Bazaar: Strengthening user reputations in online marketplaces

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Online marketplaces



Online marketplaces:

Sites allowing users to buy/sell goods



Among most successful Web sites

E.g., eBay, Overstock, Amazon Marketplace eBay alone: \$608 in 2009



Allows buyers and sellers to connect

Regardless of location
Enable esoteric products to find a market
Democratized commerce

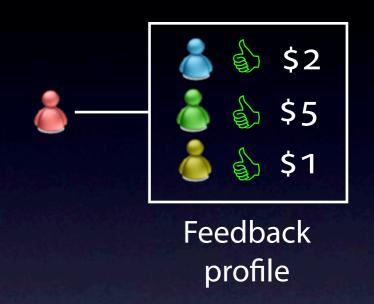


But, known to suffer from fraud

Identities and reputations

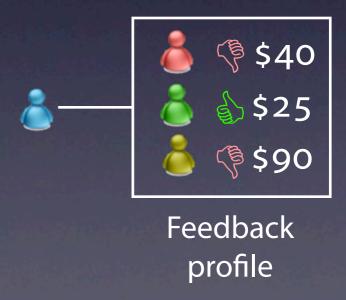
Sites support reputations for identities Feedback from others interacted with

Buyers use reputations
Reputable sellers get better prices



Complicating detail:

Accounts often "free" to create Requires only solving CAPTCHA Can be used to defraud...



Manipulating reputations for fraud

Feedback profile



Can create identities to

Whitewash (erase bad behavior)
Collude (with other attackers)
Sybil attacks (create multiple accounts)

Can observe fraud taking place

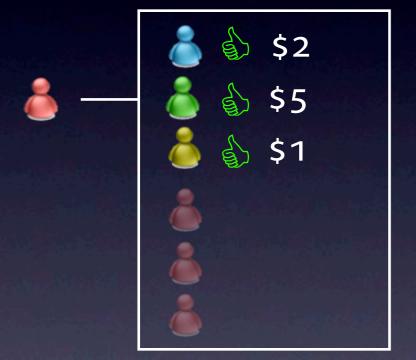
Search for "positive feedback guaranteed" Undermines usefulness of marketplace

Significant monetary losses

Recent arrest of malicious user Stole \$717k from 5,000 users Used >250 accounts

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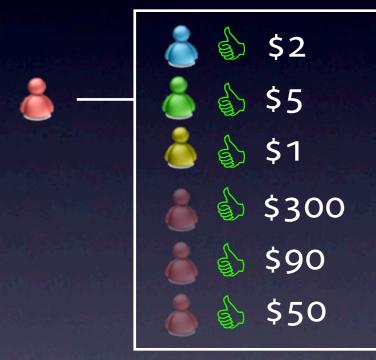
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Alternate approaches





Make joining difficult
Limits applicability, usefulness



Using brokers, escrow
Only feasible for expensive items



Requiring in-person transaction Restricts buyer/seller population



Providing insurance

Spreads cost of fraud to all users

Others in paper...

Bazaar: A new approach

New approach to strengthening user reputations Provides strong bounds on fraud

Works in conjunction with existing marketplace
Assumes same feedback system as today
No additional monetary cost
No strong identities

Insight: Successful transactions represent shared risk Buyer and seller more likely to enter into future transactions

Outline

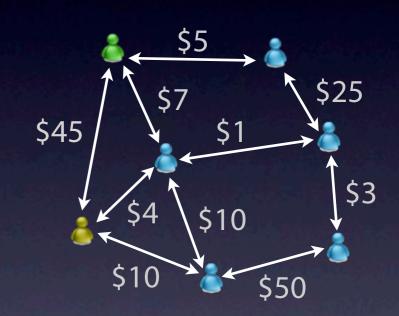
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- 2. Bazaar design
- 3. Challenges faced
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Risk network

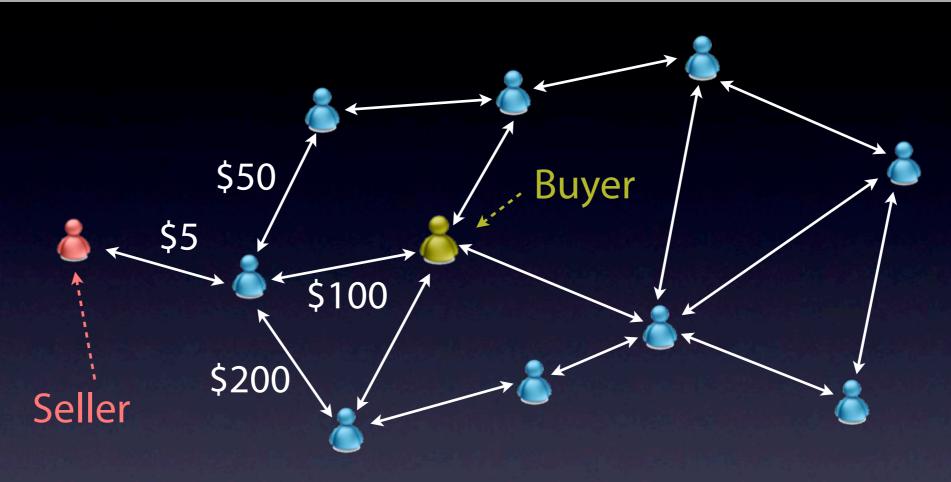
Reputations calculated using risk network

