#### SCC:

# Cluster Storage Provisioning Informed by Application Characteristics and SLAs

Harsha V. Madhyastha\*, **John C. McCullough**, George Porter, Rishi Kapoor, Stefan Savage, Alex C. Snoeren, and Amin Vahdat UC Riverside\* and UC San Diego



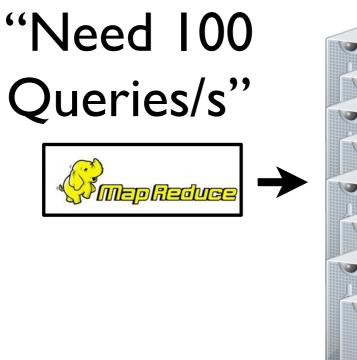




"Need 100 Queries/s"









#### "Need 1000 Views/s"





#### Goals for Provisioning at Low-cost

- High performance
- Redundancy
- Supporting multi-tenancy
- High availability
- ...

**Our focus:** reach performance goal and minimize cost for a single application, emphasizing storage

### Challenge: Large Configuration Space

- Diverse server enclosures/architectures
- Diverse storage options

	Size	MB/s (r/w)	IOPS	Cost
7.2k-rpm	500GB	90/90	125/125	\$213
I5k-rpm	I46GB	150/150	285/285	\$296
SSD	32GB	250/80	2500/1000	\$496
DRAM	IGB	13k/13k	1.6B/1.6B	\$36

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• Current state-of-the-art:

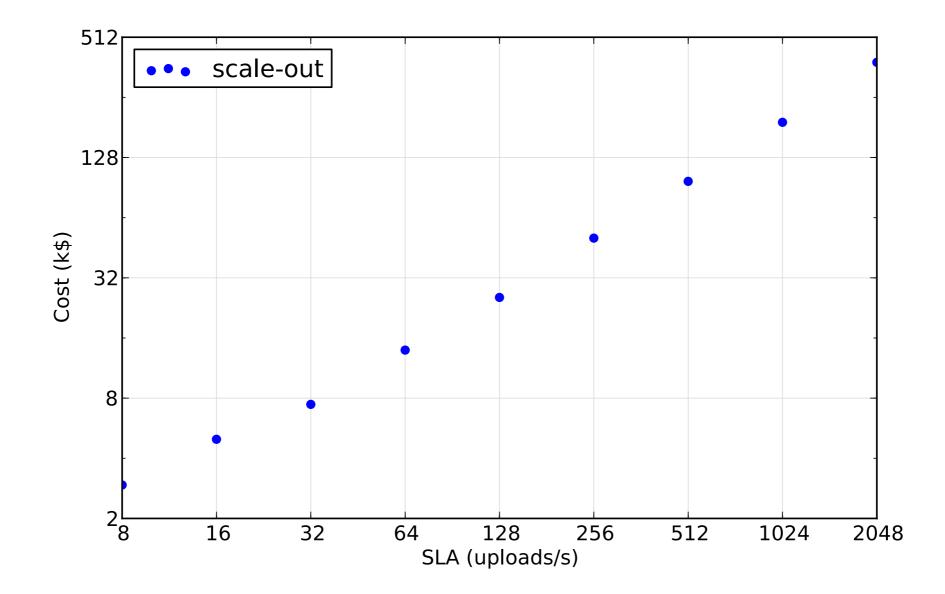
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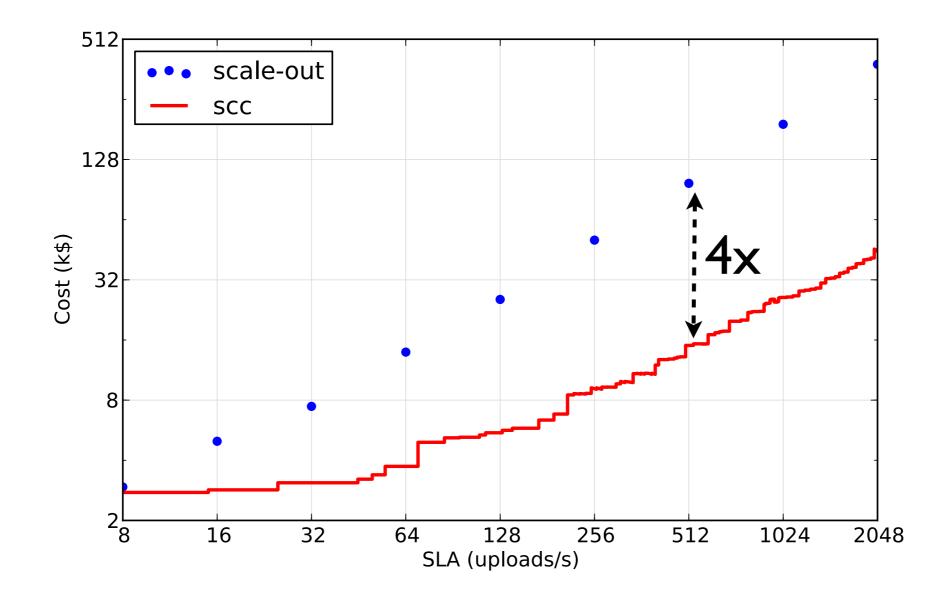
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- Current state-of-the-art:
  - Apply **rules-of-thumb** from experience
  - **Trial-and-error** with various configurations
  - Configuration duplicated to scale-out

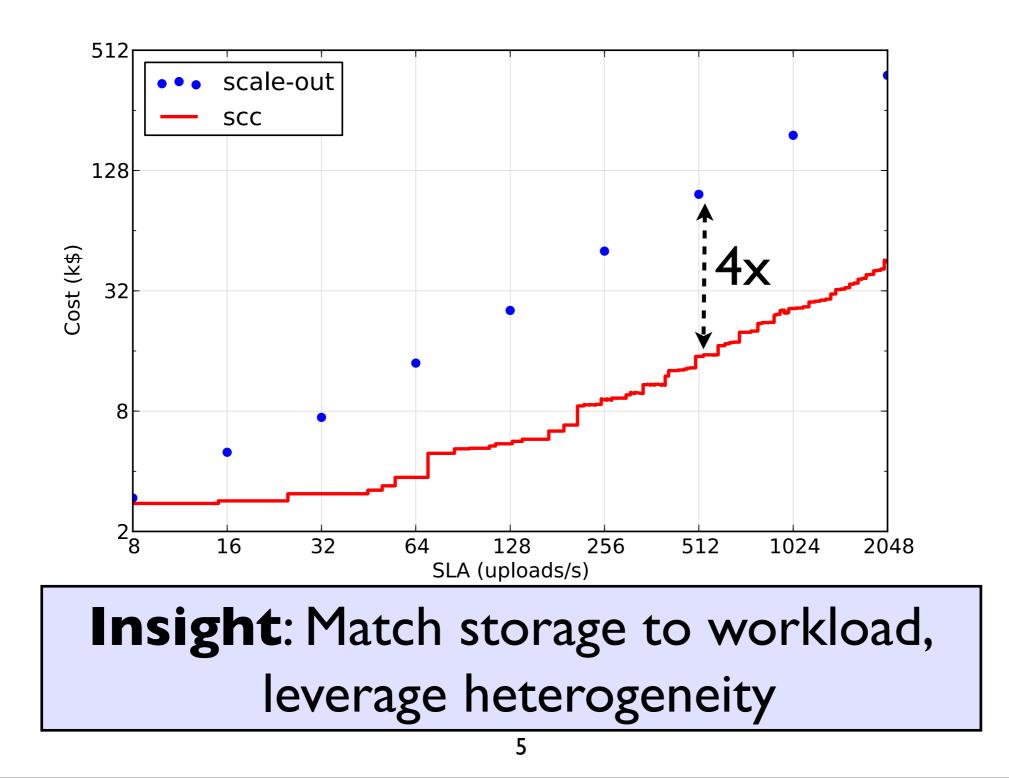
### Scale-out Shortcomings for Photo-sharing Application



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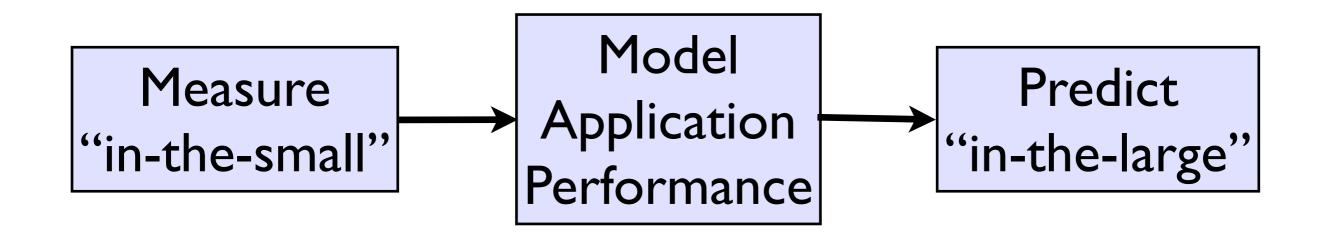


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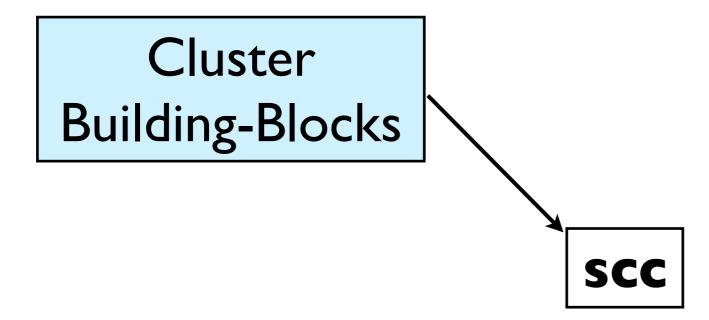


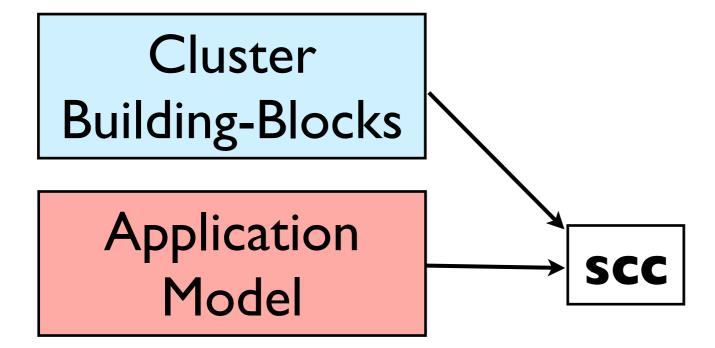
#### Goal: Understand Configuration Space

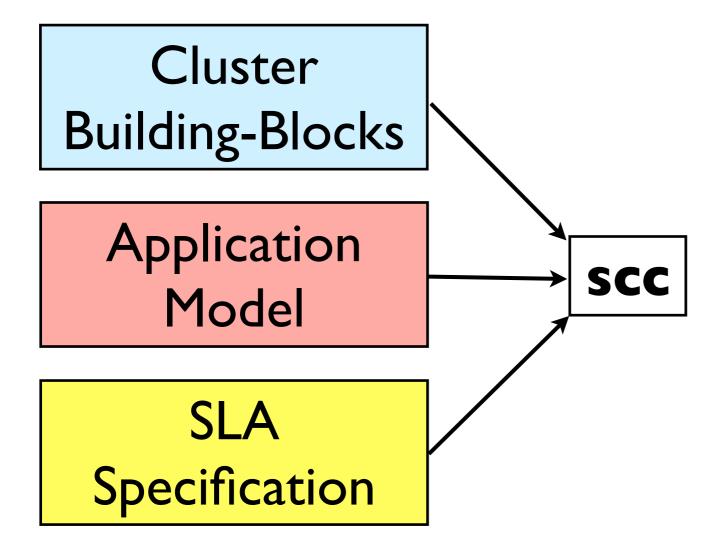
- What is a low-cost configuration now?
- What will low-cost configurations look like in the future?

