Experiences with practice-focused undergraduate security education

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Introduction

- Experiences from United States Military Academy's CS482 *Information Assurance*
 - Senior undergraduates in CS, IT and EE
- Imperatives
 - Provide graduates with knowledge of, and appreciation for, information system security
 - "What do I wish MY undergraduate program provided?"
- Theory <u>and</u> practice: classroom instruction and competitive security exercises

Classroom Instruction

 There is no substitute for hands-on learning, especially in security

Alternating lectures and practical exercises, plus

labs

Active, self-guided learning

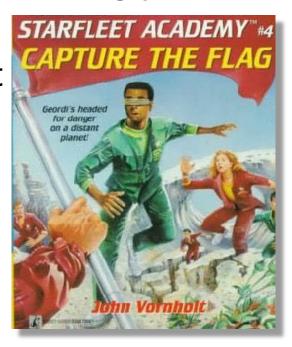
- "STFW and RTFM"
- "Google is your fiend friend"





Capture the Flag Scrimmage

- Head-to-head competition between groups
 - Objective: gather others' flags while protecting your own
 - Combination of offense and defense
 - Free form; loose rules of engagement
- Deliverables
 - Action plans
 - 'Flags found'
 - After action reviews
- Observations
 - Teamwork and a good plan carried the day
 - First contact with exercise conditions was an eye-opener
 - Several students showed a visible increase in enthusiasm







NSA/CSS Cyber Defense Exercise (CDX)

- Annual, week-long exercise
- Students design, implement and defend a 'Blue Cell' network
- NSA provides a headquarters 'White Cell' and attacking 'Red Cell'
- Scoring is based on preserving confidentiality, integrity and availability, plus accomplishing 'injected' security tasks
- CDX serves as our capstone exercise



Updated Features in CDX 2010

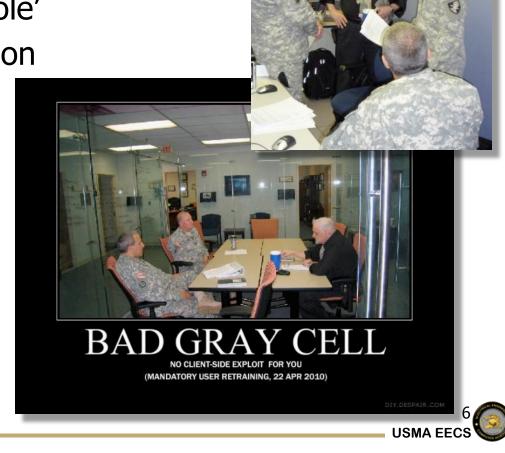
 More realistic representation of client side threats

Administrator "hands-off"

No 'process whack-a-mole'

Penalty for user disruption

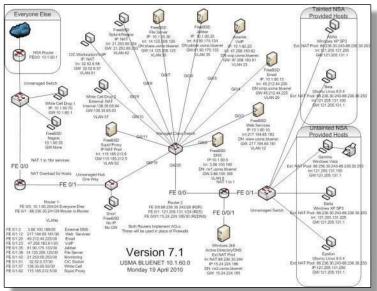
- Patch freeze
 - Virtual 0-days
- Tainted hosts
- Live user 'Grey Cell'
- Acceptable use policies



CDX Preparation Phase

- Students design a network conforming to a network specification and a notional budget
 - Services: web, e-mail, DNS/AD,chat, file server, VoIP, PKI
 - Safeguards and infrastructure
 - 'Defensible' network architecture
 - COA development