Buyer satisfied → two identities linked Weighted by amount of transaction Multiple transactions additive

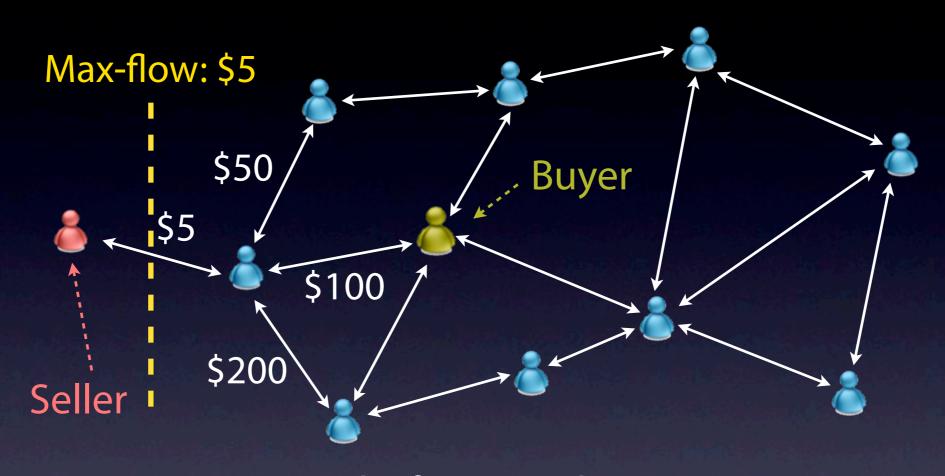
Risk network automatically generated Users need not even know about it Site operator maintains risk network



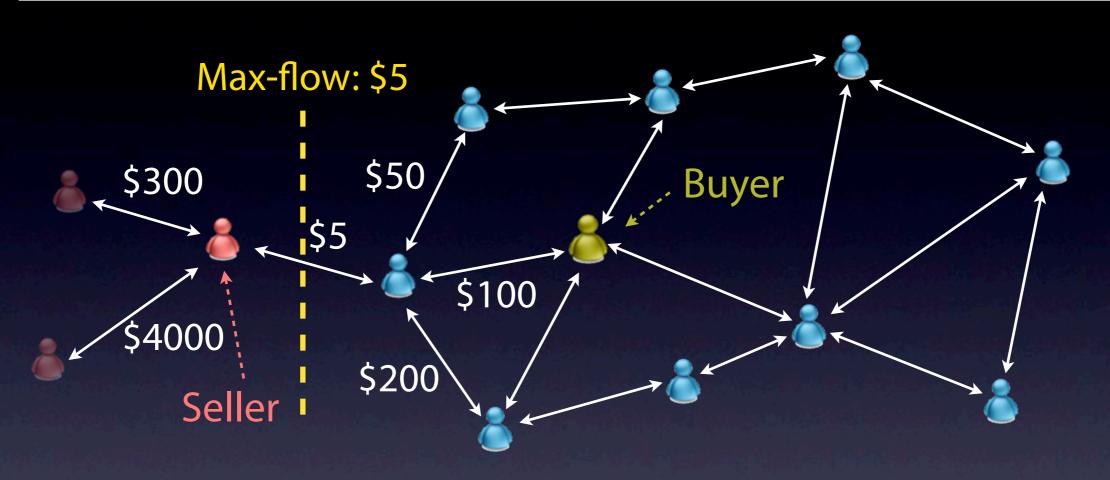
Can be used to gauge risk between identities Model: Query Bazaar before purchase