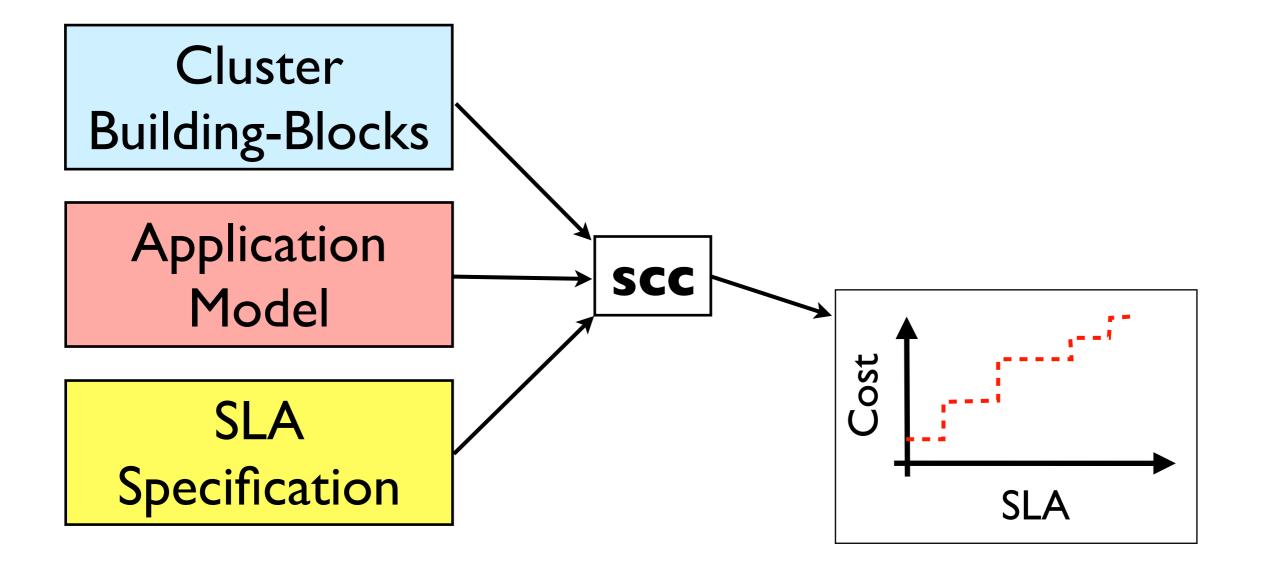


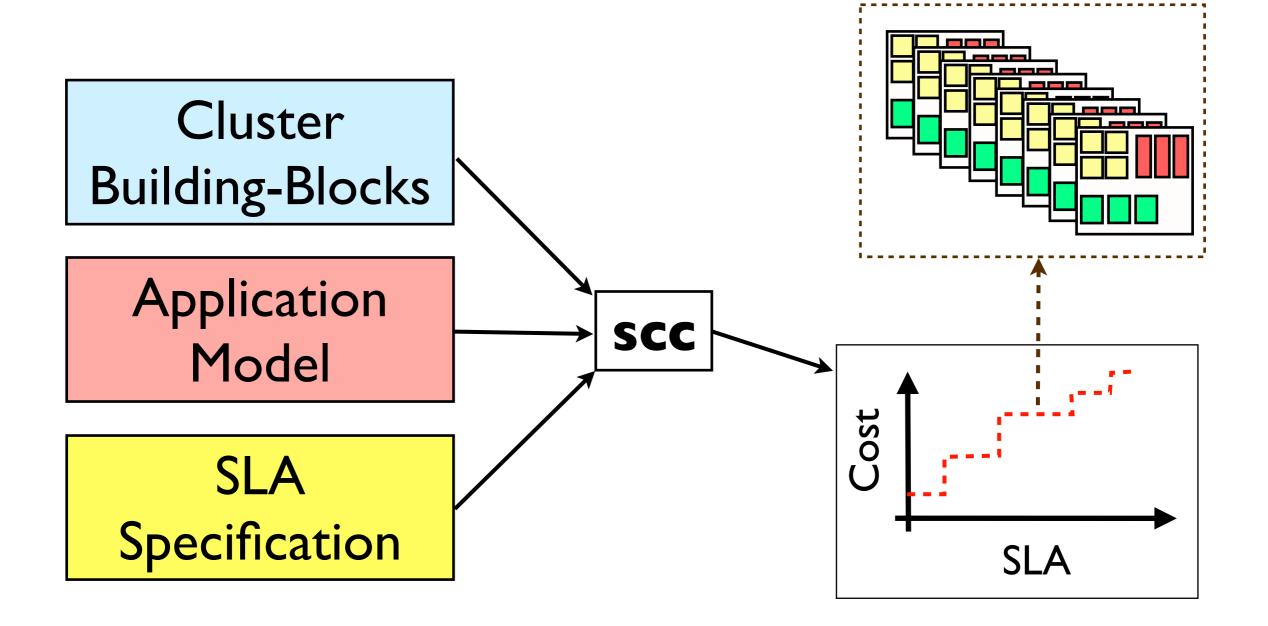












#### Outline

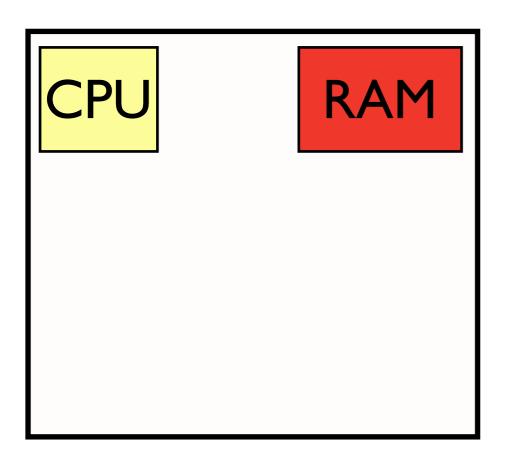
- Modeling Applications and Hardware
- Computing low-cost configurations
- Example
- Validation
- Applications of scc

• Many types of servers

CPU	

• Many types of servers

• Cores



- Many types of servers
  - Cores
  - RAM

CPU	RAM
HDD	HDD

- Many types of servers
  - Cores
  - RAM
  - Storage

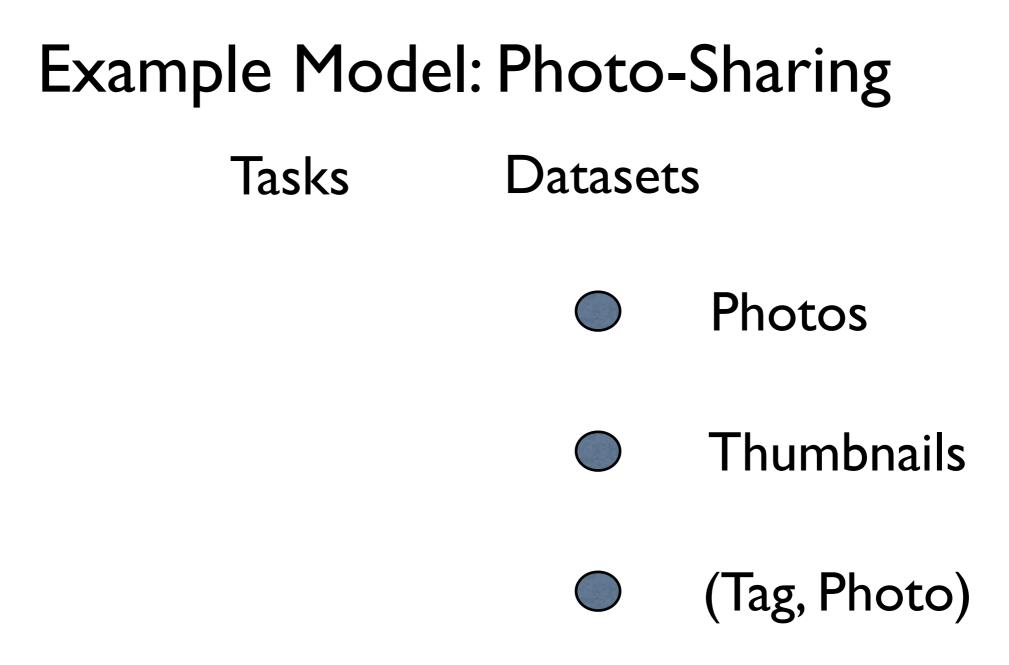
CPU -	→ RAM
HDD	HDD

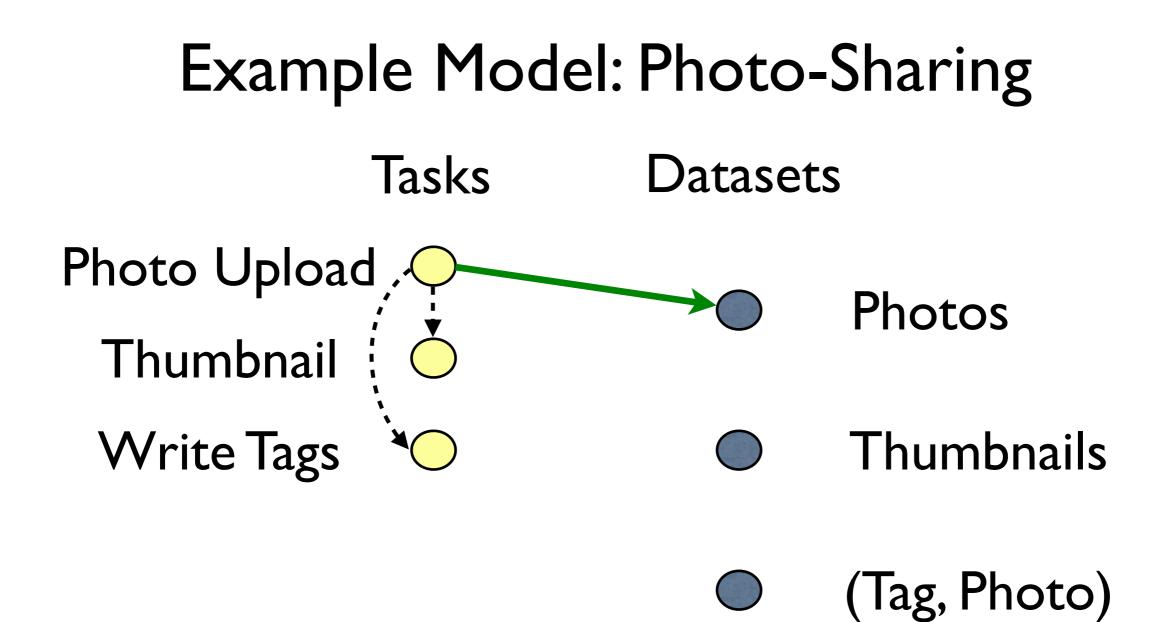
- Many types of servers
  - Cores
  - RAM
  - Storage
  - I/O & Network

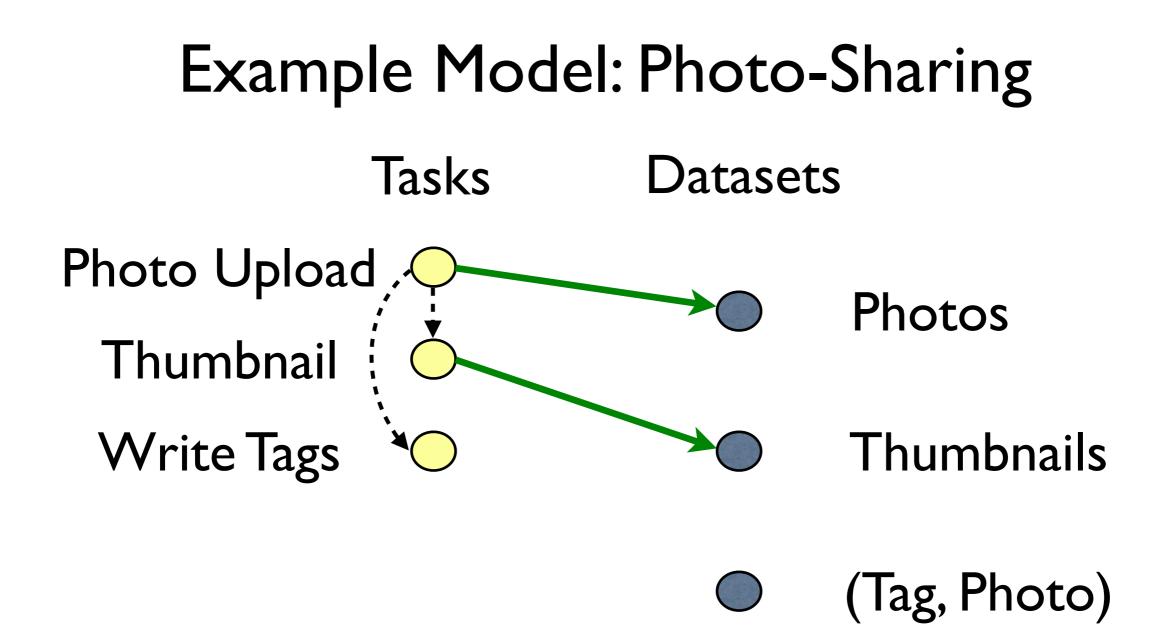
#### **Application Model**

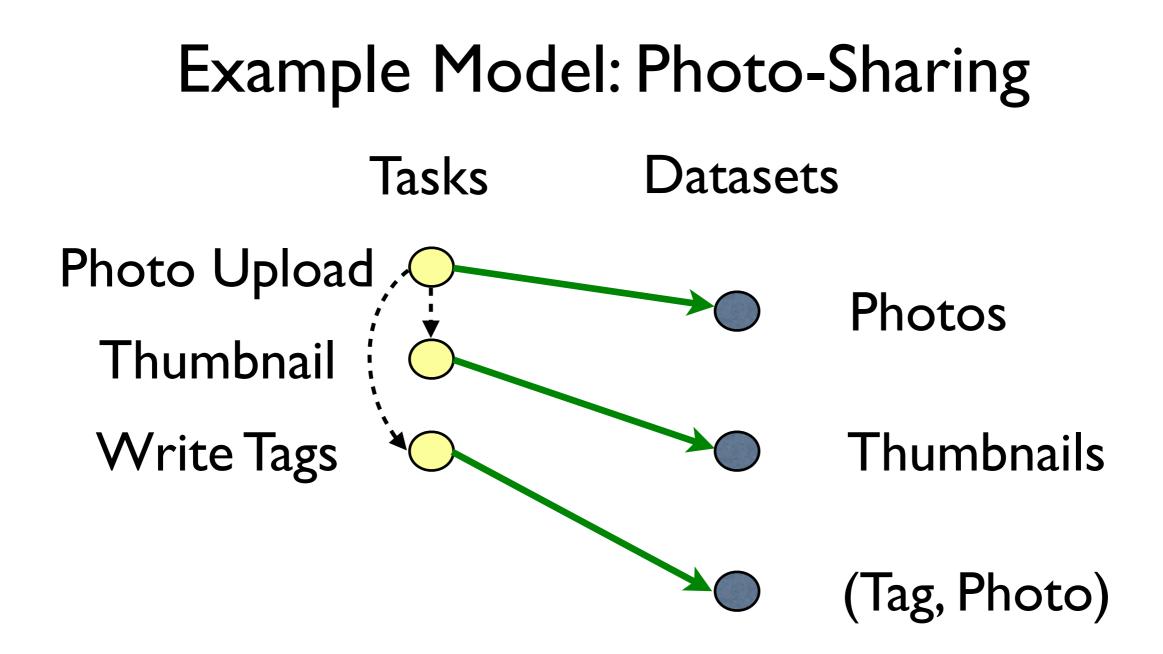
- Breakdown application into:
  - Tasks (Computation)
  - Datasets (Storage)
  - Edges between Tasks and Datasets (I/O)
  - Edges among Tasks (dependencies)