Students implement their network from 'bare metal' and installation media

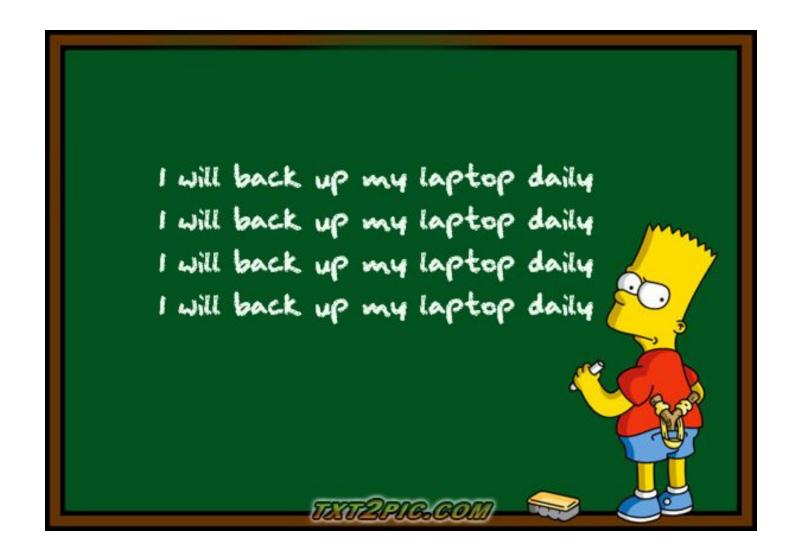


CDX Live Phase

- Week-long, 0700 2200 daily
- Red Cell operates full time
 - Flooding DOS and on-site attacks are out of scope
 - Publicly disclosed vulnerabilities only
 - Limited social engineering
- Incident response
- Reporting
- Injects, e.g.
 - Forensic analysis
 - Technical orders
 - Web crawler
 - "General's laptop"

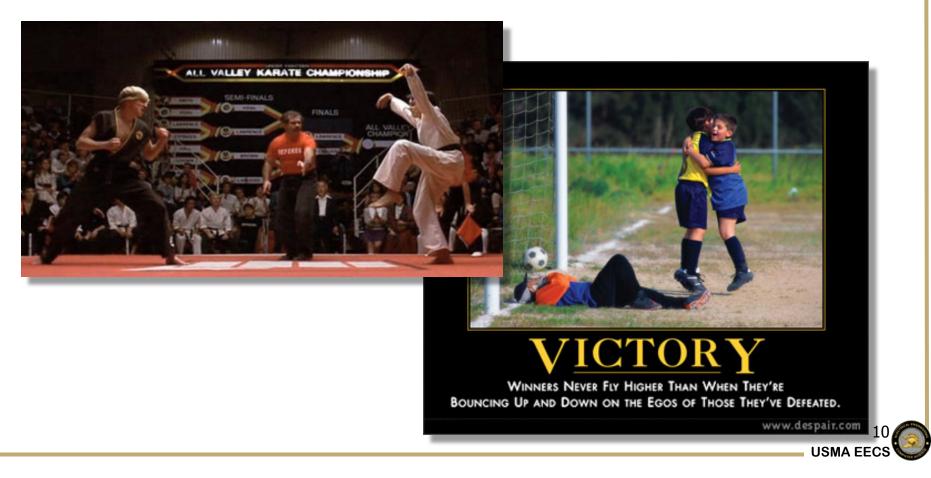


Lessons Learned



The value of competition

- Competitions capture the imagination
- We see greater effort than for grades alone
- Team working



Security makes the 'other stuff' more interesting

 Security can serve as a 'lure' that builds interest otherwise 'boring' material



They don't know what they don't know

- It is easy to underestimate the inexperience of undergraduates
- Assignments can guide students to producing deliverables they don't know that they need





It takes longer than they think it will

- Time estimation is hard, especially for undergraduates
- Written estimates and back briefings
- Annual CDX 'death march' not entirely bad...



Students often miss the obvious, but learn from doing so

Sometimes the 'easy way' really IS the easy way

After action reviews are essential for learning

from missing the obvious





The value of preparation

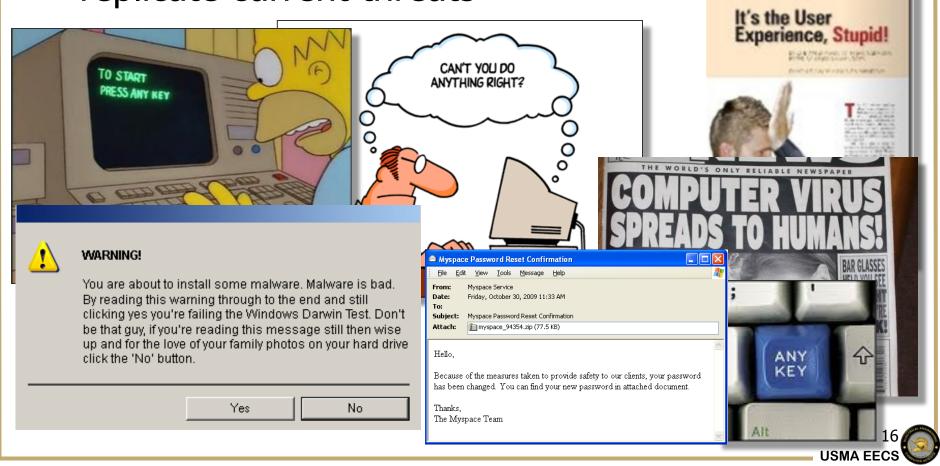
- Preparation usually trumps inspired improvisation
- Have a plan....and a backup...or two