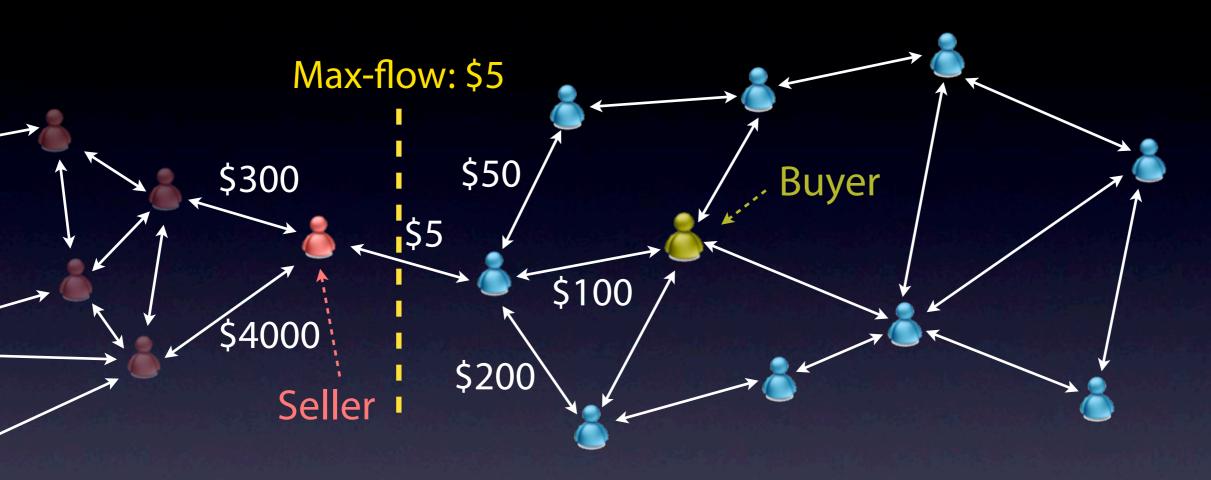
Site operator queries Bazaar before purchase
Bazaar calculates max-flow between buyer and seller



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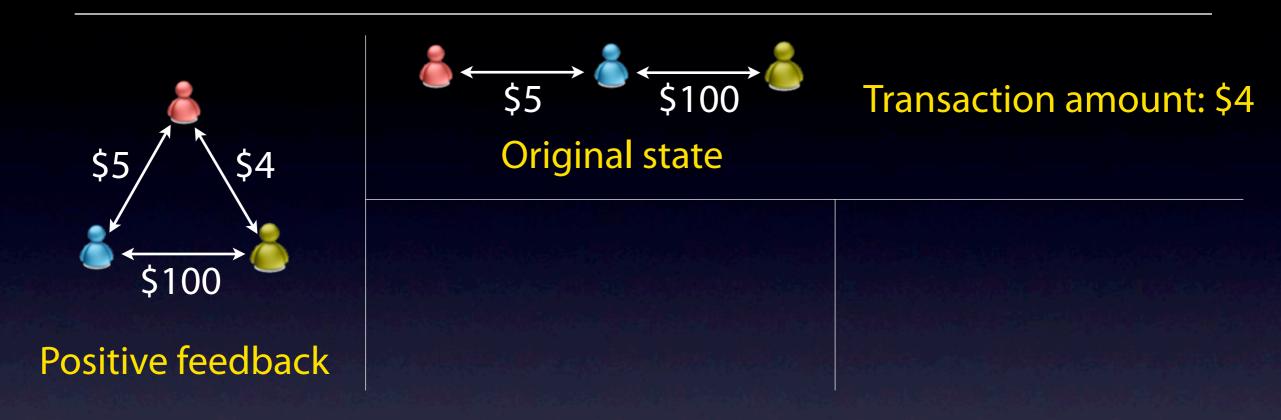
Transaction amount: \$4