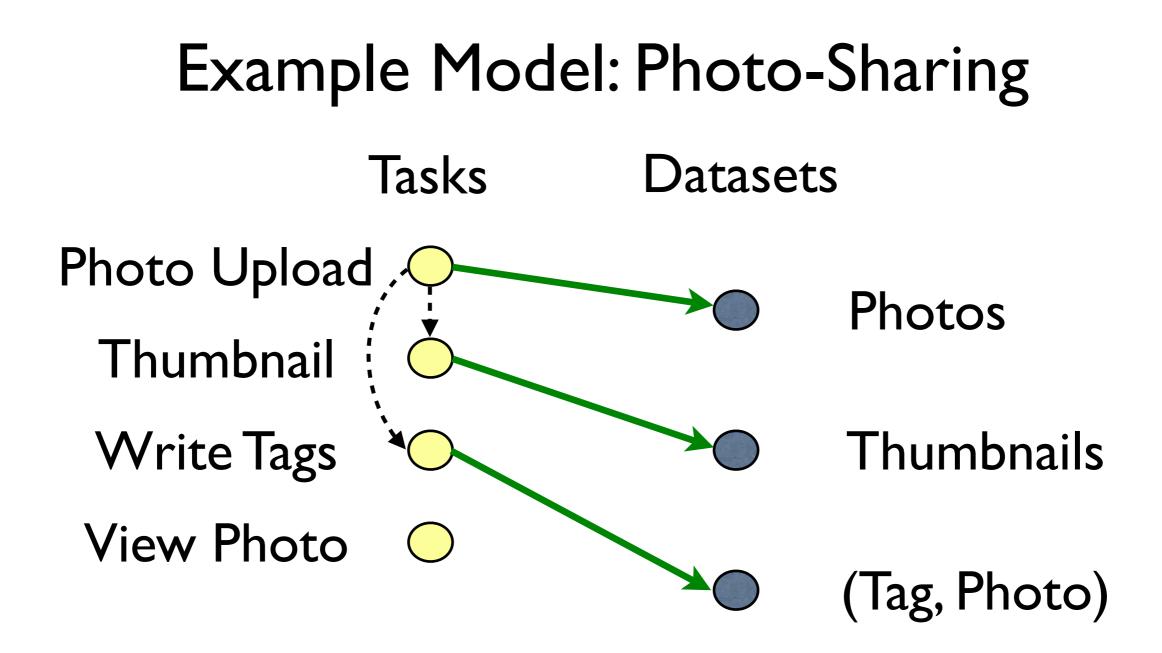
# Example Model: Photo-Sharing Tasks Datasets

