# BORG: Block-reORGanization for Self-optimizing Storage Systems

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### Problem



- ► I/O is the bottleneck
  - √ Legacy filesystems favor sequential access.
  - √ Realistic workloads are not necessarily sequential
- Proposed Solution
  - ✓ Co-locate data based on workload block access patterns
  - √ Improve sequentiality

#### Workload Characteristics that motivate BORG

- ▶ Workloads
  - √ office browser, OpenOffice applications, gnuplot, etc.
  - ✓ developer emacs, gcc, gdb, etc
  - ✓ Subversion (SVN) server Sources and document repository
  - √ Web server Department web server
- Workloads Statistics Summary

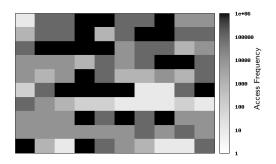
Workload type	File System size [GB]	Total [GB] Reads	Total [GB] Writes
office	8.29	6.49	0.32
developer	45.59	3.82	10.46
SVN server	2.39	0.29	0.62
web server	169.54	21.07	2.24

### Non-uniform Access Frequency Distribution

- ► Frequently accessed data is usually a small portion of the entire data.
- ▶ Frequently accessed data is spread over entire disk area

Workload type	File System size [GB]	Unique [GB] Reads	Unique [GB] Writes	Top 20% data access
office	8.29	1.63	0.22	51.40 %
developer	45.59	2.57	3.96	60.27 %
SVN server	2.39	0.17	0.18	45.79 %
web server	169.54	7.32	0.33	59.50 %

### Non-uniform Access Frequency Distribution



#### The Opportunity

Co-locating frequently accessed data can improve I/O performance.

#### Workload Characteristics - Partial Determinism

▶ Non-sequential accesses repeat in a block access sequence

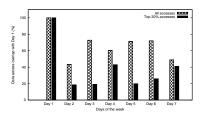
Workload type	Partial determinism	
office	65.42 %	
developer	61.56 %	
SVN server	50.73 %	
web server	15.55 %	

#### The Opportunity

Using partial determinism information can improve sequentiality of accesses.

### Temporal Locality

▶ There is a substantial overlap in the working sets across days.

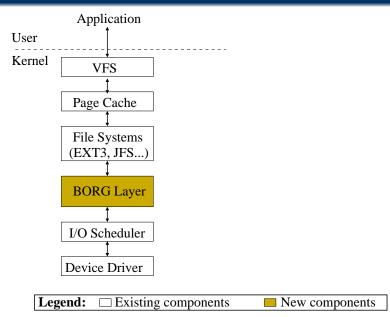


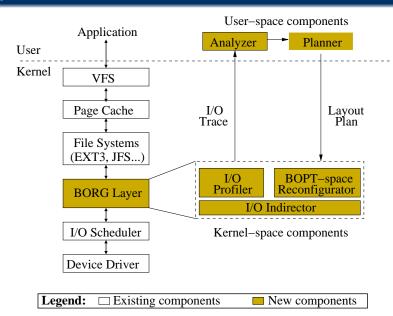
#### The Opportunity

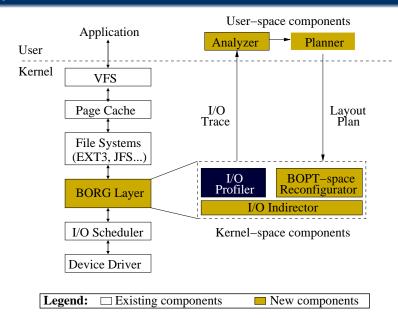
Using information of past I/O activity for optimizing layout can improve performance.

### BORG in a nutshell

- ▶ Uses block access patterns to identify hot block sequences in the workload.
- Reorganizes blocks in a separate BORG OPTimized partition (BOPT)
- ► Assimilates write request in the partition
- ▶ Operates in the background
- ► Can be dynamically inserted or removed when required
- ▶ Is independent of filesystems
- ► Maintains consistency by maintaining a persistent page-level indirection map.