Modify risk network when buyer provides feedback

Positive: Create new link

Neutral: Make no changes

Negative: Remove flow from network

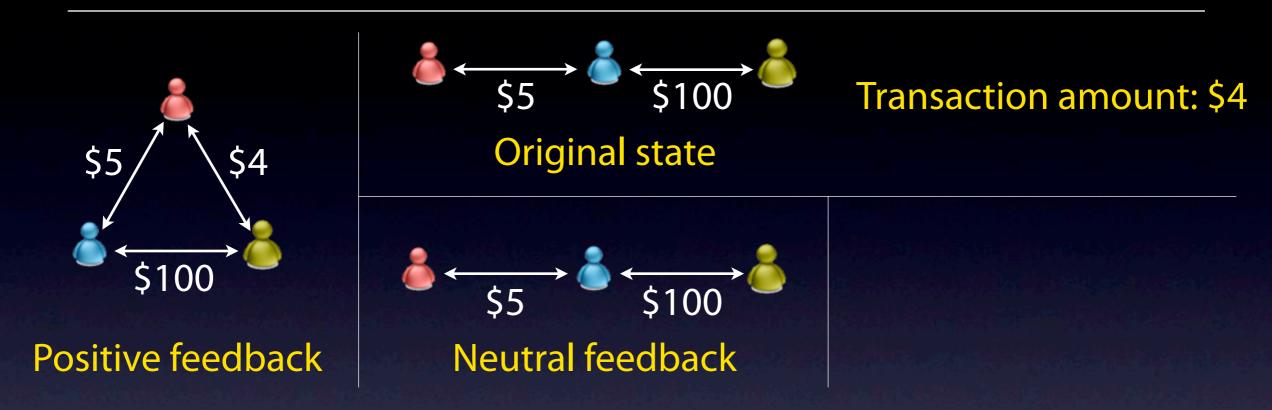


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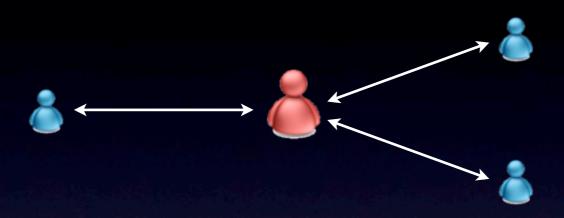
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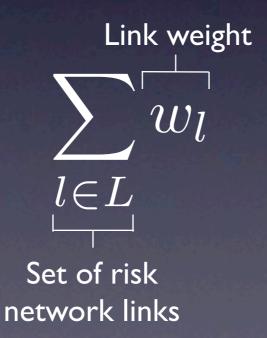
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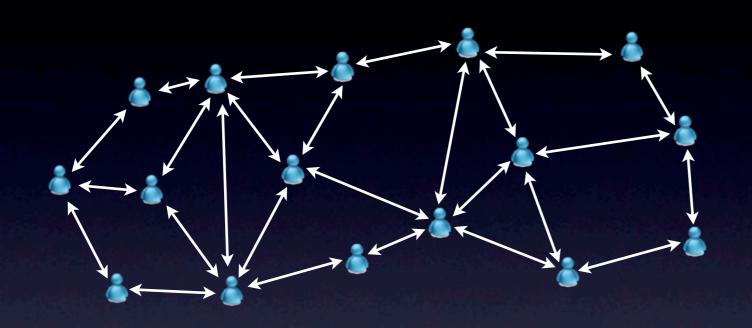
Guarantees



What is the per-user bound on defrauding?



Guarantees for groups



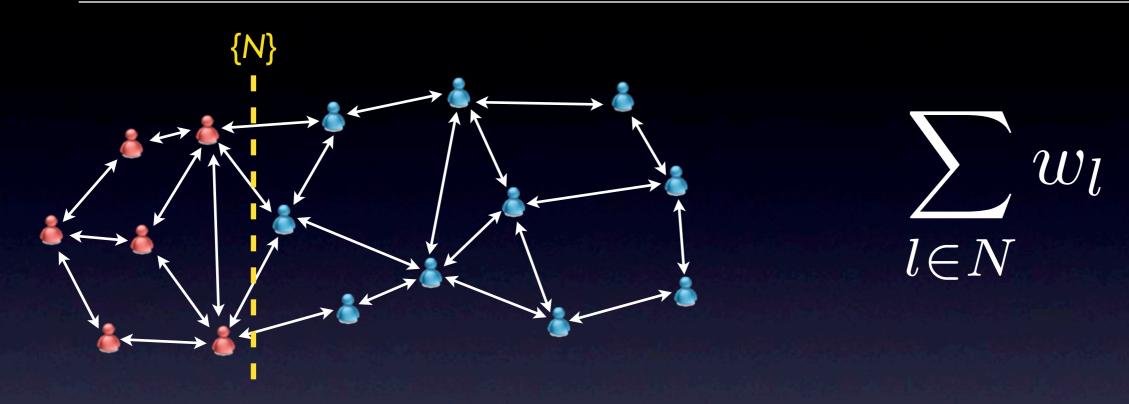
$$\sum_{l \in N} w_l$$

Analysis is same for any subgraph

Only way to defraud more: Participate in real transactions Provides bound on fraud

Result: Collusion, Sybil attacks, white-washing doesn't help

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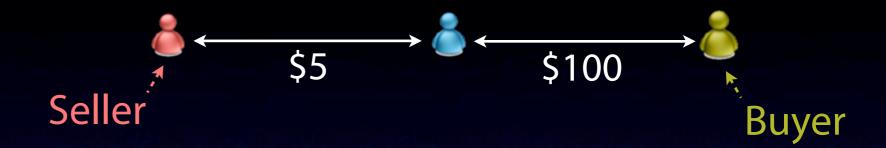
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Challenge 1: Feedback delay

Transaction amount: \$4



Buyer cannot immediately determine if fraudulent

Could be used as "window of vulnerability"

Malicious seller could defraud many users quickly

Address by putting credit "on hold"

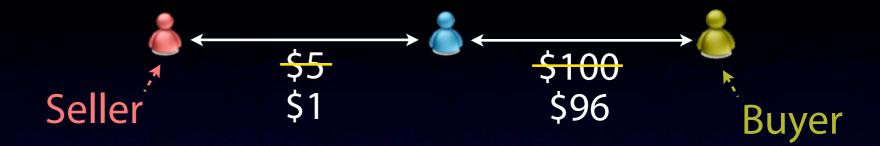
Set of paths with flow equal to transaction amount

Cannot be used by any other transactions

Restore if positive/neutral feedback received

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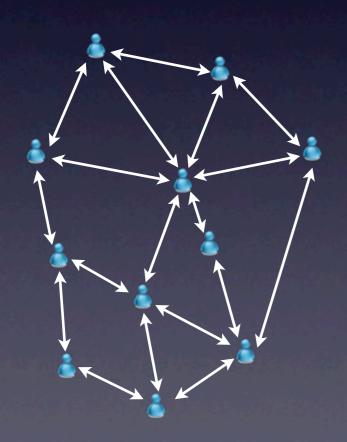
Restore if positive/neutral feedback received



New users have zero max-flow How to securely bootstrap new users?