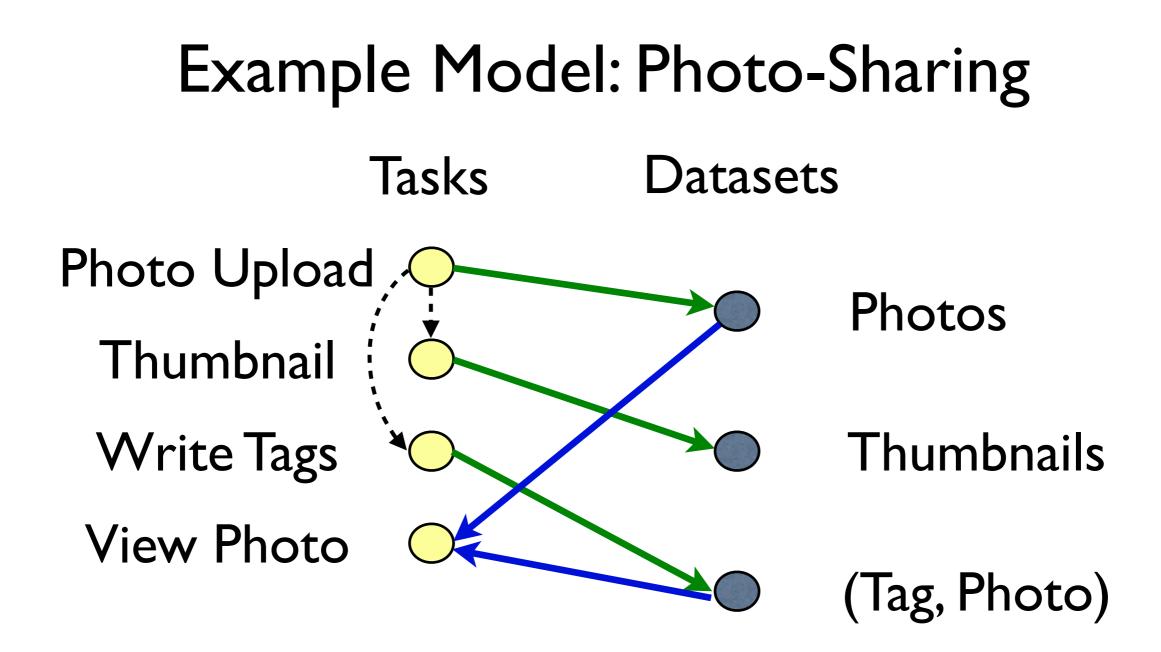


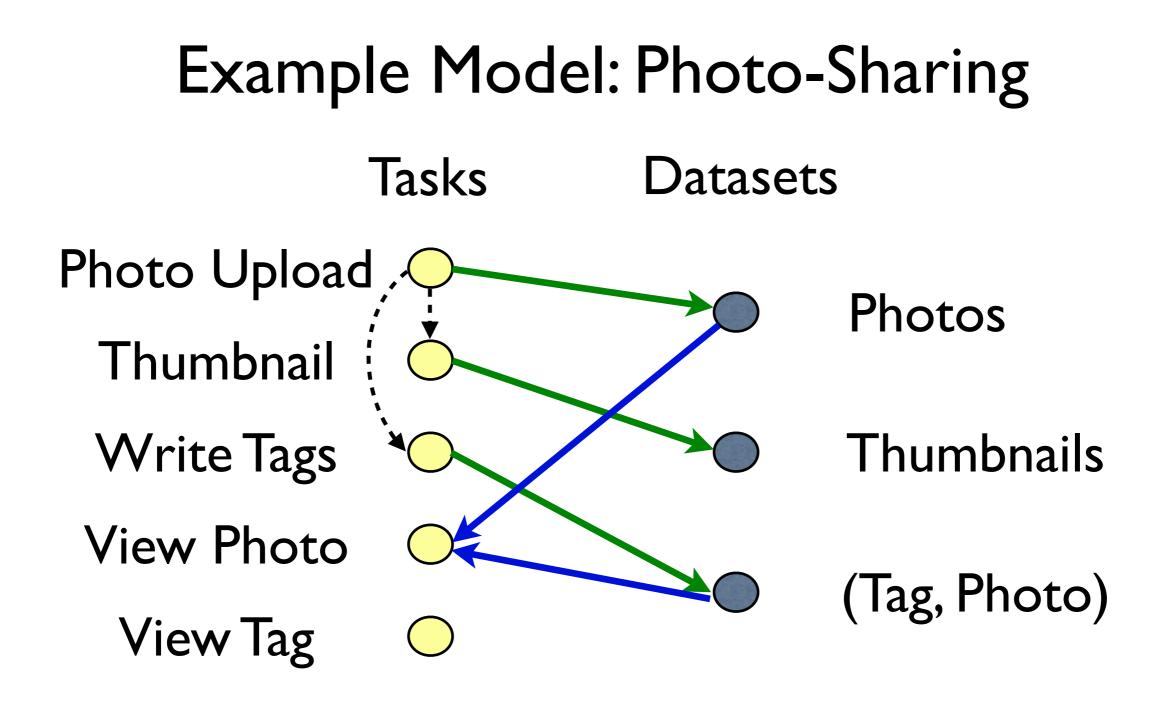


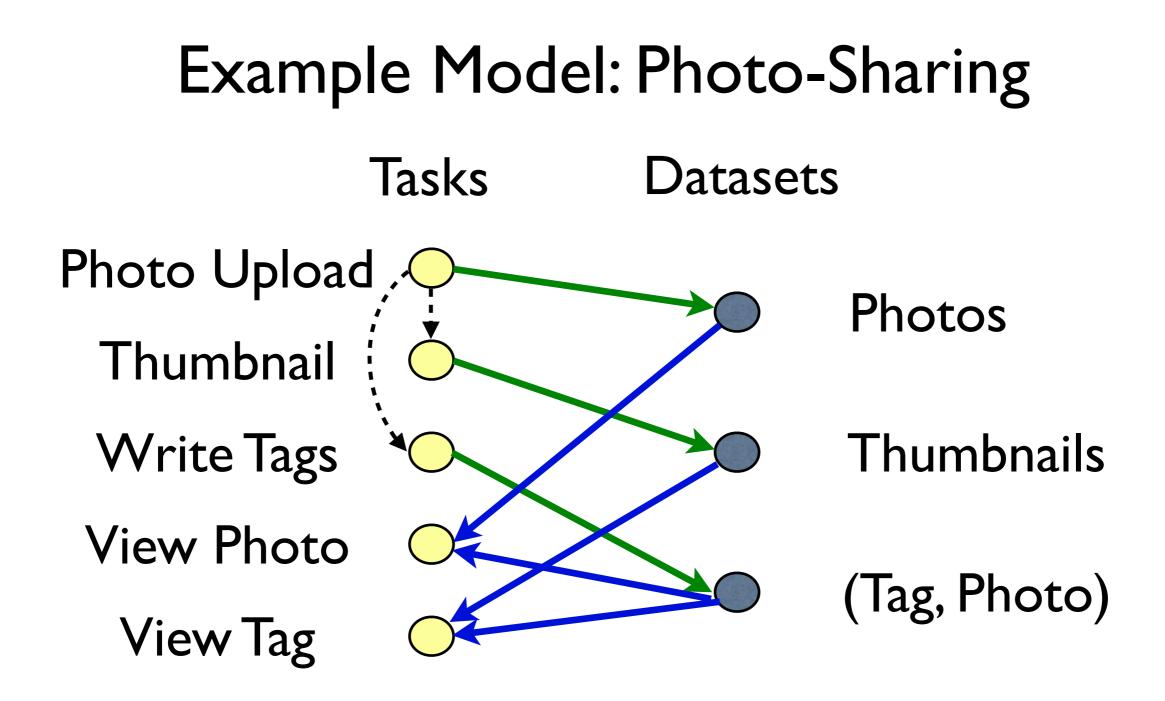


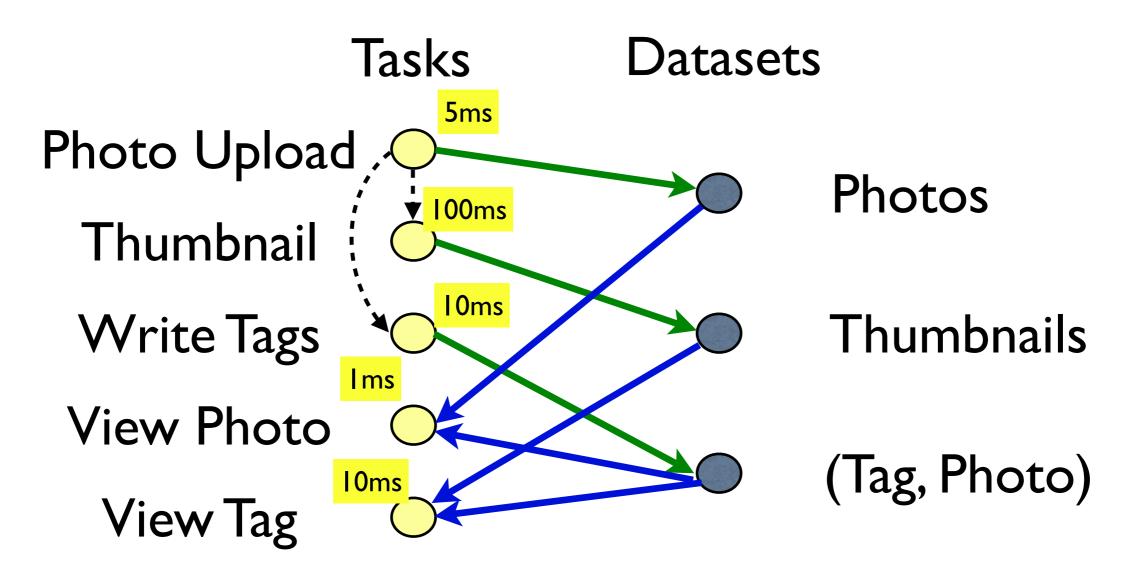


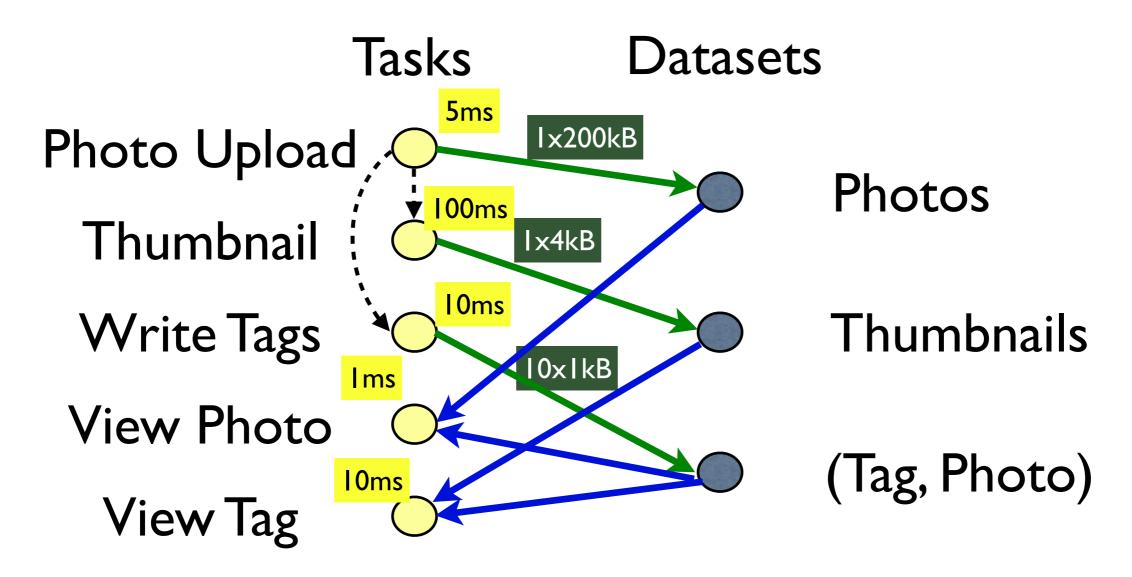


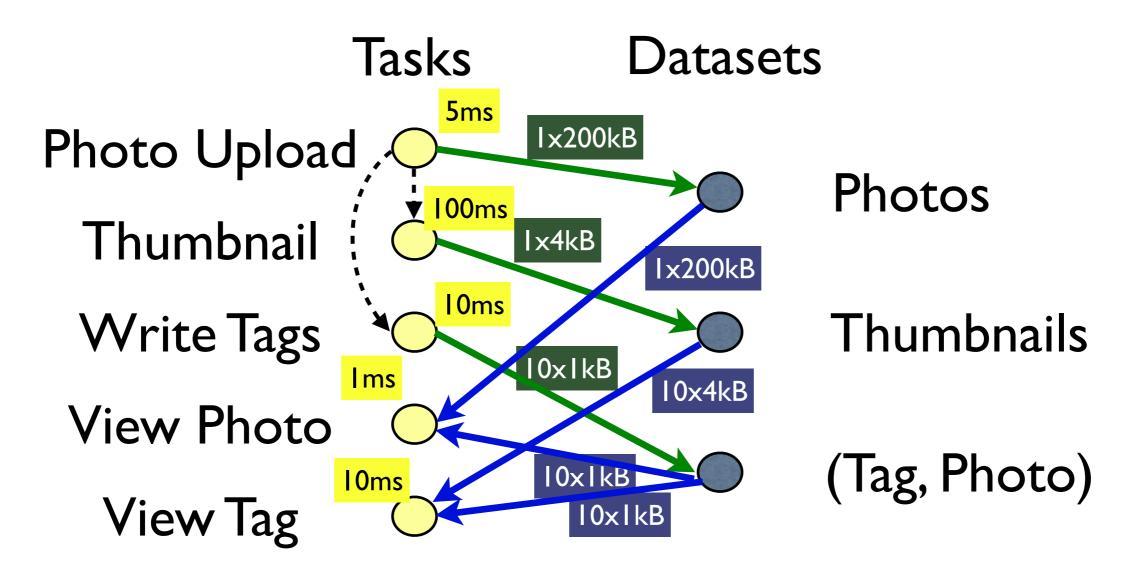


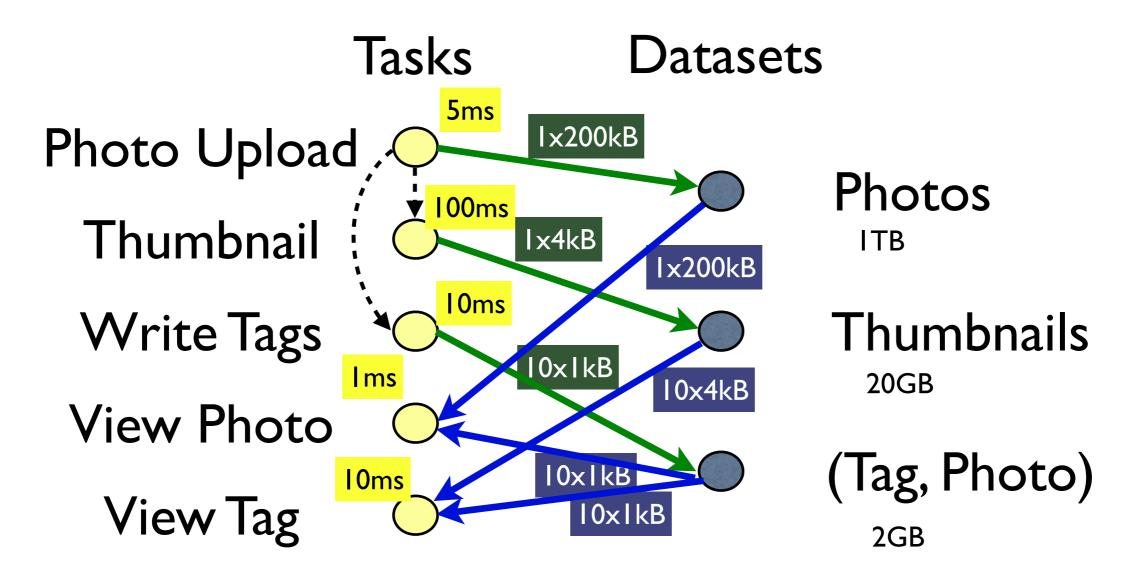




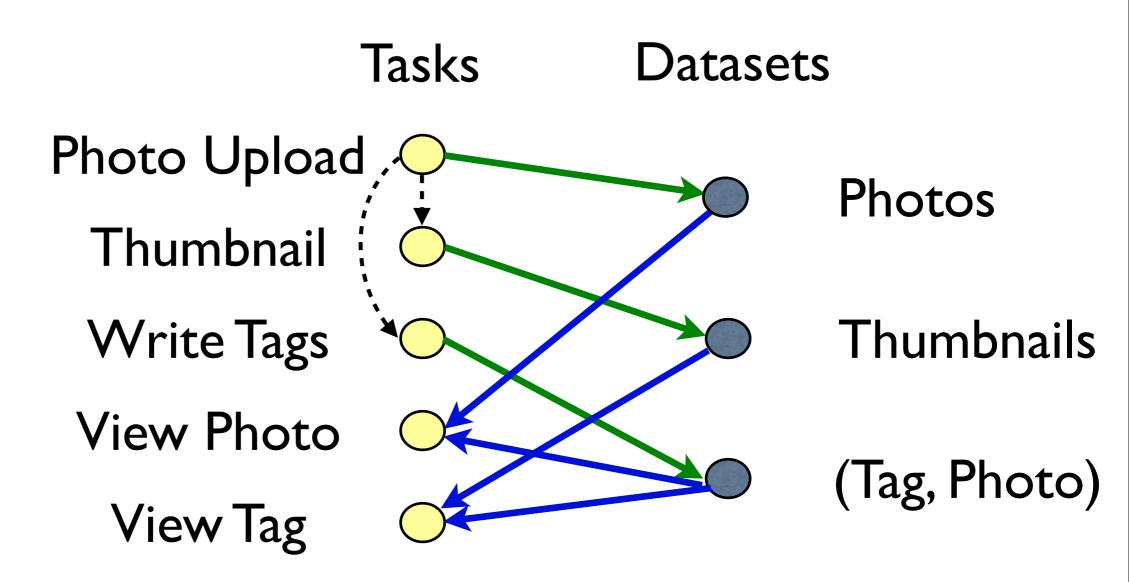


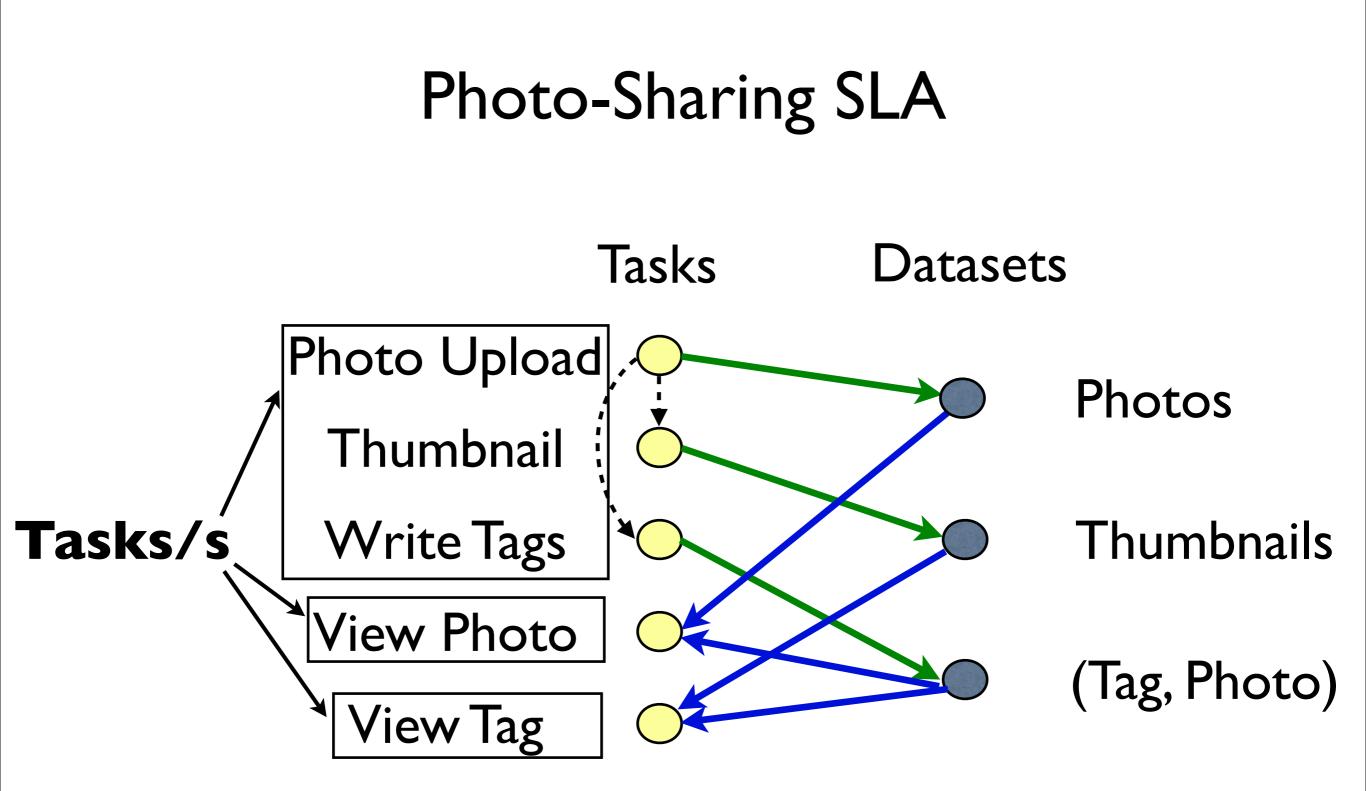






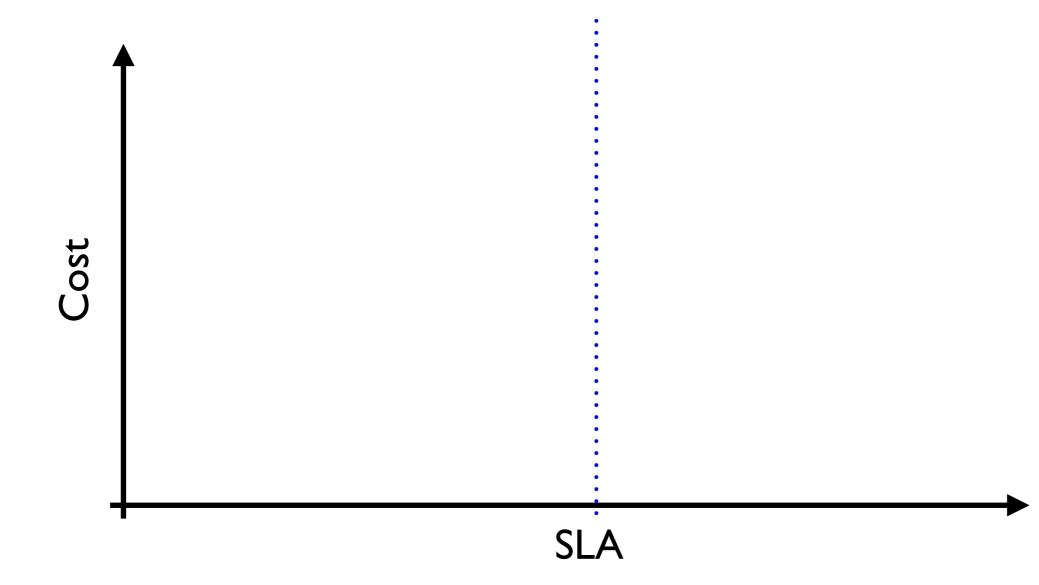
#### Photo-Sharing SLA

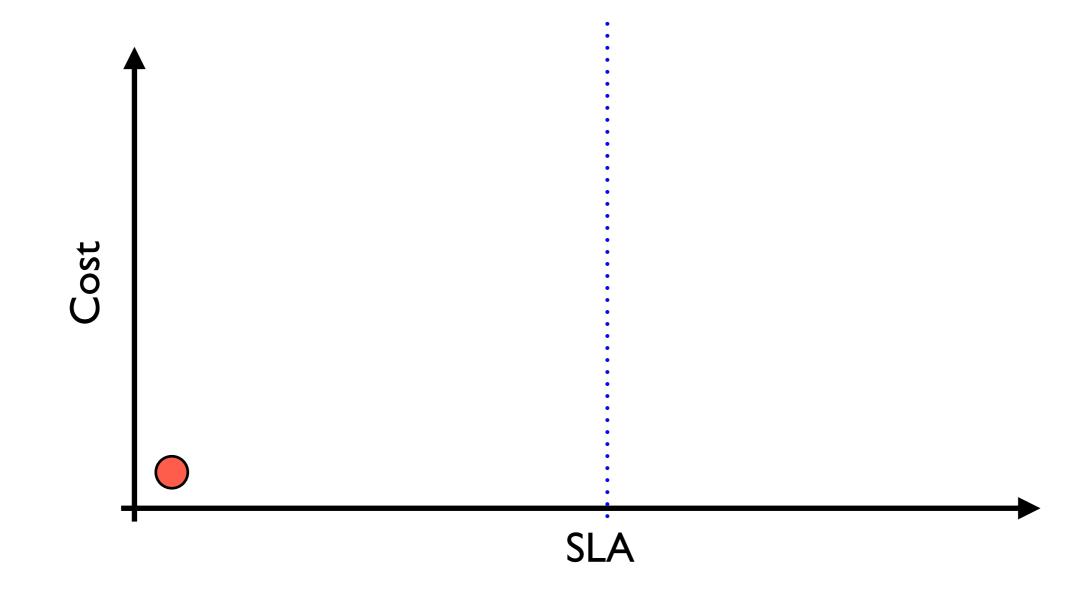


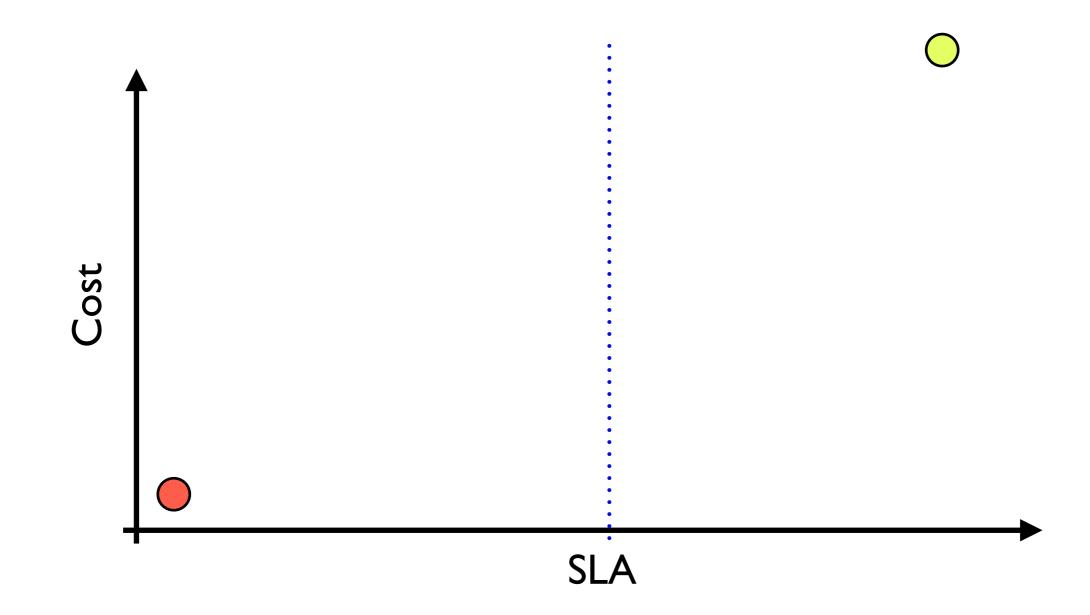


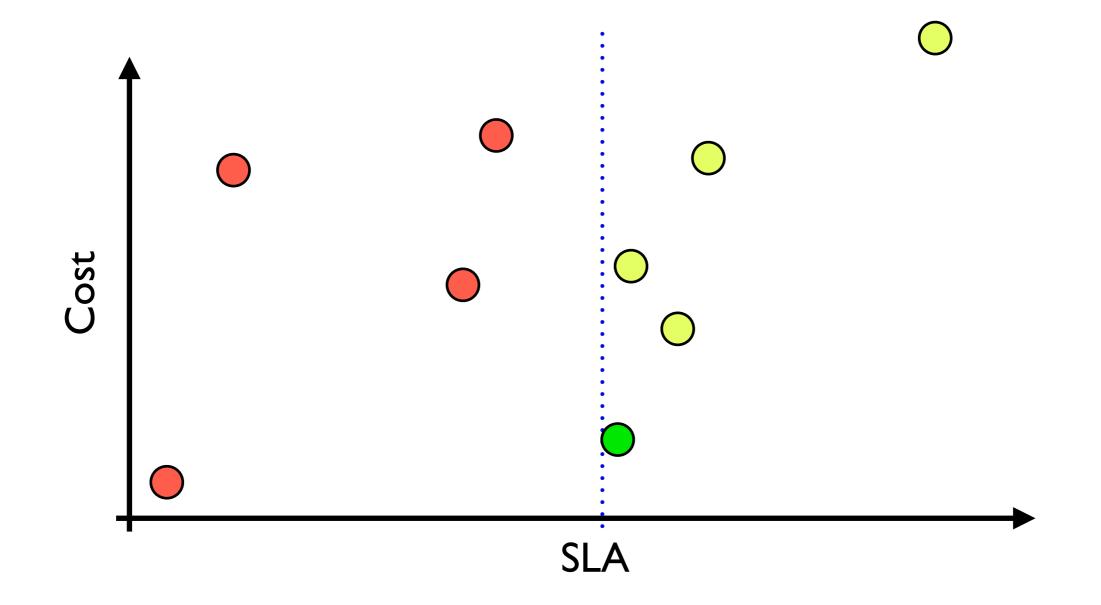
