream bits

### Data Freshness

- Some state <u>must</u> be in trusted storage
- Nonvolatile memory is too expensive to use frequently
- How can we use it frugally?







#### $0000111_2$ (=7<sub>10</sub>)

#### (a) Binary Counter





#### (a) Binary Counter





#### (a) Binary Counter









### Protocol





communication

### Store Procedure

Reader ------

















Reader —



Reader <u>Retrieve</u>









### Evaluation

#### I. Program the CRFID with a task



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#### 2. Charge CRFID to voltage V



- I. Program the CRFID with a task
- 2. Charge CRFID to voltage V
- 3. Disconnect the power supply



- I. Program the CRFID with a task
- 2. Charge CRFID to voltage V
- 3. Disconnect the power supply



4. Observe the voltage drop and execution time



Shane Clark, USENIX Security '09



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## Extensions/Future Work

- CRFID hardware design
- Long-term storage
- WOM codes [Rivest '82]
- PKCS on CRFIDs

## Summary

- CRFIDs can go where other platforms cannot
- They are limited by available energy
- Remote storage is cheap
- CCCP provides remote storage that is secure and yet less expensive than local storage.

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#### More info at: <u>www.cs.umass.edu/~ssclark/crfid</u>