New user 🧴





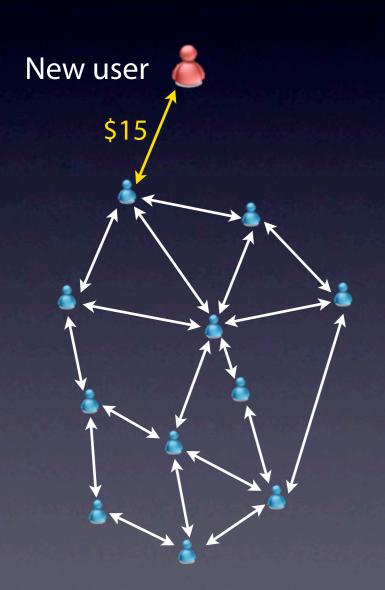
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Users can "vouch" for friends, create links Put their own links at risk

Option 2: Provide link escrow service



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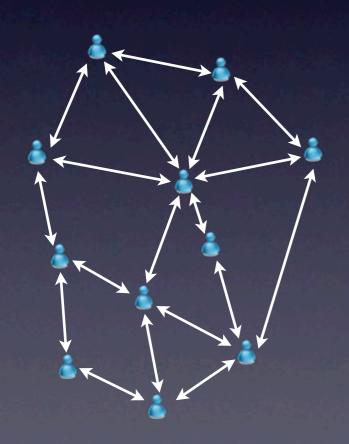


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\$15



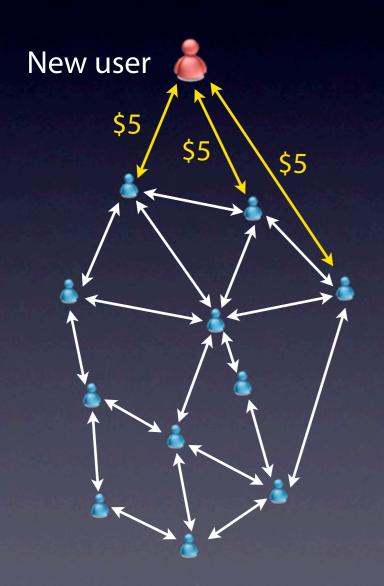
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Computing max-flow is expensive

Especially on large, dense graphs
Standard approaches (Gomery-Hu, Goldman-Rao) are poor fit

But, can leverage two observations:

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High-weight links form mostly-connected subgraph

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2. Don't need actual max-flow value