## Outline

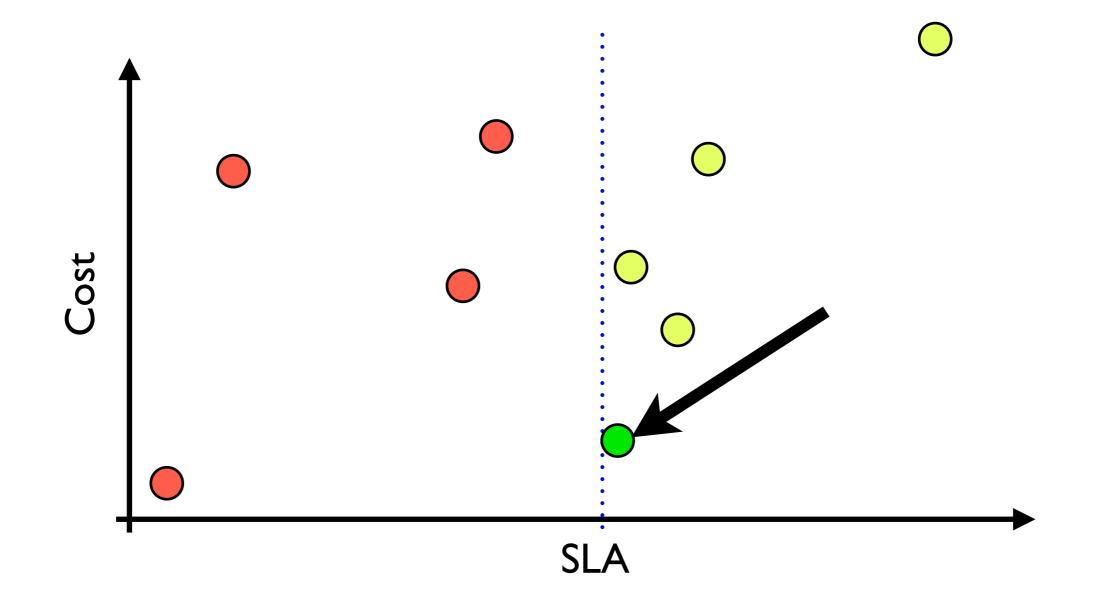
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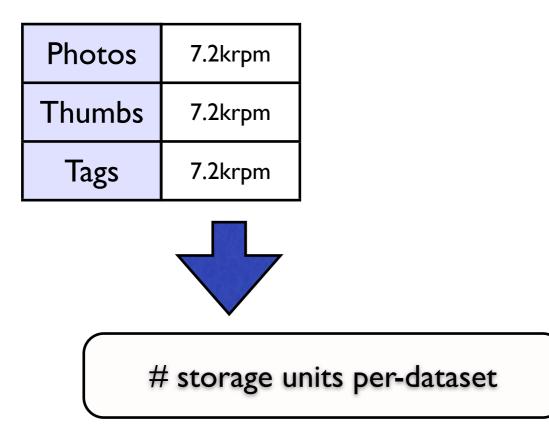


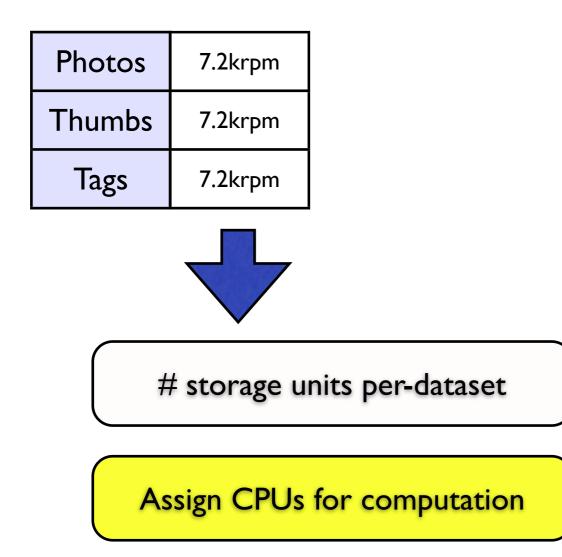
## Guiding Principle to Meet SLA

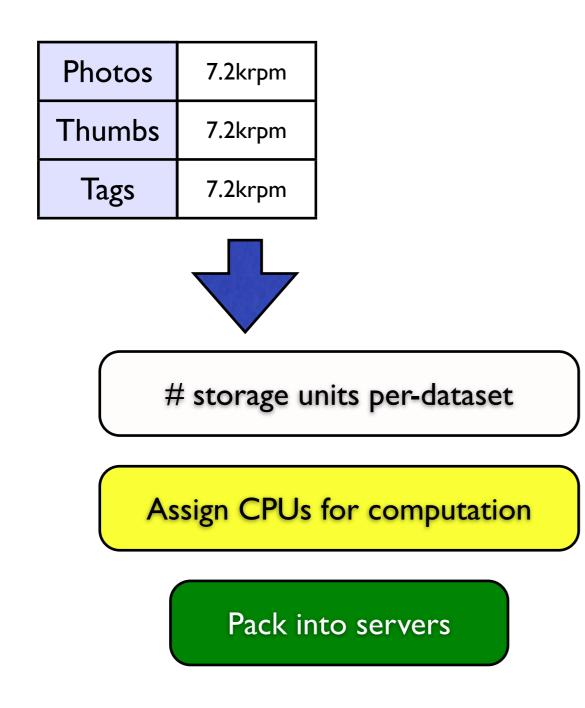
- Complex interaction across storage-type and dataset assignments
- Need to consider costs of meeting SLA for each permutation
- Our configuration space is:
  - D datasets, S storage-types -> D<sup>S</sup> configs

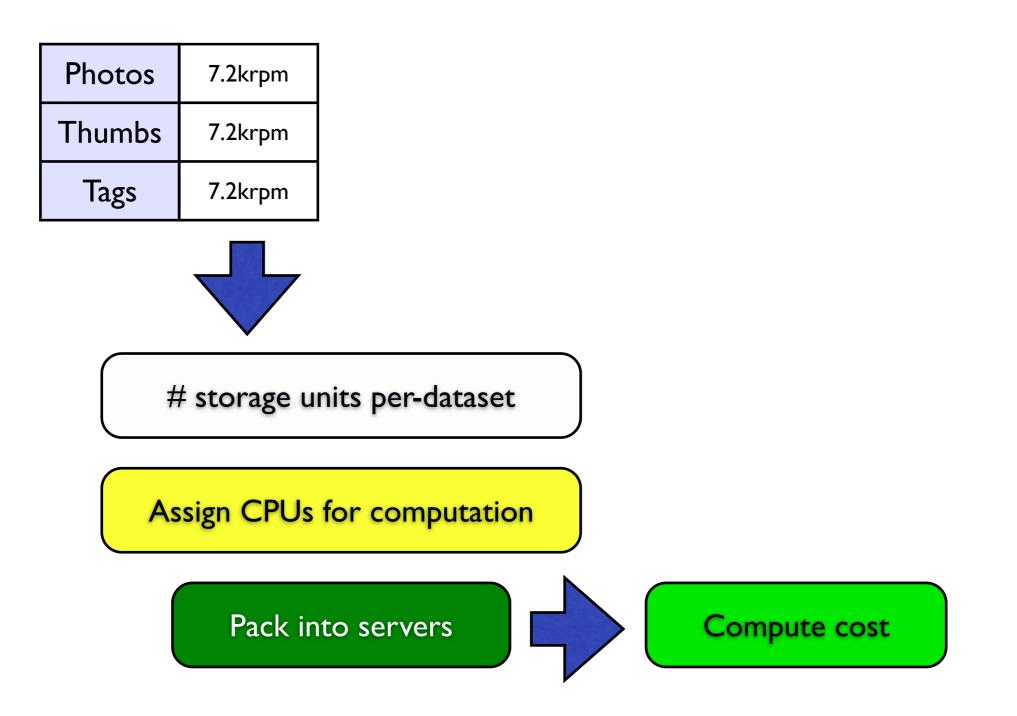


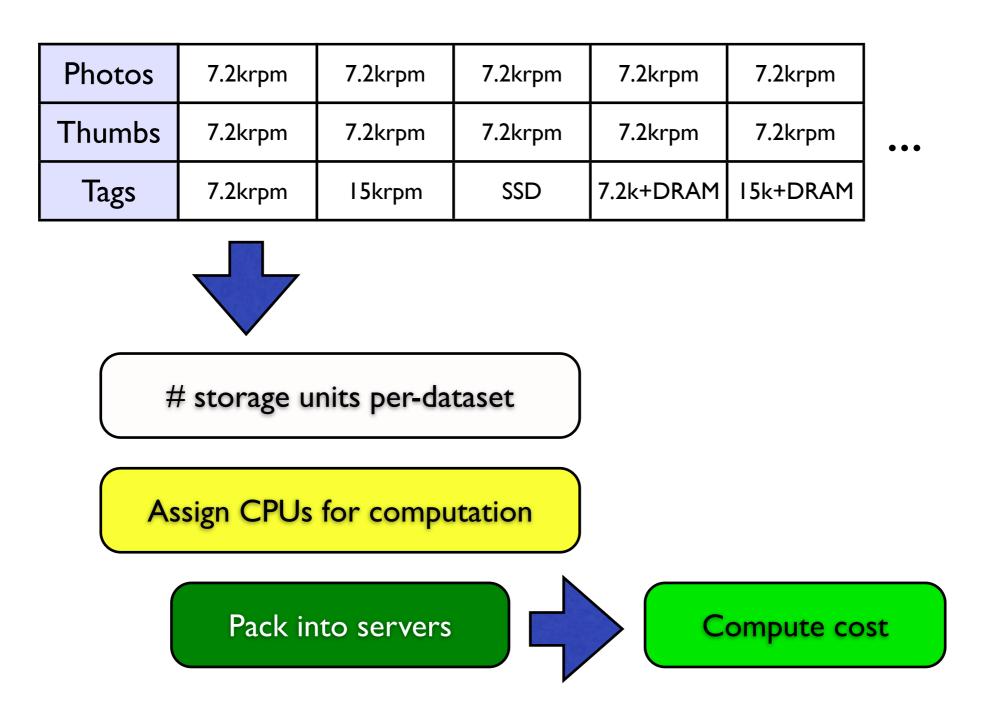
Photos	7.2krpm
Thumbs	7.2krpm
Tags	7.2krpm

