### SeFS: Unleashing the Power of Full-text Search on File Systems USENIX FAST '07 (WiP)

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## Motivation

- Full-text search in modern systems often used for
  - Email
  - Application help files
  - Log files
  - Any file that contains text
  - ...
- Maybe full-text search should
  - Receive the attention it deserves from system designers
  - Be made available as general system service to developers

# File System Features

### • File size

- Most files are small BUT
- Most bytes are in large files

### • File lifetime

- Is highly variable across different systems
- Varies from minutes to years
- Has median age = tens of days
- User expectations
  - Perceive the file system as a reliable "storage medium"
  - Anticipate changes to be made visible almost immediately

### Attempt #1: Information Retrieval

### • Upside

- Online support of Boolean queries and dynamic updates
- Mature technology (first ACM-SIGIR in 1978)

### • Downside

- Technology initially developed for article archives
- "Dynamic update" mainly means addition of new articles
- Indexing structures biased from decade-old studies to serve the above assumptions

# Index Maintenance in IR

### • Inverted files

- Map terms to term positions in documents (posting lists)

### Decades ago

- Updated infrequently to include new articles
- Contiguously stored on disk to minimize query time

### • Recently

- Updated dynamically to include new articles BUT
- Treating document changes as insertions/deletions
- Use complex relocation techniques to preserve contiguity

### Question

- Why not allocate posting lists on fixed-size blocks?
  - Avoid data relocation during inserts/appends
  - Amortize disk seeks over large block sizes
  - Simplify system structure without major performance penalty
- Several I/O demanding systems based on blocks
  - Database systems
  - The Google File System (chunks of 64MB)
  - Video streaming storage

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## Attempt #2: Web Search

### • Upside

- Technology can handle large data sets
- Search results quite close to user expectations

### • Downside

- The web is perceived as unreliable; infrequent updates ok
- Distributed nature make stats gathering difficult
- Dedicated hardware devoted to indexing
- Bottom line
  - Despite commonalities, file systems differ from the web
  - Exploit strengths without adopting weaknesses

### Attempt #3: Relational Databases

### • First approach

- Store all system metadata on a relational database system
- E.g. SRB/SDSC, SCFS/MIT, Amino/Stony Brook
  - Ok for ftp-like services
  - BUT maybe too heavyweight for fine-grain accesses

### • Why?

File systems custom-developed/optimized for handling their metadata

# Relational Databases (cont'd)

### • Second approach

- Keep system metadata on custom file-system structures
- BUT maintain user metadata in a database
- Maybe ok but still insufficient for full-text search
- Why?
  - Full-text search more than a few attribute/value pairs per file
  - Inverted files most efficient structure for large text collections

## Conclusion

#### • File systems

- More flexible in their functionality than article repositories
- More reliable and amenable to stats gathering than the web
- More efficient in fine-granularity operations than RDBs
- Full-text search on file systems
  - Useful for different applications and system services
  - Should be designed from scratch, free from inherent drawbacks of solutions from other environments