Replicating the client side is hard, but important

The client side is as important as the server side

 Replicating users is difficult but necessary to replicate current threats



Security courses are among the most time consuming and resource intensive

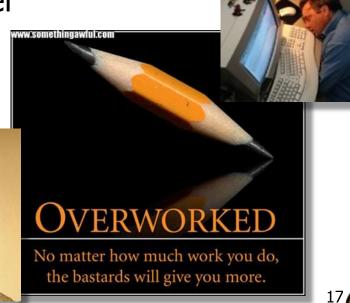
- Some subject areas need little updating
- Security principles may change little, but practical details change constantly
 - New technology, protocols, software
 - Threats, exploits and vulnerabilities; new and obsolete

Virtualization is a key labor saver

Competitive exercises require

even more effort, but are

worthwhile

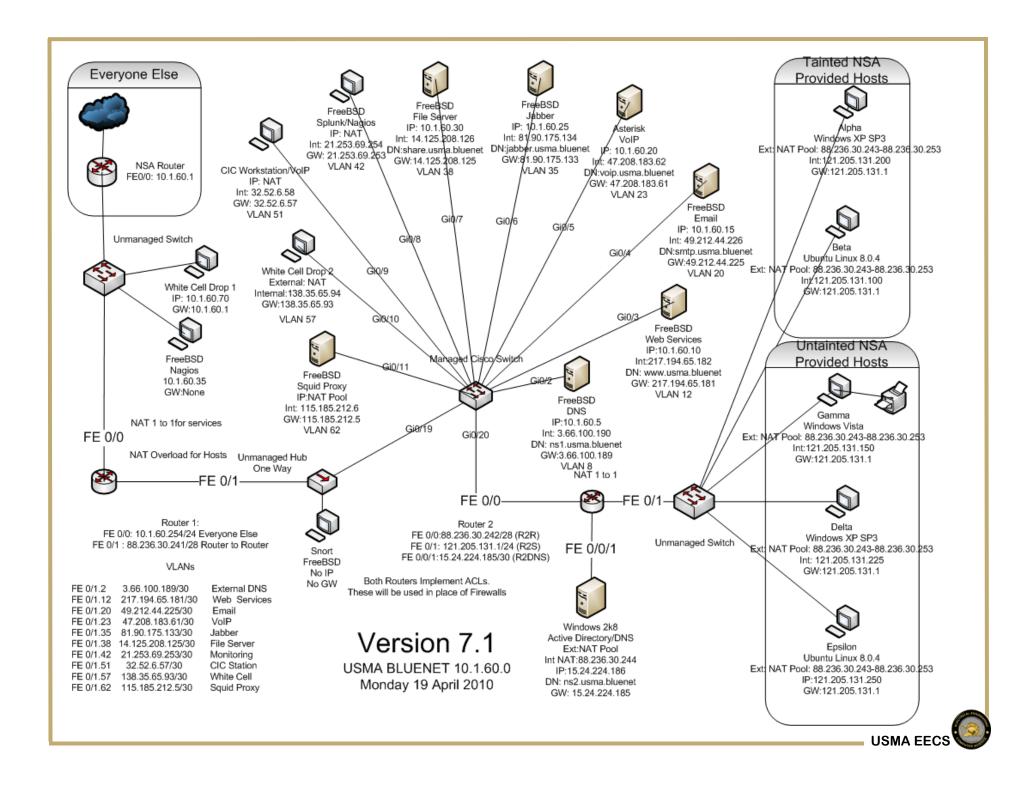


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CS482 Topic Listing

- Incident Handling
- Security Fundamentals
- Network Fundamentals
- Lab 1: Network Concepts Review
- Securing Unix PE
- Network Tools
- Network Tools PE
- Securing Windows PE
- Lab 2: Domain Name System
- Securing Web Apps
- Audit and Vulnerability Assessment PE
- Confidentiality and Cryptography
- Encryption Protocols and Tools
- Lab 3: Active Directory
- Encryption Protocols and Tools PE
- MITM / Session Hijacking PE

- Vulnerabilities and Exploits
- Metasploit PE
- Lab 4: Securing Services
- Hiding Data / Covering Tracks
- Hiding Data / Covering Tracks PE
- Network Security Monitoring
- Network Security Monitoring PE
- Lab 5: CTF Scrimmage
- Defensible Network Design
- William Cheswick Presentation
- CDX COA Briefings
- Ed Skoudis Presentation
- Lab 6: CDX Implementation
- Digital Forensics
- Wireless Security