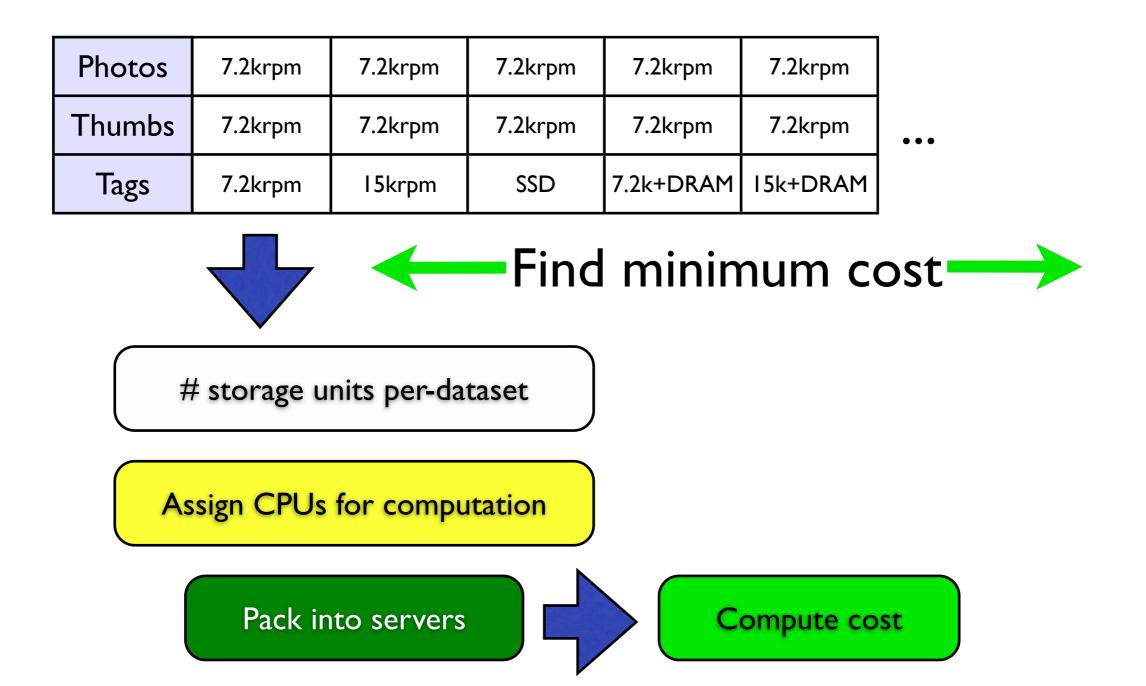




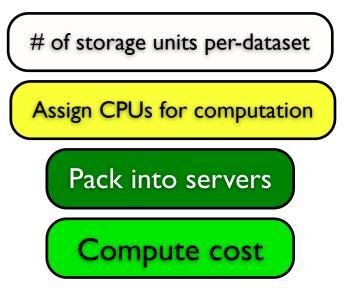






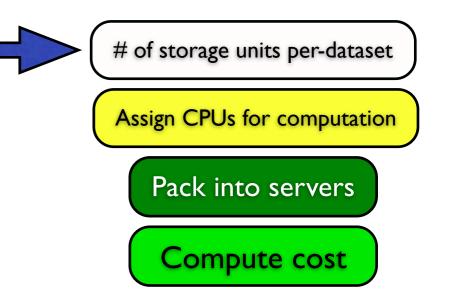


## Detail: How Many Storage Units?



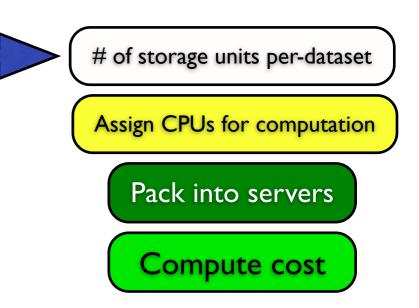
## Detail: How Many Storage Units?

- SLA+Model=Requirements
- Need to match requirements to storage units

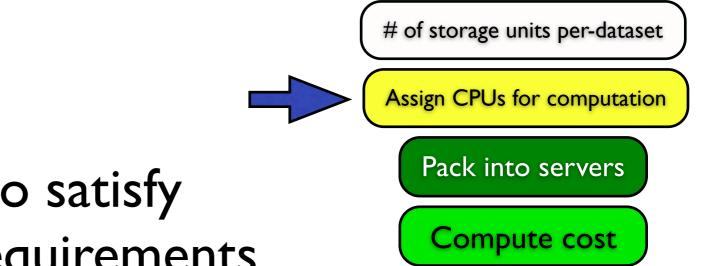


## Detail: How Many Storage Units?

- SLA+Model=Requirements
- Need to match requirements to storage units
  - Capacity
  - IOPS
    - Write-heavy: Short-stroke disks
    - Read-heavy: Consider RAM for caching

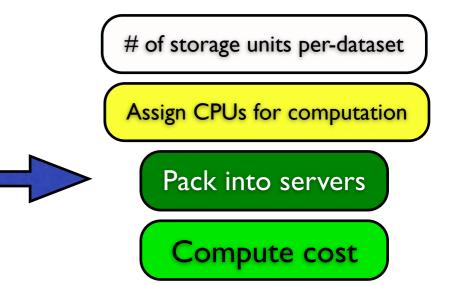


### Detail: How Many CPUs?



- Enough CPUs to satisfy computation requirements
  - Linearly extrapolate computation time
- Minimum one core/server
- (Details in paper)

### Detail: Fits in how many servers?



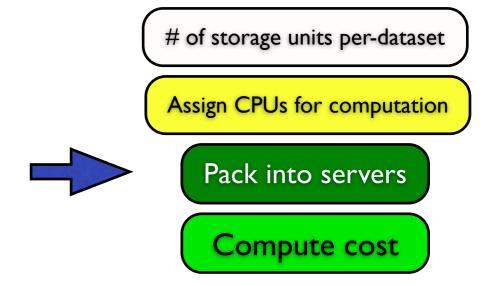
## Detail: Fits in how many servers?

- Integer Linear Programming
- Multiple server types, each with different constraints:
  - I/O Bus Bandwidth
  - I/O Slots
  - CPU Cores
  - Network Bandwidth

# of storage units per-dataset
Assign CPUs for computation
Pack into servers
Compute cost

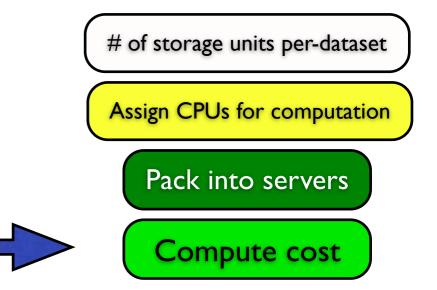
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- Integer Linear Programming
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  - I/O Bus Bandwidth
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- Sequential-workload 
   → Bus/Network constrained
- IOPS-workload 
   Slot capacity constrained



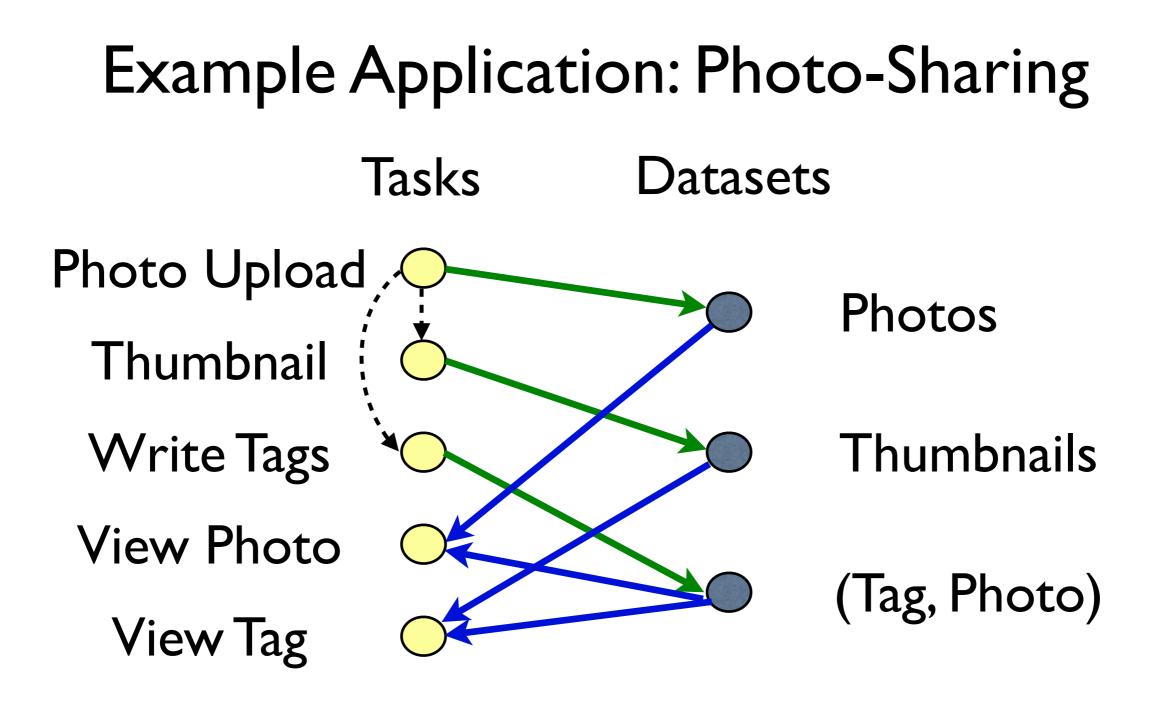
### Detail: How much does it cost?

- ILP minimizes cost:
  - Capital expenses
    - Each component
  - Operation expenses
    - Power & cooling



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## **Example: Building Blocks**

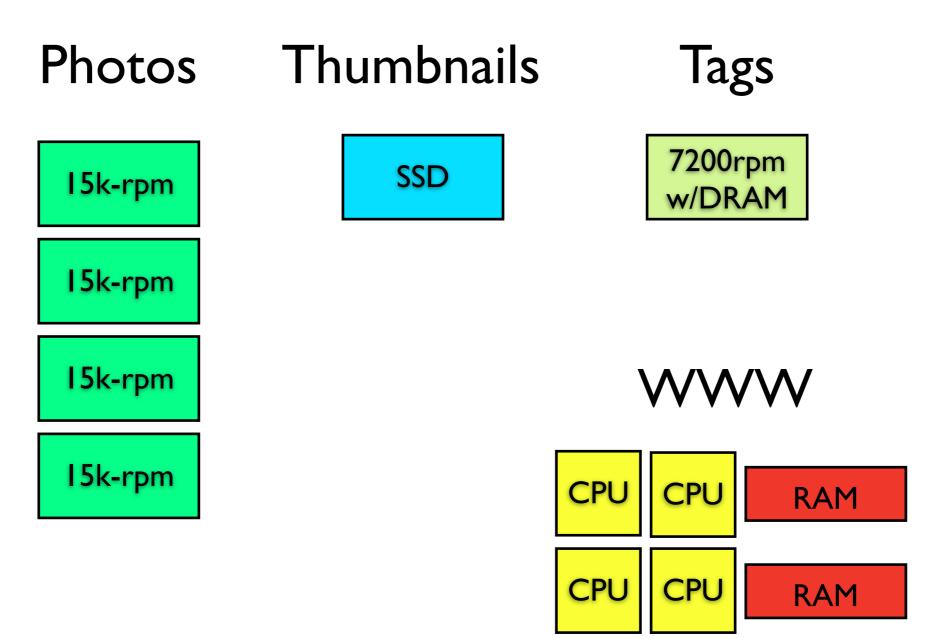
- **Building blocks** 
  - 3GHZ Intel Xeon (max 4 cores)

  - I46GB I5k-rpm Disks
    500GB 7.2k-rpm Disks (max 4 per machine)
  - 32GB SSD
  - I GB RAM (max 15 per machine)
  - Gigabit Ethernet

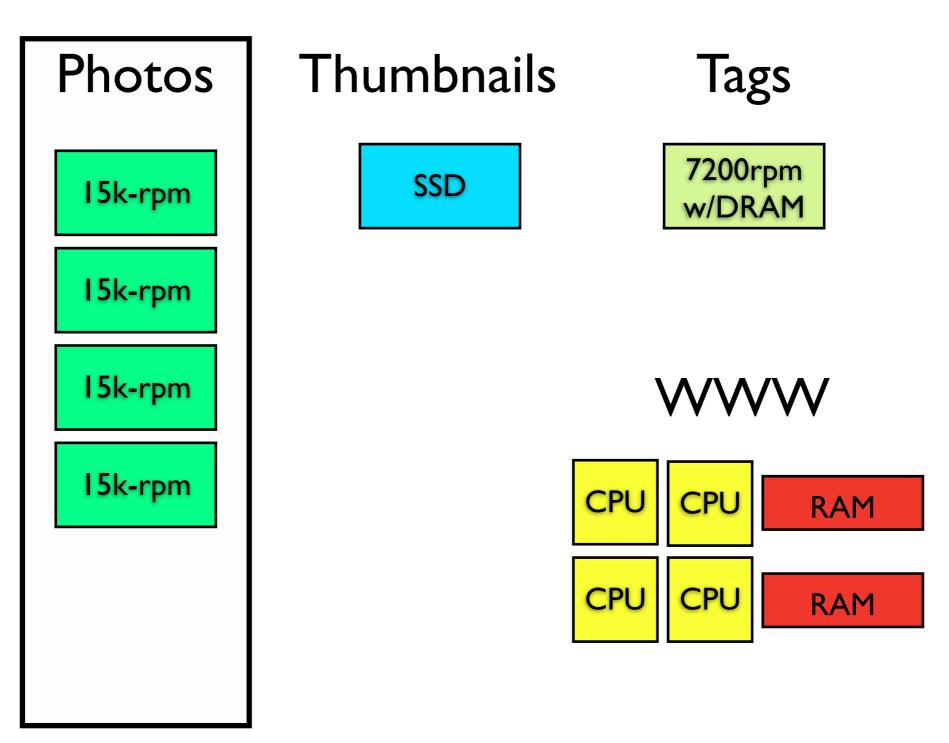
## Example: SLA

- SLA Requirement
  - I00 image uploads/s
  - 300 photo views/s
  - 100 tags views/s