Only need to know if higher than potential transaction amount

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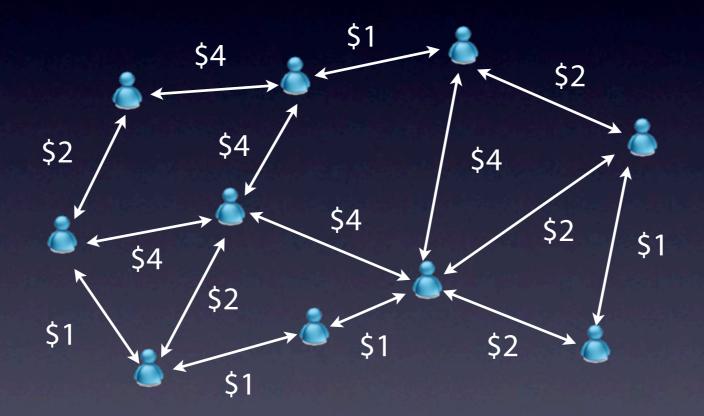
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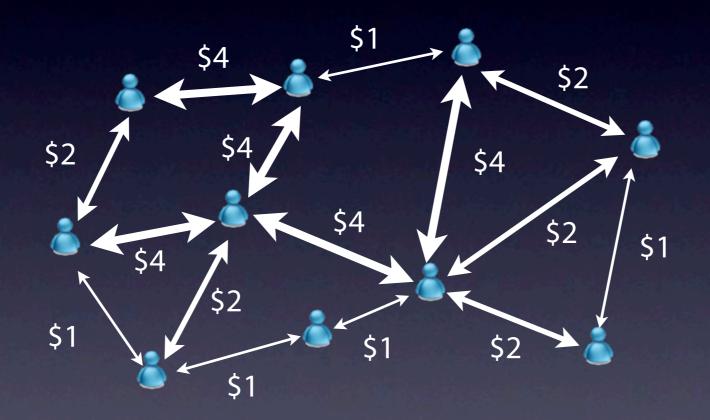
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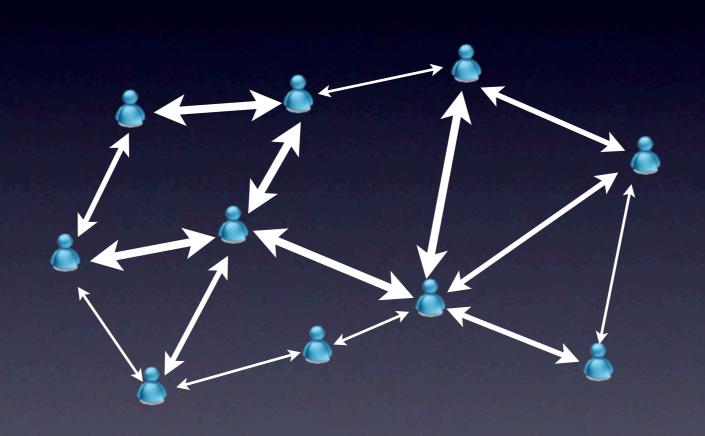
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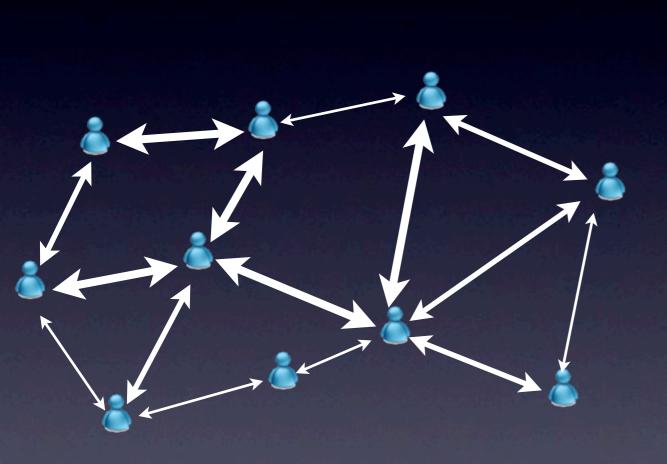
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Leverage observations with multi-graphs