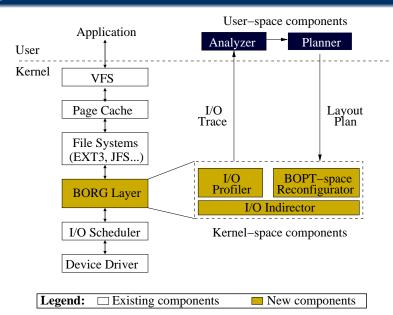




## I/O Profiler

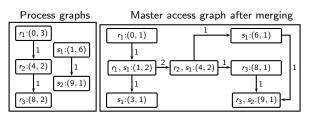
- ► Each I/O operation logged with:
  - √ Temporal Attribute: Timestamp
  - ✓ Process-level Attributes: Process ID, name
  - ✓ Block-level attribute: Start LBA, length of I/O, Mode (R/W)

#### Sample Trace [Timestamp] [DID] [Exec.] [StartLBA] [Size] [Mode] 705423195774700 5745 6914207 32 R. screen 705423259644748 5755 utempter 24379775 8 705423379492524 5755 utempter 24787567 705423421266908 5753 bash 7498311 24 R. 705423454005104 5755 utempter 24793415 R 8 705423493292648 5753 bash 34543375 64 R. R. 705423565122668 5766 stty 34543439 16 . . . . . .



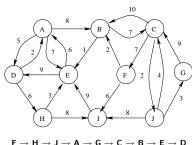
### Analyzer

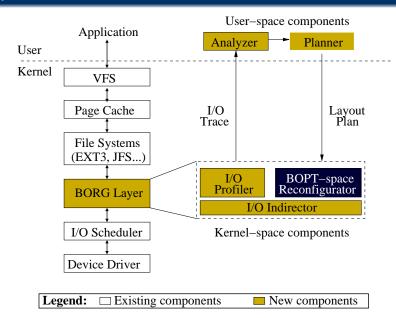
- ▶ Builds a per-process directed, weighted graph
- ▶ Vertex is the per request LBA range (Start LBA, length)
- ▶ Edge is a temporal dependency between two ranges
- ► Weights represent frequency of access
- ▶ Graphs merged into a single master access graph



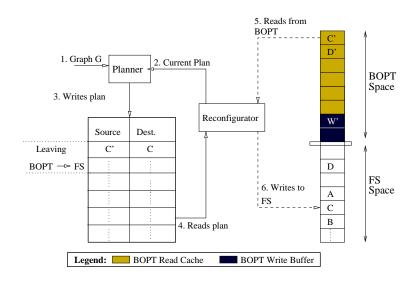
#### **Planner**

- ▶ Uses master access graph as input
- Chooses the most connected node for initial placement
- ▶ Chooses the node most connected to already placed node-set
- ▶ Places it depending on its direction of the connecting edge