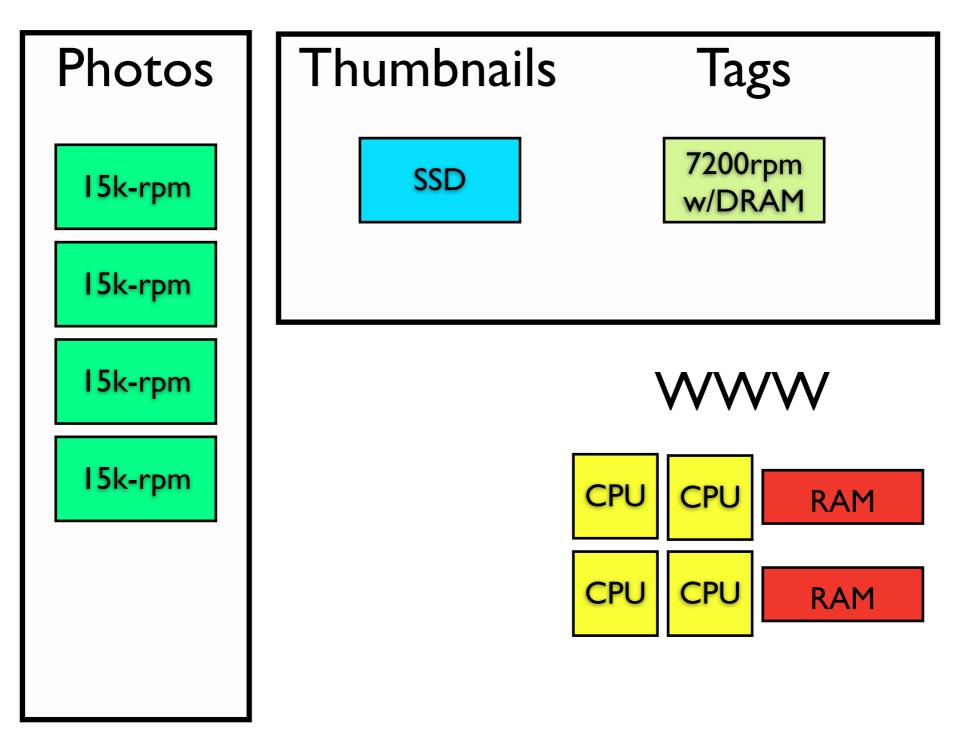
# Example: Final Stages for Photo-sharing



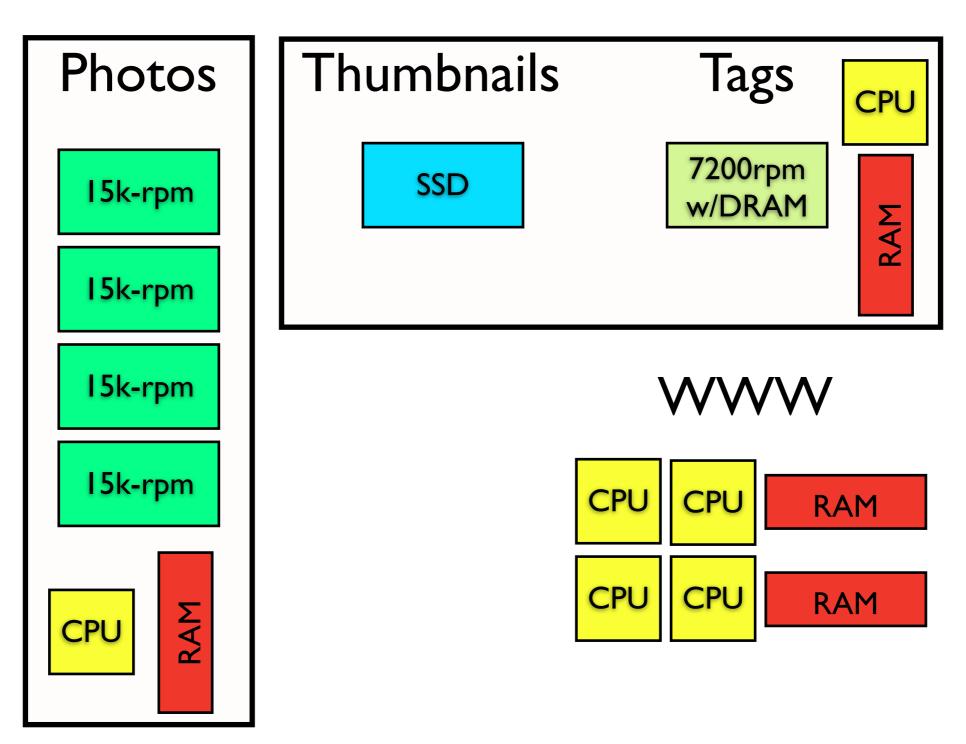
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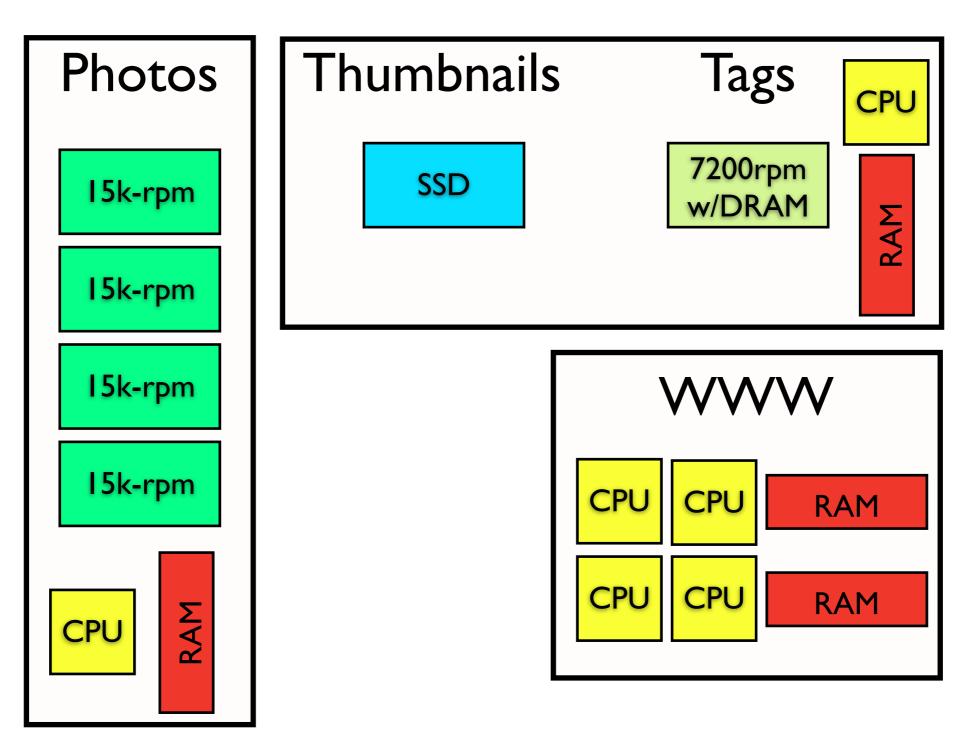
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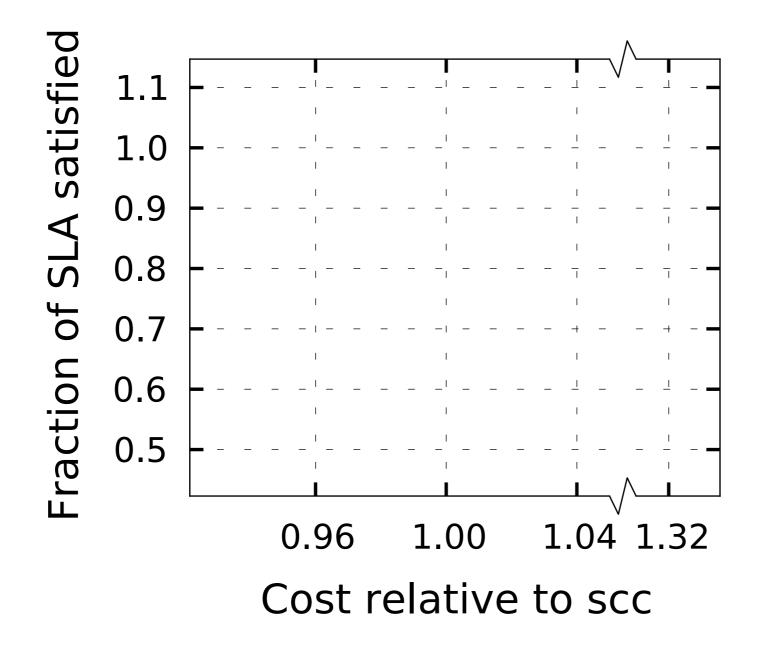


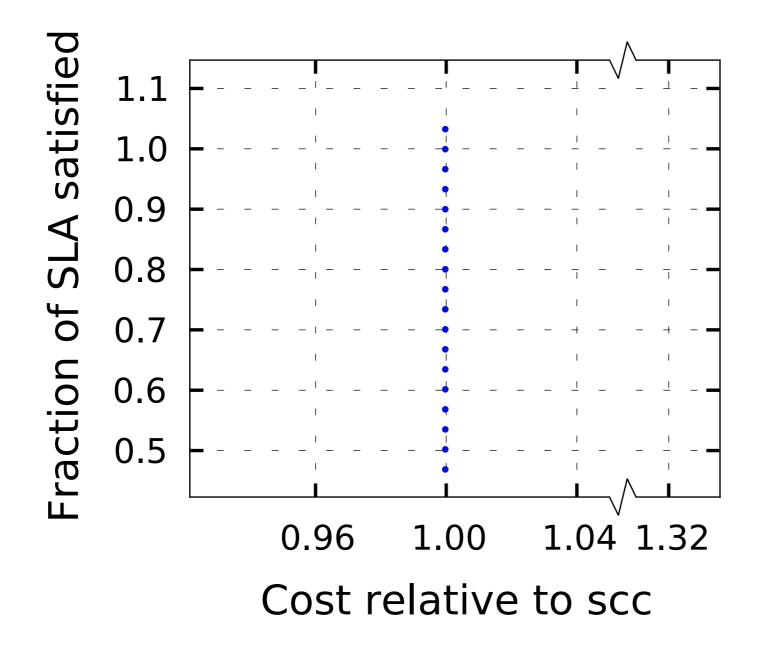
### Outline

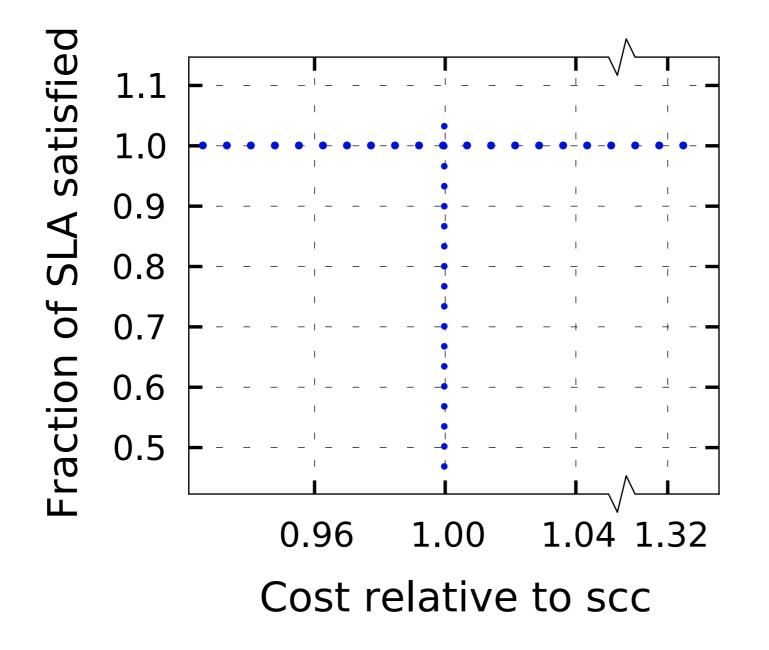
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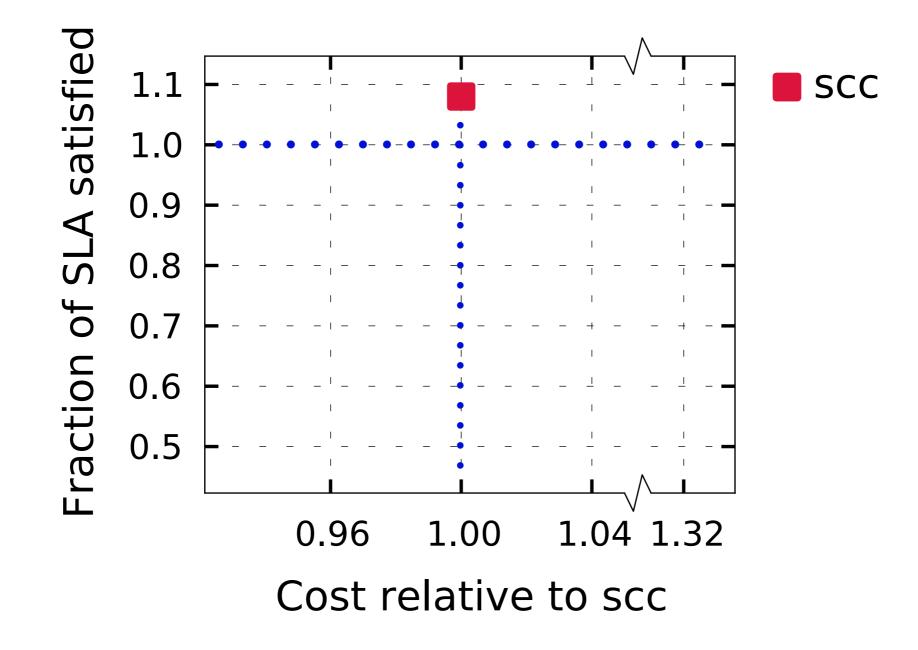
### Experimental Methodology

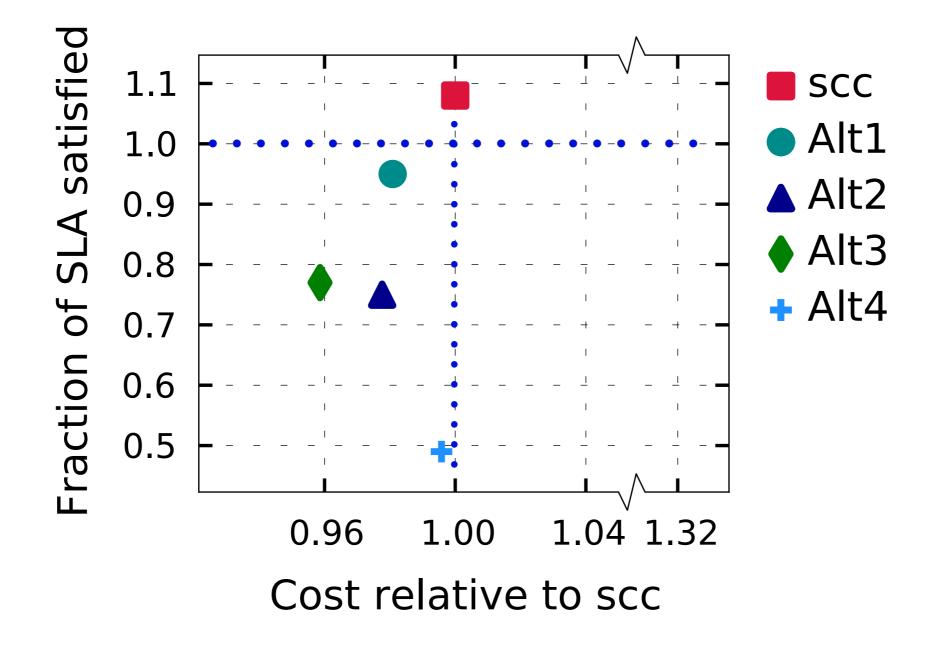
- Built three applications
  - Photo-sharing
  - Product Search
  - Terasort
- Micro-benchmarked each to create model
- Deployed scc output to cluster of machines