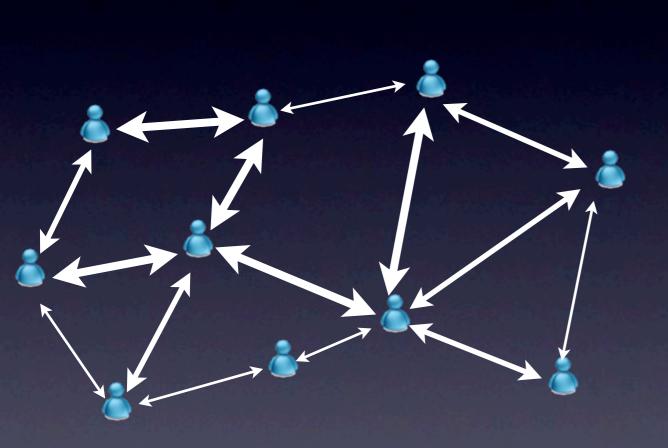


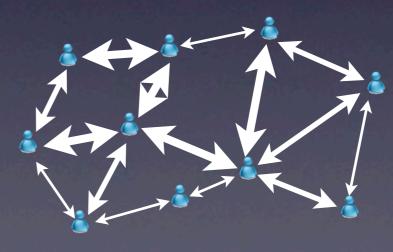




Normal graph

Multi-graph

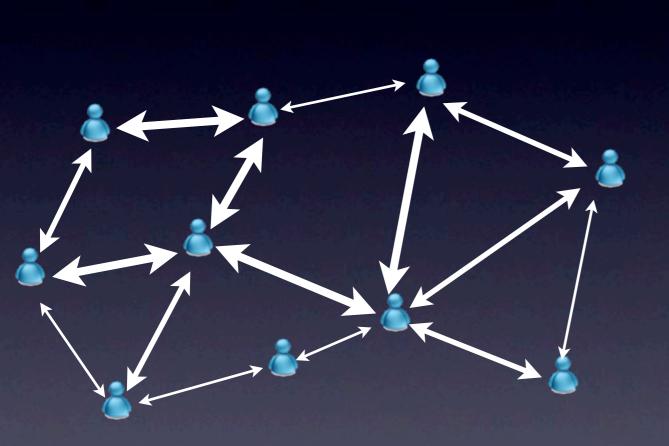


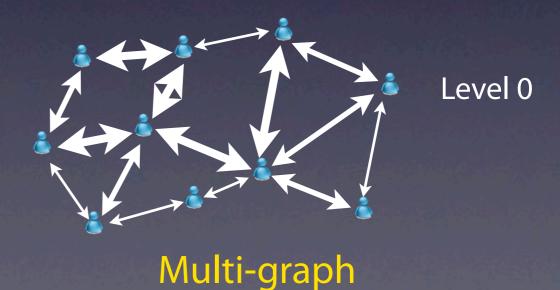


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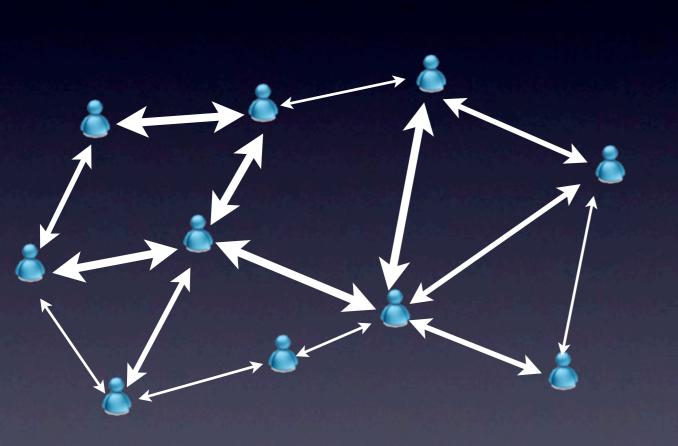
31.03.2011 NSDI'11 Alan Mislove

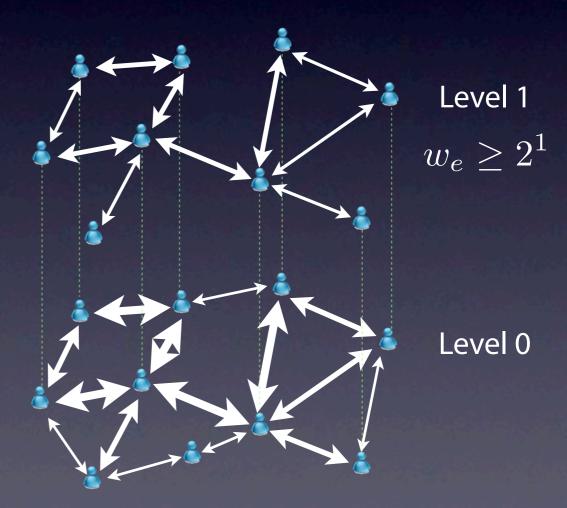




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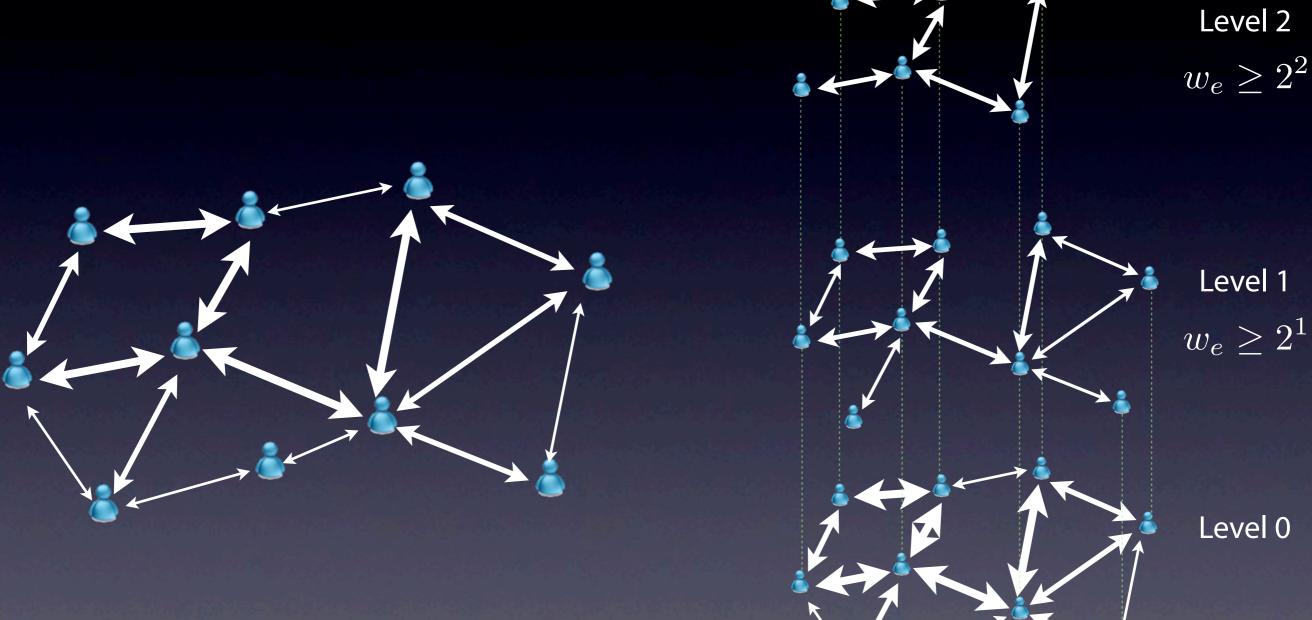