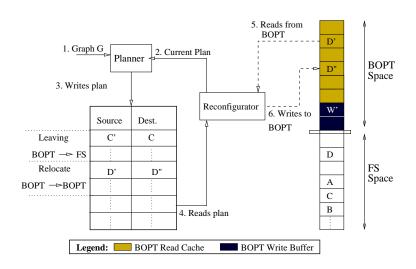




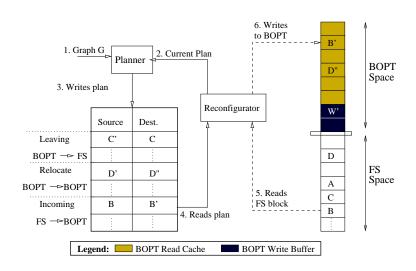
### Reconfigurator

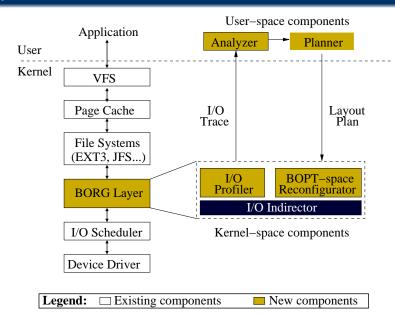


### Reconfigurator

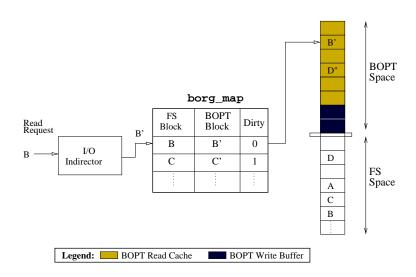


### Reconfigurator

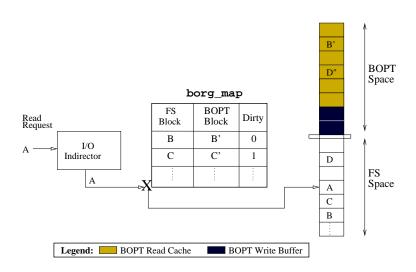




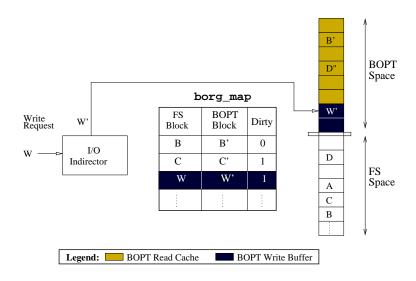
### I/O Indirector



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### I/O Indirector



#### **Evaluation**

#### Goals

- ▶ How effective is BORG?
- ▶ What are the overheads?
- ▶ When is it not effective?
- ▶ How sensitive is it to different parameters?

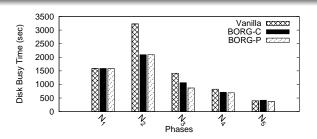
#### Setup

- ► Metric Total disk busy times
- ▶ 5 hosts with different configurations
- ► Linux 2.6.22 kernel
- reiserfs and ext3

### Busy times for Webserver

#### Setup

- ▶ Over 1.1 million requests to over 255,000 files in one week.
- ▶ BOPT size 8 GB, 4 Reconfigurations
- ▶ Evaluated BORG with *cumulative* and *partial* traces



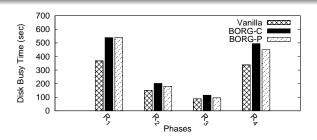
#### Summary

14-35% reduction in busy times for cumulative and 5-39% for partial traces.

### Busy times for Webserver

#### Setup

- ▶ Over 1.1 million requests to over 255,000 files in one week.
- ▶ BOPT size 8 GB, 4 Reconfigurations
- ▶ Evaluated BORG with *cumulative* and *partial* traces



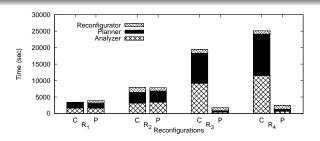
#### Summary

▶ Busy times higher in reconfiguration phases due to copy overheads.

#### **BORG** Overhead

#### Setup

- ▶ Over 1.1 million requests to over 255,000 files in one week.
- ▶ BOPT size 8 GB, 4 Reconfigurations
- Cumulative and partial traces



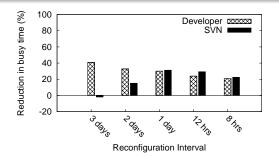
#### Summary

▶ Linear increase in planning and analysis overheads for cumulative traces.

### Sensitivity Analysis - Reconfiguration Interval

#### Setup

▶ Interval 8 hours - 3 days, 1 GB BOPT, with 50% write buffer



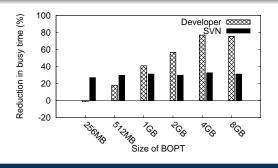
#### Summary

➤ Smaller intervals lead to better performance for frequently changing workloads.

### Sensitivity Analysis - BOPT Size

#### Setup

▶ BOPT size 256 MB - 8 GB, with 50% write buffer



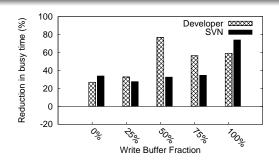
#### Summary

- ▶ Developer: Performance increases with increase in size
- ▶ SVN: Improvement is same due to smaller working set size.

### Sensitivity Analysis - Write Buffer Size Variation

#### Setup

► Write buffer 0 - 100%



#### Summary

▶ Incorrect size can impact performance

### **BORG Summary and Future Work**

#### Conclusions

- ▶ BORG improves I/O sequentiality and restricts disk head movement
- ▶ Disk busy times reduction ranges from 6% to 50% for untuned systems
- ▶ Disk busy times can decrease upto 80% with careful tuning
- ▶ BORG overheads are within acceptable limits

#### Future Work

- ► Exploring alternate layout strategies
- ► Automated reconfigurations
- ► Automated configuration of parameters

Thank you!

### Related Work

- ▶ File System Level Approaches LFS, PLACE, HFS, FS2
- ▶ Block Level Approaches Cylinder Shuffling, Disk Caching Disk, ALIS