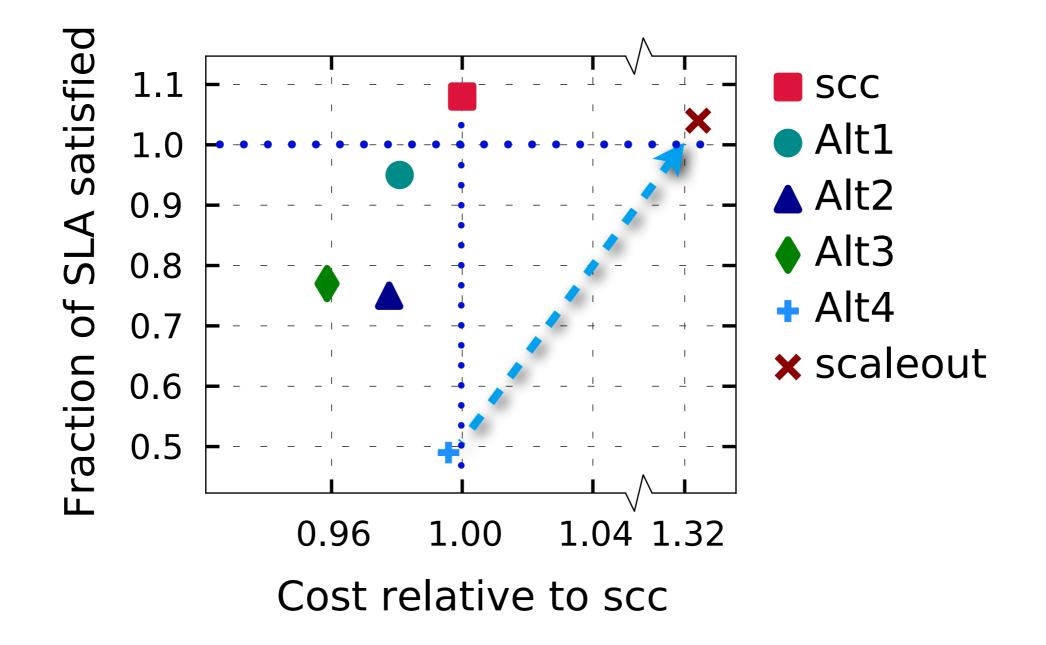




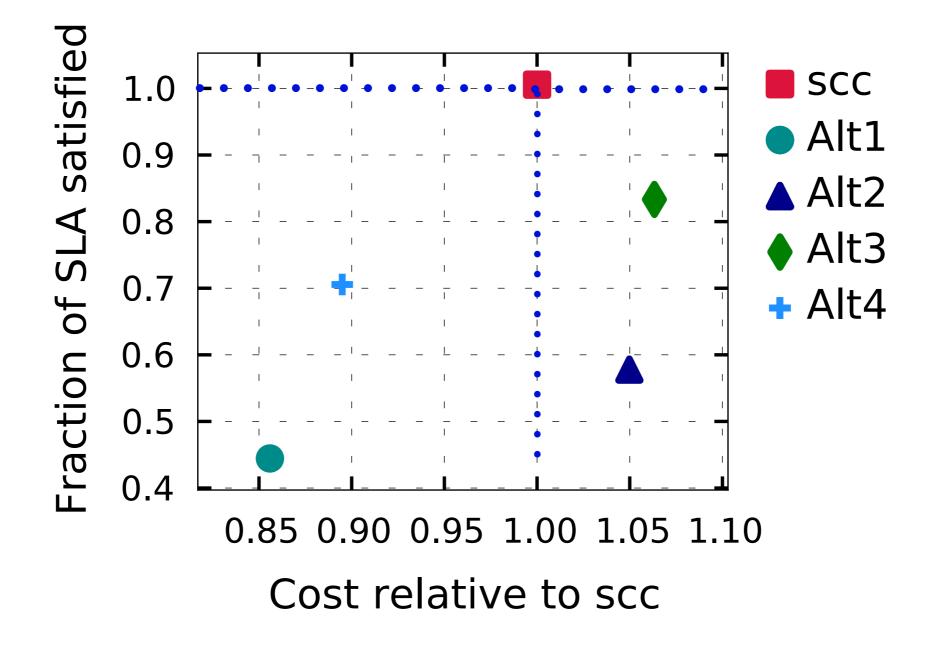




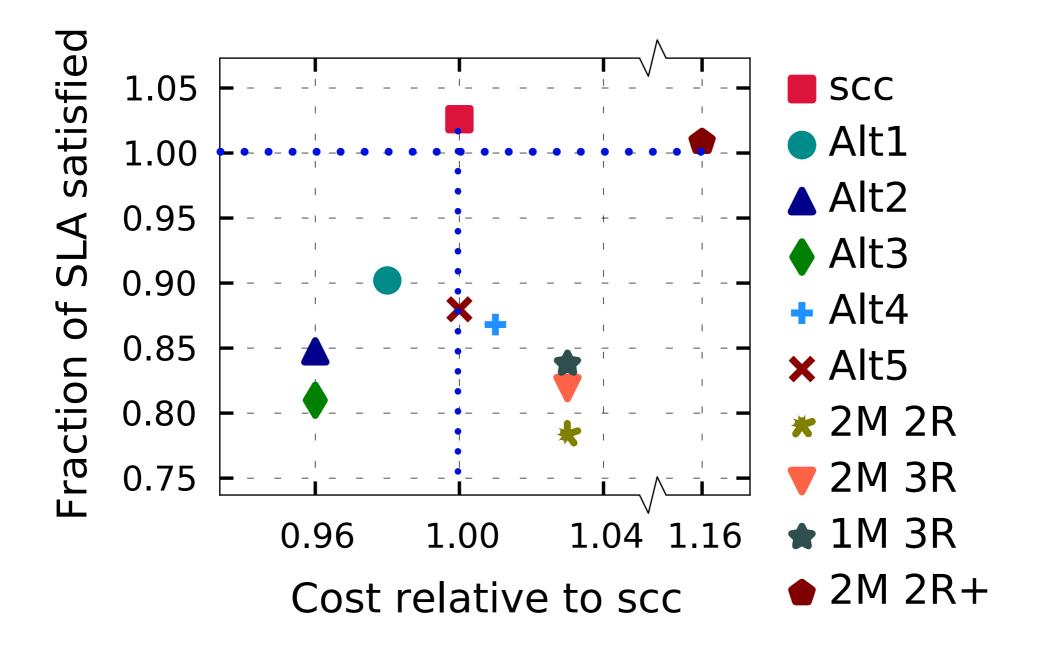




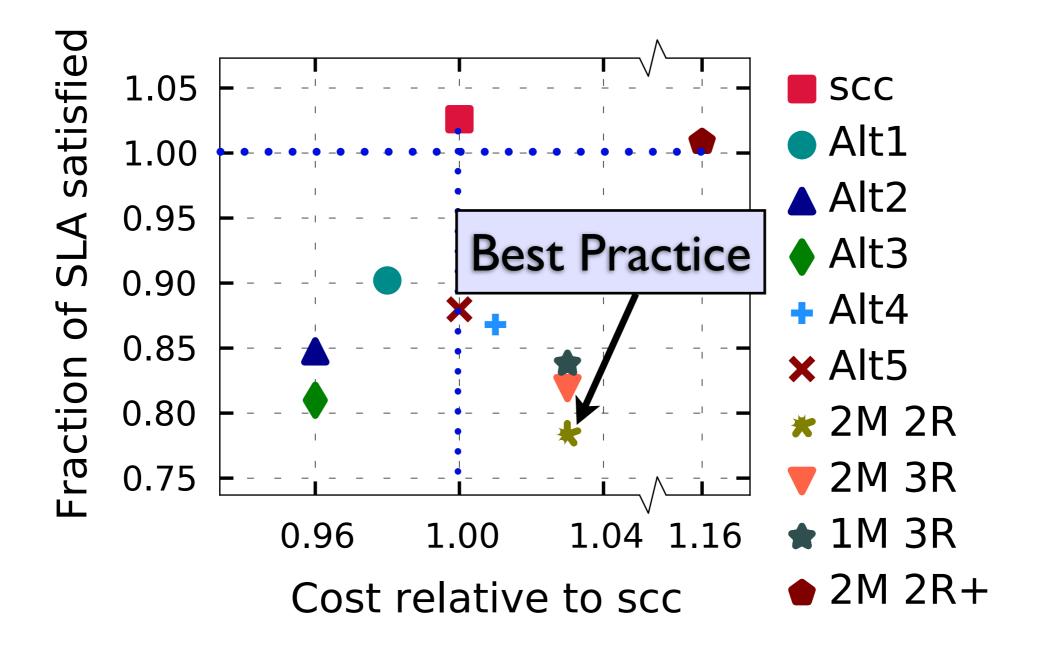
### Validation: scc meets SLA at lower cost for Product Search



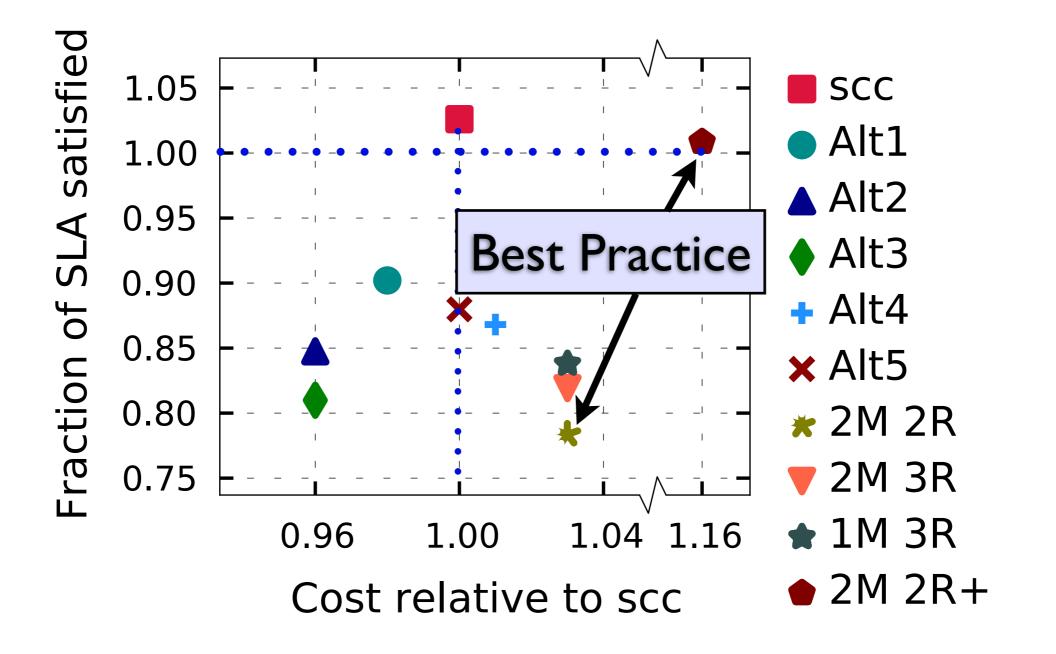
# Validation: scc meets SLA at lower cost for Terasort



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## Storage Type Regimes

	Uploads/s	Photos	Thumbnails	Tags
	<5	Disk	Disk	Disk
	5-25	Disk	Disk	Disk w/ DRAM
	25-330	Disk	SSD	Disk w/ DRAM
SLA	330-930	SSD	Disk w/ DRAM	Disk w/ DRAM
	930-10k	Disk w/ DRAM	Disk w/ DRAM	Disk w/ DRAM

Cost

### Output Sensitivity to Model Parameters

Attribute	Range with same architecture		
Photo size	50kB← 200kB→ 850kB		
Thumbnail size	IkB← 4kB→ 30kB		
SSD unit price	\$200← \$450→ \$900		

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Dataset	Sensitive to what hardware cost?	
Photos	20% drop in 7.2k-rpm drive price	
Thumbnails	92% drop in DRAM price	
Tags	31% drop in 15k-rpm drive price	

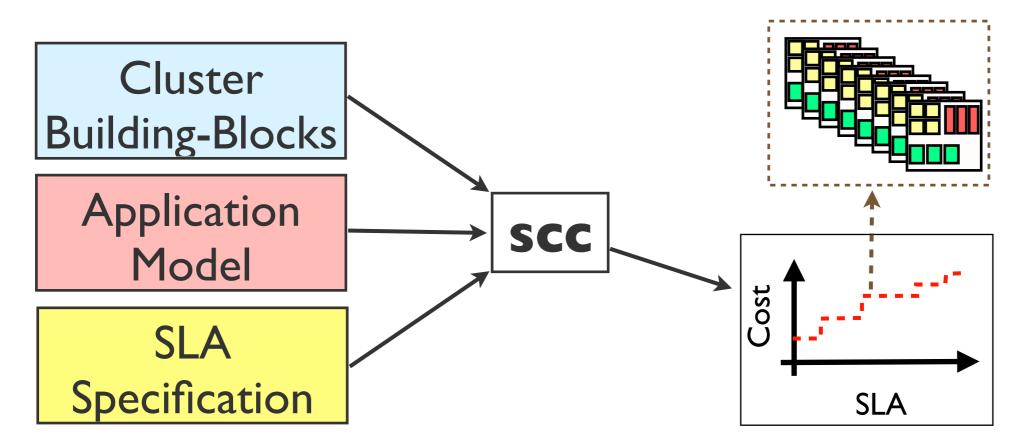
- Our scc tool finds low-cost cluster configurations
  - Saves 2-4.5x over simple scale-out for Photo-share and Product Search
  - 16% lower cost for Terasort vs. Map Reduce best-practice configuration

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- Better matches hardware to application requirements
- Useful for predicting output sensitivity and future needs
- Future work
  - More precise network models
  - Cloud deployment

#### Questions?





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