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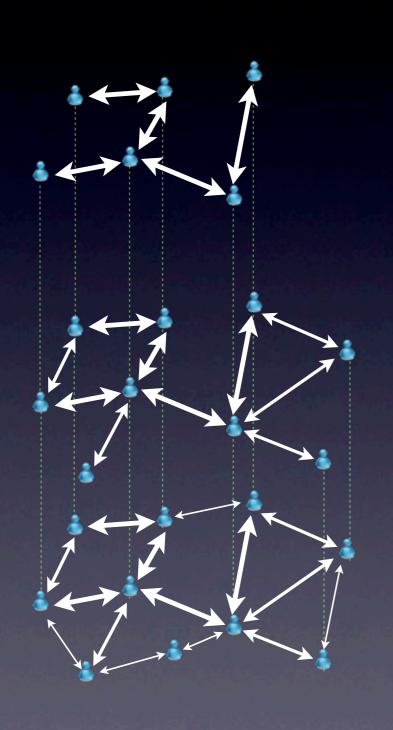


Normal graph

Multi-graph

Alan Mislove 31.03.2011 NSDI'11

Max-flow with multi-graphs



Check for sufficient flow in each level Starting with the highest

Sufficient flow found → success

Since each level is a subset of the next

Insufficient flow found in all levels → failure Since Level 0 is entire graph

Possibility of ending quickly
Higher levels have bigger links
Higher levels are smaller networks

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Evaluating Bazaar

Goal: Determine how Bazaar would work in practice

Does it prevent fraud?

How much does it "cost"?

Does it incorrectly flag honest transactions?

Implemented Bazaar in C

Use multi-graph representation to store risk network Run simulations on single processor

How to simulate?

Need real-world data

Data from eBay

Category	Purchases	Users	Avg. Price (£)
Clothes	3,311,878	1,436,059	9.74
Collectibles	940,815	454,773	8.90
Computing	964,925	661,285	21.31
Electronics	861,108	652,350	20.67
Home/Garden	2,795,795	1,426,785	16.57

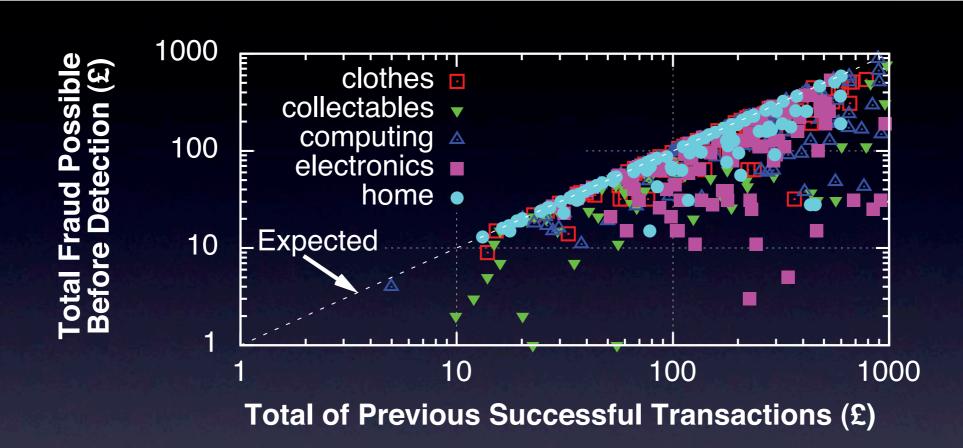
Crawled eBay UK site

Collected 90-day trace Focused on five of the most popular categories



Total: Over 8M pieces of feedback

Does Bazaar prevent fraud?



Simulated Bazaar on each eBay category

80% of data creates risk network, remaining is simulated Random "malicious" users conduct as much fraud as possible

Bazaar bounds malicious users as expected

How expensive is Bazaar?

Category	Time (s)		
	Single	Multi-graph	Speedup
Clothes	18.0	6.29	2.86 ×
Collectibles	2.53	1.18	2.14×
Computing	3.78	1.66	2.27 ×
Electronics	2.71	1.41	1.92×
Home/Garden	11.6	5.34	2.15 ×

What is the time taken to run max-flow?

Practical with a few servers provided by site Can use additional tricks to lower average time

What is the impact on good users?

Category	Fraction of honest transactions incorrectly flagged	
Clothes	1.11%	
Collectibles	1.12%	
Computing	3.23%	
Electronics	4.68%	
Home/Garden	2.43%	

What is Bazaar's false positive rate?

Assumes mechanism for "bootstrapping" new users Less than 5% false positive rate

Summary

Online marketplaces very successful Democratized commerce, many billions \$ per year

But, known to have significant fraud Partially due to "free" nature of accounts, reputation manipulation

Bazaar: A new approach to strengthening reputations Leverages risk network between participants Deployable on sites of today

Were Bazaar deployed during trace
Would have prevented £164k of negative feedback

Questions?